# The Phase Space of Block Withholding Mining Strategies

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#### Abstract

We calculate the probability of success of block-withholding mining strategies in bitcoin-like networks. These strategies involve building a secret branch of the blockchain and publishing it when longer than the main branch, thus replacing it and ripping the reward associated with the published blocks. We identify two types of block-withholding strategies and chart the parameter space where those are more beneficial than the standard mining strategy suggested in Nakamoto's paper. Heuristically, those strategies are beneficial only when the miner is "powerful" enough in a precise sense defined below.

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# Chapter 1

# Introduction

# 1.1 Bitcoin and mining

Bitcoin is the world's first decentralized digital currency ([1]). blah blah

Motivated by the work done in [3] we are interested in finding out if and when the block-withholding strategy gives the miner a higher probability of success in mining blocks, compared to the standard strategy outlined in the bitcoin protocol.

# 1.2 Three mining strategies

#### 1.2.1 Standard miners

The standard mining strategy follow the bitcoin protocol described in [1]. Such miners publish each block as soon as it is discovered and switch their mining efforts to the head of the blockchain<sup>1</sup> as soon as they become aware of a new valid block.

$$\cdots \rightarrow B_L \rightarrow B_{L+1} \rightarrow B_{L+2} \rightarrow \cdots$$

### 1.2.2 Block withholding strategies

Miners following this type of mining strategies do not share their newly found blocks and instead work on a **secret** branch of the block-tree. The miners publish their secret branch when it is most beneficial to them.

### Type I (try to win)

The miners mine their secret branch until it is longer than the main branch. At this time they can publish it and uproot the last n (honestly mined) blocks in favour of their m > n

<sup>&</sup>lt;sup>1</sup>In practice different miners may be aware of different branches of the block-tree at a given moment. Such differences are resolved with very high probability once a new block is found because the protocol names the branch with the maximal difficulty to be the blockchain.

secretly mined ones.

#### Type 0 (reach a tie and get some help)

The miners mine their secret branch until it is of the same length as the main branch. At this time they publish it. Now the network is bifurcated. The type 0 miners joined by some of the standard miners will mine on top of the newly published Type 0 branch. The rest of the standard miners continue working on the standard branch. If the former manage to find a new block first then the type 0 strategy was successful.

#### 1.2.3 Goal

Our goal is to analyse which mining strategy is the most beneficial as a function of the miner's relative hashing power and the portion of standard miners that join them in case of a type 0 strategy. To that effect we calculate the probability that a block-withholding miner succeeds in replacing a block (and possibly some number of confirmation blocks on top of it) by publishing a secretly mined branch of the block-tree following either one of the block-withholding strategies described above.

### 1.3 Setup

Let us denote by  $\mathcal{H}$  the total hashing power of the network and divide it abstractly into an *Honest* part which holds a portion  $p\mathcal{H}$  of the total hashing power (where  $p \in [0,1]$ ) and an *Attacker* which holds the rest  $q\mathcal{H} = (1-p)\mathcal{H}$ .

We start our analysis at a given point in time where the blockchain is of length L and denote the last block mined as  $B_L$ . As time marches on the honest miners continue to mine on top of it  $(B_{L+1}, B_{L+2}, \ldots)$  while the attackers are building a separate branch on top of  $B_L$   $(\tilde{B}_{L+1}, \tilde{B}_{L+2}, \ldots)$  with the aim of overtaking it:

$$\cdots \to B_L \to B_{L+1} \to B_{L+2} \to \cdots \to B_{L+n} \qquad \text{Main}$$

$$\widetilde{B}_{L+1} \to \widetilde{B}_{L+2} \longrightarrow \cdots \longrightarrow \widetilde{B}_{L+m} \qquad \text{Secret}$$

$$(1.1)$$

Treating block mining as a negative binomial random variable, the probability  $P_{n,p}(m)$  that m blocks are mined by the attackers **before** n blocks were honestly mined is proportional to  $p^nq^m$  and can be shown (appendix A.1) to be given by

$$P_{n,q}(m) = \binom{n+m-1}{m} (1-q)^n q^m \quad n = 1, 2, \dots$$
 (1.2)

The probability  $a_{n,m}(q)$  that the attackers manage to catch-up and overtake the blockchain given the situation above<sup>2</sup> is given by a Markov chain that depends only on the advantage z of the honest network over the attackers z = n - m defined by the recurrence relation

$$a_z(q) = (1 - q)a_{z+1}(q) + qa_{z-1}(q)$$
(1.3)

The relation can be solved with boundary conditions<sup>3</sup>  $a_{-1} = 1, a_{\infty} = 0$  by

$$a_z(q) = \begin{cases} \left(\frac{q}{1-q}\right)^{z+1} & q \in [0, \frac{1}{2}] \quad \text{and} \quad z = 0, 1, 2 \dots \\ 1 & \text{otherwise} \end{cases}$$
 (1.4)

For example, to find the probability of a **double-spend attack** on a transaction included in a block  $B_L$  with n confirmations, the attacker needs to catchup from a deficit of n-(m+1). The extra block m+1 is the block where the amount spent in  $B_L$  was spent again (or resent to the attacker) thus constituting a double-spend attack. This block is denoted with an asterisk  $B_L^*$  in 1.5:

This attack was first analyzed in [1] <sup>4</sup>, treated more accurately in [2] and was shown to be

$$D_n(p) = \sum_{m=0}^{\infty} P_{n,p}(m) a_{n-(m+1)}(p)$$
(1.6)

# 1.4 Block withholding attack - Type I

In this section we calculate the probability of success of a miner with relative power q following the type I strategy in replacing the top of the block-chain with her secret branch. Let Q(q) be the probability that the type I miners succeed in mining a secret branch on top of  $B_L$  that is longer than the main branch, which allows them to publish it and replace  $B_{L+1}$ , and all the blocks honestly mined on top of it.

<sup>&</sup>lt;sup>2</sup>Namely, that from the beginning of the experiment until the moment the honest network mines it's nth block on top of  $B_L$ , the attackers managed to mine m blocks on top of  $B_L$  constituting their secret branch.

<sup>&</sup>lt;sup>3</sup>Note that the condition  $a_{-1} = 1$  encodes the fact that the attack is successful once the secret chain is longer than the main chain.

<sup>&</sup>lt;sup>4</sup>Approximated by a Poisson process.

The type 0 strategy is successful when applied on top of the block  $B_L$  if the type 0 miners manage to catch-up on  $B_{L+1}$  after starting with m = 0, 1, ... blocks. The starting point for the catch-up process for some m is shown below:

$$\cdots \to B_L \to B_{L+1} \qquad \text{Main} \qquad (1.7)$$

$$\searrow \qquad \qquad \widetilde{B}_{L+1} \to \widetilde{B}_{L+2} \longrightarrow \cdots \longrightarrow \widetilde{B}_{L+m} \qquad \text{Secret}$$

There are two differences from a double-spend attack described above. One is that we are not requiring a particular number of blocks mined on top of  $B_L$  before the secret branch is published. Secondly, we don't require the attacker started the catch-up (with probability of success captured in equation 1.4) after mining at least one block.

Apart from that, the math is very similar. Formally

$$Q(q) = \sum_{m=0}^{\infty} P_{1,q}(m) a_{1-m}(q)$$
(1.8)

which results to (see details in appendix A.2)

$$Q(q) = \begin{cases} \frac{q^2}{1-q} (3-2q) & q \in [0, \frac{1}{2}] \\ 1 & q \in [\frac{1}{2}, 1] \end{cases}$$
 (1.9)

In Figure 1.1 we plot the probability of a successful attack as a function of the relative hashing power q against the probability of the attacker being honest, in which case his probability of success is just q

To find out how big q needs to be for this type of strategy to become more beneficial than the standard strategy we need to calculate:

$$\frac{q^2}{1-q} (3-2q) \ge q \tag{1.10}$$

which since  $0 \le q \le 1$  gives the condition  $q \ge q_0$  where

$$q_0 = 1 - \frac{1}{\sqrt{2}} \sim 0.293 \tag{1.11}$$

Thus, type I strategy is better than the standard strategy for  $q > q_0$ .

# Block-withholding attack

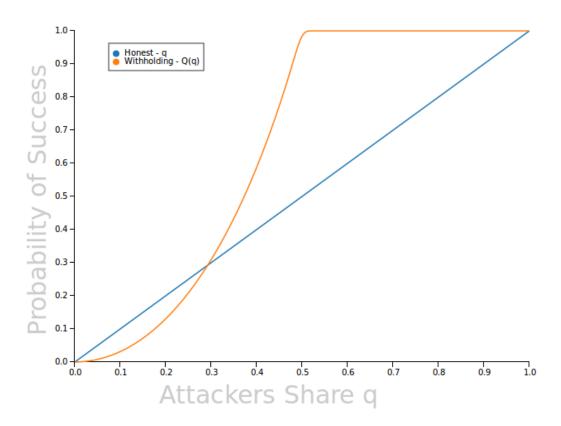


Figure 1.1: The orange curve plots the probability that the attackers manage to uproot the next honest block and replace it with one of their own. The blue curve is the baseline probability for an honest miner with the same hashing power q

# 1.5 Block withholding attack - Type 0

In this section we analyse the type 0 strategy probability of success. Instead of publishing the secret branch when it is longer than the main branch, the miners that follow this strategy publish it one step before when the length of the secret branch is the same as the length of the main branch, i.e. when they reach a tie. The reason this is potentially beneficial is that due to latency effects in the bitcoin network (recently discussed in [4]) not all miners share the same view of the entire block-tree at all moments. All honest miners shift their efforts to the longest branch they know of, but for some short period of time different parts of the network may be aware of different, and equally valid, longest branches. In such a case, each sub-network continues mining it's branch until the next block is mined by either one of them and a new block-chain is established<sup>5</sup>. Following the notation used in [3] let us denote by  $\gamma$  the ratio of standard miners that choose to mine on top of the Type 0 branch. This means that  $q + \gamma p$  of the total hashing power is now dedicated to making the attackers branch the longest. With some probability the attacker's branch ends up as the winner. Let us denote the probability that this type of tie strategy succeeds by  $S_{\gamma}(q)$ . We can calculate  $S_{\gamma}(q)$  starting the same way as we did when we derived 1.14 but use a Markov chain with boundary condition reflecting a tie instead of wining, and multiply that by the probability of an attacker with hashing power  $q + \gamma p$  wining the race starting from that point.

Formally, we want to solve 1.3 with boundary conditions  $b_0 = 1, b_{\infty} = 0$  which is solved by:

$$b_z(q) = \begin{cases} \left(\frac{q}{1-q}\right)^z & q \in [0, \frac{1}{2}] \text{ and } z = 0, 1, 2 \dots \\ 1 & \text{otherwise} \end{cases}$$
 (1.12)

Using the same logic used to derive 1.13 we get the probability for a tie

$$T(q) = \sum_{m=0}^{\infty} P_{1,q}(m) b_{1-m}(q)$$
(1.13)

resulting in (see details in appendix A.3)

$$T(q) = \begin{cases} 2q & q \in [0, \frac{1}{2}] \\ 1 & q \in [\frac{1}{2}, 1] \end{cases}$$
 (1.14)

Now the attacker, joined by  $\gamma$  of the honest miners are competing with the rest of the honest miners. The probability to win starting from a tie is thus given by 1.4

$$a_0(q_{eff}) = \begin{cases} \frac{q_{eff}}{1 - q_{eff}} & q_{eff} \in [0, \frac{1}{2}]\\ 1 & q_{eff} \in [\frac{1}{2}, 1] \end{cases}$$
(1.15)

<sup>&</sup>lt;sup>5</sup>In principle this type of block-chain bifurcation can continue to span multiple blocks, with exponentially decreasing probability.

#### g critical as a function of gamma

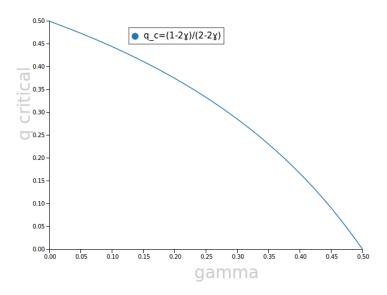


Figure 1.2: The value of  $q_c$  as a function of  $\gamma$ .

where

$$q_{eff} = q + \gamma p = q + \gamma (1 - q) \tag{1.16}$$

The condition  $q_{eff} \in [0, \frac{1}{2}]$  translates to  $0 \le q \le q_c(\gamma)$  where

$$q_c(\gamma) = \frac{1 - 2\gamma}{2 - 2\gamma} \tag{1.17}$$

 $q_c$  (depicted in figure 1.2) satisfies  $0 \le q_c(\gamma) \le \frac{1}{2}$ , monotonically decreases with  $\gamma$  and hits 0 when<sup>6</sup>  $\gamma = \frac{1}{2}$ .

Based on all that, the solution to  $S_{\gamma}(q) = T(q) \cdot a_0(q_{eff})$  breaks into three regimes:

$$S_{\gamma}(q) = \underbrace{T(q)}_{reach\ a\ tie\ win\ given\ a\ tie} \cdot \underbrace{a_{0}(q_{eff})}_{qeff} = \begin{cases} 2q \cdot \frac{q_{eff}}{1 - q_{eff}} = 2q \cdot \frac{q(1 - \gamma) + \gamma}{(1 - q)(1 - \gamma)} & q \in [0, \frac{1 - 2\gamma}{2 - 2\gamma}] \\ 2q & q \in [\frac{1 - 2\gamma}{2 - 2\gamma}, \frac{1}{2}] \\ 1 & q \in [\frac{1}{2}, 1] \end{cases}$$
(1.18)

Note that if  $\gamma \geq \frac{1}{2}$  the first regime does not exist and the solution degenerates to:

$$S_{\gamma \ge \frac{1}{2}}(q) = T(q) \cdot a_0(q_{eff}) = \begin{cases} 2q & q \in [0, \frac{1}{2}] \\ 1 & q \in [\frac{1}{2}, 1] \end{cases} = min(2q, 1)$$
 (1.19)

 $<sup>6</sup>q_{eff}(\frac{1}{2}) = \frac{1}{2}(1+q)$  which is bigger than  $\frac{1}{2}$  for any q.

In figure 1.3 we plot the probability of a successful type 0 attack for various values of the parameter  $\gamma$ , against the benchmark honest probability of success and the Type I attack probability of success.

# Block withholding attack (Type 0)

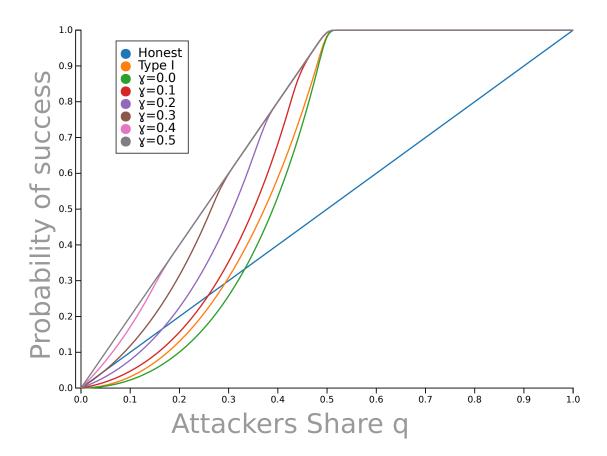


Figure 1.3: The probability of success of a type II block with holding attack as a function of  $\gamma$ . The blue curve plots the honest probability of success, and the orange curve plots the type I attack.

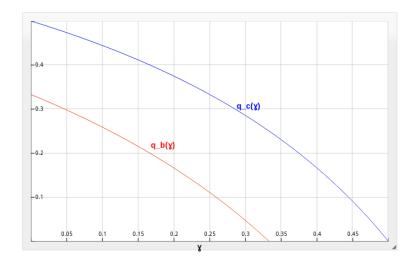


Figure 1.4: The value of  $q_c$  and  $q_b$  as a function of  $\gamma$ .

### 1.6 The $\gamma$ , q phase space

#### 1.6.1 When is a Type 0 attack beneficial

To decide if a block-withholding attack of type 0 is beneficial or not we should compare it to the honest probability of success and to a Type I attack.

#### Comparing type 0 to Honest

First note that in the second and third regimes in equation 1.18 (or for any q if  $\gamma \geq \frac{1}{2}$ ) the type 0 attacks is beneficial over the honest strategy for any q, because for any q it holds that  $0 \leq q \leq min(2q, 1)$ .

In the first regime (i.e. when  $q < q_c(\gamma)$ ) we can find at what value of q the type 0 attacks starts being beneficial over the honest strategy by solving

$$2q \cdot \frac{q(1-\gamma)+\gamma}{(1-q)(1-\gamma)} \ge q \tag{1.20}$$

which gives the condition  $q_b(\gamma) \leq q \leq q_c(\gamma)$ , where

$$q_b = \frac{1 - 3\gamma}{3 - 3\gamma} \tag{1.21}$$

The value of  $q_b$  where the attack starts becoming beneficial compared to the honest strategy is plotted in Figure 1.4 and behaves similarly to  $q_c$  as given in equation 1.17 except now the scale is 1/3.

Note that if  $\gamma = 0$  this type of attack is beneficial only when  $q > \frac{1}{3}$  and if  $\gamma \ge \frac{1}{3}$  this attack is beneficial for all q.

Taking all three regimes into account we conclude that the type 0 attack is beneficial over the honest strategy when

$$S_{\gamma}(q) \ge q \Longrightarrow \begin{cases} q > \frac{1 - 3\gamma}{3 - 3\gamma} & \gamma \in [0, \frac{1}{3}] \\ any \ q & \gamma \in [\frac{1}{3}, 1] \end{cases}$$
 (1.22)

we can even summarize further by writing

$$S_{\gamma}(q) \ge q \Longrightarrow q > \max\left\{\frac{1-3\gamma}{3-3\gamma}, 0\right\}$$
 (1.23)

Next we compare this attack to a Type I attack.

#### 1.6.2 Comparing Type 0 to Type I

There are two interesting comparisons one can make between Type 0 and Type I attacks.

One is to compare how they match against the honest strategy. Namely, for a given  $\gamma$  do we first hit the regime where a type 0 or a Type I is beneficial over the honest strategy.

This type 0 strategy wins earlier (in fact already at q = 0) when  $\gamma \ge \frac{1}{3}$ . When  $\gamma < \frac{1}{3}$  we can compare  $q_b(\gamma)$  (given in equation 1.21) with  $q_0$  (given in equation 1.11).

$$\frac{1-3\gamma}{3-3\gamma} < 1 - \frac{1}{\sqrt{2}} \tag{1.24}$$

Solving for  $\gamma$  we obtain that for  $\gamma_c \leq \gamma$  a type 0 strategy is beneficial over the standard strategy sooner (i.e. smaller q) than a type I strategy, where  $\gamma_c$  is given by:

$$\gamma_c = 1 - \frac{2}{3}\sqrt{2} \sim 0.0572\tag{1.25}$$

Indeed, you can see in Figure 1.3 that the green curve representing  $\gamma = 0$  lies below the orange curve which represents the Type I strategy, while the red curve representing  $\gamma = 0.1 > \gamma_c$  lies above it.

To summarize, when  $\gamma \geq \frac{1}{3}$  the Type 0 strategy is beneficial over the honest strategy for any value of q. When  $\gamma < \frac{1}{3}$ , the hashing power of the attacker needs to exceed a threshold before a block withholding strategy is beneficial. If  $\gamma_c \leq \gamma \leq \frac{1}{3}$  we bump into the Type 0 first (the threshold given by  $q_b = \frac{1-3\gamma}{3-3\gamma}$ ), while if  $\gamma < \gamma_c$  we bump into Type I first (the threshold is given by  $q_0 = 1 - \frac{1}{\sqrt{2}}$ ).

Finally, ignoring the honest strategy for a moment, we can ask for the range of parameters  $q, \gamma$  where the Type 0 strategy is more beneficial than the Type I strategy. Formally we need to solve:

$$2q \cdot \frac{q(1-\gamma)+\gamma}{(1-q)(1-\gamma)} \ge \frac{q^2}{1-q} (3-2q)$$
 (1.26)

which gives the condition

$$2q^2 - q + \frac{2\gamma}{1 - \gamma} \ge 0 \tag{1.27}$$

This condition is satisfied in two regimes for  $\gamma$ .

$$S_{\gamma}(q) \ge Q(q) \Longrightarrow \begin{cases} any \ q & \gamma \in \left[\frac{1}{17}, 1\right] \\ q < q_{-}(\gamma) & or \quad q > q_{+}(\gamma) & \gamma \in \left[0, \frac{1}{17}\right] \end{cases}$$
 (1.28)

where

$$q_{\pm}(\gamma) = \frac{1}{4} \left( 1 \pm \sqrt{\frac{1 - 17\gamma}{1 - \gamma}} \right)$$
 (1.29)

# 1.7 The Strategy Phase Space

Now we can chart the strategy phase space parametrized by  $\gamma$ , q. The calculations are left for appendix A.4, and result in the following chart:

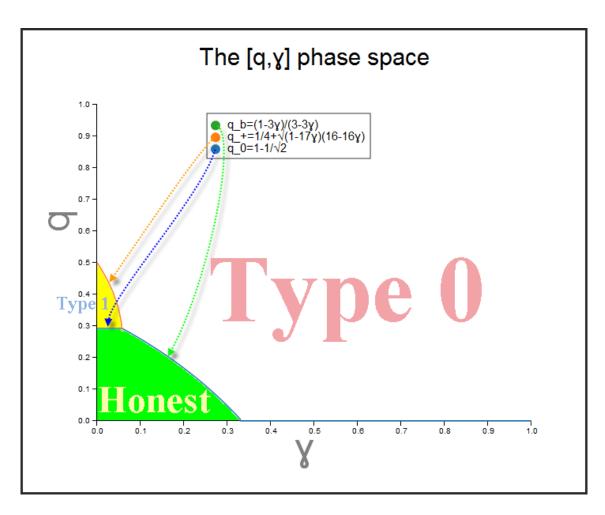


Figure 1.5: The value of  $q_c$  and  $q_b$  as a function of  $\gamma$ .

# Appendix A

# Calculation Details

# A.1 Probability distribution

To find the normalization in the case n > 0 we use the useful binomial identity holding for any complex s inside the unit circle (|s| < 1)

$$\frac{1}{(1-s)^n} = \sum_{k=0}^{\infty} \binom{n+k-1}{k} s^k.$$

It is now straightforward to show that 1.2 is indeed a probability distribution

$$\sum_{m=0}^{\infty} P(n, m, p) = p^n \sum_{m=0}^{\infty} {n+m-1 \choose m} q^m = p^n \frac{1}{(1-q)^n} = 1$$

# A.2 Calculating Q(q)

Q(q) can be solved in the two regions for the parameter q given in 1.4.

In the case that  $q \in [0, \frac{1}{2}]$ 

$$Q(q) = \sum_{m=0}^{\infty} P_{1,q}(m) a_{1-m}(q) = p \sum_{m=0}^{\infty} q^m a_{1-m}(p) = p \left( a_1(p) + q a_0(p) + \sum_{m=2}^{\infty} q^m \right) = p \left( \left( \frac{q}{p} \right)^2 + q \frac{q}{p} + \left( \sum_{m=0}^{\infty} q^m \right) - 1 - q \right) = p \left( \left( \frac{q}{p} \right)^2 + \frac{q^2 p}{p^2} + \frac{1}{p} - (1+q) \right) = \frac{1}{p} \left( q^2 (1+p) + p - p^2 (1+q) \right) = \frac{1}{p} \left( q^2 (1+p) + p - p^2 (1+q) \right) = \frac{1}{1-q} \left( q^2 (2-q) + 1 - q - (1-q)^2 (1+q) \right) = \frac{1}{1-q} \left( 2q^2 - q^3 + 1 - q - 1 + 2q - q^2 - q + 2q^2 - q^3 \right) = \frac{q^2}{1-q} \left( 3 - 2q \right)$$

In the case that  $q \notin [0, \frac{1}{2}]$ 

$$Q(q) = p \sum_{m=0}^{\infty} q^m a_{1-m}(p) = p \left( a_1(p) + q a_0(p) + \sum_{m=2}^{\infty} q^m \right) = p \left( 1 + q + \left( \sum_{m=0}^{\infty} q^m \right) - 1 - q \right) = p \frac{1}{p} = 1$$

# **A.3** Calculating T(q)

T(q) can be solved in the two regions for the parameter q given in 1.4. In the case that  $q \in [0, \frac{1}{2}]$ 

$$Q(q) = \sum_{m=0}^{\infty} P_{1,q}(m) b_{1-m}(q) = p \sum_{m=0}^{\infty} q^m b_{1-m}(p) = p \left( b_1(q) + \sum_{m=1}^{\infty} q^m \right) = p \left( \frac{q}{p} + \left( \sum_{m=0}^{\infty} q^m \right) - 1 \right) = p \left( \frac{q}{p} + \frac{1}{1-q} - 1 \right) = q + 1 - p = 2q$$

and the case  $q \notin [0, \frac{1}{2}]$  is identical to Q(q)

# A.4 The $\gamma$ , q phase space calculation

Let us explore the  $\gamma \in [0, 1] \times q \in [0, 1]$  phase space and divide it into regions characterized by the most beneficial mining strategy: **Standard** (a.k.a Honest), **Type 0** or **Type I**. the phase  $\gamma$ , q phase space is governed by four functions (really three intersecting curves):

- $q_0 = 1 \frac{1}{\sqrt{2}}$  determining for what q type I is better than standard.
- $max\{q_b(\gamma) = \frac{1-3\gamma}{3-3\gamma}, 0\}$  determining for what q type 0 is better than standard.
- $q_+(\gamma) = \frac{1}{4} \left( 1 + \sqrt{\frac{1-17\gamma}{1-\gamma}} \right)$
- $q_-(\gamma) = \frac{1}{4} \left( 1 \sqrt{\frac{1 17\gamma}{1 \gamma}} \right)$

where the last two determine which strategy is better, type 0 or I when  $\gamma < \frac{1}{17}$ 

In figure A.1 we plot all 4. Note the interesting fact that all three curves intersect in the single point  $\gamma = \gamma_c$ ,  $q = q_0$ .

We start by noting some simple facts.

- Equation 1.11 tells us that in the regime  $q > q_0 = 1 \frac{1}{\sqrt{2}}$  the Type I strategy is more beneficial than the standard strategy.
- Equation 1.22 tells us that in the regime  $\gamma \geq \frac{1}{3}$  The type 0 strategy is more beneficial than the standard strategy.

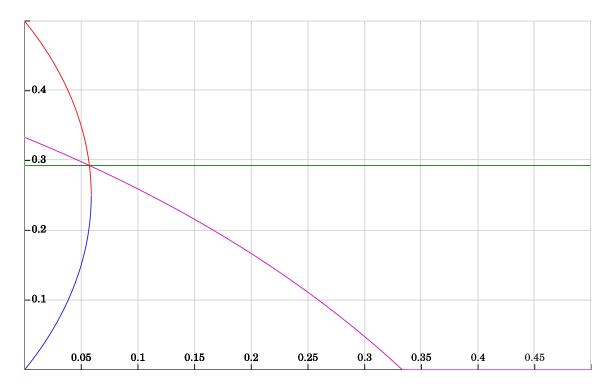


Figure A.1: The 4 functions sectioning the  $\gamma$ , q phase space.

• Equation 1.28 tells us that when  $\frac{1}{17} \leq \gamma \leq \frac{1}{3}$  Type 0 is more beneficial than Type I for any q, so we only need to ask when is Type 0 better than the standard strategy, and we get the answer from equations 1.20 and 1.21 to be  $q > q_b(\gamma) = \frac{1-3\gamma}{3-3\gamma}$ .

The rest of phase space requires some more analysis.

The regime 
$$\gamma_c = 1 - \frac{2\sqrt{2}}{3} \sim 0.0572 \le \gamma \le \frac{1}{17} \sim 0.0588$$

By definition of  $\gamma_c$  (equation 1.24) in this region  $q_b(\gamma) < q_0$ . Thus, this region in  $\gamma$  breaks up into three regions in q. Namely:

- $q \leq q_b(\gamma)$  In this region neither block withholding strategies are better than the standard strategy, and so a miner will follow the standard strategy.
- $q_b(\gamma) \le q \le q_0$  In this region Type 0 is better than the standard strategy and type I is not and so a miner will choose the type 0 strategy.
- $q_0 \le q$  In this region both type 0 and type I are better than the standard strategy and so we need to measure them up against each other to find out which one wins.

In this region we learn from equation 1.28 that Type 0 is better than Type I only if  $q < q_{-}(\gamma)$  or  $q > q_{+}(\gamma)$ . Let us first attempt to solve for  $q_{b}(\gamma) \leq q < q_{-}(\gamma)$ . For this to be possible we must have  $q_{b}(\gamma) \leq q_{-}(\gamma)$ , or:

$$\frac{1}{4}\left(1 - \sqrt{\frac{1 - 17\gamma}{1 - \gamma}}\right) \ge 1 - \frac{1}{\sqrt{2}}$$
 (A.1)

which gives

$$\frac{1}{4}\sqrt{\frac{1-17\gamma}{1-\gamma}} \le \frac{1}{\sqrt{2}} - \frac{3}{4} < 0 \tag{A.2}$$

having no solutions.

However, there is still the option that type 1 wins in this region if we can find a solution where  $q_0 < q \le q_+(\gamma)$ . For this to be possible we need  $q_+(\gamma) > q_0$ :

$$\frac{1}{4}\left(1+\sqrt{\frac{1-17\gamma}{1-\gamma}}\right) \ge 1-\frac{1}{\sqrt{2}}$$
 (A.3)

which gives

$$\frac{1}{4}\sqrt{\frac{1-17\gamma}{1-\gamma}} \le \frac{3}{4} - \frac{1}{\sqrt{2}} > 0 \tag{A.4}$$

In this case a solution exists, giving the condition  $\gamma < \gamma_c$ : Since we are analysing the region  $\gamma_c \leq \gamma$  we see that in this region the type I strategy is never more beneficial than the type 0 strategy and thus we conclude that in the region  $\gamma_c \leq \gamma \leq \frac{1}{17}$ 

- $q \le q_b(\gamma)$  Standard strategy wins
- $q_b(\gamma) \leq q$  Type 0 strategy wins

Finally,

All this results in the following division of phase space: Leading to figure 1.5.

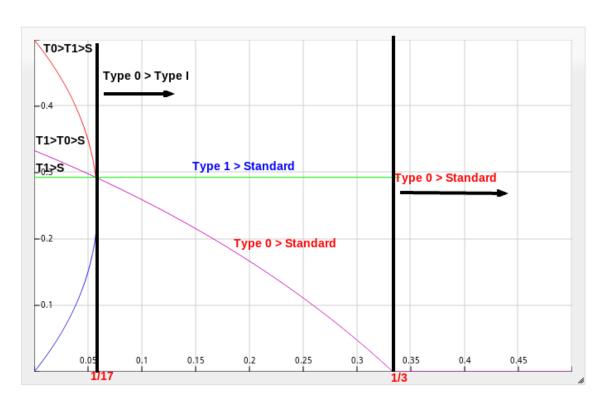


Figure A.2: The 4 functions sectioning the  $\gamma,q$  phase space.

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