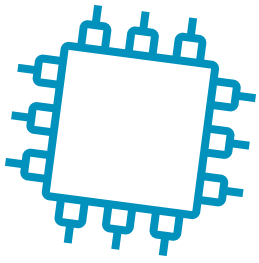
Raspberry Pi Pico

projects for schools



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Raspberry Pi Foundation

arm School Program

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INTRODUCTION

This book introduces learners to the exciting new RP2040 chip from Raspberry Pi and explores its use as part of the Raspberry Pi Pico microcontroller board. This cheap yet powerful microcontroller can be programmed in Python. A multitude of devices can be connected to it, including some designed specifically for this microcontroller and some more generic devices.

A gradual approach will be taken through this book, taking learners from the basics of installing Python on the Pico and running their first programs to tackling some challenging projects suitable for older learners who have already developed their programming skills.

A range of additional Computer Science knowledge and skills will be touched upon, including finite state machines, 2's complement, and others. Learners will explore the use of a range of Internet services, pushing data to visualization services, pushing data to mobile phones via IFTTT, and analyzing data in Jupyter Notebooks.

Learners will also explore some Artificial Intelligence and Machine Learning techniques, including using a HuskyLens to respond to facial recognition triggers and, finally, building a full physical device to solve a real-world problem.

Understanding the Raspberry Pi Pico

Learners often see microcontrollers such as the Pico as delicate, confusing, and scary. While there are elements of delicacy to the Pico, such as the pins being easy to bend, learners should be encouraged not to fear it. It helps to think about the Pico—and any microcontroller—simply as a small computer: all it does is take inputs, calculate the right thing to do, and produce some outputs.

The fact that we use sensors instead of keyboards and mice, and we use LEDs and motors rather than a screen, should not detract from this. Sometimes these inputs will come from external sources such as the HuskyLens and sometimes the storage will be remote, but learners will be walked through this in accessible steps.

The hardware

Other RP2040 devices are available from a range of manufacturers. This book uses the Raspberry Pi Pico because it is known and has been tested with the range of accessories described in the book, including a range of add-ons developed specifically for it by Pimoroni.

GitHub

This book includes some quite large program files. These have all been included within a GitHub repository, or repo, at **https://github.com/arm-university/ASP_RPi-Pico-projects-for-schools**. You can download a zip of the whole repository if you wish, or navigate the individual folders that correspond with the chapters in the book. Some of the files are shortcut links to resources online that may be useful, and these may only work if you download them. While you are welcome to download and use the files as you wish, we always recommend typing in code rather than copying and pasting it, as this creates muscle memory and encourages you to really think about what you are developing.

1. GETTING STARTED

Setting the scene

The Raspberry Pi Pico is a powerful new microcontroller combining a lot of the flexibility and portability of other development boards with a lot of the power of the Raspberry Pi. Through this book you will explore some of this flexibility and power, but before that you need to get to grips with making the Pico do what you want.

To this end, this chapter will introduce you to programming the Pi Pico in Python both using an interactive shell and then as a complete stand-alone Python program. You will light up both a built-in LED (light-emitting diode) and an external LED and will consider how such a simple technique can be used to control larger amounts of LED lighting. These are the initial concepts involved in smart lighting and further through this chapter you will explore the use of timers for lights. As you work through the book and find out about new techniques of interactivity, you may like to consider how you could build further "smartness" into your lighting creations. Smart lights are not just fun, but encourage the reduction of energy waste and improve sustainability. This links in to Global Goal 11, Moving toward sustainable cities and communities.

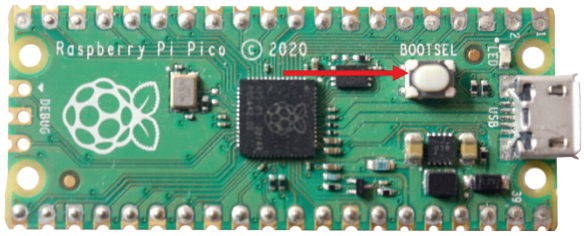
Success criteria

- ☑ Upload the Python environment to the Pico and test to enable programming.
- ☑ Light the built-in LED from interactive programming mode to demonstrate how outputs can be controlled.
- ☑ Light the built-in LED using a saved program to demonstrate reusability of code.
- ☑ Connect an external LED and control it using a push button, turning it off on a timer.
- ☑ Connect an external LED via a transistor to an external power supply and build a small-scale, low-power, energy-efficient lighting circuit.

1

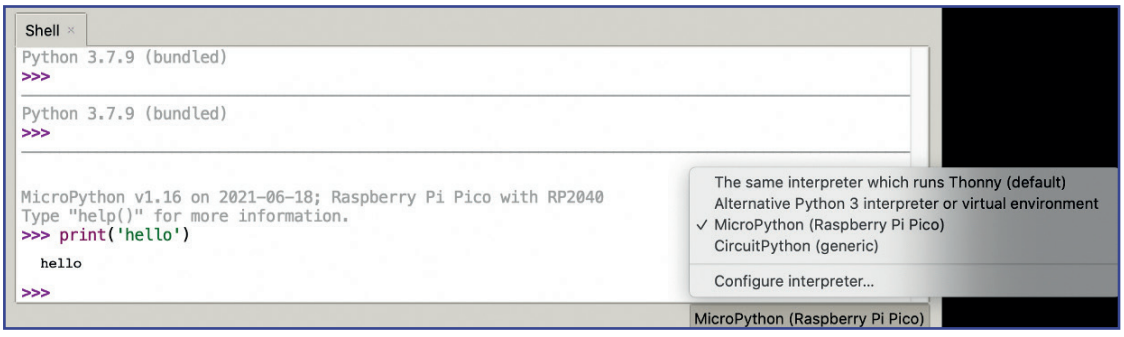
One of the main differences between a microcontroller and a computer is you can program a computer by typing a program into it through an *integrated development environment (IDE)*—a tool that combines all your development tools under a common interface—and running it directly, but you can't type a program directly into a microcontroller. Instead, we need to use some sort of intermediary—in this case we will use our computer and an IDE, Thonny, to program the Pico with a Python interpreter and then the IDE to interact with the Pico from the computer.

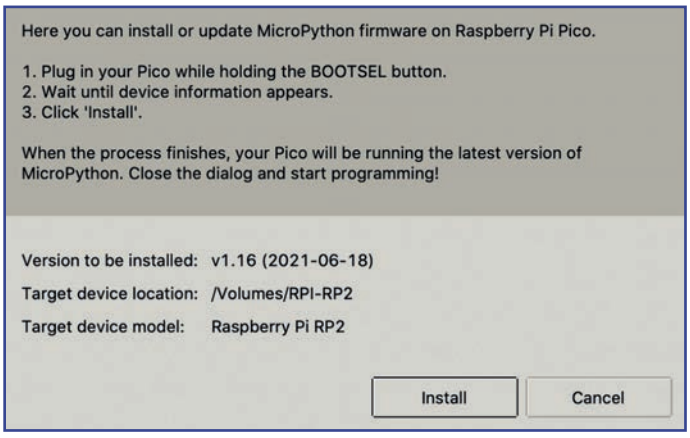
Thonny can be downloaded from https://thonny.org/—install the latest version available. Thonny will work on Windows, Mac, Linux, or even on a standard Raspberry Pi.



After installing Thonny and running it, you need to connect your Pico in mass storage mode (that is, it can be accessed like a USB storage device or memory card). To do this, hold the white BOOTSEL button and plug the Pico into your computer using a USB cable.

When in BOOTSEL mode, you can click on the Python version at the bottom of the Thonny window, choose MicroPython, and follow the instructions to install the MicroPython firmware onto the Pico. Alternatively, if Thonny is not giving you the option, you can download the firmware from micropython.org and drop it onto the Pi drive in Windows Explorer. When completed this will put the Python interpreter itself onto the Pico, which means in future when you connect your Pico (not in BOOTSEL mode) you can choose MicroPython in Thonny. The third image below shows a simple Hello World program which, you can see, is running on the Pico itself.

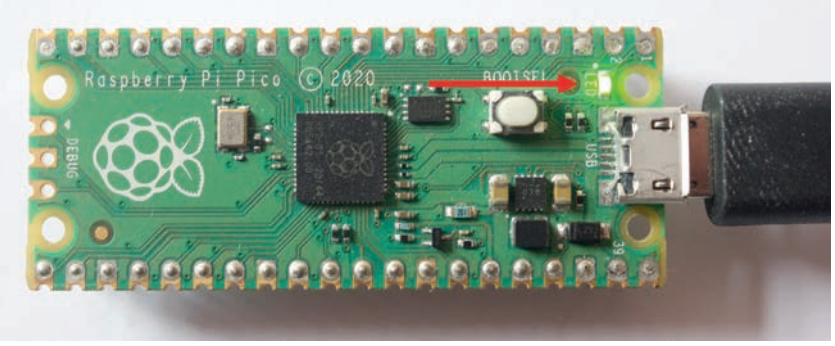




2

When you first started using Python, you may have interacted with it on a command line or by typing directly into a window such as the IDLE Shell. The Shell section of Thonny (the lower panel) is running in interactive mode. If you type these lines into the Shell one at a time you will be able to light and turn off the built-in LED.

```
MicroPython v1.16 on 2021-06-18; Raspberry Pi Pico with RP2040
Type "help()" for more information.
>>> import machine
>>> led = machine.Pin(25, machine.Pin.OUT)
>>> led.value(1)
>>> led.value(0)
```

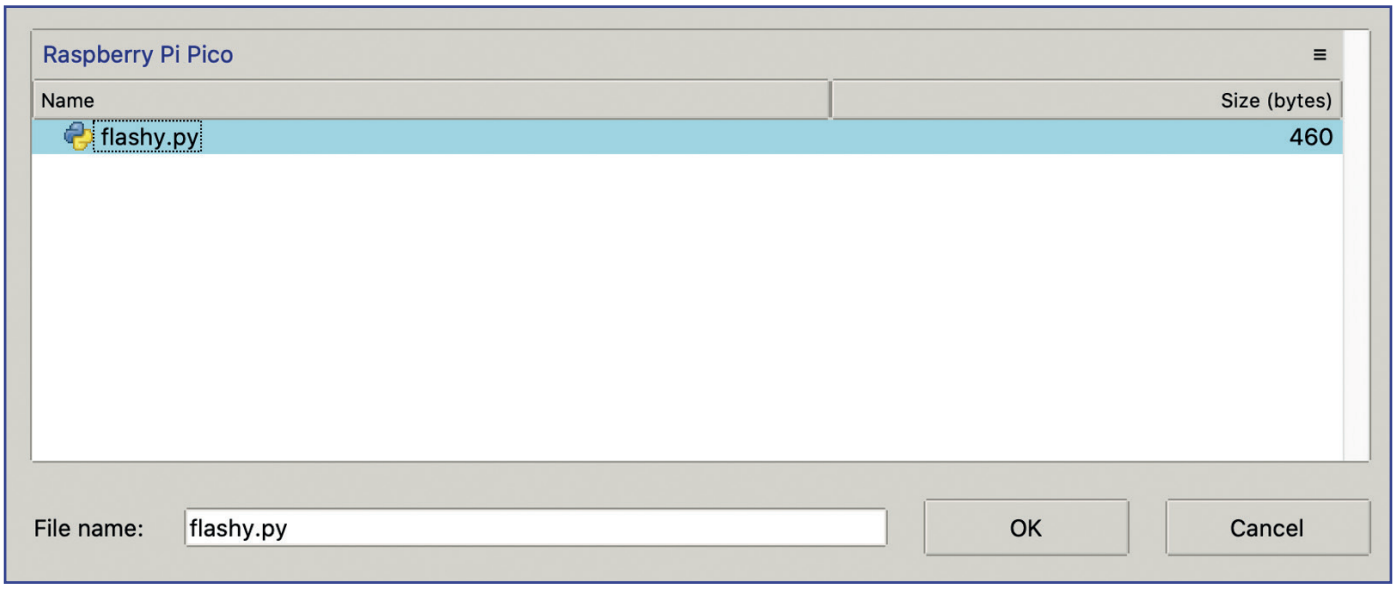


PRO *TIP*

If things get a bit confusing in interactive mode, there is a red STOP button at the top of Thonny which will reset the interpreter.

3

No doubt when you program "normal" Python on your computer, you have moved past using the Shell and now save your files as .py files. This aids reusability, and we can do the same thing in MicroPython with Thonny. Instead of typing in the bottom (Shell) section, type your code in the top (code) section of Thonny and press save when ready. Because you are **not** in BOOTSEL mode, you are now able to save directly to the Pico. When you are given the option, choose to save in the Pico rather than your local computer and press the green **Run** arrow button.



Type in or load the **flashy** program and run it. The built-in LED should flash on and off at 2 second intervals. Let's explore the code a little:

```
import machine #Access to Pico
import utime #sleep function

ON = 1 #On equates to 1
OFF = 0 #Off equates to 0
LEDPIN = 25 #The GPIO pin the LED is attached to
SLEEPTIME = 2 #The number of seconds' delay we want

led = machine.Pin(LEDPIN, machine.Pin.OUT) #Attach pin 25 (LEDPIN) to led variable

while True: #Repeat forever
    led.value(ON)  #LED on...
    utime.sleep(SLEEPTIME) #delay
    led.value(OFF) #LED off...
    utime.sleep(SLEEPTIME) #delay
```

- The **machine** import gives Python access to the Pico. **utime** works very similarly to the **time** module in desktop Python, and in this case we will use it to "pause" execution.
- We set constants for **ON** and **OFF** to aid readability of the code.
- We also set constants for the LED pin (the on-board LED is connected to pin 25) and the delay we want between flashes—in this case 2 (seconds).
- We create a **Pin** object called **led** which we define as an **OUT** pin (for output) and tell it to use pin 25.
- We then enter a forever loop (`while True`) and turn the **led** value to **ON**, sleep for 2 seconds, **OFF**, sleep for 2 seconds, then repeat.

PRO *TIP*

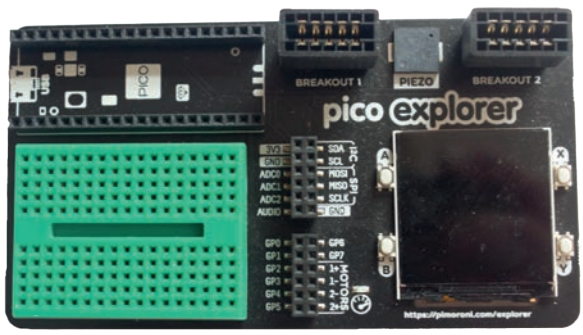
Don't worry if you forget to use utime instead of time—MicroPython will use the right one anyway.

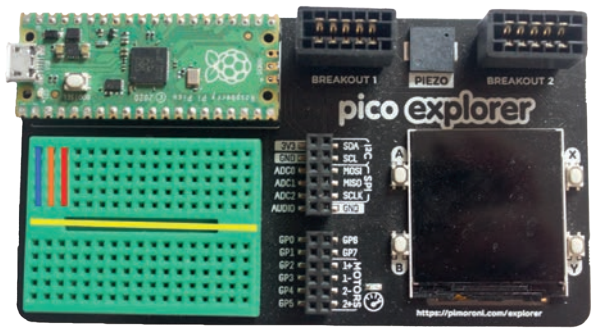
PRO *TIP*

Constants are named areas of memory that don't change during the program runtime. Using constants is good practice in all programs as they reduce the chance of mistakes happening when values need changing, but in microcontrollers they are often used to reduce the amount of memory used as well.

4

The little LED built into the Pico isn't going to do much good as a bedside light, never mind any sort of home smart lighting. We need to be able to power a much brighter LED. External LEDs require building a circuit, and the Pico Explorer board gives us a handy breadboard to be able to build circuits without breaking out the soldering iron. Carefully plug the Pico into the Explorer board, making sure not to bend the pins.



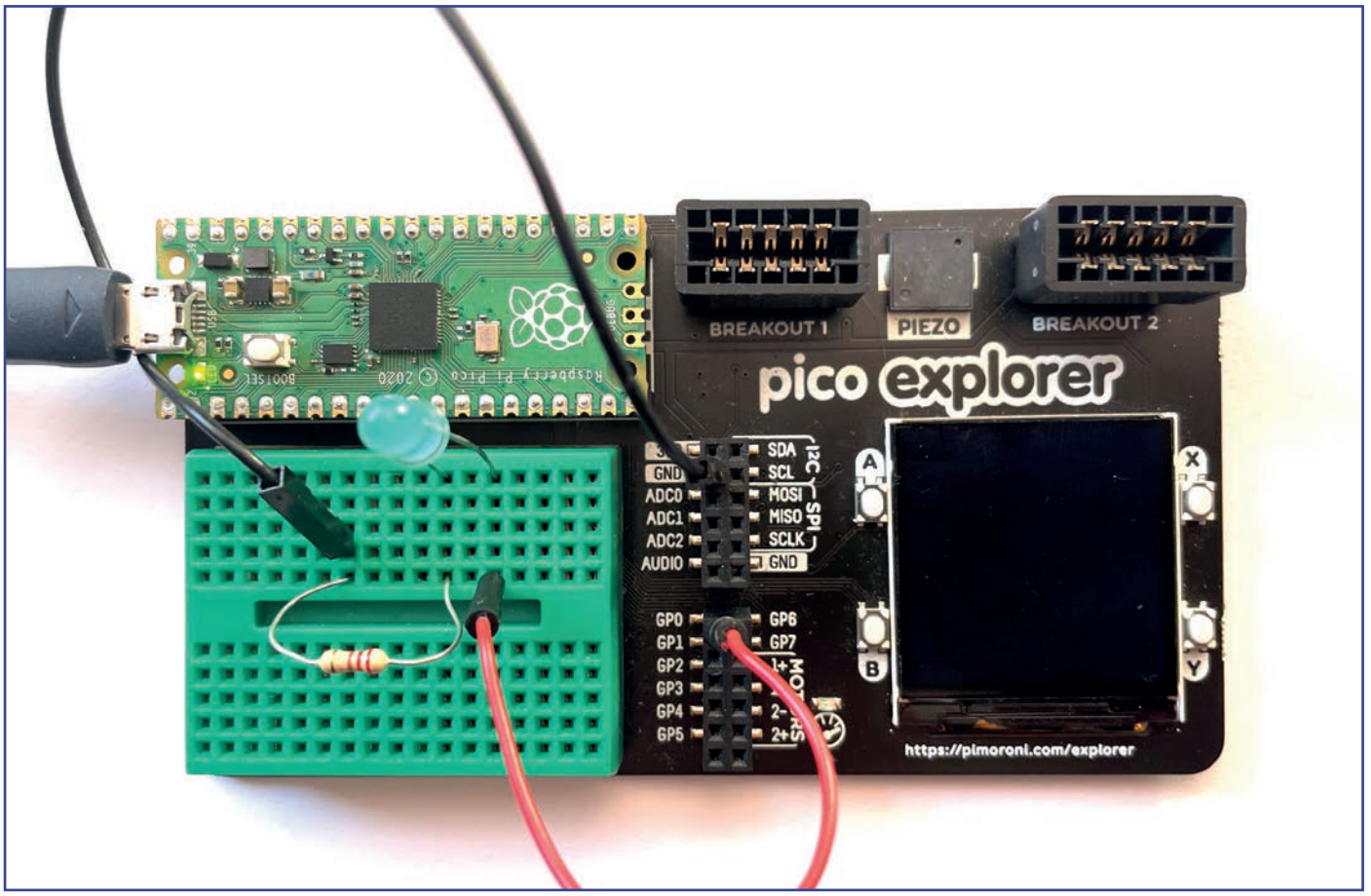


The columns of holes (e.g. the blue, orange, and red lines) are joined together underneath with a conductive strip; this allows us to connect the legs of components by just pushing them into connected holes. The columns either side of the middle "split" (in yellow) are not connected so we can actually connect quite a few components!

The Pico outputs at 3.3 V. However, an LED may struggle with such a voltage and may need a small resistor to reduce the voltage. (If you think about the electricity as water flowing down a pipe, *voltage* is like the pressure of the water. If something gets in the way, such as a radiator, the water pressure will reduce. Similarly, if something gets in the way of the flow of the electricity, in this case a resistor, then the voltage will be reduced.) Omitting the resistor at best can reduce the lifespan of the LED, and at worst can actually cause a fire. By using the datasheet of the LEDs you buy you can calculate the ideal resistor for your LED at 3.3 V. However, you may not have these details so for this project we will use a 220 Ω resistor—this is more than sufficient. Power will flow from the GPIO pin (use pin 0, labelled as "GP0" on the Explorer board) into the LED anode (the long leg), out of the LED cathode (the short leg), through the resistor and back to ground. Changing the LED pin from 25 to 0 is the only code change you should need to make. Electricity flows from positive (provided by the GPIO pin in this case) to ground (often shortened to GND). Every circuit needs a return path to ground.

PRO *TIP*

LEDs are directional or polarized. If your LED doesn't light up, try turning it around! If the legs are cut or bent you can tell the cathode as there should be a flat point on the LED base.



5

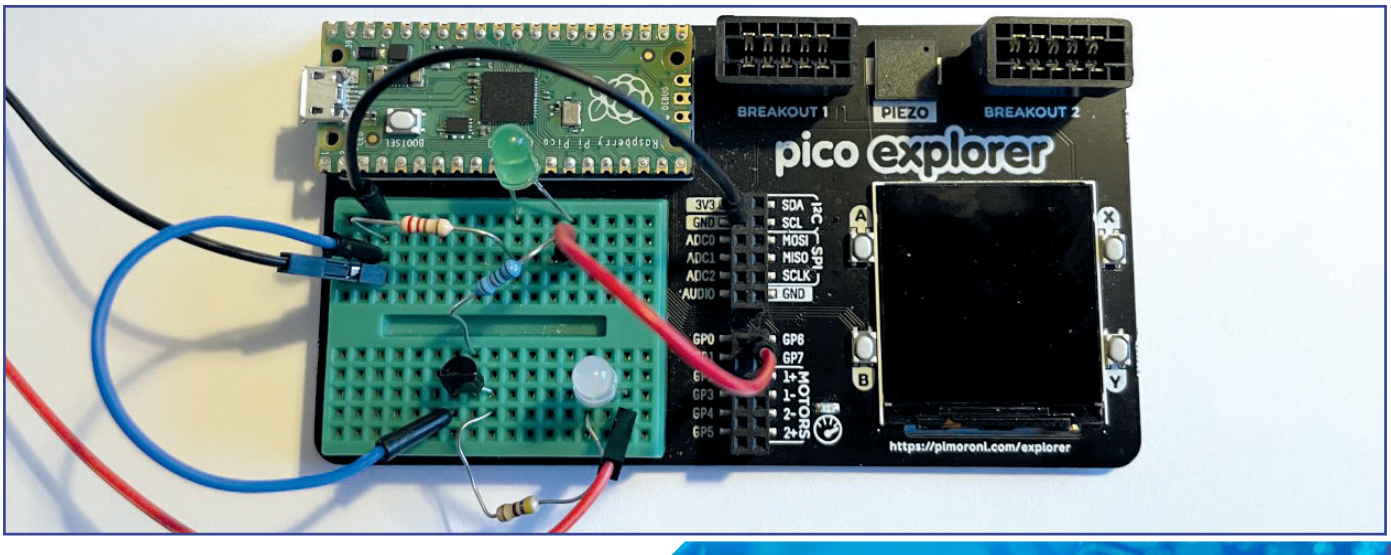
Our smart lighting still has some problems, however; the Pico is run from USB, which gives it a maximum of 3.3 V and (more importantly) 500 mA (half an amp). Components run at certain voltages, so the Pico pushes 3.3 V (and we reduce it with resistors if needed), but the current (amps) is the payload. A component such as an LED will draw as much current as it needs to operate, and if it can't get enough, then it won't operate. The Pico already uses a chunk of the available current and the Pico Explorer board will use a chunk more—meaning that we are not going to have a tremendous amount of current left to run our LEDs.

We can use a transistor—one of the most important inventions of the 20th century—to allow us to connect up our LEDs to an external power supply. In this project we are using an NPN transistor, coded PN2222A. A transistor joins an external power supply running through its collector pin, via anything it needs to power, and back to ground via its emitter pin. Normally this circuit is disconnected but if it receives a small current on its base pin it will make the connection and allow the (larger) power to flow. This means we can power an external LED from an external power source when the Pico tells us to, but without using lots of the current available to the Pico from the USB connection.

In this case we will use a 9 V battery for the external power source. Connect the red wire (positive) from the 9 V battery clip to the anode (long) leg of another external LED, and the cathode (short) leg of the LED via a resistor to the collector pin of the transistor. The resistor value should really be calculated but you can search for "normal" ranges on the Internet. An ultrabright blue LED will need about 290 Ω so we used 470 Ω to be safe on our normal green LED. If you don't have a high enough value, you can connect multiple lower values (such as 2 × 200 Ω resistors) together end to end.

PRO *TIP*

There are a variety of transistors available. The PN2222A transistor is popular. This is known as an *NPN transistor*. The circuit here assumes you have the flat face of the transistor pointing toward you (down on the image). If you have a different transistor model the pins may be in a different order so always check the datasheet!



The emitter pin is connected to the same ground "column" as the ground for your original LED (the blue wire in the image), as is the black (negative) wire from your 9 V battery clip. This is the externally powered circuit connected, but to turn it on we need to send a current from the Pico to the base pin. We can do this by linking a resistor between the positive side of the original external LED (which in itself is connected to GP0) and the base pin. It doesn't take much voltage to turn on the transistor and enable the circuit so a 10 kΩ resistor is fine.

PRO *TIP*

The PN2222A transistor will allow you to transfer a maximum of 1 A—this will run a decent number of LEDs but it will need to be cooled using a heatsink to run at that level for any time. If you need to run more power hungry devices, such as more LEDs, motors, fans and the like, it would be worth exploring more capable (and larger/more expensive) transistors or even some more capable devices called MOSFETs which often allow higher currents.

6

A flashing LED is of course pretty useless as an opportunity for us to replace or augment our home lighting with something more efficient. The Pico Explorer board has some handy buttons we can use to start a timer, but unfortunately this needs a bit more setting up. If you visit the Pimoroni site you will be able to download a custom MicroPython firmware for the Explorer. You will need to reboot your Pico in BOOTSEL mode again, and drop the UF2 file onto it to install this new firmware. Thonny will then give you the opportunity to use CircuitPython (generic) as the interpreter.

```
import picoexplorer as explorer #Get access to the explorer board
from utime import sleep #Import just sleep from the utime library

buf = bytearray(explorer.get_width() * explorer.get_height() * 2) #display
#buffer (so you can initialise the explorer board)
explorer.init(buf) #Initialise the explorer board

ON = 1 #On equates to 1
OFF = 0 #Off equates to 0
LEDPIN = 0 #The GPIO pin the (external) LED is attached to
TIME_FOR_LIGHT = 20 #The number of seconds the light will stay on

led = machine.Pin(LEDPIN, machine.Pin.OUT) #Attach pin 25 (LEDPIN) to led variable
countdown = 0 #Keep track of how long the light should be on for

while True:
 #Repeat forever
    if explorer.is_pressed(explorer.BUTTON_A): #Check if the button is pressed. If so:
        countdown = TIME_FOR_LIGHT #Start the countdown
        led.value(ON) #Turn the LED on
        sleep(1) #Wait for 1 second
    if countdown > 0: #While there is time left
        countdown = countdown - 1 #Decrement the time left
        sleep(1) #Sleep for one more second
    else:
        led.value(OFF) #Otherwise, turn off the LED
        sleep(0.1) #wait 1/10s before testing button again
```

This code will set up a timer for the LED to be on when the button is pressed. Let's explore the code:

- The **picoexplorer** module is imported, as is just the **sleep** function of **utime**.
- A buffer is set up for the screen so that we can initialize the Explorer board. The screen will just be noise and can be ignored for now.

- A constant is set up to set how long the LED stays on for and a countdown is initialized to 0.
- In the forever (`while True`) loop the button state is checked. If it is pressed, the LED is lit and the countdown is started, then a 1 second sleep is triggered.
- Every loop around the countdown is checked. If it is still above 0 then it is decremented and a 1 second sleep is triggered. Otherwise, the LED is turned off and a 1/10 second sleep is triggered.
- It is essential that there is some sleep time between the times you check the button. Otherwise, as the Pico is far faster than your finger, it may be detected multiple times.

Testing

It is easy to miscount times when you are using a countdown timer. Use a stopwatch to check the LED stays on for the 20 seconds you requested.

Stretch tasks

- This project so far would be a great "timed" light for your bedroom and will use a lot less electricity than using your main light bulb. It can be quite disturbing, however, when a light suddenly turns off. Adjust the program so that the LED flashes shortly before turning off so as to enable you to press the button again and reset the timer.
- If you use this as a nightlight while you fall asleep, it is not necessary to have bright light on all the way through. Connect three LEDs using transistors to an external power source. Have each LED turn off at different points in the countdown so that the total amount of light gets dimmer over time.
- Using a 9 V battery allows us to run far more LEDs than just using the Pico, but the number is still limited. Explore how many LEDs you need to form a suitable nightlight in your bedroom and investigate how long a 9 V battery will last running this number of LEDs. Compare this to the amount of power a 9 V AC/DC adaptor will use and draw conclusions as to which might be the better choice environmentally.

Final thoughts

LEDs are far more efficient than traditional light bulbs because they use a lot less power to produce a similar amount of light. The light output of a bulb is measured in Lumens, with a normal old-fashioned 60 W incandescent bulb giving out approximately 840 Lumens. Watts is a measurement of how much energy is being used—1 W is 1 joule per second—a 60 W bulb uses ½ amp of current at 120 V (U.S. system) or about ¼ amp at 230 V (British system). For comparison, an equivalent LED bulb might give out approximately 800 Lumens, almost the same, but uses only 13 W—less than a quarter of the power. Not only is the lower power production good for your bank balance and the environment, but there is also far less wastage with a traditional bulb lasting on average 0.9 years and the equivalent LED bulb lasting nearly 23 years! For us to reach Global Goal 11, we need to use less energy and what we do use needs to last longer than it does now.

2. DISPLAYING ENVIRONMENT DATA

Setting the scene

Our local environment can have a huge impact on our general well-being. Road traffic pollution is linked to illnesses and deaths all around the world. The average global temperature has been slowly rising for decades. The amount of CO_2 in a room has a negative effect upon our productivity, as well as being a sign that there are too many people in the room with not enough circulation, something that became all the more apparent in the COVID-19 pandemic circa 2020. It is clear that urgent action is needed to combat climate change and meet Global Goal 13, Climate action, and to develop that we need to expand our knowledge, something that will be explored in this chapter.

The Raspberry Pi Pico, along with the Pico Explorer, has a fantastic ecosystem of breakouts which allow us to plug in and connect to a range of inputs and outputs, including many types of sensors. In this chapter you will be using the BME680 breakout to monitor the environment around you, and using the display screen on the Pico Explorer to display the data.

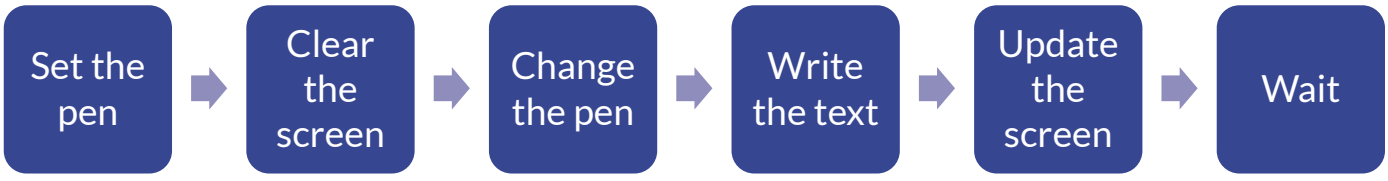
Success criteria

- ☑ Use the OLED display on the Pico Explorer to display test data.
- ☑ Connect the BME680 environment monitor and display data on the command line.
- ☑ Display the environment data on the OLED.
- ☑ Design an experiment to test memory retention depending on air quality.

1

The Pico Explorer has a 240 × 240 pixel screen which is tremendously useful for displaying information. If you explore the examples that come with the board you will see it is quite vibrant and reactive. You will find a link to these examples in the GitHub repository.

For this project we will just be displaying text. The process is as follows:



The **set_pen** function changes the color that will be used and uses combinations of red, green, and blue (in that order) which can range from 0 (none of that color) to 255 (as much of that color as possible). This is used both for the writing text and for clearing the screen. Hence `explorer.set_pen(255,0,0)` followed by `explorer.clear()` will appear to clear the screen and set a bright red background. You can look up common colors by searching the web for "RGB Decimal Chooser".

The **text** function is used for writing on the screen. It takes four parameters, the text that will be written (a string), the *x*- (horizontal) and *y*- (vertical) position to start writing, and the maximum width of the text (at which point it will wrap). Hence, `explorer.text("The world is my oyster",20,20,200)` will print the text 20 pixels in from the top left corner and, as the screen is 240 pixels wide, will wrap at an even margin. The example code below will write some text on a blue background in white text. Note that *x*- and *y*-coordinates work in the same way as mathematical coordinates, although computer screens start at the top left corner.

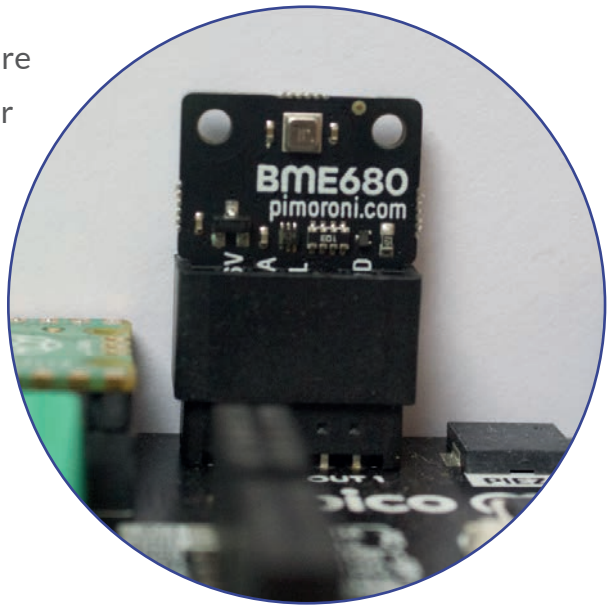
PRO *TIP*

You can create a loop to try varying colors and *x*- and *y*-coordinates and figure out what looks right for your purpose.

```
import time #To enable the delay
import picoexplorer as explorer #Allow access to the Pico Explorer base

width = explorer.get_width() #Get access to the height
height = explorer.get_height() #and width to set up the buffer

display_buffer = bytearray(width * height * 2)  #Create the buffer for the screen
explorer.init(display_buffer) #Initialise the explorer (and screen)

#Create a bit of text for display
quote = '1925 IBM Manual: All parts should go together without forcing. '
quote += 'You must remember that the parts you are reassembling were disassembled by you. '
quote +='Therefore, if you can\'t get them together again, there must be a reason.'

while True: #Repeat forever
    explorer.set_pen(0, 0, 255) #Set a blue pen

    explorer.clear() #Clear the screen

    explorer.set_pen(255, 255, 255) #Set a white pen
    explorer.text(quote,20,20,200) #Write the text 20 in from the top left and wrap at 200
    explorer.update() #Update the screen
    time.sleep(0.01) #Sleep for 1/100 second before repeating the loop
}
```

2

The BME680 breakout can be plugged straight into BREAKOUT 1 on the Explorer base. The Pimoroni firmware comes with all of the drivers needed so we can read it over the I2C bus quite simply. The *I2C* or inter-integrated circuit bus allows multiple devices to connect via the same bus without using up too many pins on the microcontroller. Many sensors (including the BME680) support it and the Explorer base connects this up to the breakouts for us.



Once it has been configured, the BME can be read to identify temperature (in Celsius), pressure (in Pascals), humidity (as a percentage) and air quality (measured as a resistance in Ohms). The code below will perform this configuration and then output these readings once a second. You may find it odd that air quality is measured in resistance. This is due to gases in the air reacting to a sensor surface and changing its resistance, which is what we can measure in Ohms.

Let's explore the code:

```
import time #For the loop delay
from breakout_bme68x import BreakoutBME68X, STATUS_HEATER_STABLE #The BME Breakout
from pimoroni_i2c import PimoroniI2C #The I2C library

PINS_PICO_EXPLORER = {"sda": 20, "scl": 21} #The pins used for I2C on the Explorer

i2c = PimoroniI2C(**PINS_PICO_EXPLORER) #Setup I2C
bme = BreakoutBME68X(i2c) #Start the BME

while True:
    temperature, pressure, humidity, gas, _, _, _ = bme.read() #Read the BME as a tuple
    print("Temp (c):",temperature) #Output the temperature
    print("Pressure (Pa):",pressure) #Output the pressure
    print("Humidity (%):",humidity) #Output the humidity
    print("Gas (Ohms):",gas) #Output the air quality
    time.sleep(1.0) #Sleep for 1 second
```

- The imports include time (for the delay between readings), the BME68x breakout (there are other chips in the family with similar names) and the Pimoroni I2C interface.
- The pins used by the Explorer to connect to I2C are defined (SDA and SCL, 20 and 21 respectively). If you turn your Explorer base upside down you can see these identified.
- The I2C and the BME are created with the necessary parameters.
- A continual loop is created, and looped once per second. Within this the BME680 is read (which produces a tuple) and the readings that are wanted are stored in variables. Storing a value to _ means we will not look at that value—the BME provides some things we don't need.
- The readings are output to screen.

3

To make the sensor more able to execute independently we shall combine the last two programs to output the BME data onto the screen of the Explorer:

```
import time #For the loop delay
from breakout_bme68x import BreakoutBME68X, STATUS_HEATER_STABLE #The BME Breakout
from pimoroni_i2c import PimoroniI2C #The I2C library
import picoexplorer as explorer #Allow access to the Pico Explorer base
from math import floor #Allow us to round down (no round() function in this MicroPython)

PINS_PICO_EXPLORER = {"sda": 20, "scl": 21} #The pins used for I2C on the Explorer

i2c = PimoroniI2C(**PINS_PICO_EXPLORER) #Setup I2C
bme = BreakoutBME68X(i2c) #Start the BME

width = explorer.get_width() #Get access to the height
height = explorer.get_height() #and width to set up the buffer

display_buffer = bytearray(width * height * 2)  #Create the buffer for the screen
explorer.init(display_buffer) #Initialise the explorer (and screen)

XPOS = 20 #XPosition of the text
WIDTH = 200 #Width of the text

while True: #Repeat forever

    explorer.set_pen(255, 255, 255) #Set a white pen
    explorer.clear() #Clear the screen

    explorer.set_pen(0, 0, 0) #Set a black pen
    temperature, pressure, humidity, gas, _, _, _ = bme.read() #Read the BME as a tuple
    explorer.text("Temp: "+str(temperature)+"C",XPOS,20,WIDTH) #Write the temperature
    explorer.text("Pres: "+str(floor(pressure))+"Pa",XPOS,40,WIDTH) #Write the pressure
    explorer.text("Hum : "+str(floor(humidity))+"%",XPOS,60,WIDTH) #Write the humidity
    explorer.text("Qual: "+str(floor(gas))+" Ohms",XPOS,80,WIDTH) #Write the air quality
    explorer.update() #Update the screen
    time.sleep(1.0) #Sleep for 1 second
```

You may note the addition of the `floor()` function. This rounds down to the nearest integer; this version of MicroPython does not have a **round** function.

Explore the sensor and make notes of what is “good” and what is “bad” in your environment. We found clear air to be >60,000 while <45,000 was found by breathing heavily on the sensor.

PRO *TIP*

If you are struggling to see the display while manipulating the sensor you might like to re-enable the `print()` commands to output to your computer screen.

4

Visual displays are good for accurate detail, but it is unlikely that you will be looking at one regularly during the day. The Pico Explorer has a buzzer attached to it. If you put a jumper wire between a GPIO pin (such as GP0) and the "audio" pin, you can use the `explorer.set_tone()` function to make the buzzer sound. The code below has a **warning** function which sounds when the gas quality gets below a certain level.

```
import time #For the loop delay
from breakout_bme68x import BreakoutBME68X, STATUS_HEATER_STABLE #The BME Breakout
from pimoroni_i2c import PimoroniI2C #The I2C library
import picoexplorer as explorer #Allow access to the Pico Explorer base
from math import floor #Allow us to round down (no round() function in this MicroPython)

def warning(): #Produce a warning tone
    for i in range(10): #10 beeps
        explorer.set_tone(600) #600 hz
        time.sleep(0.1) #1/10 second
        explorer.set_tone(-1) #no sound
        time.sleep(0.1) #1/10 second

PINS_PICO_EXPLORER = {"sda": 20, "scl": 21} #The pins used for I2C on the Explorer

i2c = PimoroniI2C(**PINS_PICO_EXPLORER) #Setup I2C
bme = BreakoutBME68X(i2c) #Start the BME

width = explorer.get_width() #Get access to the height
height = explorer.get_height() #and width to setup the buffer

display_buffer = bytearray(width * height * 2)  #Create the buffer for the screen
explorer.init(display_buffer) #Initialise the explorer (and screen)
explorer.set_audio_pin(0) #Connect the audio

XPOS = 20 #XPosition of the text
WIDTH = 200 #Width of the text
GASTRIGGER = 45000 #When you want the warning to sound

while True: #Repeat forever

    explorer.set_pen(255, 255, 255) #Set a white pen
    explorer.clear() #Clear the screen

    explorer.set_pen(0, 0, 0) #Set a black pen
    temperature, pressure, humidity, gas, _, _, _ = bme.read() #Read the BME as a tuple
    explorer.text("Temp: "+str(temperature)+"C",XPOS,20,WIDTH) #Write the temperature
    explorer.text("Pres: "+str(floor(pressure))+"Pa",XPOS,40,WIDTH) #Write the pressure
    explorer.text("Hum : "+str(floor(humidity))+"%",XPOS,60,WIDTH) #Write the humidity
    explorer.text("Qual: "+str(floor(gas))+" Ohms",XPOS,80,WIDTH) #Write the air quality

    explorer.update() #Update the screen
    if (gas < GASTRIGGER): #Check against the trigger
        warning() #Trigger the warning
    time.sleep(1.0) #Sleep for 1 second
```

PRO *TIP*

Pimoroni's GitHub repository has an example called `noise.py` which will show you how to play a variety of sounds—and in fact a whole song—on the Pimoroni buzzer.

5

Air quality is known to affect productivity. Extend your program to sound a (different) buzzer every 30 minutes (1200 seconds). At this point complete a memory exercise such as a pairs game at https://www.helpfulgames.com/subjects/brain-training/memory.html and record how well you do and the air quality at the time. Do you notice any differences over time in terms of how you complete the game and what the air quality reading is?

Testing

It is likely that your readings will be fairly stable. There is nearly always a little variation due to interference and environmental factors; watch your sensor and identify a range of values which you could define as "stable". You can alter the temperature by holding the sensor in your hands and air quality by breathing on the sensor. A piece of orange peel (or similar) over the sensor will show a change of humidity and waving the sensor in the air will vary the pressure a little.

Stretch tasks

- Alter the code so that the screen turns blue at a given cold temperature and red at a hot temperature. What you choose as hot and cold will of course vary depending on what you are used to!
- Capture a press of **Button A** and start keeping an average gas quality reading from that point until you press **Button B**. Record this along with your memory test results.
- When the warning buzzer is sounding, allow **Button X** to silence it. Ensure it will not sound for the next three minutes, but will then start sounding again if the air quality is still low.
- Explore other ways you could adjust air quality—where could you put your sensor that is likely to have better or lower air quality than where you are working?

Final thoughts

Being aware of your own surroundings and the environment you work in can have a huge impact. The Smart Citizen project (https://smartcitizen.me/) is tackling Global Goal 13, and has thousands of sensors around the world monitoring the environment using IoT devices not dissimilar to the one you have just built. Crowdsourcing air quality measurements, for example, can put pressure on governments to work to develop lower pollution levels. What other groups, local, national, and international, do you think might be interested in using the kind of readings you are collecting to put pressure on those in charge?

3. ANALYZING ENVIRONMENT DATA

Setting the scene

In the previous chapter you were asked to do some rudimentary analysis of data; in this chapter you will be learning some more formal techniques. You will log data from the environment sensor to a Comma Separated Value (CSV) file, copy that file to your computer and use the de-facto industry-standard Jupyter Notebook to look at the data and explore it in more detail.

There is a detailed guide to using Jupyter Notebooks here: https://jupyter-notebook-beginner-guide.readthedocs.io/en/latest/

This exploration of environment data in large data sets allows data scientists to build powerful models of climate changes over time and, ultimately, allows a detailed picture of environmental changes. These models are then used to raise awareness of climate change and, hopefully, guide future policy to help us meet Global Goal 13, Climate action.

Success criteria

- Format data into a structure and log it to a file.
- Copy the data from the Pico to your computer.
- Install Jupyter Notebook.
- Open the data file in Jupyter Notebook and explore it.

1

The Pico has a small amount of on-board memory (2 MB). If you want to log large amounts of data you might like to explore an external SD card module (although this may make attaching the sensor a bit harder at this point)—this will be described in future modules.

However, as we are storing relatively small amounts of data we will restrict ourselves to the on-board flash memory. The code below concatenates the sensor data into a single string, adds a new line, and writes it to a text file called **environment.csv**.

```
import time #For the loop delay
from breakout_bme68x import BreakoutBME68X, STATUS_HEATER_STABLE #The BME Breakout
from pimoroni_i2c import PimoroniI2C #The I2C library
import picoexplorer as explorer #Allow access to the Pico Explorer base
from math import floor #Allow us to round down (no round() function in this MicroPython)

def warning(): #Produce a warning tone
    for i in range(10): #10 beeps
        explorer.set_tone(600) #600 hz
        time.sleep(0.1) #1/10 second
        explorer.set_tone(-1) #no sound
        time.sleep(0.1) #1/10 second

PINS_PICO_EXPLORER = {"sda": 20, "scl": 21} #The pins used for I2C on the Explorer

i2c = PimoroniI2C(**PINS_PICO_EXPLORER) #Setup I2C
bme = BreakoutBME68X(i2c) #Start the BME

width = explorer.get_width() #Get access to the height
height = explorer.get_height() #and width to set up the buffer

display_buffer = bytearray(width * height * 2)  #Create the buffer for the screen
explorer.init(display_buffer) #Initialise the explorer (and screen)
explorer.set_audio_pin(0) #Connect the audio

XPOS = 20 #XPosition of the text
WIDTH = 200 #Width of the text
GASTRIGGER = 45000 #When you want the warning to sound

FILENAME = "environment.csv" #The filename to store data in
f = open(FILENAME, "w") #Open the file for writing (to empty it)
f.close() #Close the file

while True: #Repeat forever
    f = open(FILENAME, "a") #Open the file for appending

    explorer.set_pen(255, 255, 255) #Set a white pen
    explorer.clear() #Clear the screen

    explorer.set_pen(0, 0, 0) #Set a black pen
    temperature, pressure, humidity, gas, _, _, _ = bme.read() #Read the BME as a tuple
    explorer.text("Temp: "+str(temperature)+"C",XPOS,20,WIDTH) #Write the temperature
    explorer.text("Pres: "+str(floor(pressure))+"Pa",XPOS,40,WIDTH) #Write the pressure
    explorer.text("Hum : "+str(floor(humidity))+"%",XPOS,60,WIDTH) #Write the humidity
    explorer.text("Qual: "+str(floor(gas))+" Ohms",XPOS,80,WIDTH) #Write the air quality
    #Build up the string to write (too many concatenations seem to not work!)
    fileString = str(temperature)+','+str(pressure)+','+str(humidity)+','+str(gas)
    fileString = fileString+'\n' #Add a new line (like pressing ENTER)
    f.write(fileString) #Write the data to file
    explorer.update() #Update the screen
    if (gas < GASTRIGGER): #Check against the trigger
        warning() #Trigger the warning
    f.close() #Close the file
    time.sleep(1.0) #Sleep for 1 second
```

A CSV file allows us to organize data with one “set” of data per row, with elements being comma separated. This is a standard file format that will display nicely in most spreadsheet programs. The images show a CSV file as it would appear in a spreadsheet package, and how the raw file looks in a text editor. Note that this is merely an example and not data created by the program above.

	A	B	C	D
1	timestamp	x	y	z
2	0001	8	8	10
3	0002	8	1	1
4	0003	1	5	4
5				

```
timestamp,x,y,z
0001,8,8,10
0002,8,1,1
0003,1,5,4
```

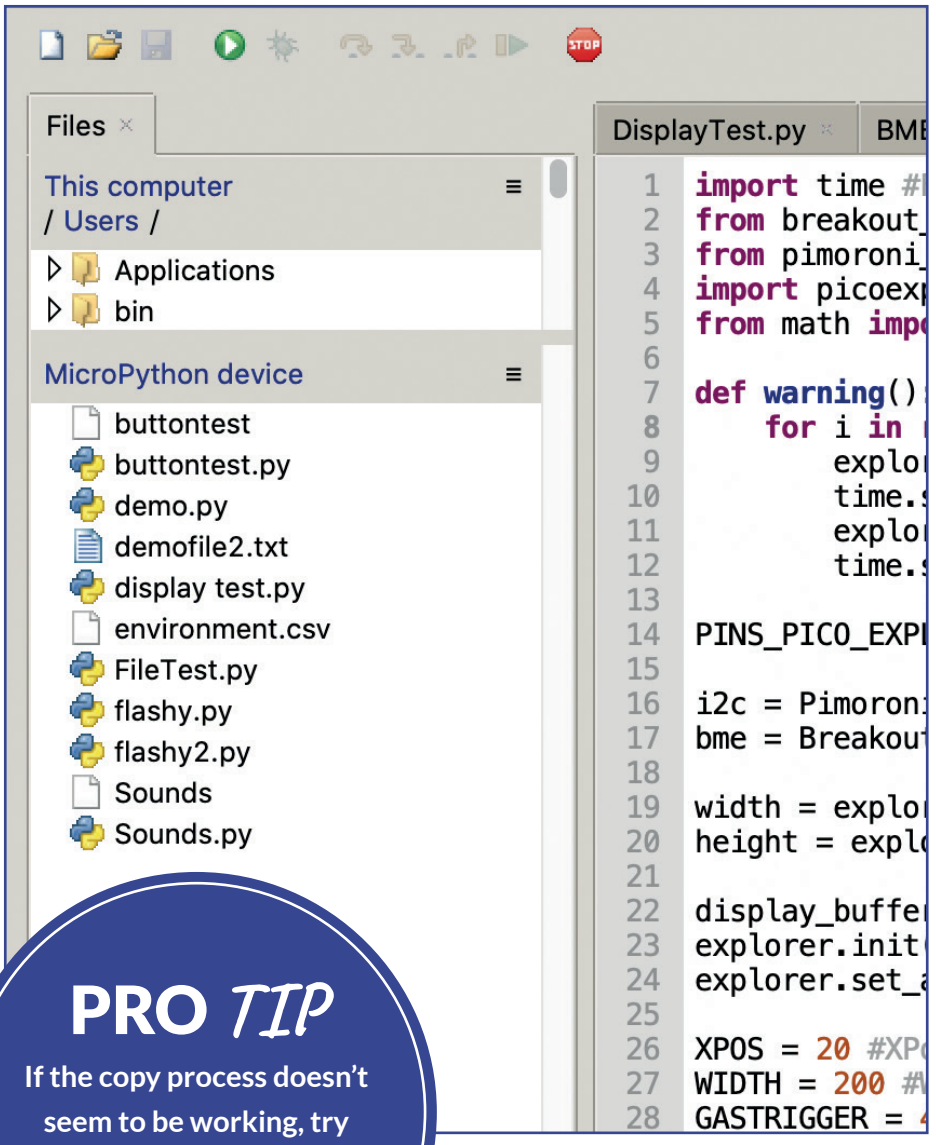
You may notice the program opens the file in "w" mode (write mode) and then closes it again, and then once in the loop it opens it in "a" (append) mode. The initial open will ensure the file is blank (getting rid of old data). Appending then allows new data to be added to the end of the existing data within this execution of the loop. The file is closed and opened again each time around to ensure that the data is fully written. Possibly excessive in this case, but good practice in general. You may be aware of other file modes in Python, such as "r" for read, although we won't be using them in this project.

PRO *TIP*

Circuit Python tends to get a bit upset if you concatenate (join together) too many things at once. If this happens just break it down to multiple steps as we have done. You may need to unplug and replug your Pico to get everything working again.

2

The file you create is stored on the internal flash memory which isn't immediately available to your computer (even if you boot up in BOOTSEL mode). Luckily Thonny comes with a handy tool to be able to access the file. If you select the **View** menu there is a **Files** option. When you select this you will see a files list come up on the left-hand side of your screen. The image shows this in Thonny. You can right-click the **environment.csv** file and **Download to...** your home directory (and then copy it wherever you need it).

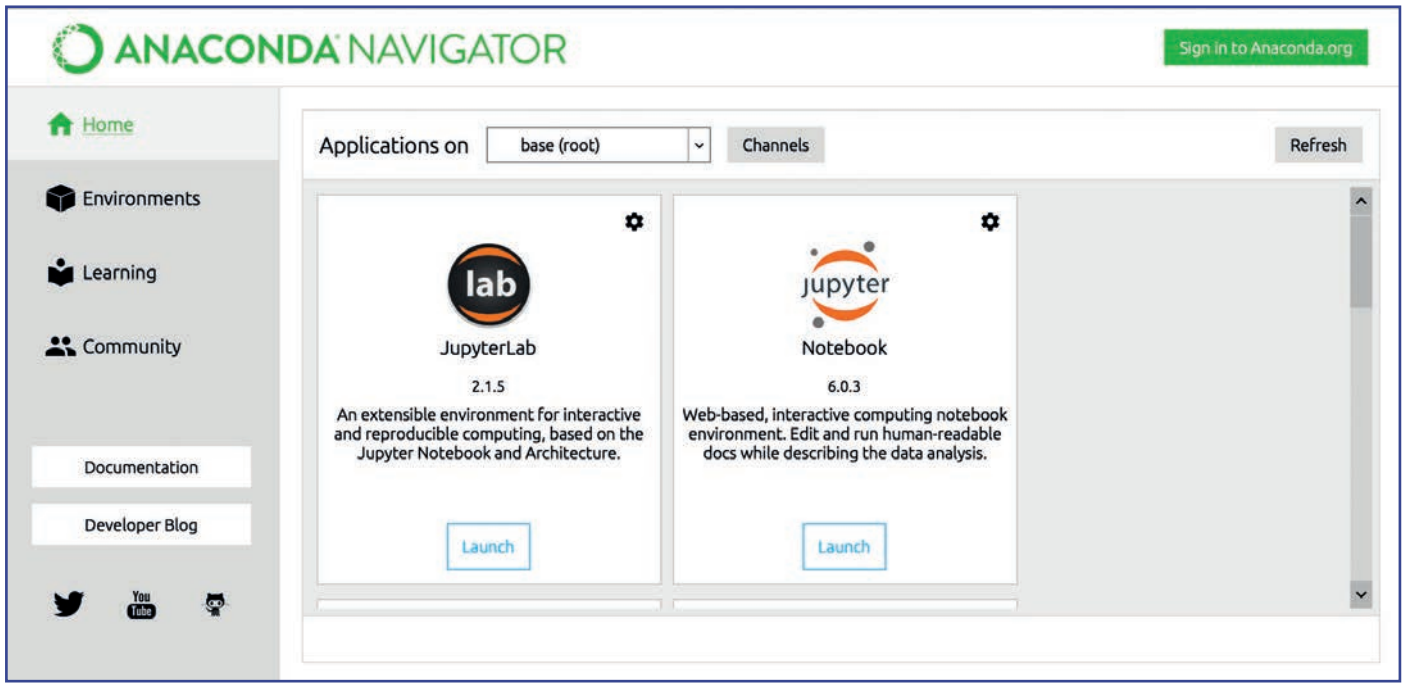


PRO *TIP*

If the copy process doesn't seem to be working, try using the STOP button on Thonny first to free up the Pico.

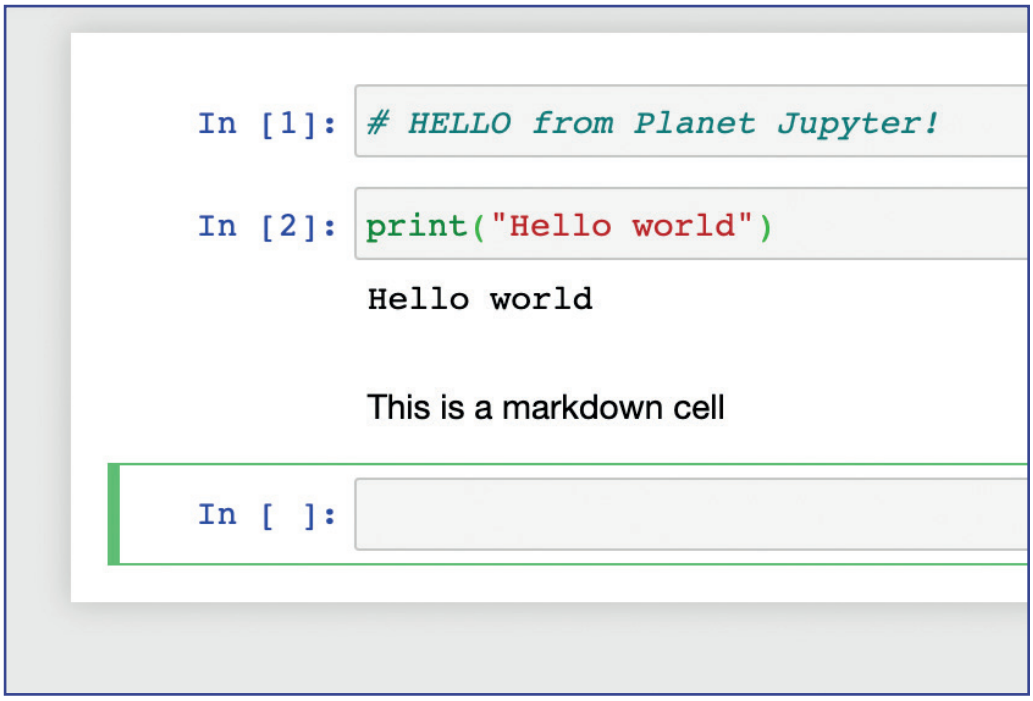
3

Notebooks in Jupyter are an excellent way of combining explanatory text (in Markdown format) with snippets of code (often in Python, although many other languages are supported). If you have Python (and, more importantly, Pip) installed then the simplest way to install Jupyter Notebook is to open a command prompt and type `pip install jupyter` and start it by typing `jupyter notebook` from the command line. If this doesn't work (often the case on Windows computers) you may like to download and install Anaconda and launch from Anaconda Navigator.



When Jupyter Notebook loads up you will be given a list of files. You may want to create a folder to work in. Create a new notebook and explore. Cells can be either code (Python) or Markdown (text) and can be **Run** to run the code (or render the Markdown).

Make sure to copy the CSV file into the same folder location as your notebook for the next step.



4

We can explore the CSV file data using the excellent Pandas library. Pandas is an industry-standard wrapper for MatPlotLib (used for visualization of data) and NumPy (used for mathematical operations) and is commonly used to simplify access to these powerful libraries.

```
In [3]: import pandas as pd
```

Pandas can then read the CSV into its own internal data structure, although as you can see, our lack of headings causes a problem. With a notebook in Jupyter we can edit the code cell and re-run it to alter the output. We can use the Markdown cells to keep some handy notes as we go along.

```
In [1]: import pandas as pd

In [2]: data= pd.read_csv("environment.csv")
        data.head()
```

Out[2]:

	19.51074	100787.1	61.80923	410444.6
0	19.53587	100785.9	61.80641	10254.170
1	19.53084	100787.7	61.74796	9232.594
2	19.53838	100786.3	61.70413	10364.830
3	19.55095	100793.8	61.66745	11742.580
4	19.55346	100786.1	61.64217	13158.400

```
In [1]: import pandas as pd

In [2]: data= pd.read_csv("environment.csv",names=["Temp","Pressure","Humidity","Air Quality"])
        data.head()
```

Out[2]:

	Temp	Pressure	Humidity	Air Quality
0	19.51074	100787.1	61.80923	410444.600
1	19.53587	100785.9	61.80641	10254.170
2	19.53084	100787.7	61.74796	9232.594
3	19.53838	100786.3	61.70413	10364.830
4	19.55095	100793.8	61.66745	11742.580

412 rows at roughly 1 row/second (ignoring the alarm) is just under 7 minutes.

```
In [3]: 412/60
Out[3]: 6.866666666666666
```

A single column can be extracted using its name as a list index:

```
In [20]: airQuality = data['Air Quality']
         airQuality
Out[20]: 0      410444.600
         1       10254.170
         2        9232.594
         3       10364.830
         4       11742.580
                   ...
         407     78621.090
         408     78767.350
         409     78621.090
         410     78621.090
         411     78402.740
         Name: Air Quality, Length: 412, dtype: float64
```

Pandas has a **describe** function which gives us a lot of useful information about our data:

```
In [22]: data.describe()
```

Out[22]:

	Temp	Pressure	Humidity	Air Quality
count	412.000000	412.000000	412.000000	412.000000
mean	19.635302	100783.298058	60.731621	68976.966369
std	0.083940	3.484920	0.373650	23142.179758
min	19.483090	100774.600000	60.182090	9232.594000
25%	19.562893	100780.900000	60.448785	66977.882500
50%	19.632645	100783.300000	60.710455	75738.270000
75%	19.716850	100785.700000	60.838895	77826.330000
max	19.769630	100795.000000	61.809230	410444.600000

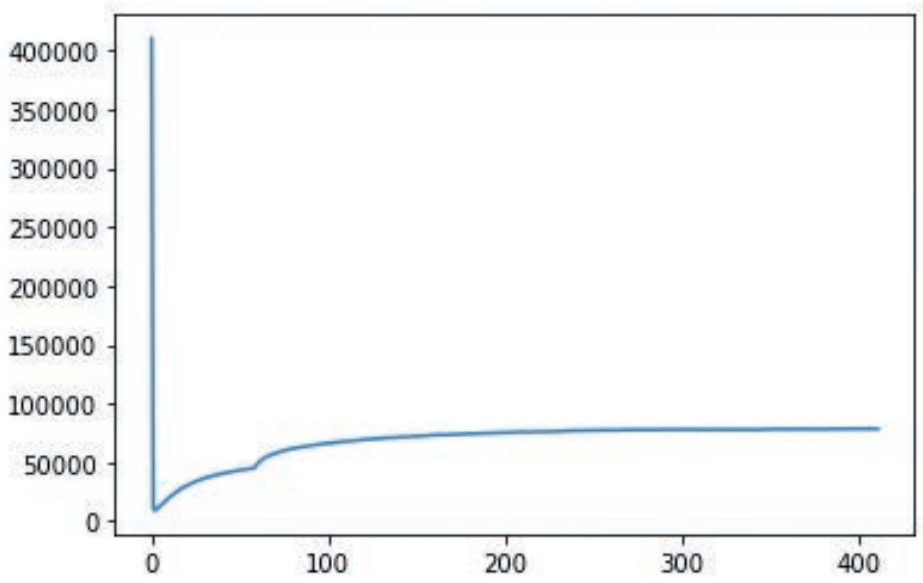
5

Often visualizing data is one of the best ways of seeing what is happening. We can use the library MatPlotLib—a specialist library for data visualization—to plot the data. It first needs importing:

```
In [24]: import matplotlib.pyplot as plt
         plt.close("all")
```

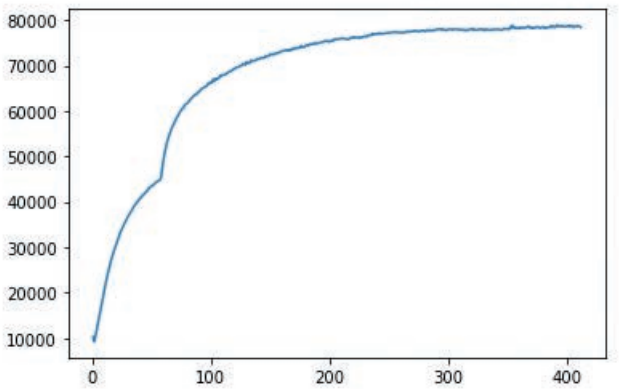
Then the air quality series we extracted earlier can be plotted.

```
In [28]: airQuality.plot()
Out[28]: <matplotlib.axes._subplots.AxesSubplot at 0x7f91edcf63a0>
```



This shows us a substantial problem. The first element was obviously an outlier in this case, and makes the rest of the data largely indistinguishable. The .iloc function can be used to "chop off" the first item.

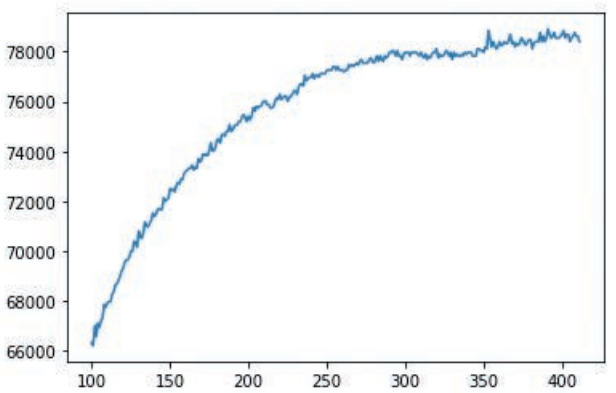
```
In [8]: data = data.iloc[1:]
        data.info()

<class 'pandas.core.frame.DataFrame'>
RangeIndex: 411 entries, 1 to 411
Data columns (total 4 columns):
 #   Column       Non-Null Count  Dtype
---  ------       --------------  -----
 0   Temp         411 non-null    float64
 1   Pressure     411 non-null    float64
 2   Humidity     411 non-null    float64
 3   Air Quality  411 non-null    float64
dtypes: float64(4)
memory usage: 13.0 KB

In [9]: airQuality = data['Air Quality']
        airQuality.plot()

Out[9]: <matplotlib.axes._subplots.AxesSubplot at 0x7fd3a6a4bbe0>
```



And, in fact, we can remove the other 99 first elements to discount the first 100 seconds of "settling in".

The other measurements can be plotted in a similar way; the complete notebook is available in the GitHub repository.

```
In [10]: data = data.iloc[99:]
         data.info()

         airQuality = data['Air Quality']
         airQuality.plot()

<class 'pandas.core.frame.DataFrame'>
RangeIndex: 312 entries, 100 to 411
Data columns (total 4 columns):
 #   Column       Non-Null Count  Dtype
---  ------       --------------  -----
 0   Temp         312 non-null    float64
 1   Pressure     312 non-null    float64
 2   Humidity     312 non-null    float64
 3   Air Quality  312 non-null    float64
dtypes: float64(4)
memory usage: 9.9 KB

Out[10]: <matplotlib.axes._subplots.AxesSubplot at 0x7fd3a6c6d2e0>
```



Testing

To fully test this project, you may have to introduce some artificial influences. This could be moving around the room, opening a door or window, or turning on a fan or light.

Stretch tasks

- Add a timestamp so that you can compare when events happened. Plot the timestamp on the OLED as the program is running so you can note any curiosities.
- Increase the time between measurements and run the monitor over a longer period of time. You should be able to store roughly 32,000 samples before you run the risk of running out of memory, so one sample every 15 seconds should give you a good four days'-worth of recordings.
- Plot the four sensor readings and see if you can identify causal factors over the four days.
- Explore the use of Pandas and MatPlotLib for plotting data and identify more effective ways you could combine the readings and the timestamps. There is a link in the GitHub repository under Chapter 3 to get you started. You may want to consider grouping data and using a histogram rather than a continuous line graph, for example.

Final thoughts

Data often includes outliers and rogue values. This can be from power surges, as sensors start up (which often takes longer than the microcontroller), due to electrical interference, and a multitude of other things. The jump in the air quality shown actually corresponds to the author standing up and moving away from the desk. If you plot the temperature graph you will see it starts dropping at a similar time, as does the humidity. You have plotted data over only a limited number of sensors and a relatively short period of time, so you could possibly have got away with using a spreadsheet package instead. Data scientists who monitor the environmental impact of humans on the earth may have thousands of sensors with millions (or even billions) of data points each. Powerful data science tools such as Jupyter Notebooks and the libraries within Python (and similar languages such as R) make manipulating, analyzing, and understanding this vast amount of data far more practicable. As such, they open up opportunities to use it for the greater good in tackling Global Goal 13.

4. THE "I" IN IOT

Setting the scene

No current microcontroller book would be complete these days without at least considering the Internet of Things, or IoT. Using Internet connectivity we can not only monitor our devices from a distance, but also interact with them remotely and feed data into third party systems. Many of the projects we have explored already have looked at environmental data; this chapter is going to do the same, but explore some new techniques which expand the potential of your devices.

In this chapter we will be re-visiting the BME680 sensor, but looking at ways that the monitor could be used over a longer period of time and in remote locations, as well as exploring some alternative interfaces. You might use this to monitor the environment in pollution-heavy areas such as your garage, but equally devices could be put around a school that is concerned with traffic-related pollution to help local government make decisions about road traffic usage and encourage its citizens to use more earth- and child-friendly modes of transport. This could support Global Goal 13 (Climate action), but also Global Goal 7 (Affordable and clean energy) by highlighting causes of pollution.

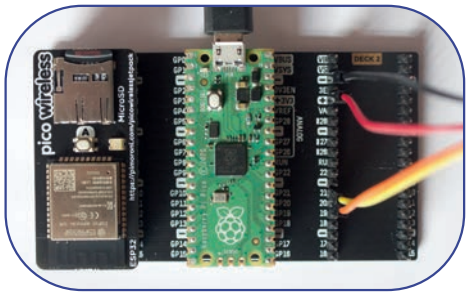
Success criteria

- ☑ Connect the Pi Pico to the Internet.
- ☑ Create a ThingSpeak endpoint.
- ☑ Collect data from the BME680 and format it for transmission.
- ☑ Transmit data to ThingSpeak and produce a visualization on the web.
- ☑ Use MATLAB to automatically cleanse data and identify outliers.

1

The Pico is a tremendously powerful device and is remarkably cheap. One way the price has been kept so low, however, is by not having any on-board network connectivity. This is fine for as long as the Pico is plugged into your computer, but once you have unplugged it the only way to retrieve data is to plug it back in again. Handily there is a wireless pack available which you can plug straight into your Pico and which even comes with an additional micro-SD card slot and an RGB LED (red–green–blue light-emitting diode). Less helpfully this also blocks all of the header pins on the Pico (unless you added them yourself and used the extra-long ones) so you can't connect your BME680. We have used

a dual expander to double up the GPIO pins, meaning we can have the WiFi card on one side and the BME680 plugged into the other side.



You will notice that there is no breakout connector on the expander, so we had to solder the headings onto our BME680 and use some female-to-female jumpers to connect positive, ground, SDA (pin 20) and SCL (pin 21). When trialing your device, you can push jumper wires in and the friction should hold them in place and make the connection. This is prone to errors when the connection isn't good, however, and learning to solder is both a useful skill and is more reliable!

Pimoroni have created an HTTP server library called ppwhttp which you will need to include. We have included a link in the GitHub repository. If you open the file in Thonny and then **save as** you should be able to save it to your Pico. You will also need to create a file called **secrets.py** and include two constants, **WIFI_SSID** (your WiFi network name) and **WIFI_PASS** (your WiFi password).

```
WIFI_SSID = "MyWiFiNetwork"
WIFI_PASS = "A$ecr3tP@ssC0d3"
```

Now we need to connect to the WiFi and make sure we can access a website.

```
import time
try:
    from ppwhttp import * #Try and get the ppwhttp library
except ImportError: #If something goes wrong, output an error
    raise RuntimeError("Cannot find ppwhttp. Have you copied ppwhttp.py to your Pico?")


HTTP_REQUEST_PORT = const(80) #The (default) port used by a website
HTTP_REQUEST_HOST = "google.com" #The site we want to connect to
#HTTP_REQUEST_HOST = "api.thingspeak.com" #The site we want to connect to
HTTP_REQUEST_PATH = "/" #The path of the resource we want to access


#Handle the data that comes back when we make a request
def handler(head, body):
    #A website which responds 'properly' should include a status
    #in the head. Status 200 OK means it's found the resource. However
    #some (Google!) don't include a full status so we have to throw
    #an error if it's not 200 OK, or if it doesn't exist at all.
    if "Status" in head.keys() and head["Status"] == "200 OK":
        set_led(0, 255, 0) #Make the WiFi LED green
        print("Resource accessed ok")
    else:
        #Output the contents of the head and body for checking
        print("Error: {}".format(head))
        print("Body: {}".format(body))
        set_led(255, 0, 0) #Make the WiFi LED red

set_led(0, 0, 255) #Make the WiFi LED blue to start
time.sleep(1)
start_wifi() #Start the WiFi connection
set_dns(GOOGLE_DNS) #When ready, set the DNS for lookups

#Activate the HTTP request. Note same HOST used twice!
http_request(HTTP_REQUEST_HOST,HTTP_REQUEST_PORT,HTTP_REQUEST_HOST,HTTP_REQUEST_PATH,handler)
```

Let's explore the code:

- We can't guarantee access to the ppwhttp library as it's not built into MicroPython, so we make sure you've remembered (and done it properly).
- We set up the constants we use—the port (80 for HTTP), host (name of the website and path to the address of the resource within the website).
- We create a handler, which is a function that will be called with the results of the request. Within this we check the status—"200 OK" means it worked and we have a web page, anything else (or no status) means we have a problem and need to check it out.
- Outside of the handler we have used the on-board RGB LED as a status indicator (as we have no screen)—we connect to the WiFi (this holds on to the program until it's connected), tell it to use Google's DNS to look up IP addresses, and then activate the request. The color scheme is blue when starting, red if the connection fails and green if it works ok.

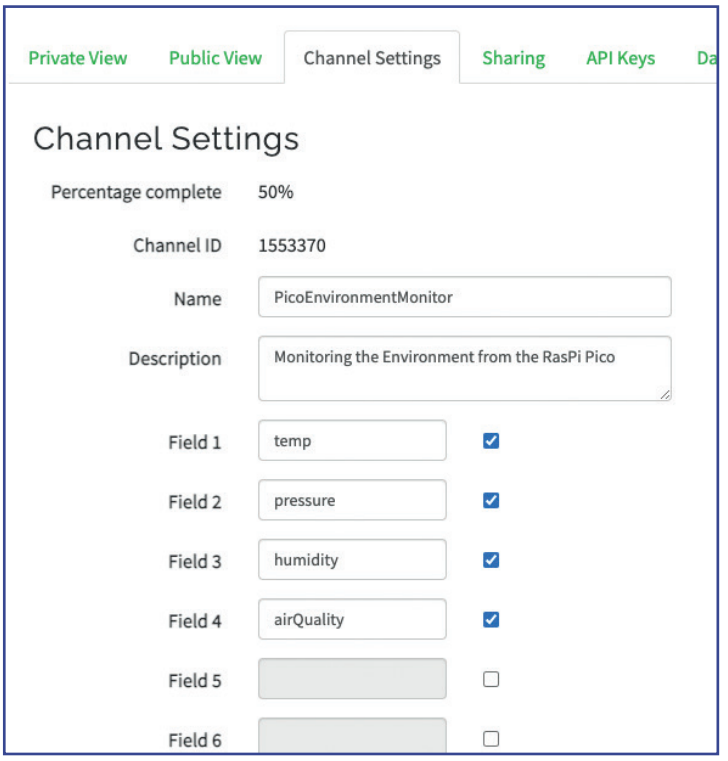
It is worth noting we have included two hosts, one commented out. Google.com insists on HTTPS so tries to redirect you. This doesn't work, so we will get a failed response. The other host, api.thingspeak.com, is the one we will be using later. This accepts insecure HTTP requests, so it should work ok and give you a green light!

PRO *TIP*

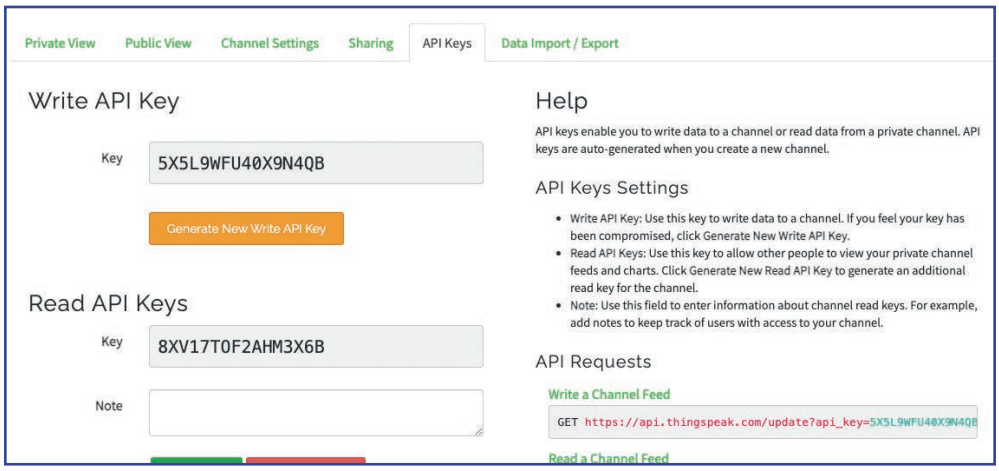
While so much more powerful than you may expect, microcontrollers are still really quite slow and limited compared to a computer. Python as a norm doesn't really do constants, but using the MicroPython `const()` function will make integers into actual constants, which allows the Pico to save a bit of memory and is generally good practice.

2

Communication online can be in either direction, either sending instructions to the microcontroller or, in this case, sending data from the microcontroller to somewhere else. We will use a common data science endpoint called ThingSpeak. You can sign up for a free account at https://thingspeak.com. *Endpoints* are generally considered as a unit (device, tool, or service) at the end of a communication channel; in this case your Pico is one endpoint and the ThingSpeak service is the other.



When there you will need to create a channel (data flows through channels) and list the data fields you will store. We went for temperature, humidity, pressure, and air quality. Then check out the API keys and, most importantly, copy the line for writing a channel feed as you will need to use this in your code. An *API*, or *Application Programming Interface*, is a set of routines that allow one program (in this case your Python code) to interact with another program (in this case, ThingSpeak). The API keys are the way of identifying which specific instance of the program you wish to interact with. In the case of ThingSpeak, they are a private "identifier" for your channel.



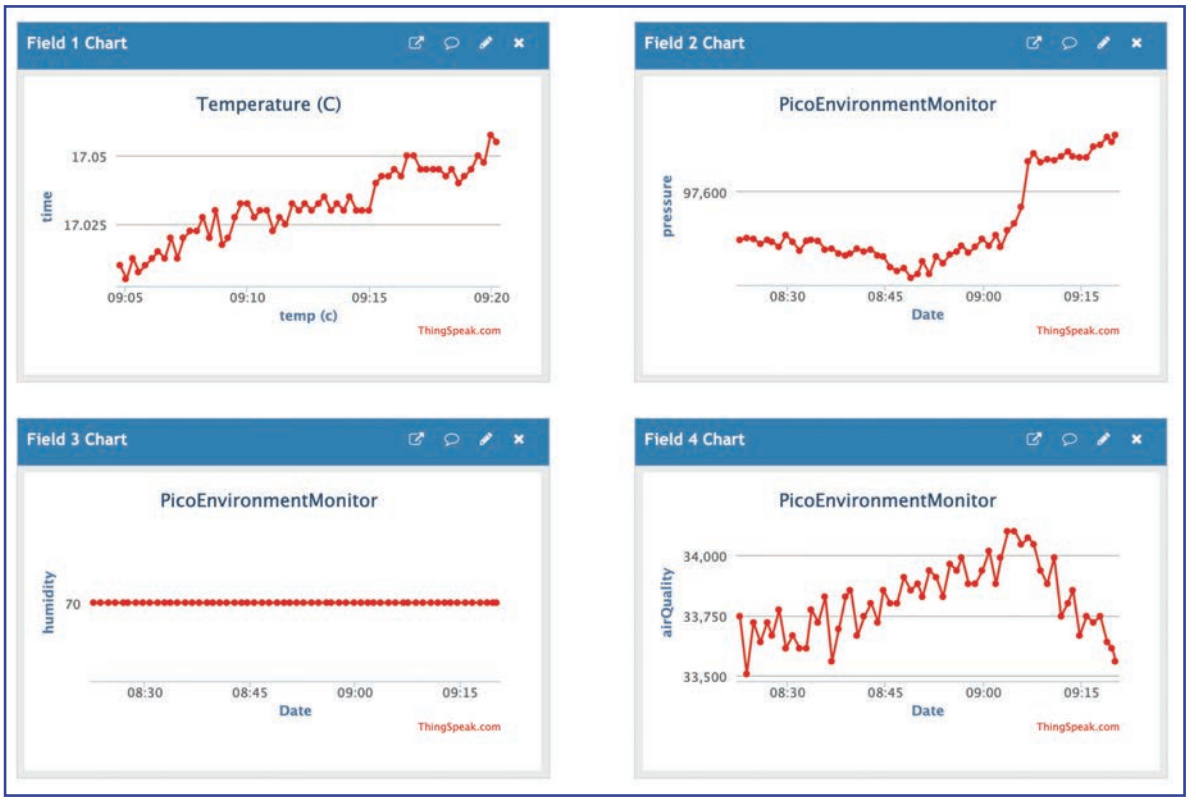
3

Formatting the data is not dissimilar to the method used in the original BME680 monitoring program. Each value is stored in a variable and formatted appropriately into a string. We captured the example submission string from the ThingSpeak page earlier; we can break this down into the BASE path **/update?api_key=0VY2USN4O4R9I599** which is then appended with a series of key/value pairs (following the standard HTML format of ampersand separators and equals sign assignment operators). You may have experienced key/value pairs with dictionaries in Python and these work in a very similar way. This path is updated within a loop with a 15 second delay between submissions. This delay is imposed as a minimum by ThingSpeak to stop its free accounts getting flooded by submissions.

```
while True: #Repeat forever
    temperature, pressure, humidity, gas, _, _, _ = bme680.read()
    temp=str(temperature) #Convert the temperature
    pres=str(floor(pressure)) #Convert the pressure
    hum=str(floor(humidity)) #Convert the humidity
    gas=str(floor(gas)) #Convert the air quality
    #Build up the root path
    path = HTTP_REQUEST_PATH #Get the root path
    path += "&field1="+temp #Add on the temperature
    path += "&field2="+pres #Add on the pressure
    path += "&field3="+hum #Add on the humidity
    path += "&field4="+gas #Add on the air quality
    #Activate the HTTP request. Note same HOST used twice!
    http_request(HTTP_REQUEST_HOST,HTTP_REQUEST_PORT,HTTP_REQUEST_HOST,path,handler)
    time.sleep(15)
```

4

For every field you include, ThingSpeak automatically creates a visualization. You can edit the axis, styles, etc. of these to improve how your data appears.



It is worth noting that by default only the last 60 readings are shown, which at a reading every 15 seconds is only 15 minutes. We have sample data from 6 p.m. to 9 a.m., so we can calculate 15 hours is 900 minutes, and multiplying this by 4 readings a minute gives us 3,600 readings. The visualizations can be edited to show this.

5

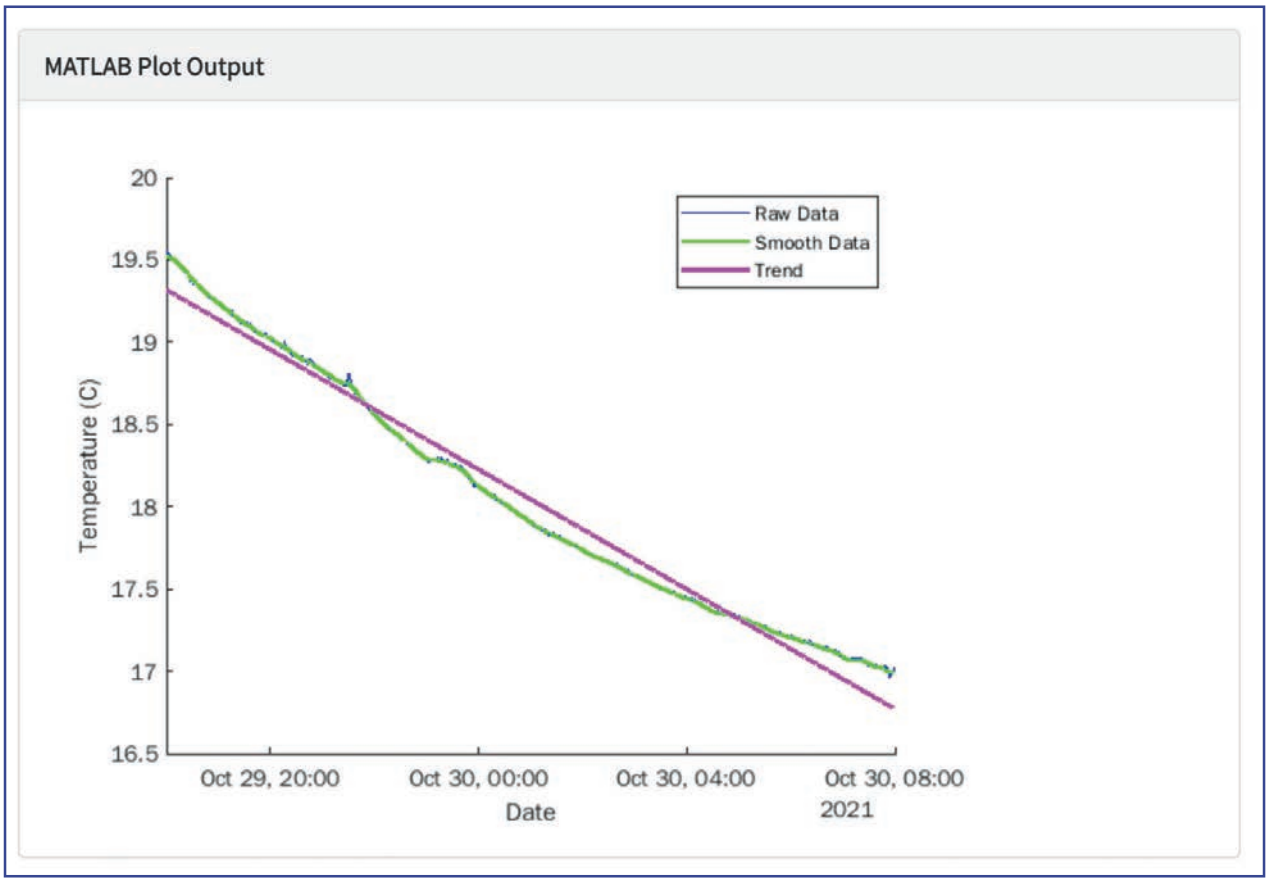
ThingSpeak is associated with MATLAB—a programming language which is built into the platform and allows us to do some (if we wish, very complex) data analysis. For now, we will look at the temperature data and how that varied overnight. From your channel you will need to create a MATLAB visualization and choose no starter code.

```
% Channel ID to read data from
readChannelID = 1553370;
% Specify date range
dateRange = [datetime('2021-10-29 18:00:00'),datetime('2021-10-30 08:00:00')];
% Create variables to store different sorts of data
readChannelID = 1553370;
readAPIKey = '8XV17TOF2AHM3X6B';
% Read data including the timestamp, and channel information.
[data,time,channelInfo] = thingSpeakRead(readChannelID,'Fields',1:4,'ReadKey',
readAPIKey,'DateRange',dateRange);

%Read the data into separate variables
temperatureData = data(:,1);
pressureData = data(:,2);
humidityData = data(:,3);
airQualityData = data(:,4);


% Remove missing data from the temperature variable, in order to perform
% the fitting methods
idx = ~isnan(temperatureData);
rawTemp = temperatureData(idx);
newTime = time(idx);

% Smooth the raw temperature data with local 60-point mean values
smoothTemp = movmean(temperatureData(idx),60);

% Fit the data for a trend line
[p,~,mu]= polyfit(datenum(newTime),rawTemp,1);
trend = polyval(p,datenum(newTime),[],mu);


% Plot the raw data, smooth data, trend and fitting curve
figure %Create a plot
hold on %Don't draw it yet
plot(newTime,rawTemp,'b') % Plot the raw temperature
plot(newTime,smoothTemp,'g','LineWidth',1.5) % Plot the smoothing curve
plot(newTime,trend,'m','LineWidth',2) % Plot the trend line
hold off %Draw!
xlabel('Date') %Add the x label
ylabel('Temperature (C)') %Add the y label
legend({'Raw Data','Smooth Data','Trend'},'Location','NE') %Draw the legend
```

You can see the code has a few stark differences to Python! Comments start with a % and lines end with a ; for a start. Let's walk through the code:

- We set up some values—the channel and API keys and the date/times we're interested in (note we shifted back an hour as the data was collected in GMT but is stored as UTC).
- Data is then pulled into **data**, **time**, and **channelInfo** variables and the data is separated for the four sensor values.
- **isnan** (is not a number) is used to remove any empty values—a little bit of rough data cleansing.
- Smoothed data and trend lines are created.

- Finally, a plot is shown with the original, smoothed, and trend-lines shown on a plot.



You can see our data was already pretty smooth as the sensor was in a closed room overnight. The plot will change depending on time periods and where the sensor is.

Testing

This project takes some time to test fully. It is worth leaving the sensor for a good period of time—possibly even a full 24 hours. It is also worth experimenting with different areas. Closed doors, room occupancy, proximity to a shower—all will affect the variations you will see and the more test data you have the more you can learn.

Stretch tasks

- Add MATLAB analysis visualizations for the other sensors and compare the variations.
- Collect data from different locations: the kitchen, near the bathroom, near a doorway, and a quiet room would all give different changes. Write up your conclusions from the plots.
- Explore the examples from MATLAB—particularly the weather station—consider what other data analysis you could use within your own projects.

Final thoughts

Variations in sensor readings can be incredibly useful. Spikes (up or down) in temperatures could indicate times when either the heating or the air conditioning is turning on—both of which use huge amounts of gas or electricity. Could you educate your family on the benefits of keeping doors closed (or windows open)? You could add a buzzer to encourage you to open a window rather than letting the air conditioning turn on automatically. Air conditioning—just in terms of power usage (and ignoring the potentially damaging coolant)—has a huge impact on the environment. During a recent heatwave 50% of the power usage in Beijing was running air conditioning units. Saving power, whether it is heating or cooling, can have an enormous impact on the use of fossil fuels and the impact of generating electricity upon the environment, working toward developing Global Goal 13, Climate action and encouraging Global Goal 7, Clean energy.

5. DATA SCIENCE FOR MANAGING WELL-BEING

Setting the scene

Social media is a fun, and common, way to pass time, keep in touch with friends, and entertain yourself. Overconsumption, however, can have a negative effect on mental health. It can trigger the hormones that alleviate stress and make you feel happier, but too much time on social media can worsen anxiety and depression. As some teenagers spend on average nine hours a day online, with the most popular social media site being YouTube, their health and well-being may be at risk, something that we all need to work on to achieve Global Goal 3, Good health and well-being.

In this chapter you will be introduced to a number of new techniques including connecting up a *potentiometer* (a variable resistor) and mapping the values. The data you capture will model your usage of social media over the course of a day, which you will analyze in Jupyter Notebook and, hopefully, be able to use to keep an eye on some aspects of your own well-being.

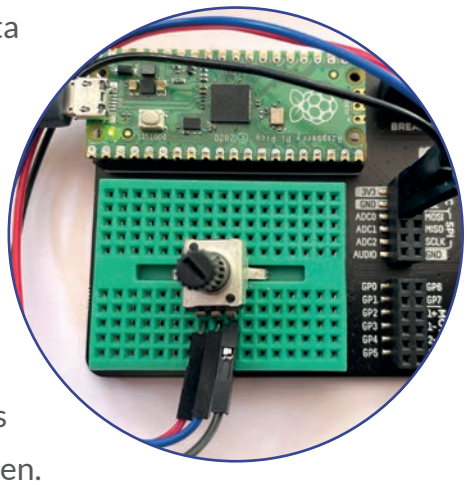
Success criteria

- ☑ Use the Pi Pico to capture button presses and analog data.
- ☑ Map analog data to useful values.
- ☑ Map the concept of a finite state machine to a program.
- ☑ Collate, store, and transfer data to a notebook in Jupyter.
- ☑ Graph, sort, and search data and draw conclusions.

1

This project will need to capture two kinds of data: digital data from the button presses to indicate which social media site you have been using, and analog data so that you can dial in how **much** time you have been on them for. We explored capturing button presses in an earlier chapter, but handling analog data directly is new to us (although the sensors we have used previously report analog data, this has been abstracted by the libraries that handle them). We will use a potentiometer—or pot for short—which has a positive voltage (red) and a ground (black) connected to either end, and a signal wire (blue) (normally from the center terminal) which varies depending on how far around the potentiometer is turned.

Digital data, or discrete values, are all that computers really understand. *Binary* is the ultimate digital data, as it can be in only two states, but any data which "jumps" between values is discrete and therefore can be represented directly in digital format. *Analog data* is continuous. The temperature may start off at 20 degrees and then move to 21 degrees, but it has to go via every infinitesimally small value on its way—there is no way it can jump. This continuous data is a bit tricky for computers—an infinite number of "steps" cannot be recorded, so the computer has to use an analog-to-digital converter (ADC) to approximate it as closely as possible.



Note we have left the audio jumper connected as we will be using this later in the project. The code below will read the ADC pin which the potentiometer is connected to. This comes as a floating point number, so multiplying it by 100 and converting it to an integer gives us something a bit easier to use. It will then output the reading to the screen.

```
import picoexplorer as explorer #Get access to the explorer board
from utime import sleep #Import just sleep from the utime library

buf = bytearray(explorer.get_width() * explorer.get_height() * 2) #display
#buffer (so you can initialise the explorer board)
explorer.init(buf) #Initialise the explorer board



while True:
 #Repeat forever
    pot = int(explorer.get_adc(0)*100) #Get the pot reading
    print(pot) #output the potentiometer reading
    sleep(0.1) #wait 1/10s before testing the pot again
```

We can extend this to also check whether a button has been pressed:

```
import picoexplorer as explorer #Get access to the explorer board
from utime import sleep #Import just sleep from the utime library

buf = bytearray(explorer.get_width() * explorer.get_height() * 2) #display
#buffer (so you can initialise the explorer board)
explorer.init(buf) #Initialise the explorer board

def map_value(value, in_min, in_max, out_min, out_max):
    return int((value - in_min) * (out_max-out_min) / (in_max-in_min)+out_min)


while True:
 #Repeat forever
    pot = int(explorer.get_adc(0)*100) #Get the pot reading
    print(pot, end=':') #output the potentiometer reading
    print(map_value(pot,0,99,0,15))
    if explorer.is_pressed(explorer.BUTTON_A):
        print("A pressed")
    if explorer.is_pressed(explorer.BUTTON_B):
        print("B pressed")
    if explorer.is_pressed(explorer.BUTTON_X):
        print("X pressed")
    if explorer.is_pressed(explorer.BUTTON_Y):
        print("Y pressed")
    sleep(0.1) #wait 1/10s before testing button again
```

PRO *TIP*

Potentiometers do vary. We have used a 10k potentiometer from an electronics set. Make sure you check yours is wired up the same way. For this (and any other technical details you may need) find the model number on the component and type it into your favorite search engine. You should find a datasheet which holds all of the technical details.

2

We want to be able to use the potentiometer to dial in the number of minutes spent on social media in a 15 minute period. If you have ever used an Arduino you may be aware of the excellent **map** function which will convert a value to be within any range we need. Although there exists a **map** function in Python, it does something slightly different. However, we can write our own **map** function (based on the Arduino code in fact) which takes the input value and the min and max of the original and new ranges, and returns an integer value within the new range. We can then use this to plot an appropriate time period on the screen.

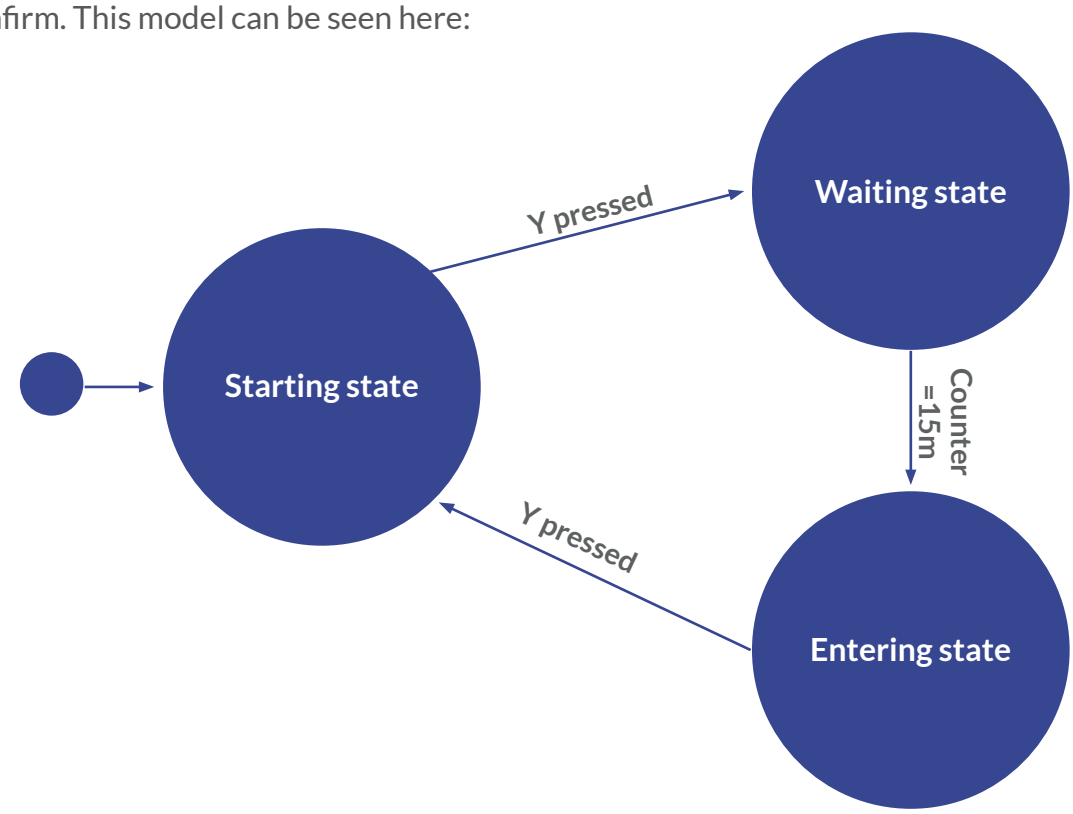
PRO *TIP*

Quite often, when a function exists in one language but not another, you can delve into the source code of one language and re-implement it in another. In this case we renamed map to map_value so as not to interfere with the built-in Python map function.

```
import picoexplorer as explorer #Get access to the explorer board
from utime import sleep #Import just sleep from the utime library

width = explorer.get_width() #Get access to the height
height = explorer.get_height() #and width to setup the buffer

display_buffer = bytearray(width * height * 2)  #Create the buffer for the screen
explorer.init(display_buffer) #Initialise the explorer (and screen)
explorer.set_audio_pin(0) #Connect the audio


def map_value(value, in_min, in_max, out_min, out_max):#Map the pot value
    return int((value - in_min) * (out_max-out_min) / (in_max-in_min)+out_min)


while True:
 #Repeat forever
    explorer.set_pen(255, 255, 255) #Set a white pen
    explorer.clear() #Clear the screen

    explorer.set_pen(0, 0, 0) #Set a black pen

    pot = int(explorer.get_adc(0)*100) #Get the pot reading
    print(pot, end=':') #output the potentiometer reading
    pot_mapped = map_value(pot,0,99,0,15) #Get the pot as 0-15
    print(pot_mapped) #Output for debugging
    explorer.text(str(pot_mapped)+' minutes',60,100,120) #Output for screen
    #Check buttons
    if explorer.is_pressed(explorer.BUTTON_A):
        print("A pressed")
    if explorer.is_pressed(explorer.BUTTON_B):
        print("B pressed")
    if explorer.is_pressed(explorer.BUTTON_X):
        print("X pressed")
    if explorer.is_pressed(explorer.BUTTON_Y):
        print("Y pressed")
    explorer.update() #Update the screen
    sleep(0.1) #wait 1/10s before testing button again
```

3

You may already be aware of a finite state machine from your other learning. If you are not, it refers to modeling a machine that can be in one and only one state at a time and is able to move between these states based on occurrences within the running of the machine. We can replicate this model in our program. This program will have a starting state, a waiting state (while it waits for a 15 minute period to pass), and an entering state where you enter the social media usage for the last 15 minutes. We will have buttons A, B, and X used for identifying three main social media sites and the Y button to confirm. This model can be seen here:



We can model this in Python with a **state** variable and use selection statements to execute the relevant code, as shown in this code template:

```
#STATES
START = 0
WAITING = 1
ENTERING = 2

state = START

while True:
    if state == START:
        #initialise anything needed
        #IF button pressed (Y)
        #THEN state = WAITING
    elif state == WAITING:
        #Increment time counter
        #Wait 1 second
        #IF time counter is 15 minutes
        #THEN state = ENTERING
    elif state == ENTERING:
        #Capture button presses
        #Capture time spent
        #Save to file
        #IF button pressed (Y)
        #THEN save to file and state = WAITING
```

4

Now we have a template, we can put all of our code in the relevant state sections:

- **START** initialize variables
- **WAITING** count for 15 minutes
- **ENTERING** capture button presses/time and save to file

```
import picoexplorer as explorer #Get access to the explorer board
from utime import sleep #Import just sleep from the utime library

width = explorer.get_width() #Get access to the height
height = explorer.get_height() #and width to setup the buffer

display_buffer = bytearray(width * height * 2)  #Create the buffer for the screen
explorer.init(display_buffer) #Initialise the explorer (and screen)
explorer.set_audio_pin(0) #Connect the audio

def map_value(value, in_min, in_max, out_min, out_max):#Map the pot value
    return int((value - in_min) * (out_max-out_min) / (in_max-in_min)+out_min)

#STATES
START = 0
WAITING = 1
ENTERING = 2

FILENAME = "socialmedia.csv" #The filename to store data in

period = 0 #Incrementing period to keep track of when in the day the recording was made

MAXCOUNTER = 60*15 #wait 15m - change this number to wait a shorter period for testing

state = START #begin in START state

#List of social media and whether they've been checked or not
social_media = [['YouTube',False,20,20],['Facebook',False,20,200],['Pinterest',False,140,20]]


while True: #Repeat forever
    if state == START:
        counter = 0 #Time counter
        explorer.set_pen(255, 255, 255) #Set a white pen
        explorer.clear() #Clear the screen
        explorer.set_pen(0, 0, 0) #Set a black pen
        explorer.text('Press Y to start',60,100,120) #Output for screen
        if explorer.is_pressed(explorer.BUTTON_Y): #Y pressed
            state = WAITING
        f = open(FILENAME, "w") #Open the file for writing and add headings
        fileString = 'period'+','+social_media[0][0]+','+social_media[1][0]+','+social_media[2][0]
        fileString = fileString +','+'time_spent'
        fileString = fileString +'\n' #Add a new line (like pressing ENTER)
        f.write(fileString) #Write the data to file
        f.close() #Close the file
        sleep(0.2) #Wait...
    elif state == WAITING:
        explorer.set_pen(255, 255, 255) #Set a white pen
        explorer.clear() #Clear the screen
        explorer.set_pen(0, 0, 0) #Set a black pen
        explorer.text('Waiting...',60,100,120) #Output for screen
        explorer.text(str(MAXCOUNTER-counter)+' s',60,120,120) #Output for screen
        counter += 1 #Increment time counter
        sleep(1) #Wait 1 second
        if counter == MAXCOUNTER: #IF time counter is 15 minutes
            counter = 0 #Reset counter
            state = ENTERING #Change state
```

```
    elif state == ENTERING:
        explorer.set_pen(255, 255, 255) #Set a white pen
        explorer.clear() #Clear the screen
        for sm in range(3):
            if social_media[sm][1] == False:
                explorer.set_pen(255, 0, 0) #Set a red pen
            else:
                explorer.set_pen(0, 255, 0) #Set a green pen
            #Output for screen
            explorer.text(social_media[sm][0],social_media[sm][2],social_media[sm][3],120)
        #Capture button presses
        if explorer.is_pressed(explorer.BUTTON_A): #A pressed
            social_media[0][1] = not social_media[0][1] #Invert
        if explorer.is_pressed(explorer.BUTTON_B): #B pressed
            social_media[1][1] = not social_media[1][1] #Invert
        if explorer.is_pressed(explorer.BUTTON_X): #X pressed
            social_media[2][1] = not social_media[2][1] #Invert
        sleep(0.2)

        #Capture time spent
        pot = int(explorer.get_adc(0)*100) #Get the pot reading
        pot_mapped = map_value(pot,0,99,0,15) #Get the pot as 0-15
        explorer.set_pen(0, 0, 255) #Set a blue pen
        explorer.text(str(pot_mapped)+' minutes',60,100,120) #Output for screen

        #Confirmation
        explorer.text("Confirm",140,200,120)
        if explorer.is_pressed(explorer.BUTTON_Y):#IF button pressed (Y)
            period += 1 #Increment period
            f = open(FILENAME, "a") #Open the file for appending
            fileString = str(period)+','+str(social_media[0][1])+','+str(social_media[1]
[1])+','+str(social_media[2][1])
            fileString = fileString +','+str(pot_mapped)
            fileString = fileString +'\n' #Add a new line (like pressing ENTER)
            f.write(fileString) #Write the data to file
            f.close() #Close the file
            state=WAITING
    explorer.update() #Update the screen
    print(state)

h)
        #Add a tenth of a second and convert to seconds/minutes
        tenth += 1
        if tenth == 10:
            tenth = 0
            second += 1
        if second == 60:
            second = 0
            minute += 1
        print(timepoint,x,y,z) #Output the accelerations
        time.sleep(0.10) #10 checks a second
    except: #If something goes wrong
        set_led(255,0,0) #Make the LED red
        print("failure") #Output an error
        break #Jump out of the loop and stop execution
```

You can see in our code we have done a few user experience things such as color coding whether each type of social media has been selected or not and using lists to organize data a bit more effectively. Once you have collected enough data, transfer it to your computer to analyze in Jupyter Notebook.

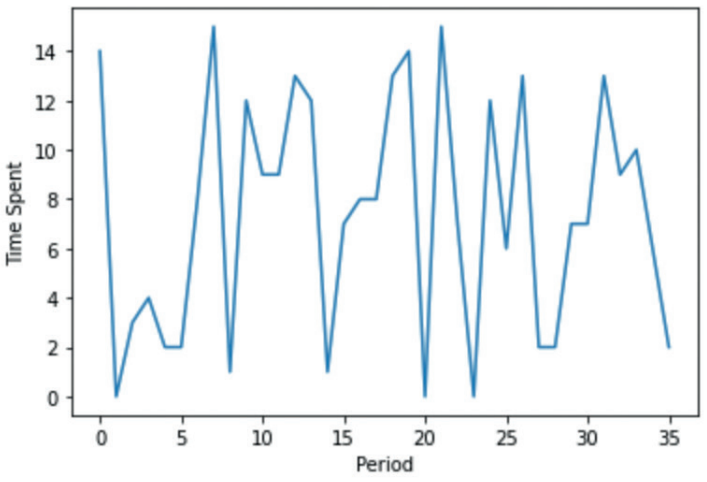
PRO *TIP*

If your Raspberry Pi Pico freezes up during testing, we found unplugging the larger USB plug from our USB hub was easier (and less prone to damage) than unplugging the micro USB from the Pico itself. This speeds up trouble-shooting.

5

When you describe the data in Jupyter Notebook, you will see only period and time spent are listed, as this is the only data that is numerical (and therefore can have numerical statistics). On our data a plot of **time_spent** showed that we were quite inconsistent with how much time we spent on social media, although with a mean of 7.4 minutes in a 15 minute period we obviously didn't get much work done!

```
In [5]: plt.xlabel("Period")
        plt.ylabel("Time Spent")
        data['time_spent'].plot()

Out[5]: <matplotlib.axes._subplots.AxesSubplot at 0x7f89a87c7d60>
```



Using `data.column_name.value_counts()` shows us how many times we did, or did not, use a particular social media platform. We used YouTube the most, but the three platforms were quite close.

```
In [12]: data.YouTube.value_counts()

Out[12]: True     21
         False    15
         Name: YouTube, dtype: int64

In [13]: data.Facebook.value_counts()

Out[13]: True     20
         False    16
         Name: Facebook, dtype: int64

In [14]: data.Pinterest.value_counts()

Out[14]: False    19
         True     17
         Name: Pinterest, dtype: int64
```

To see how each of the three compares to how much time we spent on social media, we first need to add a total to see how many platforms we were using.

```
In [9]: data['Total']=data.select_dtypes(include=['bool']).sum(axis=1)
```

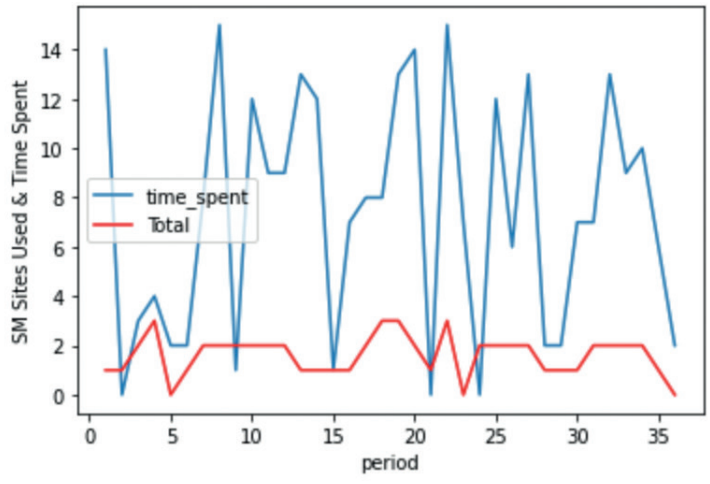
```
In [10]: data
```

Out[10]:

	period	YouTube	Facebook	Pinterest	time_spent	Total
0	1	True	False	False	14	1
1	2	False	False	True	0	1
2	3	False	True	True	3	2
3	4	True	True	True	4	3
4	5	False	False	False	2	0
5	6	True	False	False	2	1
6	7	True	False	True	8	2

We can then plot them together to look for some correlations:

```
ax = plt.gca()

plt.xlabel("Period")
plt.ylabel("SM Sites Used & Time Spent")
data.plot(kind='line',x='period',y='time_spent',ax=ax)
data.plot(kind='line',x='period',y='Total', color='red', ax=ax)

plt.show()
```



So, it does look as if the number of social media platforms we were on increases with the amount of time we spent on social media. We can also create a new DataFrame (the data structure that holds the data—a bit like a spreadsheet table) based on certain criteria from the existing DataFrame. For example, when we select only data where the time spent on social media is more than 13 (so pretty much all of the time we had), we see:

```
In [13]: high_usage = data[data['time_spent']>13]
         high_usage
```

Out[13]:

	period	YouTube	Facebook	Pinterest	time_spent	Total
0	1	True	False	False	14	1
7	8	True	False	True	15	2
19	20	False	True	True	14	2
21	22	True	True	True	15	3

So, what conclusions can we draw from our data? Well—we spend too much time on social media. We searched our data for high usage periods and found there is no particular platform which is eating all of our time, so we're changing between the three quite a lot.

When looking at data it is important to either form a hypothesis and test it (we could have believed we spend too much time—where too much is more than a quarter—on social media, or that we spend most of our time on YouTube), or to look for correlations or lack of correlations. What is really important is to not try and force conclusions where there is insufficient evidence.

Testing

When testing, a 15 minute wait time is quite a lot. You can reduce the time down to a few seconds between moving states while making sure everything works. Also test different delay times between detecting button presses to find out what time reliably detects single presses.

Stretch tasks

- It is very easy to miss a "check time" so make the buzzer sound every 15 minutes to remind you to enter the social media usage.
- During the setup state allow the user to rotate the potentiometer to scroll through different social media platforms, selecting them with the Y button. Make sure you enter more than three social media platforms this time.
- Adjust the entering state so the user enters how long they spent on each platform.
- Add a second entering state and allow users to store their feelings (happy, unhappy, or in between) at each entry point.
- Analyze your own data and draw your own conclusions. They will probably be a lot more exciting than ours.

Final thoughts

Our test data was completed on a day off, which explains the quite incredibly high usage of social media. While this is enjoyable, regular overuse could potentially have deep social and psychological impacts and have a negative impact upon your mental well-being. Pay careful attention to the conclusions you are able to form and consider whether you may need to make adjustments so that you can look after your health while still enjoying the use of social media, doing your own bit to meet Global Goal 3.

Another interesting point can come out of this project, and that is one of e-waste. In 2019 it was estimated that over 50 million metric tonnes of e-waste was produced worldwide. Although our potentiometer came from a kit, you can often find such things in old toys and radios—a bit of creative de-soldering can produce an array of reusable components. Do be careful though, and don't touch anything you don't understand; even a small capacitor can store a charge and give you a shock!

6. ACCESSING DATA REMOTELY

Setting the scene

Many areas suffer from water shortages, not just in extreme climates but even more moderate ones. The need for clean, drinkable water is universal and a Global Goal. Hosepipe bans and water shortages are common across England in the summer months and Lake Mead hit all-time lows in 2021 leading to water shortages across the western United States.

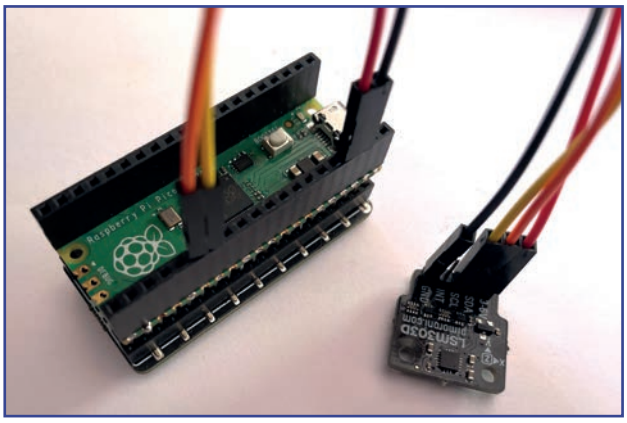
One of the worst culprits of water waste resides in the smallest room in the house—the humble lavatory can flush away as much as 35 gallons a day **per person**—and that's not including the amount that is wasted by leaky lavs—the 5–8% of toilets that leak waste another 100 gallons a day **each**. In this project we're going to use an accelerometer to monitor flushes and turn our devices into IoT devices to enable us to access data remotely. Knowledge is power and supporting more sustainable water usage directly supports Global Goal 6 in the sustainable management of water and sanitation.

Success criteria

- Connect the accelerometer and read it through I2C.
- Calculate the averages of the accelerometer over time.
- Store data on the SD card via SPI.
- Serve the data over HTTP and read it with Jupyter Notebook.
- Analyze the data in Jupyter Notebook to identify trends.

1

This project makes use of the LSM303D, a 3-axis accelerometer which measures acceleration across *x*-, *y*-, and *z*-planes, provided by Pimoroni. The LSM303D comes as a handy breakout, although as we want to be able to access the WiFi and SD card on the wireless board we soldered some extra-long headers to our Pico and headers onto the LSM303D to be able to plug them all together directly.



Unlike the BME680 sensor we used in an earlier chapter, the LSM303D has one minor problem: at the time of writing, the libraries are not included with the custom firmware from Pimoroni; this may change in future. It is possible to install them separately, but we have taken the lightweight approach of doing things directly. This involves a number of steps. Firstly, as it's an I2C device, we can just connect the wires up to the normal I2C pins (the Explorer board actually has these on the back of it): we put SDA to 20 and SCL to 21. The 3 V and ground also need connecting to the + and − on the Pico. **Pin** and **I2C** will need to be imported from the machine library, as the built-in I2C libraries won't work for us. The **I2C** function sets up the pins and the maximum frequency for the clock but, after that, things get more complex. We need to refer to the datasheet for the LSM303D—which you can find via your favorite search engine or via a link from the GitHub repository.

To enable the accelerometer's *x*-, *y*-, and *z*-axis, we have to write a byte of data to a specific register in the LSM303D. First of all, you need to find the address of the LSM303D, which you can find through `I2C.scan()`. Once you have that, if you look through the datasheet you will see the register **CTRL1**, which has the address 20_{16} (or 32_{10}). Let's set the data rate (out of power down mode), change the update mode, and enable the *x*-, *y*- and *z*-accelerometers. This equates to 00101111_{2} or 47_{10}. A short delay allows the accelerometer to start up.

```
## SET I2C bus - using pico pins 20/21
sda=machine.Pin(20)
scl=machine.Pin(21)
i2c=machine.I2C(0,sda=sda, scl=scl, freq=100000) #0 is the id of the board (first),
                                                 #freq is max frequency for the clock.

## Enable LSM303D accelerator at I2C addr 0x1Dh (29 in base 10)
config=bytearray(1)
config[0]=39+8# 47 #0010 1111 - 6.25Hz, BDU mode 1, enable x y and z accels
i2c.writeto_mem(29, 32, config) #Write to device 29 in register 32
time.sleep(0.1)
```

The accelerometer data is stored in 16-bit 2's complement format in registers $40/41_{10}$ ($28/29_{16}$ for X), $42/43_{10}$ ($2A/2B_{16}$ for Y) and $44/45_{10}$ ($2C/2D_{16}$ for Z). `get_axis()` is a function we have written to read from two bytes specified, join the data together, and deal with the 2's complement.

```
def get_axis(reg): ## 40 - X , 42 - Y , 44 - Z
    high=bytearray(1) #High byte
    low=bytearray(1) #Low byte
    i2c.readfrom_mem_into(29, reg, low) #Read the data
    i2c.readfrom_mem_into(29, reg+1, high) #into the two bytes
    res = high[0] * 256 + low[0] #Join the two bytes together
    if (res<16384): #Deal with the 2's complement
        result = res/16384.0
    elif (res>=16384 and res<49152):
        result = (32768-res)/16384.0
    else:
        result = (res-65536)/16384.0
    return result #Return the reading
```

We can then read the different axis readings using `get_axis()` with the starting registers (in decimal). We have used the LED (light-emitting diode) on the wireless board to indicate whether things are going well or not and, if not, exit the operation.

```
from machine import Pin, I2C #So we can access the I2C card
import time
try:
    from ppwhttp import * #Try and get the ppwhttp library
    picowireless.init() #Initialise the wireless board for the LED
except ImportError: #If something goes wrong, output an error.
    raise RuntimeError("Cannot find ppwhttp. Have you copied ppwhttp.py to your Pico?")


## SET I2C bus - using pico pins 20/21
sda=machine.Pin(20)
scl=machine.Pin(21)
i2c=machine.I2C(0,sda=sda, scl=scl, freq=100000) #0 is the id of the board (first),
                                                 #freq is max frequency for the clock.

## Enable LSM303D accelerator at I2C addr 0x1Dh (29 in base 10)
config=bytearray(1)
config[0]=39+8# 47 #0010 1111 - 6.25Hz, BDU mode 1, enable x y and z accels
i2c.writeto_mem(29, 32, config) #Write to device 29 in register 32
time.sleep(0.1)


def get_axis(reg): ## 40 - X , 42 - Y , 44 - Z
    high=bytearray(1) #High byte
    low=bytearray(1) #Low byte
    i2c.readfrom_mem_into(29, reg, low) #Read the data
    i2c.readfrom_mem_into(29, reg+1, high) #into the two bytes
    res = high[0] * 256 + low[0] #Join the two bytes together
    if (res<16384): #Deal with the 2's complement
        result = res/16384.0
    elif (res>=16384 and res<49152):
        result = (32768-res)/16384.0
    else:
        result = (res-65536)/16384.0
    return result #Return the reading

while True:
    try:
        x = get_axis(40) #Get the X acceleration
        y = get_axis(42) #Get the Y acceleration
        z = get_axis(44) #Get the Z acceleration
        set_led(0, 255, 0) #Make the WiFi LED green
        print(x,y,z) #Output the accelerations
        time.sleep(0.10) #10 checks a second
    except: #If something goes wrong
        set_led(255,0,0) #Make the LED red
        print("failure") #Output an error
        break #Jump out of the loop and stop execution
```

PRO *TIP*

The LSM303D is really sensitive, so you will see a bit of movement on the *x*- and *z*-readings all of the time. More importantly, you will see a constant reading of 9.8 metres per second per second on the *y*-axis (if you have the sensor oriented properly). This is because of gravity. You might like to explore the adjustments you can make to the LSM303D to alter the sensitivity—these can be found in the datasheet.

2

To move away from the background acceleration we will record only changes in acceleration. We can do this by storing the previous reading in an "old" variable, calculating the difference, and then moving the "new" readings into the "old" variables ready for next time. Of course, you have to ensure you skip this process for the first reading as you have no "old" readings to use. This is what is known as an edge case—something that only occurs at the extremes of the operating parameter (in this case, only on the first reading).

At the same time, with 10 readings a second there is very quickly a need to be able to tell **when** a change happened. For this we will count up in minutes, seconds, and tenths of seconds to give a useful time point. If you are taking readings over extended periods you could of course use the same method to count hours or even days.

```
from machine import Pin, I2C #So we can access the I2C card
import time
try:
    from ppwhttp import * #Try and get the ppwhttp library
    picowireless.init() #Initialise the wireless board for the LED
except ImportError: #If something goes wrong, output an error.
    raise RuntimeError("Cannot find ppwhttp. Have you copied ppwhttp.py to your Pico?")


## SET I2C bus - using pico pins 20/21
sda=machine.Pin(20)
scl=machine.Pin(21)
i2c=machine.I2C(0,sda=sda, scl=scl, freq=100000) #0 is the id of the board (first),
                                                 #freq is max frequency for the clock.

## Enable LSM303D accelerator at I2C addr 0x1Dh (29 in base 10)
config=bytearray(1)
config[0]=39+8# 47 #0010 1111 - 6.25Hz, BDU mode 1, enable x y and z accels
i2c.writeto_mem(29, 32, config) #Write to device 29 in register 32
time.sleep(0.1)


def get_axis(reg): ## 40 - X , 42 - Y , 44 - Z
    high=bytearray(1) #High byte
    low=bytearray(1) #Low byte
    i2c.readfrom_mem_into(29, reg, low) #Read the data
    i2c.readfrom_mem_into(29, reg+1, high) #into the two bytes
    res = high[0] * 256 + low[0] #Join the two bytes together
    if (res<16384): #Deal with the 2's complement
        result = res/16384.0
    elif (res>=16384 and res<49152):
        result = (32768-res)/16384.0
    else:
        result = (res-65536)/16384.0
    return result #Return the reading

#Initialise variables for use in change calculations and timepoints
x,y,z,oldx,oldy,oldz,timepoint = None,None,None,None,None,None,None
minute = 0
second = 0
tenth = 0

while True:
    try:
        newx = get_axis(40) #Get the X acceleration
        newy = get_axis(42) #Get the Y acceleration
        newz = get_axis(44) #Get the Z acceleration
        set_led(0, 255, 0) #Make the WiFi LED green
        if oldx != None: #Skip the first round
            x = newx - oldx #Calculate
            y = newy - oldy # the
            z = newz - oldz #differences
        oldx,oldy,oldz = newx,newy,newz #Prep xyz for next time
        #Make the time point a string
        timepoint = str(minute)+":"+str(second)+"."+str(tenth)
        #Add a tenth of a second and convert to seconds/minutes
        tenth += 1
        if tenth == 10:
            tenth = 0
            second += 1
        if second == 60:
            second = 0
            minute += 1
        print(timepoint,x,y,z) #Output the accelerations
        time.sleep(0.10) #10 checks a second
    except: #If something goes wrong
        set_led(255,0,0) #Make the LED red
        print("failure") #Output an error
        break #Jump out of the loop and stop execution
```

3

The amount of data being stored is quite significant; with ten samples a second the Pico would run out of space in about an hour. It makes sense therefore to put a MicroSD card into the slot on the wireless adaptor board (other methods are available, including soldering the card straight to the Pico!) and use that space.

The SD slot is connected using SPI, which stands for *Serial Peripheral Interface* and uses a separate clock line to ensure data is sent synchronously. There is an **sdcard.py** file (which is available from the GitHub repository) that handles the low-level access for you; this will need copying to your Pico along with the **ppwhttp.py** file for the LEDs and Wireless. You will also need the **uos** library (included with your Pico firmware) to access the SD file system.

The SD card is set up with four pins, **sck** (serial clock for synchronization), **mosi** (the master line for sending data to the sd card), **miso** (for sending data back to the Pico) and **cs** (for selecting and awakening the device).

```
#Sort out the SD card
sck=machine.Pin(18,machine.Pin.OUT)
mosi=machine.Pin(19, machine.Pin.OUT)
miso=machine.Pin(16, machine.Pin.OUT)
sd_spi = machine.SPI(0, sck=sck, mosi=mosi,miso=miso)
cs=machine.Pin(22)
sd = sdcard.SDCard(sd_spi, cs)
```

Once the card is initialized, it can be mounted to the mountpoint /sd using **uos**, and then accessed just like any other text file in Python. We used the **with** style to write a heading to the file (creating it in the process), and then adjusted the loop to append the timepoint and the differences. The code below shows how to write the headers to the file.

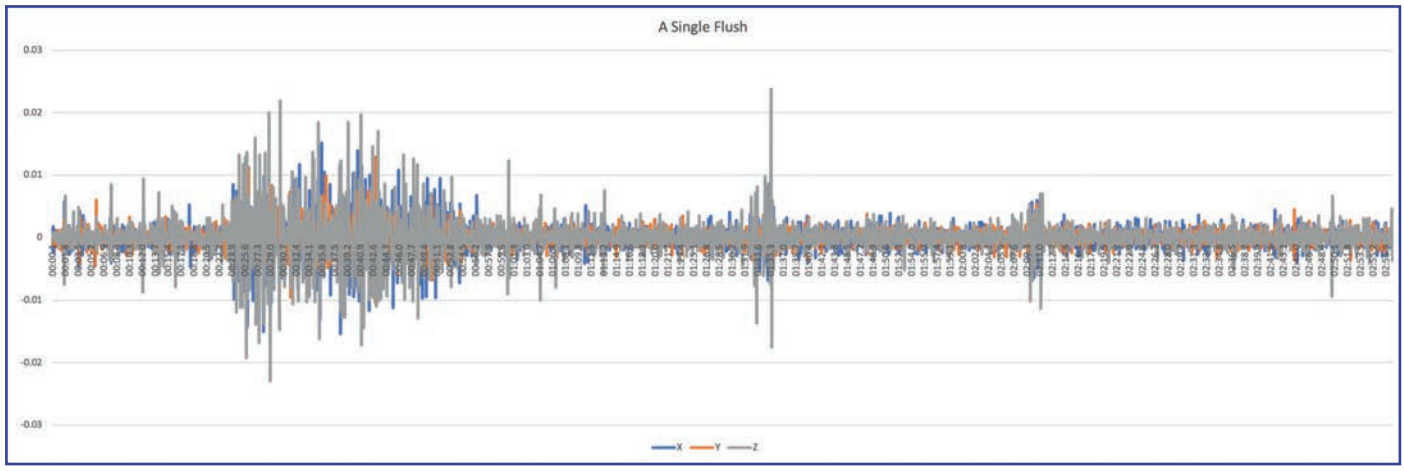
```
uos.mount(sd, "/sd")
print("Size: {} MB".format(sd.sectors/2048)) # to display card's capacity in MB
print("\n=======================\n")
print("Basic SDcard Test \n")

FN = "/sd/data.csv"

with open(FN, "w") as f: # Write header
    f.write("Timepoint,X,Y,Z\r\n")
```

PRO *TIP*

Our method is to create a new data file every time the Pico turns on. This of course destroys the old file, so if you want to keep your data it might be worth creating an algorithm to back up or rename the existing file first. Of course, you could open in append mode, but this would make it harder to differentiate between readings.

4

Now that you have a working sensor, it is time to test it. We collected a small sample by taping the sensor to the inlet pipe of the downstairs toilet, letting the sensor settle, then flushing. We disconnected it once the cistern had stopped refilling and put the SD card into our computer to access the data file. Opening the file in a spreadsheet lets us quickly check the data and create a line graph.



Having to unplug the SD card every time you want to look at the data is somewhat annoying, however, and does not help us with remote access. Instead, we want to be able to access the data remotely. Starting an HTTP server on the Pico is fairly easy; we already have the wireless board connected and the libraries available as we were using the LED and the SD card. We just have to call `start_wifi()` to start the WiFi connection (not forgetting to put your **secrets.py** on the Pico) and then create a socket with `server_sock = start_server()`.

PRO *TIP*

Leaving your laptop next to the toilet for a few hours is probably not the best thing to do. If you rename your Python file main.py (the standard name for the default runnable Python file) and upload it to the Pico, it will run automatically when powered on. We just plugged our Pico into a booster battery for a mobile phone for power.

Things then get a little more complex! The Pico WiFi library has a handy "routes" system which lets you respond with a bit of HTML code very simply. However, we need to send a quite large amount of data and therefore run the risk of (a) having memory issues and (b) timing out. Instead, we need to create a separate function to handle file requests (and totally ignore anything else).

```
#Handle the request for file - based on the ppwhttp handle http request
def handle_file_request(server_sock,timeout=5000):
    t_start = time.ticks_ms() #Start counting in case of timeouts

    client_sock = picowireless.avail_server(server_sock) #Get the client socket
    if client_sock in [server_sock, 255, -1]:
        return False

    print("Client connected!")

    avail_length = picowireless.avail_data(client_sock) #Check if there is a request
    if avail_length == 0:
        picowireless.client_stop(client_sock)
        return False #If not, exit

    request = b"" #Create a binary string for request

    while len(request) < avail_length:
        data = picowireless.get_data_buf(client_sock) #get the data request
        request += data
        if time.ticks_ms() - t_start > timeout: #Check for timeouts
            print("Client timed out getting data!")
            picowireless.client_stop(client_sock)
            return False

    request = request.decode("utf-8") #Decode the request
    if "GET /data" in request: #We only want to respond if the request is for the
        #data url (eg:http://123.456.7.8/data) everything else gets a 501
        #Data requested
        print("SENDING...")
        filesize = uos.stat(FN)[6] #You have to tell the client how much data to expect
        #response = "HTTP/1.1 200 OK\r\nContent-Length: {}\r\nContent-Type:
text/html\r\n\r\n".format(filesize)
        response = "HTTP/1.1 200 OK\r\nContent-Type: text/html\r\n\r\n"
        #Send the header
        picowireless.send_data(client_sock, response)
        with open(FN, "r") as f: #We will send a line at a time
            for index, line in enumerate(f): #But due to size cannot load all into memory at once
                picowireless.send_data(client_sock,line) #Send a line
                #print("Sent",index) #this can be commented out to speed things up
        picowireless.client_stop(client_sock) #Close the socket
        print("Success!")
        return True
    else: #For other URLs (including the fav icon auto request) return 501 not implemented
        response = "HTTP/1.1 501 Not Implemented\r\nContent-Length: 19\r\n\r\n501 Not Implemented"
        picowireless.send_data(client_sock, response)
        picowireless.client_stop(client_sock)
        print(response)
```

Let's talk through the code.

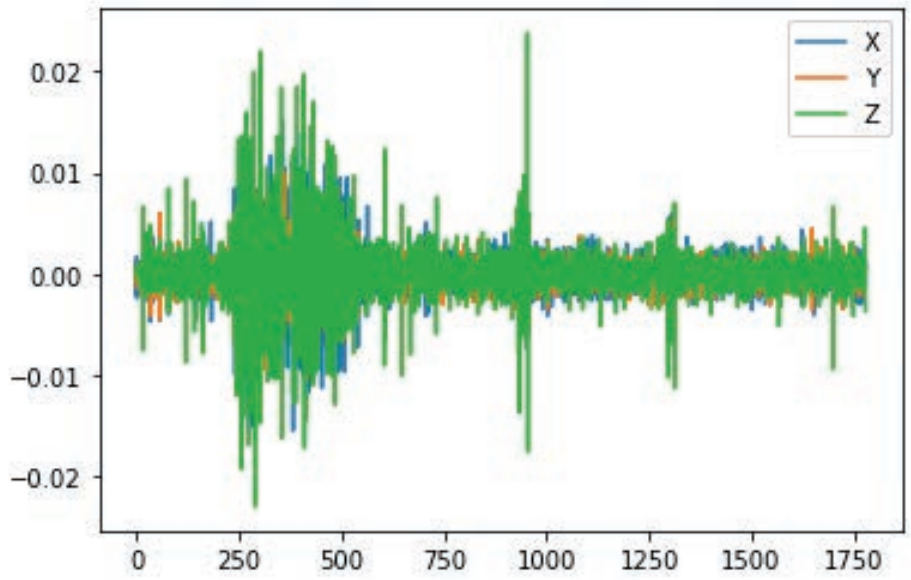
- A start time is used for timeouts (for the requests—we assume the transfer may run over this).
- A client socket is created and verified.
- The request itself is checked; this provides a lot of useful information, although we just want to check if the /data url is being requested so we don't worry about anything else.
- The correct HTTP header, code 200, is sent.
- At this point, if the data is small, we could just send it all. However, the file size will quickly exceed the memory of the Pico so we read, and send, a single line at a time, followed by a **client_stop** to clear the request. This can take some time, so we have included a (commented out) debug line to tell us what line of data is being sent.
- Any requests other than /data get a 501 not implemented error.

You can now create a notebook in Jupyter on your computer (as long as it is on the same WiFi network as your Pico) and load in the CSV file using `data= pd.read_csv("http://192.168.1.157/data.csv") #Get the live data`—where the IP address shown is that of your Pico, of course.

5

Identifying the flushes in Jupyter Notebook is relatively simple, although you may need to use a bit of trial and error. We used three libraries: pandas and matplotlib, as we've used before, and NumPy (imported as **np**). NumPy is a package for scientific computing, it provides many routines for all sorts of scientific mathematics—we will use it for some list DataFrame modification. It may also be worth saving a "good" set of data (or using ours) for testing purposes to save pulling data from the Pico all of the time.

```
Out[7]: <matplotlib.axes._subplots.AxesSubplot at 0x7ff779f4d6a0>
```

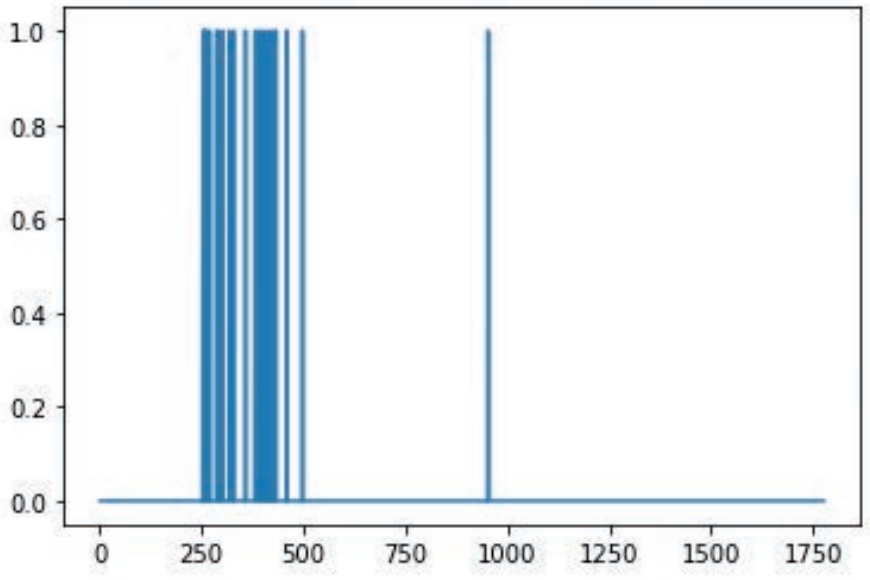


If you plot any of the X, Y, or Z fields, or all of the data, you will hopefully see some patterns. All of ours showed a significant jump of approximately 300 timepoints around when the flush was made. There are some anomalies, which is only to be expected with real sensors—we had a jump at around about the 950 timepoint which could have been anything from a door shutting to a pipe vibrating. What we need to do is extract the "flush" data as a "detection" and ignore the rest. This is a common practice, as many signals suffer from noise, whether it's a mobile-phone tower interfering with satellite signals, or in this case everyday movements of the air/passing traffic, etc., interfering with our accelerometer readings.

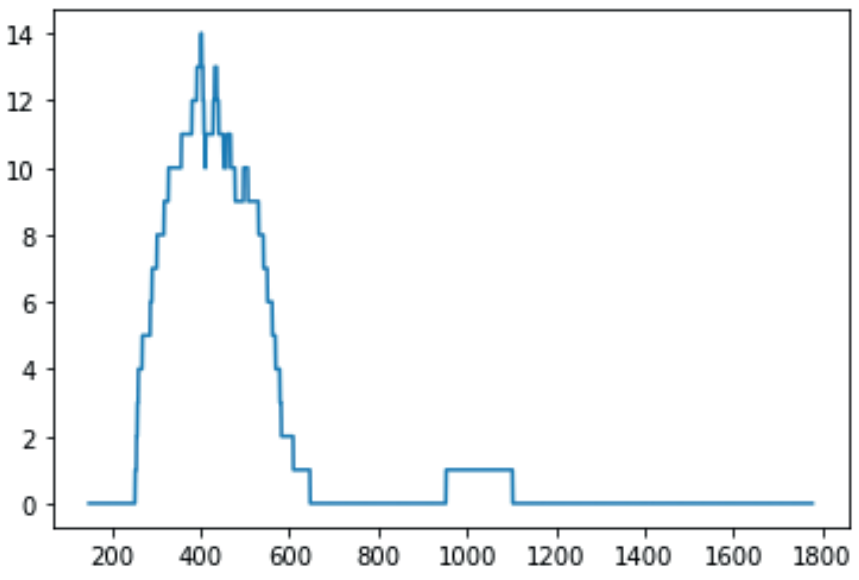
To do this we can add an "Average" series to the data set, which works out a mean of the X, Y, and Z numeric columns. Plotting this shows a slightly more usable plot. We can then use NumPy to add a Boolean flag, **AboveThreshold**, which will put a 1 for whenever we **think** an acceleration (or vibration) is from a flush due to its severity and a 0 when it is not. By looking at our plots, we chose 0.005 as the threshold. The code looks like this: `data['AboveThreshold'] = np.where(data['Average'] > THRESHOLD,1,0)`

Plotting the thresholds gives us a more usable chart, although we are still seeing some jumping, and one anomaly. Adding a rolling sum of the above threshold points gives us a bit more of an idea of what we're working with.

```
Out[26]: <matplotlib.axes._subplots.AxesSubplot at 0x7ff77b2d6700>
```




```
Out[27]: <matplotlib.axes._subplots.AxesSubplot at 0x7ff77b398f10>
```



This rolling sum has, crucially, negated the problem of the anomaly as, since it didn't last long, it becomes less important. It is then reasonably simple to step through the data using a **for** loop, detect any counts that we think trigger a flush (we said `>= 13` in the rolling sum), check that we don't think we're currently already in a flush period, and highlight this to the user.

Testing

If you start recording and then place the sensor, you may find just putting it down and attaching it gives quite a lot of false data which can then prove hard to remove. We attached the sensor to the water inlet pipe with some electrical tape and **then** plugged the battery in to start things off. It is also worth keeping the data quite "staged" to start with so that you know what to look for and are able to investigate anomalies before trialing with real data.

Stretch tasks

- Many lavatories have short and long flushes. Modify your model to be able to differentiate between the two. This is a good opportunity to have conversations with your family about wasting water.
- The data, as you have probably noticed, is quite large. Modify the program to reduce the amount of data stored by either storing it as a binary file using 2's complement (so only two bytes would be needed per reading), or by multiplying/truncating the data readings so that fewer digits need to be stored.
- The website https://worldtimeapi.org/ provides a simple, plain text way of checking the current time. Modify your program to store actual time codes rather than timepoints.
- Your Raspberry Pi Pico has two cores. At the moment when you request data, the "main" core is being blocked from taking more readings due to having to send the data. Modify your code to use threads to send the data via the second core.

Final thoughts

There are many different ways to use sensors that you may not think about. Using an accelerometer for measuring vibrations of pipes is just one of them. This project really highlights the wastage of resources that is prevalent within our societies. It would be a good opportunity to spend some time discussing your findings from this project with your family, and then considering what other things you could monitor in this way. Tap usage could be monitored (either to make sure people are washing their hands, or to detect drips and leaks) to name just one other way we can work toward Global Goal 6 and manage water sustainably.

7. EXPERIMENTING WITH PHYSICS

Setting the scene

This book has spent a significant amount of time discussing monitoring waste; another way of taking more care of our planet is to do things better in the first place. Part of this is measuring and recording the efficiency of things, whether it's the air resistance of the latest fighter jet or the efficiency of a new battery-powered car engine. Innovative methods can feed into a better, more productive, and ultimately more ecologically-friendly industry, supporting Global Goal 9.

Microcontrollers are particularly good for monitoring and measuring systems as they are incredibly small, light, and low powered and therefore have a minimal impact upon devices they are attached to. In this project we will be attempting to monitor and record the drop of a parachute using a time-of-flight sensor. We will take you through the Computer Science aspects of the system—the physics is a bit trickier so you may need to spend a bit more time applying the data to the models. Time-of-flight sensors can be used to measure air resistances in projects such as this, physical growth rates, accurate distances between objects, and a whole host of other uses which can aid industry in streamlining and improving manufacturing technology.

Success criteria

- ☑ Connect a time-of-flight sensor to the Pi Pico and test it.
- ☑ Connect and detect button presses from the wireless pack.
- ☑ Develop a finite state machine and move between states.
- ☑ Record data into individual model files.
- ☑ Set up the code for running offline and build a physical device.

1

This project makes use of the VL53L1X—a time-of-flight sensor. The flight being measured isn't the device flying through the air, but rather the time it takes a low-powered laser to fly to an object and back again, allowing a very effective and accurate distance measurement. There is a powerful and simple-to-use library for the VL53L1X. Unfortunately, it is not currently possible to install it on the Pico. Thankfully, a British engineer, Lee Halls, has cloned and modified part of the library, which we have modified slightly and made available as **vl53l1x.py** on the GitHub repository. You will need to copy this to your Pico.

```
from machine import I2C #Gain access to the I2C port
from vl53l1x import VL53L1X #Import the ToF library
import time
#Set up the i2c connection
sda=machine.Pin(20)
scl=machine.Pin(21)
i2c=machine.I2C(0,sda=sda, scl=scl, freq=100000)

distance = VL53L1X(i2c) #Start the ToF sensor
while True:
    print("range: mm ", distance.read()) #Output the distance reading
    time.sleep(0.05) #Pause
```

The sample code in `ToF_Test` will ensure the sensor is working. You can plug it into the breakout in the Explorer for testing for now if you wish, although we soldered headers to it (coming out of the back) for connection to the expander we will be using later. Once the sensor is running, `.read()` can be used very simply to measure the distance in millimeters.

PRO *TIP*

The VL53L1X comes with a little piece of film over the sensor to protect it during transit. If your measurements are not coming out right, make sure you have removed it.

2

The wireless pack has a button on it, although the documentation is a little bit lacking. We're going to want to use it to start recording (since the device will be detethered from the computer). The button is connected to GPIO pin 12, so we can enable it with the code `button=machine.Pin(12,machine.Pin.IN,machine.Pin.PULL_UP)`. **PULL_UP** attaches an internal resistor which means the button reads "1" until it is pressed (at which point it will read 0). In the main loop, you can test **button.value** and if it is False, deal with it, initially by turning the LED (light-emitting diode) blue. As the device is going to be run detethered and the sensor wires have a tendency to fall out, we also wrapped the whole main **while** loop in a **try...except...** construct so if something does go wrong, the LED will blink red slowly. This is known as exception handling—an exception is an error. Python tries something which might go wrong—if an exception occurs then the code in the **except** block is executed. The alternative is that the program would have crashed, so predicting potential errors and dealing with them elegantly lets us have far more reliable and stable programs. This is important in all programs, but in microcontrollers where we may not have an easy-to-see output and/or may not be able to re-set the device easily, it is even more essential.

PRO *TIP*

Motherboard manufacturers have become masters in communicating with binary outputs, either LEDs or buzzers. A combination of fast and slow flashes or differing colors can tell a user a lot, it is worth not only forming a series of instructions based on codes or colors, but writing them down and communicating them.

3

We looked at finite state machines in an earlier chapter. There are again three distinct states in the device. The first is READY (state 0). When the button is pressed, we enter COUNTING (state 1) which counts time and measures the distances while the parachute is dropping. When the sensor reaches the ground (or measures a distance below a certain threshold) it will enter SAVING (state 2) which stores the data to the SD card and, upon completion, moves to the READY state.

The code moves between states automatically and in the example for this chapter you can see we indicate which state the device is in with a blue LED (READY), green (COUNTING), or red (SAVING).

```
while True:
    dist = distance.read()
    if state == READY: #Ready - wait for button press to start recording.
        set_led(0,0,255)
        distances = [] #List of distances to store
        if button.value() == False:
            state = COUNTING
    elif state == COUNTING: #counting - flash green fast while dropping
        if led_status:
            set_led(0,0,0)
        else:
            set_led(0,255,0)
        led_status=not led_status
        if dist < 10:
            state = SAVING
        else:
            distances.append((time.ticks_ms(),distance.read()))
    else: #Must be SAVING
        set_led(255,0,0)
        print("Saving")
```

As there is a chance the sensor doesn't quite hit the ground (our parachute "basket" was a bit wonky, for example) the change from COUNTING to STORING happens when the reading is below a certain threshold. We called this BOTTOM. This can of course be adjusted to your own needs. By having the check/store of readings in a **while** loop nested inside the state check you can adjust the period of checking independently to the delay in the main loop when changing between states.

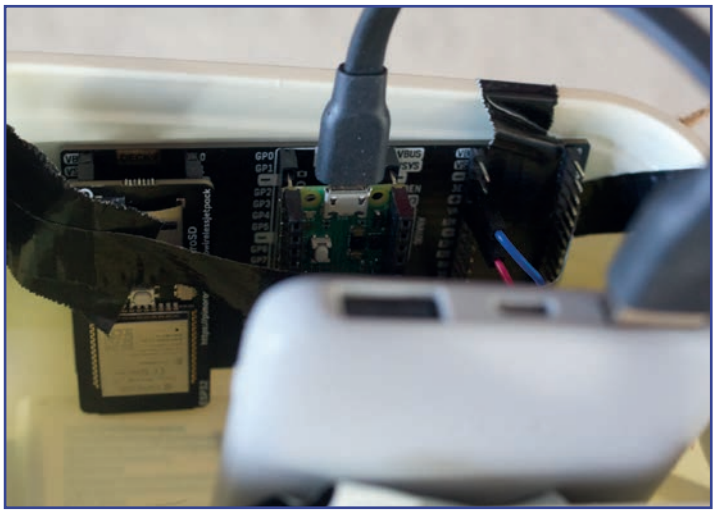
4

In the previous module, the data file was overwritten every time the Pico was turned on. This was fine for long-term data collection, but in this project, we would rather conduct lots of experiments before having to transfer the data over. We can number our files sequentially on the SD card (so the first data collection is **0.csv**, then **1.csv**, etc.). A simple way to find out if a file exists is to use **`uos.stat()`** which will throw an error if the file does not exist. If it does exist, then we increment the counter and try again. The SD card module was included in the previous chapter's files.

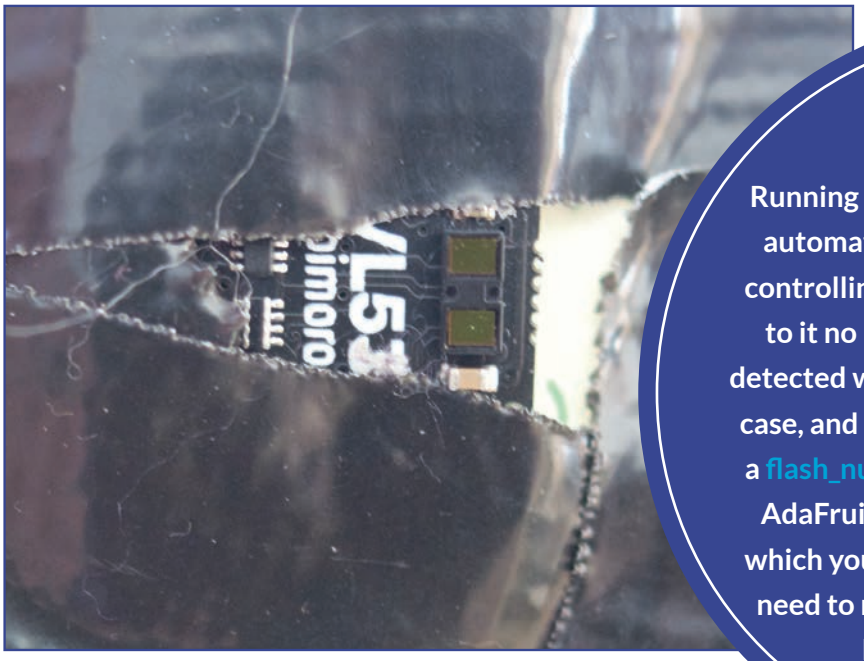
```
filecount = 0
while True:
    try:
        FN = "/sd/"+str(filecount)+".csv"
        uos.stat(FN)
        filecount += 1
    except:
        with open(FN, "w") as f: # Write header
            f.write("ms,distance\r\n")
            for item in distances:
                f.write(str(item[0])+","+str(item[1])+"\r\n")
        state = 0
        break
```

5

We have already done a lot of the work in preparing to run detethered. We know we can rename the file **main.py** on the Pico so that it will run automatically. We have wrapped the whole loop inside a **try...except** loop and included error codes (as colors/flashes) so we know what is happening. We have triggered the change in state from the button on the wireless pack and stored to the MicroSD card.



However, setting up the device is a bit more dependent on what methodology you wish to use. We chose to recycle an old olive spread tub by (not very) carefully cutting a hole in the bottom and poking the sensor (on wires) through the hole. As we soldered the headers on backward the sensor sat nicely against the bottom of the pot. The expander holding the Pico, wireless card, and the wires for the sensor were carefully stuck to one side of the pot with strips of gaffer tape, and the battery was stuck in the same way to the other. More strips were used to hold the sensor in place and stop the wires falling out when the device hit the ground. While not very pretty, the device works fine for prototyping and a large piece of artboard was attached with string to form a flat "parachute" for us to experiment with.

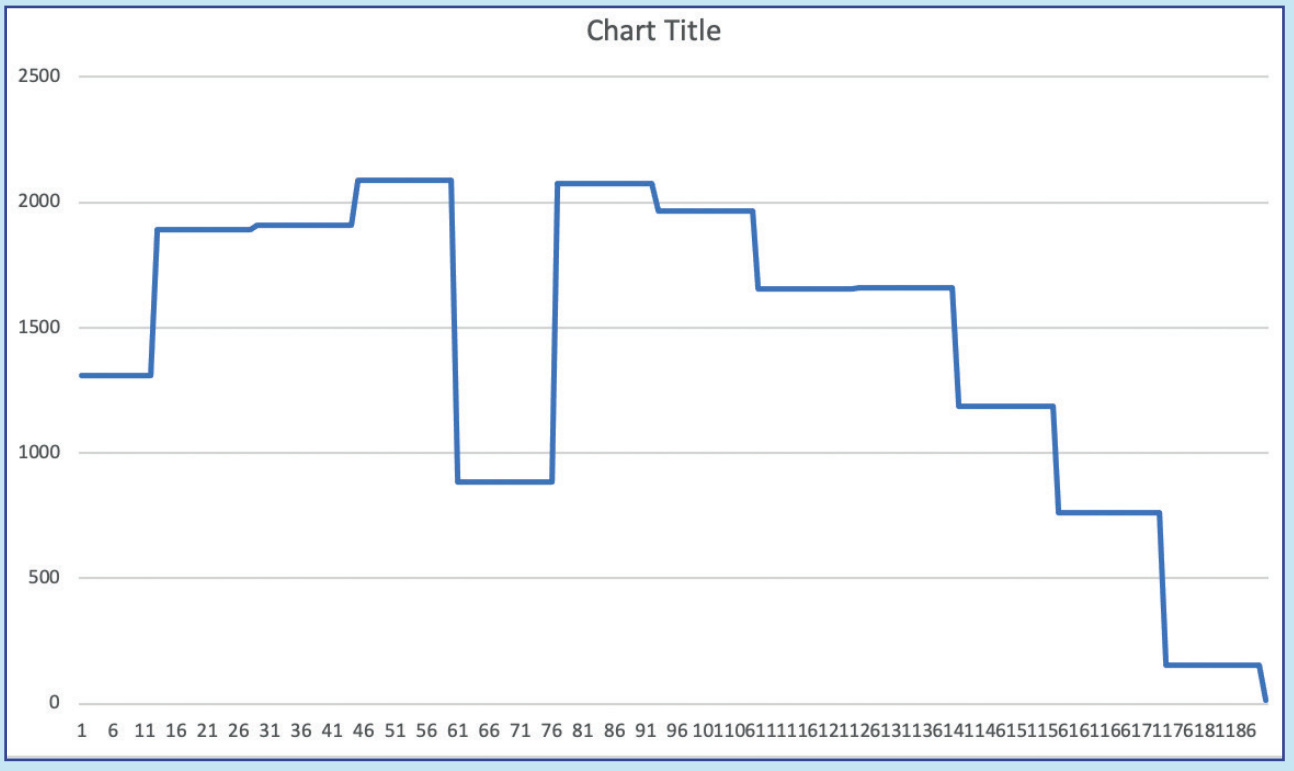


PRO *TIP*

Running detethered (where the Pico runs automatically and is not connected to a controlling computer) can sometimes lead to it no longer responding (or not being detected when you do plug it in). If this is the case, and re-starting does not help, there is a flash_nuke.uf2 file (available online from AdaFruit if you search for the file name) which you can drop onto the Pico. You will need to re-install Circuit Python and the Python files afterwards.

Testing

You will probably want to run quite a few tests before you're satisfied, adjusting the recording period, the **BOTTOM** constant, and the way you carry out the experiment. You can see an odd drop on our graph below (which we created by opening the data in Excel and creating a line graph); this was due to a rogue elbow getting in the way. We also experienced the USB cable flopping around, the sensor "basket" landing on its side, and nosey dogs getting in the way. This is normal when testing prototype devices, so don't despair. Once you have reliable readings and a positive method, try varying things such as the parachute material, size, extra weights, and so on to develop different models.



Stretch tasks

- Connect your Pico to WiFi and automatically serve the latest CSV file to a notebook in Jupyter on demand.
- You should be able to calculate overall speed for each “drop”; have the Pico calculate this and append this and any other statistics you feel are useful to the bottom of the CSV file.
- Have the Pico automatically cleanse the data by removing obvious errors.
- When you have collected enough data for a particular parachute, analyze the data sets in Jupyter Notebook and, using the Internet to assist you, try and calculate the drag coefficient for the parachute in question.

Final thoughts

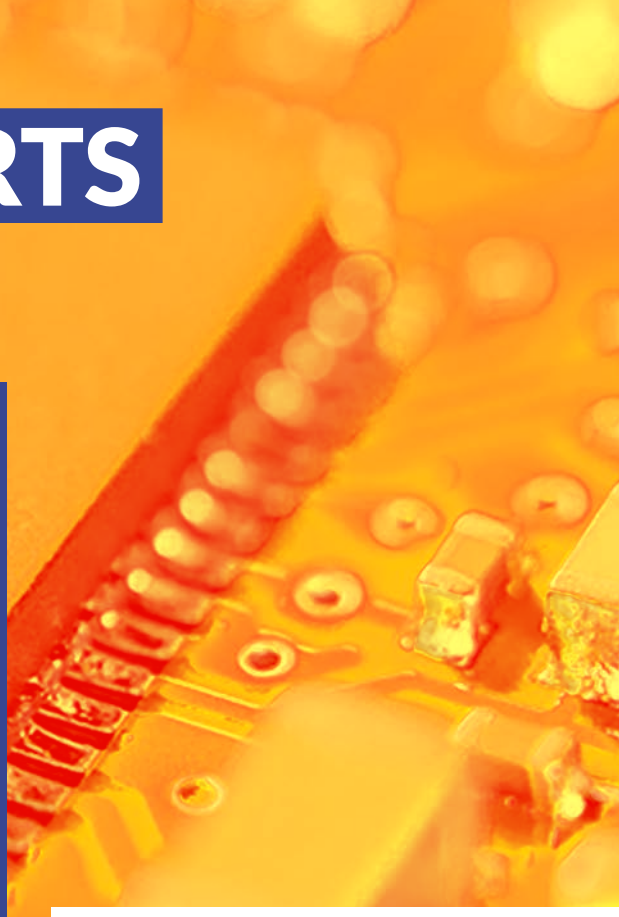
There are numerous uses for time-of-flight sensors. By gaining more insight using sensors such as these, we are able to alter the way we develop and manufacture all sorts of things around the world. LiDAR (Light Detection and Ranging), using time-of-flight sensors, is used in automated vehicles, for example, to provide automated braking/acceleration based on traffic states. Not only does this improve safety but it can also be used to improve the fuel efficiency of vehicles and ultimately has a positive benefit on the planet. In automation industries time-of-flight sensors can be used to measure distances accurately. One simple example is to measure the “rise” of bread dough, ensuring that bread can be baked as soon as it has risen enough. This reduces waste in baking bread that has not fully risen and has to be destroyed, as well as reducing the need to heat proofing ovens in which the bread is already fully risen. The innovative use of a low-price sensor can save costs across a whole industry and is just one example of an industry working toward Global Goal 9.

8. SECURITY STARTS AT HOME

Setting the scene

Security of data is an increasingly important consideration. In 2020 there were over 1 billion personal records compromised in the U.S. alone through username/password attacks—an increase of 450% over the year before. In the U.K. in the first half of 2020 the staggering amount of nearly 4 billion records were breached through 815 data attacks. There are numerous ways of protecting data, from secure passwords to encryption and air gaps, but the most often overlooked type of attack is the physical attack on a system, and within this the most prevalent is an attack caused by an unaccounted visitor. Innovative ways of solving problems such as this are what drives new industry and expanding infrastructure and links with Global Goal 9.

In this project you will explore some new hardware, the HuskyLens, to use Artificial Intelligence (AI) to carry out facial recognition of new visitors (this could be to your front door, or even your bedroom, depending on where you keep your most important data). You will also be introduced to the *IFTTT*—if this then that—concept, which will enable notifications on your mobile phone.



Success criteria

- Connect and test a HuskyLens to the Pi Pico.
- Train the HuskyLens to identify multiple faces and push the identification to the software.
- Identify faces of concern in the application and log to the SD card.
- Raise an IFTTT notification on a mobile phone.

1

This project makes use of a HuskyLens—a remarkable piece of equipment which can, out of the box, conduct a number of image recognitions including faces, objects, colors, and line following. When you open your HuskyLens the first thing you should do is update the firmware as the chances are it is not on the latest version. The HuskyLens wiki document has links to everything you need—in Windows you:

- download the latest firmware;
- download and install a USB to UART driver so your computer can communicate with the lens; and
- download the K-Flash software and use it to install the firmware on the HuskyLens.

The process takes 5–10 minutes and only has to be done once. It is much easier on a Windows computer than a Mac or Linux computer, so as a one-off it may be worth borrowing a friend's

computer for the process or exploring the use of a Windows Virtual Machine. It is possible with a Mac as well, so if you don't have access to a Windows computer you will get through with perseverance.

Once we have the HuskyLens updated we have two things to do: we need to train it to recognize a face, and we need to have it tell Python that it has done so. To connect the HuskyLens to the Pico we are again using the dual expander as we will be using the wireless adaptor later on. The HuskyLens comes with a 4-pin wire, so plug it in and connect the wires to the expander:

- red goes to the + or 3 v pin
- black goes to the – or ground pin
- green goes to pin 4
- blue goes to pin 5

To get everything freshened up (in case, like us, you just couldn't resist playing with it!) press the **selection** (rotating) button and scroll across to **General Settings**. Press it again and scroll across to **Factory Reset**, then press twice.

You should now make sure that it is in Face Recognition mode. Press the **selection** button, scroll to **Face Recognition** if needed, and press again. Now when you hold the camera up to a face, you should see a gray box and the word "Face". We found it convenient to print off a picture of Stephen Fry for testing purposes. When you see Stephen's face in the gray box, there should be a yellow crosshair in the middle. Press the **Learn** button once to learn Stephen's face. There will be a brief pause and then the box will turn blue and indicate that Stephen's face has been learned.

PRO *TIP*

If things get a bit confused, the factory reset can always be used to start afresh, so do feel free to explore the HuskyLens. The firmware will not reset so you don't need to re-install that.

2

Now that we know the HuskyLens is working it is time to get it set up for our project. Forget the image you have learned (or perform a factory reset). You need to enter "multiple" mode, so long press the **selection** button—it will flick through **Face Recognition** and go to **Learn Multiple**. Press again to select, and rotate so the slider turns blue and moves to the right. Press once more, rotate to save and return, and press to exit. Now you are in multiple mode, point toward the first face you want to learn (we used Stephen Fry again) and long press the **Learn** button. When learned, press again and long press over another face (we used Hugh Laurie's photo this time). If you are creating a security system for your bedroom, learning your family's faces might be a good idea!

When you hover over a known face, a colored box and ID number should show up. When you hover over an unknown face (we used a picture of Rowan Atkinson as a control), a gray box, and no ID number will show.

We have included a library **huskylensPythonLibrary.py** in our GitHub repository which you can copy to your Pico to be able to use the HuskyLens. You will have to import **HuskyLensLibrary** from it and create an object (we called it **husky**) with a parameter of **I2C**.

PRO TIP

If the HuskyLens won't connect, try changing the protocol setting to I2C instead of AutoDetect. Don't forget to save!

3

The HuskyLens has a handy **knock** command to ensure it's working.

```
from huskylensPythonLibrary import HuskyLensLibrary

husky = HuskyLensLibrary("I2C") #Create the HuskyLens object as I2C

print(husky.command_request_knock())
```

Once this is working, we can see about getting some useful information from the HuskyLens. Calling `command_request()` will return a list. If the list is empty, the HuskyLens has not detected any faces. If it is not empty, it will contain one or more lists, each of five elements. Each list is a face that has been detected. The first four elements are positional elements of the face, and the fifth is the ID of the face. If the ID is 0, then the face is unrecognized and if it is non-zero, then it is the ID of an identified face. For now, we can pass this ID to a `faceDetected()` function and just output the name of the face owner.

```
from huskylensPythonLibrary import HuskyLensLibrary
import time

husky = HuskyLensLibrary("I2C") #Create the HuskyLens object as I2C

#Deal with detected faces
def faceDetected(faceId):
    if faceId == 0: #Face 0 is unknown
        print("Unknown!")
    elif faceId == 1: #Known face
        print("Stephen Fry")
    elif faceId == 2: #Known face
        print("Hugh Laurie")
    else: #A known face that we've not yet programmed!
        print("You've been learning new faces!")

print(husky.command_request_knock()) #Knock knock - is it working?
while True: #Work forever
  result = husky.command_request() #Get the details of any faces
  #print(result)
  numFaces = len(result) #Check how many are identified
  if numFaces > 0: #If the list isn't empty, there are faces.
      for face in result: #Go through each face
          faceId = face[4] #Get the face ID
          faceDetected(faceId) #And deal with it
  time.sleep(1) #Run once a second
```

4

At the moment, we don't do anything different with known or unknown faces. We can easily adjust the function `faceDetected()` to log any unknowns to the SD card on the HuskyLens by calling `command_request_screenshot()`. This will produce an error ("Read error") but that's an implementation problem with the library and we will have to ignore it and assume everything works.

There is a bit of a problem, however: quite often a known face will be mis-identified as it moves in/out of frame. Instead, we will create two timers, with 5 second boundaries. If we see an unknown face for more than 5 seconds without seeing a known face, we can take a photo to explore later.

PRO *TIP*

The MicroSD slot on the HuskyLens is a little confusing. With the HuskyLens screen facing down and the MicroSD slot toward you, place the card with the writing facing upwards and the gold contacts down and toward you, then slide the card toward you into the socket.

```
UNKNOWN_TIMESPACE = 5 #How long an unknown has to be seen to trigger a warning
KNOWN_TIMESPACE = 5 #How long since a known face is seen to trigger a warning
timeUnknown = None #Time when an unknown face is seen
timeKnown = None #Time when a known face is seen

#Deal with detected faces
def faceDetected(faceId):
    global timeKnown,timeUnknown #Need to access these within the function
    if faceId == 0: #Face 0 is unknown
        print("Unknown!")
        if timeKnown == None:
            timeKnown = time.time() #First time we've seen an unknown face for a while!
        if timeKnown != None and (time.time() - timeKnown) >= KNOWN_TIMESPACE:
            #Seen a known face but not for a while, so it's probably not leaving frame
            print("Seen a known face but not for a while, so it's probably not leaving frame")
            print(husky.command_request_screenshot()) #This will produce an error
            timeKnown = None #Reset so we don't try and capture again
        if timeUnknown != None and time.time() - timeUnknown  >= UNKNOWN_TIMESPACE:
            #Seen an unknown more than 5s ago, so probably not someone we know.
            print("Seen an unknown more than 5s ago, so probably not someone we know.")
            print(husky.command_request_screenshot()) #This will produce an error
            timeUnknown = None #Reset so we don't try and capture again
        #print("Saved")
    elif faceId == 1: #Known face
        print("Stephen Fry")
        timeKnown = time.time() #Store when seen
        timeUnknown = None #Remove chance of triggering unknown
    elif faceId == 2: #Known face
        print("Hugh Laurie")
        timeKnown = time.time() #Store when seen
        timeUnknown = None #Remove chance of triggering unknown
    else: #A known face that we've not yet programmed!
        print("You've been learning new faces!")
        timeKnown = time.time() #Store when seen
        timeUnknown = None #Remove chance of triggering unknown
```

5

We're unlikely to want to sit and watch our computer screen all of the time just in case Rowan Atkinson is trying to steal all our data from our bedroom. We have looked at pulling data from the Pico, and pushing to an endpoint for data analysis, but we haven't yet explored another excellent IoT concept: IFTTT. *IFTTT*, which stands for if this then that, allows you to create webhooks and applets that react to those webhooks. Simply, we call a URL (the webhook), the IFTTT applet sees that URL has been called, and does "something". In this case, it can be a pop-up notification on your mobile phone.

You will need to sign up for a free account at **ifttt.com** then go to **ifttt.com/maker_webhooks** and create a webhook. Keep things simple with a web request and give it a name (we went for "Unknown_Visitor"). For the "then that", create a notification. Don't forget to add the IFTTT app to your mobile phone and sign in with the same account. Once set up, you can click on your icon and then **My Services**, scroll down to **WebHooks** and, oddly, click on **Documentation** to get the URL you need to post to. You need to replace **{event}** with your request name ("Unknown_Visitor" for us) and copy the URL into your Python project.

In Python, you can copy the same **HTTP_** constants as you used in the **BMETransit.py** project, and reuse the handler, although IFTTT doesn't seem to return 200 so we checked for "Congratulations" in the body to confirm it worked. You can start the WiFi connection when you start the program, then just call the `http_request()` whenever you decide to save an image.

```
HTTP_REQUEST_PORT = const(80) #The (default) port used by a website
HTTP_REQUEST_HOST = "maker.ifttt.com" #The site we want to connect to
HTTP_REQUEST_PATH = "/trigger/Unknown_Visitor/with/key/A_CONFUSING_STRING_THATS_PRIVATE" #The path of
the resource we want to access

start_wifi() #Start the WiFi connection
set_dns(GOOGLE_DNS) #When ready, set the DNS for lookups

#Handle the HTTP request
def handler(head, body):
    #IFTTT doesn't seem to return 200, but this works!
    if "Congratulations" in body:
        set_led(0, 255, 0) #Make the WiFi LED green
        print("IFTTT Sent ok")
    else:
        #Output the contents of the head and body for checking
        print("Error: {}".format(head))
        print("Body: {}".format(body))
        set_led(255, 0, 0) #Make the WiFi LED red
```

```
if timeUnknown != None and time.time() - timeUnknown  >= UNKNOWN_TIMESPACE:
  #Seen an unknown more than 5s ago, so probably not someone we know.
  print("Seen an unknown more than 5s ago, so probably not someone we know.")
  print(husky.command_request_screenshot()) #This will produce an error
  #Send IFTTT
  http_request(HTTP_REQUEST_HOST,HTTP_REQUEST_PORT,HTTP_REQUEST_HOST,HTTP_REQUEST_PATH,handler)
  timeUnknown = None #Reset so we don't try and capture again
  LEDOnTime = time.time() #So we can turn the green light off
```

We also included a timer so we can turn off the sent/not-sent LED (light-emitting diode) after 5 seconds.

Testing

AI is not an exact science. Testing with printed out images is very helpful, but doesn't deal with different angles, lighting conditions, or funny faces. Recruit some members of your family and make sure you test all of these considerations fully.

Stretch tasks

- The "dealing with problems" algorithm—not saving a photo if a known face is seen within five seconds—is quite rough and ready. Develop your own algorithm and test it with family members. You should also decide what to do should there be multiple faces in view at once.
- The IFTTT protocol allows you to include a payload in the notification. Include a timestamp and more descriptive message.
- Explore the HuskyLens library file: there is a command to instruct the lens to learn a new face. Program the HuskyLens to learn a new face when the button on the wireless board is pressed.
- Log all data—known and unknown faces, photos saved, notifications sent, etc. to the SD card within the wireless board (unfortunately the one on the HuskyLens can't be accessed or read without putting into a computer). Put the data into Jupyter Notebook to analyze and identify key times that unknown visitors were detected.

Final thoughts

The tremendous power available on microcontrollers (which is what not just the Pico, but the HuskyLens as well, is) is changing the world of AI and Machine Learning. These developments are only going to expand over the coming years and while there are some fears about AI run rampant, its power for transforming manufacturing, detecting cyberattacks, identifying trends, and many other modern-day problems is just starting to become apparent, and devices such as the HuskyLens let people like you get involved at this exciting turning point. Exploring innovative opportunities to use Machine Learning to enhance industry and infrastructure is a Global Goal, and with good reason as opportunities arise to make the world a far better place. But with this potential for good comes potential for bad. Spend some time identifying and thinking about some of the ethical issues that may come about, and indeed have already come about, from deploying facial recognition software.

9. BRINGING IT ALL TOGETHER

Setting the scene

Microcontrollers are being used in all sorts of situations, from monitoring traffic to controlling manufacturing, and a multitude of areas in between. Being able to see a problem and plan an end-to-end solution is a key skill to develop and is invaluable when developing innovative new solutions for industry and infrastructure, Global Goal 9.

In this project we are going to take on the challenge of squirrels vs birds. This is a common problem. Many birds benefit from having their diets supplemented over the winter by people putting out bird food, as a lot of their natural habitat (and food supplies) have been decimated by development. Squirrels, which are often thought of as pests, have got wise to this and have a tendency to visit the bird feeder and steal the food before the birds can get to it.

In the previous chapters we have walked you through some problems and provided working solutions. In this final chapter we will discuss potential solutions to the problems faced here, but will not be providing worked code or solutions; this one is up to you. You can of course refer back to the previous chapters, and how problems have been solved there, to guide you and suggest some ideas for the solutions!

Success criteria

- ☑ Decompose the problem to identify sub-problems: how to feed the birds, how to identify when food needs re-filling, and how to scare away squirrels.
- ☑ Identify hardware to solve the identified sub-problems.
- ☑ Plan and build a complete solution.

1

The overall problem we have is that we want to feed the birds, but the squirrels keep stealing the food. This is a relatively complex problem, so it makes sense to decompose the problem to sub-problems. We could consider these two sub-problems:

1. How to feed the birds.
2. How to **not** feed the squirrels.

These problems could be further broken down:

1. How to feed the birds:
   a. identify that a bird needs feeding;
   b. dispense the food; and
   c. know when the food needs re-filling.
2. How to not feed the squirrels:
   a. detect that a squirrel has appeared; and
   b. scare the squirrel off.

Each of these sub-problems can then be tackled individually. In a larger system you would allocate each sub-problem to an individual or team.

PRO *TIP*

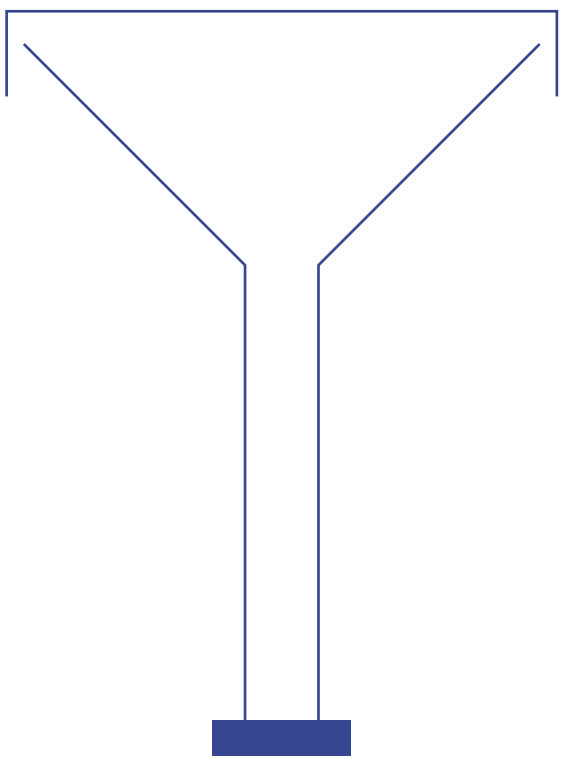
Decomposition is an essential skill not just in Computer Science, but in all areas of life. Whenever a problem seems too big, breaking it down can make it easier to solve. In Computing we break things down into modules and subroutines.

2

Two of our problems could be solved together. The HuskyLens has another mode; it can be used for object detection. By training it to recognize "birds" and "squirrels" it can be used to trigger differing parts of the code.

Some of the other problems are a bit trickier. Let's consider delivering food. Rather than re-inventing the wheel, we can seek inspiration from other automatic feeders. Fish feeders such as the "Fish Mate" have a rotating disk with little pots of food that rotate over a hole and release food into the water. We could do something similar, with a tube or funnel with food in and a cap which rotates out of the way to drop some food onto the table when a bird is detected.

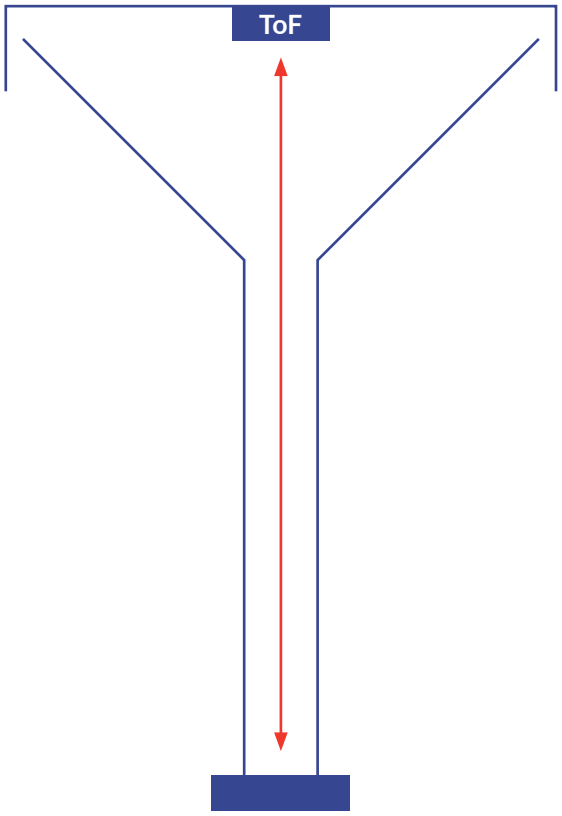
We could extend this solution to also solve the problem of knowing when the food needs to be re-filled. When the food is empty, there will be a gap between the lid of the food storage and the removable cap; we can measure that distance using a device such as a time-of-flight sensor. This could report home via WiFi or using visual clues such as a flashing LED (light-emitting diode).



Food Funnel

Scaring squirrels off is not an exact science but it is a fairly safe bet that a loud noise would do the job. We have already explored the use of a piezo buzzer on the Pico Explorer base unit. Alternatively, there is an audio module that you can plug your Pico into and connect to speakers.

Of course, a waterproof housing and some safe way of powering the device would be very useful. We will leave this to you to work out but do remember: electricity and water do not mix.



Food Funnel ToF

3

You have already met most of the hardware you will need for this project, should you choose to implement it in the same way as us. The Raspberry Pi Pico is a given, and a dual expander base will probably made life much easier. A wireless board will allow you to report home and, if you wish, store data to be used for analysis. You have explored this using the WiFi adaptor for both communication and storing data on an SD card in previous chapters. The HuskyLens can be used in object detection mode to detect birds and squirrels. If you want to use a passive piezo but not the Explorer base, these are inexpensive and just need connecting to ground and a GPIO pin. They can be controlled by pulse width modulation, with a *frequency* being set (the note) and then a *duty cycle* (a ratio of how long it is on vs how long it is off). Alternatively, if you are using the speaker module (which only works with CircuitPython) Pimoroni provides links to AdaFruit examples for playing either sine waves or mp3 files.

```
from machine import Pin, PWM
from utime import sleep_ms

buzzer = PWM(Pin(15))
buzzer.freq(500)
buzzer.duty_u16(1000)
sleep(1)
buzzer.duty_u16(0)
```

The one piece of hardware you have not yet met is the servo. A *servo motor*, or just *servo*, is a rotary actuator. It can rotate an arm one way or another to, in our case, block or unblock the food dispenser outlet. Controlling the servo is similar to the way the buzzer works. It needs connecting to a GPIO pin (and + and −) and is controlled by setting an initial frequency (50) and then modifying the duty (in this case in nanoseconds). By setting the duty cycle to differing (pre-defined) constants we can adjust the rotational position of the servo.

The following code will move the servo between its minimum, maximum, and middle positions.

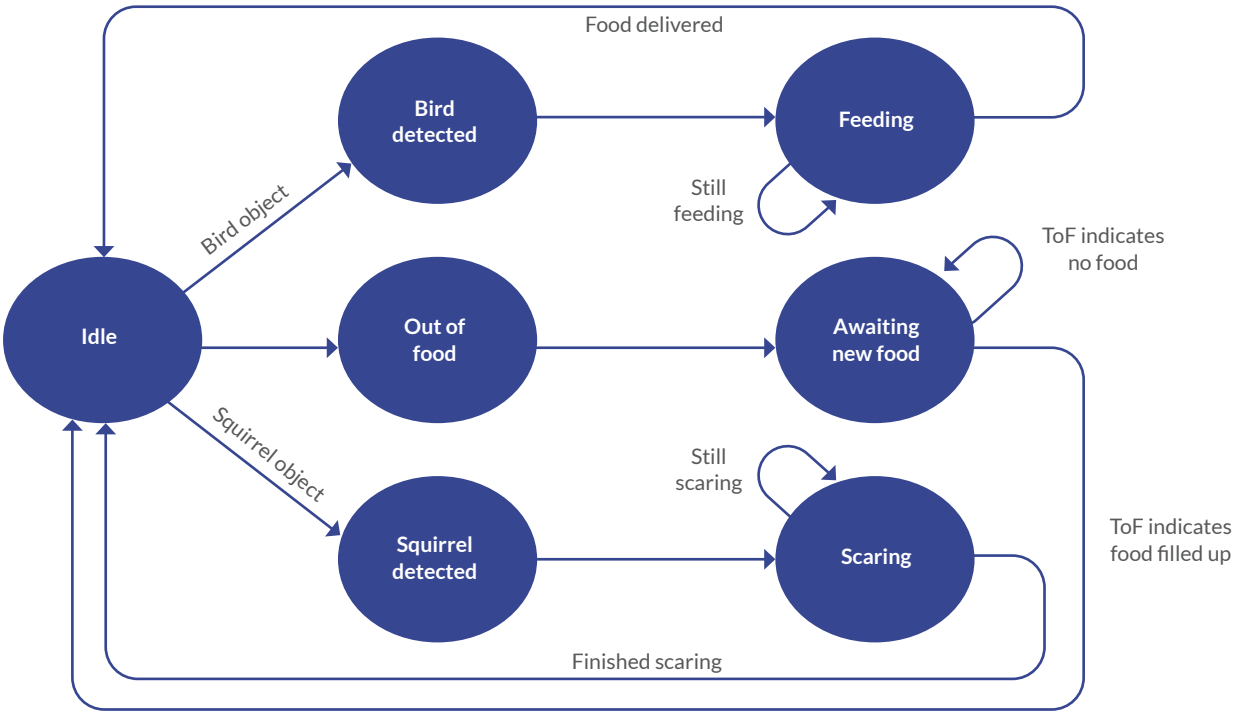
```
from machine import Pin, PWM
from utime import sleep_ms

MID = 1500000
MIN = 1000000
MAX = 2000000
SERVOPIN = 15
SERVOFREQ = 50

servo = PWM(Pin(SERVOPIN))
servo.freq(SERVOFREQ)
servo.duty_ns(MID) #Initialise to middle position
sleep(1)

while True:
    servo.duty_ns(MIN) #Move to minimum
    sleep(1)
    servo.duty_ns(MID) #Back to middle
    sleep(1)
    servo.duty_ns(MAX) #Move to maximum
```

4

Our system is only going to be able to do a certain number of things, so we can model it as a finite state machine. The states could include:

- idle
- out of food
- awaiting new food
- bird detected
- squirrel detected
- feeding (the birds)
- scaring (the squirrels)

Final system



We could describe the system in pseudo-code as follows:

```
Initialize state to idle
Forever
      SWITCH state
CASE state = idle
      IF bird detected
      THEN state = bird detected
      IF squirrel detected
      THEN state = squirrel detected
      IF ToF = EMPTY DISTANCE
      THEN state = out of food
      CASE state = bird detected
            LOG bird detected
            SET open_time = NOW
            OPEN servo
            state = feeding
      CASE state = feeding
            IF now - open_time = FEEDTIME
            THEN CLOSE servo
            state = idle
      CASE state = squirrel detected
            LOG squirrel detected
            SET sound_time = NOW
            START buzzer buzzing
            state = scaring
      CASE state = scaring
            IF now - sound_time = SOUNDTIME
            THEN STOP buzzer buzzing
            state = idle
      CASE state = out of food
            LOG out of food
            SEND Push notice “OUT OF FOOD”
            state = awaiting new food
      CASE state = awaiting new food
            IF ToF < EMPTY DISTANCE
            THEN state = idle
      END SWITCH
```

By planning our system into sub-systems and modeling it as a finite state machine, the code becomes simpler to debug. The above code would also lend itself well to programming in multiple functions (which themselves could be split across multiple modules if relevant).

With the code planned, all that remains is to program it in Python and test it. There is also the little job of building the automatic feeder itself! Luckily you probably have all the materials needed in your recycling bin: the feeder funnel could be the top half of a soft drink bottle, and a few layers of cardboard would form a good cap. Everything can be held together with hot glue and gaffer tape while you finesse the design.

Testing

You can test the system with pictures of squirrels and birds, but the real test is putting it in the wild. Position it somewhere you can see it from a window and monitor what happens when the feeder is visited. Keep a log in a book and compare this to the log files you write to the SD card as the states change. Explore how long to leave the servo open to release just the right amount of bird food.

Stretch tasks

- At a minimum, log when either birds or squirrels are detected. Use Jupyter Notebook to analyze how long the birds and squirrels stay on the feeder. You may also be able to tell whether your device is scaring squirrels off, or teaching them not to try to steal food at all. This could be written to a CSV file and labeled by the human observer.
- There are other (non-AI) cameras that can be triggered via the Pico. Explore these options and try to find one that will let you take high-resolution images of the birds visiting. Once you are able to identify which birds visit and when, correlate the data to your feeding records and try to identify the feeding habits of different species.
- Enable a simple web server on the Pico so that you can get a real-time understanding of how much food is left in the feeder.

Final thoughts

This book has introduced a number of ways to use technology. While the projects require technology in order to be carried out, they have attempted to explore opportunities that have some sort of positive impact. This final chapter is no different and we would encourage you to look at what other waste can be reused, with the aid of microcontrollers such as the Raspberry Pi Pico. The additional camera, for example, could be repurposed from an out-of-date digital camera with the shutter triggered from the Pico. The buzzer or piezo could be recycled from old/broken toys, and another butter tub could form the body of the waterproof container. However you approach these projects, reducing waste, and in particular e-waste from unwanted electronics (which often contains amounts of various rare, and often toxic, metals) should always be a factor in your considerations. The project you have built serves one problem, but using outside-the-box thinking to come up with innovative solutions to a problem is what will drive the possible attainment of Global Goal 9, developing industry and infrastructure, while still protecting and rescuing our planet.