fabric.h

```
#ifndef INC_FABRIC_H
#define INC FABRIC H
// Color variables using ANSI sequences
const char Bred[12] = "\033[1;31m";
const char Bgreen[12] = "\033[1;32m";
const char Byellow[12] = "\033[1;33m";
const char Bblue[12] = "\033[1;34m";
const char Bmagenta[12] = "\033[1;35m";
const char Bcyan[12] = \sqrt{033}[1;36m];
                     = "\033[;31m";
const char red[12]
const char green[12] = \sqrt{033}[;32m";
const char yellow[12] = "\033[;33m";
const char blue[12] = "\033[;34m";
const char magenta[12] = "\033[;35m";
const char cyan[12] = \sqrt{033}; 36m;
const char normal[12] = "\033[0;m";
// Classes
class Todo{
 public:
   char content[200];
   char status;
   int _index;
};
class List {
 public:
   Todo list[20];
   char title[100];
   char tags[10][20];
   int _listIndex;
                     // Variable to count the filling of list
                     // Variable to count the filling of tags
   int _tagIndex;
   int _hasTags;
                          // Asks for #title(required) and #tags(can be skipped).
   List();
   List(char Title[100]); // Initialize the #list with #title
   void enter();
                         // Enter the info given by user
   void addTag(char Tag[20]); // Add the tag to Tags
   void setTitle(char Title[100]); // Set the Title given
   void view();
                          // View the list's #title #tags and #content
```

```
void indexView();  // View the contents with the index
   void tagView();  // View only Title and tags
   void todoView(int);  // View the todo of index passed
   void tagIndexView();  // View the Title and Tags with the index
   void append();
                        // append a new ToDo in the #list
   void removeTodo(int); // delete the list at index passed
   void removeTag(int); // delete the tag at index passed
   void changeStatus(int index, char status); // Changes Status of the Item of #index to #
   ~List() {}
};
// int main() {
      // NOTE
//
      // This main function is just for testing the stuff
//
      List Myl;
//
//
      Myl.append();
//
      Myl.append();
//
//
     Myl.view();
//
//
      return 0;
// }
#endif /* INC_FABRIC_H */
```