Methodologies for Software Processes Lecture 7- Hoare Logic

(The lecture slides and the notes are taken from Prof. Mike Gordon from Cambridge University)

Dijkstra's weakest preconditions

- Weakest preconditions is a theory of refinement
 - idea is to calculate a program to achieve a postcondition
 - not a theory of post hoc verification
- Non-determinism a key idea in Dijksta's presentation
 - start with a non-deterministic high level pseudo-code
 - refine to deterministic and efficient code
- Weakest preconditions (wp) are for total correctness
- Weakest liberal preconditions (wlp) for partial correctness
- If C is a command and Q a predicate, then informally:
 - \bullet wlp(C,Q) = 'The weakest predicate P such that $\{P\}$ C $\{Q\}$ '
 - \bullet wp(C,Q) = 'The weakest predicate P such that <math>[P] C [Q]'
- If P and Q are predicates then $Q \Rightarrow P$ means P is 'weaker' than Q

Rules for weakest preconditions

• Relation with Hoare specifications:

$$\begin{array}{lll} \{P\} \ C \ \{Q\} & \Leftrightarrow & P \ \Rightarrow \ \operatorname{wlp}(C,Q) \\ [P] \ C \ [Q] & \Leftrightarrow & P \ \Rightarrow \ \operatorname{wp}(C,Q) \end{array}$$

Dijkstra gives rules for computing weakest preconditions:

$$\begin{split} \operatorname{wp}(V:=&E,Q) &= Q[E/V] \\ \operatorname{wp}(C_1;C_2,\ Q) &= \operatorname{wp}(C_1,\operatorname{wp}(C_2,\ Q)) \\ \operatorname{wp}(\operatorname{If}\ S\ \operatorname{THEN}\ C_1\ \operatorname{ELSE}\ C_2,\ Q) &= (S\ \Rightarrow \operatorname{wp}(C_1,Q))\ \wedge\ (\neg S\ \Rightarrow\ \operatorname{wp}(C_2,Q)) \\ \operatorname{for\ deterministic\ loop-free\ code\ the\ same\ equations\ hold\ for\ \operatorname{wlp} \end{split}$$

- Rule for WHILE-commands doesn't give a first order result
- Weakest preconditions closely related to verification conditions
- VCs for $\{P\}$ C $\{Q\}$ are related to $P \Rightarrow \mathsf{wlp}(C,Q)$
 - VCs use annotations to ensure first order formulas can be generated

Sequencing example

Swapping variables:

```
 \begin{split} & \texttt{wlp}(\texttt{R} := \texttt{X} \; ; \; \; \texttt{X} := \texttt{Y} \; ; \; \; \texttt{Y} := \texttt{R}, (\texttt{Y} = x \land \texttt{X} = y)) \\ & = \; \; \texttt{wlp}(\texttt{R} := \texttt{X}, \; \; \texttt{wlp}(\texttt{X} := \texttt{Y}, \; \; \texttt{wlp}(\texttt{Y} := \texttt{R}, \; \; (\texttt{Y} = x \land \texttt{X} = y)))) \\ & = \; \; \texttt{wlp}(\texttt{R} := \texttt{X}, \; \; \texttt{wlp}(\texttt{X} := \texttt{Y}, \; \; (\texttt{Y} = x \land \texttt{X} = y))) \\ & = \; \; \texttt{wlp}(\texttt{R} := \texttt{X}, \; \; \texttt{wlp}(\texttt{X} := \texttt{Y}, \; \; (\texttt{R} = x \land \texttt{X} = y))) \\ & = \; \; \texttt{wlp}(\texttt{R} := \texttt{X}, \; \; (\texttt{R} = x \land \texttt{Y} = y)) \\ & = \; \; (\texttt{X} = x \land \texttt{Y} = y) \end{split}
```

• So since $\{P\}$ C $\{Q\}$ \Leftrightarrow P \Rightarrow wlp(C,Q) to prove $\{X = x \land Y = y\}$ R:=X; X:=Y; Y:=R $\{Y = x \land X = y\}$ just need to prove: $(X = x \land Y = y) \Rightarrow (X = x \land Y = y)$ which is clearly true (instance of $S \Rightarrow S$)

Conditional example

Compute wlp of the maximum program:

```
\begin{split} \text{wlp}(\text{IF X<Y THEN MAX}:=&\text{Y ELSE MAX}:=&\text{X}, (\text{MAX} = max(x,y)) \\ &= (\text{X<Y} \ \Rightarrow \ \text{wlp}(\text{MAX}:=&\text{Y}, \ (\text{MAX} = max(x,y)))) \\ & \land \\ & (\neg(\text{X<Y}) \ \Rightarrow \ \text{wlp}(\text{MAX}:=&\text{X}, \ (\text{MAX} = max(x,y)))) \\ &= (\text{X<Y} \ \Rightarrow \ \text{Y} = max(x,y)) \ \land \ (\neg(\text{X<Y}) \ \Rightarrow \ \text{X} = max(x,y)) \\ &= \textit{if} \ \text{X<Y} \ \textit{then} \ \text{Y} = max(x,y) \ \textit{else} \ \text{X} = max(x,y) \end{split}
```

So to prove

```
\{X = x \land Y = y\} IF X<Y THEN MAX:=X ELSE MAX:=Y \{MAX = max(x,y)\} just prove:
```

$$(X = x \land Y = y) \Rightarrow (X \lt Y \Rightarrow Y = max(x, y)) \land (\neg(X \lt Y) \Rightarrow X = max(x, y))$$
 which follows from the defining property of max

$$\vdash \quad \forall x \ y. \ (x \geq y \Rightarrow x = \max(x,y)) \ \land \ (\neg(x \geq y) \Rightarrow y = \max(x,y))$$

Using wlp to improve verification condition method

- If C is loop-free then VC for $\{P\}$ C $\{Q\}$ is $P \Rightarrow wlp(C,Q)$
 - no annotations needed in sequences!
- Cannot in general compute a finite formula for wlp(WHILE S DO C, Q)
- The following holds
 wlp(WHILE S DO C, Q) = if S then wlp(C, wlp(WHILE S DO C, Q)) else Q
- Above doesn't define wlp(C,Q) as a finite statement
- Could use a hybrid VC and wlp method

wlp-based verification condition method

- We define awp(C,Q) and wvc(C,Q)
 - awp(C,Q) is a statement sort of approximating wlp(C,Q)
 - wvc(C,Q) is a set of verification conditions
- If C is loop-free then
 - awp(C,Q) = wlp(C,Q)
 - $wvc(C,Q) = \{\}$
- Denote by $\bigwedge S$ the conjunction of all the statements in S
 - Λ {} = T
 - $\bigwedge(S_1 \cup S_2) = (\bigwedge S_1) \wedge (\bigwedge S_2)$
- It will follow that $\bigwedge wvc(C,Q) \Rightarrow \{awp(C,Q)\}\ C\ \{Q\}$
- Hence to prove $\{P\}C\{Q\}$ it is sufficient to prove all the statements in $\mathsf{wvc}(C,Q)$ and $P\Rightarrow \mathsf{awp}(C,Q)$

Definition of awp

- Assume all WHILE-commands are annotated: WHILE S DO $\{R\}$ C
- Define awp recursively by:

```
\begin{split} \operatorname{awp}(V := E, \ Q) &= Q[E/V] \\ \operatorname{awp}(C_1 \ ; \ C_2, \ Q) &= \operatorname{awp}(C_1, \ \operatorname{awp}(C_2, \ Q)) \\ \operatorname{awp}(\operatorname{IF} S \ \operatorname{THEN} \ C_1 \ \operatorname{ELSE} \ C_2, \ Q) &= (S \ \wedge \operatorname{awp}(C_1, \ Q)) \vee (\neg S \wedge \operatorname{awp}(C_2, \ Q)) \\ \operatorname{awp}(\operatorname{WHILE} S \ \operatorname{DO} \ \{R\} \ C, \ Q) &= R \end{split}
```

Note:

```
(S \land awp(C_1, Q)) \lor (\neg S \land awp(C_2, Q) = if \ S \ then \ awp(C_1, Q) \ else \ awp(C_2, Q)
```

Definition of wvc

- Assume all WHILE-commands are annotated: WHILE S DO {R} C
- Define wvc recursively by:

```
\begin{split} \mathsf{wvc}(V := E, \ Q) &= \{\} \\ \mathsf{wvc}(C_1 \ ; \ C_2, \ Q) &= \mathsf{wvc}(C_1, \mathsf{awp}(C_2, Q)) \cup \mathsf{wvc}(C_2, Q) \\ \mathsf{wvc}(\mathsf{IF} \ S \ \mathsf{THEN} \ C_1 \ \mathsf{ELSE} \ C_2, \ Q) &= \mathsf{wvc}(C_1, \ Q) \cup \mathsf{wvc}(C_2, \ Q) \\ \mathsf{wvc}(\mathsf{WHILE} \ S \ \mathsf{DO} \ \{R\} \ C, \ Q) &= \{R \land \neg S \Rightarrow Q, \ R \land S \Rightarrow \mathsf{awp}(C, R)\} \\ &\cup \ \mathsf{wvc}(C, R) \end{split}
```

Correctness of wlp-based verification conditions

- Theorem: $\bigwedge wvc(C,Q) \Rightarrow \{awp(C,Q)\}\ C\ \{Q\}$. Proof by Induction on C
 - $\bigwedge wvc(V := E, Q) \Rightarrow \{awp(C, Q)\}\ C\ \{Q\}\ is\ T \Rightarrow \{Q[E/V]\}\ V\ :=\ E\ \{Q\}\}$
 - ∧wvc(C₁; C₂, Q) ⇒ {awp(C₁; C₂, Q)} C₁; C₂ {Q} is
 ∧(wvc(C₁, awp(C₂, Q)) ∪ wvc(C₂, Q)) ⇒ {awp(C₁, awp(C₂, Q))} C₁; C₂ {Q}.
 By induction ∧wvc(C₂, Q) ⇒ {awp(C₂, Q)} C₁ {Q}
 and ∧wvc(C₁, awp(C₂, Q)) ⇒ {awp(C₁, awp(C₂, Q))} C₂ {awp(C₂, Q)},
 hence result by the Sequencing Rule.
 - $\bigwedge \text{wvc}(\text{If } S \text{ THEN } C_1 \text{ ELSE } C_2, Q)$ $\Rightarrow \{ \text{awp}(\text{If } S \text{ THEN } C_1 \text{ ELSE } C_2, Q) \} \text{ If } S \text{ THEN } C_1 \text{ ELSE } C_2 \{Q\}$ is $\bigwedge (\text{wvc}(C_1, Q) \cup \text{wvc}(C_2, Q))$ $\Rightarrow \{ (S \land \text{awp}(C_1, Q)) \lor (\neg S \land \text{awp}(C_2, Q) \} \text{ If } S \text{ THEN } C_1 \text{ ELSE } C_2 \{Q\}.$ By induction $\bigwedge \text{wvc}(C_1, Q) \Rightarrow \{ \text{awp}(C_1, Q) \} C_1 \{Q\}$ and $\bigwedge \text{wvc}(C_2, Q) \Rightarrow \{ \text{awp}(C_2, Q) \} C_2 \{Q\}.$ Strengthening preconditions gives $\bigwedge \text{wvc}(C_1, Q) \Rightarrow \{ \text{awp}(C_1, Q) \land S \} C_1 \{Q\}$ and $\bigwedge \text{wvc}(C_2, Q) \Rightarrow \{ \text{awp}(C_2, Q) \land \neg S \} C_2 \{Q\}, \text{ hence}$ $\bigwedge \text{wvc}(C_1, Q) \Rightarrow \{ ((S \land \text{awp}(C_1, Q)) \lor (\neg S \land \text{awp}(C_2, Q))) \land S \} C_1 \{Q\}$ and $\bigwedge \text{wvc}(C_2, Q) \Rightarrow \{ ((S \land \text{awp}(C_1, Q)) \lor (\neg S \land \text{awp}(C_2, Q))) \land \neg S \} C_2 \{Q\},$ hence result by the Conditional Rule.
 - $\bigwedge wvc(WHILE\ S\ DO\ \{R\}\ C,Q) \Rightarrow \{awp(WHILE\ S\ DO\ \{R\}\ C,Q)\}\ WHILE\ S\ DO\ \{R\}\ C\ \{Q\}\ is\ \bigwedge(\{R \land \neg S \Rightarrow Q,\ R \land S \Rightarrow awp(C,R)\} \cup wvc(C,R)) \Rightarrow \{R\}\ WHILE\ S\ DO\ \{R\}\ C\ \{Q\}.$ By induction $\bigwedge wvc(C,R) \Rightarrow \{awp(C,R)\}\ C\ \{R\}$, hence result by WHILE-Rule.

Strongest postconditions

- Define sp(C, P) to be 'strongest' Q such that $\{P\}$ C $\{Q\}$
 - partial correctness: {P} C {sp(C, P)}
 - strongest means if {P} C {Q} then sp(C, P) ⇒ Q
- Note that wlp goes 'backwards', but sp goes 'forwards'
 - verification condition for $\{P\}$ C $\{Q\}$ is: $sp(C,P) \Rightarrow Q$
- By 'strongest' and Hoare logic postcondition weakening
 - $\{P\}$ C $\{Q\}$ if and only if $sp(C, P) \Rightarrow Q$

Strongest postconditions for loop-free code

- Only consider loop-free code
- $\operatorname{sp}(V := E, P) = \exists v. \ V = E[v/V] \land P[v/V]$
- $sp(C_1; C_2, P) = sp(C_2, sp(C_1, P))$
- $\operatorname{sp}(\operatorname{IF} S \operatorname{THEN} C_1 \operatorname{ELSE} C_2, P) = \operatorname{sp}(C_1, P \wedge S) \vee \operatorname{sp}(C_2, P \wedge \neg S)$
- sp(V:=E, P) corresponds to Floyd assignment axiom
- Can dynamically prune conditionals because sp(C, F) = F
- Computer strongest postconditions is symbolic execution

Sequencing example

```
• sp(R:=X; X:=Y; Y:=R, X=x \land Y=y)
       = sp(Y:=R, sp(X:=Y, sp(R:=X, X = x \land Y = y))
       = sp(Y:=R, sp(X:=Y, (\exists v. R = X[v/R] \land (X = x \land Y = y)[v/R])))
       = sp(Y:=R, sp(X:=Y, (\exists v. R = X \land (X = x \land Y = y)))
       = sp(Y:=R, sp(X:=Y, (R = X \land X = x \land Y = y)))
       = sp(Y:=R, (\exists v. X = Y[v/X] \land (R = X \land X = x \land Y = y)[v/X]))
       = sp(Y:=R, (\exists v. X = Y \land (R = v \land v = x \land Y = y)))
       = sp(Y:=R, (\exists v. X = Y \land (R = x \land v = x \land Y = y)))
       = sp(Y := R, (X = Y \land (R = x \land (\exists v. v = x) \land Y = y)))
       = sp(Y := R, (X = Y \land (R = x \land T \land Y = y)))
       = sp(Y := R, (X = Y \land R = x \land Y = y))
       =\exists v. \ Y = R[v/Y] \land (X = Y \land R = x \land Y = y)[v/Y]
       =\exists v. \ Y = R \land (X = v \land R = x \land v = y)
       = \exists v. \ Y = R \land (X = y \land R = x \land v = y)
       = Y = R \wedge (X = y \wedge R = x \wedge (\exists v. \ v = y))
       = Y = R \wedge (X = y \wedge R = x \wedge T)
       = Y = R \wedge X = y \wedge R = x
       = Y = x \wedge X = y \wedge R = x
```

So to prove {X = x ∧ Y = y} R:=X; X:=Y; Y:=R {Y = x ∧ X = y}
 just prove: (Y = x ∧ X = y ∧ R = x) ⇒ Y = x ∧ X = y

Conditional example

Compute sp of the maximum program:

```
sp(IF X<Y THEN MAX:=Y ELSE MAX:=X, (X = x \land Y = y))
  = sp(MAX:=Y, ((X = x \land Y = y) \land X < Y))
       sp(MAX := X, ((X = x \land Y = y) \land \neg(X < Y)))
  = \exists v. \text{ MAX} = Y[v/\text{MAX}] \land ((X = x \land Y = y) \land X < Y)[v/\text{MAX}]
       \exists v. \ \mathsf{MAX} = \mathsf{X} [v/\mathsf{MAX}] \land ((\mathsf{X} = x \land \mathsf{Y} = y) \land \neg (\mathsf{X} < \mathsf{Y})) [v/\mathsf{MAX}]
  = \exists v. \ \mathsf{MAX} = \mathsf{Y} \land ((\mathsf{X} = x \land \mathsf{Y} = y) \land \mathsf{X} < \mathsf{Y})
       \exists v. \ \mathsf{MAX} = \mathsf{X} \land \mathsf{X} = x \land \mathsf{Y} = y \land \neg(\mathsf{X} < \mathsf{Y}))
  = (MAX = Y \land X = x \land Y = y \land X < Y) \lor (MAX = X \land X = x \land Y = y \land \neg (X < Y))
  = (MAX = y \land X = x \land Y = y \land x < y) \lor (MAX = x \land X = x \land Y = y \land \neg(x < y))
  = if x < y then (MAX = y \land X = x \land Y = y) else (MAX = x \land X = x \land Y = y)
  = MAX = (if \ x < y \ then \ y \ else \ x) \land X = x \land Y = y
  = MAX = max(x, y) \land X = x \land Y = y
```

Computing sp versus wlp

- Computing sp is like execution
 - can simplify as one goes along with the 'current state'
 - may be able to resolve branches, so can avoid executing them
 - Floyd assignment rule complicated in general
 - sp used for symbolically exploring 'reachable states' (related to model checking)
- Computing wlp is like backwards proof
 - don't have 'current state', so can't simplify using it
 - can't determine conditional tests, so get big if-then-else trees
 - Hoare assignment rule simpler for arbitrary formulae
 - wlp used for improved verification conditions

Using sp to generate verification conditions

- If C is loop-free then VC for {P} C {Q} is sp(C, P) ⇒ Q
- Cannot in general compute a finite formula for sp(WHILE S DO C, P)
- Above doesn't define sp(C, P) to be a finite statement
- As with wlp, can use a hybrid VC and sp method

sp-based verification conditions

- Define asp(C, P) to be an approximate strongest postcondition
- Define svc(C, P) to be a set of verification conditions
- Idea is that if $\bigwedge svc(C, P) \Rightarrow \{P\} \ C \ \{asp(C, P)\}$
- If C is loop-free then
 - $\operatorname{asp}(C,P) = \operatorname{sp}(C,P)$
 - $svc(C, P) = \{\}$

Definition of asp

Define asp recursively by:

```
\begin{split} \operatorname{asp}(P,\ V\ := E) &= \exists v.\ V = E\left[v/V\right] \land P\left[v/V\right] \\ \operatorname{asp}(P,\ C_1\ ;\ C_2) &= \operatorname{asp}(\operatorname{asp}(P,C_1),C_2) \\ \operatorname{asp}(P,\ \operatorname{IF}\ S\ \operatorname{THEN}\ C_1\ \operatorname{ELSE}\ C_2) &= \operatorname{asp}(P \land S,\ C_1)\ \lor\ \operatorname{asp}(P \land \neg S,\ C_2) \\ \operatorname{asp}(P,\ \operatorname{WHILE}\ S\ \operatorname{DO}\ \{R\}\ C) &= R \land \neg S \end{split}
```

Definition of svc

Define svc recursively by:

```
\begin{split} &\operatorname{svc}(P,\ V\ :=\ E) &= \{\} \\ &\operatorname{svc}(P,\ C_1\ ;\ C_2) &= \operatorname{svc}(P,C_1) \cup \operatorname{svc}(\operatorname{svc}_1(P,C_1),C_2) \\ &\operatorname{svc}(P,\ \operatorname{IF}\ S\ \operatorname{THEN}\ C_1\ \operatorname{ELSE}\ C_2) = \operatorname{svc}(P \wedge S,\ C_1) \ \cup\ \operatorname{svc}(P \wedge \neg S,\ C_2) \\ &\operatorname{svc}(P,\ \operatorname{WHILE}\ S\ \operatorname{DO}\ \{R\}\ C) &= \{P \Rightarrow R,\ \operatorname{asp}(R \wedge S,\ C) \Rightarrow R\} \\ &\cup\ \operatorname{svc}(R \wedge S,\ C) \end{split}
```

- Theorem: $\bigwedge svc(P,C) \Rightarrow \{P\} \ C \ \{asp(P,C)\}$
- Proof by induction on C (exercise)

Summary

- Annotate then generate VCs is the classical method
 - practical tools:
 - weakest preconditions are alternative explanation of VCs
 - wlp needs fewer annotations than VC method described earlier
 - wlp also used for refinement
- VCs and wlp go backwards, sp goes forward
 - sp provides verification method based on symbolic simulation
 - widely used for loop-free code
 - current research potential for forwards full proof of correctness
 - probably need mixture of forwards and backwards methods (Hoare's view)

Range of methods for proving $\{P\}C\{Q\}$

- Bounded model checking (BMC)
 - unwind loops a finite number of times
 - then symbolically execute
 - check states reached satisfy decidable properties
- Full proof of correctness
 - add invariants to loops
 - generate verification conditions
 - prove verification conditions with a theorem prover

Total Correctness Specification

- So far our discussion has been concerned with partial correctness
 - what about termination
- A total correctness specification [P] C [Q] is true if and only if
 - whenever C is executed in a state satisfying P,
 then the execution of C terminates
 - after C terminates Q holds
- Except for the WHILE-rule, all the axioms and rules described so far are sound for total correctness as well as partial correctness

Termination of WHILE-Commands

- WHILE-commands are the only commands that might not terminate
- Consider now the following proof

```
1. \vdash {T} X := X {T} (assignment axiom)
2. \vdash {T \land T} X := X {T} (precondition strengthening)
3. \vdash {T} WHILE T DO X := X {T \land \negT} (2 and the WHILE-rule)
```

If the WHILE-rule worked for total correctness, then this would show:

$$\vdash$$
 [T] WHILE T DO X := X [T $\land \neg$ T]

Thus the WHILE-rule is unsound for total correctness

Rules for Non-Looping Commands

- Replace { and } by [and], respectively, in:
 - Assignment axiom (see next slide for discussion)
 - Consequence rules
 - Conditional rule
 - Sequencing rule
- The following is a valid derived rule

$$\frac{\vdash \{P\} \ C \ \{Q\}}{\vdash [P] \ C \ [Q]}$$

if C contains no WHILE-commands

Total Correctness Assignment Axiom

Assignment axiom for total correctness

$$\vdash [P[E/V]] V := E[P]$$

- Note that the assignment axiom for total correctness states that assignment commands always terminate
- So all function applications in expressions must terminate
- This might not be the case if functions could be defined recursively
- Consider X := fact(−1), where fact(n) is defined recursively:

$$fact(n) = if n = 0 then 1 else n \times fact(n-1)$$

Error Termination

- We assume erroneous expressions like 1/0 don't cause problems
- Most programming languages will raise an error on division by zero
- In our logic it follows that

$$\vdash$$
 [T] X := 1/0 [X = 1/0]

- The assignment X := 1/0 halts in a state in which X = 1/0 holds
- This assumes that 1/0 denotes some value that X can have

Two Possibilities

- There are two possibilities
 - (i) 1/0 denotes some number;
 - (ii) 1/0 denotes some kind of 'error value'.
- It seems at first sight that adopting (ii) is the most natural choice
 - this makes it tricky to see what arithmetical laws should hold
 - is (1/0) × 0 equal to 0 or to some 'error value'?
 - if the latter, then it is no longer the case that $\forall n. \ n \times 0 = 0$ is valid
- It is possible to make everything work with undefined and/or error values, but the resultant theory is a bit messy

Example

- We assume that arithmetic expressions always denote numbers
- In some cases exactly what the number is will be not fully specified
 - \bullet for example, we will assume that m/n denotes a number for any m and n
 - only assume: $\neg(n=0) \Rightarrow (m/n) \times n = m$
 - it is not possible to deduce anything about m/0 from this
 - in particular it is not possible to deduce that (m/0) × 0 = 0
 - but $(m/0) \times 0 = 0$ does follow from $\forall n. \ n \times 0 = 0$
- People still argue about this e.g. advocate "three-valued" logics

WHILE-rule for Total Correctness (i)

- WHILE-commands are the only commands in our little language that can cause non-termination
 - they are thus the only kind of command with a non-trivial termination rule
- The idea behind the WHILE-rule for total correctness is
 - to prove WHILE S DO C terminates
 - show that some non-negative quantity decreases on each iteration of C
 - this decreasing quantity is called a variant

WHILE-Rule for Total Correctness (ii)

- In the rule below, the variant is E, and the fact that it decreases is specified with an auxiliary variable n
- The hypothesis $\vdash P \land S \Rightarrow E \ge 0$ ensures the variant is non-negative

WHILE-rule for total correctness

where E is an integer-valued expression and n is an identifier not occurring in P, C, S or E.

Example

We show

```
\vdash [Y > 0] WHILE Y \leqR DO (R:=R-Y; Q:=Q+1) [T]
```

Take

$$P = Y > 0$$

 $S = Y \le R$
 $E = R$
 $C = (R:=R-Y; Q:=Q+1)$

- We want to show ⊢ [P] WHILE S DO C [T]
- By the WHILE-rule for total correctness it is sufficient to show

(i)
$$\vdash [P \land S \land (E = n)] C [P \land (E < n)]$$

(ii)
$$\vdash P \land S \Rightarrow E \ge 0$$

Example Continued (1)

From previous slide:

$$P = Y > 0$$

 $S = Y \le R$
 $E = R$
 $C = (R:=R-Y; Q:=Q+1)$

We want to show

(i)
$$\vdash [P \land S \land (E = n)] C [P \land (E < n)]$$

(ii) $\vdash P \land S \Rightarrow E \ge 0$

The first of these, (i), can be proved by establishing

$$\vdash \{P \land S \land (E = n)\} \ C \ \{P \land (E < n)\}\$$

Then using the total correctness rule for non-looping commands

Example Continued (2)

From previous slide:

$$P = Y > 0$$

 $S = Y \le R$
 $E = R$
 $C = R:=R-Y; Q:=Q+1)$

• The verification condition for $\{P \land S \land (E = n)\}\ C\ \{P \land (E < n)\}\$ is:

$$Y > 0 \land Y \le R \land R = n \Rightarrow$$

 $(Y > 0 \land R < n)[Q+1/Q][R-Y/R]$

i.e.
$$Y > 0 \land Y \le R \land R = n \Rightarrow Y > 0 \land R - Y < n$$

which follows from the laws of arithmetic

• The second subgoal, (ii), is just $\vdash Y > 0 \land Y \leq R \Rightarrow R \geq 0$

Termination Specifications

 The relation between partial and total correctness is informally given by the equation

 $Total\ correctness = Termination + Partial\ correctness$

 This informal equation can be represented by the following two rules of inferences

$$\frac{\vdash \{P\} \ C \ \{Q\} \qquad \vdash \ [P] \ C \ [\mathtt{T}]}{\vdash \ [P] \ C \ [Q]}$$

$$\vdash P C [Q]$$

$$\vdash P C \{Q\} \qquad \vdash P C [T]$$

Derived Rules

- Multiple step rules for total correctness can be derived in the same way as for partial correctness
 - the rules are the same up to the brackets used
 - same derivations with total correctness rules replacing partial correctness ones

The Derived While Rule

Derived WHILE-rule needs to handle the variant

Derived WHILE-rule for total correctness

$$\vdash P \Rightarrow R$$

$$\vdash R \land S \Rightarrow E \ge 0$$

$$\vdash R \land \neg S \Rightarrow Q$$

$$\vdash \ [R \land S \land (E = n)] \ C \ [R \land (E < n)]$$

$$\vdash$$
 [P] WHILE S DO C [Q]

VCs for Termination

- Verification conditions are easily extended to total correctness
- To generate total correctness verification conditions for WHILEcommands, it is necessary to add a variant as an annotation in addition to an invariant
- Variant added directly after the invariant, in square brackets
- No other extra annotations are needed for total correctness
- VCs for WHILE-free code same as for partial correctness

WHILE Annotation

 A correctly annotated total correctness specification of a WHILEcommand thus has the form

$$[P]$$
 WHILE S DO $\{R\}[E]$ C $[Q]$

where R is the invariant and E the variant

- Note that the variant is intended to be a non-negative expression that decreases each time around the WHILE loop
- The other annotations, which are enclosed in curly brackets, are meant to be conditions that are true whenever control reaches them (as before)

WHILE VCs

A correctly annotated specification of a WHILE-command has the form

$$[P]$$
 WHILE S DO $\{R\}[E]$ C $[Q]$

WHILE-commands

The verification conditions generated from

$$[P]$$
 WHILE S DO $\{R\}[E]$ C $[Q]$

are

- (i) $P \Rightarrow R$
- (ii) $R \wedge \neg S \Rightarrow Q$
- (iii) $R \wedge S \Rightarrow E \geq 0$
- (iv) the verification conditions generated by

$$[R \ \land \ S \ \land \ (E = n)] \ C[R \ \land \ (E < n)]$$

where n is a variable not occurring in P, R, E, C, S or Q.

Example

The verification conditions for

$$[R=X \ \land \ Q=0]$$

$$WHILE \ Y \leq R \ DO \ \{X=R+Y\times Q\}[R]$$

$$(R:=R-Y; \ Q=Q+1)$$

$$[X = R+(Y\times Q) \ \land \ R
are:
$$(i) \ R=X \ \land \ Q=0 \ \Rightarrow \ (X = R+(Y\times Q))$$

$$(ii) \ X = R+Y\times Q \ \land \ \neg (Y\leq R) \ \Rightarrow \ (X = R+(Y\times Q) \ \land \ R

$$(iii) \ X = R+Y\times Q \ \land \ Y\leq R \ \Rightarrow \ R\geq 0$$

$$together \ with \ the \ verification \ condition \ for$$

$$[X = R+(Y\times Q) \ \land \ (Y\leq R) \ \land \ (R=n)]$$

$$(R:=R-Y; \ Q:=Q+1)$$

$$[X=R+(Y\times Q) \ \land \ (R$$$$$$

Example Continued

• The single verification condition for

$$[X = R+(Y\times Q) \land (Y\leq R) \land (R=n)]$$

$$(R:=R-Y; Q:=Q+1)$$

$$[X=R+(Y\times Q) \land (R\leq n)]$$

$$is$$

$$(iv) X = R+(Y\times Q) \land (Y\leq R) \land (R=n) \Rightarrow$$

$$X = (R-Y)+(Y\times (Q+1)) \land ((R-Y)\leq n)$$

- But this isn't true
 - take Y=0
- To prove R-Y<n we need to know Y>0
- Exercise: Explain why one would not expect to be able to prove the verification conditions of this last example
- Hint: Consider the original specification

Summary

- We have given rules for total correctness
- They are similar to those for partial correctness
- The main difference is in the WHILE-rule
 - because WHILE commands are the only ones that can fail to terminate
- Must prove a non-negative expression is decreased by the loop body
- Derived rules and VC generation rules for partial correctness easily extended to total correctness