

# Computer Organization & Assembly Language

Midterm Exam – 2017/11/23

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1. Answer "True" or "False" to the following statements. (30%)
- (A) The interface between application software and system software is called instruction set architecture.
  - (B) The yield decreases as there are more and more defects on the wafer.
  - (C) The compiler always maps a C language statement to several MIPS instructions.
  - (D) The "shamt" field is not used by the add instruction but is used by the sw instruction.
  - ✓(E) The lw instruction assembles into two machine code instructions.
  - (F) Memory is a hierarchy of devices with faster and more expensive ones closer to CPU.
  - (G) A left shift instruction can replace an integer multiply by a power of 2 if no overflow occurs.
  - (H) Either overflow or underflow may occur for integer operations.
  - ✓(I) When performing the binary multiplication operation for computers, it may not be necessary to add the Multiplicand to the Product in all iterations.
  - ✓(J) Since computer arithmetic is with limited precision, computation results obtained from computers are usually erroneous and suspicious.
2. Answer the following questions briefly. (10%)
- (A) How many bits are used to represent an "unsigned int" in C?
  - (B) What is the total number of MIPS registers?
  - (C) What is the size of a MIPS register?
3. Assume that a company exclusively uses three application programs, A, B, and C for 60%, 10%, and 30% of the time, respectively. Based on the execution-time benchmarks in the table below, Dilbert, a chief executive of this company, must choose a computer system based on performance and cost. (For example, if Dilbert, spends 10% more on a computer system, he expects a 10% increase in performance.)

| System | Execution Time (sec.) |               |               | Cost    |
|--------|-----------------------|---------------|---------------|---------|
|        | Application A         | Application B | Application C |         |
| X      | 90                    | 10            | 15            | \$1,400 |
| Y      | 80                    | 25            | 20            | \$1,200 |
| Z      | 75                    | 35            | 30            | \$1,800 |

What would you recommend to Dilbert? (6%)

4. For the following set of variables, identify all of the subsets that can be used to calculate execution time. Each subset should be minimal; that is, it should not contain any variable that is not needed. Note that MIPS stands for "*million instructions per second*".  
{CPI, clock rate, cycle time, MIPS, number of instructions in program, number of cycles in program} (8%)
5. Translate the following C code to MIPS. Assume that the variables f, g, h, i, and j are assigned to registers \$s0, \$s1, \$s2, \$s3, and \$s4, respectively. Assume that the base address of the arrays A and B are in registers \$s6 and \$s7, respectively. Assume that the elements of the arrays A and B are 4-byte words. (8%)
- $$B[8] = A[i] + A[j];$$
6. Assume the following register contents:  
\$t0 = 0xAAAAAAAA, \$t1 = 0x12345678  
For the register values shown above, what is the value of \$t2 for the following sequence of instructions, respectively? (8%)
- (A)           sll     \$t2, \$t0, 4  
              andi    \$t2, \$t2, -1
- (B)           srl     \$t2, \$t0, 3  
              andi    \$t2, \$t2, 0xffef
7. Given your understanding of PC-relative addressing, explain why an assembler might have problems directly implementing the branch instruction in the following code sequence: (6%)
- ```

here:      beq $t1, $t2, there
...
there:     add $t1, $t1, $t1

```
8. What are the two most important parts in an object file for further linking process? (6%)
9. Show the IEEE 754 binary representation for the floating-point number  $1/3_{10}$  and  $2/3_{10}$  in single precision, respectively. In addition, use your results to perform the binary addition:  $1/3_{10} + 2/3_{10}$ . What is the sum in decimal? (14%)
10. When using the IEEE 754 format, what is the meaning of *overflow* and *underflow*, respectively? (4%)