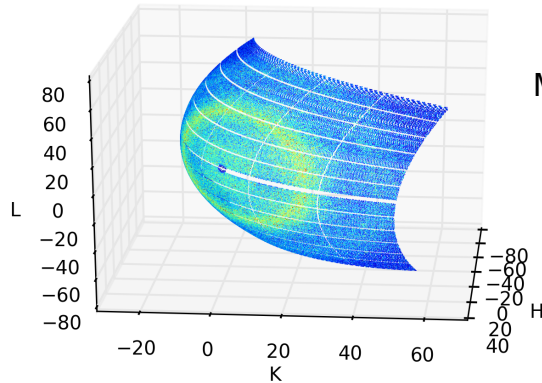


Indexing & intensity
corrections



Mapping onto a 3d grid
in reciprocal space

