

ANDREW J. SAWYER

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EDUCATION

Auburn University

Computer Science

Samuel Ginn College of Engineering

2019-Present • Auburn, AL

SKILLS

INTERESTS

iOS/macOS Development

Interaction & Visual Design

Video & 3D Content

TOOLS

Swift

UIKit

SwiftUI

AVFoundation

PROGRAMS

Xcode

Figma

Adobe CC

Blender

WORK

WillowTree Product Design Intern

Designed mobile app & marketing website updates for Sling TV. Created modular animation for Sling.com homepage. Utilized a design system to translate app UI to other platforms. Crafted interactive prototype with detailed animation. Led an intern project to develop a hearing impaired accessibility app.

Summer 2021 • Charlottesville, VA • Remote

Digital Scientists UX/UI Design Intern

Experienced all aspects of product development including prototypes, UI design, style guides, website development, and branding for clients like Park 'N Fly, Fortiva, Shepard, Tech Alpharetta, Farmwave, and Boxlock.

2016-2020 • Alpharetta, GA

APPS

WEST

Designed & developed film emulation & editing iOS app. Camera, photo gallery, & filter customization. 200k photos taken by users.

2020-2021 • Swift, Realm, AVFoundation, UIKit, IAP

SOLID

macOS app to turn photos into 3D models.

2019 • Swift, RealityKit

BLINK

Automatic video editor with music & effects.

2019 • Swift, Firebase

WUMPY

A possibly impossible game with 1M+ plays.

2020 • Swift, SpriteKit

VOLUNTEER

Creative Team Auburn Community Church

Worked with a team to design social media videos/ advertisements & video presentation content.

2019-Present • Auburn, AL