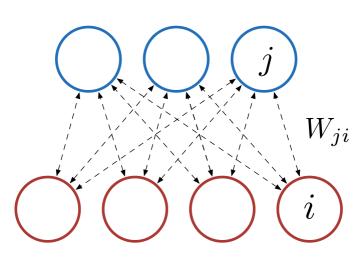
## Hidden units



Visible units