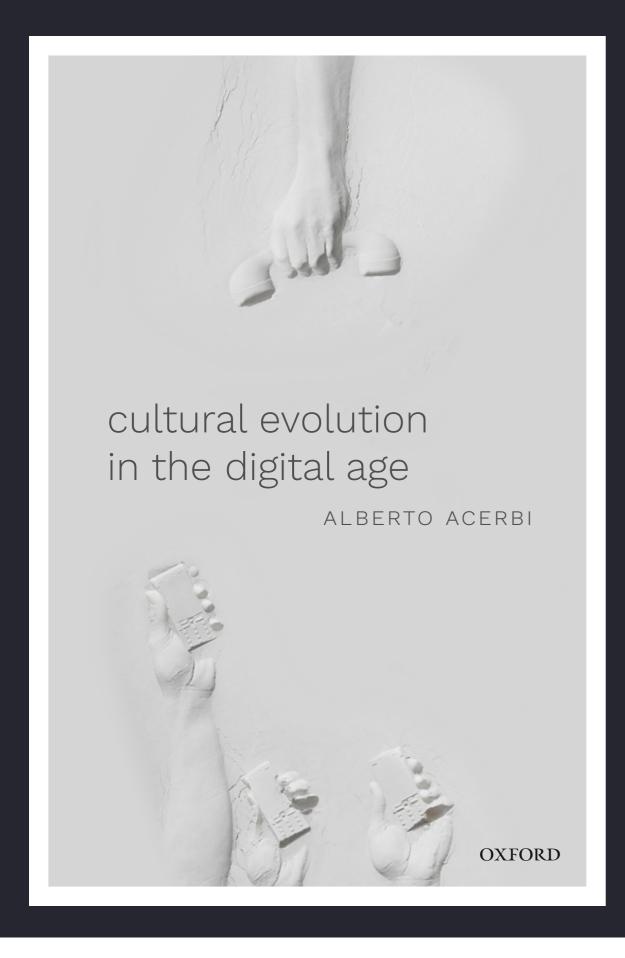
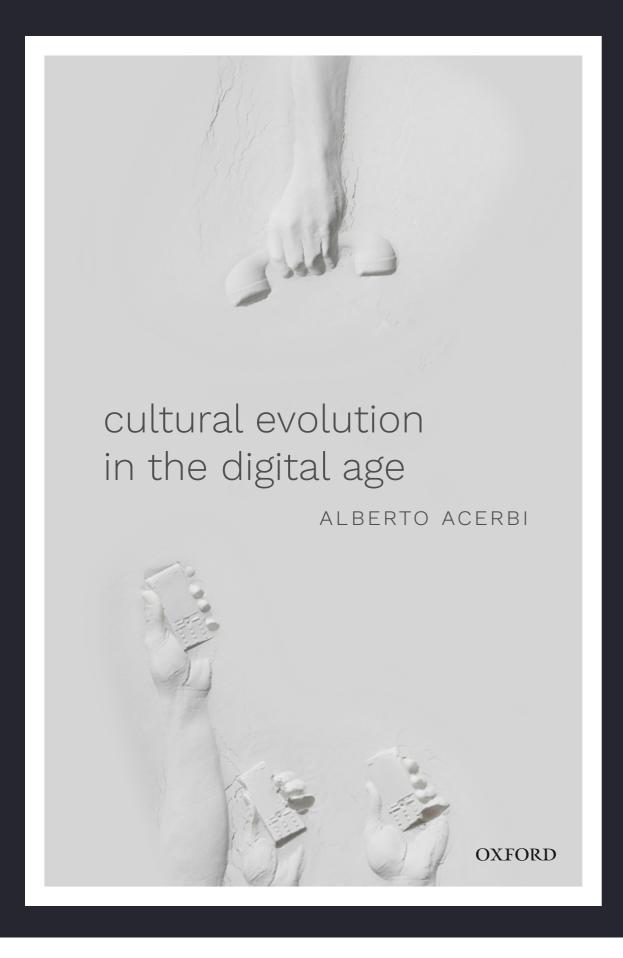
# Digital age: the long view

Alberto Acerbi

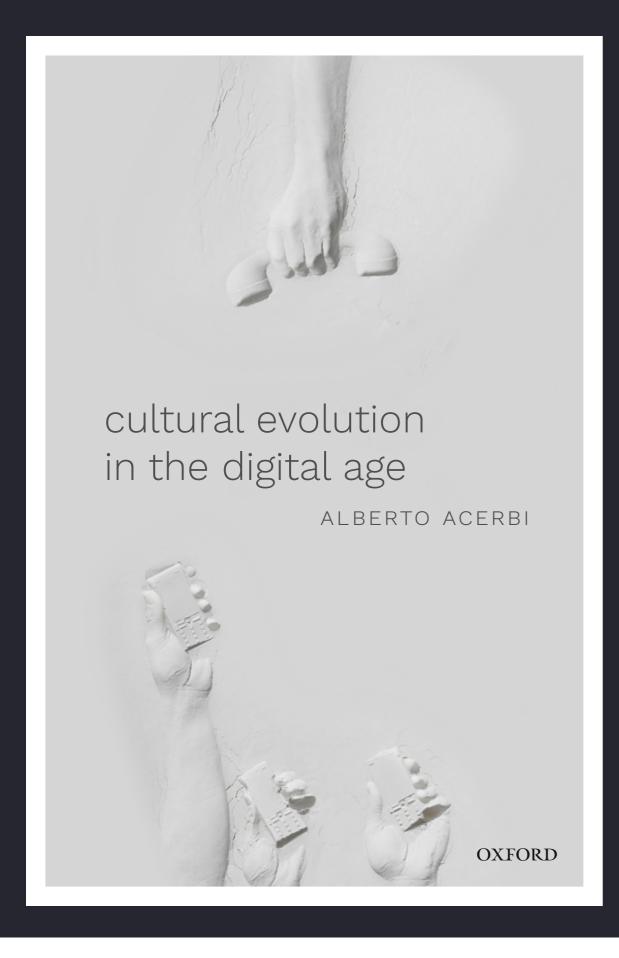




- Application of cultural evolutionary theory to digital and online media
- "Big data needs big theory"



- Cumulative culture online
- Wary learners
- The cognitive appeal of misinformation

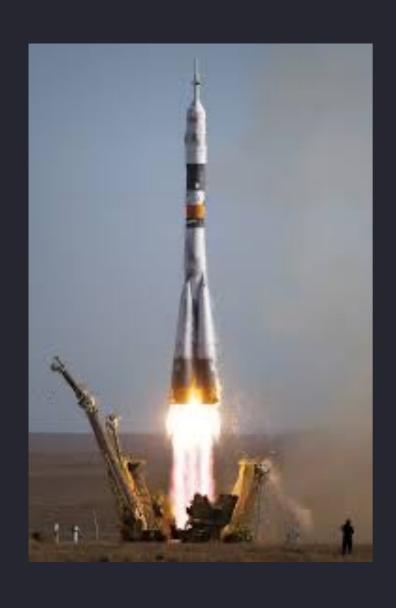


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#### What is cumulative culture?



## Cumulation is different in different domains



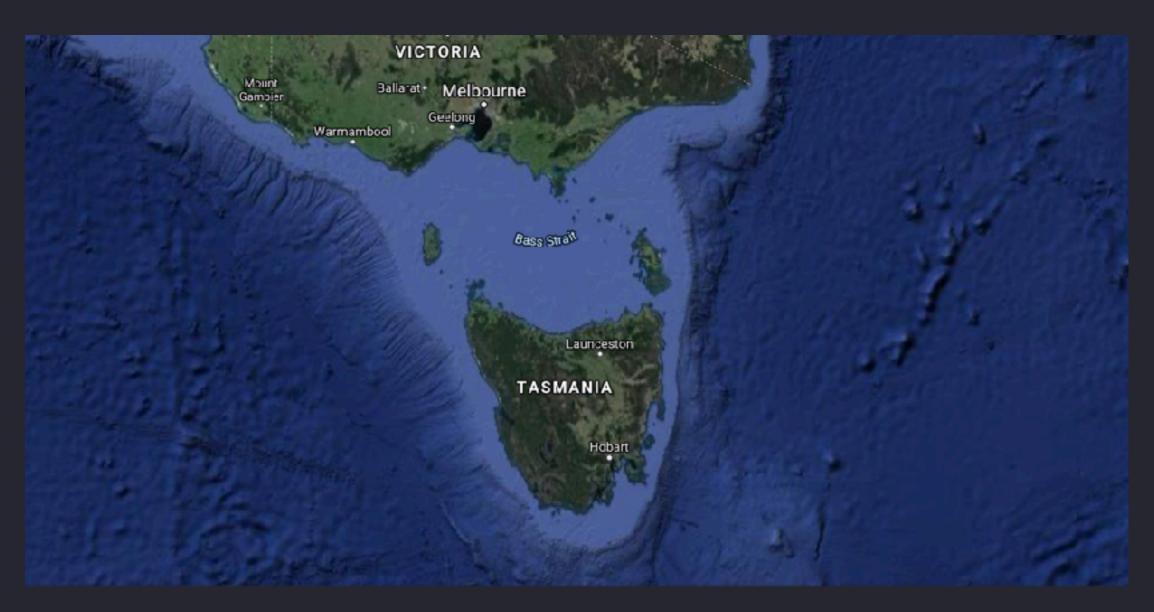






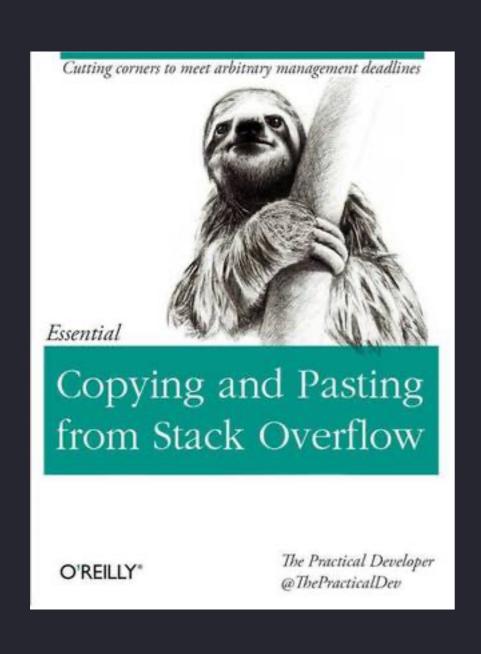


# Cumulation depends on availability



Henrich, 2004

# Online digital media provide hyper-availability



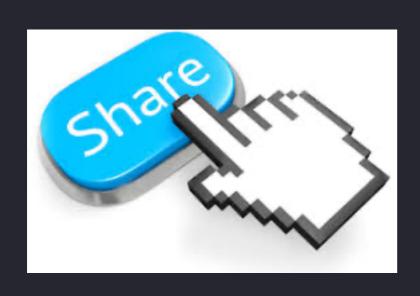


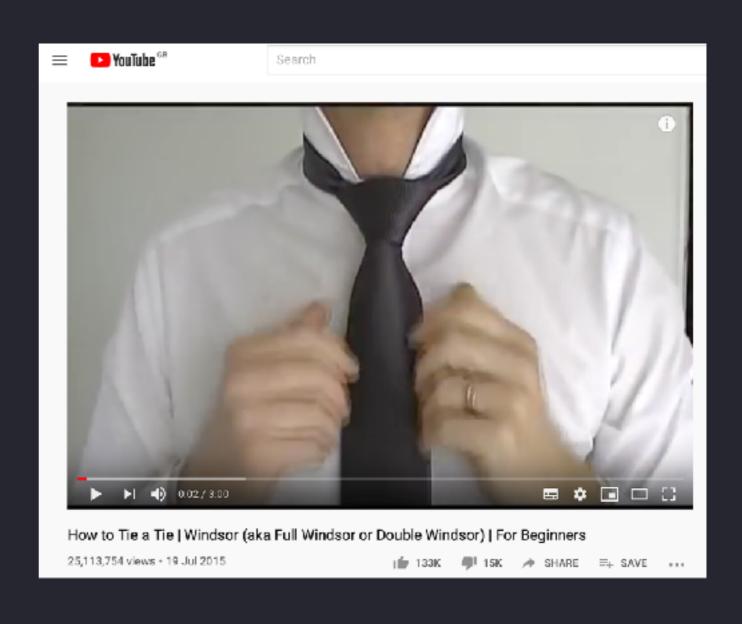
# Cumulation depends on fidelity



Bartlett, 1926

# Online digital media increase fidelity

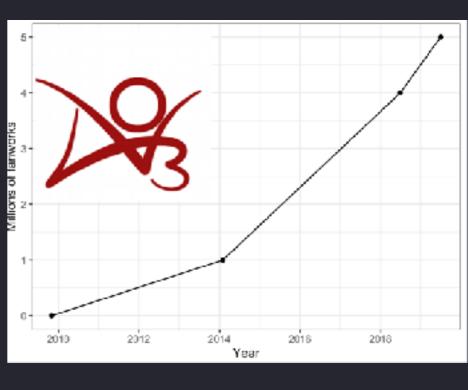




### Do hyper-availability and increased fidelity boost cumulation online?







#### Summary

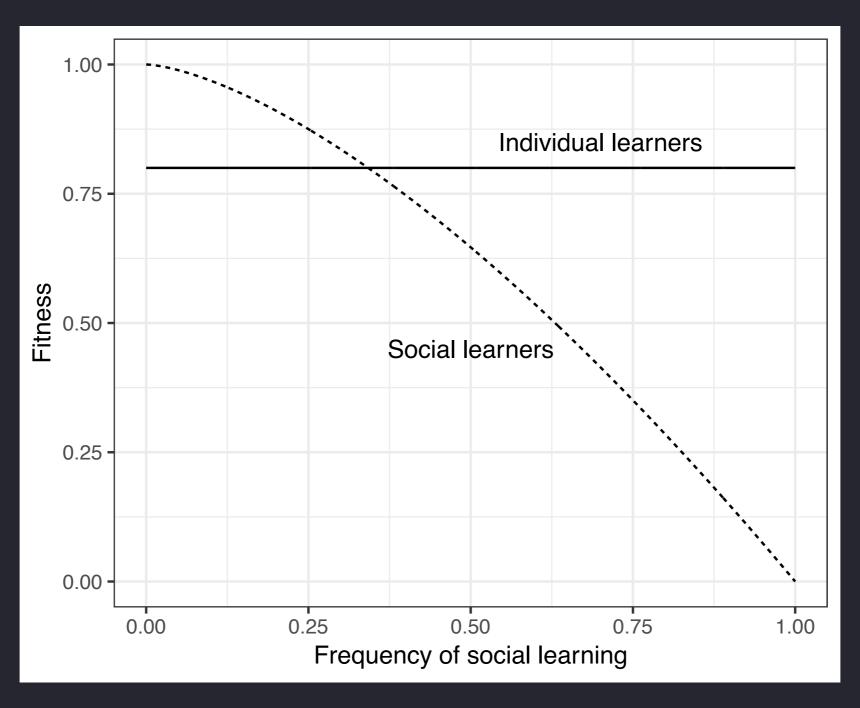
- Cumulative culture: traits are improved through time
- The amount of cumulation is different in different domains
- Cumulation depends (also) on availability and fidelity
- Online digital media increase availability and fidelity
- Do (and how) online digital media increase cumulation?



- Cumulative culture online
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#### Digital age: the long view

### Roger's paradox



Rogers, 1988

#### Strategic learners

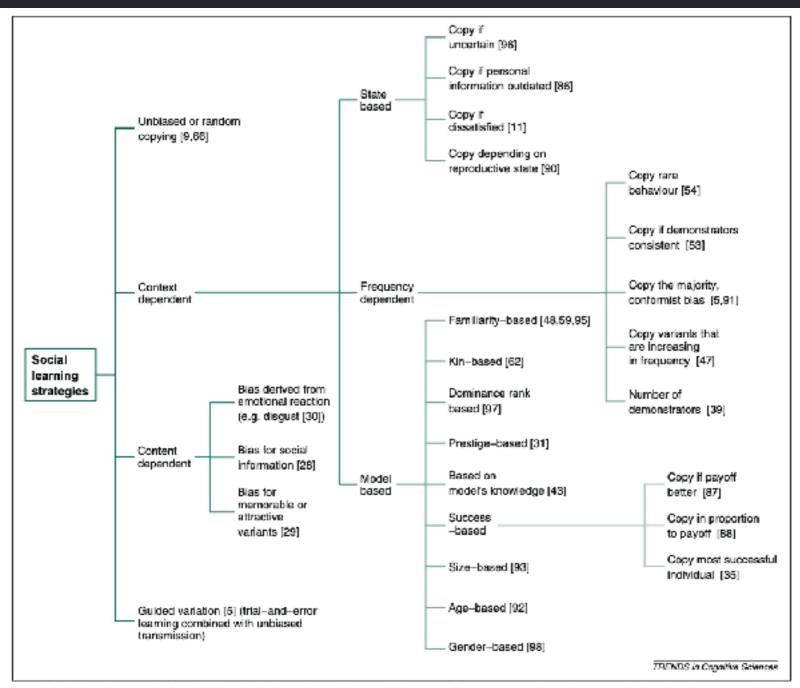


Figure 1. Social learning strategies for which there is significant theoretical or empirical support. The tree structure is purely conceptual and not based on any empirical data on homology or similarity of cognition. The sources given are not necessarily the first descriptions or the strongest evidence, but are intended as literature entry points for readers.

Rendell et al., 2011

 Surprisingly, many experiments in cultural evolution show that participants tend to discount social information, especially when conflicts with one own previous knowledge.

without any social learning fit the best. Once again, this result suggests that players did not consistently use the social information provided in this treatment in any way captured by our models. Moreover, this information was

Efferson et al., 2007

 Surprisingly, many experiments in cultural evolution show that participants tend to discount social information, especially when conflicts with one own previous knowledge.

> returns when taking social information into account. However, a considerable number of participants did not use social information under medium environmental variability. More-

> > Toelch et al., 2009

 Surprisingly, many experiments in cultural evolution show that participants tend to discount social information, especially when conflicts with one own previous knowledge.

individuals rarely did so. By the end of an experimental farm, only about 20% of participants choose to view social information. Thus, the better fit of the social model applies only in those cases, which are overall the minority. When participants did view social

McElreath et al., 2005

 Surprisingly, many experiments in cultural evolution show that participants tend to discount social information, especially when conflicts with one own previous knowledge.

> Journal of Evolutionary Psychology, 7(2009)4, 309–329 DOI: 10.1556/JEP.7.2009.4.4

#### BIASES FOR ACQUIRING INFORMATION INDIVIDUALLY RATHER THAN SOCIALLY

KIMMO ERIKSSON<sup>1,2\*</sup> AND PONTUS STRIMLING<sup>2</sup>

 Surprisingly, many experiments in cultural evolution show that participants tend to discount social information, especially when conflicts with one own previous knowledge.



Evolution and Human Behavior

Volume 32, Issue 5, September 2011, Pages 334-342



Original Article

An experimental comparison of human social learning strategies: payoff-biased social learning is adaptive but underused

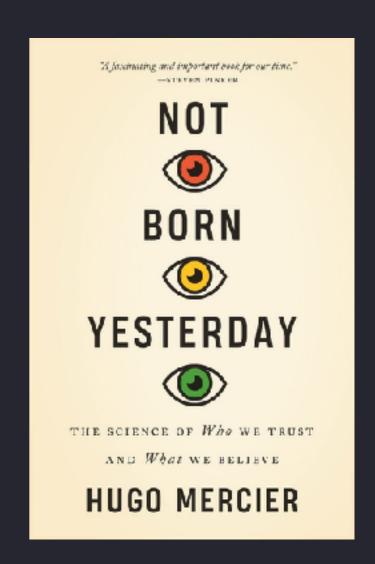
Alex Mesoudi △ 🖾

 Surprisingly, many experiments in cultural evolution show that participants tend to discount social information, especially when conflicts with one own previous knowledge.



### Epistemic vigilance

- Consider the possibility of deception
- More sophisticated cognitive mechanisms (plausibility checking, trust calibration, reasoning, etc...)
- "default" state: not accepting new information

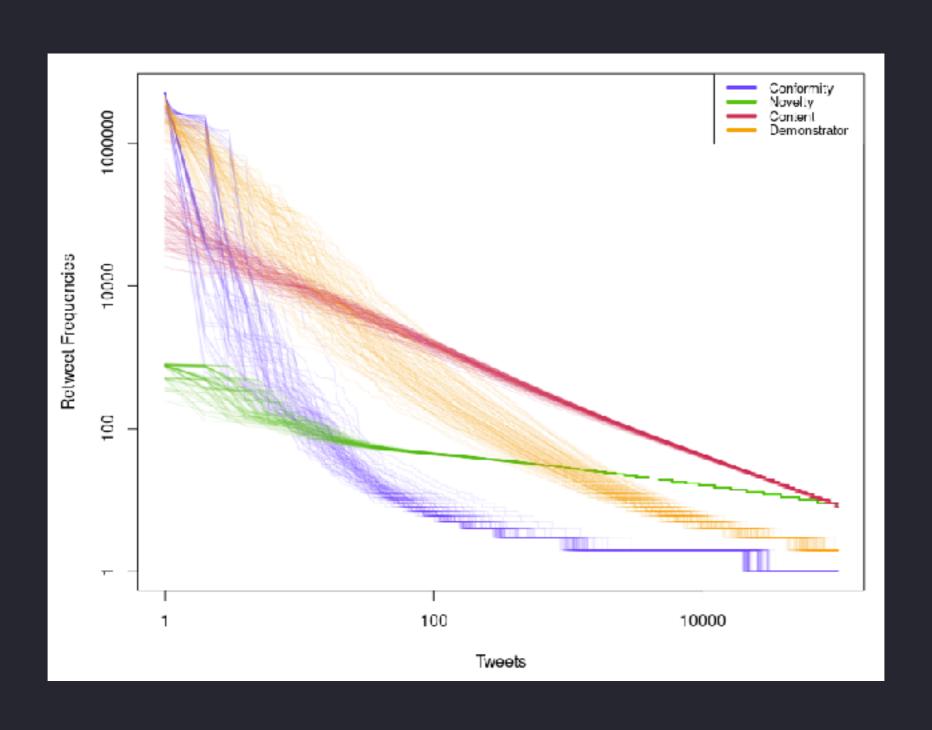


Mercier, 2020

### The limits of online social influence

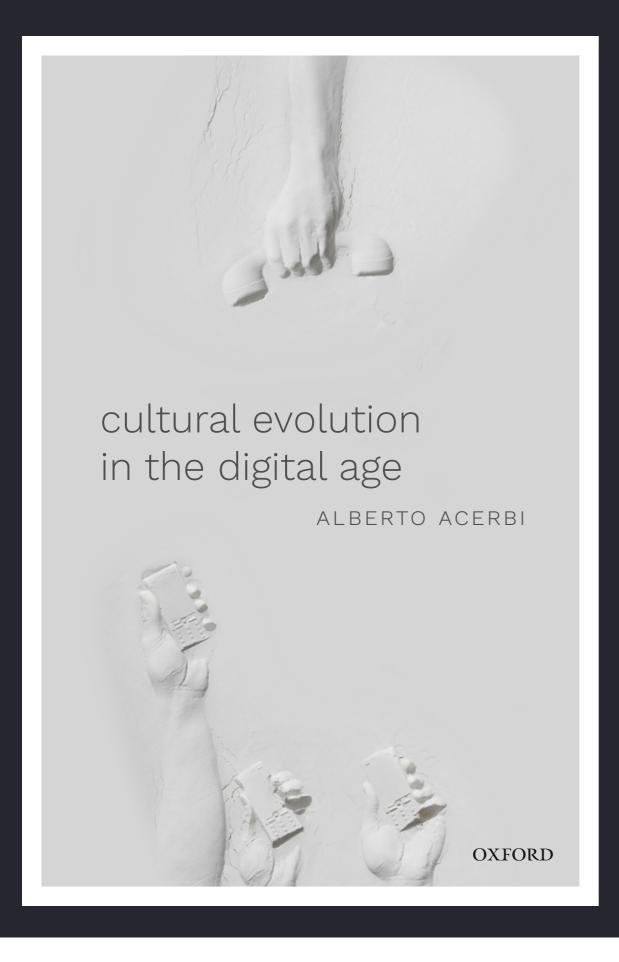
- Compatible with research that shows a restricted reach of online misinformation (e.g. Fletcher et al. 2018, Guess et al. 2019, Osmundsen et al., in press, etc.)...
- Having more people trusting true news is more beneficial than completely stop the spreading on fake news?

## Transmission biases in the spread of voter fraud conspiracy theories on Twitter during the 2020 US election



#### Summary

- Cultural evolutionary approach suggests that the use of social information should be strategic
- Not only, but there are suggestions that we tend to discount social information
- Consistent with a more reassuring view of the dangers of online social influence

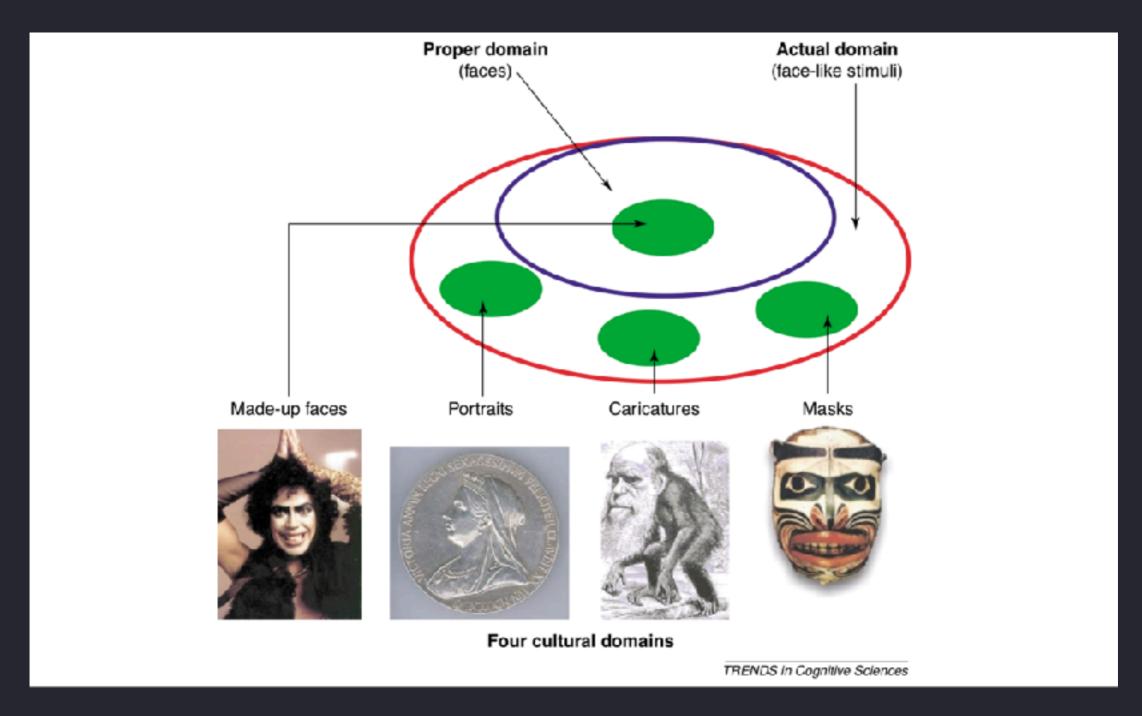


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### Cognitive attraction and online misinformation

 Accuracy-oriented VS goal-oriented motivations - what about engagement?

#### Not all cultural traits are equal



Sperber & Hirschfeld, 2004

## Cognitive attraction and online misinformation

- Specific content favours cultural traits' success (e.g. negative content, threat-related information, disgust, etc.)
- Misinformation, less constrained by reality, can be manufactured to exploit attractive features

- negative information is better remembered and transmitted than positive information
- information framed negatively is considered more truthful than the same information framed positively
- documented in news, but also e.g. literature, song lyrics



Bebbington et al., 2017

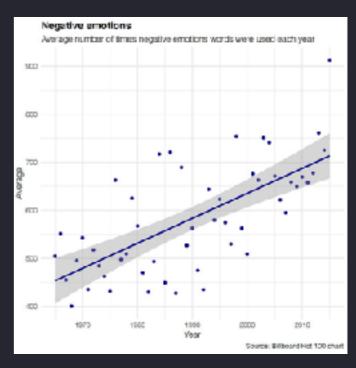
 negative information is better remembered and transmitted than positive information When civil litigation cases go to trial, 60% of plaintiffs lose, winning no money

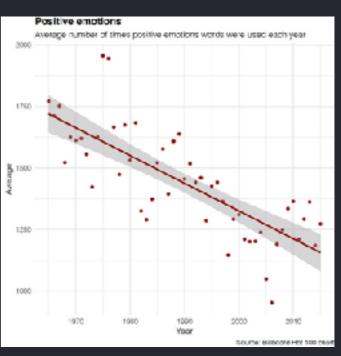
- information framed negatively is considered more truthful than the same information framed positively
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When civil litigation cases go to trial, 40% of plaintiffs succeed and win money

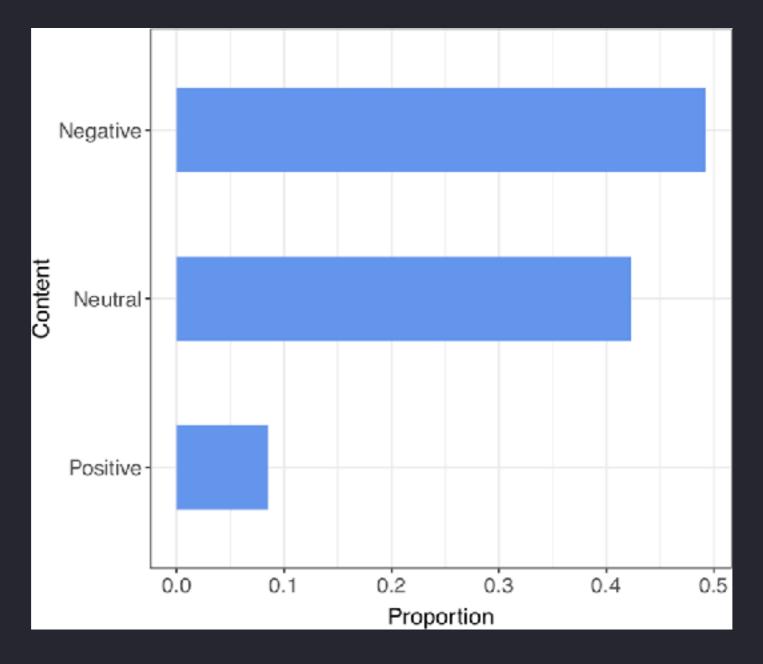
Fessler et al., 2014

- negative information is better remembered and transmitted than positive information
- information framed negatively is considered more truthful than the same information framed positively
- documented in news, but also e.g. literature, song lyrics





Acerbi et al., 2019



Negative content is 5 times more common then positive content

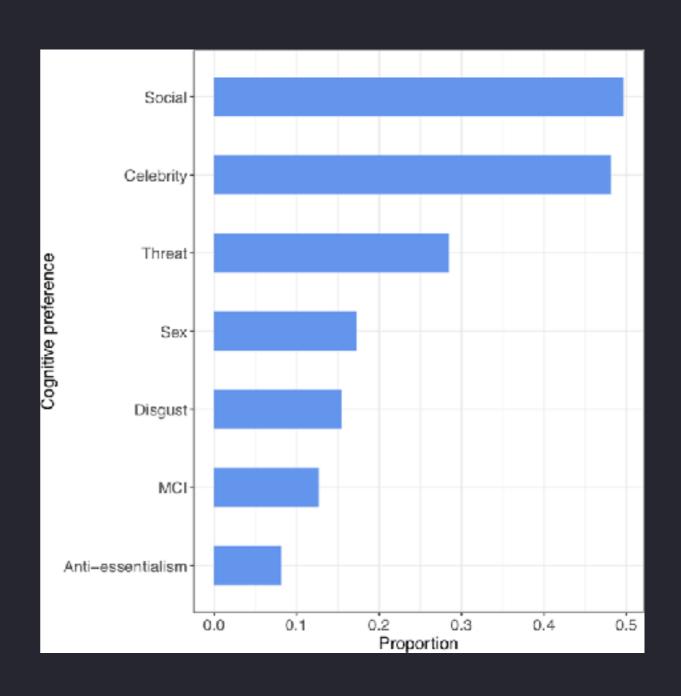
Acerbi, 2019

The cognitive appeal of misinformation

#### Threat-related information

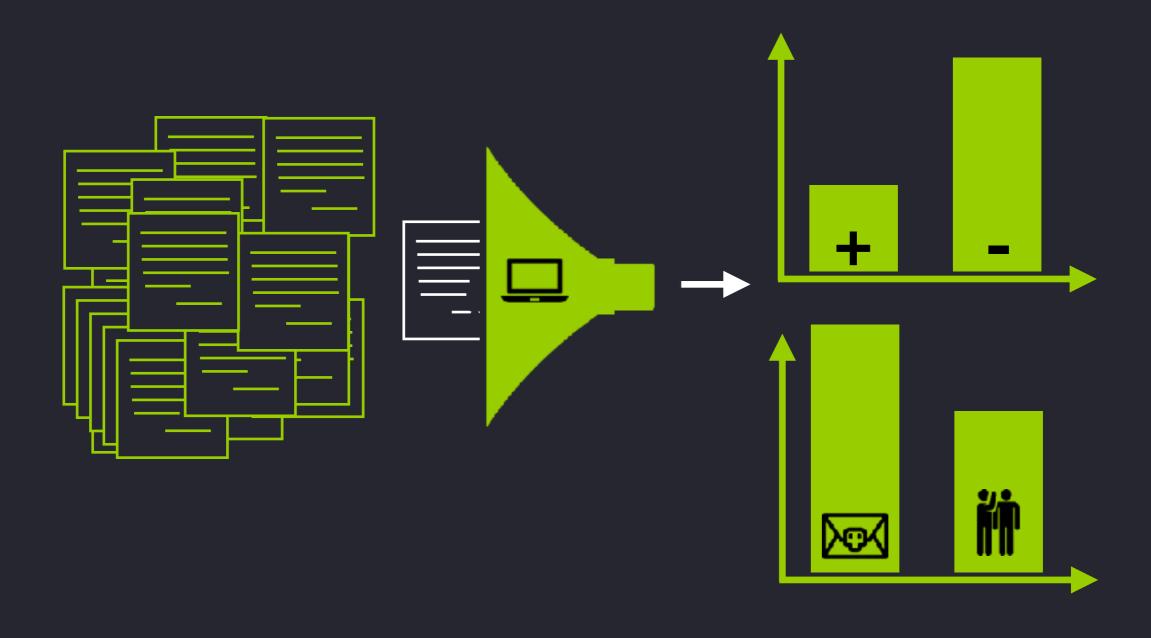
 One third of articles classified as "threatrelated" information

• ~50%: "gossip"

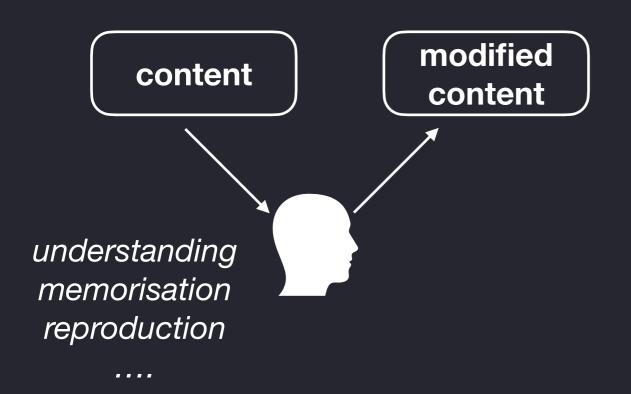


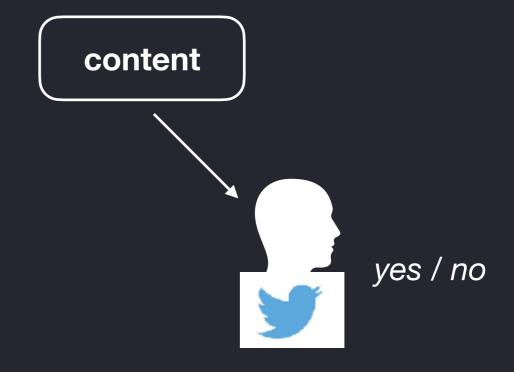
Acerbi, 2019

### Topic modelling



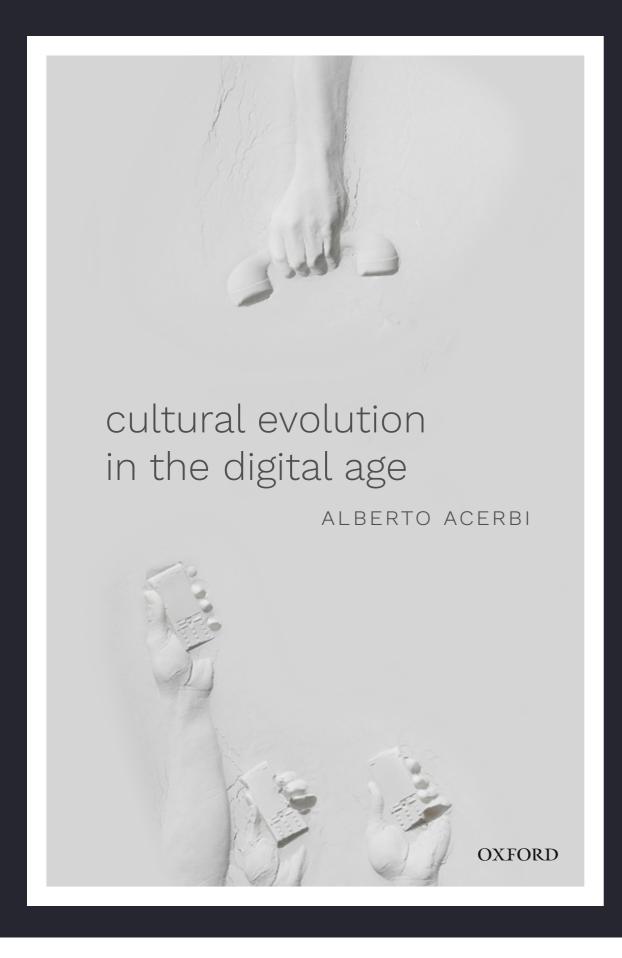
#### Transmitting and sharing





#### Summary

- Cognitive preferences make some cultural traits more attractive than others
- Misinformation, not constrained by reality, can exploit these preferences better than real information
- Misinformation is high-quality information that spreads because of efficiency of online communication (quality = cognitive appeal)



- Cumulative culture online
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### Thank you!





