main.cpp

```
TodX - The cool ToDo app
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#include <fstream>
#include <iostream>
#include <cstring>
// some local files
#include "fabric.h"
#include "search.cpp"
#include "export.cpp"
using namespace std;
// Variables used throughout the program
List arrayL[20];
List currentL;
int arrayLindex = 0;
int currentLindex;
int isOpenL = 0; // For checking wether a list is open or not
char filename[20] = "data.tdx";
// Fxns Used
void initiate();
                          // Initiate the data before user inteface
                          // run the command entered by the users
int parse(char []);
void stats();
                           // display stats of opened list
void openL(int);
                           // open the list specified by index
void
       displayL();
                           // display all the lists
int
                           // ask for confirmation (y/n)
        confirm();
void
       empty();
                           // remove data from the program & data-file
void finish();
                         // save the data to the data-file
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void initiate() {
   // Fxn to read data from external file int the array of Lists
   fstream file(filename, ios::in|ios::binary);
   List tempOb; // temperary object
   while (file.read((char*)&tempOb, sizeof(tempOb))) {
        arrayL[_arrayLindex++] = temp0b;
   file.close();
}
int parse(char command[80]){
   // Fxn to Parse(execute) the command passed
    /// Here a crazy fun expression is used in if () {} to compare strings
   /// Since we wanted any of them to be zero, hence, they were multiplied
    /// to give zero. Mathematically it is quite accurate and syntactically
    /// beautiful.
   int success = 0; // to mark wether a command completed successfully
   if (!(strcmp(command, "new") * strcmp(command, "n"))) {
        // Create a new List
        arrayL[_arrayLindex++].enter();
        success = 1;
    }
    else if (!(strcmp(command, "stats") * strcmp(command, "stat"))) {
       // Display the stats
        stats();
        success = 1;
   }
    else if (!(strcmp(command, "open") * strcmp(command, "o"))) {
        // Open existing lists
        if (_arrayLindex) {
            if (isOpenL) {
                arrayL[_currentLindex] = currentL;
                finish();
            }
            int choice:
            cout << "Enter The No. of List to be opened" << endl;</pre>
            displayL();
            cout << Bblue << " #> " << normal;</pre>
            cin >> choice;
            cin.ignore();
            while ( !(0 <= choice && choice < _arrayLindex) ) {</pre>
                cout << "Invalid choice choose again" << endl;</pre>
                cout << Bblue << " #> " << normal;</pre>
                cin >> choice;
                cin.ignore();
            }
            openL(choice);
            isOpenL = 1;
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else {
        cout << "No List found, create a new one with \'n\' or \'new\'" << endl;</pre>
    success = 1;
}
else if (!(strcmp(command, "append") * strcmp(command, "a"))) {
    // Append a new Todo to the currently opened list
    if (isOpenL) {
        currentL.append();
    }
    else {
        cout << "No List is opened, Open a list first" << endl;</pre>
    success = 1;
}
else if (!(strcmp(command, "mark") * strcmp(command, "m"))) {
    // Mark/(change status) a Todo with a given charater
    if (isOpenL) {
        int choice;
        currentL.indexView();
        cout << "Choose the Todo to mark : " << endl << Bblue << " #> " << normal;</pre>
        cin >> choice;
        while (choice >= currentL. listIndex || choice < 0) {</pre>
            cout << "Invalid Choice Try again" << endl << Bblue << " #> " << normal;</pre>
            cin >> choice:
        }
        char status;
        cout << "Enter The new Status" << endl << green << " +> " << normal;</pre>
        cin >> status;
        cin.ignore();
        currentL.changeStatus(choice, status);
    }
        cout << "No List is opened, Open a list first" << endl;</pre>
    }
    success = 1;
}
else if (!(strcmp(command, "addtag") * strcmp(command, "addt"))) {
    // Append a new Todo to the currently opened list
    if (is0penL) {
        char newTag[40];
        cout << "Enter the New Tag " << endl << green << " +> " << normal;</pre>
        cin.getline(newTag, sizeof(newTag));
        currentL.addTag(newTag);
    }
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else {
        cout << "No List is opened, Open a list first" << endl;</pre>
    success = 1;
}
else if (!(strcmp(command, "view") * strcmp(command, "v"))) {
    // view todo's of the current list
    if (isOpenL) {
       currentL.view();
    }
    else {
        cout << "No List is opened, Open a list first" << endl;</pre>
    success = 1;
}
else if (!(strcmp(command, "iview") * strcmp(command, "iv"))) {
    // view todo's of the current list with index
    if (is0penL) {
        currentL.indexView();
    }
    else {
       cout << "No List is opened, Open a list first" << endl;</pre>
    success = 1;
}
else if (!(strcmp(command, "search") * strcmp(command, "srch"))) {
    // Search the Database
    char searchTerm[40];
    cout << "Enter the search term " << endl << green << " +> " << normal;</pre>
    cin.getline(searchTerm, sizeof(searchTerm));
    if (isOpenL) {
        arrayL[_currentLindex] = currentL;
    }
    search(searchTerm, arrayL);
    success = 1;
}
else if (!(strcmp(command, "save") * strcmp(command, "s"))) {
    // Save the data to the file
    if (isOpenL) {
        arrayL[_currentLindex] = currentL;
    }
    finish();
    success = 1;
}
else if (!(strcmp(command, "export") * strcmp(command, "exp"))) {
    // Export the data to a text file
   if (isOpenL) {
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arrayL[ currentLindex] = currentL;
    }
    Export(arrayL, arrayLindex);
    success = 1;
}
else if (!(strcmp(command, "delete") * strcmp(command, "del"))) {
    // Delete Things
    char choice[10];
    cout << "What do you want to delete? (list/todo/tag)" << endl << Bred << " ?> " <<</pre>
    cin.getline(choice, sizeof(choice));
    if (!(strcmp(choice, "list") * strcmp(choice, "List"))) {
        int index;
        cout << "Enter the Index of List to Delete " << endl;</pre>
        displayL();
        cout << Bblue << " #> " << normal;</pre>
        cin >> index;
        cin.ignore();
        cout << "Are you sure, This cannot be undone, This will delete the List ->" <<</pre>
        arrayL[index].view();
        if ( confirm() ) {
            for (int i = index; i < _arrayLindex - 1; i++) {</pre>
                arrayL[i] = arrayL[i+1];
            _arrayLindex--;
        }
    }
    else if (!(strcmp(choice, "todo") * strcmp(choice, "Todo") * strcmp(choice, "ToDo")
        if (is0penL) {
            int index;
            cout << "Enter the Index of Todo to Delete " << endl;</pre>
            currentL.indexView():
            cout << Bblue << " #> " << normal;</pre>
            cin >> index;
            cin.ignore();
            cout << "Are you sure, This cannot be undone, This will delete the ToDo ->"
            currentL.todoView(index);
            if ( confirm() ) {
                currentL.removeTodo(index);
            arrayL[ currentLindex] = currentL; // To Help Improving Finalization
        }
        else {
            cout << "No List is opened, Open a list first" << endl;</pre>
        }
    }
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else if (!(strcmp(choice, "tag") * strcmp(choice, "tags") * strcmp(choice, "Tag")))
        if (is0penL) {
            int index;
            cout << "Enter the Index of Tag to Delete " << endl;</pre>
            currentL.tagIndexView();
            cout << Bblue << " #> " << normal;</pre>
            cin >> index;
            cin.ignore();
            cout << "Are you sure, This cannot be undone, This will delete the Tag ->"
            cout << currentL.tags[index] << endl;</pre>
            if ( confirm() ) {
                 currentL.removeTag(index);
            arrayL[_currentLindex] = currentL; // To Help Improving Finalization
        }
        else {
            cout << "No List is opened, Open a list first" << endl;</pre>
        }
    }
    finish();
    success = 1;
}
else if (!(strcmp(command, "qdelete") * strcmp(command, "qdel"))) {
    // Delete Todo of current list using index
    /// gdelete -> Quick Delete
    if (isOpenL) {
        int index;
        cout << "Enter the Index of List to Delete " << endl;</pre>
        currentL.indexView();
        cout << Bblue << " #> " << normal;</pre>
        cin >> index:
        cin.ignore();
        cout << "Are you sure, This cannot be undone, This will delete ->" << endl;</pre>
        currentL.todoView(index);
        if ( confirm() ) {
            currentL.removeTodo(index);
        }
        arrayL[ currentLindex] = currentL;
    }
        cout << "No List is opened, Open a list first" << endl;</pre>
    finish();
    success = 1;
}
```

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else if (!(strcmp(command, "clear") * strcmp(command, "clr"))) {
        // Refresh the data file
        // XXX WARN XXX -> Strictly, Not to be used By users, Deletes all Data
        if ( confirm() ) {
            ofstream file(filename, ios::trunc|ios::binary|ios::out);
            file.write("", sizeof(arrayL));
            file.close();
            empty();
            initiate();
        }
        success = 1;
    }
    else if (!(strcmp(command, "quit") * strcmp(command, "q"))) {
        // exit the program after saving it to the file
        if ( confirm() ) {
            if (is0penL) {
                arrayL[_currentLindex] = currentL;
            }
            finish();
            success = -1;
        }
        else {
           success = 1;
        }
    }
    else if (!(strcmp(command, "help") * strcmp(command, "-h"))) {
        // View help
        char line[80];
        ifstream helpfile("help.txt");
        while (!helpfile.eof()) {
            helpfile.getline(line, sizeof(line));
            cout << line << endl:</pre>
        }
        helpfile.close();
        success = 1;
    }
    return success;
}
void stats(){
    // Display wether a list is open or not
    if (isOpenL) {
        cout << "This List is open : " << currentL.title << endl;</pre>
        cout << "Total No. of todos : " << currentL._listIndex << endl;</pre>
    }
   else {
   cout << "No list is open" << endl;</pre>
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cout << "Total lists = " << arrayLindex << endl;</pre>
}
void openL(int index) {
    currentL = arrayL[index];
    _currentLindex = index;
    cout << "Opened : " << currentL.title << endl;</pre>
    currentL.view();
}
void displayL() {
    for (int i = 0; i < _arrayLindex; i++) {</pre>
        cout << i << ". " << arrayL[i].title << endl;</pre>
}
int confirm() {
    // can be used as if( confirm() ) /// Improves yes/no prompts
    char confm[10];
    cout << "Enter \'yes\' to continue" << endl << Bred << " ?> " << normal;</pre>
    cin.getline(confm, sizeof(confm));
    if (!(strcmp(confm, "yes") * strcmp(confm, "y"))) {
        return 1;
    }
    else{
      return 0;
    }
}
void empty() {
    List tarrayL[20];
    memcpy(arrayL, tarrayL, sizeof(arrayL));
    _arrayLindex = 0;
    isOpenL = 0;
}
void finish() {
    // Write the changes back to file
    ofstream file (filename, ios::out);
    for (int i = 0; i < arrayLindex; i++) {</pre>
        file.write((char*)&arrayL[i], sizeof(arrayL[i]));
    }
    file.close();
}
int main() {
    initiate();
    cout << "=== --- --> \033[5;33;1m TodX \033[0;m <-- --- ===" << endl;
    cout << "Welcome to TodX the ultimate Todo list" << endl;</pre>
    cout << "v1.00a = Linux Build, docs at -> http://todx.rtfd.io" << endl;</pre>
    char command[80];
   while (1) {
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cout << yellow << "\n *> " << normal;</pre>
        cin.getline(command, sizeof(command));
        if (!cin) {
            cout << "Have a Great Day :)" << endl;</pre>
            break;
        }
        int result = parse(command);
        if(result > 0){
           continue;
        else if (result == 0) {
           cout << "Command not found, try `help` for help" << endl;</pre>
        else if (result == -1) {
            cout << "Data Saved, Have a Great Day :)" << endl;</pre>
            break;
        }
        else {
           cout << "Something went terribly wrong, we apologize :(" << endl;</pre>
    finish();
   return 0;
}
```