

Node.js

- Node.js is an open source server environment.
- Node.js allows you to run JavaScript on the server.

Creating a simple HTTP server

1. Importing “http” module:

```
const http = require("http");
```

2. Create an HTTP server:

```
const server = http.createServer();  
server.listen(3000);
```

3. Check if server is running:

```
server.listen(3000, () => {  
    console.log('Server running at http://localhost:3000');  
});
```

4. Send response by response.write() and finish response by response.end():

```
const server = http.createServer((request, response) => {  
    response.write("Hello, World")  
    response.end()  
});
```

5. Send header:

```
const server = http.createServer((request, response) => {  
    response.writeHead(200, {'Content-Type': 'text/plain'})  
    response.write("Hello, World")  
    response.end()  
});
```

BEWARE OF THIS: text/html

INPUT	OUTPUT
<pre>const server = http.createServer((request, response) => { response.writeHead(200, {'Content-Type': 'text/plain'}) response.write("Hello, World") response.end() });</pre>	Hello, World
<pre>const server = http.createServer((request, response) => { response.writeHead(200, {'Content-Type': 'text/html'}) response.write("Hello, World") response.end() });</pre>	Hello, World

Request.method()

- We can implement routes for different HTTP methods:

```
const http = require("http");
const server = http.createServer((req, res) => {
  if (req.method === "GET") {
    res.writeHead(200, {"Content-Type": "text/plain"});
    res.end("Received a GET request.");
  } else if (req.method === "POST") {
    res.writeHead(200, {"Content-Type": "text/plain"});
    res.end("Received a POST request.");
  } else {
    res.writeHead(404, {"Content-Type": "text/plain"});
    res.end("404 Not Found");
  }
});
```

Parsing a URL

- It refers to the process of **breaking down a URL** into its component parts for easier access and manipulation. This can be particularly useful when you need to extract specific parts of a URL, such as the protocol, hostname, path, query parameters, or fragment identifiers.



- We can use “url” and “querystring” to extract the URL and its parameters:

```
const url = require("url");
const querystring = require("querystring");

const server = http.createServer((req, res) => {
  const parsedUrl = url.parse(req.url);
  const queryParams = querystring.parse(parsedUrl.query);
});
```

- HTML Codes:

200 Series	400 Series	500 Series
<ul style="list-style-type: none">• 200 OK: Request was successful, and the server has returned the requested data.• 201 Created: Request was successful, and a new resource has been created as a result.	<ul style="list-style-type: none">• 400 Bad Request: Server cannot process the request due to a client error.• 401 Unauthorized: Client must authenticate itself to get the requested response.• 403 Forbidden: Client does not have permission to access the requested resource.• 404 Not Found: Requested resource could not be found on the server.	<ul style="list-style-type: none">• 500 Internal Server Error: Server encountered a situation it doesn't know how to handle.• 502 Bad Gateway: Received an invalid response.• 503 Service Unavailable: Server is currently unable to handle the request due to maintenance or overload.• 503 Gateway Timeout.

Express.js

- Framework for Node.js to simplify the process of building web applications.
- Characteristics:
 - Minimalistic and flexible.
 - Easy routing: offers a straightforward way to define routes for handling various HTTP requests.
 - Middleware support: middleware functions can be added to the request-response cycle to perform various tasks.

- Import express:

```
const express = require("express");  
const app = express();
```

- We can use middleware to parse form data:
 - **express.urlencoded()**: Middleware for parsing form data with 'Content-Type: application/x-www-form-urlencoded'.
 - **express.json()**: Middleware for parsing JSON data with 'Content-Type: application/json'.

```
app.use(express.urlencoded({extended:false}));  
app.use(express.json());
```