

XLUR Wizard

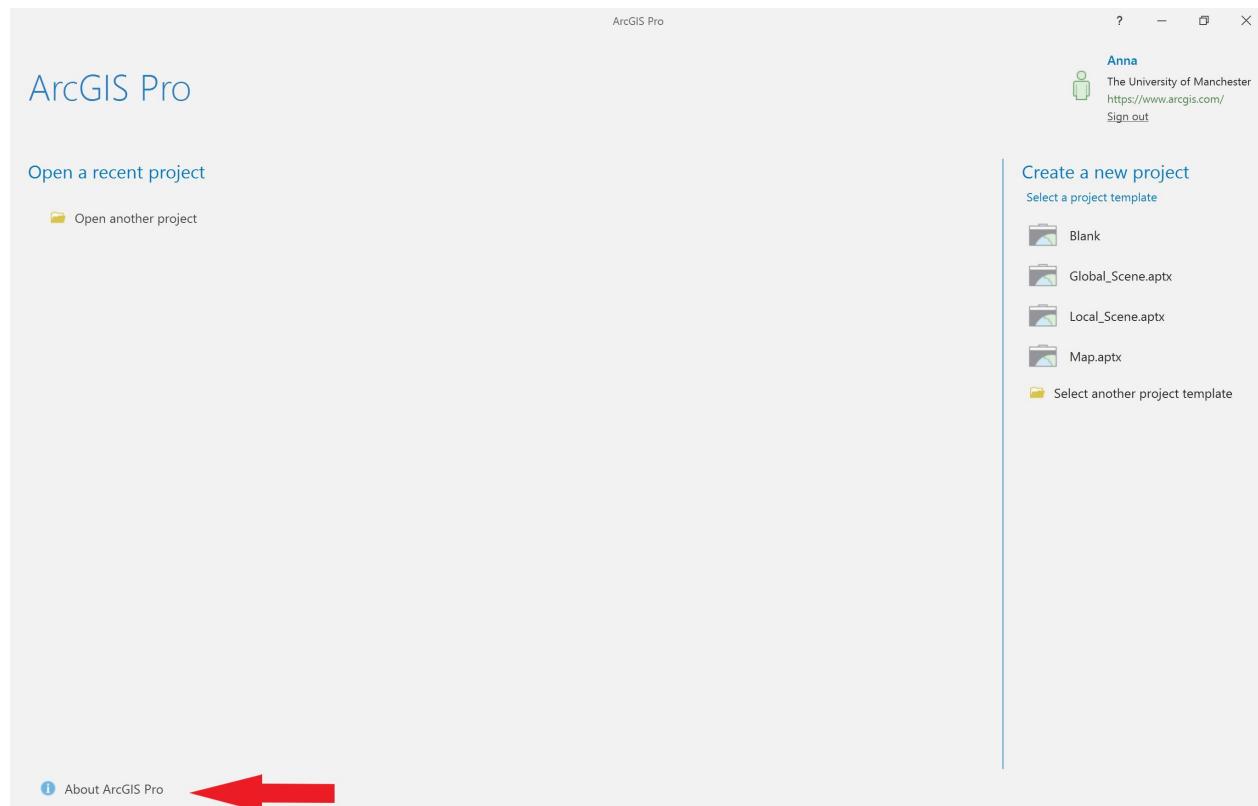
v.2020-05-13

Installation

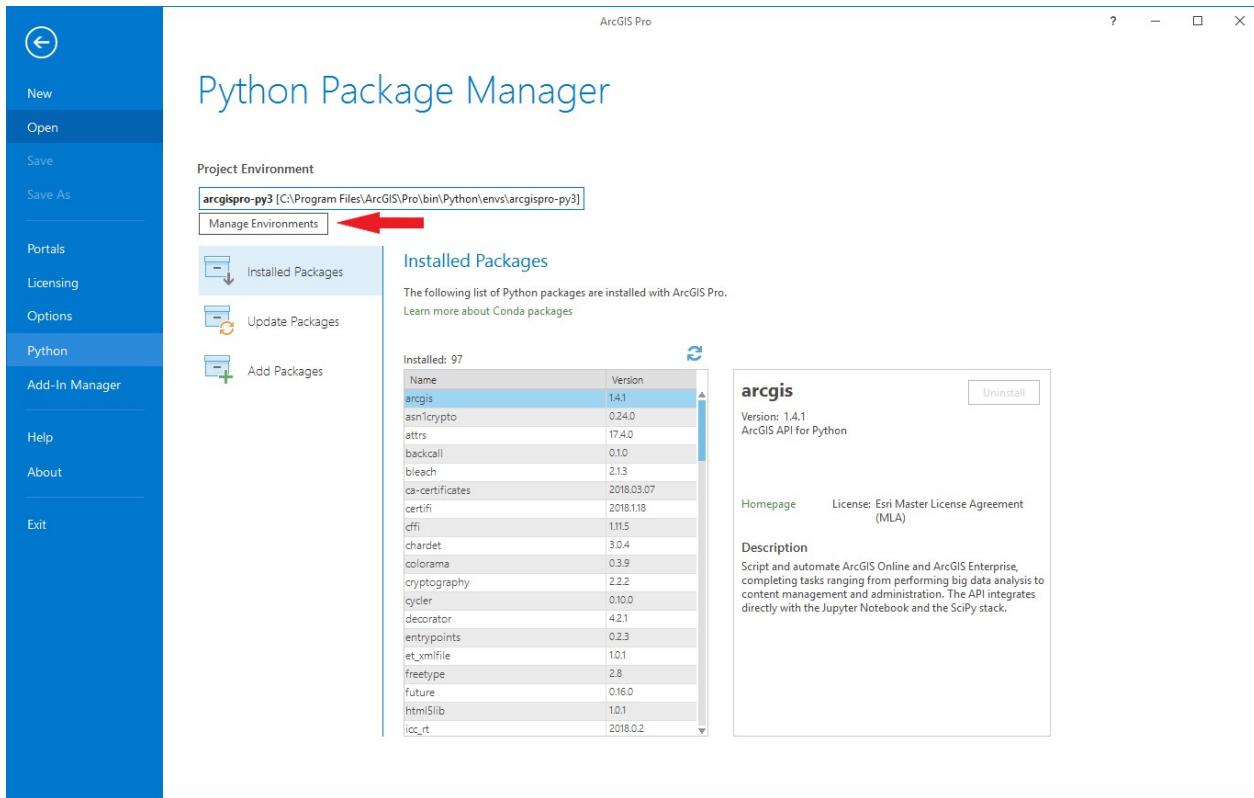
System requirements: Windows 10, ArcGIS Pro v2.2.4 or higher, License for Spatial Analyst extension if analysis of raster data is required

The XLUR tools require a small number of additional Python packages to be installed. In ArcGIS Pro this can be done using the Python Package Manager. Follow these steps to install additional Python packages:

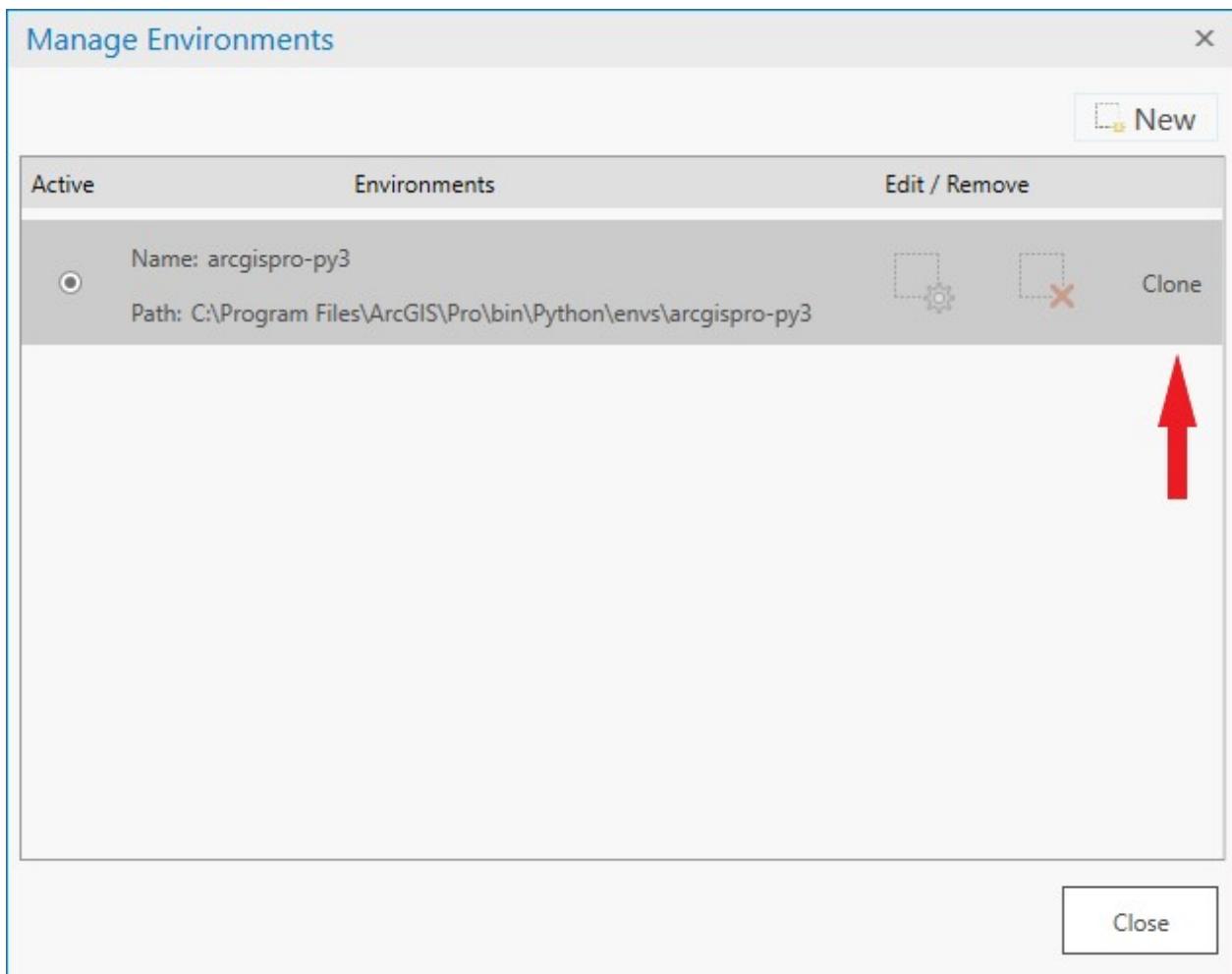
1. Open ArcGIS Pro. Click the About ArcGIS Pro button in the bottom left corner (denoted by the red arrow in the screenshot below). *In ArcGIS Pro v.2.3 this button is called Settings.*



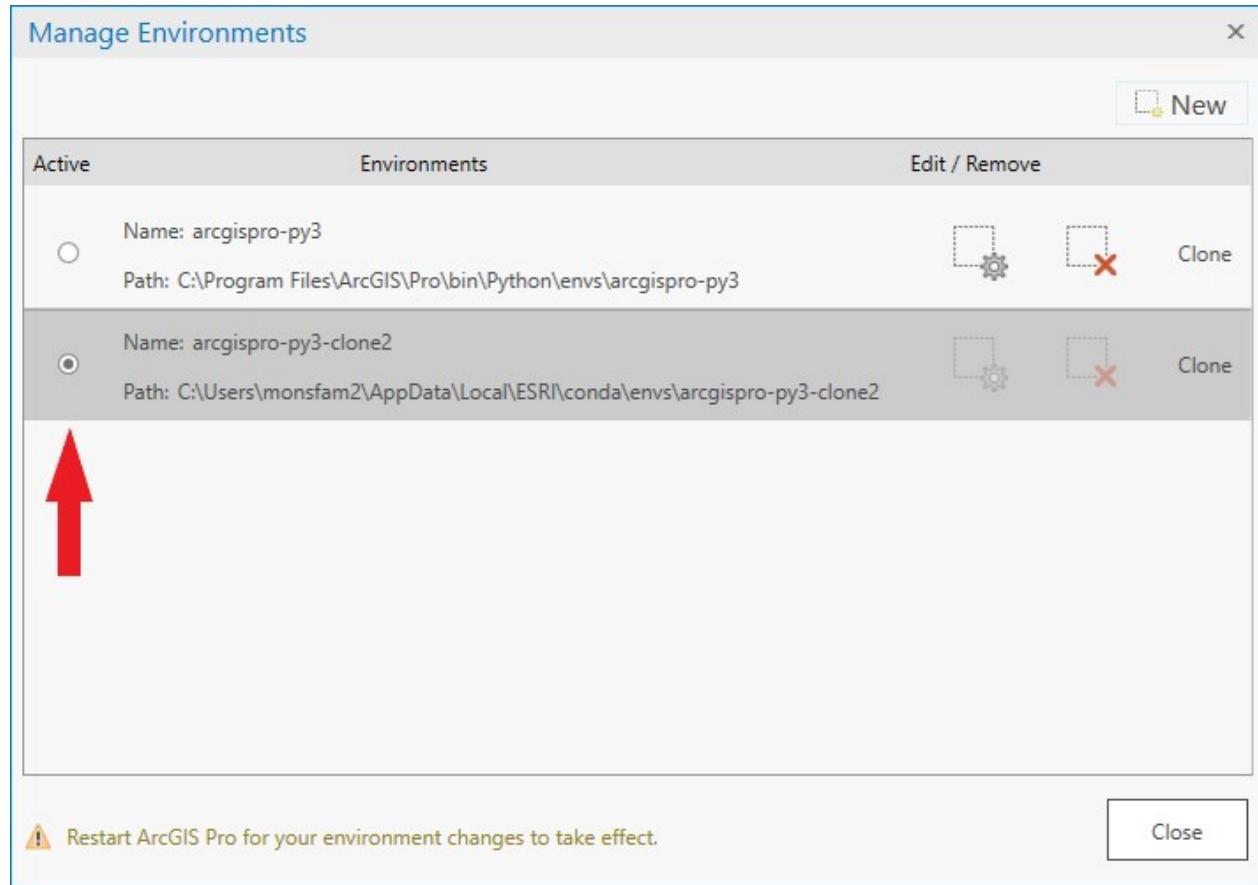
1. In the menu on the left hand side click Python. This will open the Python Package Manager. Click the Manage Environments button.



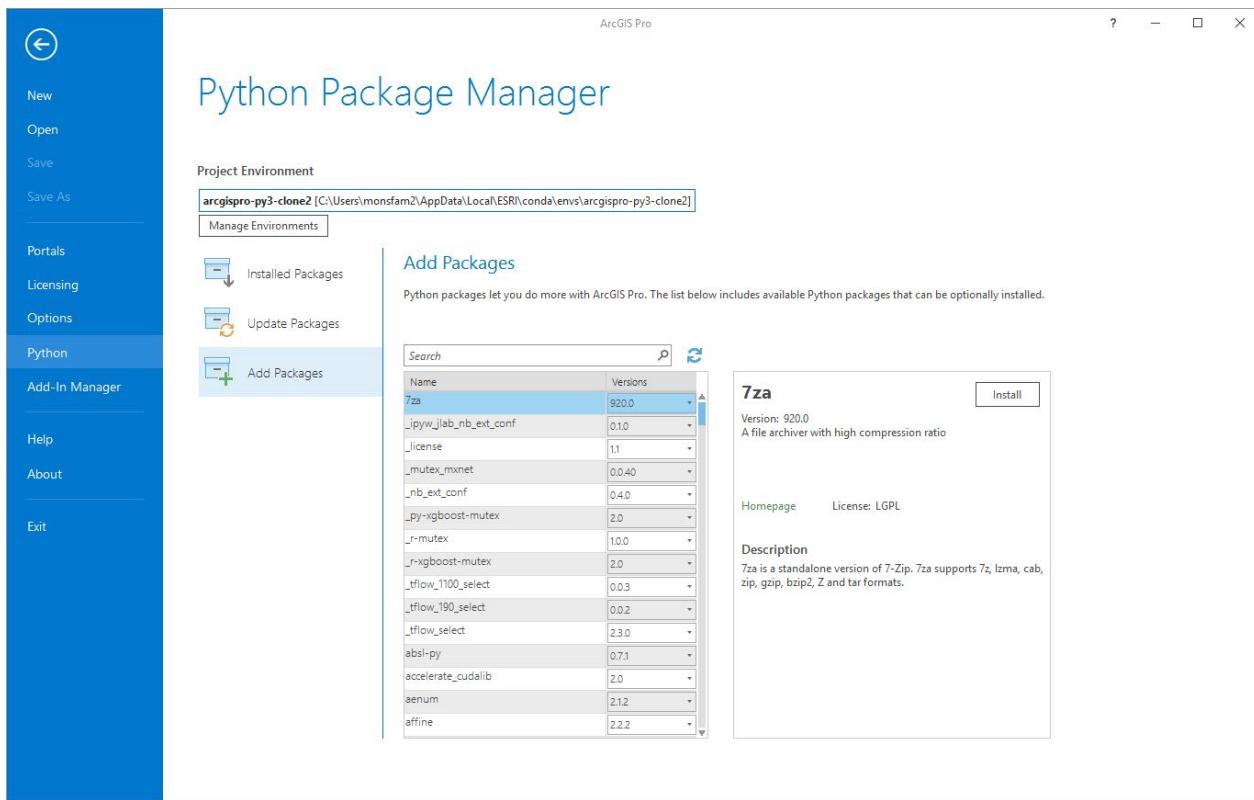
1. This will open the Manage Environments window. Since additional packages cannot be installed in the default environment, you will need to clone the default environment. Ensure that the default environment is selected (this is typically called 'arcgispro-py3'), then click clone.



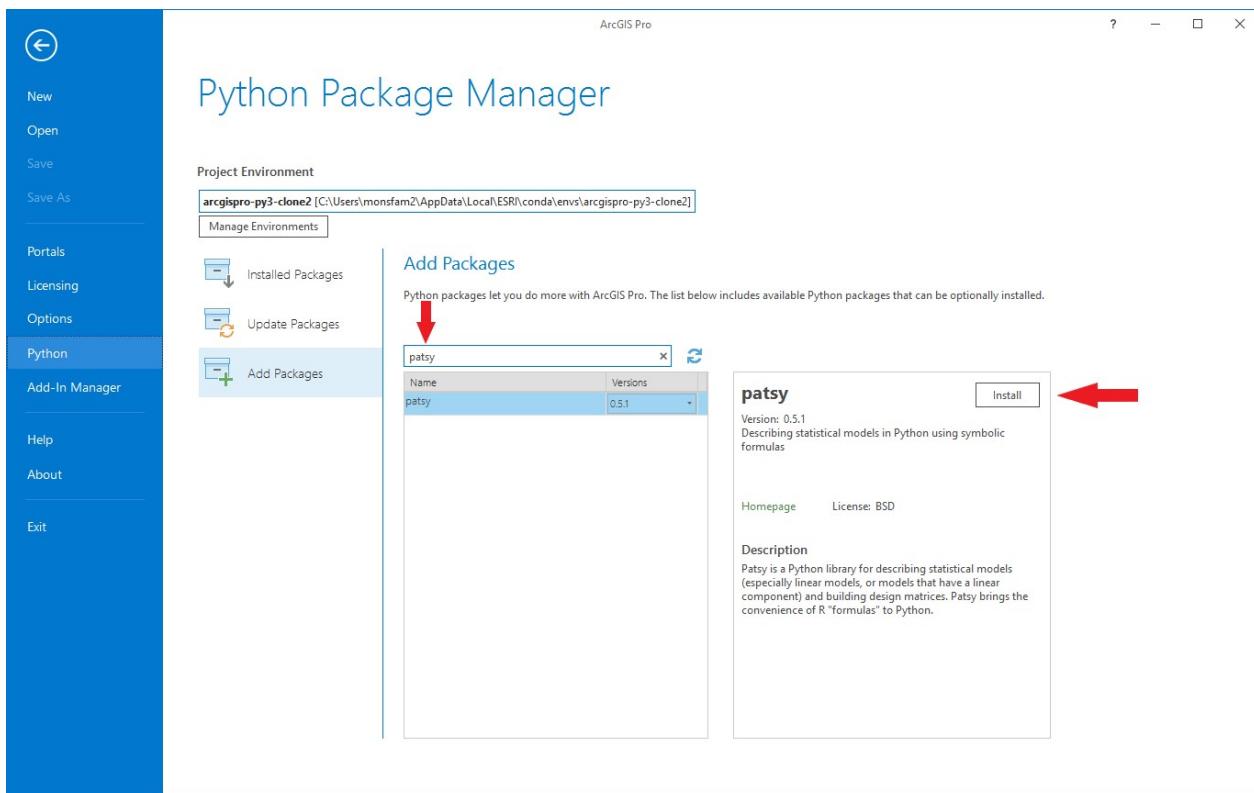
Creating the cloned environment may take a while, a blue line at the bottom of the window indicates that the process is still running. Once the clone has been created, click the radio button to make it the active environment. Click Close, then Exit ArcGIS Pro and restart it for the changes to take effect.



1. Restart ArcGIS Pro, click on About ArcGIS Pro, then click on Python in the menu on the left hand side. Under Project Environment you should see the name of the cloned environment. *If you do not see the name of the cloned environment, repeat step 3 being careful not to exit the programme until the clone has been created.* Click Add Packages.



This opens the Add Packages interface. In the Search box type patsy. The patsy package should appear in the list below. Select the patsy package and click Install.



This will open the Install Package window. Tick the box in the bottom left to agree to the terms and conditions, then click Install.

Install Package

X

Setup for patsy 0.5.1

Package depends on:

- numpy >=1.4.0
- python >=3.6,<3.7.0a0
- scipy
- six

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Install

Cancel

The installation may take a while. Once the installation is finished, the list underneath Add Packages will refresh. If you scroll down the list, you will see that patsy is no longer on it (because it has been installed). If you want to check that the package has been installed, click on Installed Packages. If you scroll down the list of installed packages, patsy should be listed.

1. Repeat step 4 for the following packages:

- statsmodels

Install Package

X

Setup for statsmodels 0.9.0

Package depends on:

- numpy >=1.11.3,<2.0a0
- pandas >=0.14
- patsy >=0.4.0
- python >=3.6,<3.7.0a0
- scipy >=0.14
- vc 14

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Install

Cancel

- seaborn

Install Package

X

Setup for seaborn 0.9.0

Package depends on:

- matplotlib >=1.4.3
- numpy >=1.9.3
- pandas >=0.14.0
- python >=3.6,<3.7.0a0
- scipy >=0.15.2
- statsmodels >=0.5.0

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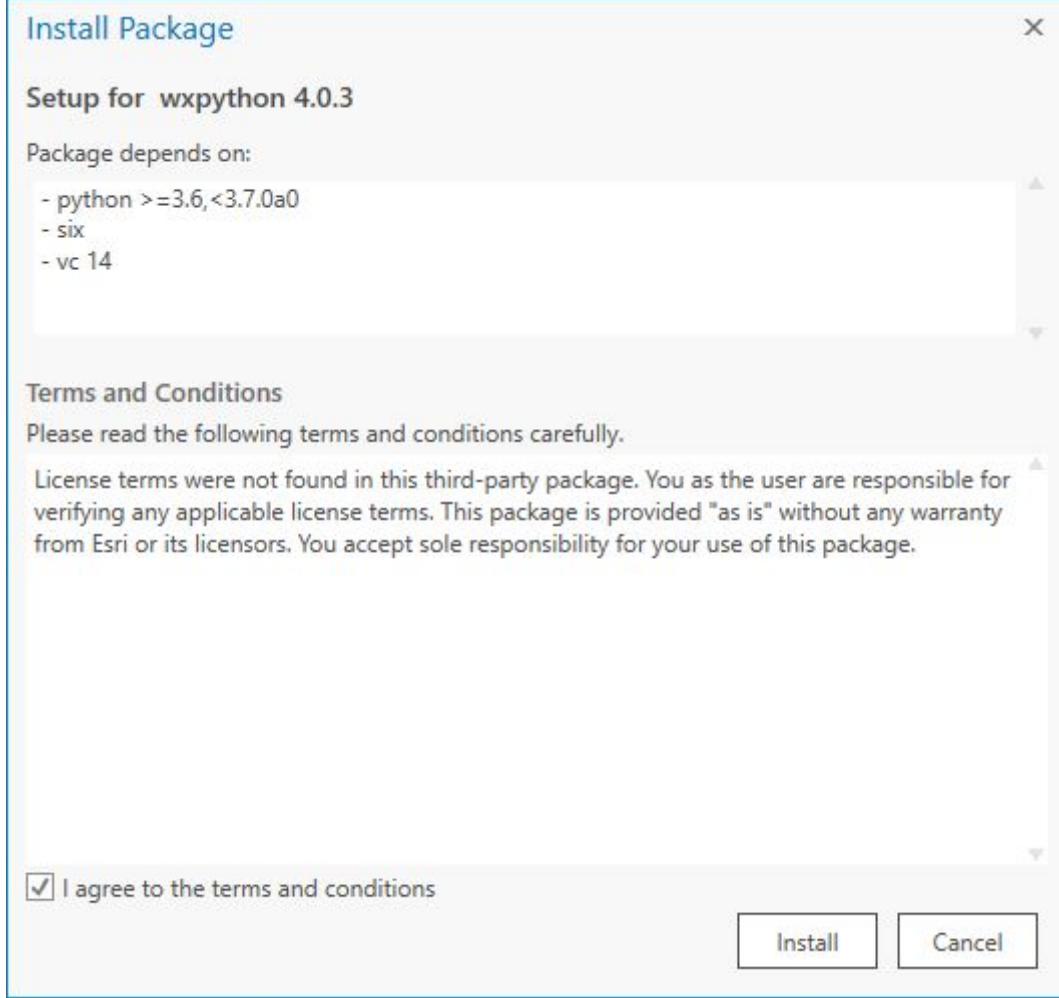
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Install

Cancel

- wxpython



After these four packages have been installed, click the back arrow in the menu on the left hand side.

1. Click Open another project, browse to the XLUR.aprx ArcGIS Pro Project file and double-click to open it. The XLUR.aprx file can be found in the XLUR folder in the XLUR repository. In the Catalog window double-click Toolboxes, then double-click XLUR.tbx. This will open the XLUR toolbox, which contains the BuildLUR and ApplyLUR scripts. Running either of these script will open the Build LUR or Apply LUR wizard, respectively.

General Information

What is LUR?

Land use regression (LUR) is a statistical method, which uses geospatial data to develop prediction models in environmental sciences. It is predominantly used in air pollution research to predict pollutant concentrations empirically within a given study area. However, it has also been used for other environmental phenomena such as noise, air temperature and water microbiology.

The underlying principle of LUR is that a measured quantity (e.g. pollutant concentration, noise level, temperature etc) at a given location depends on characteristics of the surrounding environment, in particular on the presence and absence of sources and sinks, which increase and decrease values respectively.

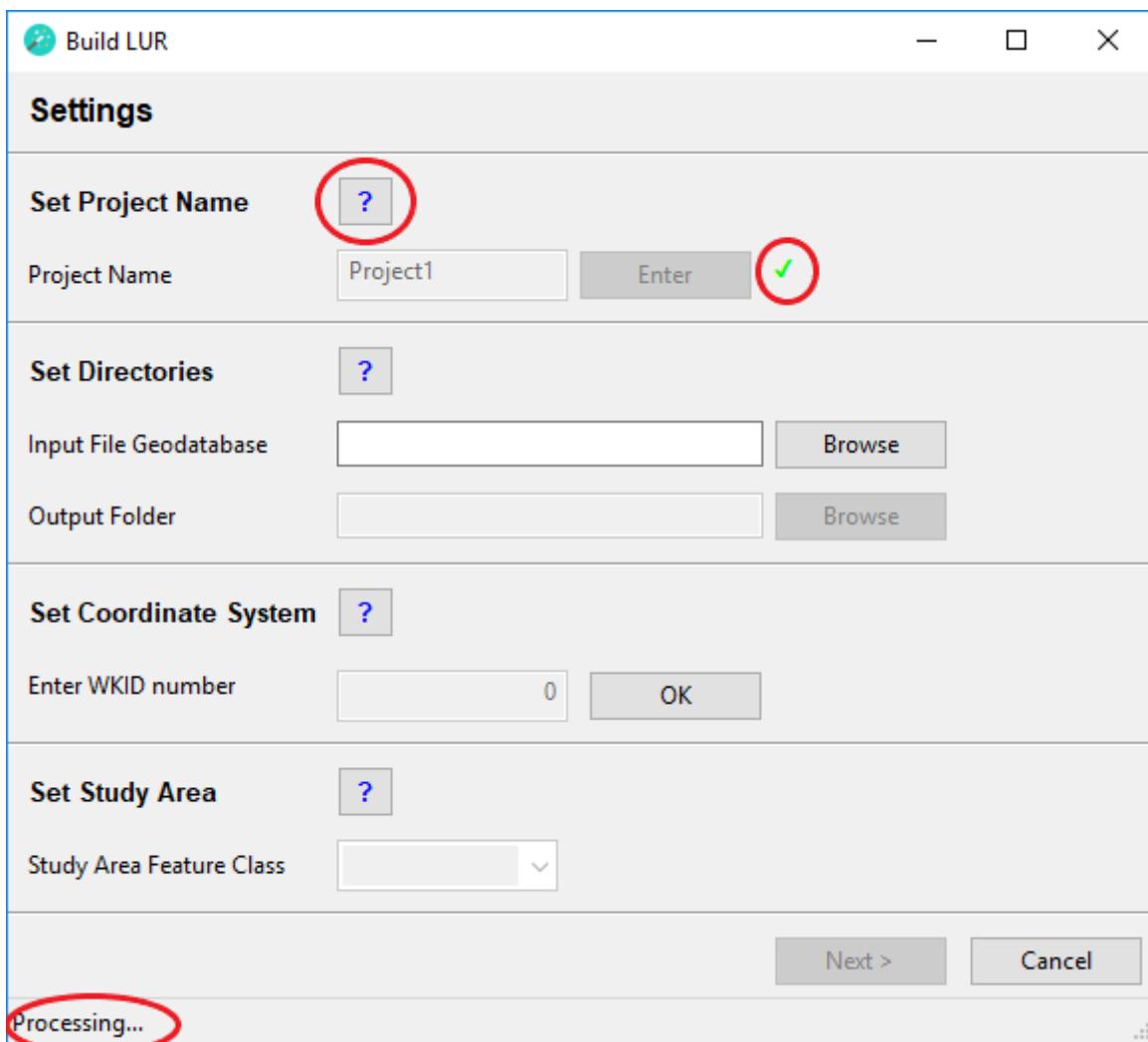
LUR models are developed by using measured data from a number of monitoring sites as the dependent variable and data on the surrounding environment extracted as predictor variables in a multiple linear regression analysis. For example, in an air pollution study particulate matter concentrations might be measured at fifty monitoring sites. Then for each monitoring site potential predictor variables are extracted such as the area of industrial land use around the monitoring site, the distance to the nearest road, the number of motor vehicles on the nearest road etc. The particulate matter concentrations and the potential predictors are entered into a supervised machine learning process, which will try to construct a parsimonious multiple linear regression model. This model can then be used to predict particulate matter concentrations at any point within the study area.

Hybrid models can also be developed. In the XLUR tool a hybrid model is a model in which one or more mandatory variables are selected by the user. These mandatory variables are forced into the model, regardless of the amount of variance that they explain or their direction of effect. An example of this would be using the output from dispersion models run at a coarse spatial resolution as a mandatory variable, which could add a measure of global variability to the measures of local variability used in LUR.

The XLUR Wizard

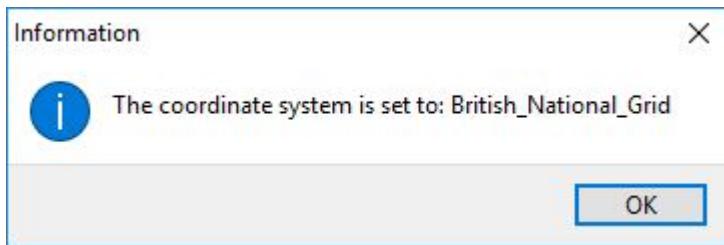
The XLUR wizard guides the user through building and applying LUR models from within the ArcGIS software. The user must complete each input field in the wizard starting at the top of the page and then moving downwards. The statusbar at the bottom of wizard indicates if an input field is ready for an entry or if it is currently being processed. *Some inputs may take a while to be processed.* Once an input has been completed a green tick mark will appear next to it. Clicking on the question mark button next to each section heading will open a help window with further information on how to complete each section. The user may exit the wizard at any time by clicking on the Cancel button; however, all progress made in the wizard will be lost.

The wizard window can be resized by dragging the sides or by clicking on the maximise button in the title bar.



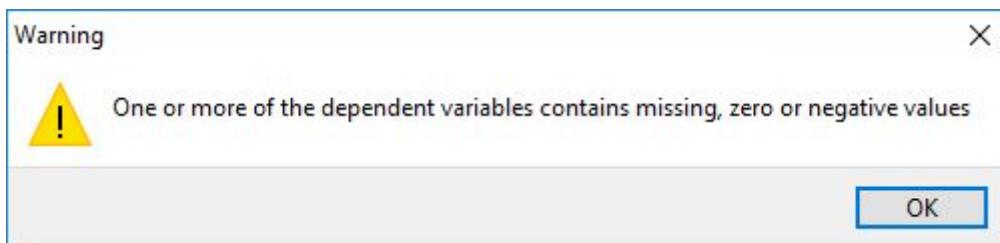
There are three types of windows that may appear during the process of completing the wizard.

Information Windows



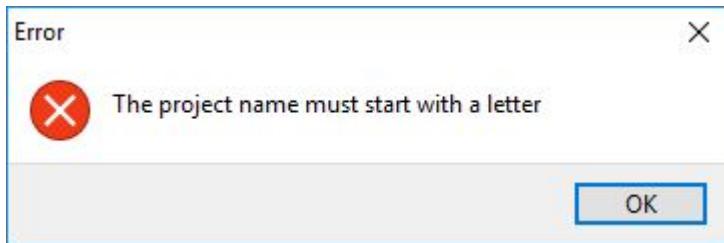
Information windows simply confirm a choice made by the user. They are non-critical.

Warning Windows



A warning window highlights a potential problem in the dataset selected by the user. This problem may be critical or non-critical and it is up to the user to decide whether to proceed.

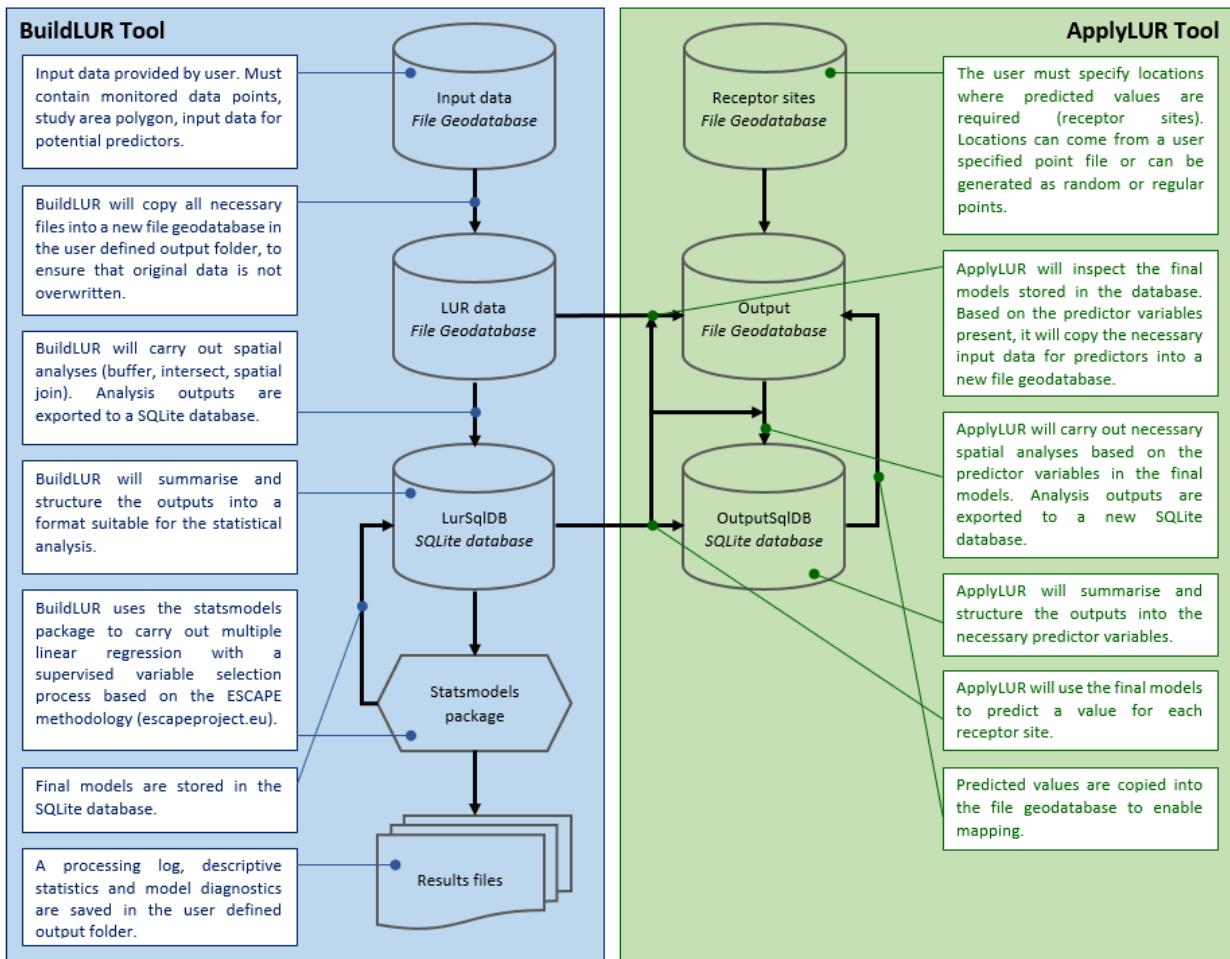
Error Windows



An error window indicates that an incorrect entry has been made into an input field, that an invalid selection has been made or that a dataset has a critical problem. This is a critical problem and needs to be addressed before proceeding with the wizard. In some cases, for example if the dataset has a critical problem, the user may need to exit the wizard, address the problem and then start afresh.

How does XLUR work?

XLUR is written in Python. It consists of two script tools, BuildLUR and ApplyLUR, which are stored in the XLUR toolbox in the XLUR project. The diagram below provides an overview of the architecture and process flow associated with each tool.



Data Preparation

It is essential to prepare the data carefully prior to using XLUR. XLUR will carry out some very basic checks of the data, i.e. it will check that features are located within the study area and if necessary display a warning message. **XLUR will not clean or prepare the data for use in the BuildLUR wizard.** Users should carefully check all feature classes and raster files that they intend to use. In particular, feature classes should be checked for spatial duplicates (e.g. using the Find Identical and Delete Identical tools) and invalid geometries (e.g. using the Check Geometry and Repair Geometry tools).

To be used by the BuildLUR tool all feature classes and raster files must be stored in **the same File Geodatabase**.

The following tabs show further information for different input datasets.

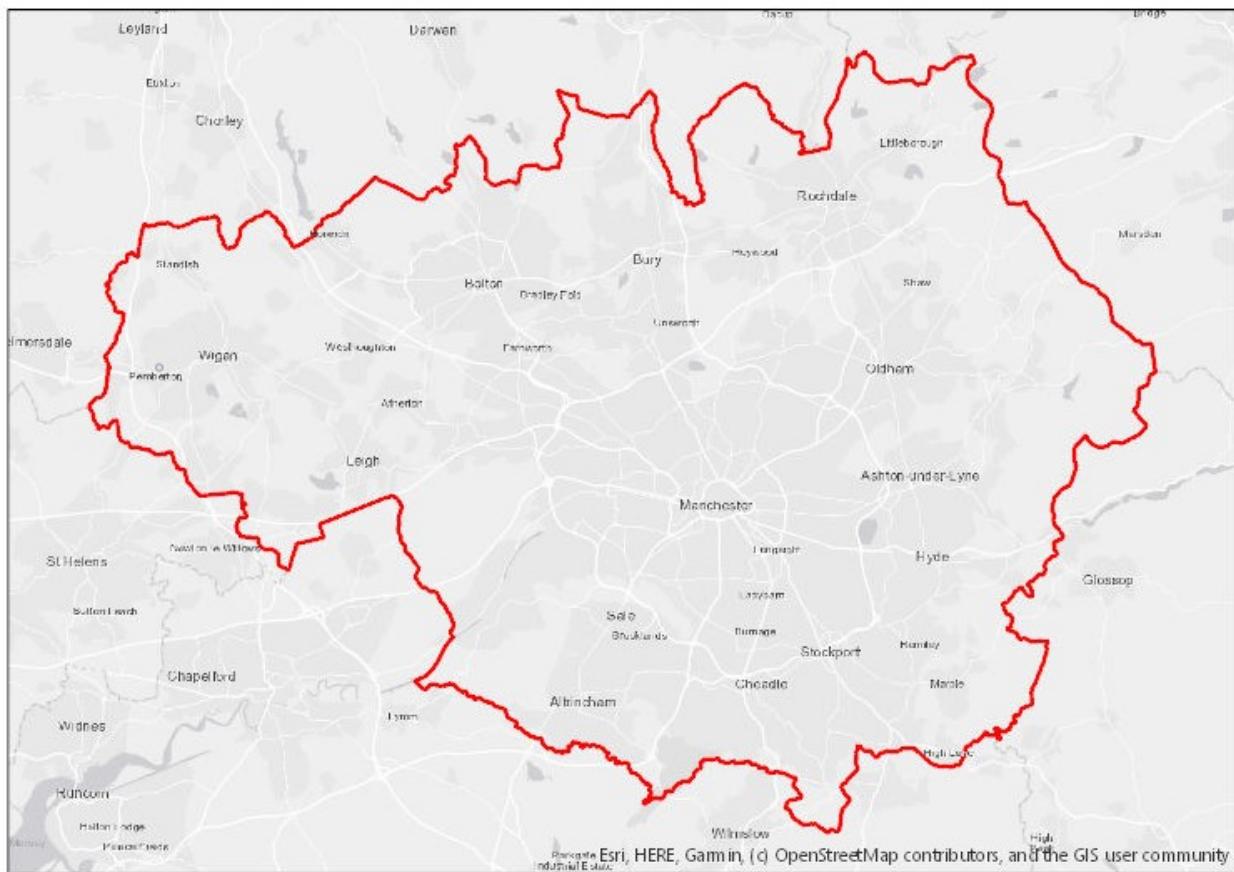
Study Area

The file geodatabase must contain a **Polygon feature class** that represents the boundaries of the study area.

This feature class **must contain**:

- exactly one feature, which as a minimum encompasses all of the monitoring sites.

Typically, a feature class of administrative boundaries is used to define the study area. For example, the red polygon below shows the boundary of the Greater Manchester administrative area. If no such feature class is available, it can be created, either manually or by using the Minimum Bounding Geometry Tool.



Dependent Variable

The file geodatabase must contain a **point feature class** of the monitoring sites, which will be used as the dependent variable when building the LUR model. Each row in this feature class must be a unique location, i.e. there must be no spatial duplicates.

The point feature class **must contain**:

- a text field with a unique identifier for each monitoring site.
- one or more numeric fields with monitored values (e.g. pollutant concentrations, temperatures, bacterial counts).

The table below shows an example of an attribute table of a monitoring sites feature class. The feature class may contain other fields. These will be ignored during the analysis, but they may slow down the performance of the XLUR tools.

ExampleMonitorSites X

OID	Shape	UniqueID	Pollutant1	Pollutant2	Temperature
1	Point	MCR01	71.39	96.53	14.9
2	Point	MCR02	9.38	44.64	16
3	Point	MCR03	71.41	66.86	15.9
4	Point	MCR04	63.8	49.69	14.1
5	Point	MCR05	84.95	59.24	14.1
6	Point	MCR06	4.62	93.1	11
7	Point	MCR07	7.5	84.82	11.9
8	Point	MCR08	47.74	80.12	10.1
9	Point	MCR09	83.39	62.73	10.7
10	Point	MCR10	66.57	27.27	11.8
11	Point	MCR11	0.12	49.73	12.6
12	Point	MCR12	89.61	42.65	13.3
13	Point	MCR13	17.87	30.99	10.1
14	Point	MCR14	24.31	56.78	10.3
15	Point	MCR15	65.29	44.25	15.6
16	Point	MCR16	63.82	44.17	16
17	Point	MCR17	61.05	45.99	11.5
18	Point	MCR18	39.6	98.33	10.1
19	Point	MCR19	1.47	77.46	13.4
20	Point	MCR20	42.01	71.52	15.4

Predictor Variables

Predictor variables can be derived from both vector data and raster data. Multiple predictor variables can be derived from a single vector dataset, depending on additional criteria such as the number of buffers, attribute categories and aggregation methods. In contrast, only a single predictor can be derived from a raster dataset. To build a LUR model, typically hundreds of potential predictor variables are extracted and then assessed in the statistical analysis. Technically, the BuildLUR tool can be run with only one predictor, but the resulting model will be very limited.

Vector maps

From vector data predictor variables can be extracted based on circular buffers around the monitoring sites or based on the distance to the nearest feature. Each of these methods can be applied to polygon, line or point vector data.

Buffer based Predictors

XLUR will draw one or more circular buffers around each monitoring site (the radius of the buffer is determined by the user). It will then use the Intersect tool to extract features

and their associated attributes from a polygon, line or point feature class selected by the user. Geometric attributes are automatically recalculated.

This feature class **must contain**:

- a text field which identifies the category that each feature belongs to. For example, a polygon feature class of land use would contain a text field that identifies which land use category (e.g. residential, commercial, industrial) each polygon feature belongs to. A road feature class would contain a text field that identifies the road type (e.g. motorway, primary, secondary) of each line feature. A tree feature class might contain a text field that shows the species of each point feature. The text of the category field will be used as part of the variable naming schema, for details of the name schema see Step 3 - Predictors. Any whitespace or underscores in the text of the category field will be removed.

The figure displays three separate attribute tables side-by-side:

- Example_PolygonFC:** Contains 10 rows of data for polygons. Columns include OBJECTID, Shape, CatLanduse, Shape_Length, and Shape_Area. Data includes categories like Residential, Commercial, Industrial, and Greenspace.
- Example_LineFC:** Contains 10 rows of data for lines. Columns include OBJECTID, Shape, CategoryRoad, Shape_Length. Categories include Motorway, Primary, Secondary, Tertiary, and Trunk.
- Example_PointFC:** Contains 10 rows of data for points. Columns include OBJECTID, Shape, TreeSpeciesCat. Categories include Quercus robur, Fagus sylvatica, Cornus sanguinea, and others.

If the features of the feature class cannot be categorised, then a text field should be used in which all features have the same value. For example, a polygon feature class of population density would not need a category; therefore a "dummy" text field should be added with identical values. In a line feature class of roads it may also be useful to analyse all roads as well as roads by category, therefore to this feature class an additional text field could be added in which all fields are set to "all". The tables below show some examples of "dummy" category fields.

The figure displays two attribute tables:

- Example_PopulationPolygonFC:** Contains 10 rows of data for polygons. Columns include OBJECTID, Shape, CategoryDummy, PopulationCount, Shape_Length, and Shape_Area. The CategoryDummy column is filled with the value "Dummy".
- Example_LineFC:** Contains 10 rows of data for lines. Columns include OBJECTID, Shape, CategoryRoad, CatRoad2, and Shape_Length. The CategoryRoad column includes values like Motorway, Primary, Secondary, Tertiary, and Trunk. The CatRoad2 column is filled with the value "ALL".

The feature class **may contain**:

- one or more numeric fields showing attribute values for each feature. If the chosen aggregation method is total area, total length or point count, a numeric field is not required. However, if the chosen aggregation method is area weighted value,

area*value, length weighted value, length*value, sum of values, mean of values or median of values, then the feature class must contain at least one numeric field (see *Build LUR Step 3 - Predictors* for further information on aggregation methods). For example, a line feature class of roads may contain one or more fields showing traffic counts for each feature (line segment or row in the attribute table). A point feature class of chimney stacks may contain a field showing emission rates for each feature. The attribute tables below show some examples of value fields.

OBJECTID	Shape	CategoryRoad	CatRoad2	PassengerVehicleCount	HeavyVehicleCount	MotorcycleCount	Shape_Length
1	Polyline	Motorway	ALL	7912	587	58	13.508576
2	Polyline	Primary	ALL	4770	463	24	79.524475
3	Polyline	Secondary	ALL	5365	772	40	41.050084
4	Polyline	Tertiary	ALL	6663	766	42	68.866379
5	Polyline	Trunk	ALL	8929	147	42	79.595221
6	Polyline	Motorway	ALL	7655	935	54	8.574878
7	Polyline	Residential	ALL	9659	129	91	240.012126
8	Polyline	Tertiary	ALL	222	916	51	112.922499
9	Polyline	Residential	ALL	2763	977	40	38.421427
10	Polyline	Residential	ALL	4257	966	88	97.41931

OBJECTID	Shape	CategoryStack	Emission
1	Point	Power	3.71
2	Point	Industry1	9.13
3	Point	Industry1	8.9
4	Point	Industry2	8.81
5	Point	Industry3	9.35
6	Point	Industry1	5.42
7	Point	Industry3	5.07
8	Point	Industry3	4
9	Point	Industry4	7.31
10	Point	Quercus robur	3.21

Distance based Predictors

XLUR will identify the nearest polygon, line or point feature to each monitoring site point location from a feature class selected by the user. The nearest feature is based on the Euclidean (straight line) distance and is expressed in the map units defined by the coordinate system specified the BuildLUR tool. Depending on the chosen method it will calculate the distance to the nearest feature, provide the value of an attribute of the nearest feature (e.g. traffic flow) or calculate a combination of these two.

The feature class **may contain:**

- one or more numeric fields showing attribute values for each feature. If the chosen method is distance, inverse distance or inverse distance squared, then a numeric field is not required. However, if the chosen method is value, value*distance, value*inverse distance or value*inverse distance squared, then the feature class must contain at least one numeric field. For example, a line feature class of roads may contain one or more fields showing traffic counts for each feature (line segment or row in attribute table). A point feature class of chimney stacks may contain a field showing emission rates for each feature. The attribute tables below show some examples of value fields.

Example_LineFC

OBJECTID	Shape	PassengerVehicleCount	HeavyVehicleCount	MotorcycleCount	Shape_Length
1	Polyline	7912	587	58	13.508576
2	Polyline	4770	463	24	79.524475
3	Polyline	5365	772	40	41.050084
4	Polyline	6663	766	42	68.866379
5	Polyline	8929	147	42	79.595221
6	Polyline	7655	935	54	8.574878
7	Polyline	9659	129	91	240.012126
8	Polyline	222	916	51	112.922499
9	Polyline	2763	977	40	38.421427
10	Polyline	4257	966	88	97.41931

Example_PointFC

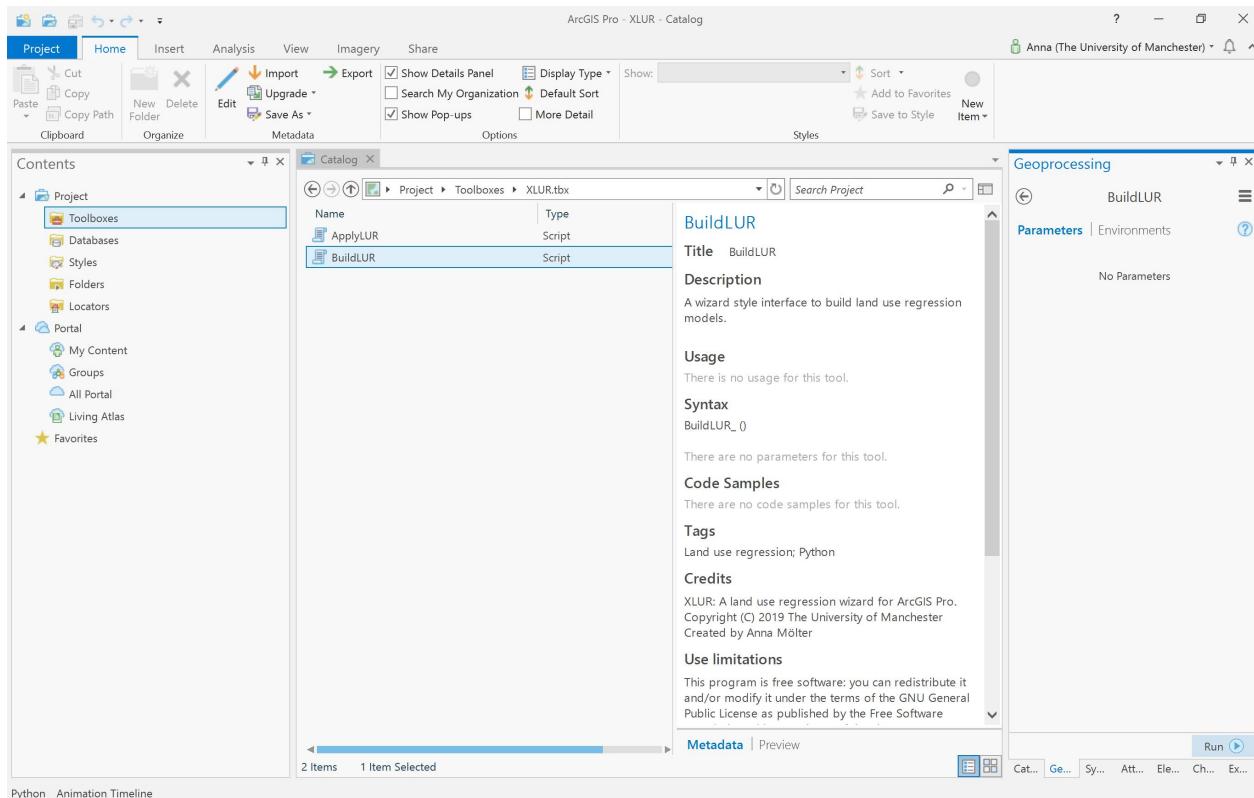
OBJECTID	Shape	Emission
1	Point	3.71
2	Point	9.13
3	Point	8.9
4	Point	8.81
5	Point	9.35
6	Point	5.42
7	Point	5.07
8	Point	4
9	Point	7.31
10	Point	3.21

Raster maps

From raster data only the value of the raster cell that is spatially coincident with the monitoring site point can be extracted. Since standard raster grids can only hold one value per cell, no table schema is required.

Build LUR

To create a new LUR model double-click the BuildLUR script in the XLUR toolbox. The BuildLUR tool will appear in the Geoprocessing pane. Click the Run button in the bottom right corner to run the tool.



This will open the BuildLUR wizard. The wizard will guide you through the process of creating a LUR model by using the following steps:

Step 1 - Settings

This step is required to specify some general settings to build a LUR model.

The screenshot shows the 'Build LUR' application window titled 'Settings'. It contains four main sections: 'Set Project Name', 'Set Directories', 'Set Coordinate System', and 'Set Study Area'. Each section has a question mark icon for help. The 'Set Project Name' section includes a 'Project Name' input field and an 'Enter' button. The 'Set Directories' section includes 'Input File Geodatabase' and 'Output Folder' fields with 'Browse' buttons. The 'Set Coordinate System' section has an 'Enter WKID number' input field with a value of '0' and an 'OK' button. The 'Set Study Area' section includes a 'Study Area Feature Class' dropdown menu. At the bottom right are 'Next >' and 'Cancel' buttons, and a status bar showing 'Ready'.

Set Project Name

The screenshot shows the 'Set Project Name' dialog box. It features a 'Set Project Name' header with a question mark icon, a 'Project Name' input field, and an 'Enter' button.

Set Project Name

Project Name

Type in a name for your LUR project. The name must have a length of at least 1 character and can have a maximum length of 10 characters. The name can contain text (ISO basic Latin alphabet), numbers and underscores. **The name must start with a text character.**

Click the **Enter** button to continue.

Set Directories



Set Directories

Input File Geodatabase

Click on the **Browse** button to open the directory dialog. Navigate to the file geodatabase containing your data. **This must be a folder with a '.gdb' extension.**

Click on the file geodatabase, then click the **Select Folder** button. The file path to the input file geodatabase and a green tick mark will appear. Depending on the size of the file geodatabase this may take a while.

Output Folder

Click on the **Browse** button to open the directory dialog. Navigate to a folder where you would like to save your results. **This folder must not have a '.gdb' extension.** You must have write access to this folder. It is recommended to use a folder that has no spaces in its file path. Inside the folder a new folder will be created automatically by the Wizard. The name of this folder will be the project name that you have entered followed by a date and time stamp: *\[Project name\]_\[Date_Time\]*. Inside this folder a number of files will be created throughout the wizard:

File name	Description	Created during
[Project name]_[Date_Time].gdb	A file geodatabase containing the feature classes and raster files used to develop the LUR model	Settings
LurSqlDB.sqlite	A SQLite database containing intermediate and	Settings

	aggregated data for the statistical analysis	
GOTCHA.txt	A text file containing errors caught during processing	Settings
LOG_[Date_Time].txt	A text file showing selections made in the wizard and the machine learning steps during the statistical analysis (if done via the wizard)	Settings
Descriptive_analyses_[Date_Time].pdf	A pdf of descriptive statistics of the outcome and predictor variables	Model
CorrelationMatrix_Vars_[Date_Time].csv	A comma separated text file showing a correlation matrix of all variables	Model
Diagnostic_plots_dep[Outcome variable]_[Date_Time].pdf	A pdf of diagnostic plots for the final model of the outcome variable	Model
LOOCV_dep[Outcome variable]_[Date_Time].pdf	A pdf of the leave one out cross validation plot	Model
Residuals.csv	A comma separated text file of the final model residuals	Model

Click on the folder, then click the **Select Folder** button. The file path to the folder and a green tick mark will appear. Depending on the size of the folder this may take a while.

Set Coordinate System

Set Coordinate System [?](#)

Enter WKID number

Set Coordinate System

Enter WKID number

The user must specify a **projected** coordinate system for the data. The wizard will automatically create a feature dataset called *LURdata* inside the `\[Project name]_\[Date_Time].gdb` file geodatabase. The specified coordinate system will be used as the spatial reference for the *LURdata* feature dataset. Feature classes selected during step 2 (Outcomes) and step 3 (Predictors) of the wizard will be imported into the *LURdata* feature dataset prior to analysis. This ensures that all feature classes used in the analysis have the same spatial reference. Raster files will be projected into the specified coordinate system prior to analysis, due to the fact that they cannot be imported into a feature dataset.

ESRI uses the Well-Known ID (WKID) to define the spatial reference. Use [this link](#) to find the WKID of the projected coordinate system of your choice. For example the British National Grid is WKID:27700.

Click the **OK** button. If a valid WKID has been entered, the name of the selected coordinate system will be shown. Click the **OK** button and a green tick mark will appear.

The unit of the coordinate system will determine the unit of the buffer distances. For example, if the coordinate system is defined in metres, then the buffer distances need to be specified in metres. If the coordinate system is defined in feet, then the buffer distances need to be specified in feet.

Set Study Area



Set Study Area

Study Area Feature Class

From the dropdown menu select a polygon feature class that represents your study area. The feature class must contain exactly one feature. As a minimum the polygon area must encompass all of the monitoring sites.

If the input file geodatabase does not contain a study area polygon feature class, exit the wizard and create a study area feature class, for example by using the Minimum Bounding Geometry tool.

The feature class will be imported into the *LURdata* feature dataset. Once this step is complete a green tick mark will appear and the **Next >** button will be activated. This completes the Settings step.

Step 2 - Outcomes

In this step the dependent or outcome variables of the regression analysis are specified.

The screenshot shows the 'Outcomes' configuration window for the 'Build LUR' tool. The window has a title bar with the tool name and standard window controls. The main area is divided into two sections: 'Set Dependent Variable' and 'Outcomes Added'. The 'Set Dependent Variable' section contains fields for 'Monitoring Sites' (a dropdown menu), 'Select Site ID' (another dropdown menu), and 'Dependent Variables' (a list box with a 'Select' button). The 'Outcomes Added' section is currently empty. At the bottom are 'Next >' and 'Cancel' buttons, and a status message 'Ready'.

Set Dependent Variable

Set Dependent Variable	
Monitoring Sites	<input type="text"/> ?
Select Site ID	<input type="text"/>
Dependent Variables	<input type="text"/> <input type="button" value="Select"/>

Set Dependent Variable

Monitoring Sites

From the dropdown menu select the point feature class containing the monitoring site locations (dependent variable). Each row (point) must be a unique location, i.e. there must be **no spatial duplicates**. The spatial extent of the monitoring site feature class must be smaller than and within the spatial extent of the study area.

The point feature class attribute table must contain a text field with IDs for the monitoring sites and one or more numeric fields with monitored data.

Select Site ID

From the dropdown menu select the text field, which shows IDs of the monitoring sites. The IDs must be unique and each point must have a value (i.e. the ID must not be missing). The wizard will automatically rename this field *SiteID* and add integer IDs to improve performance. However, model diagnostics will show the text IDs.

Dependent Variables

Tick all fields that contain monitored data and that you would like to develop a model for. These fields will be used as the dependent variable in the statistical analysis. Individual models will be developed for each dependent variable, i.e. if you tick more than one field, the corresponding number of models will be developed. Click the button. The selected feature class and fields will be imported into the *LURdata* feature dataset. Fields containing dependent variables will be automatically renamed using the following schema: *dep\[Original name of numeric field\]*. Predictor variables containing the X coordinate and Y coordinate of each site will be automatically added and will be called *p_XCOORD* and *p_YCOORD*.

If this step is completed successfully, a green tick mark will appear and the selected variables will appear under Outcomes Added. The button will be activated. This completes the Outcomes step.

A warning message may appear, if the selected numeric fields for the dependent variable contain missing, zero or negative values. The user must decide whether this is acceptable or not. A minimum of **8 values** is required for the statistical analysis.

Step 3 - Predictors

In this step the predictor or independent variables of the regression analysis are specified.

Predictor variables can be derived from vector data and from raster data. From vector data predictor variables can be extracted based on circular buffers around the monitoring site point locations or based on the distance to the nearest feature. Since vector data can be polygons, lines or points, this results in six possible types of predictor variables. From raster data only the value of the raster cell that is spatially coincident with the monitoring site point can be extracted, adding one more possible type of predictor. Therefore, in total seven types of predictor variables can be extracted and entered into the statistical analysis. Each type of variable can produce multiple predictors, depending on additional settings such as the number of buffer distances, the number of categories within a feature class, or the aggregation/extraction method specified.

Build LUR

Predictors

Which Type of Predictor Variable would you like to add? ?

A. Polygon Area or Value within Buffer Add

B. Line Length or Value within Buffer Add

C. Point Count or Value within Buffer Add

D. Distance to and/or Value of nearest Polygon Add

E. Distance to and/or Value of nearest Line Add

F. Distance to and/or Value of nearest Point Add

G. Value of Raster cell Add

Predictors Added

Name	Type
p_XCOORD	Not applicable
p_YCOORD	Not applicable

Next > Cancel

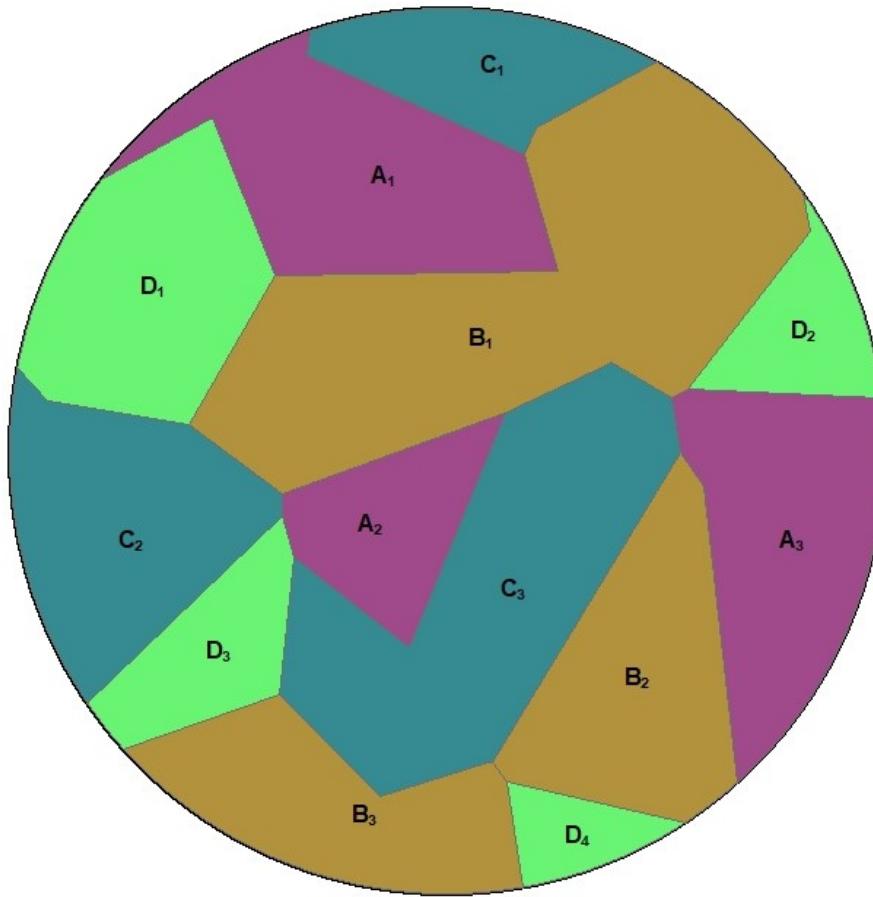
Ready

Buffer based Predictors

Polygon Area or Value within Buffer

For this type of variable a polygon feature class should be used, which has a spatial extent that is larger than: the study area + the largest buffer distance. The polygon feature class should not contain duplicates or invalid geometries (if uncertain about invalid geometries, run the Repair Geometries tool prior to running the wizard). The polygon feature class must contain a text field, which identifies a category for each polygon. If the feature class contains only one category, a dummy text field should be created with all rows set to the same value.

Polygon Area within Buffer

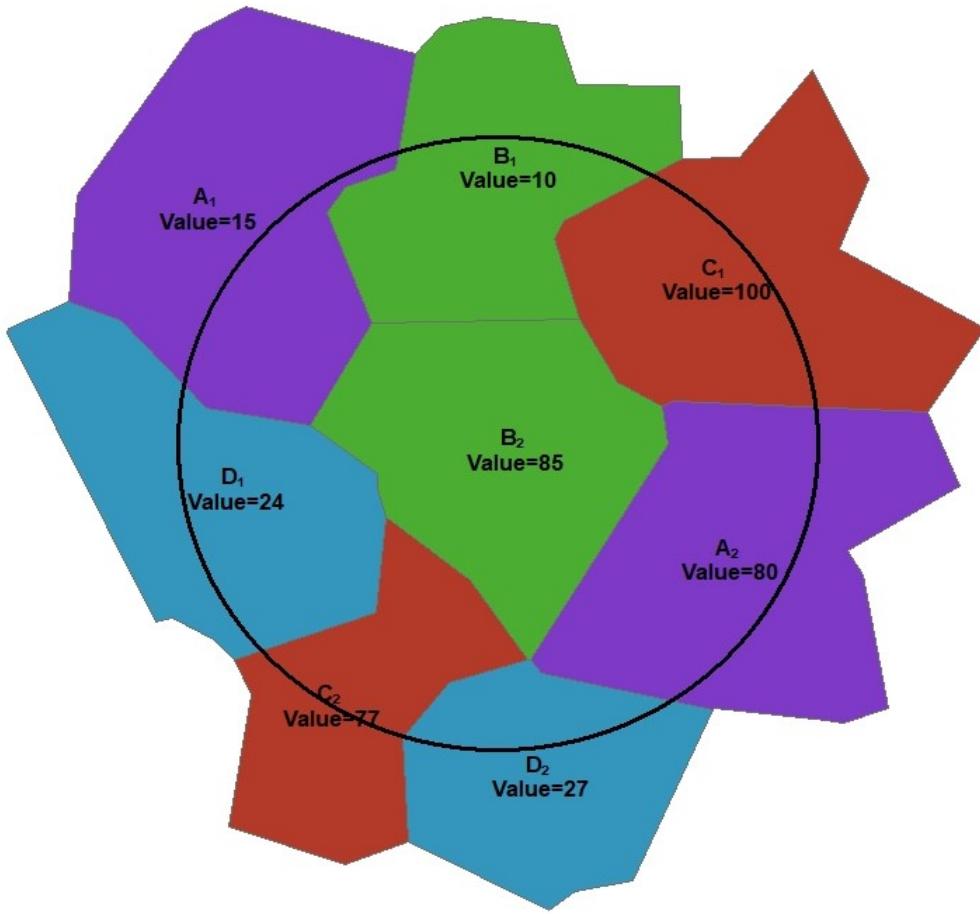


This example diagram is based on a polygon feature class with four categories (A,B,C,D). For a given buffer distance the wizard will calculate the total area (in the squared map unit of the projected coordinate system) of each category within the buffer, e.g.

- Total area of category A = Area of A₁ + Area of A₂ + Area A₃
- Total area of category B = Area of B₁ + Area of B₂ + Area B₃
- Total area of category C = Area of C₁ + Area of C₂ + Area C₃
- Total area of category D = Area of D₁ + Area of D₂ + Area D₃ + Area D₄

A real life example of this variable type would be a polygon feature class of land use. Each category would contain a different type of land use, for example residential, industrial, natural etc. Total land areas of each land use category within the circular buffer would be produced, e.g. in m² for the British National Grid.

Polygon Value within Buffer



This example diagram is based on a polygon feature class with four categories (A,B,C,D) and each polygon has a numeric value attribute ("Value"). For a given buffer distance the wizard will calculate the total area weighted value for each category within the buffer, e.g.

- Total area weighted value of category A = $((\text{Area of } A_1 \text{ inside buffer} \div \text{Total Area of } A_1) \times \text{Value of } A_1) + ((\text{Area of } A_2 \text{ inside buffer} \div \text{Total Area of } A_2) \times \text{Value of } A_2)$
- Total area weighted value of category B = $((\text{Area of } B_1 \text{ inside buffer} \div \text{Total Area of } B_1) \times \text{Value of } B_1) + ((\text{Area of } B_2 \text{ inside buffer} \div \text{Total Area of } B_2) \times \text{Value of } B_2)$
- Total area weighted value of category C = $((\text{Area of } C_1 \text{ inside buffer} \div \text{Total Area of } C_1) \times \text{Value of } C_1) + ((\text{Area of } C_2 \text{ inside buffer} \div \text{Total Area of } C_2) \times \text{Value of } C_2)$
- Total area weighted value of category D = $((\text{Area of } D_1 \text{ inside buffer} \div \text{Total Area of } D_1) \times \text{Value of } D_1) + ((\text{Area of } D_2 \text{ inside buffer} \div \text{Total Area of } D_2) \times \text{Value of } D_2)$

A real life example of this variable type would be a polygon feature class of population density.

Alternatively, the wizard can calculate the total sum of the product of the polygon area and the polygon value, e.g.

- Total sum of product of area and value of category A = $(\text{Area of } A_1 \text{ inside buffer} \times \text{Value of } A_1) + (\text{Area of } A_2 \text{ inside buffer} \times \text{Value of } A_2)$

- Total sum of product of area and value of category B = (Area of B₁ inside buffer × Value of B₁) + (Area of B₂ inside buffer × Value of B₂)
- Total sum of product of area and value of category C = (Area of C₁ inside buffer × Value of C₁) + (Area of C₂ inside buffer × Value of C₂)
- Total sum of product of area and value of category D = (Area of D₁ inside buffer × Value of D₁) + (Area of D₂ inside buffer × Value of D₂)

A real life example of this variable type would be a polygon feature class of area emission sources such as fugitive emissions from land use categories based on different estimated car parking densities. Another example is anthropogenic heat emissions from different residential land uses depending on housing characteristics and estimated energy use.

 Build LUR

Polygon Area or Value within Buffer

Set Variable Name	?						
Variable Name	<input type="text"/> Enter						
Set Buffer Sizes ?							
Buffer Distance	<input type="text" value="0"/> Add <input type="text"/> Remove Done						
Set Input Data ?							
Polygon Feature Class	<input type="text"/>						
Category Field	<input type="text"/>						
Aggregation Method							
<input checked="" type="radio"/> Total area <input type="radio"/> Area weighted value <input type="radio"/> Area * Value							
Value Field	<input type="text"/>						
Set Direction of Effect ?							
Define Direction of Effect	<table border="1"> <tr> <td>Variable Name</td> <td>Positive</td> <td>Negative</td> </tr> <tr> <td colspan="3"><input type="text"/></td> </tr> </table> Done	Variable Name	Positive	Negative	<input type="text"/>		
Variable Name	Positive	Negative					
<input type="text"/>							
< Back Next > Cancel							
Ready							

Set Variable Name

Set Variable Name	?
Variable Name	<input type="text"/>
<input type="button" value="Enter"/>	

Set Variable Name

Variable Name

Type in a name for the predictor variable to be created. This must be a unique name, i.e. the same name cannot be assigned to two or more different predictor variables. The name must have a length of at least 1 character and can have a maximum length of 20 characters (ISO basic Latin alphabet). The name cannot contain numbers, spaces or special characters. It is recommended to use a name that will help users to identify the input dataset that the predictor was derived from (e.g. use "landuse" rather than "PredictorOne"). Click the **Enter** button.

Name Schema for Polygon Area or Value within Buffer

Predictor variables extracted through this method will appear in the following name schema:

pA_[name entered by user]_[category name]_[buffer distance]_[aggregation method]

where:

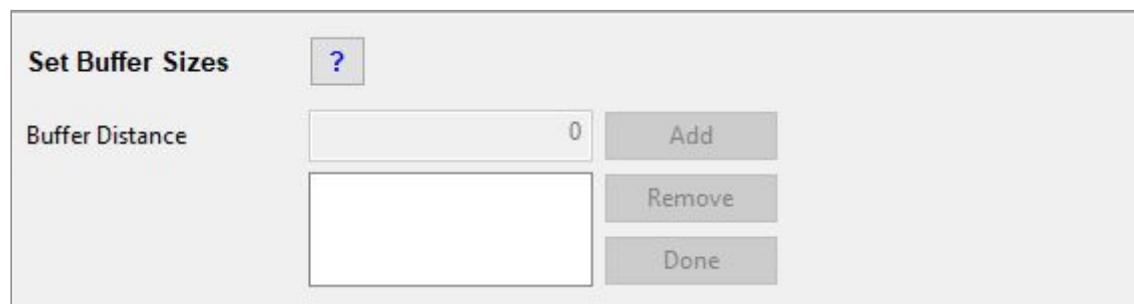
- **pA** - set automatically: p indicates that this is a predictor variable, A indicates the type of predictor variable. [Click here](#) to see a list of the possible types of predictor variables.
- **[name entered by user]** - set by user: the variable name entered by the user.
- **[category name]** - set automatically: the polygon feature class must contain a text field, which identifies a category for each polygon. This text field will be selected under **Set Input Data**. This part of the name schema identifies the category that the predictor variable belongs to. If the feature class contains only one category, a dummy text field should be created with all rows set to the same text string. This is the text string that would be shown in this part of the name.
- **[buffer distance]** - set automatically: the buffer distance used to extract this variable. Buffer distances will be entered under **Set Buffer Sizes**.
- **[aggregation method]** - set automatically: the method used to aggregate the extracted data:
 - *sum* = sum of polygon area
 - *wtv* = area weighted value
 - *mtv* = area * value

Examples:

pA\landusearea_residential_500_sum - This predictor variable was extracted using a land use polygon feature class. The feature class contained a number of land use categories and this predictor contains the total area of residential land use within a 500m buffer

pA\popdensweighted_dummy_1000_wtv - This predictor variable was extracted using a feature class of population density polygons. This feature class contains only one category, therefore a dummy text field was created and all rows were set to the string "dummy". The naming schema shows that this predictor variable contains area weighted values within a 1000m buffer.

Set Buffer Sizes



Set Buffer Sizes

Buffer Distance

Type in a buffer distance. The unit of the buffer distance is the same as the **map unit of the projected coordinate system**. Click the **Add** button. The buffer distance will be listed in the box. To add another buffer type in another buffer distance and click the **Add** button.

If a buffer distance is entered incorrectly, click on the incorrect distance to select it, then click the **Remove** button.

After all required buffer distances have been added, click the **Done** button. This will create a multiple ring buffer feature class in the *LURdata* feature dataset.

Set Input Data

Set Input Data	
Polygon Feature Class	<input type="text"/>
Category Field	<input type="text"/>
Aggregation Method	
<input checked="" type="radio"/> Total area	<input type="radio"/> Area weighted value
<input type="radio"/> Area * Value	
Value Field	<input type="text"/>

Set Input Data

Polygon Feature Class

From the dropdown menu select the polygon feature class from which you would like to extract data. The polygon feature class should have a spatial extent that is larger than: the study area + the largest buffer distance. The polygon feature class should not contain spatial duplicates or invalid geometries (if uncertain about invalid geometries, run the Check Geometry or Repair Geometry tool prior to running the wizard). The polygon feature class must contain a text field, which identifies a category for each polygon. If the feature class contains only one category, a dummy text field should be created with all rows set to the same text string. If the Area weighted value or Area * Value aggregation method will be used, the polygon feature class must also contain a numeric field.

Category Field

From the dropdown menu select the text field, which identifies the category of each polygon. If the feature class contains only one category, select a dummy text field in which all rows are set to the same text string.

Aggregation Method

Select the aggregation method to be used for this predictor variable.

- *Total area* - This will calculate the sum of all polygon areas within each buffer and category. [Click here](#) for further details.
- *Area weighted value* - This will calculate an area weighted value within each buffer and category. [Click here](#) for further details.
- *Area * Value* - This will multiply the area of each polygon with a user selected value field. [Click here](#) for further details.

Value Field

From the dropdown menu select the numeric field to be used in the Area weighted value or Area * Value aggregation method. If this field contains missing data, then polygons with missing values may be extracted in the intersect analysis. Please be aware that the Area weighted value and Area * Value aggregation methods will ignore rows with missing data and the calculated value will be based on the non-missing data only. After a field has been selected a green tick mark will appear.

Set Direction of Effect

Variable Name	Positive	Negative

Done

Set Direction of Effect

Define Direction of Effect

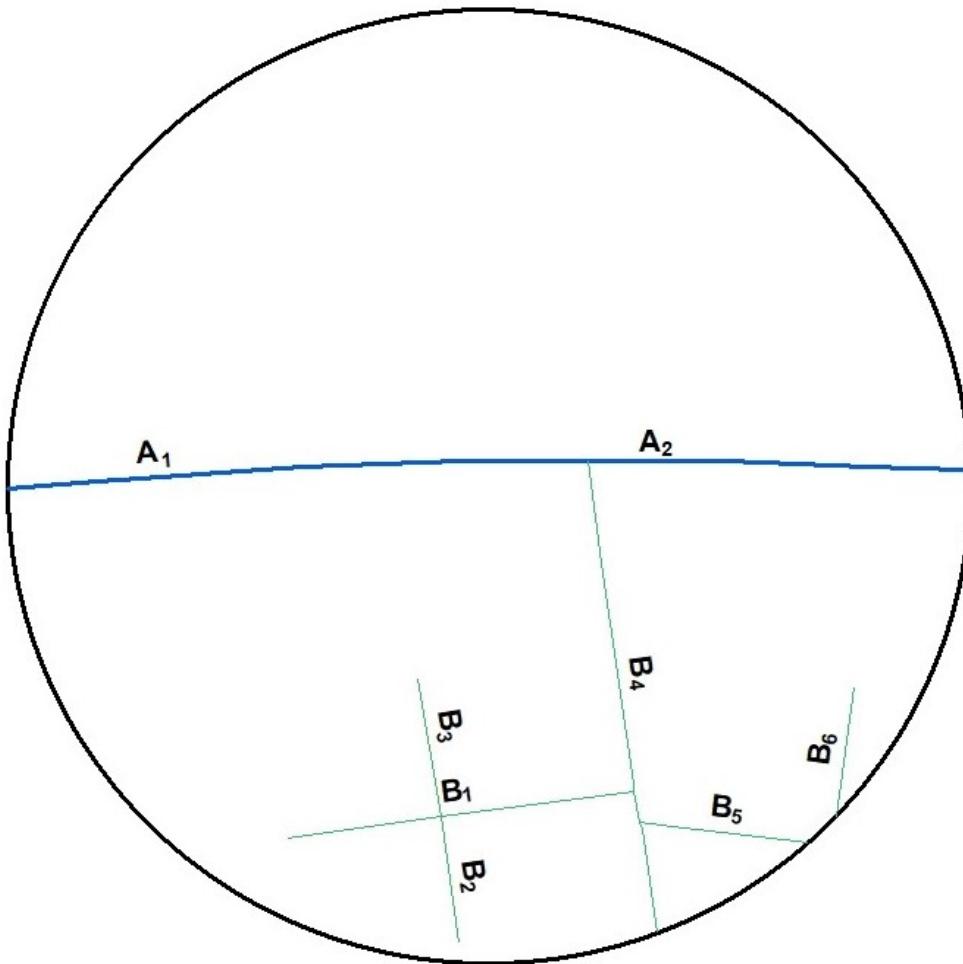
For each row in this box select whether the predictor variable is expected to have a positive or a negative direction of effect. The user has to make an *a priori* assumption for each predictor variable: a positive direction of effect is a predictor variable that will increase the value of the dependent variable, i.e. it is considered to be a source of the dependent variable and the beta coefficient is expected to be positive. A negative direction of effect is a predictor variable that will decrease the value of the dependent variable, i.e. it is considered to be a sink of the dependent variable and the beta coefficient is expected to be negative. These specifications will be used as model selection criteria in the statistical analysis; therefore, the user must consider carefully whether each predictor variable has a positive or a negative direction of effect. **Incorrect specifications will lead to incorrect LUR models!**

After all predictor variables in the list have been defined as either positive or negative, click the **Done** button. A green tick mark will appear and the **Next >** button will be activated. This completes this step. The newly created predictor variables will be listed in the Predictors Added box on the next page.

Line Length or Value within Buffer

For this type of variable a line feature class should be used, which has a spatial extent that is larger than: the study area + the largest buffer distance. The line feature class should not contain duplicates. The line feature class must contain a text field, which identifies a category for each line. If the feature class contains only one category, a dummy text field should be created with all rows set to the same value.

Line Length within Buffer

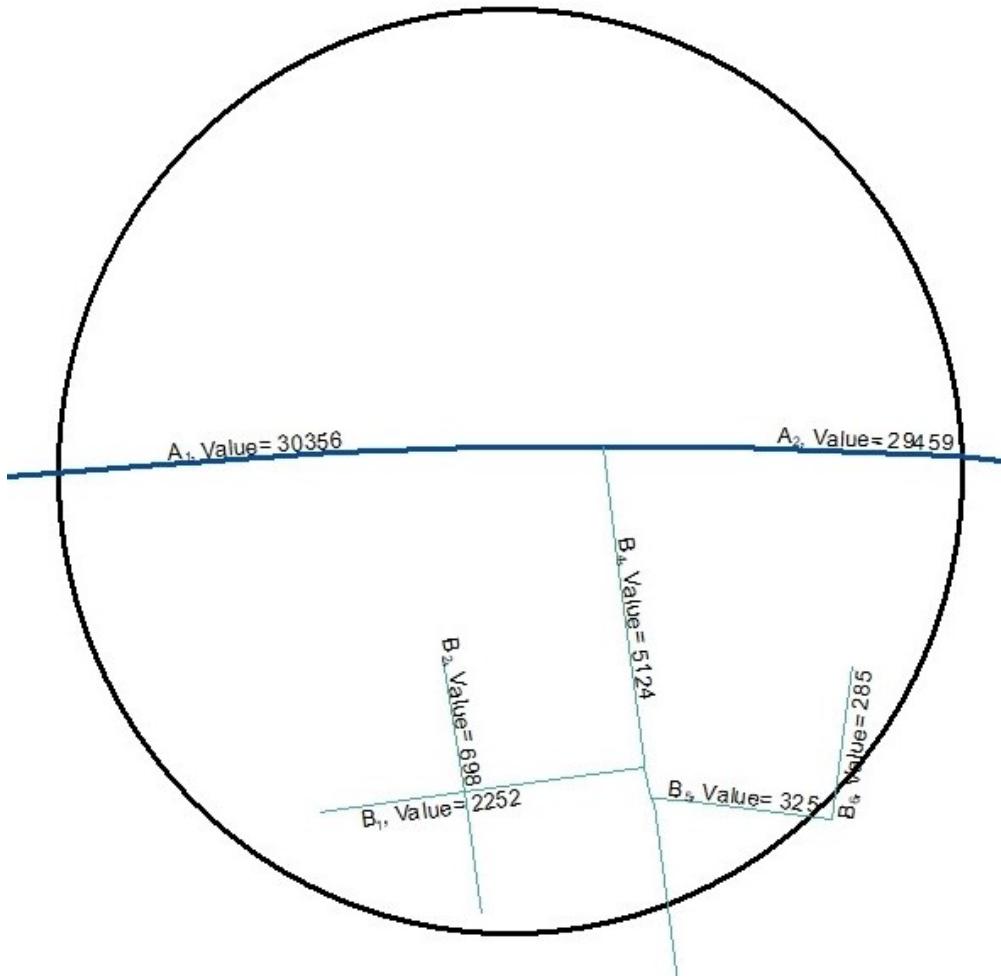


This example diagram is based on a line feature class with two categories (A,B). For a given buffer distance the wizard will calculate the total length (in the map unit of the projected coordinate system) of each category within the buffer, e.g.

- Total length of category A = Length of A₁ + Length of A₂
- Total length of category B = Length of B₁ + Length of B₂ + Length B₃ + Length B₄ + Length B₅ + Length B₆

A real life example of this variable type would be a line feature class of roads. Each category would contain a different type of road, for example motorway, local street etc. Total line lengths of each land use category within the circular buffer would be produced, e.g. in m for the British National Grid.

Line Value within Buffer



This example diagram is based on a line feature class with two categories (A,B) and each line has a numeric value. For a given buffer distance the wizard will calculate the total length weighted value for each category within the buffer, e.g.

- Total length weighted value of category A = $((\text{Length of } A_1 \text{ inside buffer} \div \text{Total Length of } A_1) \times \text{Value of } A_1) + ((\text{Length of } A_2 \text{ inside buffer} \div \text{Total Length of } A_2) \times \text{Value of } A_2)$
- Total length weighted value of category B = $((\text{Length of } B_1 \text{ inside buffer} \div \text{Total Length of } B_1) \times \text{Value of } B_1) + ((\text{Length of } B_2 \text{ inside buffer} \div \text{Total Length of } B_2) \times \text{Value of } B_2) + ((\text{Length of } B_3 \text{ inside buffer} \div \text{Total Length of } B_3) \times \text{Value of } B_3) + ((\text{Length of } B_4 \text{ inside buffer} \div \text{Total Length of } B_4) \times \text{Value of } B_4) + ((\text{Length of } B_5 \text{ inside buffer} \div \text{Total Length of } B_5) \times \text{Value of } B_5) + ((\text{Length of } B_6 \text{ inside buffer} \div \text{Total Length of } B_6) \times \text{Value of } B_6)$

A real life example of this variable type would be a line feature class of traffic counts.

Alternatively, the wizard can calculate the total sum of the product of the line length and the line value, e.g.

- Total sum of product of length and value of category A = $(\text{Length of } A_1 \text{ inside buffer} \times \text{Value of } A_1) + (\text{Length of } A_2 \text{ inside buffer} \times \text{Value of } A_2)$

- Total sum of product of length and value of category B = (Length of B₁ inside buffer × Value of B₁) + (Length of B₂ inside buffer × Value of B₂) + (Length of B₃ inside buffer × Value of B₃) + (Length of B₄ inside buffer × Value of B₄) + (Length of B₅ inside buffer × Value of B₅) + (Length of B₆ inside buffer × Value of B₆) +

A real life example of this variable type would be a line feature class of proxy emissions loadings represented by average vehicle-kilometres per day.

Build LUR

Line Length or Value within Buffer

Set Variable Name

Variable Name Enter

Set Buffer Sizes

Buffer Distance Add Done

Set Input Data

Line Feature Class

Category Field

Aggregation Method

Total length Length weighted value Length * Value

Value Field

Set Direction of Effect

Define Direction of Effect Variable Name Positive Negative Done

< Back Next > Cancel

Ready

Set Variable Name

Set Variable Name

Variable Name Enter

Set Variable Name

Variable Name

Type in a name for the predictor variable to be created. This must be a unique name, i.e. the same name cannot be assigned to two or more different predictor variables. The name must have a length of at least 1 character and can have a maximum length of 20 characters (ISO basic Latin alphabet). The name cannot contain numbers, spaces or special characters. It is recommended to use a name that will help users to identify the input dataset that the predictor was derived from (e.g. use "roads" rather than "PredictorOne"). Click the **Enter** button.

Name Schema for Line Length or Value within Buffer

Predictor variables extracted through this method will appear in the following name schema:

pB[name entered by user]*\[category name]*\[buffer distance]*\[aggregation method]*

where:

- *pA* - set automatically: *p* indicates that this is a predictor variable, *B* indicates the type of predictor variable. [Click here](#) to see a list of the possible types of predictor variables.
- *[name entered by user]* - set by user: the variable name entered by the user.
- *[category name]* - set automatically: the line feature class must contain a text field, which identifies a category for each line. This text field will be selected under **Set Input Data**. This part of the name schema identifies the category that the predictor variable belongs to. If the feature class contains only one category, a dummy text field should be created with all rows set to the same text string. This is the text string that would be shown in this part of the name.
- *[buffer distance]* - set automatically: the buffer distance used to extract this variable. Buffer distances will be entered under **Set Buffer Sizes**.
- *[aggregation method]* - set automatically: the method used to aggregate the extracted data:
 - *sum* = sum of line lengths
 - *wtv* = length weighted value
 - *mtv* = length * value

Examples:

pB\roadlenth\motorway_500\sum - This predictor variable was extracted using a line feature class of roads. The feature class contained a number of road categories and this predictor contains the total length of motorway within a 500m buffer

pB_roadlengthtraffic__major__1000__mtv - This predictor variable was extracted using a line feature class of roads with traffic counts. The naming schema shows that this predictor variable contains the length of major roads multiplied with the traffic count within a 1000m buffer.

Set Buffer Sizes

The screenshot shows a dialog box titled "Set Buffer Sizes". Inside the box, there is a label "Buffer Distance" next to an input field containing the value "0". To the right of the input field are three buttons: "Add", "Remove", and "Done". The "Add" button is currently highlighted with a blue border, indicating it is the active button.

Set Buffer Sizes

Buffer Distance

Type in a buffer distance. The unit of the buffer distance is the same as the **map unit of the projected coordinate system**. Click the **Add** button. The buffer distance will be listed in the box. To add another buffer type in another buffer distance and click the **Add** button.

If a buffer distance is entered incorrectly, click on the incorrect distance to select it, then click the **Remove** button.

After all required buffer distances have been added, click the **Done** button. This will create a multiple ring buffer feature class in the *LURdata* feature dataset.

Set Input Data

The screenshot shows a dialog box titled "Set Input Data". Inside the box, there are several input fields and options. At the top are two dropdown menus: "Line Feature Class" and "Category Field". Below these are three radio buttons under the heading "Aggregation Method": "Total length" (selected), "Length weighted value", and "Length * Value". At the bottom is another dropdown menu labeled "Value Field".

Set Input Data

Line Feature Class

From the dropdown menu select the line feature class from which you would like to extract data. The line feature class should have a spatial extent that is larger than the study area and the largest buffer distance combined. The line feature class must contain a text field, which identifies a category for each line. If the feature class contains only one category, a dummy text field should be created with all rows set to the same text string. If the Length weighted value or Length * Value aggregation method will be used, the line feature class must also contain a numeric field.

Category Field

From the dropdown menu select the text field, which identifies the category of each line. If the feature class contains only one category, select a dummy text field in which all rows are set to the same text string.

Aggregation Method

Select the aggregation method to be used for this predictor variable.

- *Total length* - This will calculate the sum of all line lengths within each buffer and category. [Click here](#) for further details.
- *Length weighted value* - This will calculate a length weighted value within each buffer and category. [Click here](#) for further details.
- *Length * Value* - This will multiply the length of each polygon with a user selected value field. [Click here](#) for further details.

Value Field

From the dropdown menu select the numeric field to be used in the Length weighted value or Length * Value aggregation method. If this field contains missing data, then lines with missing values may be extracted in the intersect analysis. Please be aware that the Length weighted value and Length * Value aggregation methods will ignore rows with missing data and the calculated value will be based on the non-missing data only. After a field has been selected a green tick mark will appear.

Set Direction of Effect

Set Direction of Effect		?		
Define Direction of Effect	Variable Name	Positive	Negative	Done

Set Direction of Effect

Define Direction of Effect

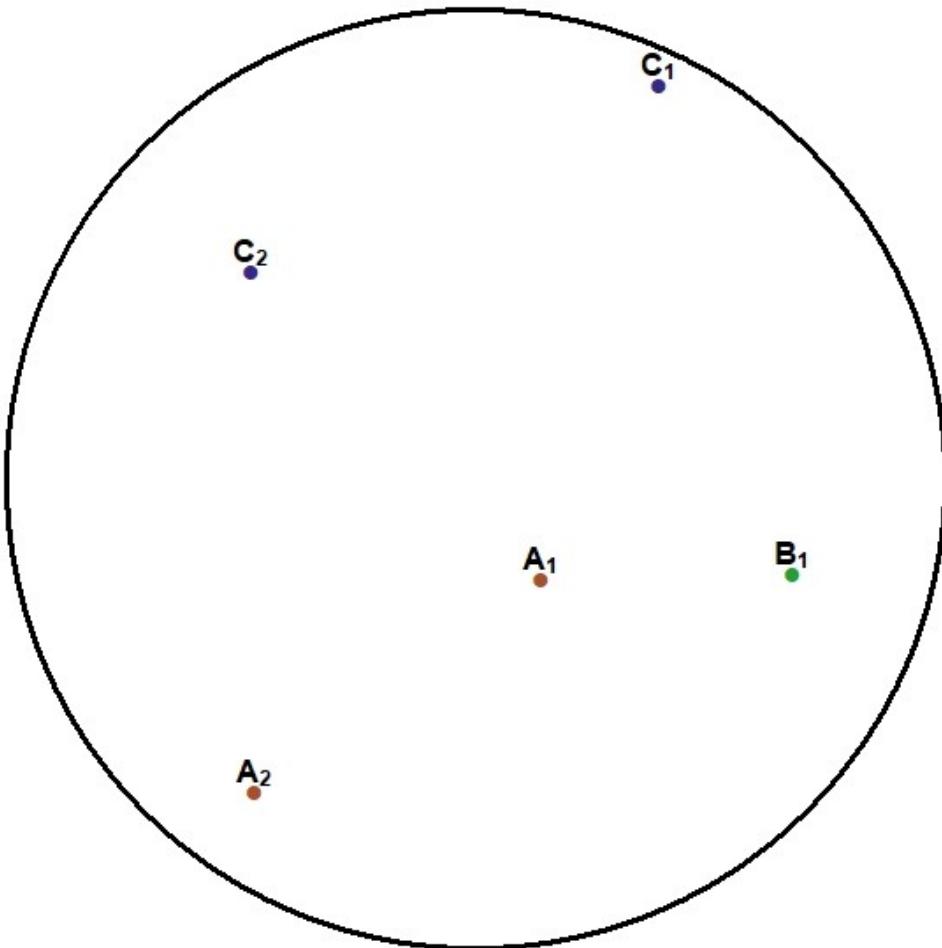
For each row in this box select whether the predictor variable is expected to have a positive or a negative direction of effect. The user has to make an *a priori* assumption for each predictor variable: a positive direction of effect is a predictor variable that will increase the value of the dependent variable, i.e. it is considered to be a source of the dependent variable and the beta coefficient is expected to be positive. A negative direction of effect is a predictor variable that will decrease the value of the dependent variable, i.e. it is considered to be a sink of the dependent variable and the beta coefficient is expected to be negative. These specifications will be used as model selection criteria in the statistical analysis; therefore, the user must consider carefully whether each predictor variable has a positive or a negative direction of effect. **Incorrect specifications will lead to incorrect LUR models!**

After all predictor variables in the list have been defined as either positive or negative, click the **Done** button. A green tick mark will appear and the **Next >** button will be activated. This completes this step. The newly created predictor variables will be listed in the Predictors Added box on the next page.

Point Count or Value within Buffer

For this type of variable a point feature class should be used, which has a spatial extent that is larger than: the study area + the largest buffer distance. The point feature class should not contain duplicates. The point feature class must contain a text field, which identifies a category for each point. If the feature class contains only one category, a dummy text field should be created with all rows set to the same value.

Point Count within Buffer

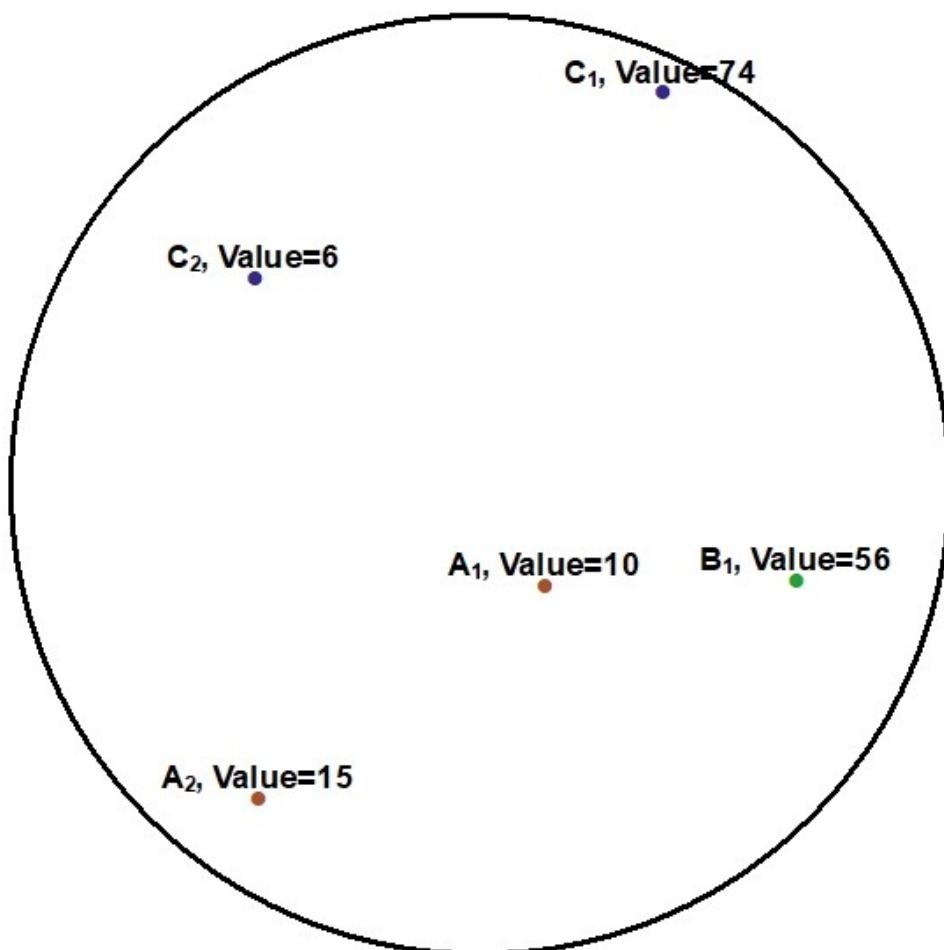


This example diagram is based on a point feature class with three categories (A,B,C). For a given buffer distance the wizard will count the number of points belonging to each category within the buffer, e.g.

- Total count of category A = {A₁, A₂}
- Total count of category B = {B₁ }
- Total count of category C = {C₁, C₂}

A real life example of this variable type would be a point feature class of trees. Each category would contain a different tree species, for example *Quercus robur*, *Fagus sylvatica*, *Cornus sanguinea* etc. The count would therefore be the number of individuals of each species within the buffer. Another example would be the count of particular stacks (chimneys) used as a proxy of emission rates.

Point Value within Buffer



This example diagram is based on a point feature class with three categories (A,B,C) and each point has a numeric value. For a given buffer distance the wizard will calculate the sum of values for each category within the buffer, e.g.

- Sum of values of category A = Value of A₁ + Value of A₂
- Sum of values of category B = Value of B₁
- Sum of values of category C = Value of C₁ + Value of C₂

A real life example of this variable type would be a point feature class of chimney stacks with different emission rates (e.g. grammes of NOx per hour).

Alternatively, the wizard can calculate the mean or median of the values, e.g.

- Mean of values of category A = (Value of A₁ + Value of A₂) ÷ Number of points within buffer belonging to category A
- Mean of values of category B = Value of B₁ ÷ Number of points within buffer belonging to category B
- Mean of values of category C = (Value of C₁ + Value of C₂) ÷ Number of points within buffer belonging to category C₂

A real life example of this variable type would be tree height.

Build LUR

Point Count or Value within Buffer

Set Variable Name ?

Variable Name Enter

Set Buffer Sizes ?

Buffer Distance Add Done

Set Input Data ?

Point Feature Class

Category Field

Aggregation Method

Point count Sum of values Mean of values Median of values

Value Field

Set Direction of Effect ?

Define Direction of Effect Positive Negative

< Back

Ready

Set Variable Name

Set Variable Name ?

Variable Name Enter

Set Variable Name

Variable Name

Type in a name for the predictor variable to be created. This must be a unique name, i.e. the same name cannot be assigned to two or more different predictor variables. The name must have a length of at least 1 character and can have a maximum length of 20

characters (ISO basic Latin alphabet). The name cannot contain numbers, spaces or special characters. It is recommended to use a name that will help users to identify the input dataset that the predictor was derived from (e.g. use "chimneys" rather than "PredictorOne"). Click the **Enter** button.

Name Schema for Point Count or Value within Buffer

Predictor variables extracted through this method will appear in the following name schema:

pC[name entered by user]*[category name]*[buffer distance]*[aggregation method]*

where:

- **pC** - set automatically: p indicates that this is a predictor variable, C indicates the type of predictor variable. [Click here](#) to see a list of the possible types of predictor variables.
- **[name entered by user]** - set by user: the variable name entered by the user.
- **[category name]** - set automatically: the point feature class must contain a text field, which identifies a category for each point. This text field will be selected under **Set Input Data**. This part of the name schema identifies the category that the predictor variable belongs to. If the feature class contains only one category, a dummy text field should be created with all rows set to the same text string. This is the text string that would be shown in this part of the name.
- **[buffer distance]** - set automatically: the buffer distance used to extract this variable. Buffer distances will be entered under **Set Buffer Sizes**.
- **[aggregation method]** - set automatically: the method used to aggregate the extracted data:
 - *num* = the number of points within the buffer
 - *sum* = the sum of point values within the buffer
 - *avg* = the mean of the point values
 - *med* = the median of the point values

Examples:

pC\chimneycount_industrial_500_num - This predictor variable was extracted using a point feature class of chimney stacks. The feature class contained a number of building categories and this predictor contains the number of industrial chimney stacks within a 500m buffer

pC\emissionmedian_dummy_1000_med - This predictor variable was extracted using a point feature class of chimney stacks with emission rates. This feature class contains only one category, therefore a dummy text field was created and all rows were set to the string "dummy". The naming schema shows that this predictor variable contains the median emission rate from all chimney stacks within a 1000m buffer.

Set Buffer Sizes

The dialog box has a title bar 'Set Buffer Sizes' with a question mark icon. Below it is a 'Buffer Distance' input field containing '0'. To its right are three buttons: 'Add', 'Remove', and 'Done'. A large empty rectangular area is below the input field.

Set Buffer Sizes

Buffer Distance

Type in a buffer distance. The unit of the buffer distance is the same as the **map unit of the projected coordinate system**. Click the **Add** button. The buffer distance will be listed in the box. To add another buffer type in another buffer distance and click the **Add** button.

If a buffer distance is entered incorrectly, click on the incorrect distance to select it, then click the **Remove** button.

After all required buffer distances have been added, click the **Done** button. This will create a multiple ring buffer feature class in the *LURdata* feature dataset.

Set Input Data

The dialog box has a title bar 'Set Input Data' with a question mark icon. It contains four sections: 'Point Feature Class' (dropdown menu), 'Category Field' (dropdown menu), 'Aggregation Method' (radio buttons for 'Point count', 'Sum of values', 'Mean of values', and 'Median of values'), and 'Value Field' (dropdown menu).

Set Input Data

Point Feature Class

From the dropdown menu select the point feature class from which you would like to extract data. The point feature class should have a spatial extent that is larger than the study area and the largest buffer distance combined. The point feature class must contain a text field, which identifies a category for each point. If the feature class contains only one category, a dummy text field should be created with all rows set to the same text string. If the Sum of values, Mean of values or Median of values aggregation method will be used, the point feature class must also contain a numeric field.

Category Field

From the dropdown menu select the text field, which identifies the category of each point. If the feature class contains only one category, select a dummy text field in which all rows are set to the same text string.

Aggregation Method

Select the aggregation method to be used for this predictor variable.

- *Point count* - This will count the points within each buffer and category. [Click here](#) for further details.
- *Sum of values* - This will calculate the sum of the values within each buffer and category. [Click here](#) for further details.
- *Mean of values* - This will calculate the mean of the values within each buffer and category. [Click here](#) for further details.
- *Median of values* - This will calculate the median of the values within each buffer and category. [Click here](#) for further details.

Value Field

From the dropdown menu select the numeric field to be used in the Sum of values, Mean of values or Median of values aggregation method. If this field contains missing data, then points with missing values may be extracted in the intersect analysis. Please be aware that the Sum of values, Mean of values and Median of values aggregation methods will ignore rows with missing data and the calculated value will be based on the non-missing data only. After a field has been selected a green tick mark will appear.

Set Direction of Effect

Set Direction of Effect		?		
Define Direction of Effect	Variable Name	Positive	Negative	Done

Set Direction of Effect

Define Direction of Effect

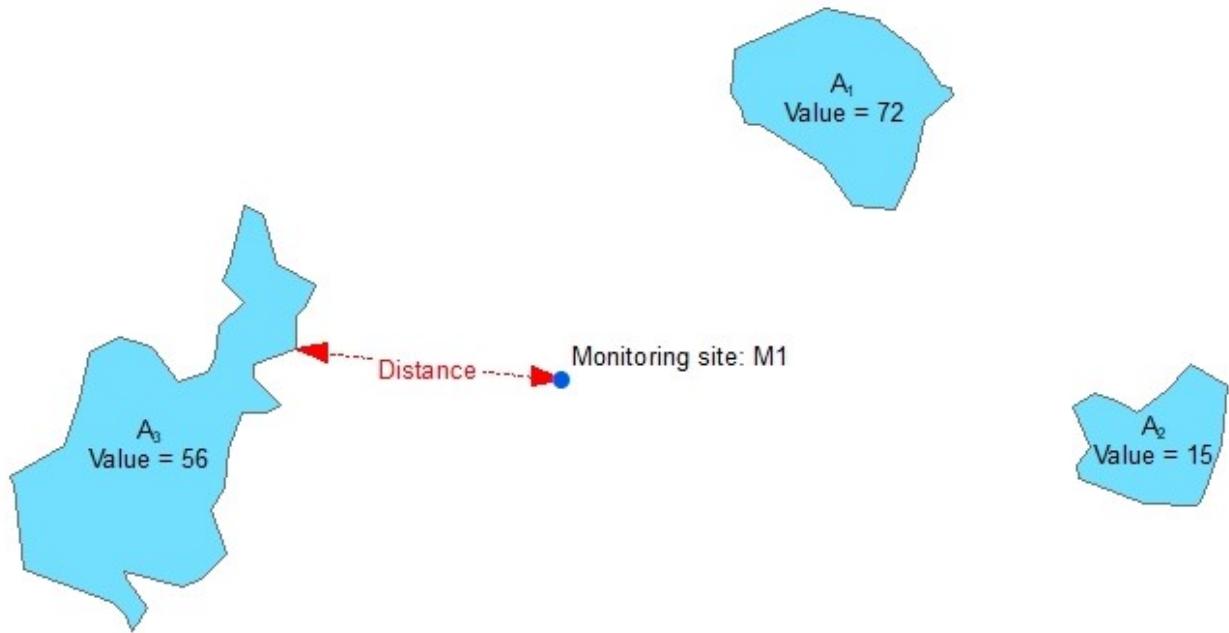
For each row in this box select whether the predictor variable is expected to have a positive or a negative direction of effect. The user has to make an *a priori* assumption for each predictor variable: a positive direction of effect is a predictor variable that will increase the value of the dependent variable, i.e. it is considered to be a source of the dependent variable and the beta coefficient is expected to be positive. A negative direction of effect is a predictor variable that will decrease the value of the dependent variable, i.e. it is considered to be a sink of the dependent variable and the beta coefficient is expected to be negative. These specifications will be used as model selection criteria in the statistical analysis; therefore, the user must consider carefully whether each predictor variable has a positive or a negative direction of effect. **Incorrect specifications will lead to incorrect LUR models!**

After all predictor variables in the list have been defined as either positive or negative, click the **Done** button. A green tick mark will appear and the **Next >** button will be activated. This completes this step. The newly created predictor variables will be listed in the Predictors Added box on the next page.

Distance based Predictors

Distance to and/or Value of nearest Polygon

For this type of variable a polygon feature class should be used, which ideally has a spatial extent that is larger than the study area. The polygon feature class must not contain spatial duplicates or invalid geometries (if uncertain about invalid geometries, run the Repair Geometries tool prior to running the wizard).



This example diagram shows a feature class of non-contiguous polygons with different values for each feature. For each each point feature representing a monitoring site the wizard will identify the nearest polygon and calculate one or more of the following options:

- Distance = The distance to the nearest polygon edge (in the map unit of the projected coordinate system)
- Inverse distance = $1 \div$ distance to the nearest polygon edge
- Inverse distance squared = $1 \div (\text{distance to the nearest polygon edge})^2$
- Value = The value of the nearest polygon
- Value * Distance = The value of the nearest polygon \times the distance to the nearest polygon edge
- Value * Inverse distance = The value of the nearest polygon $\times (1 \div \text{distance to the nearest polygon edge})$
- Value * Inverse distance squared = The value of the nearest polygon $\times (1 \div (\text{distance to the nearest polygon edge})^2)$

A real life example of this variable type would be proximity to water bodies with the potential to reduce air temperatures monitored at weather stations or the impact of fugitive emission sources from industrial sites on air quality. Inverse squared distance values are useful to represent the importance of distance, i.e. to give greater importance to nearby polygon features compared with those further away. A Value attribute field might be useful if the size of the feature is important, e.g. livestock densities on agricultural land parcels in the case of ambient ammonia concentrations.

If the monitoring site is located on top of a polygon (i.e. the distance is zero) the Inverse distance, Inverse distance squared, Value * Inverse Distance, and Value * Inverse distance squared options will produce a division by zero error and the result for the feature will be set to **missing**. The Distance and Value * Distance options will produce a

result of **zero**. Therefore, the user should carefully inspect the data prior to using these options.

Build LUR

Distance to and/or value of nearest Polygon

Set Variable Name ?

Variable Name Enter

Set Method ?

Data to be extracted Distance
 Inverse distance
 Inverse distance squared
 Value
 Value * Distance
 Value * Inverse distance
 Value * Inverse distance squared

Select

Set Input Data ?

Polygon Feature Class

Value Field(s) Select

Set Direction of Effect ?

Define Direction of Effect Variable Name Positive Negative Done

< Back Next > Cancel

Ready

Set Variable Name

Set Variable Name ?

Variable Name Enter

Set Variable Name

Variable Name

Type in a name for the predictor variable to be created. This must be a unique name, i.e. the same name cannot be assigned to two or more different predictor variables. The name must have a length of at least 1 character and can have a maximum length of 20 characters (ISO basic Latin alphabet). The name cannot contain numbers, spaces or special characters. It is recommended to use a name that will help users to identify the input dataset that the predictor was derived from (e.g. use "forests" rather than "PredictorOne"). Click the **Enter** button.

Name Schema for Distance to and/or value of nearest Polygon

Predictor variables extracted through this method will appear in the following name schema:

*pD *[name entered by user]* *[name of value field or none]* _\ *[distance method]**

where:

- *pD* - set automatically: *p* indicates that this is a predictor variable, *D* indicates the type of predictor variable. [Click here](#) to see a list of the possible types of predictor variables.
- *[name entered by user]* - set by user: the variable name entered by the user.
- *[name of value field or none]* - set automatically: if only the distance, inverse distance or inverse distance squared is extracted, then this part of the name schema will be set to *none*. If the methods selected under **Set Method** include Value, Value * Distance, Value * Inverse distance or Value * Inverse distance squared, then this part of the name schema will be set to the name of the value field selected under **Set Input Data**.
- *[distance method]* - set automatically: the distance method used to extract this variable. Distance methods will be set under **Set Method** and are coded as follows:

Distance method	Code
Distance	dist
Inverse distance	invd
Inverse distance squared	invsq
Value	val
Value * Distance	valdist
Value * Inverse distance	valinvd
Value * Inverse distance squared	valinvsq

Examples:

pD\forest\None\invd - This predictor variable was extracted using a polygon feature class of forests. The naming schema shows that this predictor variable contains the inverse distance to the nearest forest polygon.

pD\forestfire\emission\valinvsq - This predictor variable was extracted using a polygon feature class of forest fires. Each polygon has an emission value and the naming schema shows that this predictor variable contains the inverse squared distance to the nearest forest fire polygon multiplied with the emission value.

Set Method



Set Method

Data to be extracted

Select one or more methods for the data extraction, then click the **Select** button.

The methods are defined as:

- Distance = The distance to the nearest polygon edge (in the map unit of the projected coordinate system)
- Inverse distance = $1 \div$ distance to the nearest polygon edge
- Inverse distance squared = $1 \div (\text{distance to the nearest polygon edge})^2$
- Value = The value of the nearest polygon
- Value * Distance = The value of the nearest polygon \times the distance to the nearest polygon edge
- Value * Inverse distance = The value of the nearest polygon $\times (1 \div \text{distance to the nearest polygon edge})$
- Value * Inverse distance squared = The value of the nearest polygon $\times (1 \div (\text{distance to the nearest polygon edge})^2)$

[Click here](#) for further details.

Set Input Data

Set Input Data	?
Polygon Feature Class	<input type="button" value="Select"/>
Value Field(s)	<input type="button" value="Select"/>

Set Input Data

Polygon Feature Class

From the dropdown menu select the polygon feature class from which you would like to extract data. Ideally, the polygon feature class should have a spatial extent that is larger than the study area. The polygon feature class must not contain spatial duplicates or invalid geometries (if uncertain about invalid geometries, run the Check Geometry or Repair Geometry tool prior to running the wizard). If the Value, Value \times Distance, Value \times Inverse distance or Value \times Inverse distance squared method will be used, the polygon feature class must contain one or more numeric attribute fields.

Value Field(s)

Select one or more fields to be used for the Value, Value \times Distance, Value \times Inverse distance or Value \times Inverse distance squared methods. Please be aware that if the selected value field contains missing data, then the predictor variable will contain missing data, which may cause problems in the statistical analysis.

Set Direction of Effect

Set Direction of Effect	?				
Define Direction of Effect	<table border="1"><tr><td>Variable Name</td><td>Positive</td><td>Negative</td><td>Done</td></tr></table>	Variable Name	Positive	Negative	Done
Variable Name	Positive	Negative	Done		

Set Direction of Effect

Define Direction of Effect

For each row in this box select whether the predictor variable is expected to have a positive or a negative direction of effect. The user has to make an *a priori* assumption for each predictor variable: a positive direction of effect is a predictor variable that will increase the value of the dependent variable, i.e. it is considered to be a source of the dependent variable and the beta coefficient is expected to be positive. A negative direction of effect is a predictor variable that will decrease the value of the dependent variable, i.e. it is considered to be a sink of the dependent variable and the beta coefficient is expected to be negative. These specifications will be used as model selection criteria in the statistical analysis; therefore, the user must consider carefully whether each predictor variable has a positive or a negative direction of effect. **Incorrect specifications will lead to incorrect LUR models!**

For example, the distance to a polygon that will increase the dependent variable (i.e. a source polygon) is assumed to have a negative direction of effect (i.e. it is expected to have a negative coefficient), because as distance increases the value of the predictor variable increases, while the actual effect of the polygon decreases. Conversely, the inverse distance and inverse distance squared to a polygon that will increase the dependent variable is assumed to have a positive direction of effect, because as distance increases the calculated value (i.e. $1/\text{distance}$) of the predictor variable becomes smaller, as does the effect of the polygon.

After all predictor variables in the list have been defined as either positive or negative, click the **Done** button. A green tick mark will appear and the **Next >** button will be activated. This completes the Distance to and/or value of nearest Polygon step. The newly created predictor variables will be listed in the Predictors Added box on the next page.

Distance to and/or Value of nearest Line

For this type of variable a line feature class should be used, which ideally has a spatial extent that is larger than the study area. The line feature class must not contain spatial duplicates.



This example diagram shows a line feature class with different values for each feature. For each point feature representing a monitoring site location the wizard will identify the nearest line and calculate one or more of the following options:

- Distance = The distance to the nearest line (in the map unit of the projected coordinate system)
- Inverse distance = $1 \div$ distance to the nearest line
- Inverse distance squared = $1 \div (\text{distance to the nearest line})^2$
- Value = The value of the nearest line
- Value * Distance = The value of the nearest line \times the distance to the nearest line
- Value * Inverse distance = The value of the nearest line $\times (1 \div \text{distance to the nearest line})$
- Value * Inverse distance squared = The value of the nearest line $\times (1 \div (\text{distance to the nearest line})^2)$

A real life example of this variable type would be proximity to the nearest road feature to represent the potential for higher ambient air pollutant concentrations due to vehicular emissions or proximity to the nearest river to represent the potential for lower air temperatures at nearby weather stations. Inverse squared distance values are useful to represent the importance of distance, i.e. to give greater importance to nearby line

features compared with those further away. A Value attribute field might be useful if the size of the feature is important, e.g. roads with an attribute representing traffic volume.

If the monitoring site is located on top of a line (i.e. the distance is zero) the Inverse distance, Inverse distance squared, Value * Inverse Distance, and Value * Inverse distance squared options will produce a division by zero error and the result for the feature will be set to **missing**. The Distance and Value * Distance options will produce a result of **zero**. Therefore, the user should carefully inspect the data prior to using these options.

Build LUR

Distance to and/or value of nearest Line

Set Variable Name ?

Variable Name Enter

Set Method ?

Data to be extracted Distance
 Inverse distance
 Inverse distance squared
 Value
 Value * Distance
 Value * Inverse distance
 Value * Inverse distance squared

Select

Set Input Data ?

Line Feature Class

Value Field(s) Select

Set Direction of Effect ?

Define Direction of Effect Variable Name Positive Negative Done

< Back Next > Cancel

Ready

Set Variable Name

Set Variable Name	?
Variable Name	<input type="text"/>
<input type="button" value="Enter"/>	

Set Variable Name

Variable Name

Type in a name for the predictor variable to be created. This must be a unique name, i.e. the same name cannot be assigned to two or more different predictor variables. The name must have a length of at least 1 character and can have a maximum length of 20 characters (ISO basic Latin alphabet). The name cannot contain numbers, spaces or special characters. It is recommended to use a name that will help users to identify the input dataset that the predictor was derived from (e.g. use "RoadsDistance" rather than "PredictorOne"). Click the **Enter** button.

Name Schema for Distance to and/or value of nearest Line

Predictor variables extracted through this method will appear in the following name schema:

pE[name entered by user]*[name of value field or none]_[distance method]*

where:

- **pE** - set automatically: *p* indicates that this is a predictor variable, *E* indicates the type of predictor variable. [Click here](#) to see a list of the possible types of predictor variables.
- **[name entered by user]** - set by user: the variable name entered by the user.
- **[name of value field or none]** - set automatically: if only the distance, inverse distance or inverse distance squared is extracted, then this part of the name schema will be set to *none*. If the methods selected under **Set Method** include Value, Value * Distance, Value * Inverse distance or Value * Inverse distance squared, then this part of the name schema will be set to the name of the value field selected under **Set Input Data**.
- **[distance method]** - set automatically:: the distance method used to extract this variable. Distance methods will be set under **Set Method** and are coded as follows:

Distance method	Code
Distance	dist
Inverse distance	invd

Inverse distance squared	invsq
Value	val
Value * Distance	valdist
Value * Inverse distance	valinvd
Value * Inverse distance squared	valinvsq

Examples:

pE\roads\none\invd - This predictor variable was extracted using a line feature class of roads. The naming schema shows that this predictor variable contains the inverse distance to the nearest road line.

pE\motorwaytraffic\hgv\valinvsq - This predictor variable was extracted using a line feature class of motorways. Each line has an associated count value for heavy goods vehicles (hgv) and the naming schema shows that this predictor variable contains the inverse squared distance to the nearest motorway multiplied by the number of heavy goods vehicles on that motorway.

Set Method

Set Method
?

Data to be extracted

Distance
 Inverse distance
 Inverse distance squared
 Value
 Value * Distance
 Value * Inverse distance
 Value * Inverse distance squared

Select

Set Method

Data to be extracted

Select one or more methods for the data extraction, then click the **Select** button.

The methods are defined as:

- Distance = The distance to the nearest line (in the unit of the projected coordinate system)
- Inverse distance = $1 \div$ distance to the nearest line

- Inverse distance squared = $1 \div (\text{distance to the nearest line})^2$
- Value = The value of the nearest line
- Value * Distance = The value of the nearest line \times the distance to the nearest line
- Value * Inverse distance = The value of the nearest line $\times (1 \div \text{distance to the nearest line})$
- Value * Inverse distance squared = The value of the nearest line $\times (1 \div (\text{distance to the nearest line})^2)$

[Click here for further details.](#)

Set Input Data

The screenshot shows a dialog box titled "Set Input Data". At the top right is a question mark icon. Below it are two input fields. The first field is labeled "Line Feature Class" and contains a dropdown menu with a downward arrow. The second field is labeled "Value Field(s)" and contains a rectangular input area with a "Select" button to its right.

Set Input Data

Line Feature Class

From the dropdown menu select the line feature class from which you would like to extract data. Ideally, the line feature class should have a spatial extent that is larger than the study area. The line feature class must not contain spatial duplicates. If the Value, Value \times Distance, Value \times Inverse distance or Value \times Inverse distance squared method will be used, the line feature class must contain one or more numeric fields.

Value Field(s)

Select one or more fields to be used for the Value, Value \times Distance, Value \times Inverse distance or Value \times Inverse distance squared methods. Please be aware that if the selected value field contains missing data, then the predictor variable will contain missing data, which may cause problems in the statistical analysis.

Set Direction of Effect

Set Direction of Effect		?	
Define Direction of Effect		Variable Name	Positive Negative
		Done	

Set Direction of Effect

Define Direction of Effect

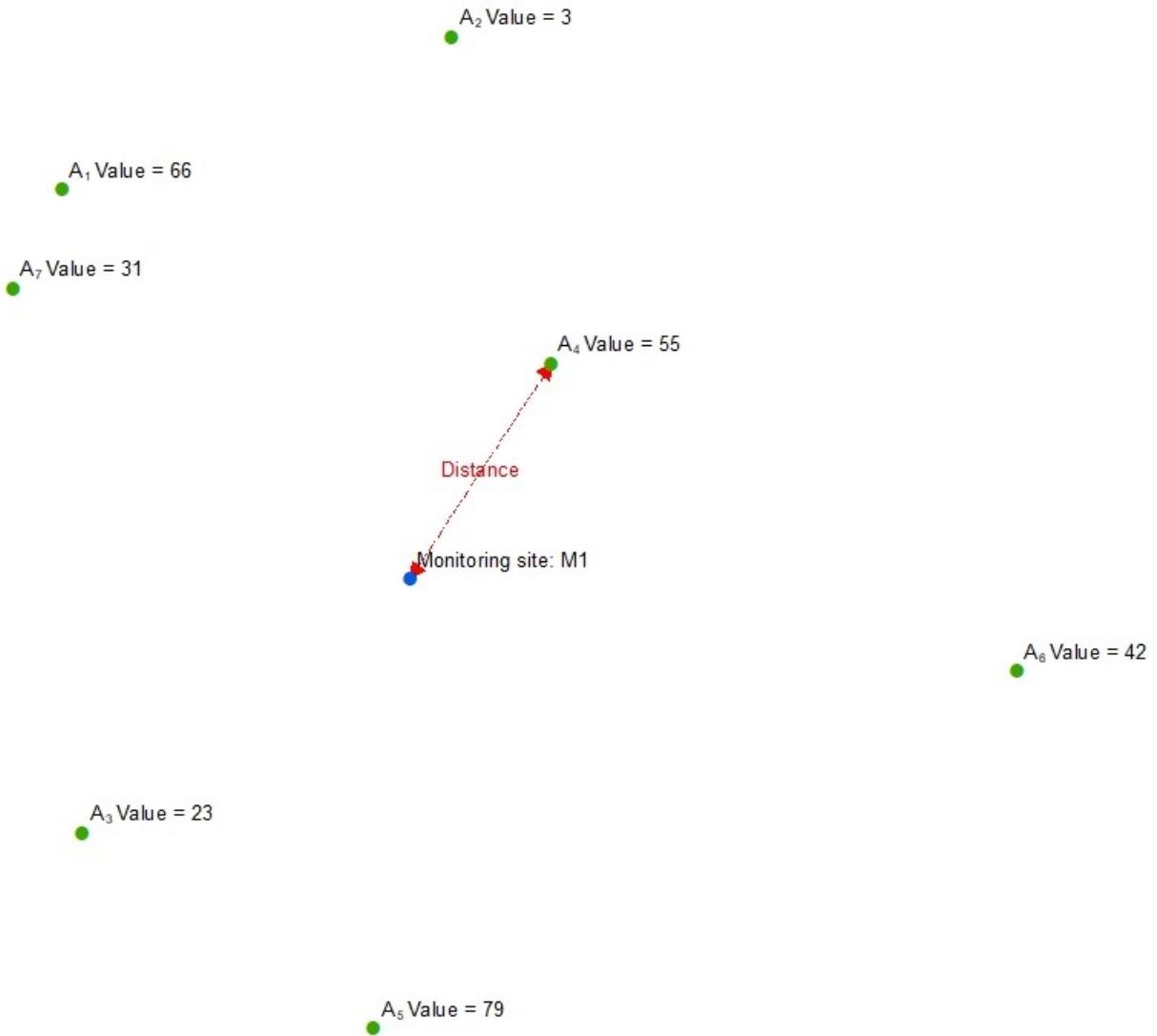
For each row in this box select whether the predictor variable is expected to have a positive or a negative direction of effect. The user has to make an *a priori* assumption for each predictor variable: a positive direction of effect is a predictor variable that will increase the value of the dependent variable, i.e. it is considered to be a source of the dependent variable and the beta coefficient is expected to be positive. A negative direction of effect is a predictor variable that will decrease the value of the dependent variable, i.e. it is considered to be a sink of the dependent variable and the beta coefficient is expected to be negative. These specifications will be used as model selection criteria in the statistical analysis; therefore, the user must consider carefully whether each predictor variable has a positive or a negative direction of effect. **Incorrect specifications will lead to incorrect LUR models!**

For example, the distance to a line that will increase the dependent variable (i.e. a source line) is assumed to have a negative direction of effect (i.e. it is expected to have a negative coefficient), because as distance increases the value of the predictor variable increases, while the actual effect of the line decreases. Conversely, the inverse distance and inverse distance squared to a line that will increase the dependent variable is assumed to have a positive direction of effect, because as distance increases the calculated value (i.e. $1/\text{distance}$) of the predictor variable becomes smaller, as does the effect of the line.

After all predictor variables in the list have been defined as either positive or negative, click the **Done** button. A green tick mark will appear and the **Next >** button will be activated. This completes the Distance to and/or value of nearest Line step. The newly created predictor variables will be listed in the Predictors Added box on the next page.

Distance to and/or Value of nearest Point

For this type of variable a point feature class should be used, which ideally has a spatial extent that is larger than the study area. The point feature class must not contain spatial duplicates.



This example diagram shows a point feature class with different values for each feature. For each monitoring site the wizard will identify the nearest point and calculate one or more of the following options:

- Distance = The distance to the nearest point (in the map unit of the projected coordinate system)
- Inverse distance = $1 \div$ distance to the nearest point
- Inverse distance squared = $1 \div (\text{distance to the nearest point})^2$
- Value = The value of the nearest point
- Value * Distance = The value of the nearest point \times the distance to the nearest point
- Value * Inverse distance = The value of the nearest point $\times (1 \div \text{distance to the nearest point})$
- Value * Inverse distance squared = The value of the nearest point $\times (1 \div (\text{distance to the nearest point})^2)$

A real life example of this variable type would be proximity to the nearest point feature representing a chimney stack. In this case closer distances are more likely to result in higher pollutant concentrations. Inverse squared distance values are useful to represent the importance of distance, i.e. to give greater importance to nearby point features.

compared with those further away. A Value attribute field might be useful if the size of the feature is important, e.g. the emission rate from the chimney stack.

If the monitoring site is located on top of a point (i.e. the distance is zero) the Inverse distance, Inverse distance squared, Value * Inverse Distance, and Value * Inverse distance squared options will produce a division by zero error and the result for the feature will be set to **missing**. The Distance and Value * Distance options will produce a result of **zero**. Therefore, the user should carefully inspect the data prior to using these options.

Build LUR

Distance to and/or value of nearest Point

Set Variable Name ?

Variable Name Enter

Set Method ?

Data to be extracted Distance
 Inverse distance
 Inverse distance squared
 Value
 Value * Distance
 Value * Inverse distance
 Value * Inverse distance squared

Select

Set Input Data ?

Point Feature Class

Value Field(s) Select

Set Direction of Effect ?

Define Direction of Effect Variable Name Positive Negative Done

< Back Next > Cancel

Ready

Set Variable Name

Set Variable Name	?
Variable Name	<input type="text"/>
<input type="button" value="Enter"/>	

Set Variable Name

Variable Name

Type in a name for the predictor variable to be created. This must be a unique name, i.e. the same name cannot be assigned to two or more different predictor variables. The name must have a length of at least 1 character and can have a maximum length of 20 characters (ISO basic Latin alphabet). The name cannot contain numbers, spaces or special characters. It is recommended to use a name that will help users to identify the input dataset that the predictor was derived from (e.g. use "ChimneyDist" rather than "PredictorOne"). Click the **Enter** button.

Name Schema for Distance to and/or value of nearest Point

Predictor variables extracted through this method will appear in the following name schema:

pF[name entered by user]*[name of value field or none]_\[distance method]*

where:

- **pF - set automatically:** *p* indicates that this is a predictor variable, *F* indicates the type of predictor variable. [Click here](#) to see a list of the possible types of predictor variables.
- **[name entered by user] - set by user:** the variable name entered by the user.
- **[name of value field or none] - set automatically:** if only the distance, inverse distance or inverse distance squared is extracted, then this part of the name schema will be set to *none*. If the methods selected under **Set Method** include Value, Value * Distance, Value * Inverse distance or Value * Inverse distance squared, then this part of the name schema will be set to the name of the value field selected under **Set Input Data**.
- **[distance method] - set automatically:** the distance method used to extract this variable. Distance methods will be set under **Set Method** and are coded as follows:

Distance method	Code
Distance	dist
Inverse distance	invd

Inverse distance squared	invsq
Value	val
Value * Distance	valdist
Value * Inverse distance	valinvd
Value * Inverse distance squared	valinvsq

Examples:

pF\chimneystack_none\invd - This predictor variable was extracted using a point feature class of chimney stacks. The naming schema shows that this predictor variable contains the inverse distance to the nearest chimney stack.

pF\altitude\height_val - This predictor variable was extracted using a point feature class of altitudes. Each point has an associated height above sea level value and the naming schema shows that this predictor variable contains the height above sea level of the nearest point.

Set Method

Set Method
?

Data to be extracted

Distance
 Inverse distance
 Inverse distance squared
 Value
 Value * Distance
 Value * Inverse distance
 Value * Inverse distance squared

Select

Set Method

Data to be extracted

Select one or more methods for the data extraction, then click the **Select** button.

The methods are defined as:

- Distance = The distance to the nearest point (in the unit of the projected coordinate system)
- Inverse distance = $1 \div$ distance to the nearest point
- Inverse distance squared = $1 \div$ (distance to the nearest point)²

- Value = The value of the nearest point
- Value * Distance = The value of the nearest point \times the distance to the nearest point
- Value * Inverse distance = The value of the nearest point \times $(1 \div \text{distance to the nearest point})$
- Value * Inverse distance squared = The value of the nearest point \times $(1 \div (\text{distance to the nearest point})^2)$

[Click here](#) for further details.

Set Input Data

Set Input Data ?

Point Feature Class	<input type="text"/>	<input type="button" value="Select"/>
Value Field(s)	<input type="text"/>	

Set Input Data

Point Feature Class

From the dropdown menu select the point feature class from which you would like to extract data. Ideally, the point feature class should have a spatial extent that is larger than the study area. The point feature class must not contain spatial duplicates. If the Value, Value \times Distance, Value \times Inverse distance or Value \times Inverse distance squared method will be used, the point feature class must contain one or more numeric fields.

Value Field(s)

Select one or more fields to be used for the Value, Value \times Distance, Value \times Inverse distance or Value \times Inverse distance squared methods. Please be aware that if the selected value field contains missing data, then the predictor variable will contain missing data, which may cause problems in the statistical analysis.

Set Direction of Effect

Set Direction of Effect ?

Define Direction of Effect	<input style="border: 1px solid #ccc; width: 100%; height: 30px; margin-bottom: 5px;" type="text"/>	<input type="button" value="Positive"/>	<input type="button" value="Negative"/>	<input type="button" value="Done"/>
----------------------------	---	---	---	-------------------------------------

Set Direction of Effect

Define Direction of Effect

For each row in this box select whether the predictor variable is expected to have a positive or a negative direction of effect. The user has to make an *a priori* assumption for each predictor variable: a positive direction of effect is a predictor variable that will increase the value of the dependent variable, i.e. it is considered to be a source of the dependent variable and the beta coefficient is expected to be positive. A negative direction of effect is a predictor variable that will decrease the value of the dependent variable, i.e. it is considered to be a sink of the dependent variable and the beta coefficient is expected to be negative. These specifications will be used as model selection criteria in the statistical analysis; therefore, the user must consider carefully whether each predictor variable has a positive or a negative direction of effect. **Incorrect specifications will lead to incorrect LUR models!**

For example, the distance to a point that will increase the dependent variable (i.e. a source point) is assumed to have a negative direction of effect (i.e. it is expected to have a negative coefficient), because as distance increases the value of the predictor variable increases, while the actual effect of the point decreases. Conversely, the inverse distance and inverse distance squared to a point that will increase the dependent variable is assumed to have a positive direction of effect, because as distance increases the calculated value (i.e. $1/\text{distance}$) of the predictor variable becomes smaller, as does the effect of the point.

After all predictor variables in the list have been defined as either positive or negative, click the **Done** button. A green tick mark will appear and the **Next >** button will be activated. This completes the Distance to and/or value of nearest Point step. The newly created predictor variables will be listed in the Predictors Added box on the next page.

Raster based Predictors

Value of Raster cell

For this type of variable a raster grid file should be used, which ideally has a spatial extent that is larger than the study area. The wizard will extract the value of the raster cell that is spatially coincident with the point location representing the monitoring site (dependent variable).

An example of the use of this predictor variable type is elevation. Elevation is commonly sourced from a Digital Elevation Model stored as a raster grid.

Build LUR

Value of Raster cell

Set Variable Name ?

Variable Name Enter

Set Input Data ?

Raster file

Set Direction of Effect ?

Define Direction of Effect

Variable Name	Positive	Negative

Done

< Back Next > Cancel

Ready

Set Variable Name

Set Variable Name ?

Variable Name Enter

Set Variable Name

Variable Name

Type in a name for the predictor variable to be created. This must be a unique name, i.e. the same name cannot be assigned to two or more different predictor variables. The name must have a length of at least 1 character and can have a maximum length of 20 characters (ISO basic Latin alphabet). The name cannot contain numbers, spaces or special characters. It is recommended to use a name that will help users to identify the input dataset that the predictor was derived from (e.g. use "altitude" rather than "PredictorOne"). Click the **Enter** button.

Name Schema for Value of nearest Raster cell

Predictor variables extracted through this method will appear in the following name schema:

pG*[name entered by user]*raster_val

where:

- **pG** - set automatically: p indicates that this is a predictor variable, G indicates the type of predictor variable. [Click here](#) to see a list of the possible types of predictor variables.
- **[name entered by user]** - set by user: the variable name entered by the user.
- **raster_val** - set automatically: shows that this is a value extracted from a raster file.

Example:

pG\digiterrain\raster\val - This predictor variable was extracted from a raster file of digital terrain data. The naming schema shows that a cell value from a raster file was extracted.

Set Input Data

The screenshot shows a software interface for setting input data. At the top left is the title "Set Input Data" followed by a question mark icon. Below this is a section labeled "Raster file" containing a dropdown menu.

Set Input Data

Raster file

From the dropdown menu select the raster grid file from which you would like to extract data. Since raster files cannot be imported into feature datasets directly, a raster file called **pG\[\name entered by user\]** will be created in the input file geodatabase.

Set Direction of Effect

The screenshot shows a software interface for setting the direction of effect. At the top left is the title "Set Direction of Effect" followed by a question mark icon. Below this is a section labeled "Define Direction of Effect" containing an input field for "Variable Name" and buttons for "Positive" and "Negative". A "Done" button is located at the bottom right.

Set Direction of Effect

Define Direction of Effect

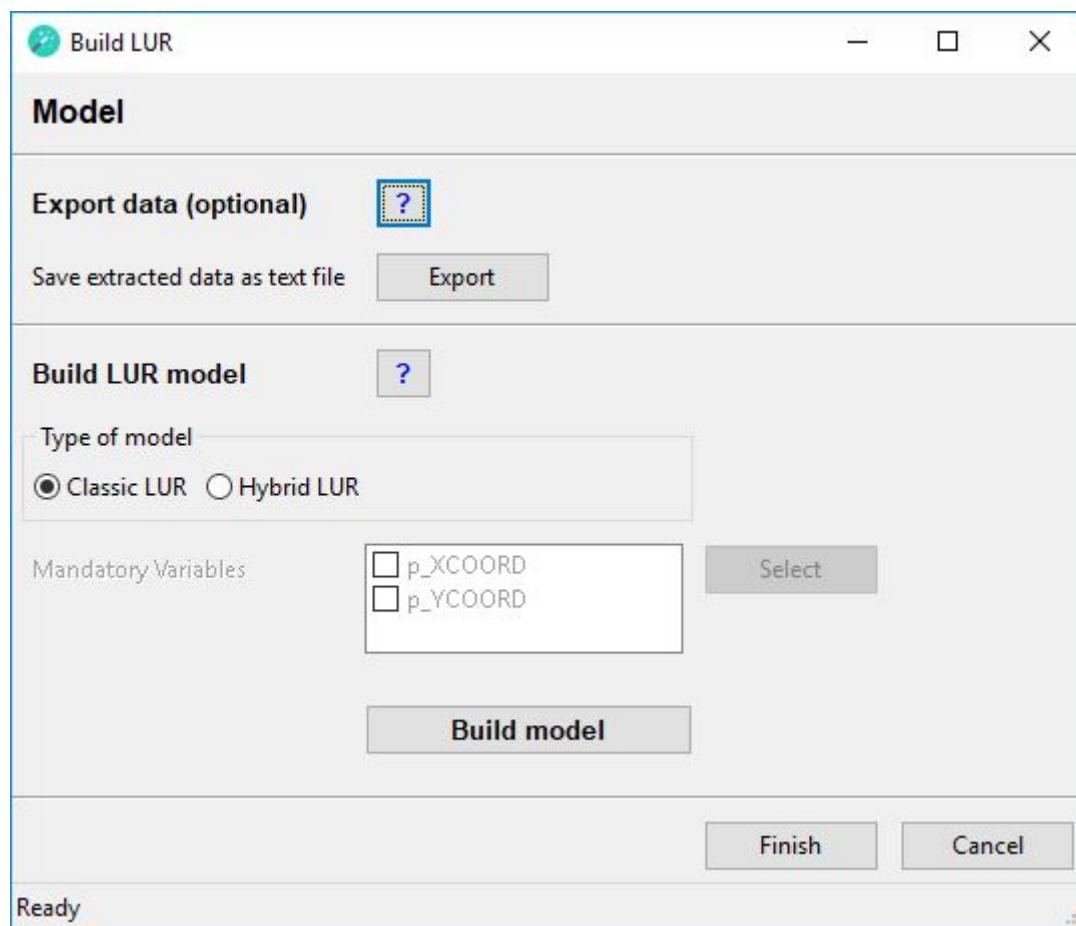
Select whether the predictor variable is expected to have a positive or a negative direction of effect. The user has to make an *a priori* assumption for each predictor

variable: a positive direction of effect is a predictor variable that will increase the value of the dependent variable, i.e. it is considered to be a source of the dependent variable and the beta coefficient is expected to be positive. A negative direction of effect is a predictor variable that will decrease the value of the dependent variable, i.e. it is considered to be a sink of the dependent variable and the beta coefficient is expected to be negative. These specifications will be used as model selection criteria in the statistical analysis; therefore, the user must consider carefully whether each predictor variable has a positive or a negative direction of effect. **Incorrect specifications will lead to incorrect LUR models!**

Click the **Done** button. A green tick mark will appear and the **Next >** button will be activated. This completes the Value of Raster cell step. The newly created predictor variables will be listed in the Predictors Added box on the next page.

Step 4 - Model

This is the final step of the Build LUR wizard. In this step the LUR model will be created.



Export data

Export data (optional)	?
Save extracted data as text file	Export

Export data (optional)

Save extracted data as text file

Click the **Export** button to save a comma separated text file of the dependent and predictor variables. The file will be saved in the output folder. This file is useful, if the user wishes to run statistical analyses independent of the wizard.

Build LUR Model

Build LUR model	?
Type of model	
<input checked="" type="radio"/> Classic LUR <input type="radio"/> Hybrid LUR	
Mandatory Variables	<input type="checkbox"/> p_XCOORD <input type="checkbox"/> p_YCOORD
	Select
	Build model

Build LUR model

Type of model

Select the type of model you wish to run. The Classic LUR uses the variable selection strategy established in the ESCAPE study ([Click here](#) to open the ESCAPE Exposure assessment manual). The Hybrid LUR will enter one or more mandatory variables into the regression model prior to starting the variable selection procedure following the methodology described in de Hoogh et al.(2016) DOI: [10.1016/j.envres.2016.07.005](https://doi.org/10.1016/j.envres.2016.07.005).

Mandatory Variables

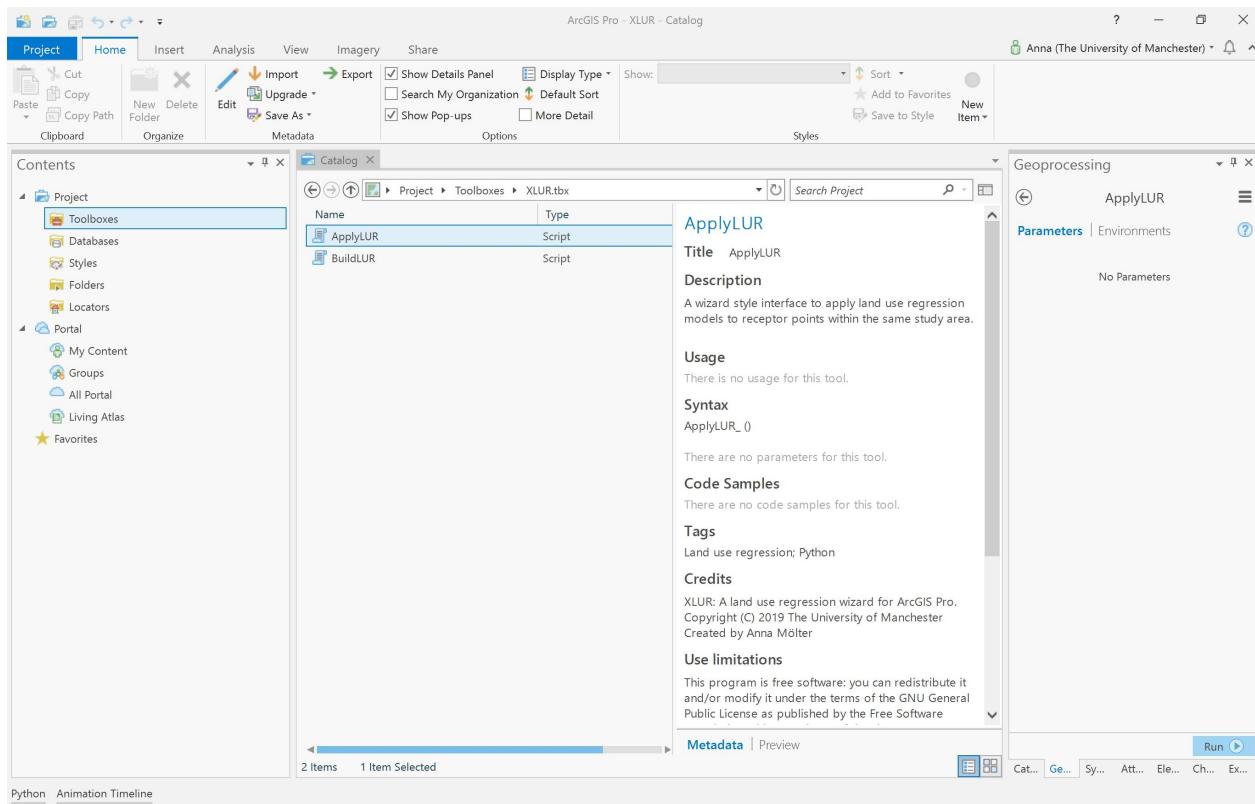
Select one or more mandatory variables to be entered into the hybrid LUR model. Then click the **Select** button. A green tick mark will appear and the **Build model** button will be enabled.

Build model

Click this button to build the LUR model. Once the model has been built a green tick mark will appear. Click the **Finish** button to close the wizard tool. The log file saved in the output folder contains details of the LUR models that have been created. The coefficients of the LUR models have also been stored in the SQLite database, to be used in the Apply LUR model tool. Descriptive statistics, model diagnostic plots and residuals have also been saved in the output folder. These allow consideration of the reliability of the models and checking of possible input errors (e.g. incorrect specification of the direction of effect).

Apply LUR

To apply a LUR model built with the wizard to estimate values for a number of receptor point locations double-click the ApplyLUR script in the XLUR toolbox. The ApplyLUR tool will appear in the Geoprocessing pane. Click the Run button in the bottom right corner to run the tool.



This will open the ApplyLUR wizard. The wizard will guide you through the process of applying a LUR model by using the following steps:

Step 1 - Settings

This step is required to specify some general settings to apply a LUR model.

The screenshot shows the 'Settings' screen of the 'Apply LUR' application. The window title is 'Apply LUR'. The main area contains three sections: 'Set Output Name', 'Set Data Source', and 'Set Model'. Each section has a label, a help button (a blue question mark icon), and input fields. The 'Set Output Name' section includes an 'Output Name' input field and an 'Enter' button. The 'Set Data Source' section includes 'LUR File Geodatabase' and 'LUR SQLite Database' input fields, each with a 'Browse' button. The 'Set Model' section includes a 'Select LUR Model(s)' input field and a 'Select' button. At the bottom right are 'Next >' and 'Cancel' buttons. A status bar at the bottom left says 'Ready'.

Set Output Name

This is a screenshot of a 'Set Output Name' dialog box. It contains a label 'Set Output Name' with a help button, an 'Output Name' input field, and an 'Enter' button.

Set Output Name

Output Name

Type in a name to identify your LUR output files. The name must have a length of at least 1 character and can have a maximum length of 10 characters. The name can contain text (ISO basic Latin alphabet), numbers and underscores. **The name must start with a text character.**

The name will be used to create a new folder in your Build LUR output folder. The new folder will use the following name schema: `\[name entered by user\]*\[current Date\]*\[current Time]`. Inside this new folder a new File Geodatabase, a new SQLite Database, a new Error File and a new Log file will be created. These will contain all the data relevant to the outputs for the receptor points. Modelled values for the receptor point locations will be stored in a feature class called `\[name entered by user\]_receptors` in the File Geodatabase.

Click the **Enter** button to continue.

Set Data Source

The screenshot shows a user interface titled "Set Data Source". It contains two input fields: "LUR File Geodatabase" and "LUR SQLite Database", each with a corresponding "Browse" button to its right. A question mark icon is located in the top right corner of the interface.

Set Data Source

LUR File Geodatabase

Click on the **Browse** button to open the directory dialog. Navigate to the output folder that was created during the **Build LUR** step. In this folder select the File Geodatabase containing the LUR data. **This must be a folder with a '.gdb' extension.** Click the **Select Folder** button. The file path to the LUR File Geodatabase and a green tick mark will appear. Depending on the size of the File Geodatabase this may take a while.

LUR SQLite Database

Click on the **Browse** button to open the directory dialog. Navigate to the output folder that was created during the **Build LUR** step. In this folder select the LurSqlDB.sqlite file. Click the **Select Folder** button. The file path to the LUR SQLite Database and a green tick mark will appear. The LUR models stored in the SQLite database will be listed in the Set Model section.

Set Model

The screenshot shows a user interface titled "Set Model". It contains a single input field labeled "Select LUR Model(s)" with a "Select" button to its right. A question mark icon is located in the top right corner of the interface.

Set Model

Select LUR Model(s)

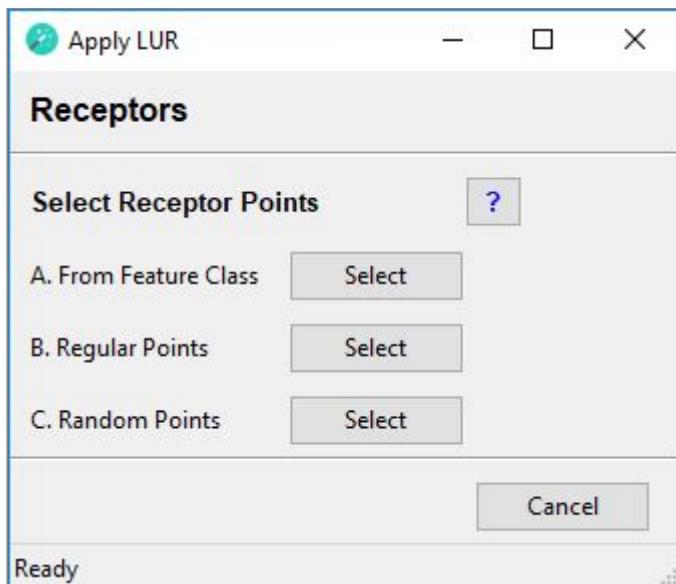
Select one or more LUR models that you wish to use. The Build LUR tool can develop multiple models simultaneously, depending on the number of dependent variables selected in Step 2 - Outcomes. This means multiple LUR models may be available in

this box and these can be applied simultaneously. Please be aware that the processing time of the tool will increase, if multiple models are selected. The name of the model indicates which outcome will be modelled. Click the **Select** button. A green tick mark will appear and the **Next >** button will be activated. After the **Next >** has been clicked, it may take some time to display the next page. This is because source data is being copied from the LUR File Geodatabase into the output File Geodatabase.

This completes the Settings step.

Step 2 - Receptors

This step is required to specify the receptor locations. Receptor locations must be point feature classes. They denote the locations for which estimates of the value of the dependent variable will be made.



Select Receptor Points

Receptor points to be used by the Apply LUR wizard can be derived from three sources:

A. From Feature Class

The user must specify a point feature class that contains the receptor points.

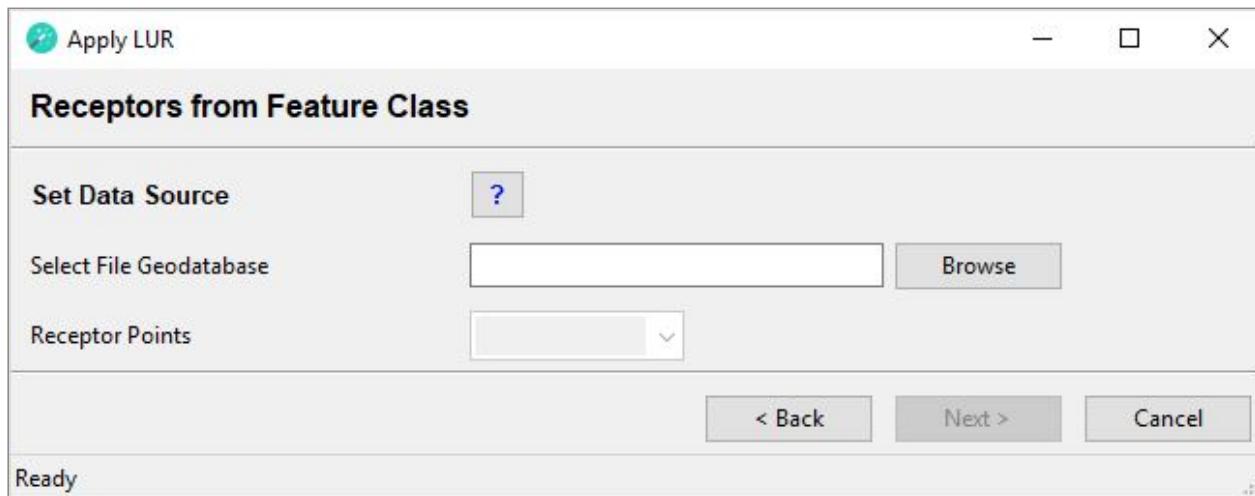
B. Regular Points

A set of points at specified regular intervals is created across the study area.

C. Random Points

A number (n) of random points are created within the study area, where n is specified by the user.

From Feature Class



Set Data Source

Select File Geodatabase

Click on the **Browse** button to open the directory dialogue. Navigate to the File Geodatabase that contains your receptor points. **This must be a folder with a '.gdb' extension.** Click the **Select Folder** button. The file path to the File Geodatabase and a green tick mark will appear. The dropdown menu below will be populated with the names of all point feature classes in this File Geodatabase. Depending on the size of the File Geodatabase this may take a while.

Receptor Points

From the dropdown menu, select the feature class that contains the receptor points. It is recommended to use a feature class that does not contain spatial duplicates, as the presence of spatial duplicates will slow down the performance of the tool.

A green tick mark will appear and the **Next >** button will be activated. This completes the Receptors from Feature Class step.

If the LUR models contain predictors that are derived from the Inverse distance, Inverse distance squared, Value \backslash^* Inverse Distance, or Value \backslash^* Inverse distance squared to the nearest feature, then any receptor points located on top of the nearest feature will result in a division by zero error, because the distance is zero. To prevent this, the wizard will check if the LUR model contains an Inverse distance, Inverse distance squared, Value \backslash^* Inverse Distance, or Value \backslash^* Inverse distance squared predictor. If this is the case, the wizard will remove any receptor points located on top

of the relevant features. The warning message "*Invalid receptor points. See log for details.*" will appear and the Apply_LOG will record which predictor variable resulted in the removal of receptor points. The Apply_LOG will also record the initial and final number of receptor points used.

Regular Points

The screenshot shows a software interface for setting distances between regular points. It includes fields for horizontal and vertical distances, each with an 'Enter' button to confirm the input. A question mark icon is available for help. Navigation buttons like '< Back', 'Next >', and 'Cancel' are at the bottom, and a 'Ready' status is shown at the bottom left.

Set Distances

Horizontal Distance

Type in the required distance between grid points in the horizontal direction, i.e. along the X axis (East-West). The unit of the distance is the same as the **map unit of the projected coordinate system of your study area**. Click the **Enter** button. A green tick mark will appear and the Vertical Distance input field will be activated.

Vertical Distance

Type in the required distance between grid points in the vertical direction, i.e. along the Y axis (North-South). The unit of the distance is the same as the **map unit of the projected coordinate system of your study area**. Click the **Enter** button. A green tick mark will appear and the **Next >** button will be activated. This completes the Receptors from Regular Points step.

If the LUR models contain predictors that are derived from the Inverse distance, Inverse distance squared, Value $\backslash*$ Inverse Distance, or Value $\backslash*$ Inverse distance squared to the nearest feature, then any receptor points located on top of the nearest feature will result in a division by zero error, because the distance is zero. To prevent this, the wizard will check if the LUR model contains an Inverse distance, Inverse distance squared, Value $\backslash*$ Inverse Distance, or Value $\backslash*$ Inverse distance squared predictor. If this is the case, the wizard will remove any receptor points located on top

of the relevant features. The warning message "*Invalid receptor points. See log for details.*" will appear and the Apply_LOG will record which predictor variable resulted in the removal of receptor points. The Apply_LOG will also record the initial and final number of receptor points used.

Random Points

The screenshot shows a software interface for setting random points. It includes fields for entering the number of points and specifying a minimum distance between them. The 'Enter' button is highlighted with a green checkmark, indicating the step is completed. Navigation buttons like '< Back' and 'Next >' are also visible.

Set Points

Number of Points

Type in the number of random points that you would like to create within the study area. Click the **Enter** button. A green tick mark will appear and the Minimum Distance input field will be activated.

Minimum Distance

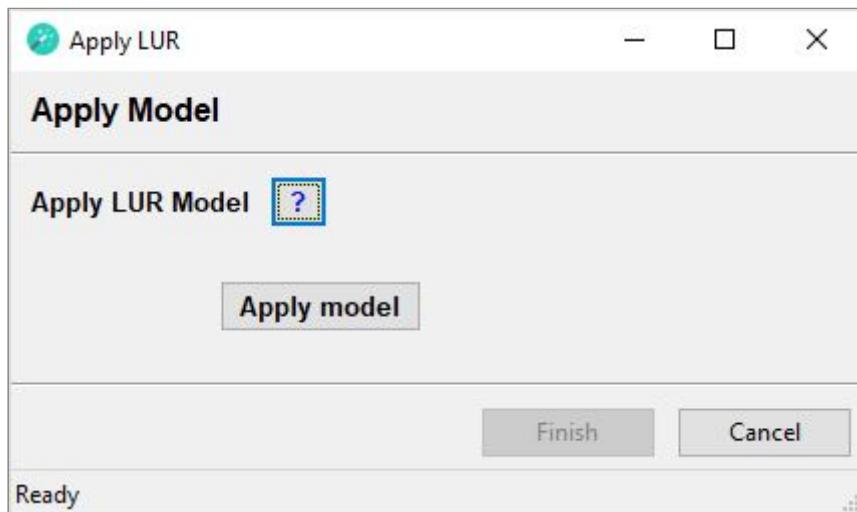
Type in the minimum distance that receptor points should be apart. This must be a number greater than zero. The unit of the distance is the same as the **map unit of the projected coordinate system of your study area**. It is recommended to use a minimum distance equal to or greater than 2x the smallest buffer size used in the LUR model. Click the **Enter** button. A green tick mark will appear and the **Next >** button will be activated. This completes the Receptors from Random Points step.

If the LUR models contain predictors that are derived from the Inverse distance, Inverse distance squared, Value $\backslash*$ Inverse Distance, or Value $\backslash*$ Inverse distance squared to the nearest feature, then any receptor points located on top of the nearest feature will result in a division by zero error, because the distance is zero. To prevent this, the wizard will check if the LUR model contains an Inverse distance, Inverse distance squared, Value $\backslash*$ Inverse Distance, or Value $\backslash*$ Inverse distance squared predictor. If this is the case, the wizard will remove any receptor points located on top

of the relevant features. The warning message "*Invalid receptor points. See log for details.*" will appear and the Apply_LOG will record which predictor variable resulted in the removal of receptor points. The Apply_LOG will also record the initial and final number of receptor points used.

Step 3 - Apply Model

This is the final step, which will apply the LUR model to the receptor points.



Apply LUR model

Apply model

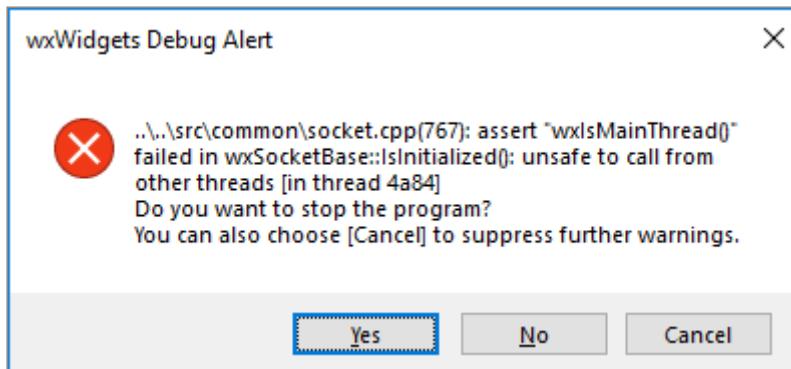
Click this button to apply the LUR model(s) to the receptor points. Applying the LUR model(s) may take a while depending on the number of models, complexity of the models and data, and number of receptor points. If the apply stage seems excessively long, look at the messages at the bottom of the Geoprocessing pane (hover over ApplyLUR or toggle the Show or Hide Messages button to see messages). If you see the following message "++ERROR++ Uncaught exception -> See GOTCHA" an error has occurred. Open the GOTCHA file for more information.

Once the model has been applied a green tick mark will appear. Modelled values will be stored in the *pred_yr* feature class in the File Geodatabase. Click the **Finish** button to close the wizard tool.

Troubleshooting

Known issues

1. After closing the XLUR project and exiting ArcGIS Pro you may see a warning message similar to this one:



This is a warning only, it is not a critical error. This is a known issue and it has been reported to ESRI as a potential bug.

1. Running the XLUR tools repeatedly may cause ArcGIS Pro to crash. This may be related to the warning shown in issue 1. It is recommended to restart ArcGIS Pro between separate runs of the XLUR tools.

Frequently Asked Questions

- ***In my data each land use type is stored in an individual feature class. How can I use these data?***

Add a text field to each feature class. In each feature class set all rows of this new text field to the same value. For example, you could set all rows to show the name of the type of land use that is stored in this feature class.

- ***I cannot read the full name of an option in a dropdown menu, because the name is very long***

Enlarge the window by dragging its right side or click the maximise button in the title bar.

- ***I cannot see the Finish button on the Model page***

Enlarge the window by clicking the maximise button in the title bar.

- ***Some of my receptor points were not modelled by the ApplyLUR tool***

Please inspect your receptor points carefully on a map and look at the predictor variables in your LUR models. If the LUR models contain predictors that are derived from the Inverse distance, Inverse distance squared, Value * Inverse Distance, or Value * Inverse distance squared to the nearest feature method, then any receptor points spatially coincident with the nearest feature will be dropped to prevent a division by zero error.

Tutorial

This section provides a guided tutorial for building and applying a LUR model using the XLUR wizard. In this tutorial you will build and apply a predictive air pollution model for the Greater Manchester area using openly accessible datasets on monitored Nitrogen Dioxide (NO_2) concentrations, land use categories, road networks, and emission sources.

Before you start

1. Ensure that you have cloned or downloaded the XLUR repository from GitHub, including the ExampleData folder.
2. Follow the instructions in the [Installation](#) section to ensure that the additional Python packages required by XLUR have been installed.
3. Create a directory where you would like to store outputs from the model, for example C:\Work\XLUROutput. Please ensure that you have write access to this directory and that there are no spaces in the file path.

Starting the XLUR wizard

1. Start ArcGIS Pro and open the XLUR project. The XLUR.aprx project file can be found in the XLUR folder in the XLUR repository.
2. In the Catalog window right-click Folders and click Add Folder Connection. Create a connection to the ExampleData.gdb file geodatabase, which is stored in the ExampleData folder in the XLUR repository.
3. Double-click toolboxes, double-click XLUR.tbx, then double-click the BuildLUR script. In the Geoprocessing window on the right click Run. This will open the Build LUR wizard.

Settings

On this page you will specify the general settings required by XLUR wizard.

- 1. Set Project Name**
 - Next to Project Name type a suitable name for your LUR model (e.g. MyFirstLUR) and click Enter.
- 2. Set Directories**
 - Click the Browse button next to Input File Geodatabase and navigate to ExampleData.gdb.

- Click the Browse button next to Output Folder and navigate to the directory where you would like to store outputs from the model.

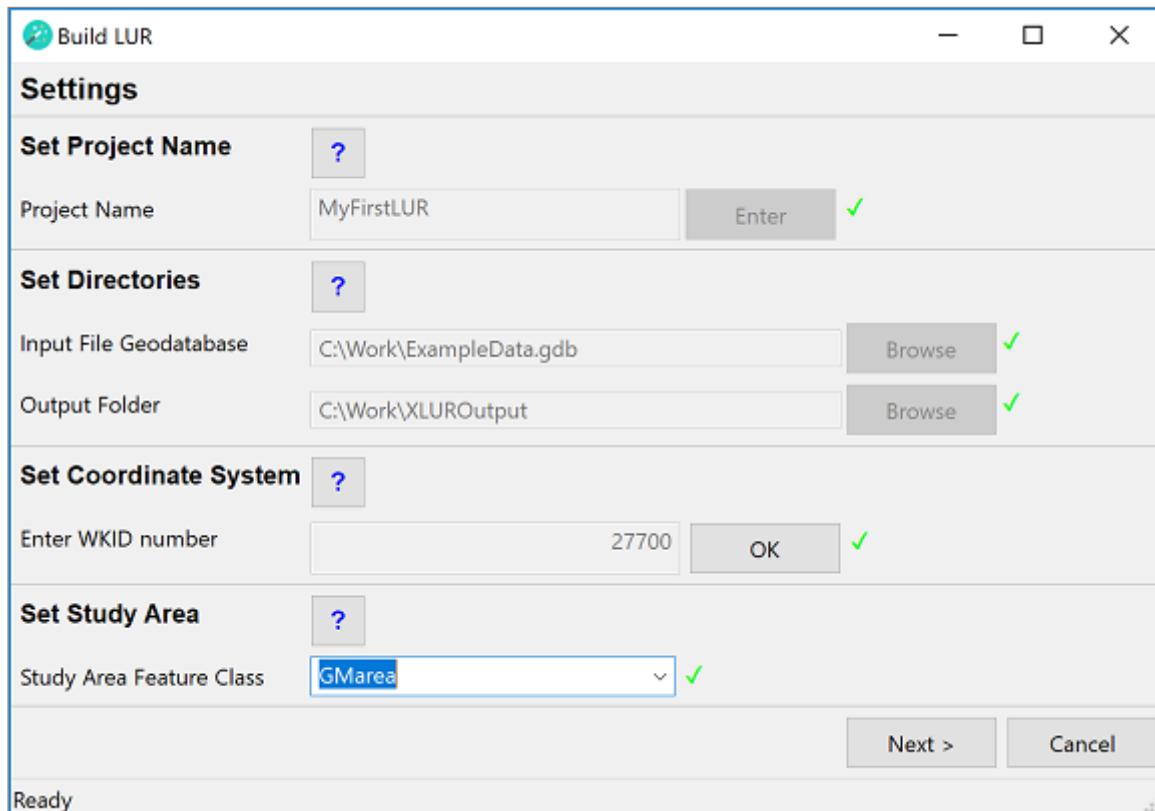
3. Set Coordinate System

- You must specify a projected coordinate system for the data. The help menu provides a link to the well-known ID (WKID) numbers for the coordinate systems provided in ArcGIS Pro. In this tutorial you will use the British National Grid projected coordinate system. Its WKID is 27700.

4. Set Study Area

- From the dropdown menu select GMArea.

The completed Settings page should look like this:



Click Next > to continue.

Outcomes

On this page you will specify the data that will be used as the outcome that the LUR model needs to predict. In this tutorial the outcome is annual average Nitrogen Dioxide concentrations measured by diffusion tubes in the Greater Manchester area.

1. Set Dependent Variable

- From the dropdown menu next to Monitoring Sites select GMDiffusionTubes.
- From the dropdown menu next to Select Site ID select SiteID.
- In the box next to Dependent Variables tick NO2, then click Select. In the box below Outcomes Added depNO2 should appear.

The completed Outcomes page should look like this:

The screenshot shows the 'Outcomes' configuration window for the 'Build LUR' application. The window has a title bar 'Build LUR' with standard window controls. The main area is titled 'Outcomes'.

Set Dependent Variable: A section with a question mark icon. It includes a dropdown menu set to 'GMDiffusionTubes' with a green checkmark next to it. Below it is another dropdown menu set to 'SiteID' with a green checkmark next to it. Underneath these is a list box containing 'NO2' with a checked checkbox, and a 'Select' button to its right, also with a green checkmark.

Outcomes Added: A list box containing the text 'depNO2'.

At the bottom are two buttons: 'Next >' and 'Cancel'. Below the buttons, the word 'Ready' is displayed.

Click Next > to continue.

Predictors

On the next pages you will specify potential predictors for the LUR model. Potential predictor variables fall into seven types and further information on these types is provided in the help menu. You can add as many or as few predictors as you wish. You can see in the box below Predictors Added that the coordinates of each monitoring site have been automatically added as potential predictor variables.

Click the Add button next to A. Polygon Area or Value within Buffer.

Polygon Area or Value within Buffer

Through this page you will create potential predictor variables that are based on drawing circular buffers around each monitoring site and extracting the area or attribute value

from a polygon feature class that intersects these buffers. For the purpose of this tutorial you will create predictors that show the area of different land use categories within each buffer.

1. Set Variable Name

- In the box next to Variable Name type a name for the variable to be created, e.g. landuseArea, then click Enter.

2. Set Buffer Sizes

- In the box next to Buffer Distance type in 100 (this will create a buffer with a radius of 100m), then click Add. The buffer distance that you have added will appear in the box below.
- Repeat this step to add buffer distances of 300, 500, 1000, and 5000. If you make a mistake, select the incorrect buffer distance and click remove.
- Once all buffer distances have been entered click Done.

3. Set Input Data

- From the dropdown menu next to Polygon Feature Class select CorineLanduse.
- From the dropdown menu next to Category Field select LanduseCat.
- Under Aggregation Method select Total area.

4. Set Direction of Effect

- The box next to Define Direction of Effect is automatically populated with the names of the predictor variables that will be created. In this case the variable name includes the name that was entered at the top of the page (landuseArea), the names of the land use categories (HDres, Industry, LDres, Natural, UrbGreen, Port), the buffer distances (100, 300, 500, 1000, 5000), and the aggregation method (sum indicates that the total area within the buffer will be used). For each predictor variable you must now select whether the *a priori* assumed direction of effect of the predictor is positive or negative. This is a critical step, for further information on this click the help button. In an air pollution study it is usually assumed that urban and industrial land uses increase pollution levels, i.e. their direction of effect will be positive, while natural land uses decrease pollution levels, i.e. their direction of effect will be negative. Scroll through the list of predictor variables and set all HDres, Industry, LDres, and Port variables to Positive. Set all Natural and UrbGreen variables to Negative, then click done.

The completed page should look like this:

Polygon Area or Value within Buffer

Set Variable Name ?

Variable Name Enter ✓

Set Buffer Sizes ?

Buffer Distance Add
 Remove

 Done ✓

Set Input Data ?

Polygon Feature Class ✓

Category Field ✓

Aggregation Method
 Total area Area weighted value Area * Value

Value Field

Set Direction of Effect ?

Define Direction of Effect

Variable Name	Positive	Negative
pA_landuseArea_UrbGreen_5000_sum	<input type="radio"/>	<input checked="" type="radio"/>
pA_landuseArea_Port_100_sum	<input checked="" type="radio"/>	<input type="radio"/>
nA_landuseArea_Port_300_sum	<input type="radio"/>	<input type="radio"/>

Done ✓

< Back Next > Cancel

Ready

Click Next > to continue. The Predictors page will open again (this may take a while). You can see that in the box below Predictors Added the new predictors have been added together with their assumed direction of effect.

You will now create predictors that show oxides of nitrogen (NOx) emitted from the area within buffers surrounding the monitoring sites. Data on NOx emission rates comes in different formats and for this predictor variable you will use emission rates aggregated at an area level (in this case regular square polygons). Since the buffers do not match the emission polygons exactly, the emission rate values need to be area weighted.

Click the Add button next to A. Polygon Area or Value within Buffer.

1. Set Variable Name

- In the box next to Variable Name type a name for the variable to be created, e.g. EmissionAreaWt, then click Enter.

2. Set Buffer Sizes

- For the buffer distances enter 100, 300, 500, 1000, and 5000.

3. Set Input Data

- From the dropdown menu next to Polygon Feature Class select TotalNoxEmissionAsNO2_Tiles.
- From the dropdown menu next to Category Field select DummyCat. Since categories are not relevant for this dataset a dummy variable has been added, which assigns all polygons to the same category.
- Under Aggregation Method select Area weighted value.
- From the dropdown menu next to Value Field select NOxEmission.

4. Set Direction of Effect

- The box next to Define Direction of Effect shows the names of the predictor variables that will be created. For these variables the name includes the name that was entered at the top of the page (EmissionAreaWt), the name in the dummy category (All), the buffer distances (100,300,500,1000,5000), and the aggregation method (wtv indicates that an area weighted value will be used). This type of predictor variable represents emission rates of pollution, therefore its direction of effect is obviously assumed to be positive. Scroll through the list of predictor variables and set all variables to Positive, then click done.

The completed page should look like this:

Build LUR

Polygon Area or Value within Buffer

Set Variable Name ?

Variable Name: EmissionAreaWt Enter ✓

Set Buffer Sizes ?

Buffer Distance: 5000 Add Remove Done ✓

100
300
500
1000
5000

Set Input Data ?

Polygon Feature Class: TotalNOxEmissionsAsNO2_Tiles ✓

Category Field: DummyCat ✓

Aggregation Method:

Total area Area weighted value Area * Value

Value Field: NOxEmission ✓

Set Direction of Effect ?

Define Direction of Effect:

Variable Name	Positive	Negative	Done ✓
pA_EmissionAreaWt_All_500_wtv	<input checked="" type="radio"/>	<input type="radio"/>	Done ✓
pA_EmissionAreaWt_All_1000_wtv	<input checked="" type="radio"/>	<input type="radio"/>	
pA_EmissionAreaWt_All_5000_wtv	<input checked="" type="radio"/>	<input type="radio"/>	

< Back Next > Cancel

Ready

Click Next > to continue. You may see a Warning box. Click OK and the warning will disappear and the Predictors page will open (this may take a while).

Click the Add button next to B. Line Length or Value within Buffer.

Line Length or Value within Buffer

Through this page you will create potential predictor variables that are based on drawing circular buffers around each monitoring site and extracting the length or attribute value from a line feature class that intersects these buffers. For this tutorial you will create predictors that show the lengths of major and minor roads within each buffer.

1. Set Variable Name

- In the box next to Variable Name type a name for the variable to be created, e.g. rdLength, then click Enter.

2. Set Buffer Sizes

- For the buffer distances enter 25, 50, 100, 300, 500, and 1000.

3. Set Input Data

- From the dropdown menu next to Line Feature Class select OSM_AllRoads.
- From the dropdown menu next to Category Field select RoadCat.
- Under Aggregation Method select Total length.

4. Set Direction of Effect

- Traffic is a major source of air pollution in urban areas. Therefore, it is expected that a higher road density will increase pollution levels. Scroll through the list of predictor variables and set all variables to Positive, then click Done

The completed page should look like this:

The screenshot shows the 'Line Length or Value within Buffer' configuration dialog box. It consists of several sections: 'Set Variable Name' (Variable Name: rdLength, Enter button with green checkmark), 'Set Buffer Sizes' (Buffer Distance: 1000, Add button, list: 100, 300, 500, 1000, Remove button, Done button with green checkmark), 'Set Input Data' (Line Feature Class: OSM_AllRoads, Category Field: RoadCat, Aggregation Method: Total length selected, Value Field dropdown), and 'Set Direction of Effect' (Define Direction of Effect table: Variable Name (pB_rdLength_major_500_sum, pB_rdLength_major_1000_sum), Positive (radio buttons selected), Negative (radio buttons empty), Done button with green checkmark). At the bottom are buttons: < Back, Next >, Cancel, and Ready.

Variable Name	Positive	Negative
pB_rdLength_major_500_sum	<input checked="" type="radio"/>	<input type="radio"/>
pB_rdLength_major_1000_sum	<input checked="" type="radio"/>	<input type="radio"/>

Click Next > to continue. The Predictors page will open again (this may take a while).

Click the Add button next to C. Point Count or Value within Buffer.

Point Count or Value within Buffer

Through this page you will create potential predictor variables that are based on drawing circular buffers around each monitoring site and extracting the number of points or a statistic of their attribute values from a point feature class that intersects these buffers. In this case you will create predictors that show the sum of NOx emissions from point sources within each buffer by industry sector.

1. Set Variable Name

- In the box next to Variable Name type a name for the variable to be created, e.g. EmissionPoint, then click Enter.

2. Set Buffer Sizes

- For the buffer distances enter 100, 300, 500, 1000, and 5000.

3. Set Input Data

- From the dropdown menu next to Point Feature Class select NOxEmissionPointSources.
- From the dropdown menu next to Category Field select SectorCat.
- Under Aggregation Method select Sum of values.
- From the dropdown menu next to Value Field select Emission.

4. Set Direction of Effect

- Since emission sources will increase pollution levels, the direction of effect of all variables should be set to Positive. Click Done.

The completed page should look like this:

Build LUR

Point Count or Value within Buffer

Set Variable Name

Variable Name: EmissionPoint ✓

Set Buffer Sizes

Buffer Distance: ? ✓

- 100
- 300
- 500
- 1000
- 5000

Set Input Data

Point Feature Class: NOxEmissionPointSources ✓

Category Field: SectorCat ✓

Aggregation Method:

Point count Sum of values Mean of values Median of value

Value Field: Emission ✓

Set Direction of Effect

Define Direction of Effect:

Variable Name	Positive	Negative	<input type="button" value="Done"/> ✓
pC_EmissionPoint_Metal_100_sum	<input checked="" type="radio"/>	<input type="radio"/>	<input type="button" value="^"/>
pC_EmissionPoint_Metal_300_sum	<input checked="" type="radio"/>	<input type="radio"/>	<input type="button" value="▼"/>
pC_EmissionPoint_Metal_500_sum	<input checked="" type="radio"/>	<input type="radio"/>	
pC_EmissionPoint_Metal_1000_sum	<input checked="" type="radio"/>	<input type="radio"/>	

Ready

Click Next > to continue. The Predictors page will open again (this may take a while).

Click the Add button next to D. Distance to and/or Value of nearest Polygon.

Distance to and/or value of nearest Polygon

Through this page you will create potential predictor variables that show the distance from each monitoring site to the nearest polygon, or the value of the nearest polygon or a combination of the distance and the value. As shown above NOx emission sources can be processed in different formats: as point sources or aggregated to an area level (as square polygons). For the purpose of this tutorial you will extract an area level emission rate for each monitoring site, which will be the emission rate of the polygon that the monitoring site is located on.

1. Set Variable Name

- In the box next to Variable Name type a name for the variable to be created, e.g. EmissionAreaVal, then click Enter.

2. Set Method

- In the box next to Data to be extracted tick Value, then click Select.

3. Set Input Data

- From the dropdown menu next to Polygon Feature Class select TotalNoxEmissionAsNO2_Tiles.
- In the box next to Value Field(s) tick NOxEmission, then click Select.

4. Set Direction of Effect

- Again, as NOx emissions increase, air pollution levels will increase; therefore, the direction of effect should be set to Positive. Click Done.

The completed page should look like this:

The screenshot shows a software interface for configuring a geoprocessing tool. The title bar says 'Build LUR'. The main area is titled 'Distance to and/or value of nearest Polygon'.

Set Variable Name: Variable Name is set to 'EmissionAreaVal'. An 'Enter' button and a green checkmark are present.

Set Method: Under 'Data to be extracted', the 'Value' checkbox is selected. A 'Select' button and a green checkmark are present.

Set Input Data: Under 'Polygon Feature Class', 'TotalNOxEmissio' is selected. Under 'Value Field(s)', 'NOxEmission' is checked. A 'Select' button and a green checkmark are present.

Set Direction of Effect: Under 'Define Direction of Effect', 'Variable Name' is set to 'NOxEmission'. The 'Positive' radio button is selected. A 'Done' button and a green checkmark are present.

At the bottom, there are buttons for '< Back', 'Next >', and 'Cancel'. The status bar at the bottom left says 'Ready'.

Click Next > to continue. The Predictors page will open again.

Click the Add button next to E. Distance to and/or Value of nearest Line.

Distance to and/or value of nearest Line

Through this page you will create potential predictor variables that show the distance from each monitoring site to the nearest line, or the value of the nearest line or a combination of the distance and the value. For this tutorial you will extract the distance, inverse distance and inverse distance squared from each monitoring site to the nearest major road.

1. Set Variable Name

- In the box next to Variable Name type a name for the variable to be created, e.g. majorRdDist, then click Enter.

2. Set Method

- In the box next to Data to be extracted tick Distance, Inverse distance and Inverse distance squared, then click Select.

3. Set Input Data

- From the dropdown menu next to Line Feature Class select OSM_MajorRoads.

4. Set Direction of Effect

- The further away a monitoring site is from a road the less it will be influenced by emissions from traffic on the road. This means as distance increases, pollution levels will decrease; therefore, you should set the direction of effect of the Distance variable to Negative. The inverse distance is 1 divided by the distance, while the inverse distance squared is 1 divided by the squared distance. This means as the distance becomes larger the inverse distance and inverse distance squared become smaller and so do the pollution levels. Therefore, you should set the direction for the Inverse distance and Inverse distance squared variables to Positive, then click Done. It is usually not necessary to use both the Distance and the Inverse distance, as they are functions of each other. However, for the purpose of this tutorial both are included to illustrate the fact that they have opposite directions of effects.

The completed page should look like this:

Build LUR

Distance to and/or value of nearest Line

Set Variable Name

Set Method

Set Input Data

Set Direction of Effect

Ready

Click Next > to continue. The Predictors page will open again.

Click the Add button next to F. Distance to and/or Value of nearest Point.

Distance to and/or value of nearest Point

Through this page you will create potential predictor variables that show the distance from each monitoring site to the nearest point, or the value of the nearest point or a combination of the distance and the value. For this tutorial you will extract the emission rate*inverse distance and the emission rate*inverse distance squared from each monitoring site to the nearest point source of NOx.

1. Set Variable Name

- In the box next to Variable Name type a name for the variable to be created, e.g. EmPoint, then click Enter.

2. Set Method

- In the box next to Data to be extracted tick Value * Inverse distance and Value * Inverse distance squared, then click Select.

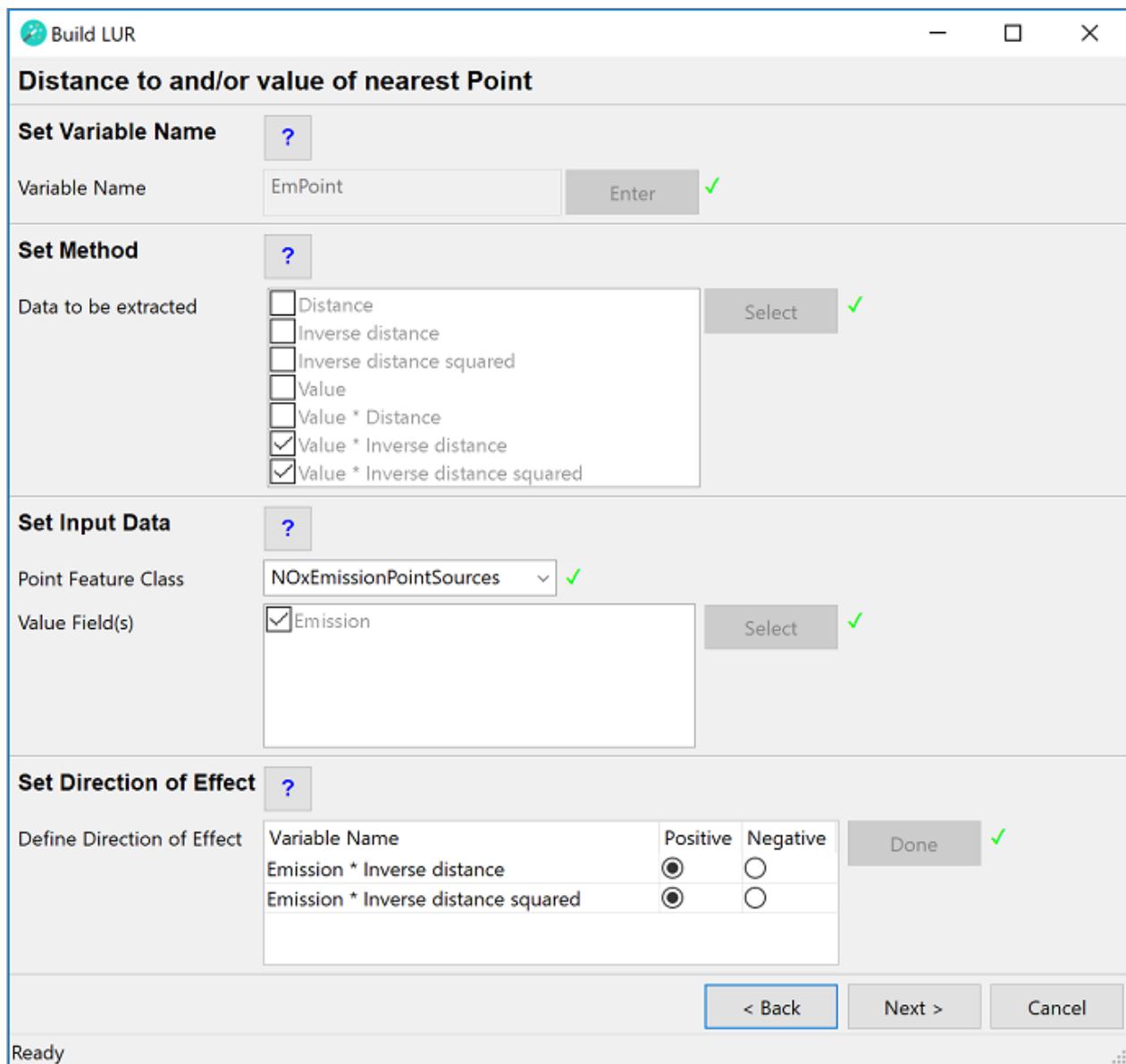
3. Set Input Data

- From the dropdown menu next to Point Feature Class select NOxEmissionPointSources.
- In the box next to Value Field(s) tick Emission, then click Select.

4. Set Direction of Effect

- As illustrated above when using the inverse distance and inverse distance squared the value of the predictor variable changes in the same direction as does the pollution levels; therefore, the direction of effect for both variables should be set to Positive. Click Done.

The completed page should look like this:



Click Next > to continue. The Predictors page will open again.

Click the Add button next to G. Value of Raster cell.

Value of Raster cell

Through this page you will create potential predictor variables that show the value of the raster cell that each monitoring site location spatially coincident with. For this you will use NOx emission rates aggregated at an area level in raster format. This should yield the same result as the analysis of the value of the nearest polygon that you used earlier.

1. Set Variable Name

- In the box next to Variable Name type a name for the variable to be created, e.g. EmAreaRaster, then click Enter.

2. Set Input Data

- From the dropdown menu next to Raster file select TotalNOxEmissionsAsNO2_Raster.
- In the box next to Value Field(s) tick Emission, then click Select.

3. Set Direction of Effect

- Set the direction of effect to Positive, then click Done.

The completed page should look like this:

The screenshot shows a software interface titled 'Build LUR' with a window titled 'Value of Raster cell'. The window contains three main sections: 'Set Variable Name', 'Set Input Data', and 'Set Direction of Effect'.
1. In the 'Set Variable Name' section, there is a 'Variable Name' input field containing 'EmAreaRaster' and an 'Enter' button with a green checkmark.
2. In the 'Set Input Data' section, there is a 'Raster file' dropdown menu showing 'TotalNOxEmissionsAsNO2_Raster' with a green checkmark.
3. In the 'Set Direction of Effect' section, there is a 'Define Direction of Effect' table with one row. The table has columns for 'Variable Name' (containing 'pG_EmAReaRaster_raster_val'), 'Positive' (radio button selected), 'Negative' (radio button unselected), and a 'Done' button with a green checkmark.
At the bottom of the window are buttons for '< Back', 'Next >', and 'Cancel'. The status bar at the bottom left says 'Ready'.

Click Next > to continue. The Predictors page will open again. You can scroll through the list under Predictors Added to check that you have added all potential predictors that you would like to analyse.

Click Next >.

Model

This is the final page of the Build LUR wizard. On this page you need to choose the type of model that you would like to build, before you finally build the model.

1. Export data (optional)

- Click the Export button. This will save the dependent variable and potential predictor variables in text file. This file is formatted so that it can be read by most statistical software, which allows users with statistical expertise to run their own analyses on the data.

2. Build LUR model

- Under Type of model you can choose between building a classic model or a hybrid model. For the purpose of this tutorial select Classic LUR. For further information on the difference between classic and hybrid models click the help button.
- Click Build model. Depending on the amount of data entered building the model may take several minutes.

The completed page should look like this:

The screenshot shows the 'Build LUR' wizard window with the title 'Model'. It has two main sections: 'Export data (optional)' and 'Build LUR model'.

Export data (optional): Contains a 'Save extracted data as text file' checkbox, an 'Export' button with a green checkmark, and a help button.

Build LUR model: Contains a 'Type of model' section with a radio button for 'Classic LUR' (selected) and 'Hybrid LUR'. It also contains a 'Mandatory Variables' list and a 'Select' button.

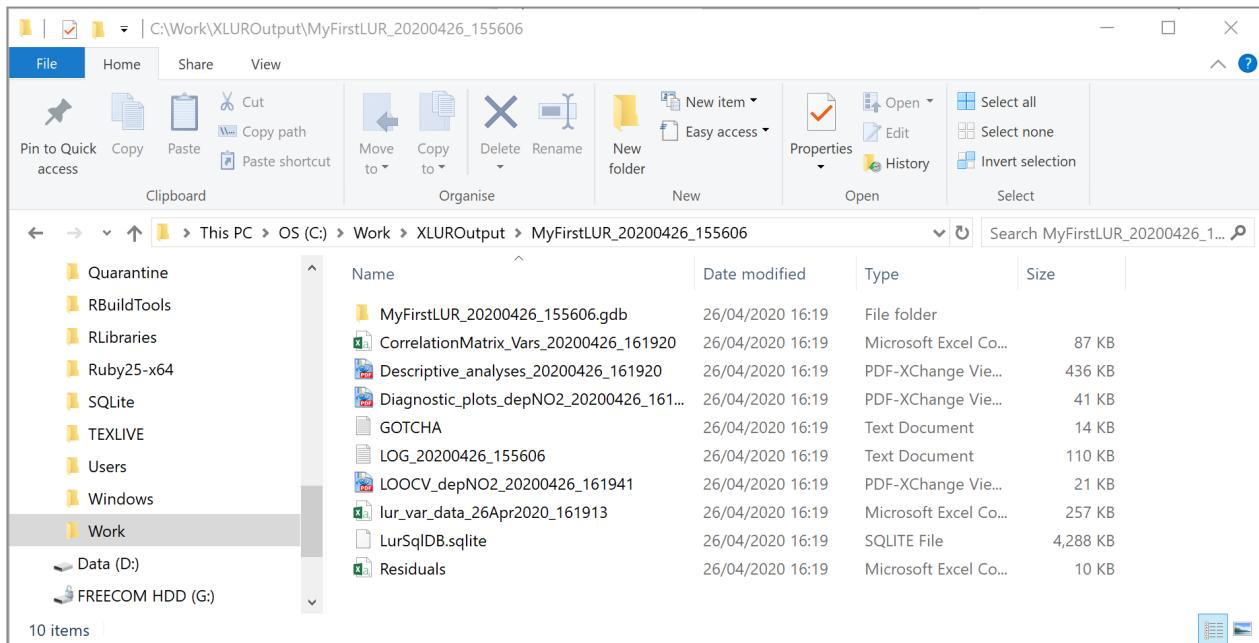
Mandatory Variables: A scrollable list of variables:
p_XCOORD
p_YCOORD
pA_landuseArea_HDres_100_sum
pA_landuseArea_HDres_300_sum
pA_landuseArea_HDres_500_sum
pA_landuseArea_HDres_1000_sum
pA_landuseArea_HDres_5000_sum
pA_landuseArea_Industry_1000_sum
pA_landuseArea_Industry_5000_sum
pA_landuseArea_LDres_300_sum
pA_landuseArea_LDres_500_sum
pA_landuseArea_LDres_1000_sum
nA_landuseArea_LDres_5000_sum

Buttons: 'Build model' (disabled), 'Finish' (highlighted in blue), and 'Cancel'.

Status Bar: 'Ready'

Click Finish.

Go to the directory of your output folder. Inside this folder you should see a new folder with the project name that you chose on the Settings page followed by a date and time stamp. Inside this new folder are the databases and files created by Build LUR:



Open the `lur_var_data_[Date_Time].csv` file. This is the text file that you exported on the Model page, which contains the dependent variable and all potential predictor variables. Scroll to the right and find the `pD_EmissionAreaVal_NOxEmission_val` variable and the `pG_EmAreaRaster_raster_val` variable. The values of these two variables are identical, which confirms that the value of nearest polygon and value of raster cell methods produced the same result when run on the same data.

Open the `LOG_[Date_Time].txt` file. This text file records all entries made into the Build LUR wizard, any warning or error messages, and the model development process. Scroll through this file until you find Predictor variables created. This lists all of the variables created through the Predictors pages of the wizard. You may notice that some variables are missing, e.g. `pA_landuseArea_Port_100_sum` is not there even though a buffer distance of 100 was specified for all land use categories. The missing variable is due to the fact that no Port land use area was found within any of the 100m buffers around the monitoring sites. Similarly, `pC_EmissionPoint_Chemical_1000_sum`, `pC_EmissionPoint_Chemical_500_sum`, `pC_EmissionPoint_Chemical_300_sum`, and `pC_EmissionPoint_Chemical_100_sum` are missing, because no point emission source from the chemical sector was present in the 1000m, 500m, 300m, or 100m buffers.

Scrolling down further through the file shows that a file of descriptive statistics was created in the output folder. This file shows the mean, median and variability of all dependent and predictor variables. In addition, a correlation matrix of all variables was created and stored in the output folder.

The next section shows details of the machine learning process used to develop the LUR model. XLUR uses supervised stepwise forward linear regression based on the methodology used in the [ESCAPE study](#). XLUR records the starting model, all intermediate models including reasons for their acceptance or rejection, and the final model. For the final model XLUR will also record the variance inflation factors, case summaries, DF Betas, and the spatial autocorrelation of the residuals.

XLUR will also carry out a leave one out cross validation of the final model, the results of which are shown in the LOOCV_[dependent variable name]_[Date_Time].pdf file.

The next step is to apply the LUR model created with the Build LUR wizard to unmeasured points within the study area.

1. Go back to ArcGIS Pro.
2. In the Catalog window double-click the BuildLUR script.
3. In the Geoprocessing window on the right click Run. This will open the Apply LUR wizard.

Settings

Similar to the Build LUR wizard you need to specify some general settings on this page.

1. Set Output Name

- Next to Output Name type a suitable name for application output (e.g. LURApply) and click Enter.

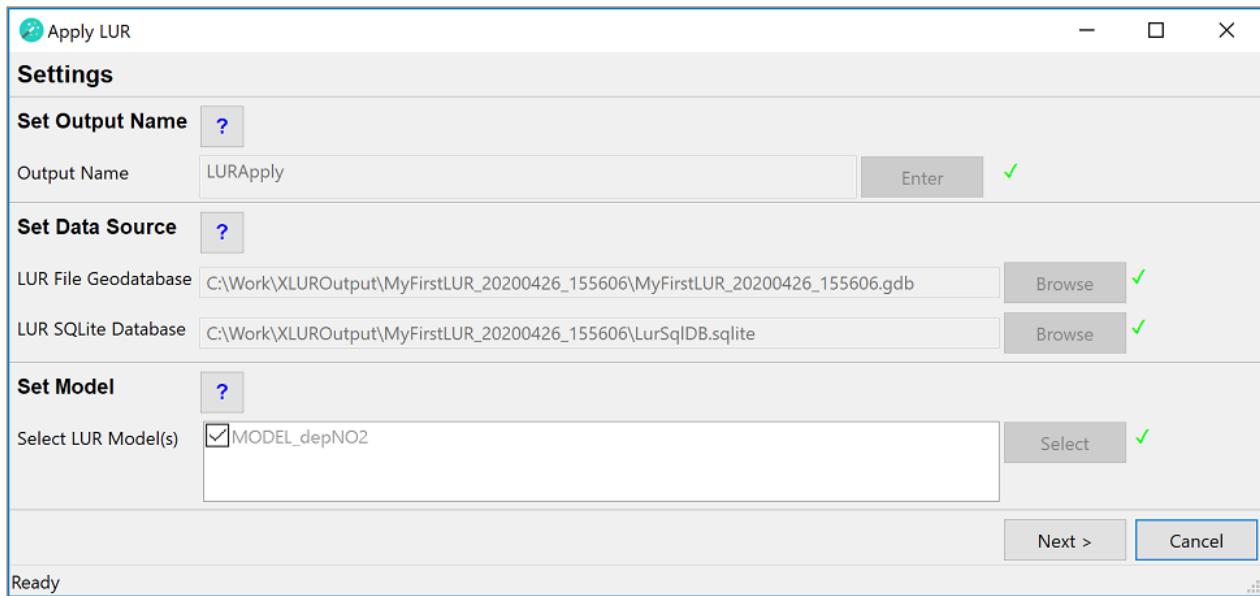
2. Set Data Sources

- Click the Browse button next to LUR File Geodatabase. Navigate to the output directory that you used in the Build LUR wizard. In this directory select the MyFirstLUR_[Date_Time].gdb file geodatabase.
- Click the Browse button next to LUR SQLite Database. Navigate to the output directory that you used in the Build LUR wizard. In this directory select the LurSqlDB.sqlite database.

3. Set Model

- In the box next to Select LUR Model(s) tick MODEL_depNO2, then click Select.

The completed page should look like this:



Click Next> to continue.

Receptors

To apply the LUR model to unmeasured locations within your study area you need to provide a number of receptor points. This page provides you with three options to do this: you can provide an existing point feature class, you can create regularly spaced points within your study area, or you can create a number of random points within your study area. For the purpose of this tutorial select B. Regular Points.

Receptors from Regular Points

On this page you need to specify the horizontal and vertical distance between points. The unit of the distance is the map unit of the projected coordinate system specified in the Build LUR wizard, which in this case is metres.

1. Set Distances

- In the box next to Horizontal Distance type 1000, then click Enter.
- In the box next to Vertical Distance type 1000, then click Enter.

The completed page should look like this:

The screenshot shows the 'Receptors from Regular Points' configuration page. At the top left is a blue circular icon with a white question mark. To its right is the text 'Apply LUR'. On the far right are window control buttons for minimize, maximize, and close. Below this is a title bar with the text 'Receptors from Regular Points'. Underneath is a section titled 'Set Distances' with two input fields: 'Horizontal Distance' set to '1000' with a green checkmark, and 'Vertical Distance' set to '1000' with a green checkmark. To the right of each input field is a grey 'Enter' button. At the bottom are three buttons: '< Back' (blue outline), 'Next >' (grey), and 'Cancel' (grey). A status bar at the bottom left says 'Ready'.

Click Next> to continue.

Apply Model

This is the final page of the Apply LUR wizard.

1. Apply LUR Model

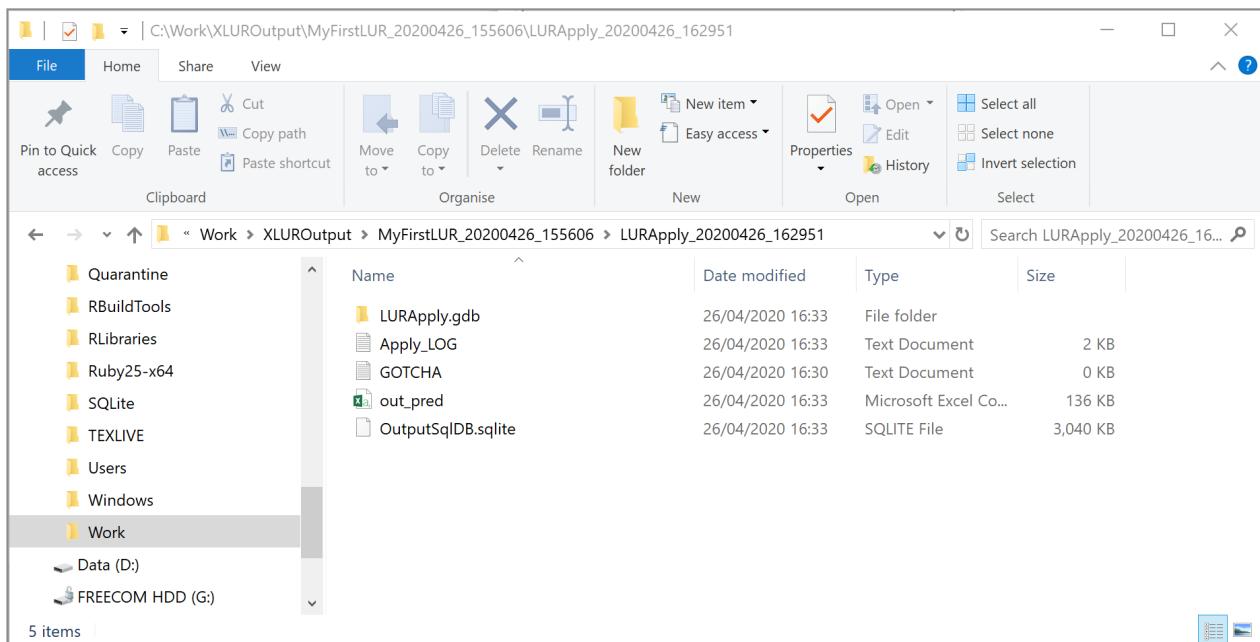
- Click the Apply model button. Depending on the number of receptor points entered and the complexity of the model this may take a while.

The completed page should look like this:

The screenshot shows the 'Apply Model' completion page. At the top left is a blue circular icon with a white question mark. To its right is the text 'Apply LUR'. On the far right are window control buttons for minimize, maximize, and close. Below this is a title bar with the text 'Apply Model'. Underneath is a section titled 'Apply LUR Model' with a grey 'Apply model' button containing a green checkmark. At the bottom are two buttons: 'Finish' (highlighted with a blue dotted border) and 'Cancel'. A status bar at the bottom left says 'Ready'.

Click Finish to close the Apply LUR wizard.

Go to the directory of your output folder. Inside your MyFirstLUR_[Date_Time] folder you should see a new folder called LURApply_[DateTime]. Go inside this new folder. You should see two databases and two text files:



Open the Apply_Log.txt file. Similar to the Build LUR wizard this text file records all entries made into the Apply LUR wizard. In addition, it indicates the time it took to extract values for each predictor variable and to calculate predicted values.

To view the predicted values calculated by the Apply LUR wizard:

1. In ArcGIS Pro insert a new map.
2. Click on Add Data and navigate to the LURApply_[Date_Time] folder.
3. Open the LURApply.gdb file geodatabase, then open the LURdata feature dataset and select pred_lyr.
4. In the Appearance menu click on Symbology and select the Graduated Colors option.
5. In the Symbology pane on the right select predNO2 in the dropdown list next to Field.
6. Select Quantile in the dropdown list next to Method.
7. Choose a suitable number for Classes (e.g. 5) and a suitable Color scheme (e.g. Blue to Red).

You should see something similar to this:

