Bahria University, Karachi Campus



LAB EXPERIMENT NO. _13_ LIST OF TASKS

TASK NO	OBJECTIVE
Task 1	Create a program to implement Graphs with Adjacency matrix.
Task 2	Create a program to implement Graphs with Adjacency list.

Submitted On:

___25/06/2020___ (Date: DD/MM/YYY) [Lab no.13] [GRAPH]

Task No. 1:

Create a program to implement Graphs with Adjacency matrix.

Coding:

```
Q1.cpp Q2.cpp
     #include<iostream>
 2
     using namespace std;
 3
     int vertArr[20][20]; //the adjacency matrix initially 0
 4
     int count = 0;
 5
 6
     void displayMatrix(int v)
 7 🖵 {
         int i, j;
 8
 9
         for(i = 0; i < v; i++)
10 🖵
11
            for(j = 0; j < v; j++)
12 🖃
13
               cout << vertArr[i][j] << " ";</pre>
14
15
            cout << endl;
16
17
18
     void add_edge(int u, int v)
19 🖵 {
              //function to add edge into the matrix
20
        vertArr[u][v] = 1;
21
         vertArr[v][u] = 1;
22
23
24
     main(int argc, char* argv[])
25 🖵 {
26
         int v = 6;
                      //there are 6 vertices in the graph
27
         add_edge(0, 4);
28
         add_edge(0, 3);
29
         add_edge(1, 2);
30
         add_edge(1, 4);
31
         add_edge(1, 5);
32
         add_edge(2, 3);
33
         add_edge(2, 5);
34
         add_edge(5, 3);
35
         add_edge(5, 4);
36
         displayMatrix(v);
37
```

Output:

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Task No. 2:

Create a program to implement Graphs with Adjacency list.

Coding:

```
Q1.cpp Q2.cpp
     #include<iterator>
 3
 4
     using namespace std;
 5
     void displayAdjList(list<int> adj_list[], int v)
 6 🖵 {
        for(int i = 0; i<v; i++)
 7
 8 —
           cout << i << "--->";
 9
10
           list<int> :: iterator it;
            for(it = adj_list[i].begin(); it != adj_list[i].end(); ++it)
11
12
             cout << *it << " ";
13
14
15
           cout << endl;
16
17
18
     void add_edge(list<int> adj_list[], int u, int v)
19
20 🖵 {
          //add v into the list u, and u into list v
        adj_list[u].push_back(v);
21
22
        adj_list[v].push_back(u);
23
24
25
     main(int argc, char* argv[])
26 🖵 {
27
        int v = 6;
                       //there are 6 vertices in the graph
28
         //create an array of lists whose size is 6
29
        list<int> adj_list[v];
30
        add_edge(adj_list, 0, 4);
31
        add_edge(adj_list, 0, 3);
32
        add_edge(adj_list, 1, 2);
33
        add_edge(adj_list, 1, 4);
34
        add_edge(adj_list, 1, 5);
35
        add_edge(adj_list, 2, 3);
36
        add_edge(adj_list, 2, 5);
37
        add_edge(adj_list, 5, 3);
38
        add_edge(adj_list, 5, 4);
39
        displayAdjList(adj_list, v);
40
```

Output:

```
E:\4th semister\Data Strcture and Algorithms\13 Graphs\Q2.exe

0--->4 3

1--->2 4 5

2--->1 3 5

3--->0 2 5

4--->0 1 5

5--->1 2 3 4

Process exited after 0.07123 seconds with return value 0

Press any key to continue . . .
```