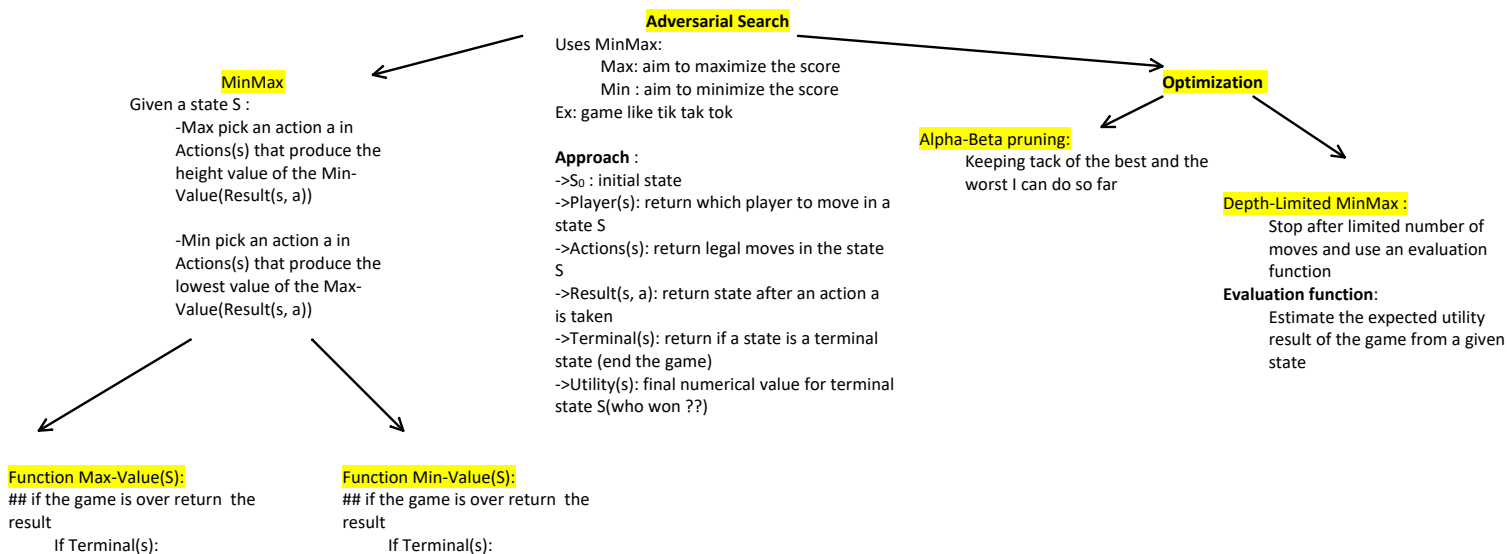
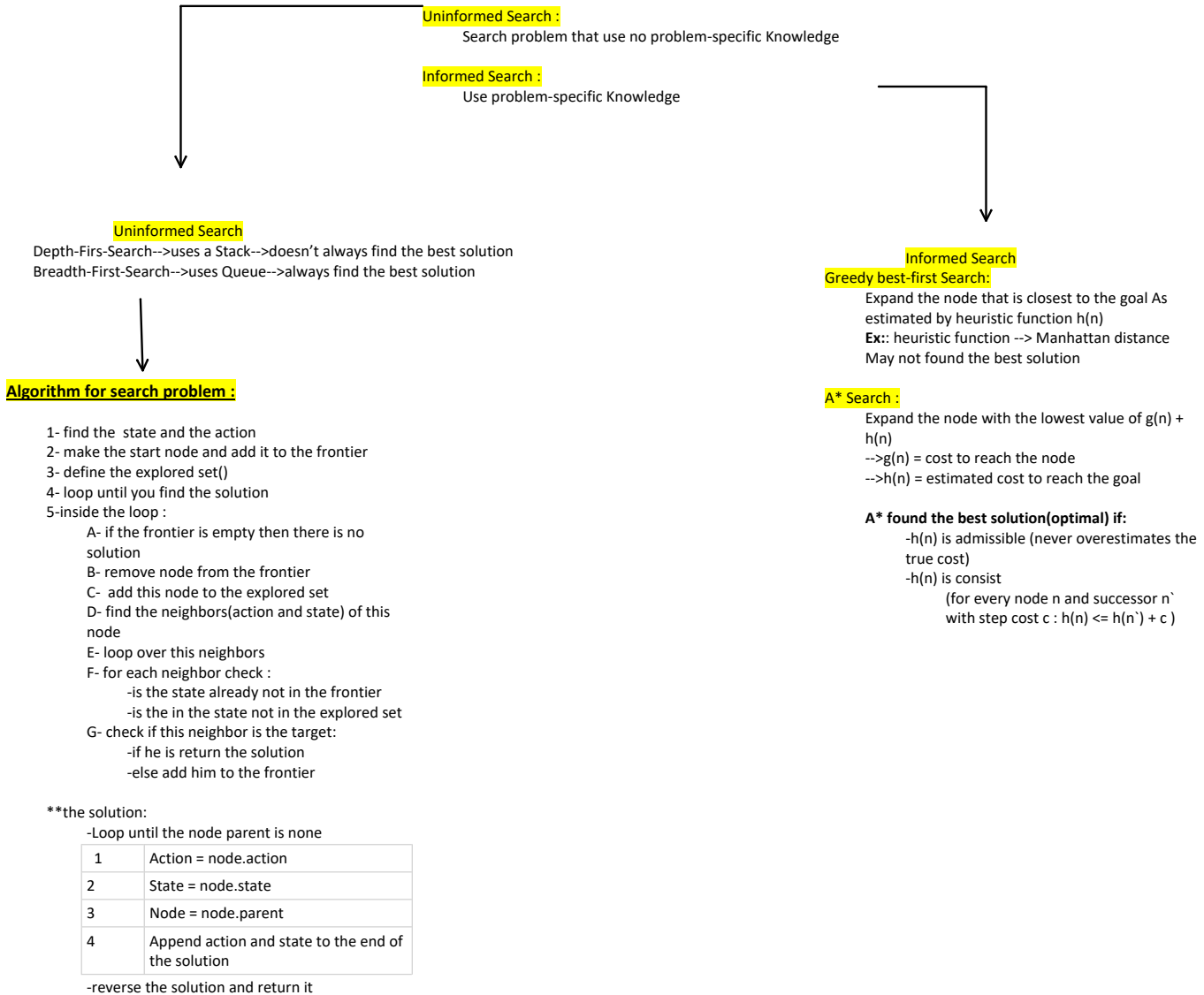


# Week 0

Sunday, June 14, 2020 11:53 PM



**Function Max-Value(S):**

```
## if the game is over return the
result
  If Terminal(s):
    Return utility(s)
  v = -infinity
  For action in Actions(S):
    v = Max(v, Min-
      Value(Result(S,
        action)))
  Return v
```

**Function Min-Value(S):**

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