

JavaScript Programming

Basic Skills (3)

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Object & Event Control

- Dynamic presentation & Interaction
 - JavaScript meet CSS
 - Image object & Animation
 - Mouse
 - Keyboard
 - Screen
 - Applications

Objects & Events

物件 (Object)	事件 (Event)	說明 (Description)
Window	onLoad	載入網頁時 (the page or an image has finished loading)
	onUnload	網頁關閉 (someone leaves this page)
Link	onClick	滑鼠按下超連結時 (clicking a link or form boxes)
	onMouseOver	滑鼠移到超連結上方時 (the mouse passes by a link)
	onMouseOut	滑鼠移開超連結上方時 (the mouse is moved out of a link)
Form	onSubmit	表單送出資料時 (the user submits a form)
Form element	onClick	滑鼠點擊物件時(an object gets clicked)
	onFocus	取得Focus時 (the cursor is placed on or within a specific form element)
	onBlur	喪失Focus時 (the cursor is moved out of a form element)
	onChange	欄位內容被修改時 (a form element is selected and changed)
	onSelect	文字被選取時 (text is selected within a text field or text area)

Dynamic Presentation

- Utilize CSS and mouse events

Mouse Event	Examples
onMouseOver	<code>onMouseOver="a () "</code>
onMouseOut	<code>onMouseOut="b () "</code>

- [Ex] [java5-0-css-dynamic-1.htm](#)
- [Ex] [java5-0-css-dynamic-2.htm](#)

Image Object & Animation

- Utilize methods of Window Object

Method	Examples
<code>setTimeout(statement,time)</code>	<code>timer1=setTimeout("moonMove()",300);</code>
<code>clearTimeout(timeobject)</code>	<code>clearTimeout(timer1);</code>
<code>setInterval(statement,time)</code>	<code>timer2=setInterval("moonCircle()",500);</code>
<code>clearInterval(timeobject)</code>	<code>clearInterval(timer2);</code>

- [Ex] [java5-1-image-move.htm](#)
- [Ex] [java5-2-image-circle.htm](#)

Mouse Control

Mouse Event	Examples
onMouseMove	onMouseMove="mouse(event)"
onMouseOver	onMouseOver="mouse(event)"
onMouseOut	onMouseOut="mouse(event)"
onMouseDown	onMouseDown="mouse(event)"
onMouseUp	onMouseUp="mouse(event)"
onMouseClicked	onMouseClicked="mouse(event)"
onMouseDbClick	onMouseDbClick="mouse(event)"

- [Ex] [java5-4-mouse-control.htm](#)

Keyboard Control

Keyboard Event	Examples
onKeyPress	onKeyPress="key(event)";
onKeyDown	onKeyDown="key(event)";
onKeyUp	onKeyUp="key(event)";

- **[Ex]** [java5-5-keyboard-control.htm](#)

Screen Control

- `window.onscroll`
 - Specifies the function to be called when the window is scrolled.
 - **[Ex]** [java5-6-window-onscroll1.htm](#)

Applications

- Online image gallery
 - [Ex] [java5-7-image-gallery.htm](#)
 - [Ex] [java5-8-password-confirm.htm](#)

Exercise: Online image gallery

