# FLipMouse/Pad Arduino Initialisation

**Fabrication Note v1.0, AsTeRICS Foundation** 



## Scope

FLipMouse and FLipPad use from version 3 onward an **Arduino Nano RP2040 Connect** platform.

The big advantage over the TeensyLC from version 2, this controller has much more RAM & ROM and already contains the ESP32, which is used for the Bluetooth connectivity.

To fully use the update procedures from the WebGUI, the Arduino needs to be programmed initially:

- **esp32\_addon\_bootloader:** Bootloader Code to update the ESP32 BLE Mouse/Keyboard firmware without esptool.py
- esp32\_mouse\_keyboard: Program the BLE HID over GATT firmware
- **FLipMouse/FLipPad firmware:** Program the RP2040 with the current FLipMouse / FLipPad Firmware

# **Preparation**

#### **Material**

Nr.	Description	Source	Image
1	Arduino Nano RP2040 Connect	https://store.arduin o.cc/products/ardui no-nano-rp2040-co nnect	XOIQ (1)

Note: Material will be referenced in square brackets: []

## **Tools / Requirements**

Nr.	Description	Source
1	Terminal + Python3	Install python according to your OS
2	esptool	Install via pip: pip install esptool (if it cannot be executed from a terminal, run this command as root)
2	Permanent marker (red/blue/green)	DYI store, paper store (possibly any store)

Note: Tools will be referenced in curly brackets: {}

#### **Procedure**

- 1. Attach the Arduino Nano RP2040 Connect [1] to the computer
- 2. Open a terminal
- 3. Call the script: rp2040\_prepare.py -t <FM/FP> -p <serial port>
- -t Select the firmware to be flashed, either FP for FLipPad, FM for FLipMouse of FB for FABI (FP & FB are not finished yet)
- -p Select a serial port which should be flashed (normally COMxx on Windows, /dev/ttyxxx on Linux)

## **Testing**

Not available, if procedure is followed, the software is flashed correctly:

• Blue blinking LED for a flashed Bluetooth firmware

#### **Documentation**

For each produced batch, fill out one document **template\_arduino\_init\_production.ots** and save it as: arduino\_init\_<date>.ods (e.g.: arduino\_init\_20221118.ods)

### Updating the firmware builds to be flashed

- 1. Replace bootloader.bin, esp32\_addon\_bootloader.bin, ota\_initial\_data.bin and partition-table.bin with a current build from: esp32\_addon\_bootloader/build/esp32\_addon\_bootloader.bin
- 2. Replace mousekeyboard.bin with a current build from: esp32 mouse keyboard/build/esp32 mouse keyboard.bin
- 3. Replace FM.uf2, FP.uf2, FB.uf2 with current builds from the FLipWare/FabiWare repositories (build with Arduino and select *Sketch->Export compiled binary*)
- 4. Replace serialflasher1.uf2 with a new build from the serialflasher1.ino sketch from this directory (build with Arduino and select *Sketch->Export compiled binary*)
- 5. Replace serialflasher2.uf2 with a new build from the serialflasher2.ino sketch from this directory (build with Arduino and select *Sketch->Export compiled binary*)
- 6. Write down the current GIT tags (releases) or commit numbers for the builds to VERSIONS.md

### **Insights**

This tool performs following steps:

- 1. Flashing the serialflasher1.uf2 firmware calling uf2conv.py tool
- 2. Flashing the esp32\_addon\_bootloader firmware with esptool.py
- 3. Flashing the serialflasher2.uf2 firmware calling uf2conv.py tool
- 4. Flash the esp32\_mouse\_keyboard\_firmware (included in rp2040\_prepare.py)

- 5. Reset the Arduino to UF2 download mode by opening the given serial port with 1200Baud and closing it
- 6. Flashing the FM/FB/FP.uf2 firmware calling uf2conv.py tool
- 7. Verifying that everything worked by sending "AT BC \$ID" to the serial port, which returns the version of the BLE module. This is printed on the command line.
- 8. Start over (wait until serial port is removed and a new one is detected)