

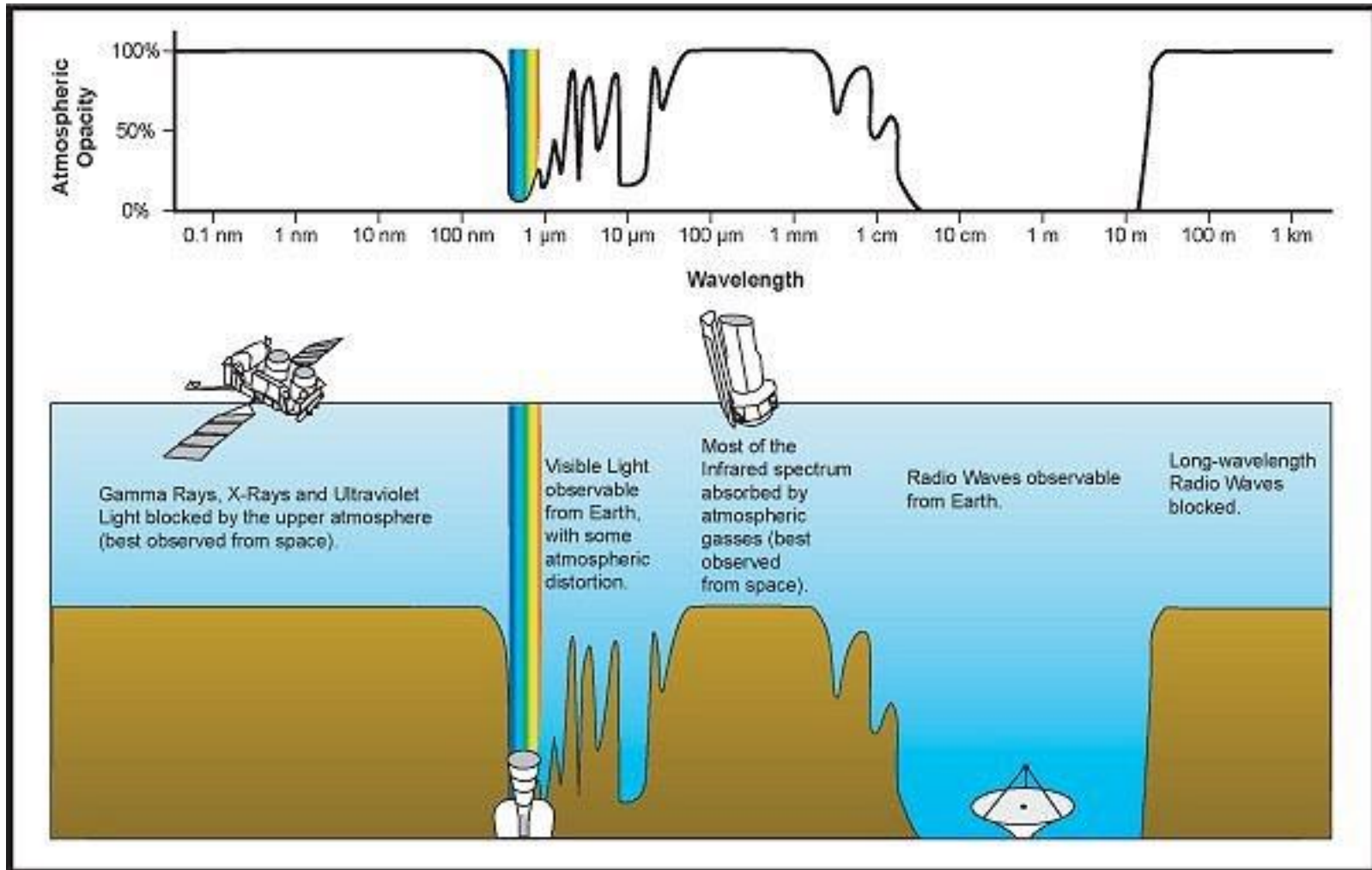


# Introduction to Radio Interferometry

## Frank Schinzel (NRAO)

# Radio Astronomy

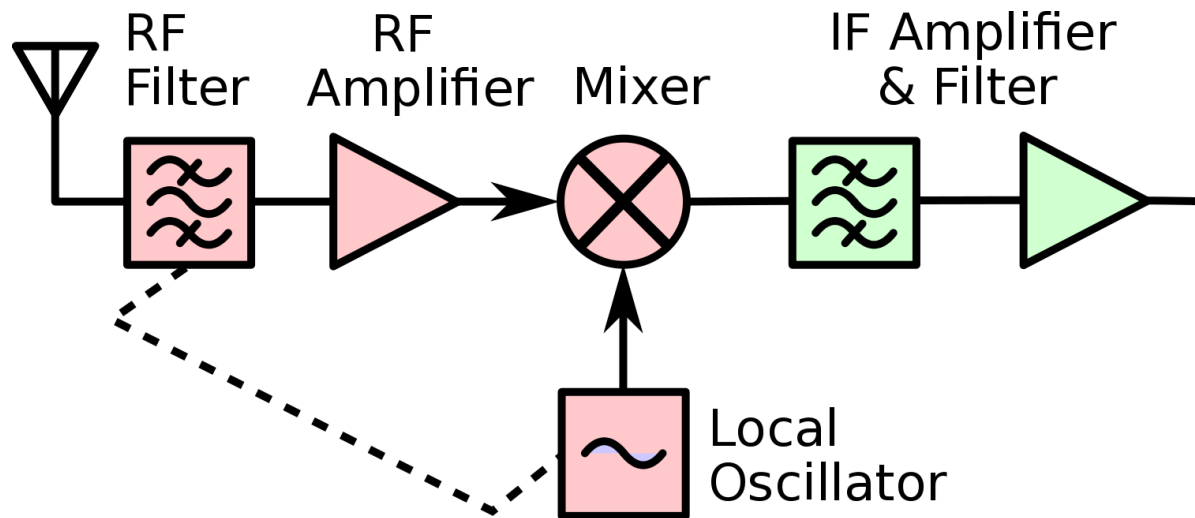
ALMA    VLA  
VLBA



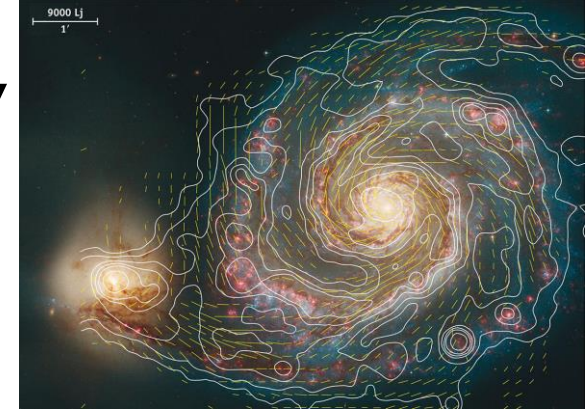
NASA/IPAC

# Heterodyne Receiver (1901 -)

Observed sky frequencies are converted to lower frequency signals by mixing with a signal artificially created by a Local Oscillator. The output can then be amplified and sampled easily while retaining original **phase and amplitude** information.



# Mapping the Sky in Radio Astronomy



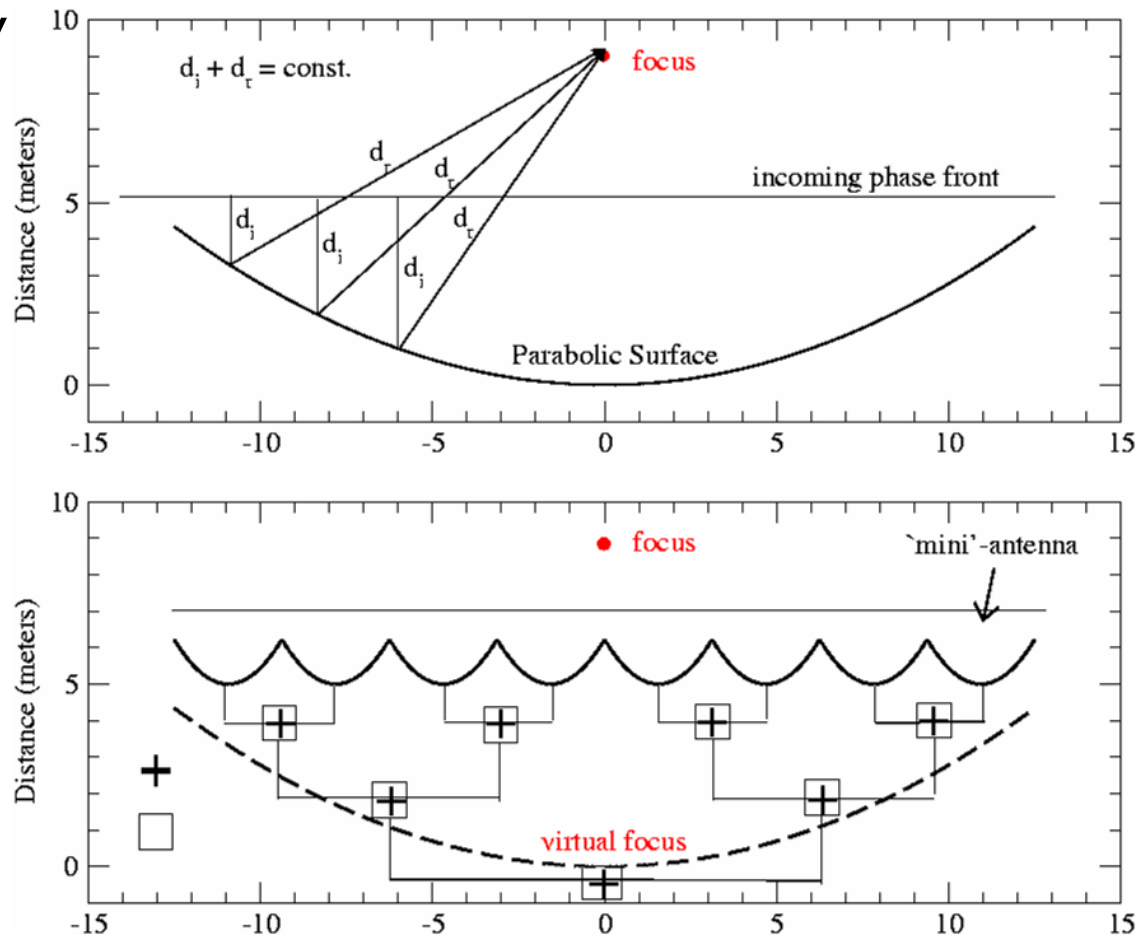
- In astronomy, we wish to know the angular distribution of electromagnetic emission.
- ‘Angular Distribution’ means we are interested in the **brightness** of the emission, not just the **flux**.
- Measuring the brightness means making a map.
- Our targets are far away, the emission is extremely weak, and of very small angular size.
- Early radio surveys employed single dishes.
- **Nowadays, most (but not all!) observations are done with interferometers.**

# Why Interferometry?

- It's all about **Diffraction** - a consequence of the wave nature of light.
- Radio telescopes coherently sum electric fields over an aperture of size  $D$ . For this, diffraction theory applies – the angular resolution is:  $\theta_{rad} \approx \frac{\lambda}{D}$
- To obtain 1 arcsecond resolution at a wavelength of 21 cm, we require an aperture of ~42 km!
- The (currently) largest single, fully-steerable aperture are the 100-m antennas in Effelsberg and Green Bank. Nowhere big enough.
- **Solution: Synthesize an aperture of that size with pairs of antennas!**

# Interferometry - Basic Concept

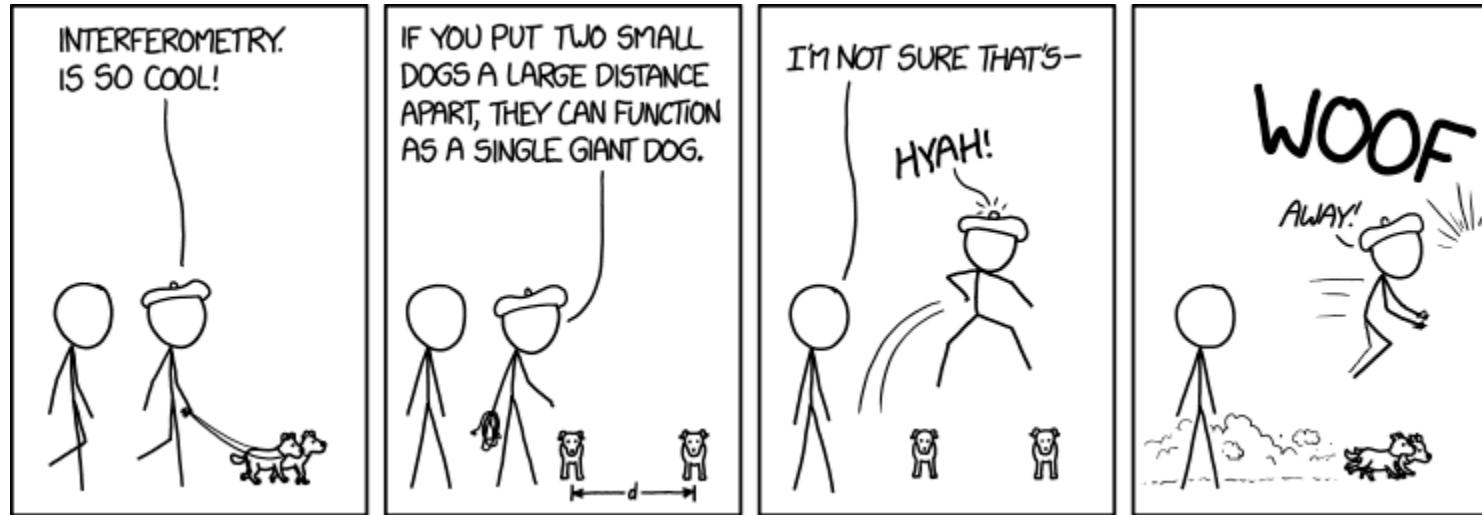
- A parabolic dish coherently sums EM fields at the focus.
- The same result by adding in a network voltages from Individual elements.
- This is the basic concept of interferometry.
- Aperture Synthesis is an extension of this concept.





# Interferometry

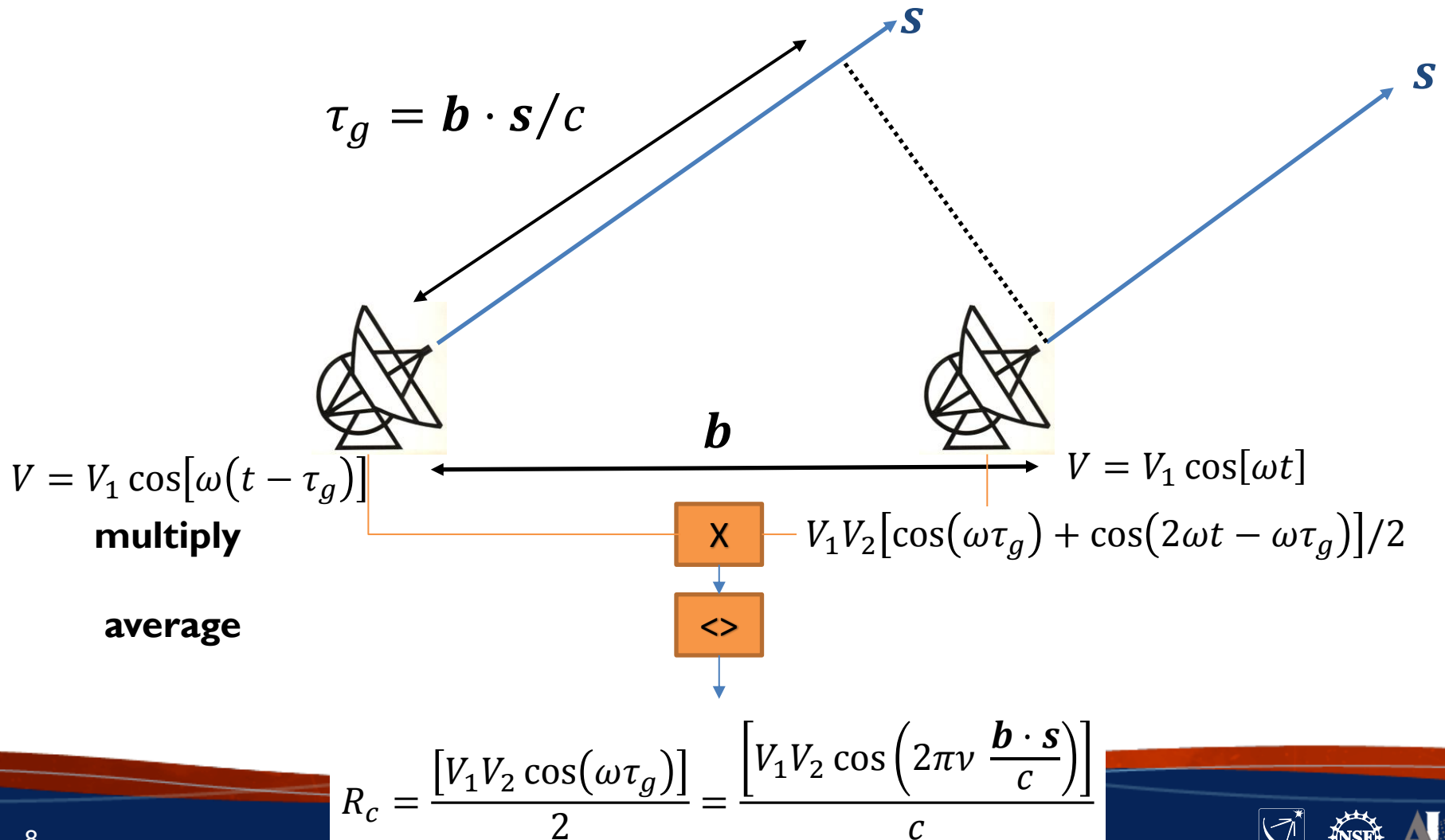
[xkcd.com/1922/](http://xkcd.com/1922/)



Subtitle: *It's important to note that while the effective size of the dog can be arbitrarily large, it's not any more of a good dog than the two original dogs.*

# Stationary, Monochromatic Interferometer

- A small (but finite) frequency width, and no motion.
- Consider radiation from a small solid angle, from direction  $\mathbf{s}$ .





# Examples of the Signal Multiplications

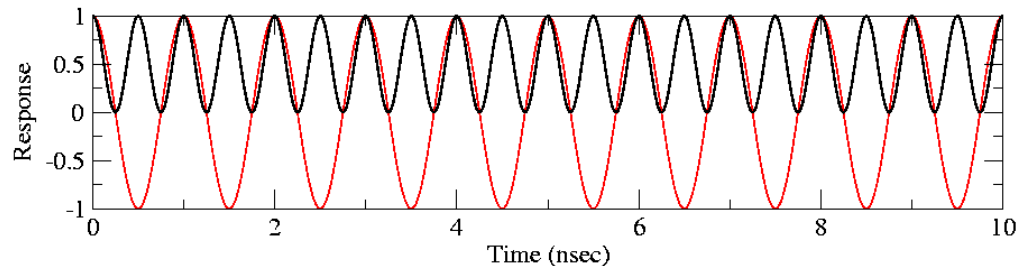
The two input signals are shown in **red** and **blue**.

The desired coherence is the average of the product (black trace)

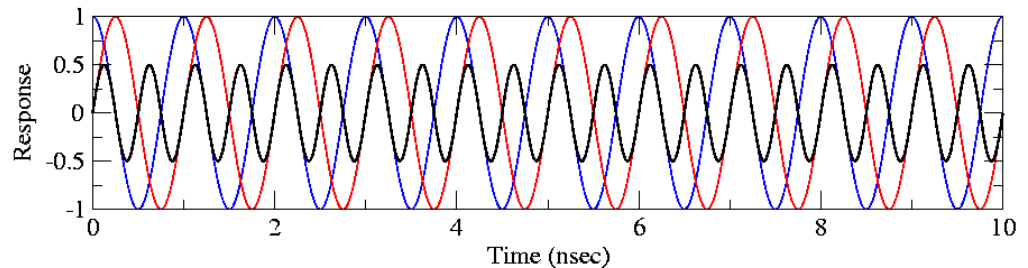
Raw Correlator Output for  $\nu = 1$  GHz

Blue = reference, Red = lag, Black = product

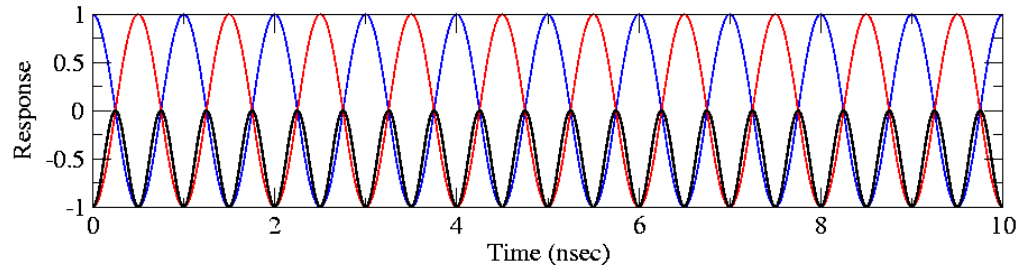
**In Phase:**  $\tau_g = n\lambda/c$



**Quadrature Phase:**  
 $\tau_g = (2n+1)\lambda/4c$

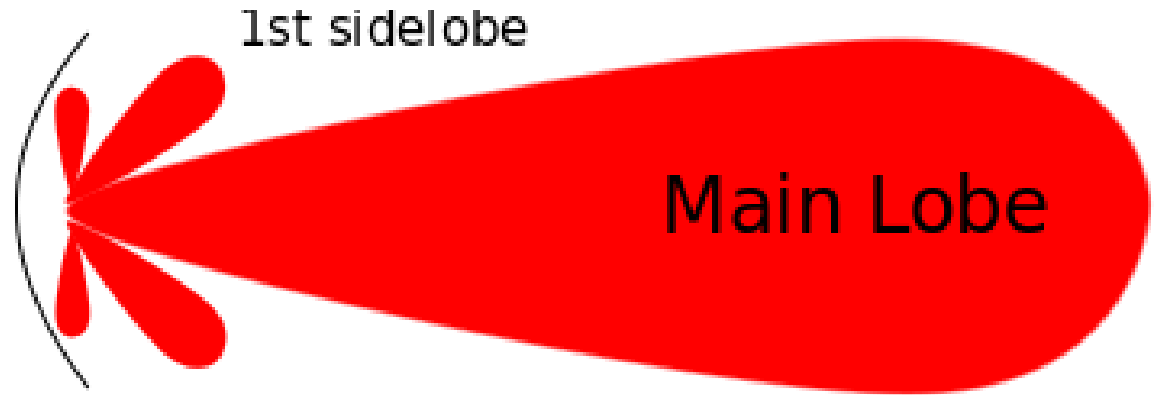


**Anti-Phase:**  
 $\tau_g = (2n + 1)\lambda/2c$

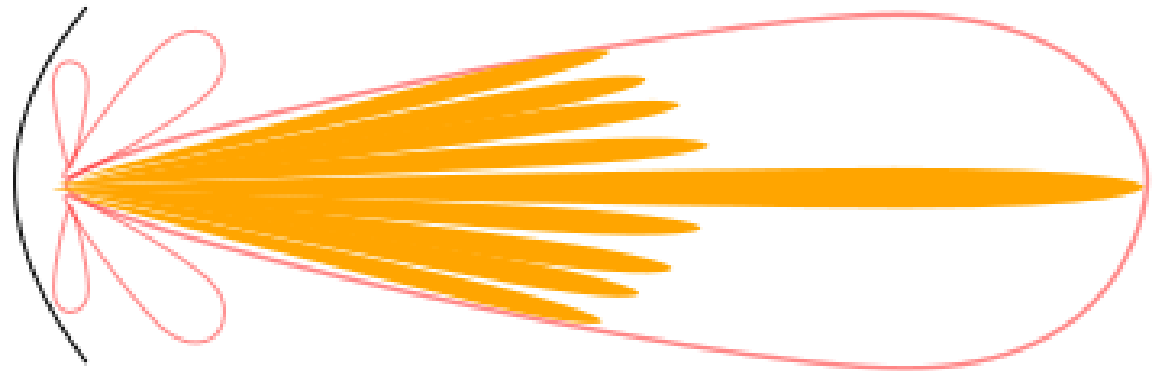


# Schematic primary beam vs. synthesized beam

Antenna Radiation  
Pattern



Synthesized Beam  
Pattern



# Complex Visibility

- Combine the cosine and sine responses (two independent correlator outputs) to form the complex visibility:

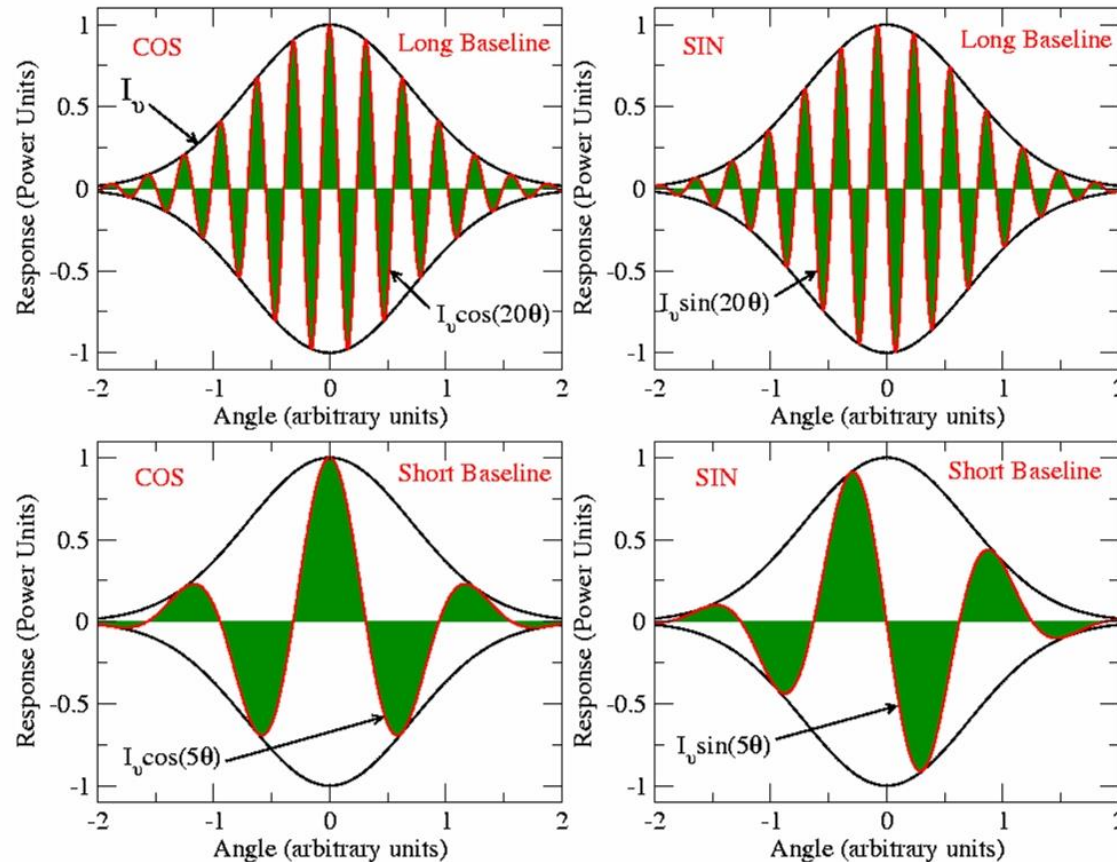
$$V = R_c - iR_s = Ae^{-i\phi}$$

- where the amplitude is:  $A = \sqrt{R_c^2 + R_s^2}$
- where the phase is:  $\phi = \tan^{-1}(R_s/R_c)$
- This also gives the relationship between the source brightness, and the response of an interferometer:

$$V(\mathbf{b}) = R_c - iR_s = \iint I_v(s) e^{-2\pi i \mathbf{v} \mathbf{b} s / c}$$

# Visualizing the Visibility

The intensity,  $I_v$ , is in black, the 'fringes' in red. The visibility is the net dark green area.



Long  
Baseline

Short  
Baseline

# Fourier Transform

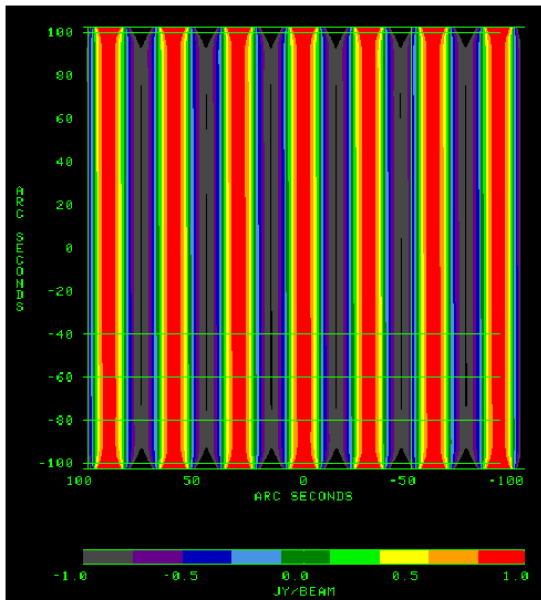
Relate measured interference pattern (fringes) to the radio intensity on the sky.

- A radio interferometer measures the interference pattern (fringes) produced by pairs of apertures.
- The fringe pattern is directly related to the source brightness, where for small field-of-view: the complex visibility,  $V(u,v)$  is the 2D Fourier transform of the brightness on the sky.

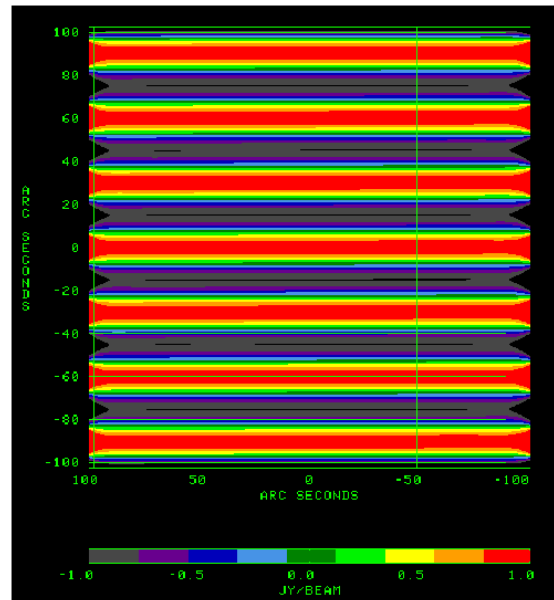
(Van Cittert-Zernike theorem)

# Real Fringes

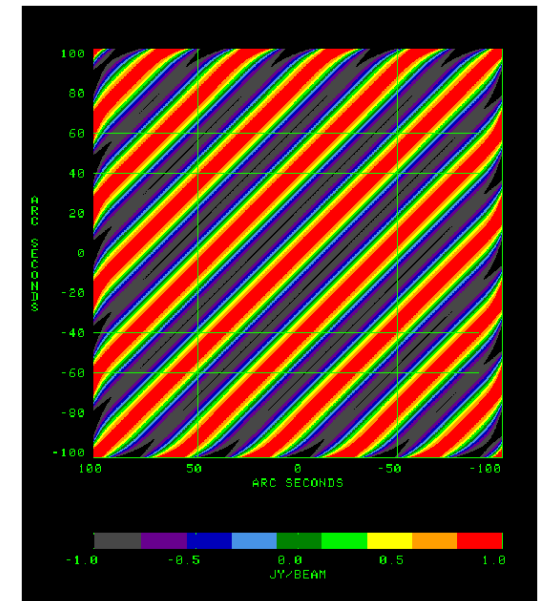
The fringe separation is given by baseline length in wavelengths  
The orientation is given by the orientation of the baseline



East-West baseline  
makes vertical fringes



North-South baseline  
makes horizontal fringes



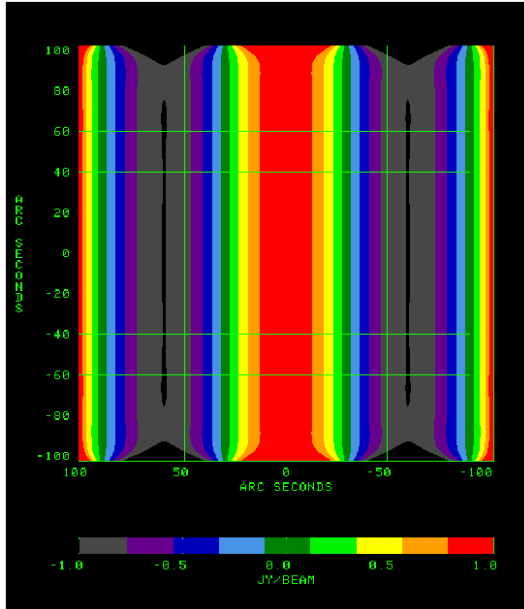
Rotated baseline  
makes rotated fringes

**Fringe angular spacing given by baseline length in wavelengths:**

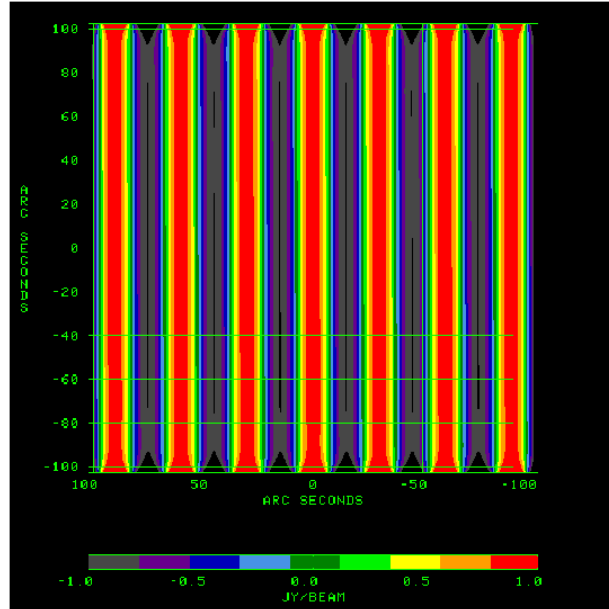
$$\Delta\theta = \lambda/b$$

# Longer Baselines => Smaller Fringes

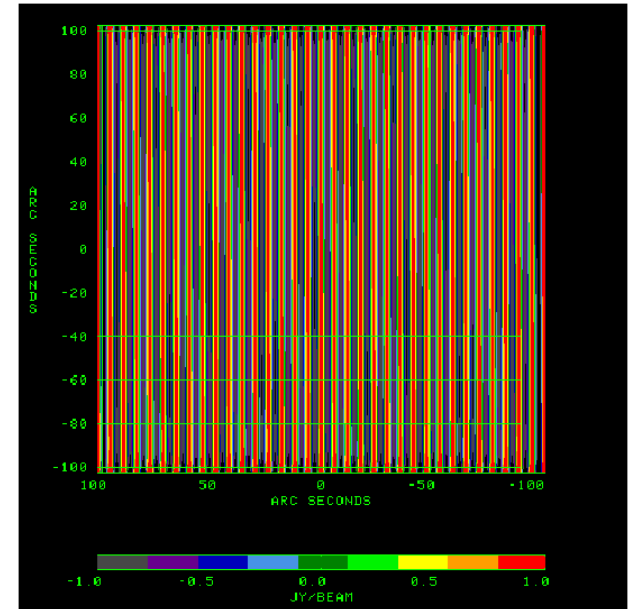
With longer baselines (**in wavelengths!**) come finer fringes:



250 meter baseline  
120 arcsecond fringe



1000 meter baseline  
30 arcsecond fringe



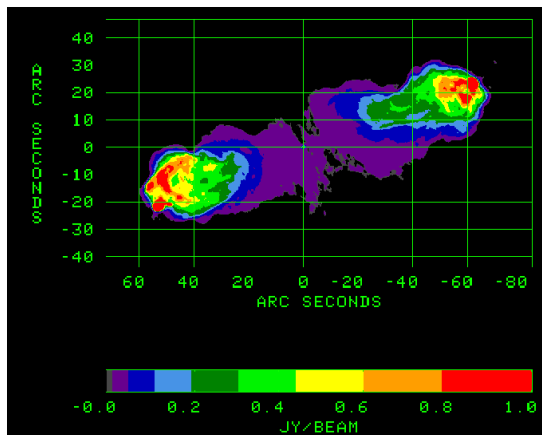
5000 meter baseline  
6 arcsecond fringe

What the interferometer measures is the integral (sum) of the product of this pattern with the actual brightness.

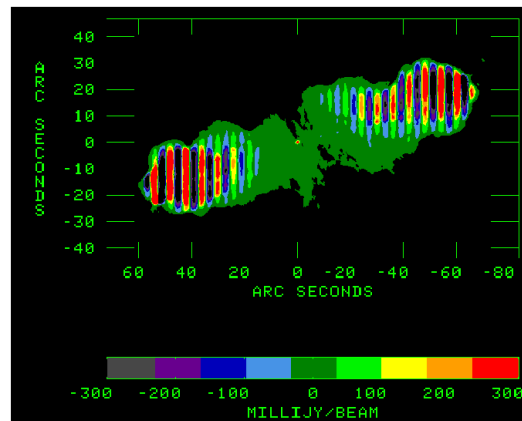


# Cyg A Fringe example

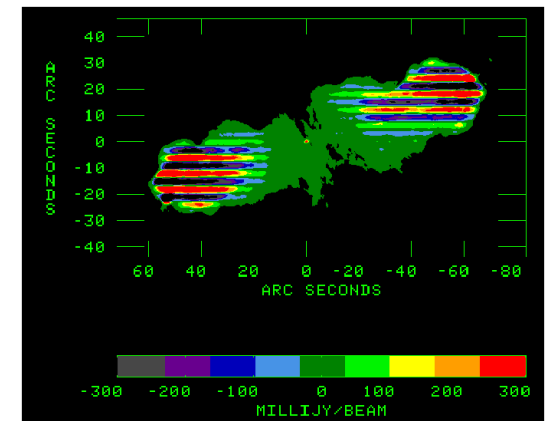
- Cygnus A is a powerful, nearby radio galaxy.
- The left panel shows the actual brightness.
- The other two panels show how the 5km-baseline interferometer 'sees' it



Zero-Spacing Image  
Sum = 999 Jy



5 km EW spacing  
Sum = 61 Jy



5 km NS spacing  
Sum = -16 Jy

# Visibility to Image Space

- Fourier Space (u,v,w) – right handed coordinate system:

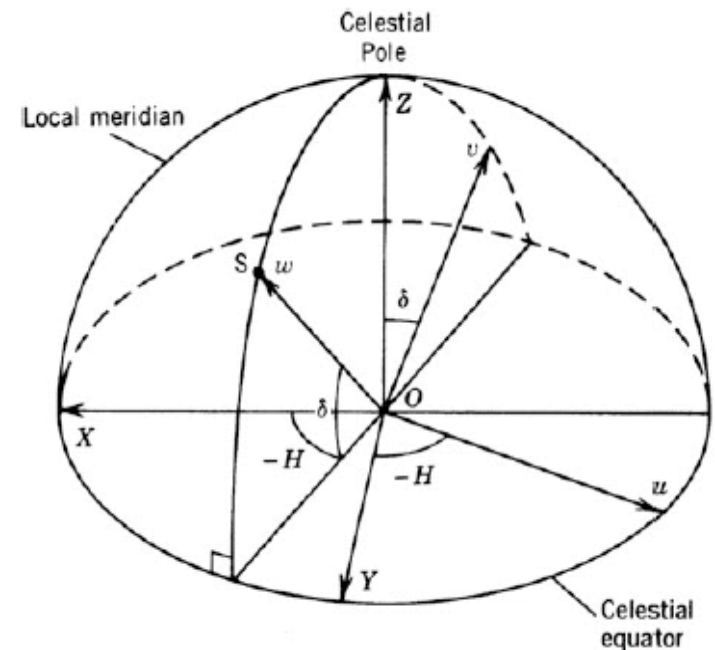
$$V(u, v, w) = \iiint I(x, y, z) e^{2\pi i(ux+vy+wz)} dx dy dz$$

- Image Space (x,y,z)

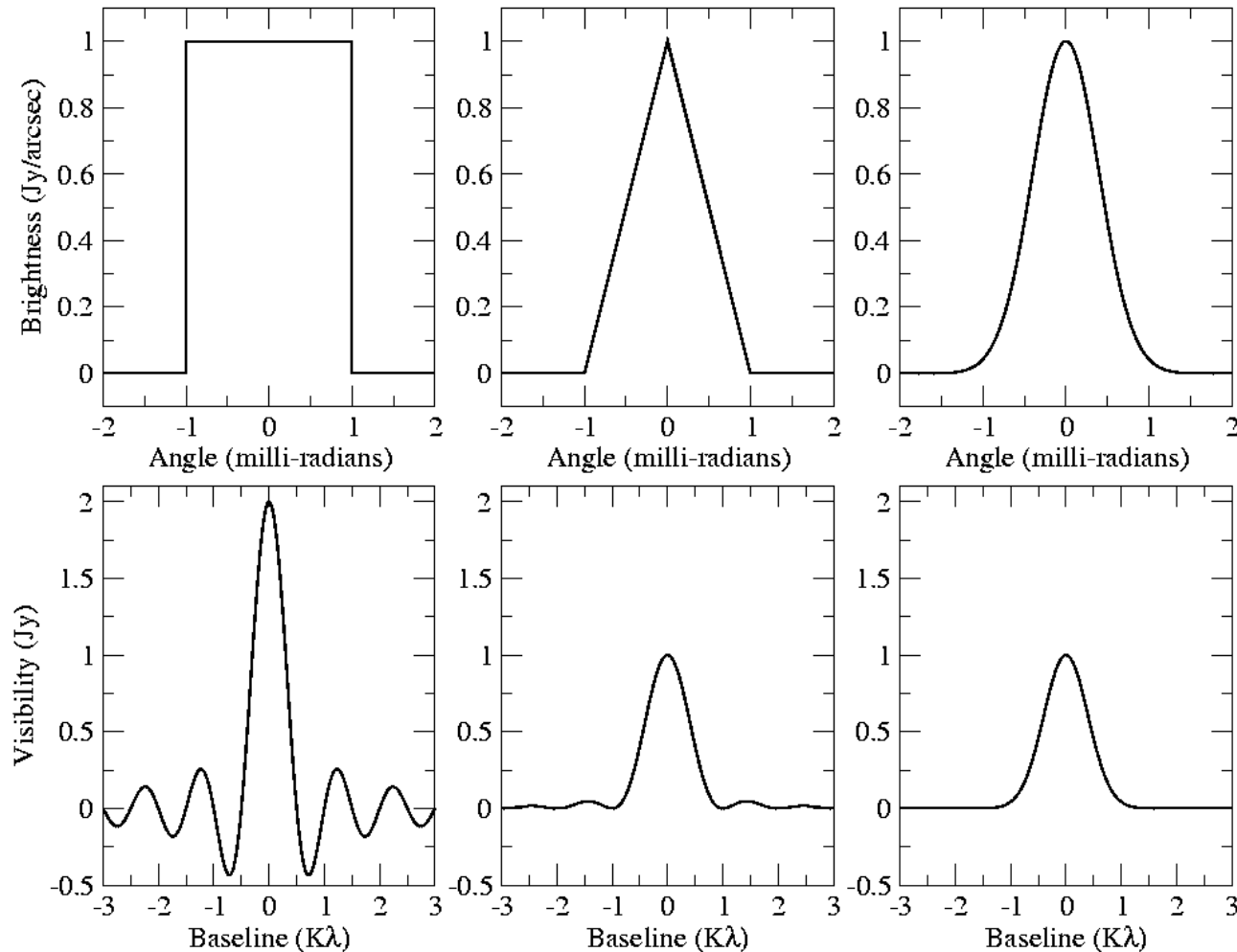
$$I(x, y, z) = \iiint V(u, v, w) e^{-2\pi i(ux+vy+wz)} du dv dw$$

Can simplify and drop w (z) term.

(a lot more information can be found in, e.g.  
Thompson, Moran & Swenson)



# Visibility and Intensity in ID

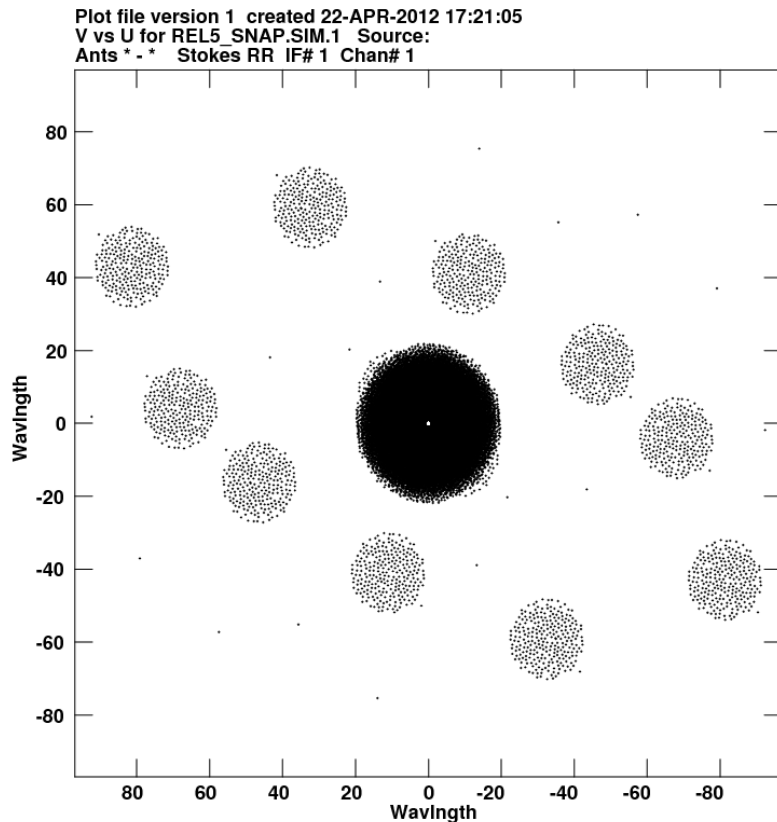


**Input:**  
Even brightness  
distributions.

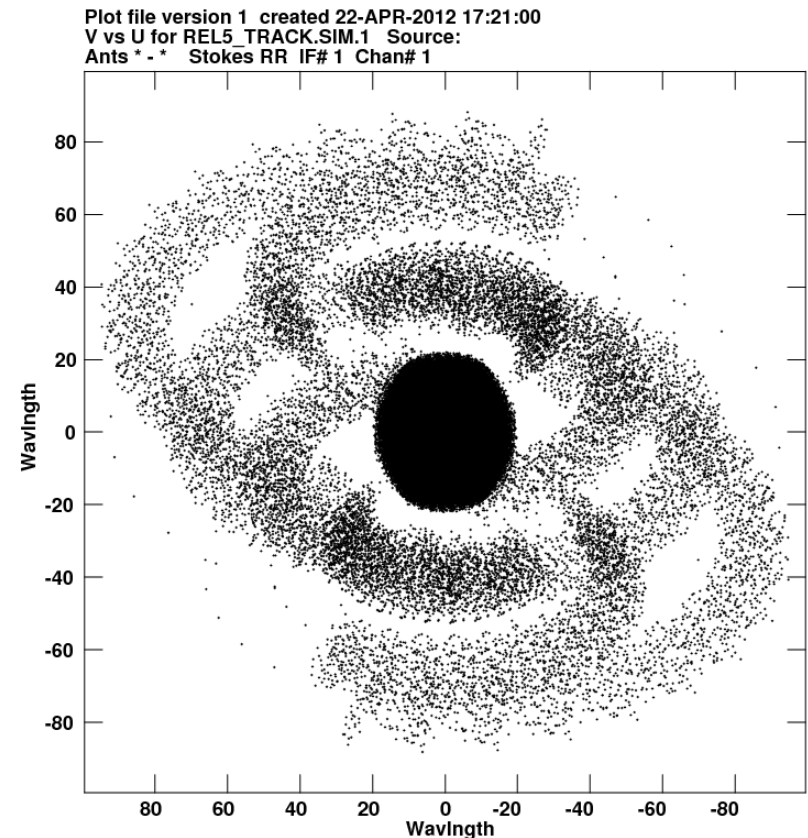
**Output:**  
Real, even  
visibility functions.

# Filling the Fourier Plane in 2D

## Earth Rotation Synthesis



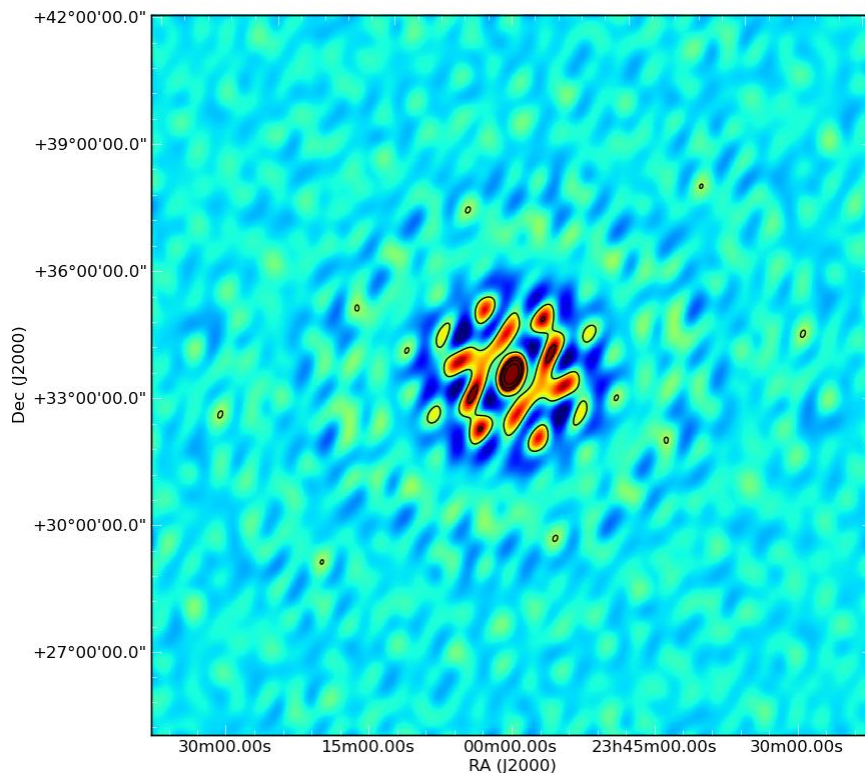
Snapshot (u,v)-coverage



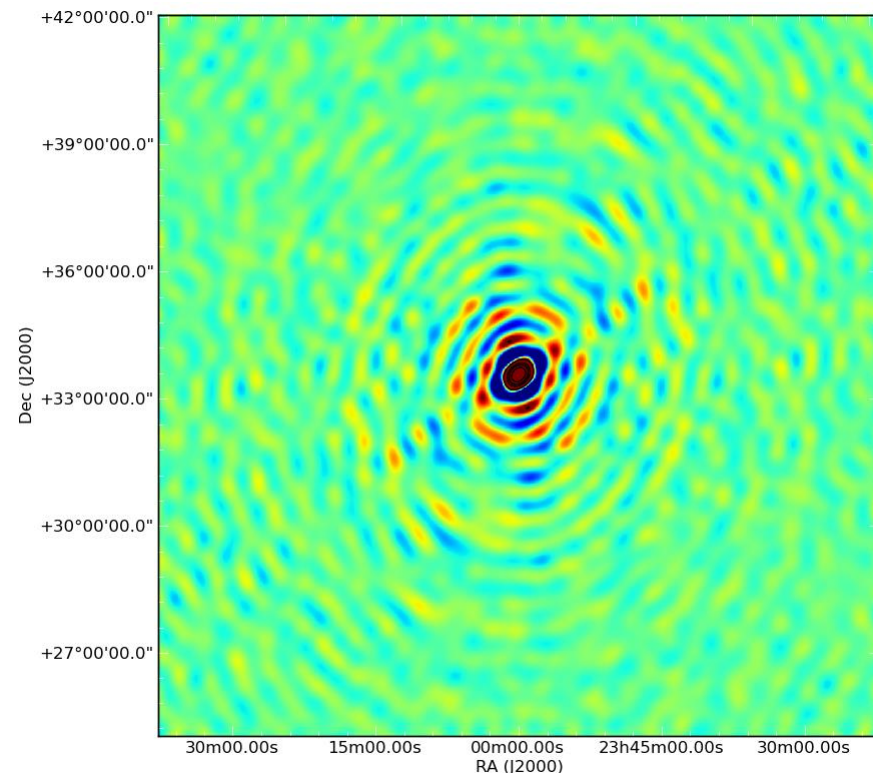
12 hour track (u,v)-coverage

# Making Images (FT)

*sky + interferometer response*



Snapshot dirty image



12 hour track dirty image

Uniform weighting scheme of intensities.



# Making Images - Deconvolution

Limited sampling of the  $(u,v)$ -plane causes defects in the FT images.

*“The ‘CLEAN’ algorithm is most commonly used in radio interferometry to solve the convolution equation by representing a radio source by a number of point sources in an otherwise empty field of view. The final ‘deconvolved’ image, usually referred to as ‘CLEAN’ image, is the sum of these point components convolved with a ‘CLEAN’, usually Gaussian, beam to de-emphasize the higher spatial frequencies.” (Cornwell & Braun 1989)*

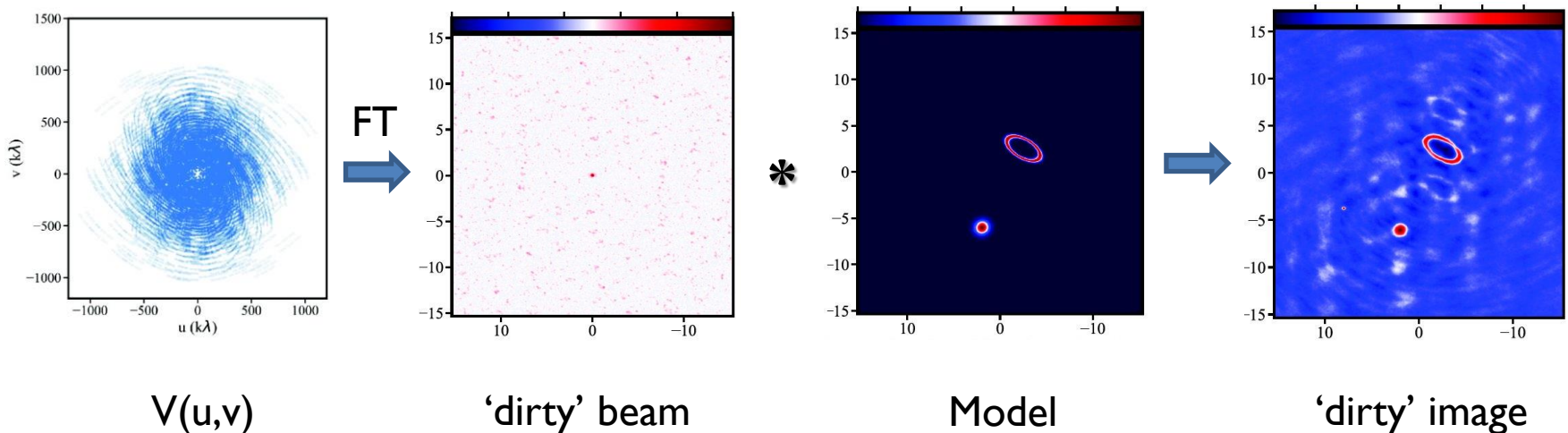


Image Credit: D. Wilner (SIW 2018)

# Visibility Weighting Schemes

	Robust/Uniform	Natural	Taper
resolution	higher	medium	lower
sidelobes	lower	higher	Depends on # of baselines
Point source sensitivity	lower	maximum	lower
Extended source sensitivity	lower	medium	higher

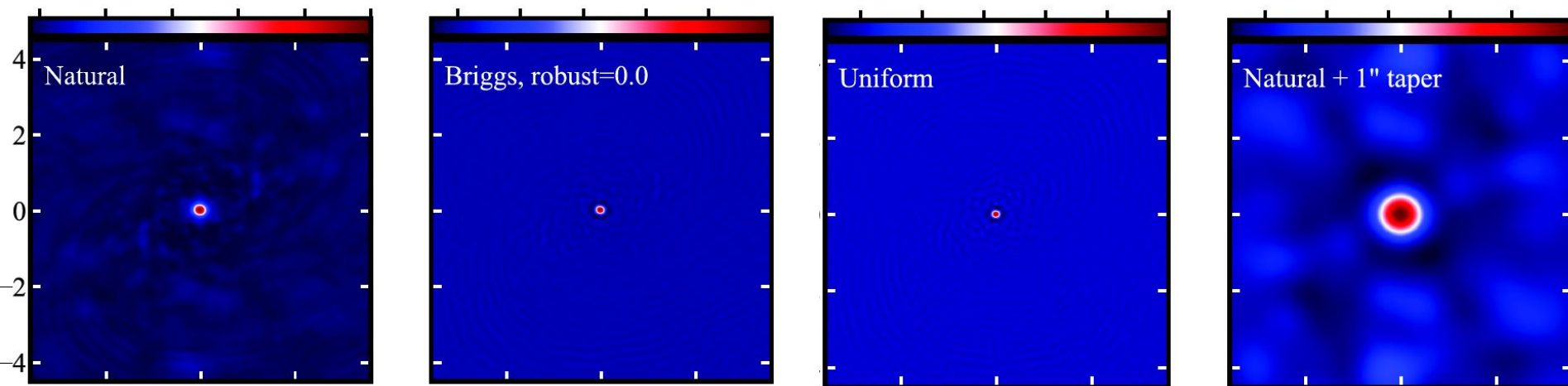


Image Credit: D.Wilner (SIW 2018)



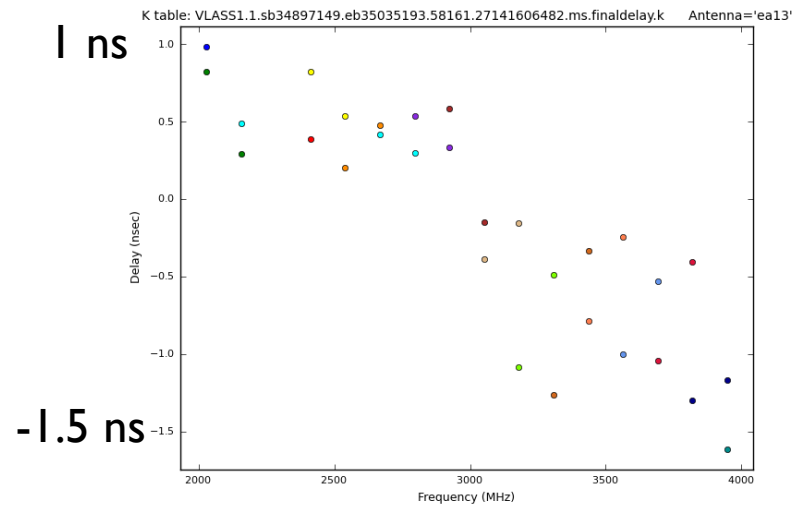
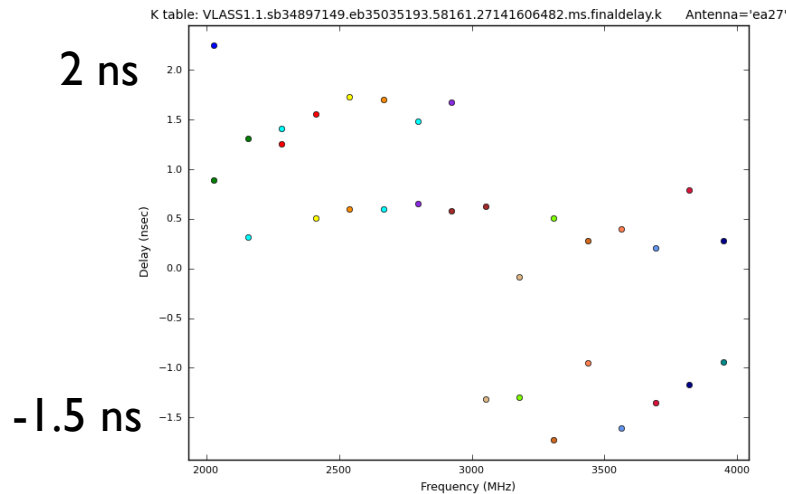
# Interferometry Basic Parameters

- **Sensitivity:** Is given by the number of antennas times their effective collecting area.
- **Resolution:** Is given by the largest distance between antennas (longest baseline length). This determines the smallest scale of the synthesized beam.
- **Largest Angular Scale:** This is determined by the shortest distance between antennas.
- **Field of View:** Is given by the size of the beam of a single antenna (corresponding to the resolution of a single dish)

# General Observing/Calibration Concepts

## Delay

For example VLA digital data transport system (DTS) introduces small delay offsets between antennas that are not accounted for during correlation. These are small and we can determine those by searching for the maximum fringe amplitude on a bright astronomical target applying a range of delay offsets.

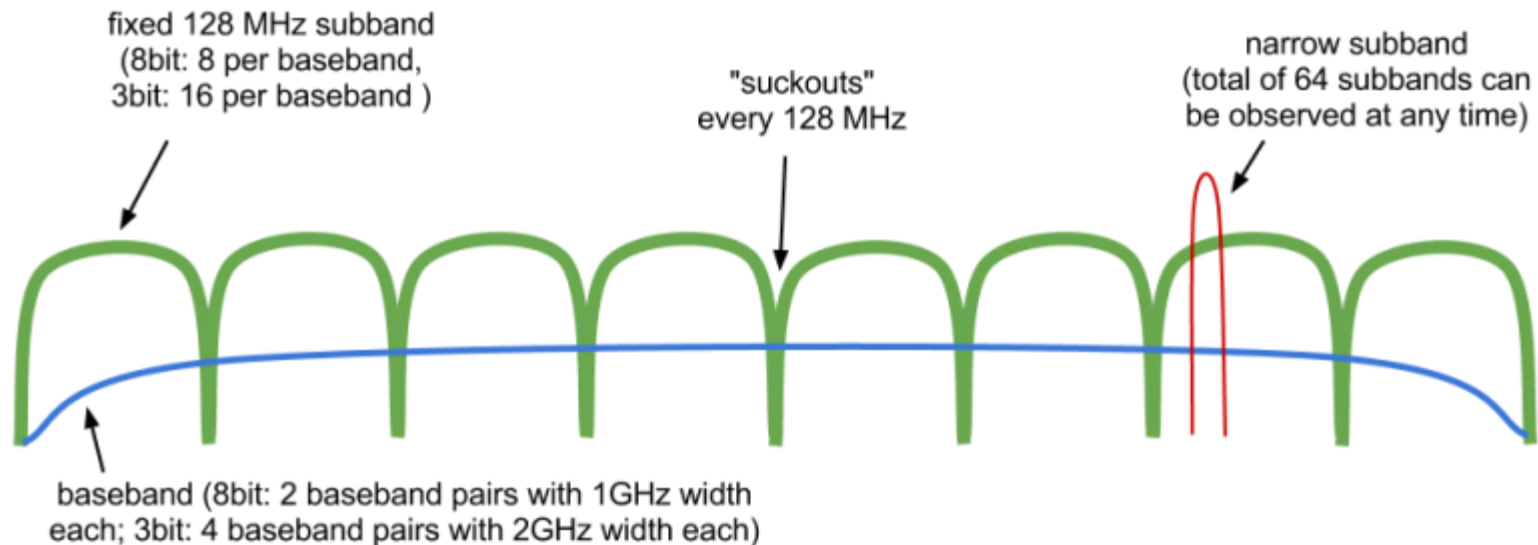


# General Observing/Calibration Concepts

## Bandpass

Observe a bright calibrator (S/N per channel of 5-10) to obtain per antenna bandpass shapes.

VLA example:

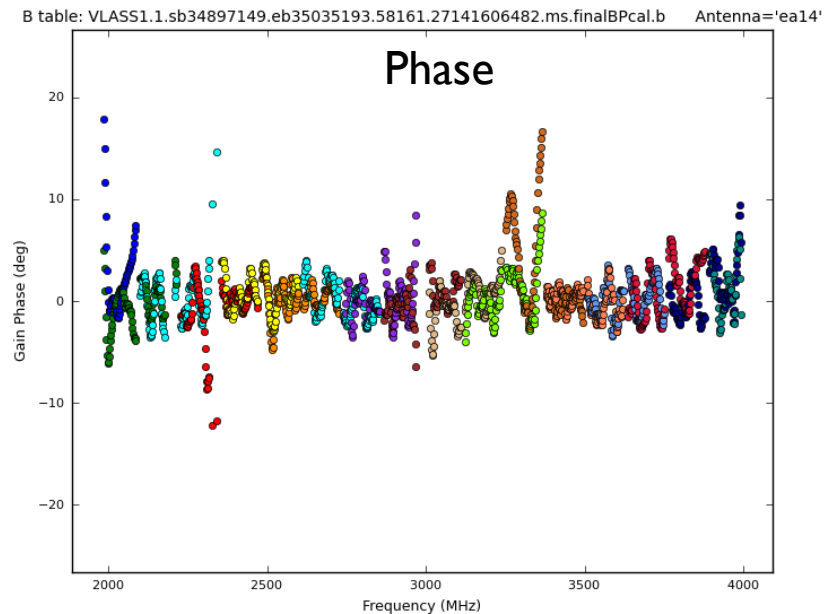
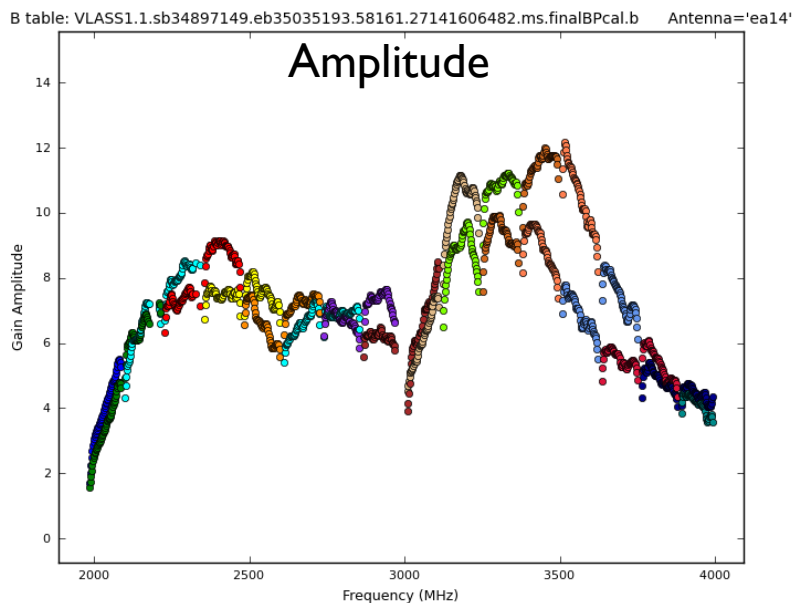


# General Observing/Calibration Concepts

## Bandpass/Flux Density Scale

Observe a bright calibrator (S/N per channel of 5-10) to obtain per antenna bandpass shapes. And scale gains to known flux density.

VLA example:

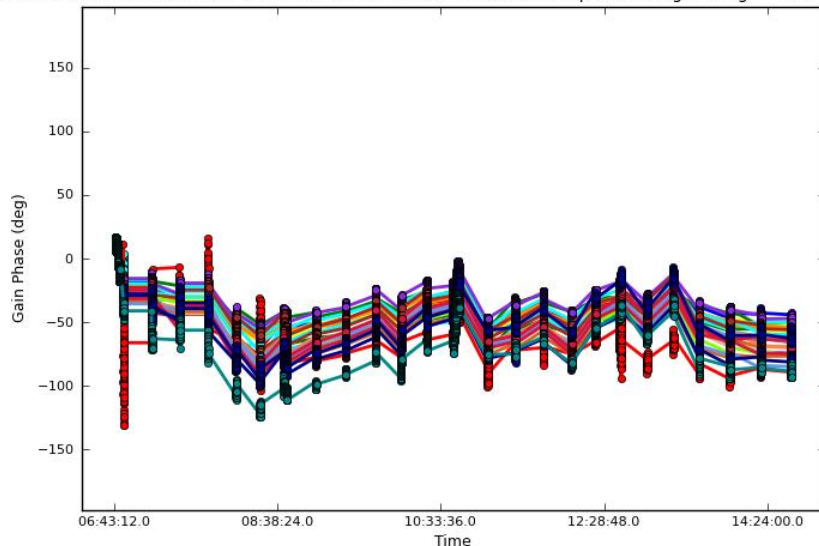


# General Observing/Calibration Concepts

## Complex Gain Calibration

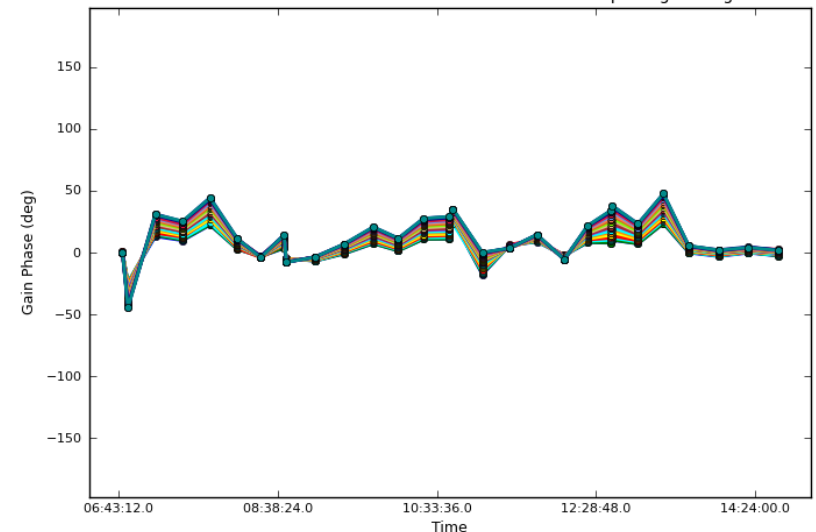
Tracking time variable changes, like atmosphere or changing gain in the instrument.

G table: VLASS1.1.sb34897149.eb35035193.58161.27141606482.ms.phaseshortgaincal.g Antenna='e'



Short time solution

G table: VLASS1.1.sb34897149.eb35035193.58161.27141606482.ms.finalphasegaincal.g Antenna='ea03'



Long time solution

# Standard Continuum Observing Procedure

- Flux Density Scale/Bandpass/Delay Calibrator
- Phase Calibrator
- Target
- Phase Calibrator
- Target
- ...

More detailed information:

<https://science.nrao.edu/facilities/vla/docs/manuals/obsguide/calibration>

# Concluding Remarks

- Interferometry samples Fourier components of sky brightness.
- Using the Fourier transform we can reconstruct the sky brightness distribution.
- Deconvolution attempts to reconstruct the sky brightness given imperfect sampling.
- Some care has to be taken when setting up observations in order to be able to calibrate and achieve the set science goals.
- Radio Interferometry is challenging. However instrumentation is reasonably well understood to make the lives of astronomers easier.

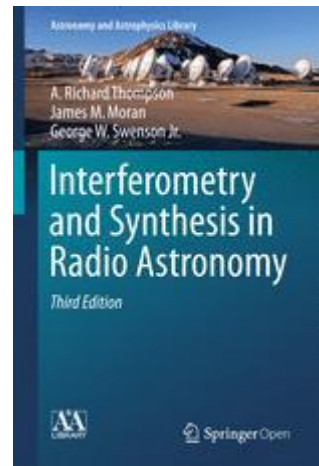


# Further Reading

- Thompson, A.R., Moran, J.M., Swensen, G.W. “Interferometry and Synthesis in Radio Astronomy”, 3<sup>rd</sup> edition 2017.

Freely available as ebook:

<https://link.springer.com/book/10.1007%2F978-3-319-44431-4>



- Perley, R.A., Schwab, F.R., Bridle, A.H. eds. 1989 ASP Conf. Series 6 “Synthesis Imaging in Radio Astronomy” (San Francisco:ASP)  
<http://www.cvent.com/events/16th-synthesis-imaging-workshop/event-summary-b36e4bc16b574d5d94229f9d885d0eff.aspx>
- ... there are many more references on radio interferometry with each focusing on different aspects ...



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