

A personal taxonomy of video games

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1. Video games I used to play

- a. Those I bought because the box had cool art but were terrible
- b. Those I got a pirated copy of and could not understand anything because I didn't have the manual and I didn't have internet at the time¹
- c. Those whose history was undecipherable because my English skills were not good enough²
- d. Those that frustrated me before I understood that some video games were more difficult than others³
- e. Those that frustrated me before I understood that some video games have bad controls⁴
- f. Those I played with friends by sharing the controls, even if they were supposed to be single-player⁵
- g. The first of a series of games I'm proud to have played on their original platforms just because I was born at the right time⁶
- h. Those I watch speedruns of from time to time for nostalgia, because I feel that if I tried to play them I would lack the reflexes and patience and it would be horrible⁷
- i. Those I still listen the soundtrack of⁸

2. Video games I don't play

- a. Those on platforms I don't own because I'm afraid buying one would lead me to spend too much time playing⁹
- b. Those I bought to support the developers knowing I probably wouldn't play them¹⁰
- c. Those I bought thinking I would like them even if I knew I wouldn't¹¹

¹ Captain Blood

² Ishar

³ The Simpsons: Bart vs. the Space Mutants

⁴ Altered Beast

⁵ Doom II

⁶ Street Fighter

⁷ U.N. Squadron

⁸ Streets of Rage 2

⁹ NieR: Automata

¹⁰ Heaven Will Be Mine

¹¹ The Legend of Zelda: Breath of the Wild

- d. Those I wanted to play but I feared I wouldn't really like them, so I watched a full walkthrough video of them instead to avoid any risk of frustration¹²
- e. Those I read about extensively because I have more fun reading about them that I would probably have playing them¹³
- f. Those I started creating myself and didn't finish because I'm a software developer and it's a tempting thing to do
- g. The rhythm video games, I have no sense of rhythm

3. Video games I would like to play

- a. Those I'd like to play because it seems like I should enjoy them, but I don't¹⁴
- b. Those that don't exist because some particular game mechanic or design style I love is not compatible with current trends¹⁵
- c. The long games that required a level of mental stamina I don't have anymore¹⁶
- d. The online multiplayer games because planning to play with people seem exhausting

4. Video games I play

- a. The gacha games I play non-stop for a few days until I can get a hold on myself and delete it¹⁷
- b. Those I play for one or two hours before I feel like I understand what the game is about and all the fun disappears instantly, even if I still want to play them¹⁸
- c. Those which are not supposed to be fun with cheats, but who are you to tell me how I should have fun?¹⁹
- d. The small "indy" games that explore an idea and don't try to do too much with it²⁰

¹² Minecraft

¹³ Dwarf Fortress

¹⁴ Factorio

¹⁵ Cute shoot'em up

¹⁶ Any Final Fantasy game after the VII

¹⁷ Guardian Tales

¹⁸ Subnautica

¹⁹ Doom II

²⁰ Minit