

Final Exam

1. [5%] Derive the error of Trapezoidal Rule.
2. [10%] Derive the Adams-Bashforth Four-Step explicit method.
3. [5%] Using Secant method to determine the highest real root of the following equation (three iterations, $x_{-1} = 3, x_0 = 4$).

$$f(x) = 2x^3 - 11.7x^2 + 17.7x - 5$$

4. [5%] Use both Gauss elimination and LU decomposition to decompose the following system. Please show all the steps in the computation.

$$x_1 + 7x_2 - 4x_3 = -51$$

$$4x_1 - 4x_2 + 9x_3 = 62$$

$$12x_1 + x_2 + 3x_3 = 8$$

5. [10%] Develop cubic splines for the following data points and predict $f(4)$ and $f(2.5)$

X	1	2	3	5	7	8
f(x)	3	6	19	99	291	444

6. [10%] Use 3-point and 4-point Gaussian methods to integrate $\int_0^2 e^{-\cos^2 x} dx$ and $\int_0^1 dx/(e^x \sqrt{x})$

Number of points, n	Points, x_i	Approximately, x_i	Weights, w_i	Approximately, w_i
1	0	0	2	2
2	$\pm \frac{1}{\sqrt{3}}$	± 0.57735	1	1
3	0	0	$\frac{8}{9}$	0.888889
	$\pm \sqrt{\frac{3}{5}}$	± 0.774597	$\frac{5}{9}$	0.555556
4	$\pm \sqrt{\frac{3}{7} - \frac{2}{7}\sqrt{\frac{6}{5}}}$	± 0.339981	$\frac{18+\sqrt{30}}{36}$	0.652145
	$\pm \sqrt{\frac{3}{7} + \frac{2}{7}\sqrt{\frac{6}{5}}}$	± 0.861136	$\frac{18-\sqrt{30}}{36}$	0.347855

7. [15%] Consider the third-order Runge-Kutta method:

$$x(t+h) = x(t) + \frac{1}{9}(2K_1 + 3K_2 + 4K_3)$$

where

$$\begin{cases} K_1 = hf(t, x) \\ K_2 = hf\left(t + \frac{1}{2}h, x + \frac{1}{2}K_1\right) \\ K_3 = hf\left(t + \frac{3}{4}h, x + \frac{3}{4}K_2\right) \end{cases}$$

- a. Show that it agrees with the Taylor series method of the same order for the differential equation $x' = x + t$. [6%]
- b. Prove that this third-order Runge-Kutta method reproduces the Taylor series of the solution up to and including terms in h^3 for any differential equation. [9%]

Computer questions

8. [15%] Solve the following initial-value problem :

$$y' = te^{3t} - 2y, \text{ for } 0 \leq t \leq 1, \text{ with } y(0) = 0 \text{ and } h = 0.1$$

$$\text{actual solution } y(t) = \frac{1}{5}te^{3t} - \frac{1}{25}e^{3t} + \frac{1}{25}e^{-2t}.$$

- (a) Heun's method
- (b) Modified Euler method
- (c) Runge-Kutta of order 4. (Runge-Kutta-Gill)
- (d) Adams-Moulton closed formula. (N=3,4,5)

and compare the results to the actual values.

9. [15%] Use the TDMA method to solve the given equation :

$$f = \frac{\partial^2 T}{\partial x^2} + \frac{\partial^2 T}{\partial y^2} ; (a)f = 3, (b)f = 3 - \frac{1}{10}T.$$

$$L_x = 10m, L_y = 10m, N = 21$$

$$\text{Boundary conditions : } \left. \frac{\partial T}{\partial x} \right|_{x=0} = 0, T_{y=0} = 0, T_{x=L_x} = 0, T_{y=L_y} = 0$$

10. [10%] Use the Monte Carlo method to estimate the volume of the solid whose points (x, y, z) satisfy

$$\begin{cases} 0 \leq x \leq y, 1 \leq y \leq 2, -1 \leq z \leq 3 \\ e^x \leq y \\ (\sin z)y \geq 0 \end{cases}$$

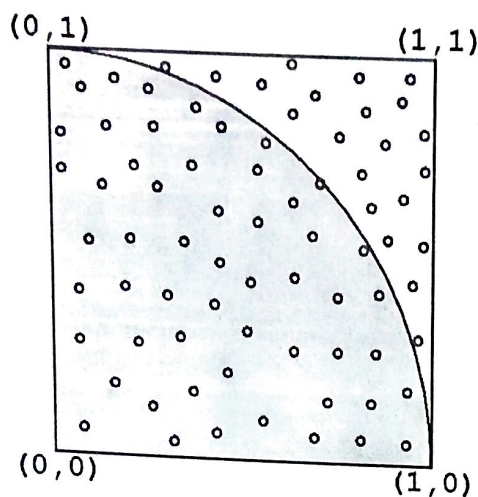
Runge-Kutta-Gill Method

$$x(t+h) = x(t) + \frac{1}{6} \left(K_1 + 2 \left(1 - \frac{1}{\sqrt{2}} \right) K_2 + 2 \left(1 + \frac{1}{\sqrt{2}} \right) K_3 + K_4 \right)$$

where

$$\begin{cases} K_1 = hf(t, x) \\ K_2 = hf \left(t + \frac{1}{2}h, x + \frac{1}{2}K_1 \right) \\ K_3 = hf \left(t + \frac{1}{2}h, x + \left(-\frac{1}{2} + \frac{1}{\sqrt{2}} \right) K_1 + \left(1 - \frac{1}{\sqrt{2}} \right) K_2 \right) \\ K_4 = hf \left(t + h, x - \frac{1}{\sqrt{2}} K_2 + \left(1 + \frac{1}{\sqrt{2}} \right) K_3 \right) \end{cases}$$

蒙地卡羅法(Monte Carlo Method)求圓周率的原理示意圖如下。正方形邊長為 1 單位長，面積為 1 平方單位；黃色扇形面積等於半徑為 1 單位長的 $1/4$ 圓，面積為 $\pi/4$ 。在正方形內均勻隨機丟石頭，落在扇型內的機率 = 扇型面積 ÷ 正方形面積 = $\pi/4$ 。所以只要隨機產生 N 個座標 (x,y) ，看看座標 (x,y) 落在扇形中 $(x^2+y^2 < 1)$ 的次數有幾次。落在扇形中的次數除以 N 再乘上 4 的數值理論上就會接近圓周率 π 。



程式中我們要不斷產生 $0 \leq x, y < 1$ 的座標點，使用 `frand()` 的方式來產生即可。完整程式碼如下。

```

C CODE
#include <stdio.h>
#include <stdlib.h>
#include <time.h>

double throwPI(int N){
    int i, count;
    double x, y;

    for( count = 0, i = 0; i < N; ++i ){
        x = rand() / ((double)RAND_MAX+1);
        y = rand() / ((double)RAND_MAX+1);
        if( x*x + y*y < 1 ) ++count;
    }
    return 4.0 * count / N;
}

int main(void){
    int i;

    srand( time(NULL) );
    for( i = 10; i <= 10000000; i *= 10 )
        printf("%10d : %10.6lf\n", i, throwPI(i) );
}

```

下面是執行結果，理論上每次執行都會有點不同，但趨勢應該是相同的，也就是 N 愈大，得到的結果越接近 π 。從數學上可以推估答案的收斂誤差為 $1/(2*\sqrt{N})$ 。

```

CND
10 : 3.600000
100 : 3.240000
1000 : 3.176000
10000 : 3.131200
100000 : 3.138960
1000000 : 3.140680
10000000 : 3.141832
100000000 : 3.141683

```