

# Bayesian Learning for Control in Multimodal Dynamical Systems

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23<sup>rd</sup> June 2022

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Target

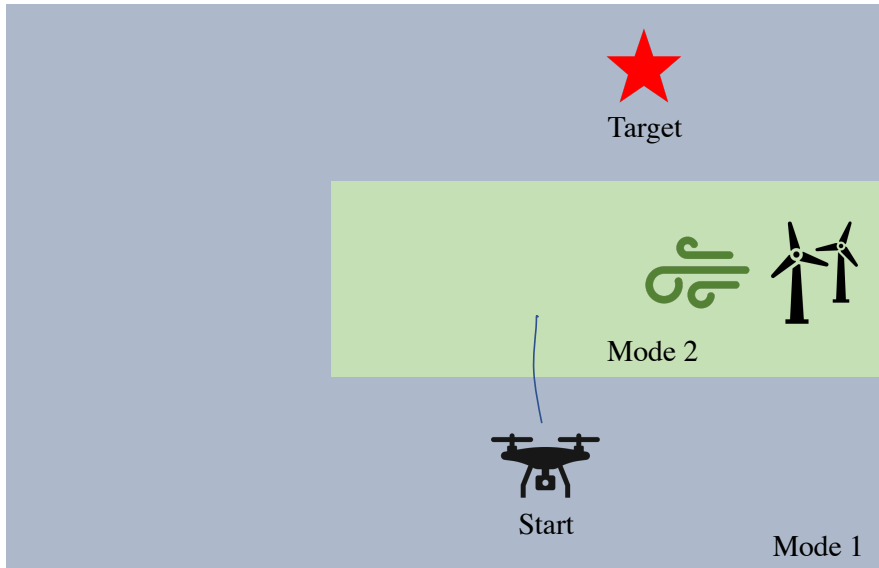


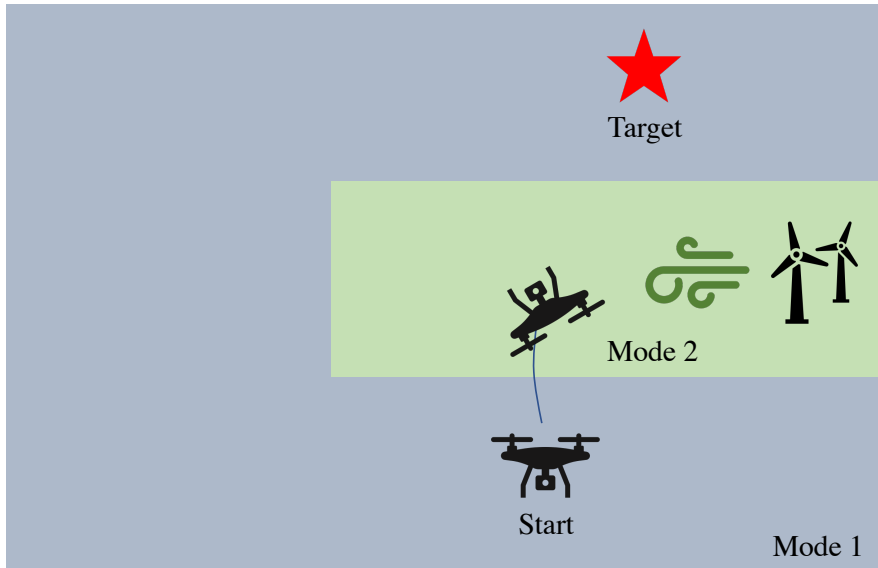
Mode 2

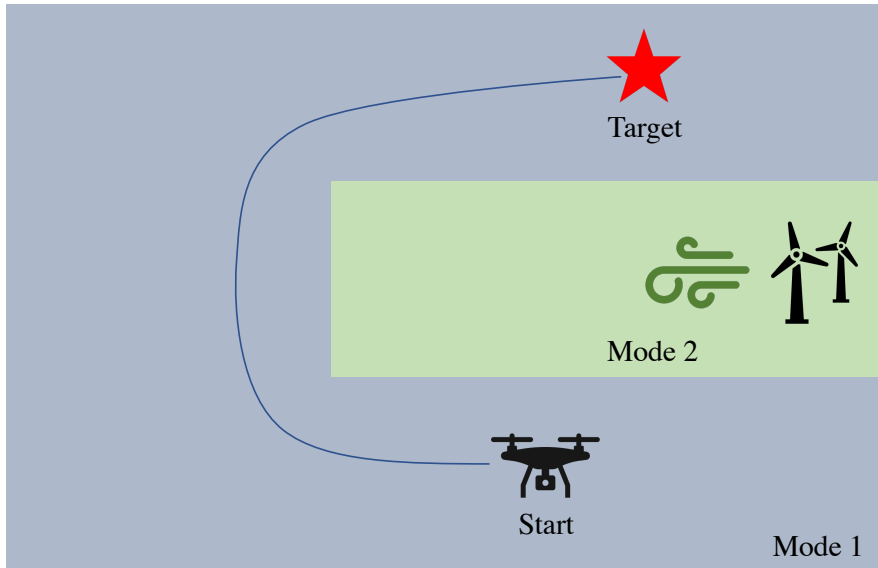


Start

Mode 1







# Goals

Goal 1 Navigate to the target state  $x_f$

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Goal 2 Remain in the operable, desired dynamics mode  $k^*$

## Mode remaining navigation problem

$$\min_{\pi \in \Pi} \mathbb{E} \left[ \sum_{t=0}^T c(\mathbf{x}_t, \pi(\mathbf{x}_t, t)) \mid \mathbf{x}_0 = \mathbf{x}_0 \right] \quad (1a)$$

$$\text{s.t.} \quad (1b)$$

$$(1c)$$

$$(1d)$$

$$(1e)$$



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$$\text{s.t.} \quad \mathbf{x}_{t+1} = f_k(\mathbf{x}_t, \pi(\mathbf{x}_t, t)) + \epsilon_k, \quad \text{if } \alpha(\mathbf{x}_t) = k \quad \forall t \in \{0, \dots, T-1\} \quad (1b)$$

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$$\alpha(\mathbf{x}_t) = k^* \quad \forall t \in \{0, \dots, T-1\} \quad (1c)$$

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  - ▶ jointly learn dynamics modes and switching mechanism



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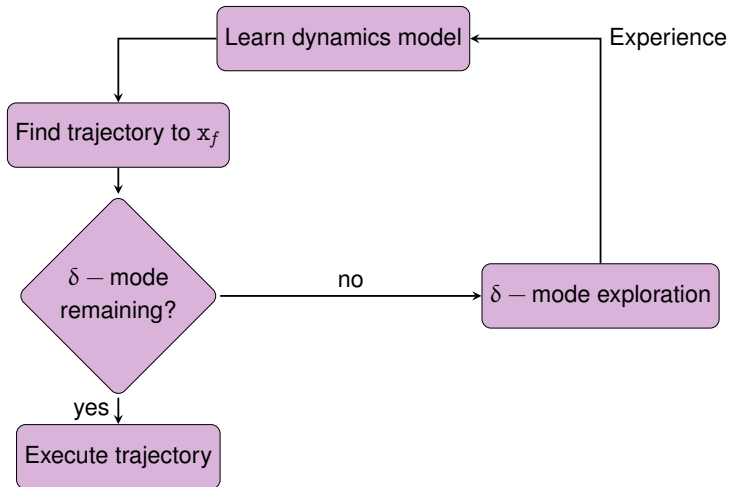
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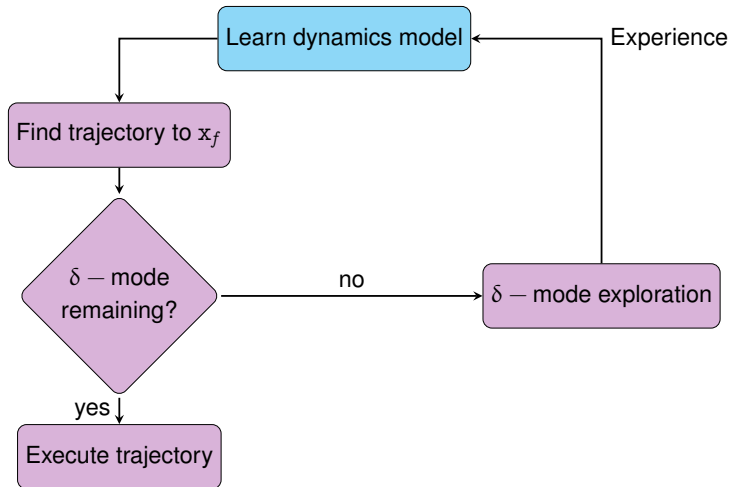
- ✂ Solve using model-based reinforcement learning
  - ▶ jointly learn dynamics modes and switching mechanism
  - ▶ relax mode remaining requirement

$$\Pr(\forall t \in \{0, \dots, T\} : \alpha(\mathbf{x}_t) = k^*, \mathbf{u}_t \in \mathcal{U}) \geq 1 - \delta \quad (3)$$

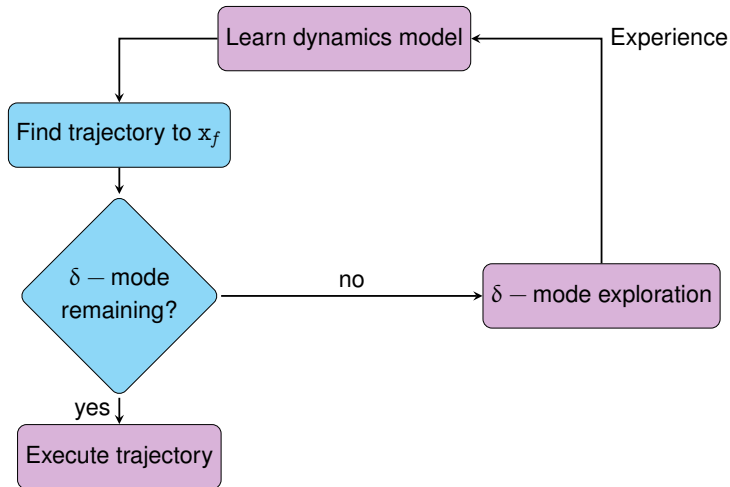
## Mode remaining model-based RL?



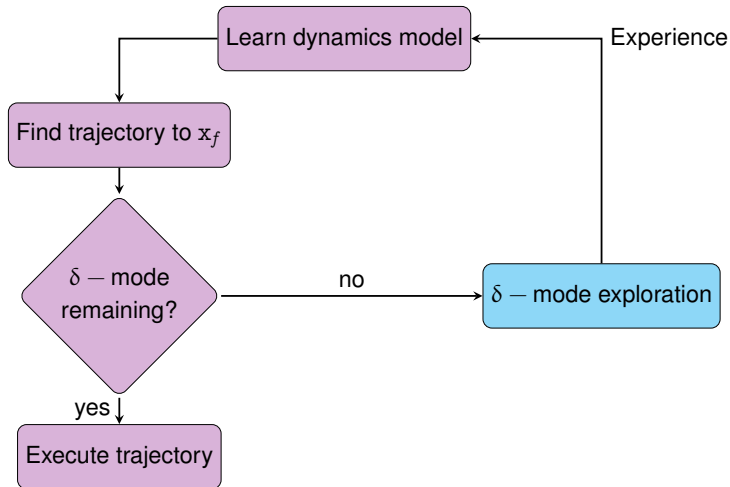
## Contributions - Chapter 3



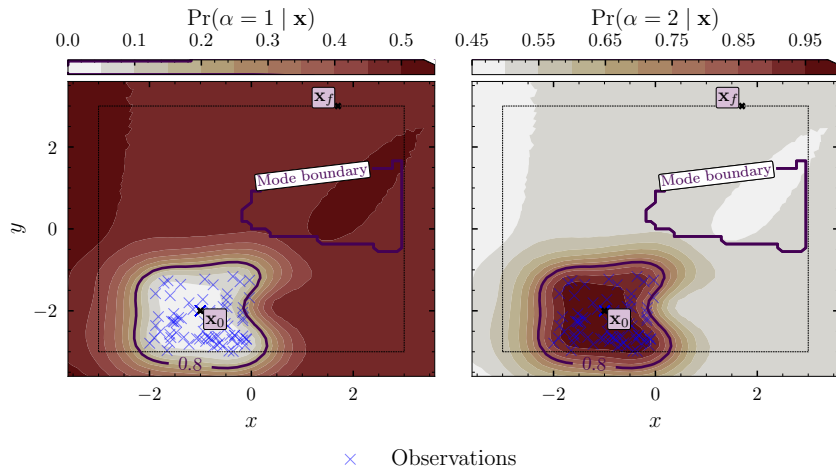
## Contributions - Chapter 4



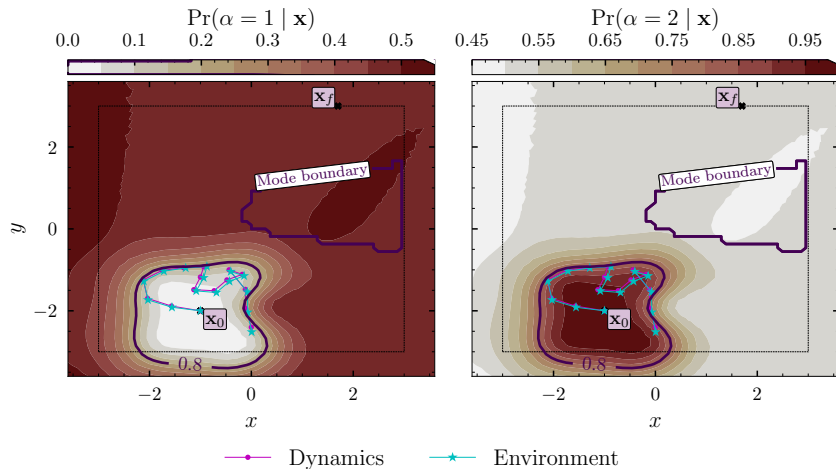
## Contributions - Chapter 6



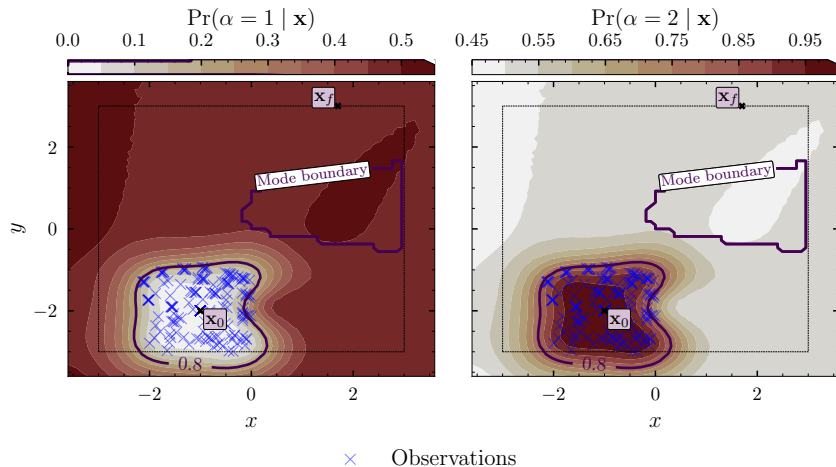
# ModeOpt iteration 0



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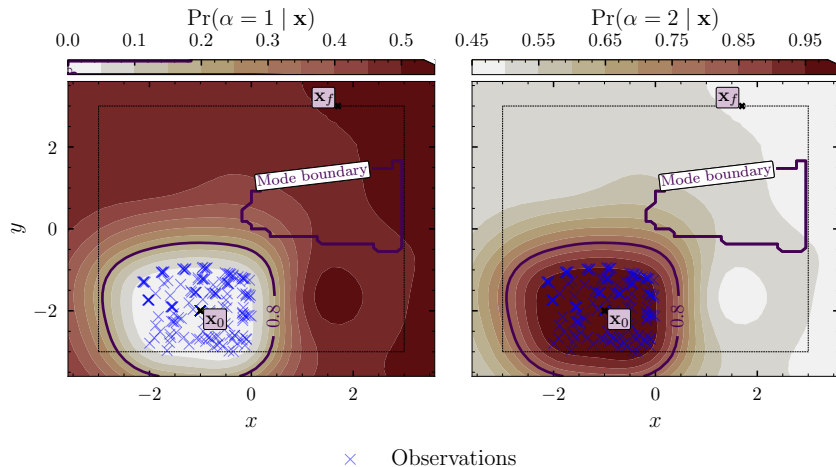


# ModeOpt iteration 0

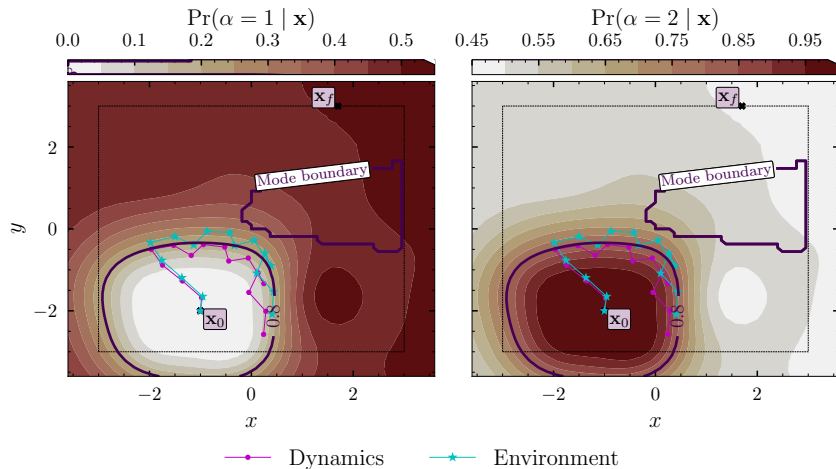




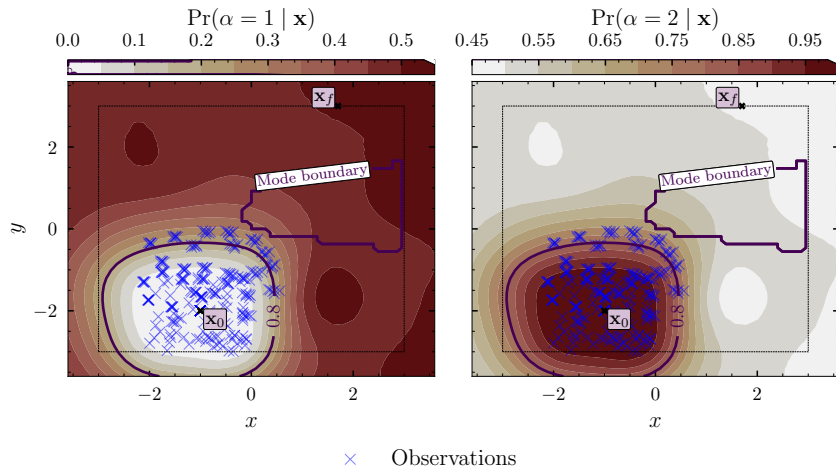
# ModeOpt iteration 1



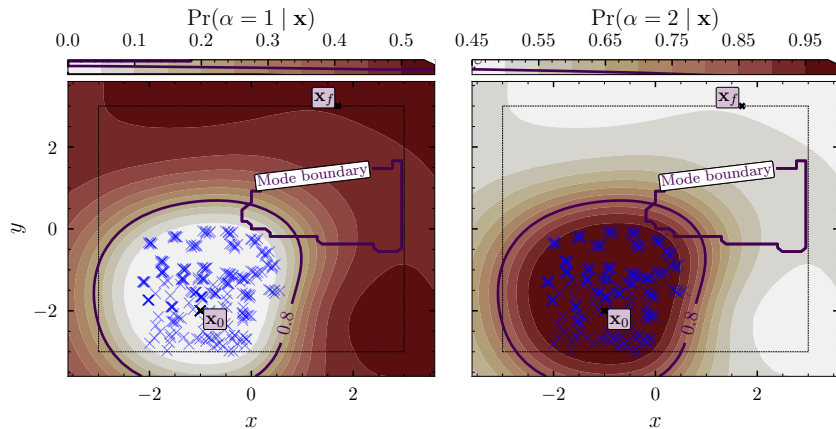
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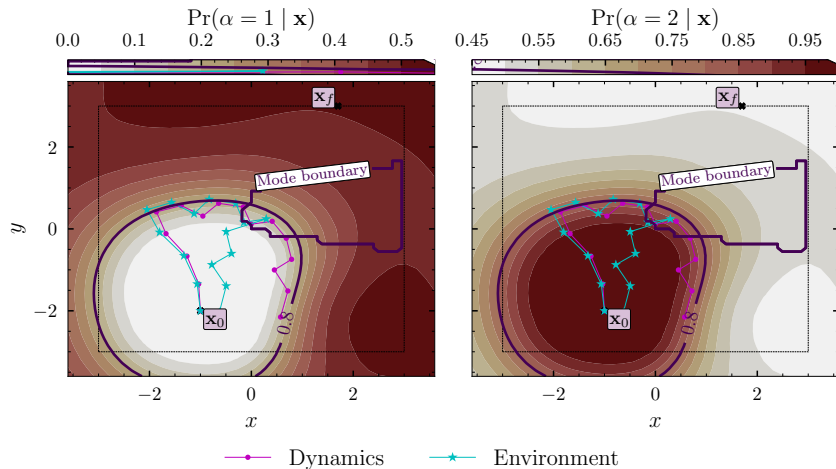


# ModeOpt iteration 2

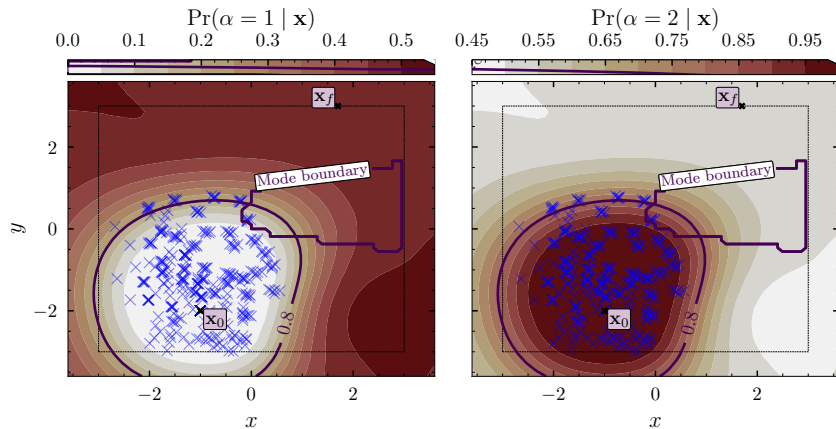


× Observations

# ModeOpt iteration 2

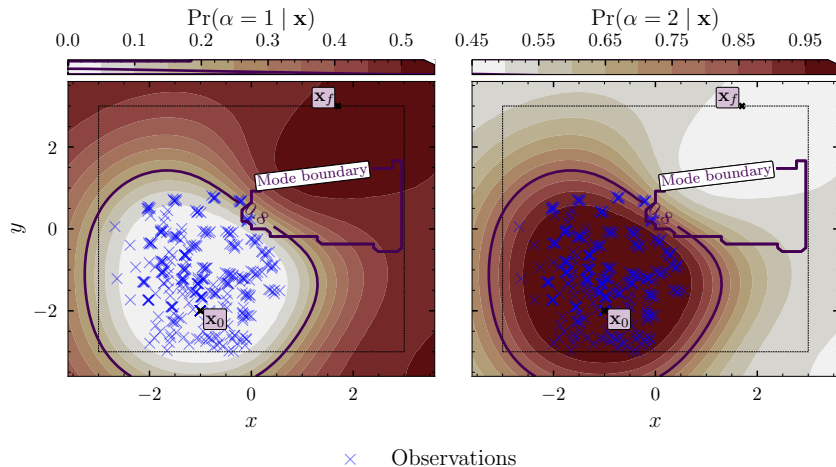


# ModeOpt iteration 2

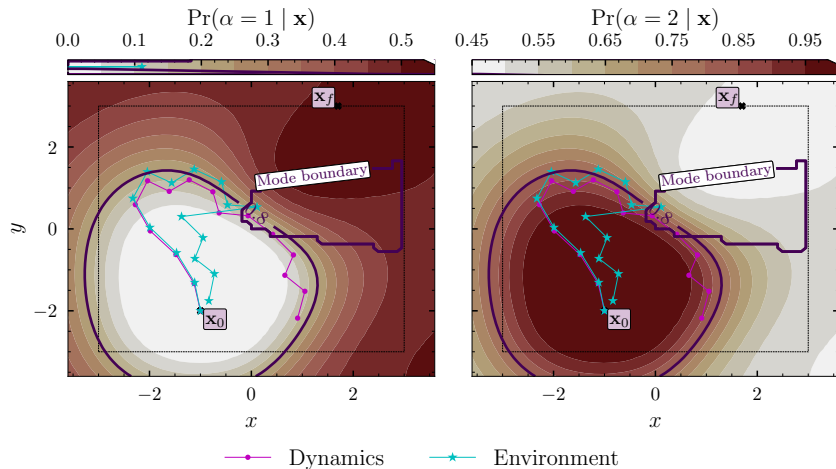


× Observations

# ModeOpt iteration 3

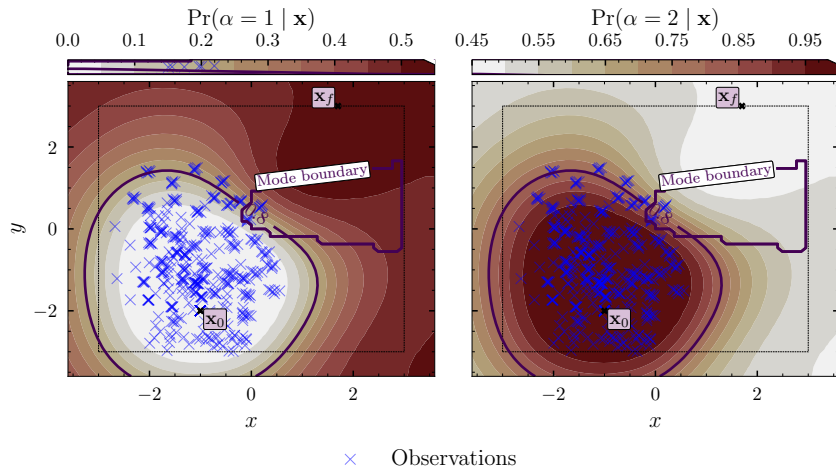


# ModeOpt iteration 3

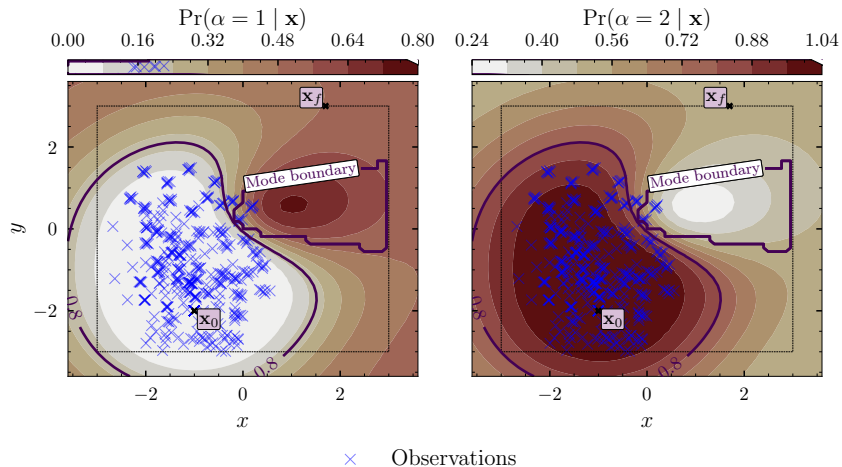




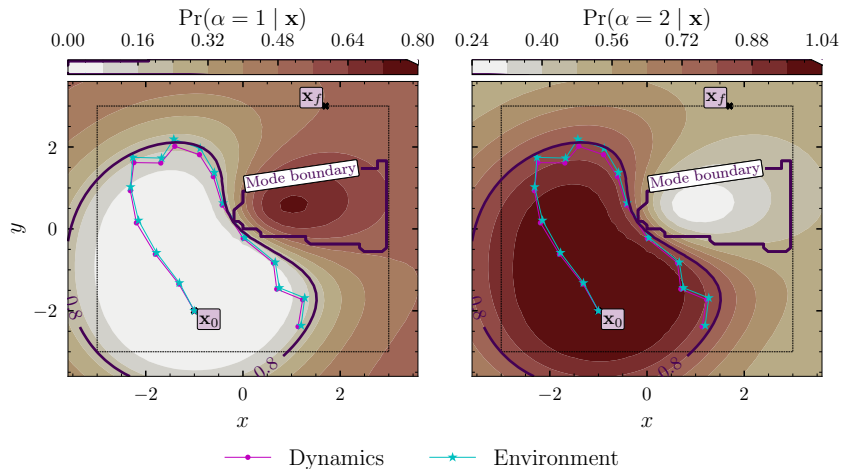
# ModeOpt iteration 3



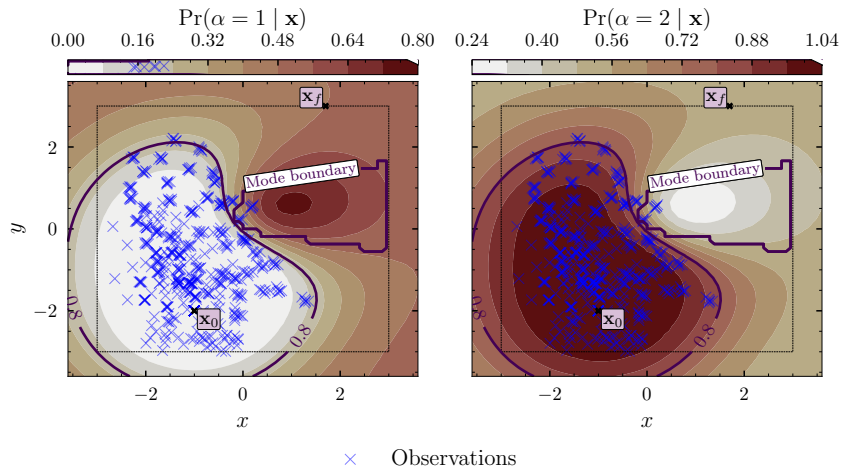
# ModeOpt iteration 4



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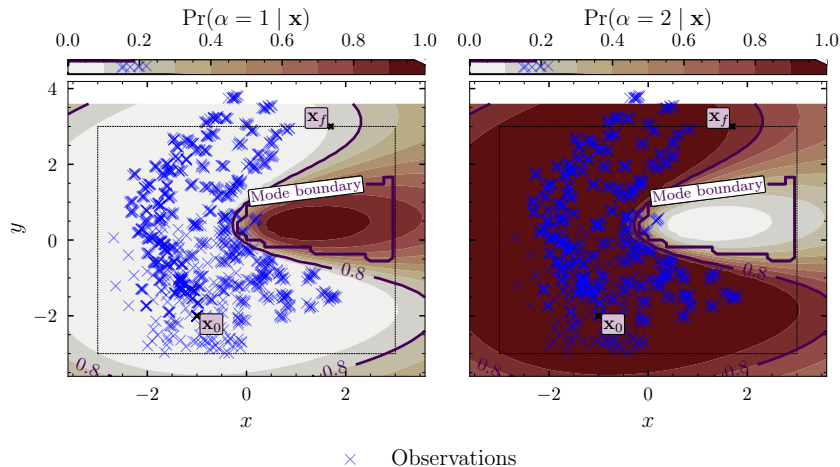
# ModeOpt iteration 4



And so on, until

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# Thanks for listening

Questions?

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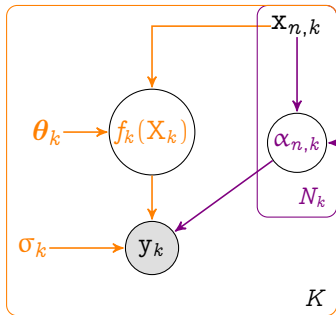
# Model learning - Mixture models?

## MoE marginal likelihood

$$p(y | X, \theta, \phi) = \prod_{n=1}^N \sum_{k=1}^K \underbrace{\Pr(\alpha_n = k | x_n, \phi)}_{\text{gating network}} \underbrace{p(y_n | \alpha_n = k, x_n, \theta_k)}_{\text{expert } k}, \quad (4)$$



# Model learning - Mixtures of Nonparametric Experts

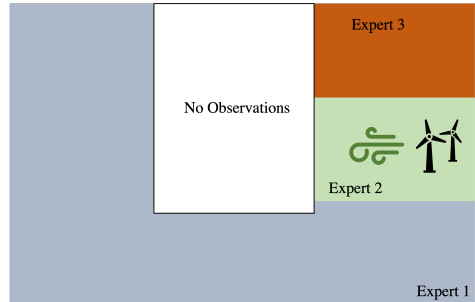
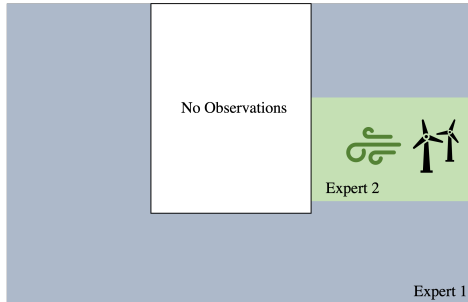


$$p(y | X, \theta, \phi) = \sum_{\alpha} p(\alpha | X, \phi) \left[ \prod_{k=1}^K \underbrace{p(\{y_n : \alpha_n = k\} | \{x_n : \alpha_n = k\}, \theta_k)}_{\text{expert } k} \right]$$

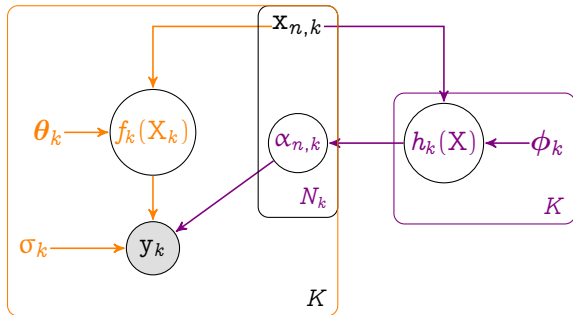
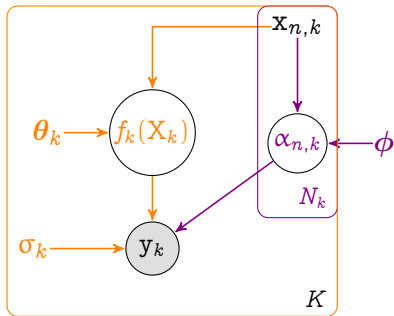
Sum over exponentially many ( $K^N$ ) sets of assignments

►  $\alpha = \{\alpha_1, \dots, \alpha_N\}$

# Model learning - Identifiability



# Model learning - Mixtures of Nonparametric Experts



# Model learning - Identifiable Mixtures of Sparse Variational Gaussian Process Experts

$$p(y | \mathbf{X}, \boldsymbol{\theta}, \phi) = \sum_{\boldsymbol{\alpha}} \underbrace{\mathbb{E}_{p(\mathbf{h}(\mathbf{X}))} \left[ \prod_{n=1}^N P(\alpha_n | \mathbf{h}(\mathbf{x}_n)) \right]}_{\text{GP gating network}} \left[ \prod_{k=1}^K \underbrace{p(\{y_n : \alpha_n = k\} | \{\mathbf{x}_n : \alpha_n = k\}, \boldsymbol{\theta}_k)}_{\text{expert } k} \right] \quad (5)$$

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- ✿ GP prior where  $X_k = \{\mathbf{x}_n : \alpha_t = k\}$

$$f_k(X_k) \sim \mathcal{N}(\mu_k(X_k), k_k(X_k, X_k)) \quad (6)$$

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- ✿ Augment with inducing points

$$f_k(\zeta_k) \sim \mathcal{N}(\mu_k(\zeta_k), k_k(\zeta_k, \zeta_k)) \quad (7)$$

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✿ Augment with inducing points

$$f_k(\boldsymbol{\zeta}_k) \sim \mathcal{N}(\boldsymbol{\mu}_k(\boldsymbol{\zeta}_k), k_k(\boldsymbol{\zeta}_k, \boldsymbol{\zeta}_k)) \quad (7)$$

✿ Approximate marginal likelihood

$$p(\mathbf{y} | \mathbf{X}) \approx \mathbb{E}_{p(\mathbf{h}(\boldsymbol{\xi}))p(\mathbf{f}(\boldsymbol{\zeta}))} \left[ \prod_{n=1}^N \sum_{k=1}^K \Pr(\alpha_n = k | \mathbf{h}(\boldsymbol{\xi})) p(y_n | f_k(\boldsymbol{\zeta}_k)) \right] \quad (8)$$



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