



Agenda







- **01** Who are the project members?
- 02 What is IDunion and blockchain?
- 03 What is our mission?
- 04 Our IDunion blockchain dashboard
- **05** What have been our up and downs?
- 06 Q&A

Who are the project members?

The team





- Industry partner: Siemens AG, Technology
- Team:
 - Product Owner (PO): Anna-Maria, David
 - Software Developer (SD):
 Murali, Julian, Khai, Muhammad
 - Scrum Master (SM): Gaurav
- Project language: English
- Core technologies: Python, Javascript, Grafana, Hyperledger, Indy, IDunion blockchain

FOTO (add foto here)

What is IDunion and blockchain?

A really short introduction to IDunion and blockchain





Blockchain, or Distributed Ledger Technology:

- First steps ~50 years ago with Hash-Trees (Meerkle 1979, D. Chaum 1982, Haber and Stornetta 1991)
- Basically a data-base (of the kind ledger)
- Decentralized, and every node has copy
- Consensus mechanism applied for changes (e.g. proof-of-work, proof-of-sake)

IDunion: [read more about the project: https://idunion.org/?lang=en]

- Eco-System for identity (self-)management: with ledger, wallet, consensus-protocol
- Roles: Credential issuer, verifier and owner
- Example: Projekt NESSI "Nachweisplattform ELSTER Self-Sovereign Identities": https://t.co/avnkCEZZH2

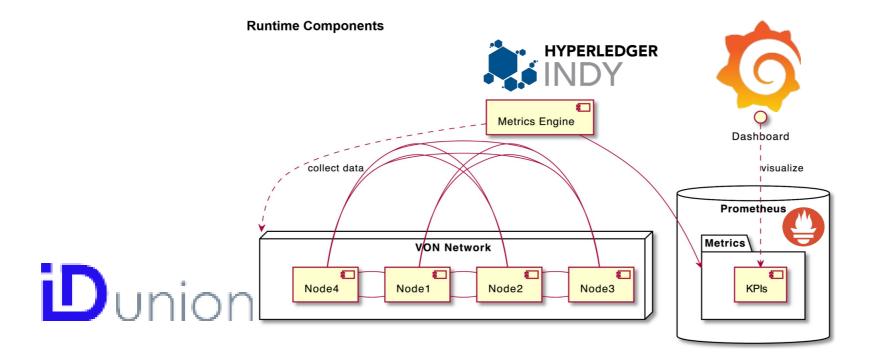
What is our mission?

The overall software architecture and implemeted tools





The overall goal: Implement a metrics engine and a dashboard for the IDunion blockchain

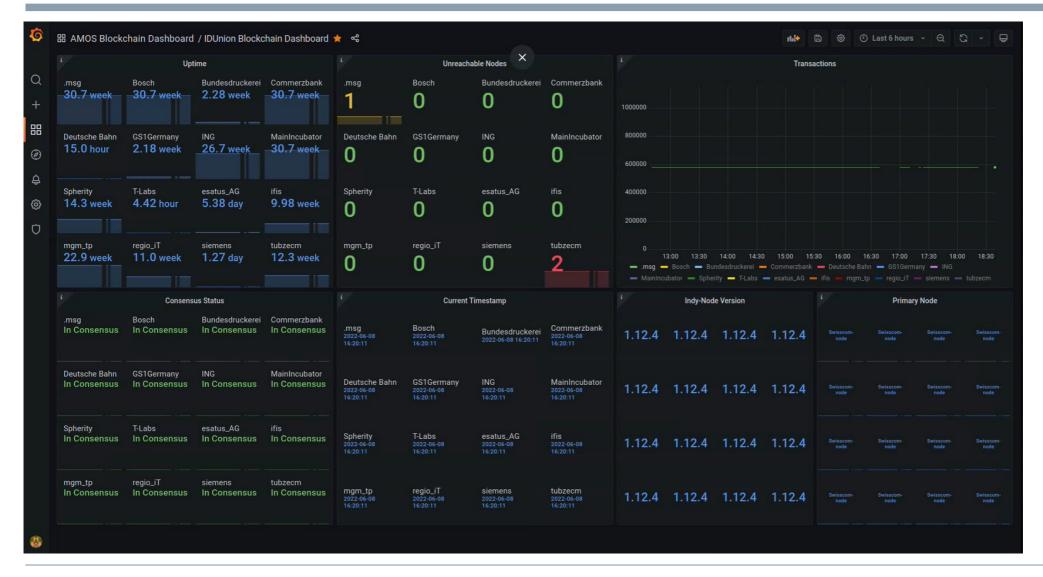


Our IDunion blockchain dashboard

Let's see our demo







A short reflection





Ups

- Great team spirit
- On-site, real-life team meeting
- New and thrilling topic

Challenges

- Though on-boarding phase, due to toolchain setup, the technology stack (Hyperledger, Prometeus, Grafana, VONnetwork, industry partner data)
- One developer joined ~3 weeks after project start
- First developer left the team at the beginning, one more developer quit the project 2~3 weeks later
- Uncertain capacity estimations, especially if unexpected impediments show up

Any questions, remarks?



