

## LOOKUP SCRIPT

```
root@DESKTOP-BP2IKII:/mnt/c/Users/ashwi/Downloads/proj1-testcases# ./lookupScript.sh sqr
DIRECTORY-> testcases
FILE-> quadratic.c CONTENT-> ... s1 = ( - fb + sqrt (x) ) / (2*fa); s2 = ( - fb - sqrt (x) ) / (2*fa);
FILE-> square.c CONTENT-> ... tr = sqrt (tz); else printf ("-- %d, %d, sqrt = %d\n", x, y, r); 0test/ printf ("-- %d, %d, sqrt = %d\n", x, y, r);
DIRECTORY-> 0test
DIRECTORY-> test_1
DIRECTORY-> normal_folder
DIRECTORY-> test_file
DIRECTORY-> normal_folder2
DIRECTORY-> no_search
DIRECTORY-> test_2
DIRECTORY-> normal_folder2
root@DESKTOP-BP2IKII:/mnt/c/Users/ashwi/Downloads/proj1-testcases#
```

Prints all the directories visited and if there is a file which matches given string (either filename or file content), it will print the file and the content.

If a directory does not have a matching file, the program simply prints the directory name and no file names in it.

(The program works exactly like “find” script on linux)