

『原神』2.6无限抽卡端搭建教程

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4天前 小米10S

注意：这个端是外网泄露的，github上有大佬做了整合，我只是教程翻译搬运以及部分解答。出现的任何问题概不负责

注意2：由于我学校网络不好我也没那么多流量，所以提供不了网盘下载，大家自备吧😊

准备工作：

java8 (下载链接：[查看链接](#))

Mongodb (官网链接：www.mongodb.com)

以上两个软件下载直接安装即可，无需配置，教程略，有问题评论区

😊第一，服务端搭建

1、首先我们打开github，搜索grasscutter，看见如图

Grasscutters/Grasscutter，点进去右下角找到releases，点进去一直翻下去找到assets，下载grasscutterjar，放置本地文件夹备用

或者直接打开链接[查看链接](#)

2、在grasscutterjar那个文件夹新建一个文本文档并改名为start.bat，右键编辑，输入

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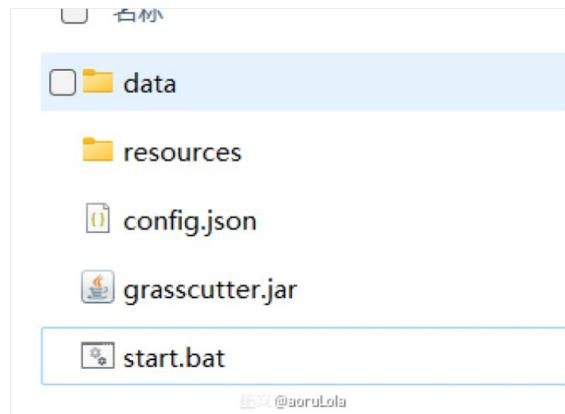
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```
java -jar grasscutter.jar
```

```
E:\>C:\Program Files\Java\jre1.8.0_202\bin\java.exe -jar grasscutter.jar
[11:57:43] [INFO] Creating resources folder...
[11:57:43] [INFO] Place a copy of 'GenshinData' in the resources folder.
[11:57:43] [INFO] Place a copy of 'GenshinData' in the resources folder.

[已退出进程, 代码为 1 (0x00000001)]
```



保存，并双击运行，看见提示退出或者黑框没了就关掉黑框，这时文件夹里面又有了文件夹

注意：如果系统提示java不是可运行什么的，在下方留言我帮你解决

3、重点！

复制GenshinData里面所有文件到
resources;

下载链接：[查看链接](#)

复制gi-bin-output里面所有文件到
resources/BinOutput;

下载链接：[查看链接](#)

复制Grasscutter-Protos到proto文件夹，没有就新建
下载链接：[查看链接](#)

复制Keys 里面文件到 keys文件夹，没有就新建
下载链接：[查看链接](#)

复制Game Data里面文件到data
下载链接：[查看链接](#)

复制keystore.p12跟jar同一个目录

下载链接：

[查看链接](#)

由于翻译效果和时间关系，我不能很详细像教小孩子一样叫你，你实在看不懂就在评论区问我，附上教程原图

```
1. Run java -jar grasscutter.jar
   i. This will create additional directories in your working directory.
2. Copy the following files to the following directories:
   i. GenshinData -> resources/TextMap, resources/Subtitle, resources/Readable & resources/ExcelBinOutput
   ii. gi-bin-output -> resources/BinOutput: (do this for the version of Genshin Impact you're running)
   iii. Grasscutter-Protos -> proto/ (provided: 2.6)
   iv. Keys -> keys
   v. Game Data -> data
   vi. The Keystore File -> keystore.p12
   vii. Note: If you are running in the project's root directory, you cloned the repo from GitHub and you are running the server in that folder), these files will be already be present.
```

4、没有意外的话，运行start.bat，看见黑色框框并且显示如图内容，开服成功。下面我教你然后连接。

```
C:\WINDOWS\system32\cmd. - + -
11:59:52 [INFO] Loaded 235 ReliquaryAffiliates.
11:59:52 [INFO] Loaded 235 ReliquaryLevelDatas.
11:59:52 [INFO] Loaded 939 WeaponPromoteDatas.
11:59:52 [INFO] Loaded 9 AvatarEquipLoadDatas.
11:59:52 [INFO] Loaded 100 AvatarCurveDatas.
11:59:52 [INFO] Loaded 100 AvatarCurveDatas.
11:59:52 [INFO] Loaded 42 ReliquaryEthDatas.
11:59:52 [INFO] Loaded 100 ReliquaryEthDatas.
11:59:52 [INFO] Loaded 748 EquipffffDatas.
11:59:52 [INFO] Loaded 100 ReliquaryEthDatas.
11:59:52 [INFO] Loaded 101 ReliquaryLevelDatas.
11:59:52 [INFO] Loaded 2428 ProudSkillDatas.
11:59:52 [INFO] Loaded 100 ReliquaryEthDatas.
11:59:52 [INFO] Loaded 78 AvatarDatas.
11:59:52 [ERROR] Scene point files cannot be found, you cannot use teleport waypoints!
11:59:52 [INFO] ReliquaryMainPropExcelConfigData or ReliquaryAffiliatesConfigData files in your ExcelBinOutput folder.
11:59:53 [INFO] Cluster created with settings {hosts:[localhost:27017], mode:SINGLE, requiredClusterType:UNKNOWN, serverName:}
11:59:53 [INFO] Opened connection [connectionId[localValue:2, serverValue:7]] to localhost:27017
11:59:53 [INFO] Opened connection [connectionId[localValue:1, serverValue:8]] to localhost:27017
11:59:53 [INFO] Monitor thread successfully connected to server with description ServerDescription{address=localhost:27017, name=, state=Normal}
```

```

[01] type=STANDALONE, state=CONNECTED, socket=win32socket0, maxWireVersion=3, maxDocumentSize=10777216, logicals
essionTimeoutMinutes=30, roundTripTimeNanoseconds=999600
[11:59:53] [INFO] Opened connection [connectionId:localValue:3, serverValue:9] to localhost:27017
[11:59:53] [INFO] Registered 86 PacketHandlers
[11:59:53] [INFO] Game Server started on port 2272 酷安@aoruLola

```

第二、客户端连接

如果你会劫持转发流量的话，按照下表劫持流量即可，转发到你服务端

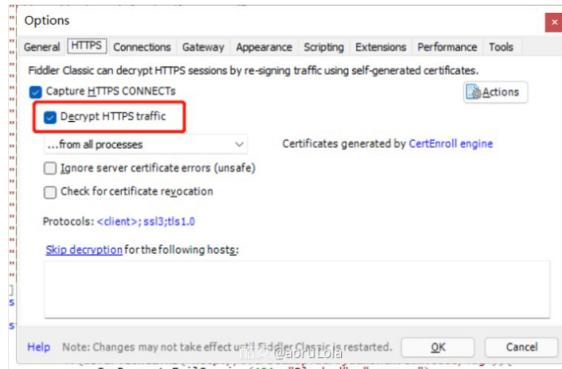
如果你不会，那就跟我来

1. Run a proxy daemon: (choose either one)
 - mitmdump: mitmdump -s proxy.py -k
 - Fiddler Classic: Run Fiddler Classic, turn on Decrypt https traffic in setting and change the default port there (Tools -> Options -> Connections) to anything other than 8888, and load this script.
- Hosts file

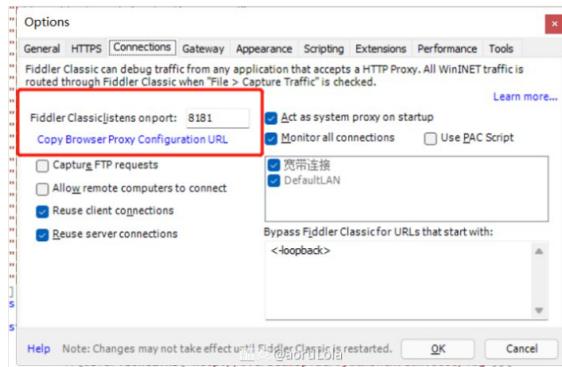
原贴给了3种办法，我这里说fiddler法

- 1、下载fiddler，这个自行下载安装
- 2、打开fiddler，点菜单栏Tools-Options

在HTTPS页选中Decrypt HTTPS traffic



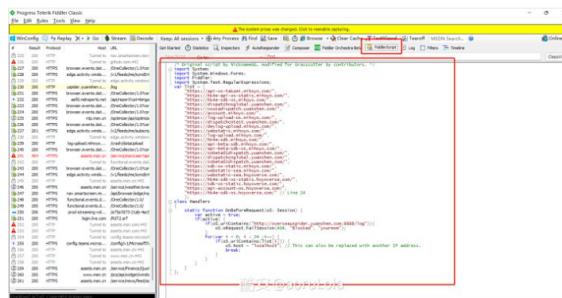
在connections页把端口改成8181



点击OK保存

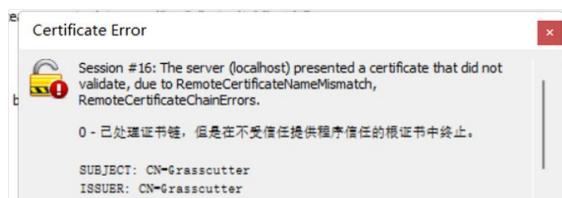
3、在fiddler主页找到FiddlerScript

删除原有并粘贴以下内容，点击Save Script



脚本链接：[查看链接](#)

如果没意外，那么先打开fiddler，然后打开您的官服客户端，会弹出信任证书的提示框，那就成功了点击yes即可。





登录页面是国际服，显示hoyoverse的。创建账号请看下面，不要用自己的国际服账号登录（虽然也登不上）



如果您中途退出过游戏或者推出账号或者其他奇奇怪怪的问题，请把客户端和fiddler全部关掉，重新打开fiddler，再打开客户端

第三，游玩

首先在控制台输入

1、account create 用户名 随便编一个UID

如：account create aorulola 100000000

创建一个用户

```
[12:05:51] [INFO] Client www.eassos.com.w.kunlunsl.com/127.0.0.1:50000 account create test2 200000000  
[12:07:01] [INFO] Account created with UID 200000000.
```

回到客户端，输入用户名，密码随便写，就可以登录了

2、经过小小的开场动画后，你就可以用以下指令了（在服务端或者客户端输入都可以，客户端输入需要在聊天框找到server这个人，并且命令要带/，比如/give 100000000 223 1000



可以用的指令如图，我也不翻译了，大家自己折腾吧，记得用户ID就是填UID，物品ID列表点这里下载：[查看链接](#) 提取码: r8hf

我知道你在找什么: /give UID 223 100

223是纠缠之缘，224是相遇之缘

There is a dummy user named "Server" in every player's friends list that you can message to use commands. Commands also work in other chat rooms, such as private/team chats.

```
account create [username] [playerId] - Creates an account with the specified username and the in-game uid for that account. The playerId parameter is optional and will be auto generated if not set.

spawn [monster id] [level] [amount]
give [item id] [amount]
givechar [avatar id] [level]
drop [item id] [amount]
killall
setworldlevel [level] - Relog to see effects properly
godmode - Prevents you from taking damage
resetconst - Resets the constellation level on your current active character, will need to relog after using the command to see any changes.
setstats [stats] [amount] - Changes the current character's specified stat.
clearartifacts - Deletes all unequipped and unlocked level 0 artifacts, including yellow rarity ones from your
```

inventory

`pos` - Gets your current coordinate.

`weather [weather id] [climate id]` - Changes the current weather.

More commands will be updated in the [wiki](#). [@aoruLola](#)

抽卡的概率比较离谱，可能是没有大数据干预，武器池好多次是第80个十连才出，也没有定轨系统，但也试过连续3个十连都有金

已知bug：

- 1、命座效果不能实现，已测试魈和绫华，魈6命但是只有0命功能
- 2、绫华技能无伤害，不能遁地（遁地会卡住）
- 3、不能传送
- 4、抽卡太多会炸号，服务端重新创建即可

如果你有服务器，还能给别人直接连上去玩，就免去别人搭建服务端一步，只是劫持脚本要把IP改为服务器IP。为了规避法律问题，我就不提供给大家连接了，大家想玩自己搭吧，Have fun!

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212

517

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