

PHP Programming

Basic Skills (2)

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2014/11/18

Outline

- File Manipulation
- File Management
- Interaction Tracking
 - Session & cookie

File Manipulation

- A file manipulation session might involve the following steps:
 1. Open the file for read/write.
 2. Read in the file.
 3. Close the file (may happen later).
 4. Perform operations on the file contents.
 5. Write results out.

```
$fp = fopen($filename, "r+") or die("Can't open file $filename");  
$fstring = fread($fp, filesize($filename));  
$fout = fwrite($fp, $fstring);  
fclose($fp);
```

File Open

- `fopen()`: return a string Resource id #n,
- A file is opened in six modes:
 - ◆ Read-only (“r”).
 - ◆ Read and write if the file exists already (“r+”): will write to the beginning of the file, doubling original contents of the file if you read the file in as a string, edit it, and then write the string out to the file.
 - ◆ Write-only (“w”) will create a file of this name, if one doesn’t already exist, and will erase the contents of any file of this name before writing! You cannot use this mode to read a file, only to write one.
 - ◆ Write and read even if the file doesn’t exist already (“w+”) : will create a file of this name, if one doesn’t already exist, and will erase the contents of any file of this name before writing!
 - ◆ Write-only to the end of a file whether it exists or not (“a”).
 - ◆ Read and write to the end of a file whether it exists or not (“a+”), “doubling” original contents of the file if you read the file in as a string, edit it, and then write the string out to the file.

File Open

- HTTP fopen
 - `$fp = fopen("http://www.example.com/ofile.html/", "r");`
- FTP fopen
 - `$fp = fopen("ftp://username:password@example.com/ofile.txt/", "r");`
- Window system fopen
 - `$fp = fopen("c:\\xampp\\htdocs\\basic.php", "r")`

File Read

- fread(): a whole file reading
 - \$fstring = fread(\$fp, filesize(\$filename));
 - [Ex] [php2-0-file-open.php](#)
- fgets(): line-by-line file reading
 - \$line_string= fgets(\$fp, \$length);
 - [Ex] [php2-1-file-open.php](#)
- file_get_contents()
 - \$url = "http://www.google.com/";
 - \$contents = file_get_contents(\$url);
 - [Ex] [php1-5-getHtml.php](#)

Application: Meta Search

- Meta-search engine: dispatch the user query to several engines at same time, collect and merge the results into one list to the user.
- Extra bonus: Develop a meta-search engine which responds user queries with combined search results from a few search engines.
- Tips: use `file_get_contents()`
 - `$url = "http://www.google.com/";`
 - `$contents = file_get_contents($url);`
 - [Ex] [php1-5-getHtml.php](#)

File Write & Close

- fwrite() & fputs()

```
$fout = fwrite($fp, $fstring);  
if ($fout != strlen($fstring)){  
    echo "file write failed!";  
}
```

- [Ex] [php2-2-file-write.php](#)

Common Filesystem Function

- `feof()`: tests for end-of-file on a file

```
while (!feof($fp)) {  
    $line = fgets($fp, 4096);  
    echo $line;  
}
```

- `file_exists` : checks whether a file exists

```
if (!file_exists("testfile.php")) {  
    $fp = fopen("testfile.php", "w+");  
}
```

- `filesize`: returns the size of a file in bytes.
 - `$fstring= fread($fp, filesize($filename));`

Common Filesystem Function

<i>Function</i>	<i>Description</i>
<code>basename (filepath, [suffix])</code>	Returns the filename portion of a stated path.
<code>chgrp(file, group)</code>	Changes file to any group to which the PHP process belongs. Inoperative on Windows systems.
<code>chmod(file, mode)</code>	Changes to the stated octal mode. Inoperative on Windows systems.
<code>chown(file, user)</code>	If executed by the superuser, changes file owner to stated owner. Inoperative but returns true on Windows systems.
<code>clearstatcache</code>	Clears cache of file status info.
<code>copy(file, destination)</code>	Copies file to stated destination.
<code>delete(file)</code>	See "unlink."
<code>dirname(path)</code>	Returns the directory portion of a stated path.
<code>disk_free_space("/dir")</code>	Returns the number of free bytes in a given directory.
<code>fgetcsv(fp, length, delimiter [, enclosure])</code>	Reads in a line and parses for CSV format.
<code>fgetss(fp, length [, allowable_tags])</code>	Gets a file line (delimited by a newline character) and strips all HTML and PHP tags except those specifically allowed.
<code>fileatime(file)</code>	Returns (and caches) last time of access.

Common Filesystem Function

<i>Function</i>	<i>Description</i>
<code>fileatime(<i>file</i>)</code>	Returns (and caches) last time of access.
<code>filectime(<i>file</i>)</code>	Returns (and caches) last time of inode change.
<code>filegroup(<i>file</i>)</code>	Returns (and caches) file group ID number. Names can be determined by using <code>posix_getgrgid()</code> .
<code>fileinode(<i>file</i>)</code>	Returns (and caches) file inode.
<code>filemtime(<i>file</i>)</code>	Returns (and caches) last time of modification.
<code>fileowner(<i>file</i>)</code>	Returns (and caches) owner ID number. Names can be determined by using <code>posix_getpwuid()</code> .
<code>fileperms(<i>file</i>)</code>	Returns (and caches) file permissions level.
<code>filetype(<i>file</i>)</code>	Returns (and caches) one of: <code>fifo</code> , <code>char</code> , <code>dir</code> , <code>block</code> , <code>link</code> , <code>file</code> , <code>unknown</code> .
<code>flock(<i>file</i>, <i>operation</i> [, <i>&wouldblock</i>])</code>	Advisory file locking. Operation value must be <code>LOCK_SH</code> (shared), <code>LOCK_EX</code> (exclusive), <code>LOCK_UN</code> (release), or <code>LOCK_NB</code> (don't block while locking). The optional third parameter is set to <code>true</code> if enforcing the lock would block existing access.
<code>fpassthru(<i>fp</i>)</code>	Standard output of all data from file pointer to EOF.

Common Filesystem Function

<i>Function</i>	<i>Description</i>
<code>fseek(fp, offset, whence)</code>	Moves file pointer offset number of bytes into file stream from the position indicated by whence.
<code>ftell(fp)</code>	Returns offset position into file stream.
<code>stream_set_write_buffer(fp[, buffersize])</code>	Sets a buffer for file writing; the default is 8K.
<code>Is_dir(directory)</code>	Returns (and caches) true if named directory exists.
<code>Is_executable(file)</code>	Returns (and caches) true if named file is executable.
<code>Is_file(file)</code>	Returns (and caches) true if named file is a regular file.
<code>Is_link(file)</code>	Returns (and caches) true if named file is a symlink.
<code>Is_readable(file)</code>	Returns (and caches) true if named file is readable by PHP.
<code>is_writable(file/directory)</code>	Returns (and caches) true if named file or directory is writable by PHP.
<code>link(target, link)</code>	Creates hard link. Inoperative on Windows systems.
<code>linkinfo(path)</code>	Confirms existence of link. Inoperative on Windows systems.
<code>mkdir(path, mode)</code>	Makes directory at location <i>path</i> with the given permissions in octal mode.

Common Filesystem Function

<i>Function</i>	<i>Description</i>
<code>mkdir(path, mode)</code>	Makes directory at location <i>path</i> with the given permissions in octal mode.
<code>pclose(fp)</code>	Closes process file pointer opened by <code>popen()</code> .
<code>popen(command, mode)</code>	Opens process file pointer.
<code>readlink(link)</code>	Returns target of a symlink. Inoperative on Windows systems.
<code>rename(oldname, newname)</code>	Renames file.
<code>rewind(fp)</code>	Resets file pointer to beginning of file stream.
<code>rmdir(directory)</code>	Removes an empty directory.
<code>stat(file)</code>	Returns a selection of info about file.
<code>lstat(file)</code>	Returns a selection of info about file or symlink.
<code>symlink(target, link)</code>	Creates a symlink from target to link. Inoperative on Windows systems.
<code>touch(file, [time])</code>	Sets modification time; creates file if it does not exist.
<code>umask(mask)</code>	Returns umask, and sets to mask & 0777. With no argument passed, it simply returns the umask.

Network Function

Table 23-2: DNS Functions

<i>Function</i>	<i>Description</i>
<code>checkdnsrr(\$host, [\$type])</code>	Checks for existence of DNS records. Default is MX; other types are A, ANY, CNAME, NS, SOA, PTR and AAAA.
<code>gethostbyaddr(\$Ipaddress)</code>	Gets hostname corresponding to address.
<code>gethostbyname(\$hostname)</code>	Gets address corresponding to hostname.
<code>gethostbyname1(\$hostname)</code>	Gets list of addresses corresponding to hostname.
<code>getmxrr(\$hostname, [mxhosts array], [weight])</code>	Checks for existence of MX records corresponding to hostname, places in mxhosts array, fills in weight info.

Socket Function

Table 23-3: Socket Functions

<i>Function</i>	<i>Description</i>
<code>fsockopen(\$hostname, \$port, [error number], [error string], [timeout in seconds])</code>	Opens the socket connection to specified port on the host, and returns a file pointer suitable for use by functions like <code>fgets()</code> .
<code>getservbyname(\$service, \$protocol)</code>	Returns the port number of the specified service.
<code>getservbyport(\$port, \$protocol)</code>	Returns service name on port.
<code>pfsockopen(\$hostname, \$port, [error number], [error string], [timeout in seconds])</code>	Opens the specified persistent socket connection.
<code>stream_set_blocking(\$socket descriptor, \$mode)</code>	TRUE for blocking mode, FALSE for nonblocking. Default is nonblocking.

File Upload : [part11-3.htm](#)

```
<form action="http://localhost/php2-5-file-upload.php" method="post"
      enctype="multipart/form-data" >
```

.....

```
<input type="file" name="upload" value="browse" size="50"><br>
<input type="submit" value="send (上傳)"><br>
</form>
```

php2-5-file-upload.php

```
$upload_dir= "c:\\xampp\\htdocs\\tmp\\";
if ($_FILES['upload']['error'] == UPLOAD_ERR_OK) {
    if ( move_uploaded_file($_FILES['upload']['tmp_name'],
        $upload_dir.$_FILES['upload']['name'])) {
        echo "<BR>temp file name:".$_FILES['upload']['tmp_name'];
        echo "<BR>file name:".$_FILES['upload']['name'];
        echo "<BR>file type:".$_FILES['upload']['type'];
        echo "<BR>file size:".$_FILES['upload']['size'];
    }
}
```


File Management: Include & Require (1)

- Use **the same set of functions** across a set of Web site pages,
- **Import the contents of some other files** into the file being executed.
- Cloning function definitions at the beginning of each page
- For example
 - at the top of a PHP code file:

```
<?php include("filename.ext"); ?>
```

```
-----  
<?php  
$LastName = "Park";  
include("$LastName.inc");  
?>
```

File Management: Include & Require (2)

- Difference: how they fail
 - If the file cannot be found, then
 - **include** construct will cause a warning to be printed, but processing of the script will continue;
 - **require**, on the other hand, will cause a fatal error if the file cannot be found.

Cookie (1)

- A cookie is a **small piece of information** that is retained **on the client machine**, either in the browser's application memory or as a small file written to the user's hard disk.
- It contains **a name/value pair**—setting a cookie means associating a value with a name and storing that pairing on the client side.
- Getting or reading a cookie means **using the name to retrieve the value**.

Cookie (2)

- A cookie is a special kind of file, located in the file system of your user's browsing computer,
 - C:\Documents and Settings\WHLu\Cookies
- Web servers can read from and write to.
- Rather than checking for a passed GET/POST variable (and assigning a new identifier if none is found),
- your script checks the user's machine for a previously written cookie file and stores a new identifier in a new cookie file if none is found or if the old cookie has expired.

Cookie (3): [php2-6-cookie.php](#)

- `setcookie("name", "value", "expire", "path", "domain", "secure");`
 - `setcookie('membername', 'Tim');`
 - `setcookie('membername', 'Mary', time() + (60 * 60 * 24), "/", "www.troutworks.com", 1);`
- Cookie access
 - `$membername = $_COOKIE['membername'];`
 - `print("The member name is $membername
");`
- Delete cookie
 - `setcookie('membername', 'xxx', time() - 100);`

Session (1)

- Keeping Track
 - tracking interactions with users over longer periods of time than it takes to generate a single Web page.
- Purpose
 - tracking how people navigate through a website
 - customize our users' experiences through a website
 - display advertisements to the user, but no more than once per session.
 - accumulate information about users' actions (e.g., an e-commerce site's shopping cart)
- Storing in **server side**: contain a name/value pair

Session (2)

- In the following session example, we perform the six tasks:
 1. Initiate a session (or pick up an existing one): `session_start()`.
 2. Check for the existence of a pre-existing entry in `$_SESSION`. If not present, we assume that the session is new.
 3. Increment a counter that tracks how many times that the user has visited this page.
 4. Store the incremented counter back in `$_SESSION`.
 - `$_SESSION['visit_count'] = visit_count+1;`
 5. Provide a link back to the page itself, **embedding the session ID** as an argument if it is found.
 6. Clear the counter: `unset($_SESSION['visit_count']);`

Session (3): php2-3-session-1.php

```
<?php session_start(); ?>
<HTML><HEAD><TITLE>Greetings</TITLE></HEAD>
<BODY> .....
<?php
if ( !isset($_SESSION['visit_count']) ){
    print "Hello, you must have just arrived. Welcome!<BR>";
    $_SESSION['visit_count'] = 1;
    echo "visit times: $_SESSION[visit_count]<br>";}
else {
    $visit_count = $_SESSION['visit_count'] + 1;
    $_SESSION['visit_count'] = $visit_count;
    echo "Back again are ya? That makes $visit_count times now <BR>";
}
//$self_url = $_SERVER['PHP_SELF'];
$self_url = "php2-3-session-2.php";
$session_id = session_id();
$href = "$self_url?s=$session_id";
$_SESSION['url'] = $href;
echo "SID: $session_id<br>";
echo "<BR><A HREF=\"$href\">Visit us again!</A>";
if ($visit_count >=3) { unset( $_SESSION['visit_count'] ); }
?>
```