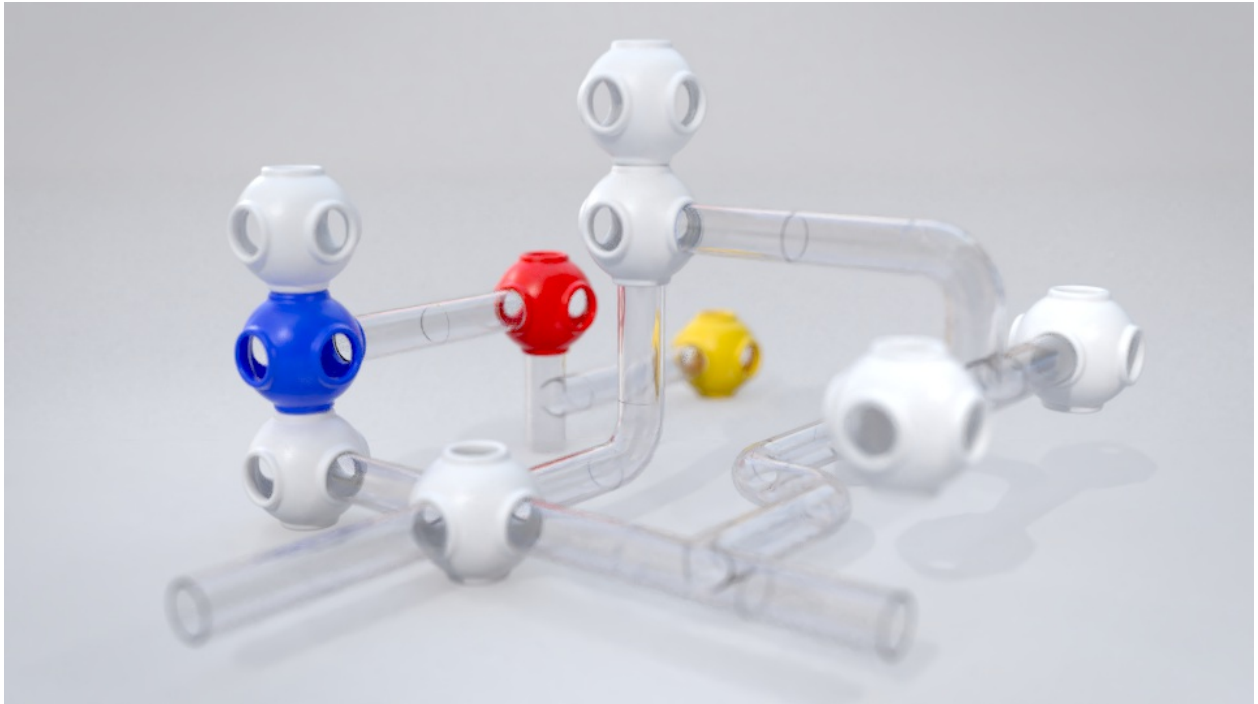


# Testudo3D



## VIDEO

add-on that adds tilemapping functionality to Blender.

Features:

- grab, copy and paste regions of tiles
- fast mouse controls or precise keyboard controls
- paint with tiles using variable size brush
- auto-tiling
- randomization
- use multiple 'roots' and transform them to break repetition
- Blender's layers work perfectly to manage detailed scenes
- automatic tileset generation
- implements [turtle graphics](#) (hence the name)

see [wiki.md](#) for more info

### Donate

If you like this tool, a donation would be very much appreciated!

[PayPal](#)