EndpointHandler

client: Client

- + __construct(client: Client) : EndpointHandler
- + setClient(client: Client) : void
- + parseTrailingIdFromUrl(url: string): int
- + verifyAccessToken() : stdClass
- + tokenDecode() : stdClass
- + getMarketTypes() : array
- + getMarketTypeHrefs() : array
- + getRegions(): array
- + getRegion(regionId: int) : stdClass
- + getConstellationHrefs() : array
- + getConstellation(constellationId: int) : stdClass
- + getSolarSystemHrefs() : array
- + getSolarSystem(systemId: int) : stdClass
- + getMarketOrders(typeId: int, regionId: int) : stdClass
- + getMultiMarketOrders(typeIds: array, regionId: int, callback: call...
- + getMarketHistory(typeId: int, regionId: int) : array
- + getMultiMarketHistory(typeIds: array, regionId: int, callback: call...
- + getIndustrySystems(): array
- + getMarketPrices() : array
- + getIndustryFacilities(): array
- + getItemGroups(): array
- + getItemGroup(groupId: int) : stdClass
- + getAlliances() : array
- + getAlliance(allianceId: int) : stdClass
- + getItemTypes() : array
- + getType(typeId: int) : stdClass
- + getItemCategories() : array
- + getItemCategory(categoryId: int) : stdClass
- + getMarketGroups() : array
- + getMarketGroupTypes(marketGroupId: int) : array
- + getTournaments() : array
- + getWarHrefs() : array
- + getWar(warld: int) : stdClass
- + getIncursions(): array
- + getKillmail(killmailHref: string) : stdClass

