

Computer Organization & Assembly Languages

Midterm Exam – 2006/11/30

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1. [16 points] General Knowledge

(A) Short Answer: Assume using the MIPS architecture.

32 (1) How many bits are used to represent an "int" in C? 32

32 (2) How many bits are used to represent a "float" in C? 32

(3) One of the most important examples of an abstraction is the interface between hardware and the lowest-level software. What is this abstraction called? instruction set

(4) List the five class components of a computer as defined by the textbook authors.

input, output, datapath, control, memory

(B) True/False: Ambiguous responses will be marked wrong.

(5) True/False The stack in MIPS grows from higher address to lower address.

(6) True/False Conditional branches in MIPS employ PC-relative addressing.

(7) True/False A left shift instruction can replace an integer multiply by a power of 2 if no overflow occurs.

(8) True/False A right shift instruction can replace an integer division by a power of 2 if no underflow occurs.

2. [6 points] Suppose die area is 0.4 cm^2 and there are 8 defects per cm^2 . Calculate the yield. Then calculate the yield if defects per area can be cut in half. Note that the answers should be in the form of xx.xx%.

$$Y = \frac{1}{(1 + 8 \times \frac{0.4}{2})^2} = 14.79\%$$

$$Yield = \frac{1}{\left(1 + DefectsPerArea \cdot \frac{DieArea}{2}\right)^2}$$

$$Y' = \frac{1}{(1 + 4 \times 0.2)^2} = 30.86\%$$

3. [12 points] Fill in the following blanks.

R-format:

op	rs	rt	rd	shamt	funct
6 bits	5 bits	5 bits	5 bits	5 bits	6 bits

I-format:

op	rs	rt	Addr/immediate
6 bits	5 bits	5 bits	16 bits

J-format:

op	address
6 bits	26 bits

4. [4 points] Explain the meaning of the stored-program concept.

內儲程式觀念, 指將指令, 變數, 皆用數字的形式表示, 如此可讓系統

5. [16 points] Compile the following C program into MIPS instructions. Assume that the usage of registers is specified as (f: \$s0).

更加一致性, 也是現今系統儲存的方式

```
int function_x (int* a, int h) {
```

```
    int f;
```

a0 a1

```
    if (h >= 0) f = a[10] + h;
```

```
    else f = a[10] - h;
```

```
    return f;
```

jr → jump-register, jump 到 register 所在的位址, 常用於一程序執行完畢要返回程式時

addi \$sp, \$sp, -4

sw \$s0, 0(\$sp)

lw \$t0, 4(\$a0) [若 a1 < zero, 則 \$t1 = 1]

bne \$zero, \$t1, else

add \$s0, \$t0, \$a1

else: sub \$s0, \$t0, \$a1

exit

6. [6 points] Make a comparison among the following three MIPS instructions: *jr*, *jr* and *jal*.

jr: jump

jal: jump and link

jal → jump and link, jump 到指定的程序並將 PC+4 的位址放置在 \$ra, 如此當使用 \$ra 時即可跳回, 並從原先程式的下一指令繼續執行, J 格式

無條件 jump, 為 J 格式

7. [16 points] Given a 32-bit bit pattern: 00110010010100010010101010010010

(1) What is the corresponding hexadecimal representation if it is an integer?

32512a52

(2) What is the corresponding string if it is an ASCII string?

2QR 00110010 01010001

(3) What is the corresponding instruction if it is a MIPS instruction?

50 81

Assume that \$t0=\$t1=\$t2=\$t3=23_{ten} and \$s0=\$s1=\$s2=\$s3=51_{ten}. If the instruction decoded in (3) is then executed, which register is updated? What is the new value (in decimal) for this register?

control

data path

(13) 31~29

28~26

I-type

2QR

(14) \$s1, 18

001

100

and

001100 10010 10001

0010101001010010

16

8. [6 points]

Add $3.63_{ten} \times 10^4$ to $6.87_{ten} \times 10^3$, assuming that you have only three significant digits, first with guard and round digits and then without them.

9. [8 points]

Show the IEEE 754 binary representation for the floating-point number 20.5_{ten} and -5/6_{ten} in single precision, respectively.

20.5 = 82/4

-1 (1.F) 2^{E-7}

10. [4 points]

When using the IEEE 754 format, what is the meaning of *overflow* and *underflow*, respectively?

11. [6 points]

Raise a counterexample to prove that floating-point addition may not be associative; that is, $x+(y+z) \neq (x+y)+z$. Explain why it happens for computer arithmetic.