

for a particle i with nearby particles j

[1] define a local metric, α , that differs between pileup (PU) and leading vertex (LV)

[2] using tracking information (e.g. charged particles) “sample” the event, define unique distributions of α for PU and LV

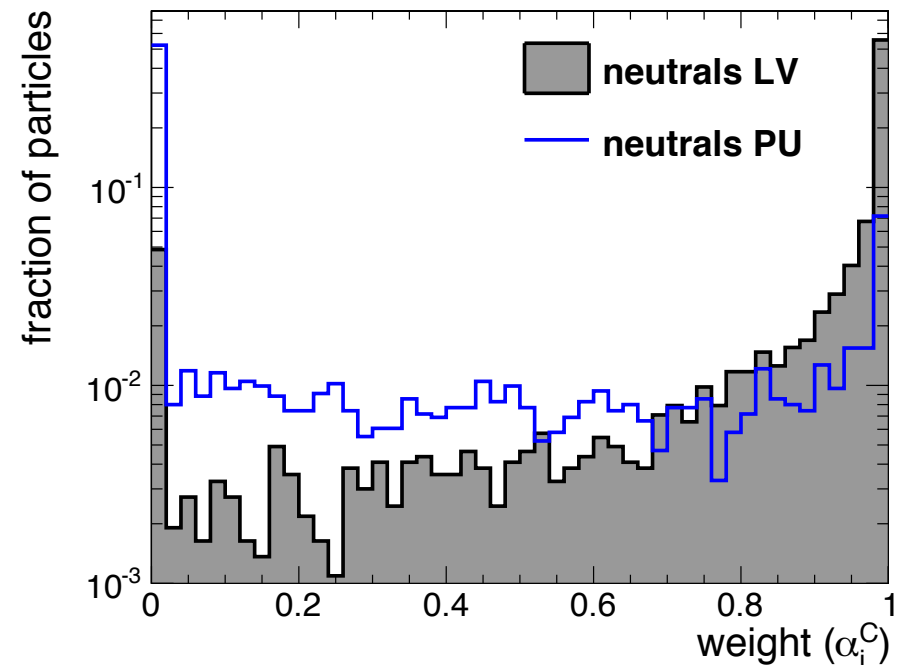
[3] for the neutrals, ask “how PU-like is α for this particle?”, compute a weight for how un-PU-like (or LV-like) it is

[4] reweight the four-vector of the particle by this weight, then proceed to cluster the event as usual

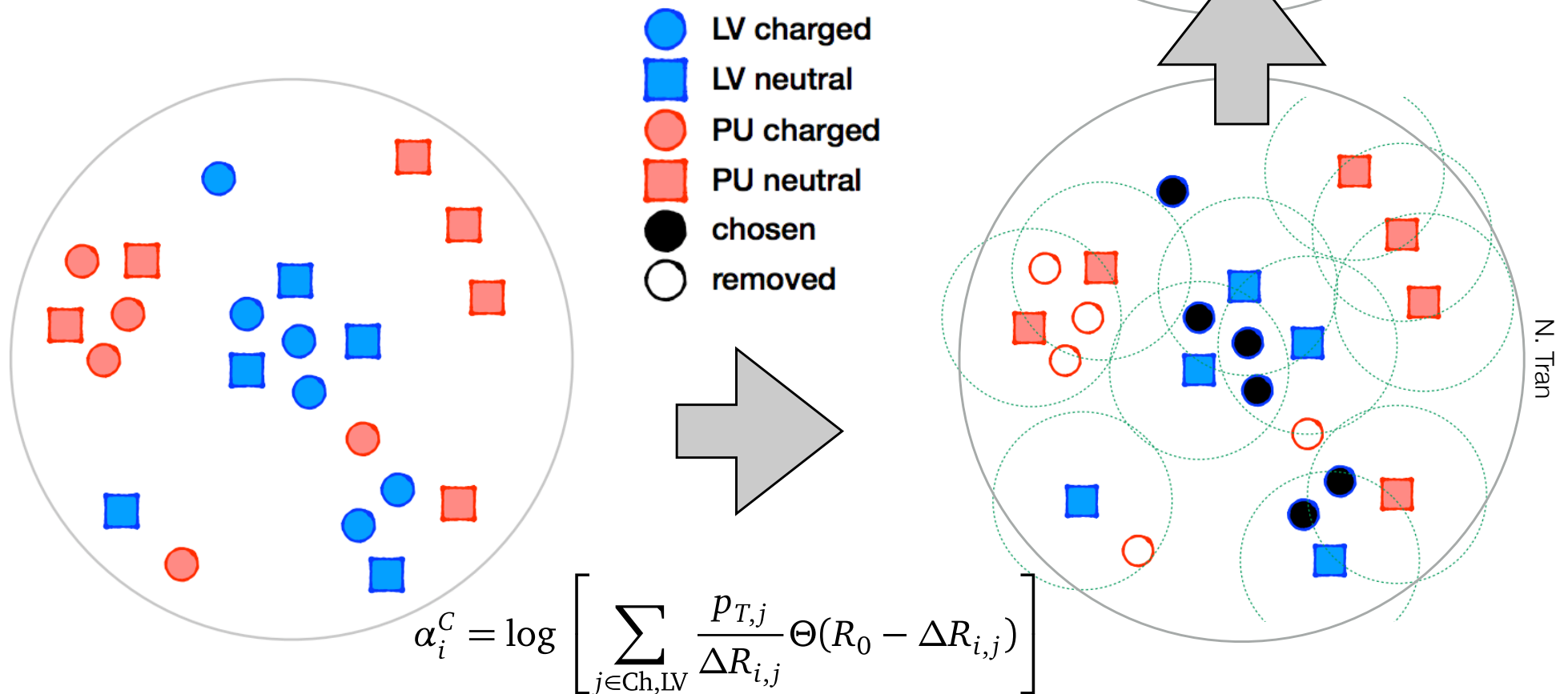
example: 2-body system, for a particle i , what does particle j tell us?

$$\alpha_i^C = \log \left[\sum_{j \in \text{Ch, LV}} \frac{p_{T,j}}{\Delta R_{ij}} \Theta(R_0 - \Delta R_{ij}) \right]$$

↑ for harder, collinear particles
↓ for softer, wide angle particles



- ▶ Easy to use tracking information to find which particles originated from the primary vertex
- ▶ If neutral particles are mostly surrounded by charged particles from pileup activity, they are probably pileup as well



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