Class 9: Bayesian Hierarchical Models

Andrew Parnell andrew.parnell@mu.ie



Learning outcomes:

- Start fitting hierarchical GLMs in rstanarm
- Know some of the different versions of Hierarchical GLMs
- ► Be able to expand and summarise fitted models

From LMs to HGLMs

- ► The Bayesian analogue of a mixed model is a *hierarchical* model.
- It's called a hierarchical model because the prior distributions come in layers, they depend on other parameters
- Within this framework, we can borrow the ideas from the previous class to create hierarchical GLMs
- We will go through four examples: binomial-logit, Poisson, robust regression, and ordinal regression

Example 1: binomial-logit

Earlier we met the Binomial-logit model for binary data:

$$y_i \sim Bin(1, p_i), logit(p_i) = \alpha + \beta(x_i - \bar{x})$$

Here $logit(p_i)$ is the link function equal to $log(\frac{p_i}{1-p_i})$ and transforms the bounded probabilities into an unbounded space

▶ If we have non-binary data we just change the likelihood:

$$y_i \sim Bin(N_i, p_i), logit(p_i) = \alpha + \beta(x_i - \bar{x})$$

In a hierarchical version of this model, we vary the *latent* parameters α and β and give them prior distributions

The swiss willow tit data

5

6

0

```
swt = read.csv('../data/swt.csv')
head(swt)
    rep.1 rep.2 rep.3 c.2 c.3 elev forest dur.1 day.2 day.3 length alt
##
## 1
                            0 420
                                        3
                                            240
                                                   58
                                                        73
                                                              6.2 Low
                        0
## 2
                            0 450
                                       21
                                            160
                                                   39
                                                        62
                                                              5.1 Low
## 3
                            0 1050
                                       32
                                            120
                                                   47
                                                        74
                                                              4.3 Med
## 4
                  0 0
                            0 1110
                                            180
                                                   44
                                                        71
                                                              5.4 Med
```

60

210

150

56

56

73

73

3.6 Low

6.1 Low

0 510

0 630

0

0

A hierarchical model

- Suppose we want to fit a model on the sum $y_i = \text{rep.1} + \text{rep.2} + \text{rep.3}$:

$$y_i \sim Bin(N_i, p_i), logit(p_i) = \alpha_{altitude_i} + \beta_{altitude_i}(x_i - \bar{x})$$

where x_i is the percentage of forest cover

- \blacktriangleright What prior distributions should we use for α and β ?
- Useful side note: A value of 10 on the logit scale leads to a probability of about 1, and a value of -10 leads to a probability of about 0 (you can test this by typing inv.logit(10)) so I wouldn't expect the value of $logit(p_i)$ to ever get much bigger than 10 or smaller than -10
- I have no idea whether we are more likely to find these birds in high percentage forest or low, so I'm happy to think that β might be around zero, and be positive or negative. Forest cover ranges from 0 to 100 so that suggests that β is every likely to be bigger than 0.1 or smaller than -0.1. Perhaps $\beta \sim N(0, 0.1^2)$ is a good prior
- It looks to me like the intercept is very unlikely to be outside the range (-10, 10) so perhaps $\alpha \sim N(0, 5^2)$ is appropriate

rstanarm code

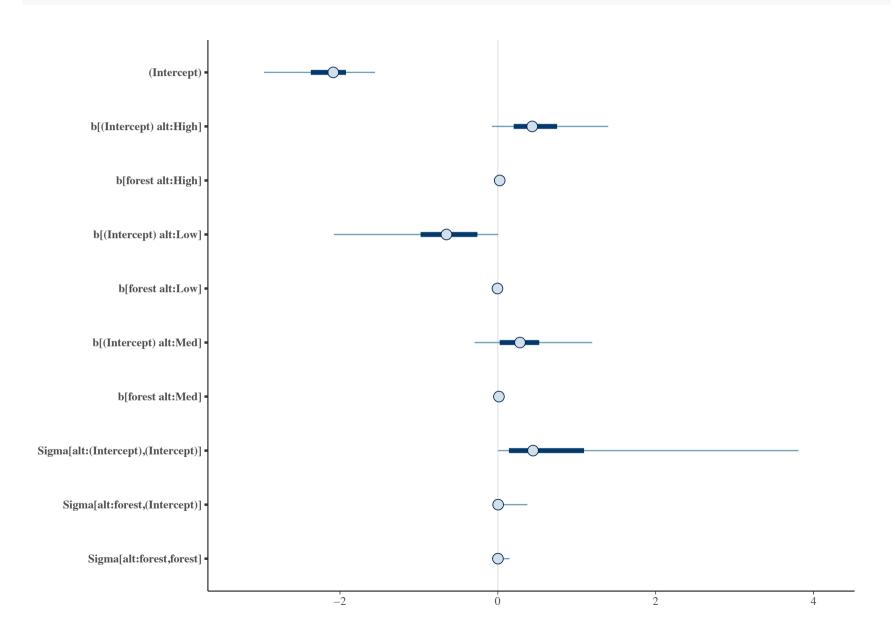
Model summary 1

```
round(as.data.frame(summary(mod_1)), 2)
```

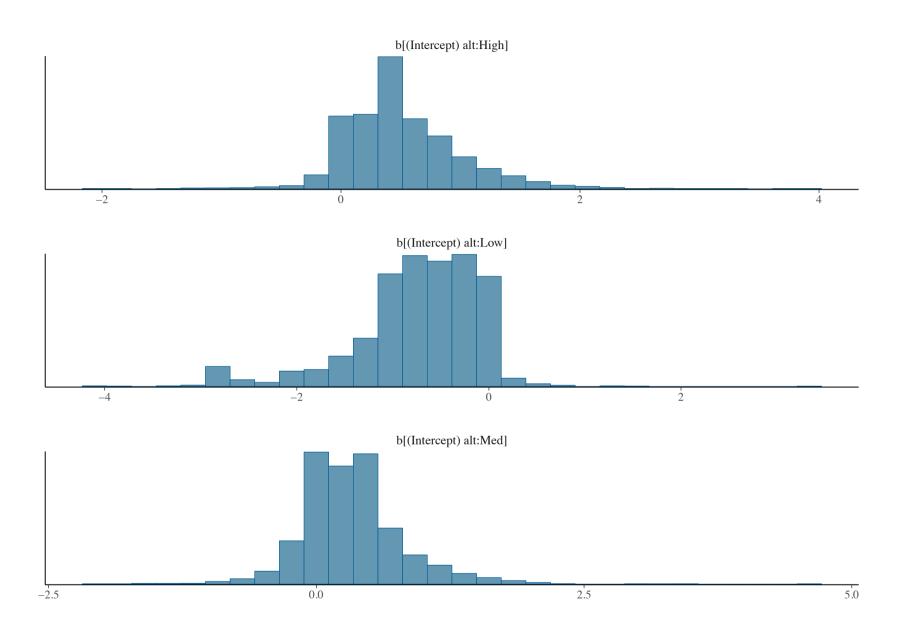
```
2.5%
                                                                     25%
##
                                          mean mcse
                                                      sd
## (Intercept)
                                         -2.16 0.01 0.45
                                                           -3.19
                                                                   -2.37
## b[(Intercept) alt:High]
                                                           -0.23
                                                                    0.20
                                          0.51 0.01 0.48
## b[forest alt:High]
                                          0.02 0.00 0.00
                                                                    0.02
                                                            0.01
## b[(Intercept) alt:Low]
                                        -0.74 0.07 0.67
                                                           -2.73
                                                                   -0.98
## b[forest alt:Low]
                                          0.00 0.00 0.01
                                                           -0.03
                                                                   -0.01
## b[(Intercept) alt:Med]
                                          0.32 0.01 0.48
                                                           -0.48
                                                                    0.02
## b[forest alt:Med]
                                         0.01 0.00 0.01
                                                            0.00
                                                                    0.01
## Sigma[alt:(Intercept),(Intercept)]
                                                                    0.14
                                          0.98 0.24 1.87
                                                            0.00
## Sigma[alt:forest,(Intercept)]
                                          0.03 0.04 0.11
                                                           -0.12
                                                                    0.00
## Sigma[alt:forest,forest]
                                          0.03 0.01 0.06
                                                            0.00
                                                                    0.00
## mean_PPD
                                          0.77 0.00 0.07
                                                            0.64
                                                                    0.73
                                      -215.54 0.17 3.34 -222.75 -217.68
## log-posterior
                                           50%
                                                   75%
                                                         97.5% n_eff Rhat
##
## (Intercept)
                                        -2.09
                                                 -1.92
                                                         -1.34
                                                                 994 1.01
## b[(Intercept) alt:High]
                                                          1.65 1061 1.01
                                          0.44
                                                  0.75
## b[forest alt:High]
                                          0.02
                                                  0.03
                                                          0.03
                                                               1124 1.00
## b[(Intercept) alt:Low]
                                         -0.65
                                                 -0.26
                                                                  88 1.04
                                                          0.06
## b[forest alt:Low]
                                          0.00
                                                  0.00
                                                                 175 1.02
                                                          0.02
## b[(Intercept) alt:Med]
                                                               1023 1.01
                                          0.28
                                                  0.52
                                                          1.45
## b[forest alt:Med]
                                          0.01
                                                  0.02
                                                          0.02
                                                                 808 1.01
## Sigma[alt:(Intercept),(Intercept)]
                                          0.45
                                                  1.09
                                                          8.31
                                                                  61 1.07
## Sigma[alt:forest,(Intercept)]
                                          0.00
                                                  0.02
                                                                   9 1.64
                                                          0.40
## Sigma[alt:forest,forest]
                                                                  24 1.22
                                          0.00
                                                  0.01
                                                          0.29
## mean PPD
                                                          0.90 2243 1.00
                                          0.77
                                                  0.81
## log-posterior
                                      -215.35 -213.27 -209.51
                                                                 379 1.01
```

Model summary 2

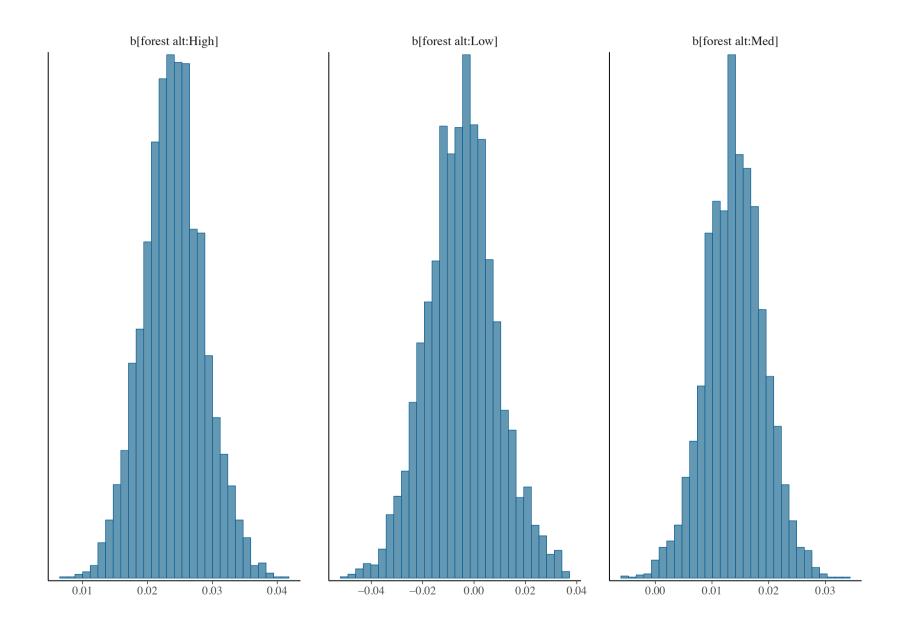
plot(mod_1)



Model fit - intercepts

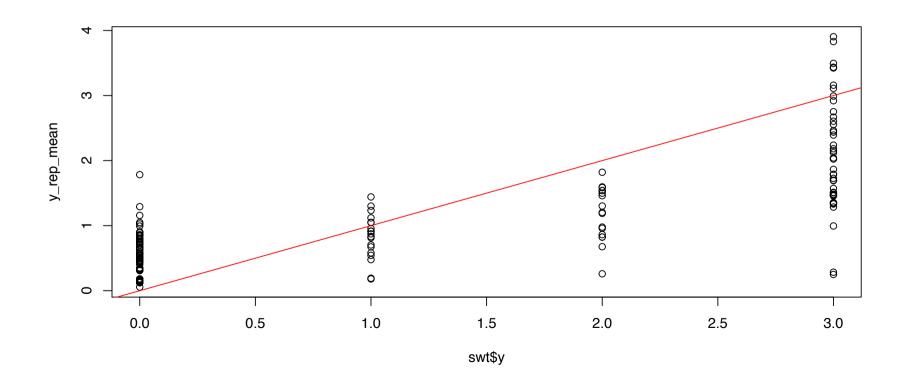


Model fit - Slopes

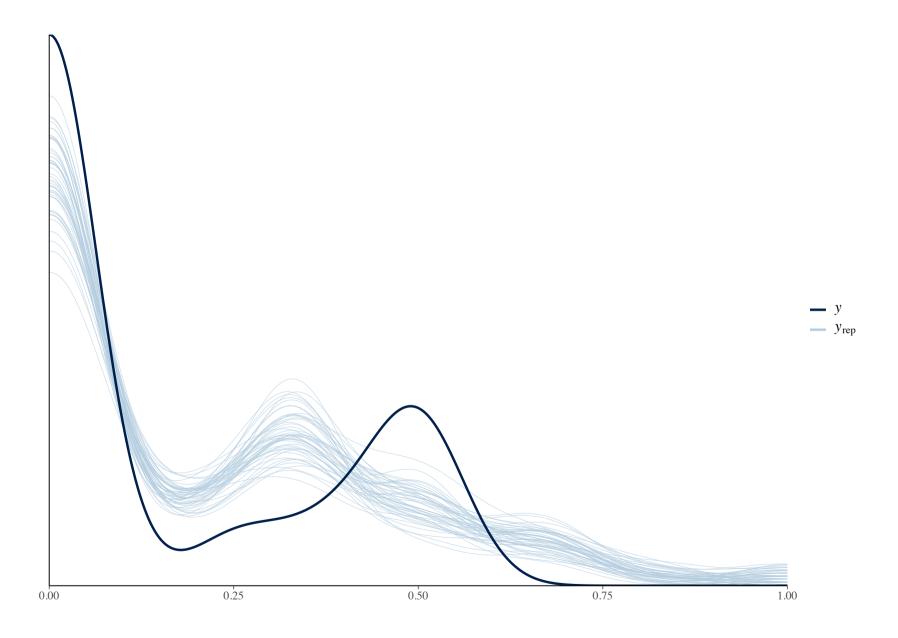


Model fit - posterior predictive check

```
y_rep = posterior_predict(mod_1)
y_rep_mean = apply(y_rep, 2, 'mean')
plot(swt$y, y_rep_mean)
abline(a = 0, b = 1, col = 'red')
```



Model fit - posterior predictive check 2



Type 2: Poisson HGLMs

- ► For a Poisson distribution there is no upper bound on the number of counts
- We just change the likelihood (to Poisson) and the link function (to log):

$$y_i \sim Po(\lambda_i), \log(\lambda_i) = \alpha + \beta(x_i - \bar{x})$$

- ightharpoonup We can now add our hierarchical layers into lpha and eta, or...
- Another way we can add an extra layer is by giving $log(\lambda_i)$ a probability distribution rather than setting it to a value
- This is a way of introducing over-dispersion, i.e. saying that the data are more variable than that expected by a standard Poisson distribution with our existing covariates

An over-dispersed model

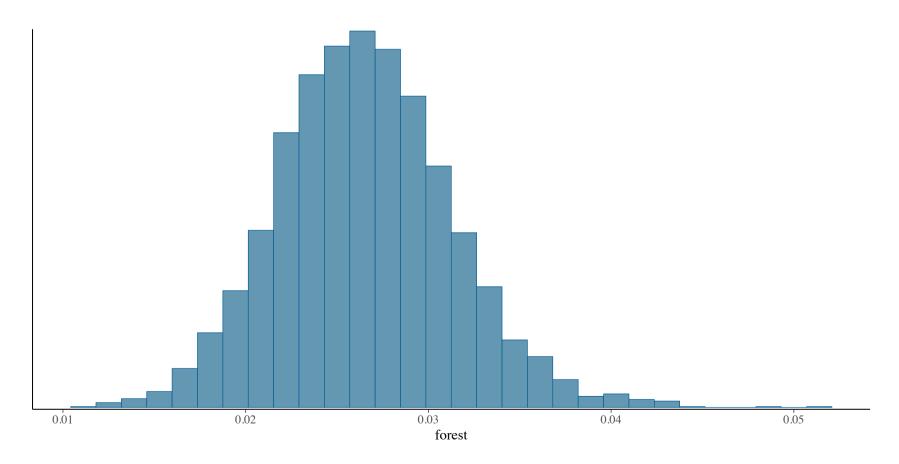
► The over-dispersed model looks like:

$$y_i \sim Po(\lambda_i), \log(\lambda_i) \sim N(\alpha + \beta(x_i - \bar{x}), \sigma^2)$$

where σ is the over-dispersion parameter

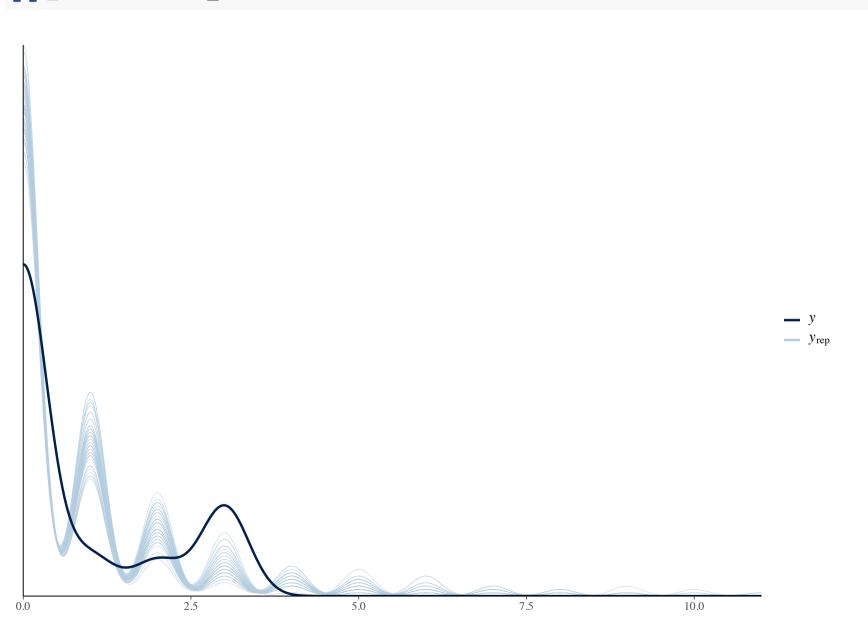
- \blacktriangleright We now need to estimate prior distributions for α , β , and σ
- ► We will use the SWT data again, but pretend that we didn't know that they had gone out N times looking for the birds

rstanarm code for OD Poisson



Posterior predictive check

pp_check(mod_2)



Notes about OD Poisson model

- ► The way to think about OD models is via the data generating process. Draw a DAG and think about how these processes might arise
- We could compare this model to one without over dispersion via the PPC (or if time, cross validation).
- In general, the parameter values (i.e. the intercepts and slopes) tend to be more uncertain when you add in over dispersion
- Also in the data set is a variable called dur which represents how long they spent looking for the birds. This could be added in as an offset via the likelihood

Type 4: Ordinal data HGLMs

- Often we have a response variable which is ordinal, e.g. disagree, neutral, agree, etc
- ► There are lots of different (and complicated) ways to model such data
- Perhaps the easiest is to think of it as a hierarchical model with 'cut-points' on a latent linear regression

An ordinal model example

▶ Suppose $y_i = \{ \text{disagree, neutral, agree} \}$ and we make it dependent on a latent continuous variable z_i , so that :

$$y_i = \left\{ egin{array}{ll} \mbox{agree} & \mbox{if } z_i > 0.5 \\ \mbox{neutral} & \mbox{if } -0.5 < z_i \leq 0.5 \\ \mbox{disagree} & \mbox{if } z_i \leq -0.5 \end{array}
ight.$$

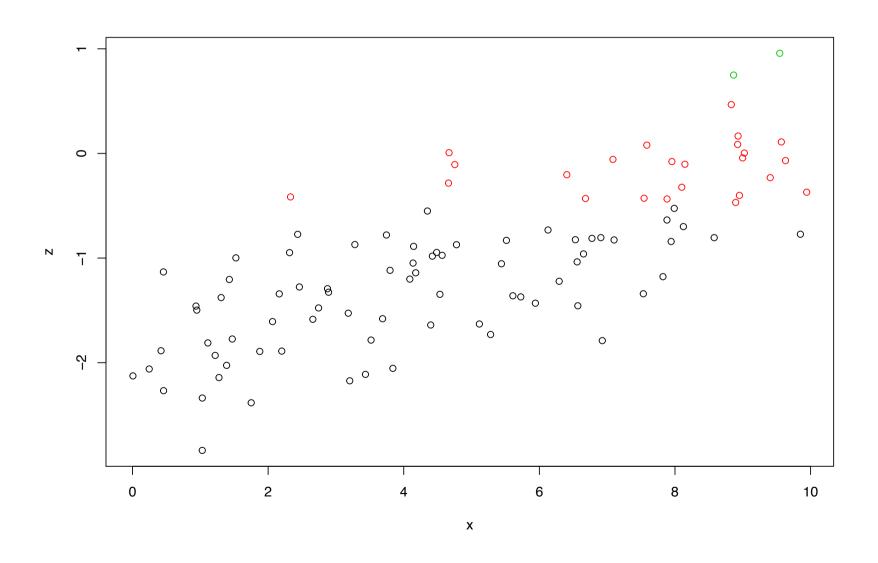
• We then give z_i a prior distribution, e.g. $N(\beta_0 + \beta_1 x_i, \sigma^2)$

Simulating some example data

```
N = 100
alpha = -1
beta = 0.2
sigma = 0.51
set.seed(123)
x = runif(N, 0, 10)
cuts = c(-0.5, 0.5)
z = rnorm(N, alpha + beta * (x - mean(x)), sigma)
y = findInterval(z, cuts)
dat = data.frame(y = as.factor(y),
                 x = x
```

Simulated data - plot

$$plot(x, z, col = y + 1)$$

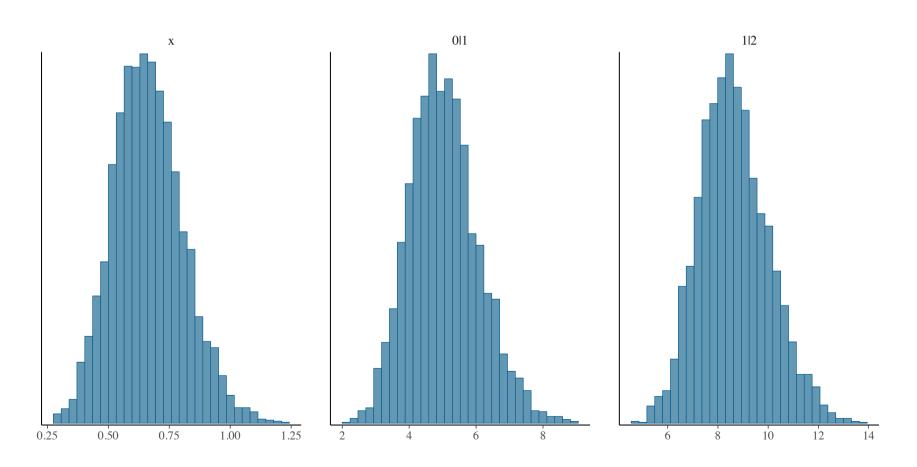


Fitting in rstanarm

Output

```
mcmc_hist(as.data.frame(mod_3))
```

`stat_bin()` using `bins = 30`. Pick better value with `binwi



Summary

- We have now seen a number of different types of hierarchical GLM
- Many of the ideas of hierarchical linear models transfer over, but we can explore richer behaviour with hierarchical GLMs
- ➤ These have all used the normal, binomial or Poisson distribution at the top level, and have allowed for over-dispersion, robustness, and ordinal data, to name just three