

# ANDREW J. SAWYER

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## EDUCATION

### Auburn University

Computer Science  
Samuel Ginn College of Engineering  
2019-Present • Auburn, AL

## SKILLS

### INTERESTS

iOS/macOS Development  
Interaction & Visual Design  
Video & 3D Content

### TOOLS

Swift  
UIKit  
SwiftUI  
AVFoundation

### PROGRAMS

Xcode  
Figma  
Adobe CC  
Blender

## WORK

### WillowTree Product Design Intern

Designed mobile app & marketing website updates for Sling TV. Created modular animation for Sling.com homepage. Utilized a design system to translate app UI to other platforms. Crafted interactive prototype with detailed animation. Led an intern project to develop a hearing impaired accessibility app.  
Summer 2021 • Charlottesville, VA • Remote

### Digital Scientists UX/UI Design Intern

Experienced all aspects of product development including prototypes, UI design, style guides, website development, and branding for clients like Park 'N Fly, Fortiva, Shepard, Tech Alpharetta, Farmwave, and Boxlock.  
2016-2020 • Alpharetta, GA

## APPS

### ~~WEST~~ Film Camera

Designed & developed film emulation & editing iOS app. Camera, photo gallery, & filter customization. 200k photos taken by users.  
2020-2021 • Swift, Realm, AVFoundation, UIKit, IAP

### SOLID

macOS app to turn  
photos into 3D models.  
2019 • Swift, RealityKit

### BLINK

Automatic video editor  
with music & effects.  
2019 • Swift, Firebase

### WUMPY

A possibly impossible  
game with 1M+ plays.  
2020 • Swift, SpriteKit

## VOLUNTEER

### Creative Team Auburn Community Church

Served with a team to create motion graphics, social media videos, & live presentation content.  
2019-Present • Auburn, AL