crystal-facet-uml documentation

Andreas Warnke

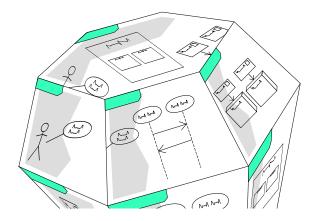
	COLLABORATORS			
TITLE : crystal-facet-uml documentation				
ACTION	NAME	DATE	SIGNATURE	
WRITTEN BY	Andreas Warnke	2023-10-28		

REVISION HISTORY				
NUMBER	DATE	DESCRIPTION	NAME	

Contents

1	Intr	oduction		1
	1.1	Goal		1
	1.2	Features		2
	1.3	Usage Ov	verview	3
2	Evo	mnla Diag	manus.	3
_	2.1	mple Diag	rams .ist	Ī
	2.1		UML Behavioral Views	
	2.3	-	UML Static Views	
	2.3	_	SysML Views	
	2.4	-	amples	
	2.3	More Exa	ampies	12
3	Gra	phical Use	er Interface	13
	3.1	Window A	Area Overview	13
	3.2	Tool Bar		13
		3.2.1 N	Jew DB	13
		3.2.2 O	Open DB	14
		3.2.3 S	ave	14
		3.2.4 E	Export	14
		3.2.5 N	Yew Window	14
		3.2.6 S	earch	14
		3.2.7 N	Javigate	15
		3.2.8 E	Edit	15
		3.2.9 C	Create	15
		3.2.10 U	Jndo	15
		3.2.11 R	Redo	15
			Sut	
		3.2.13 C	Copy	15
		3.2.14 P	aste	16
		3.2.15 D	Delete	16
			nstantiate	
		3.2.17 H	lighlight	16
		3.2.18 R	Reset Selection	16
		3.2.19 A	About	17
	3.3	Drawing	Area	17
			earch	
		3.3.2 N	Navigate	18

		3.3.3 Edit	18
		3.3.4 Create	18
	3.4	Element Configuration Area	19
	3.5	Notification Bar	20
		3.5.1 Information	20
		3.5.2 Warning	20
		3.5.3 Error	20
4	Diag	grams and Elements Spec	21
	4.1	Classifiers	21
	4.2	Features	24
	4.3	Relationships	26
	4.4	Diagrams	27
	4.5	Example stereotype images	29
	4.6	Maximum stringlengths	31
_			
5		s and the second	31
	5.1	crystal-facet-uml Hints	
		5.1.1 Tree Structure	
		5.1.2 Focus	
		5.1.3 Namespaces	
		5.1.4 Attic/Storage room	
		5.1.5 Layout	
	5.2	General Hints on Architecture Documentation	
		5.2.1 Problem vs. Solution	
		5.2.2 Names	
		5.2.3 Description	
		5.2.4 Precise sentences	
		5.2.5 Distinguish similar things	34
6	Con	nmand Line Interface	34
	6.1	Command Line Usage	34
	6.2	Storing data in a version control system	34
7	Dow	vnload and Install	34
	7.1	Documentation	35
	7.2	Debian/Ubuntu Linux	35
	7.3	SuSE Linux	35
	7.4	Windows/Wine	35
	7.5	Build from Source	35
	7.6	Further Links	36
	7.7	License	36

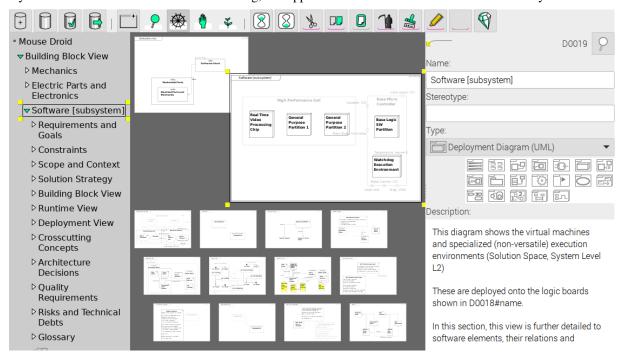


1 Introduction



crystal-facet-uml creates diagrams to document system and software architecture.

Like a crystal shows different facets of the same thing, this application shows different views of the same system.



1.1 Goal



As software architect, you create a set of diagrams describing use-cases, requirements, structural views, behavioral and deployment views.

crystal-facet-uml keeps element names and element hierarchies consistent. The tool exports diagrams in svg, pdf, ps and png formats to be used in text processing systems like DocBook, html, LaTeX. crystal-facet-uml exports the model to json and xmi

format; json can also be imported. The json-based data file can be stored to git, branched and merged together with your source code. This tool runs on your local PC and is based on gtk (incl. glib, gdk, cairo, pango) and sqlite.

1.2 Features



crystal-facet-uml provides a graphical user interface to

- create, modify and delete diagrams,
- create, modify and delete UML/SysML elements,
- create, modify and delete relationships,
- cut, copy, paste elements between diagrams,
- undo and redo are supported,
- multiple windows can show different or same parts of the uml model,
- search for elements.

Diagrams are layouted part-automatically:

- The user chooses the relative location of elements towards others,
- crystal-facet-uml selects the exact locations of shown elements.
- The user controls the positions of messages/transitions in sequence and timing diagrams,
- crystal-facet-uml auto-layouts relationships in other diagrams.

crystal-facet-uml manages a meta model:

- Diagrams are organized as a tree, similar to a book's table-of-contents;
- Uml(TM)/SysML(TM) elements exist only once even if shown in many diagrams;
- Relationships and features are consistent between all diagrams;
- Diagram-local messages/transitions are supported in scenario-based interaction diagrams: sequence, communication, timing, interaction overview.
- These extension mechanisms of UML are supported: Tagged values and stereotypes including stereotype images.

Diagrams can be exported as

- images: pdf, ps, svg, png,
- text: utf-8, DocBook, xhtml,
- machine-readable model: json, xmi(TM).

crystal-facet-uml can also be started from command line

- to export all diagrams automatically or
- to import a previously exported json file or
- to check and repair database files.

1.3 Usage Overview

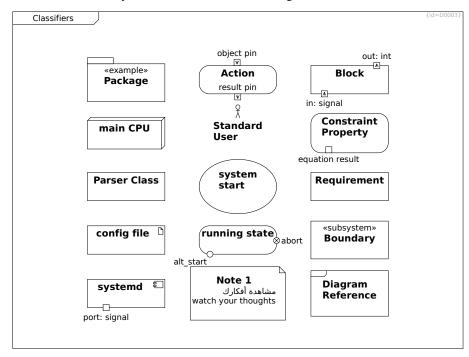


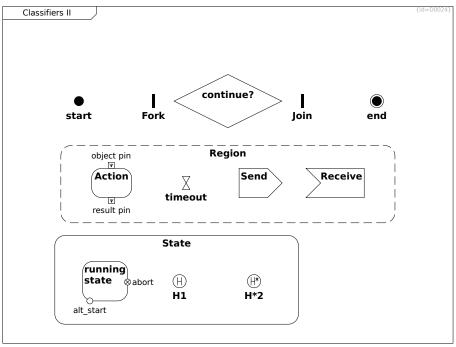
crystal-facet-uml can be started in graphical mode (see Section 3) or from command line (see Section 6).

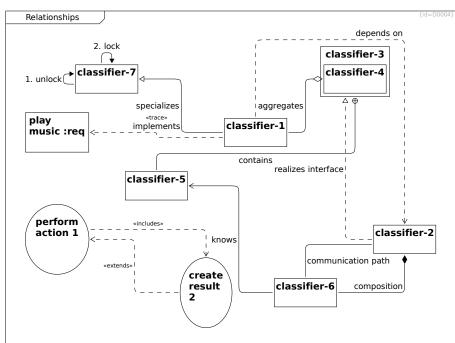
2 Example Diagrams

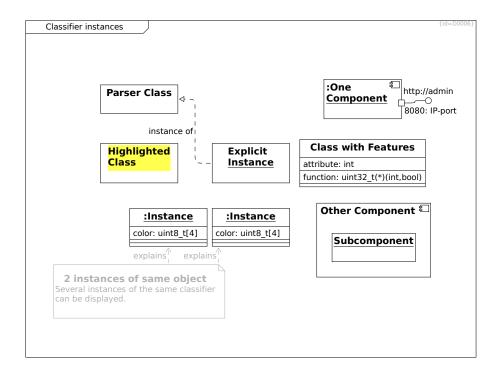
This sections presents the features of crystal-facet-uml.

2.1 Feature List

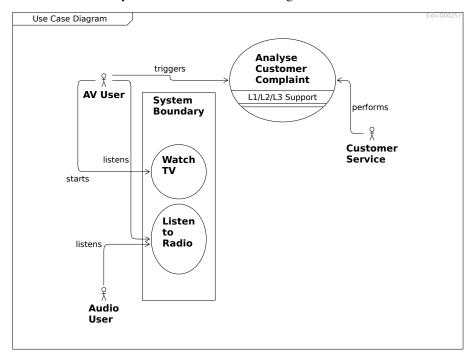


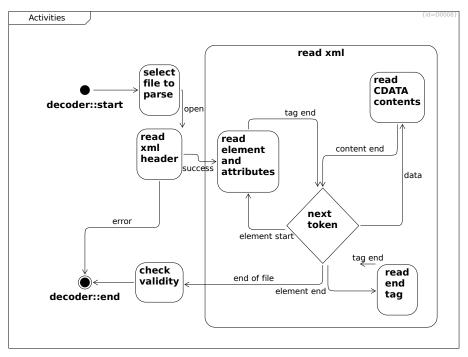


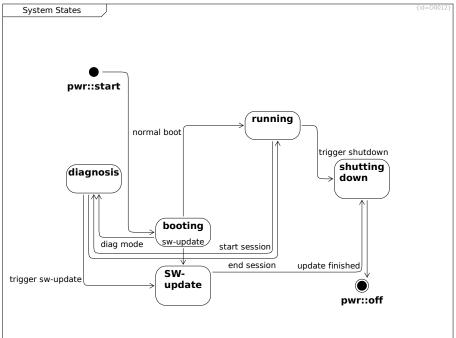


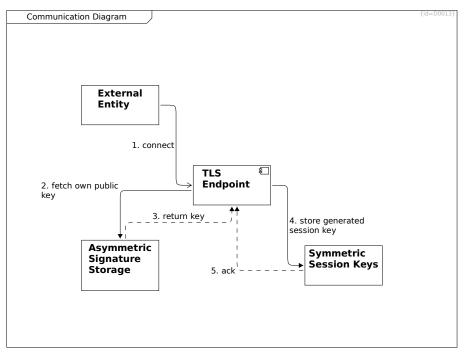


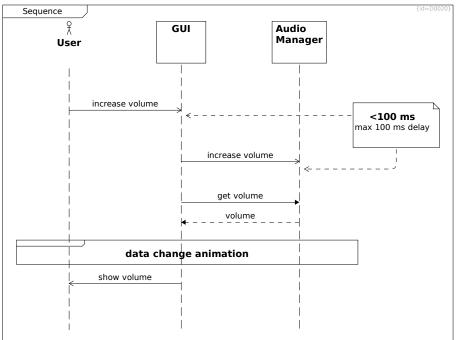
2.2 Example UML Behavioral Views

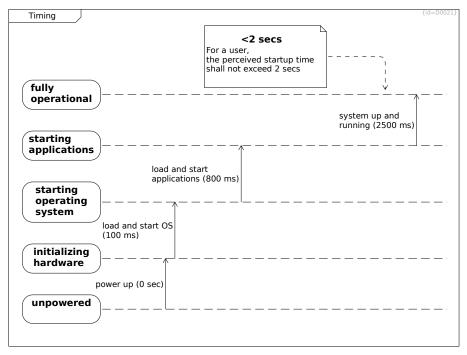


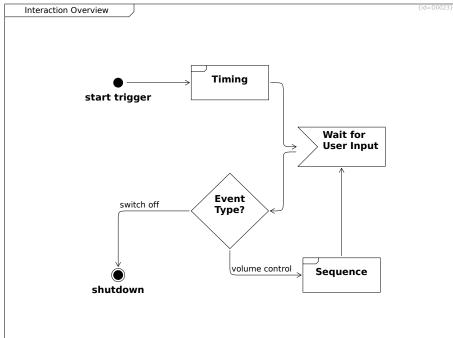




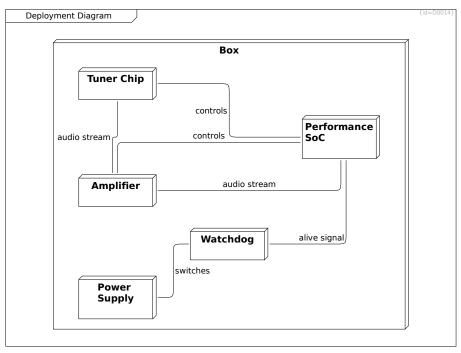


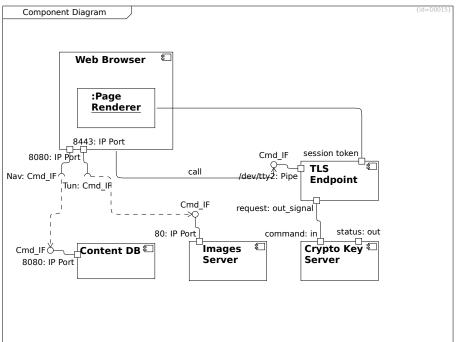


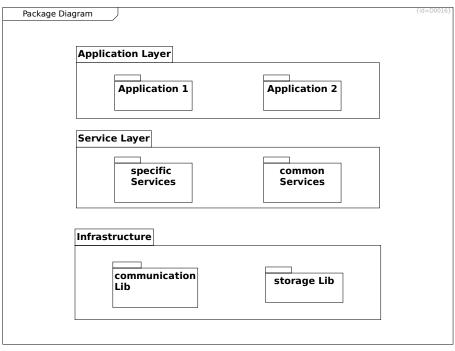


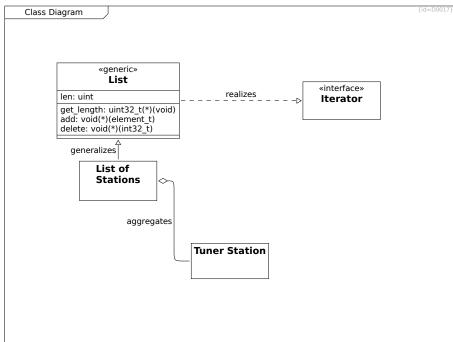


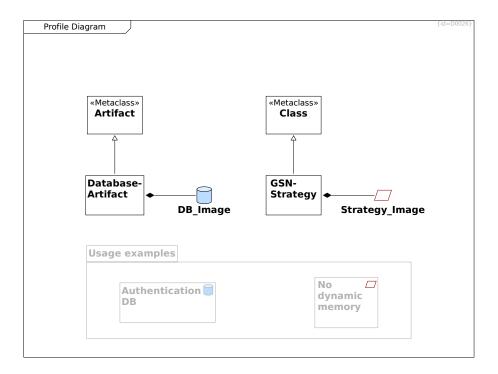
2.3 Example UML Static Views



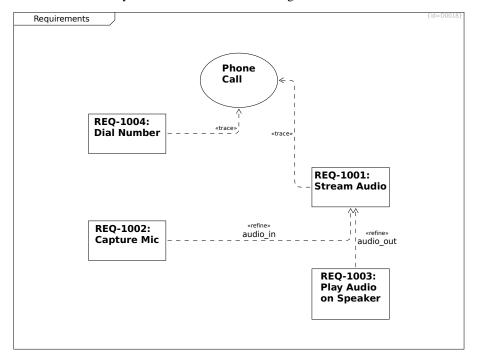


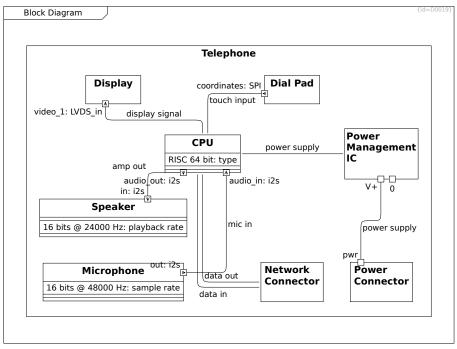


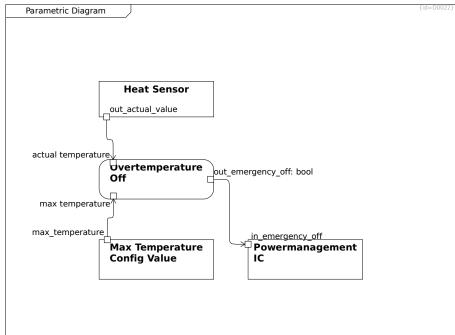




2.4 Example SysML Views







2.5 More Examples

There are further examples available as html/pdf:

- mouse_droid.xhtml / mouse_droid.pdf
- self_architecture.xhtml / self_architecture.pdf
- quality.xhtml / quality.pdf

And in crystal-facet-uml json format:

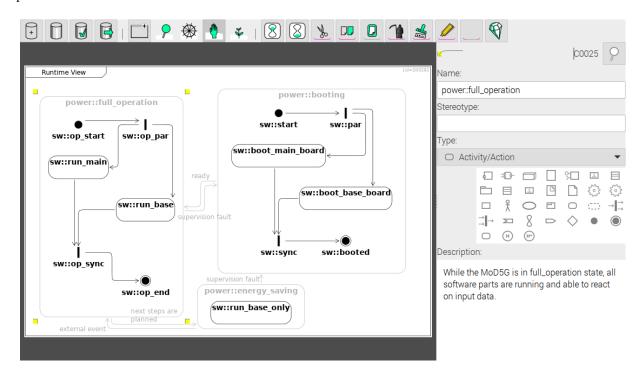
- https://github.com/awarnke/crystal-facet-uml/tree/master/example_diagrams
- https://github.com/awarnke/crystal-facet-uml/tree/master/documentation/architecture

3 Graphical User Interface

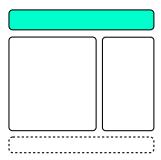
3.1 Window Area Overview

If started in graphical mode, crystal-facet-uml shows a window with

- toolbar on top,
- drawing area in the center,
- element configuration widgets to the right and
- an optional notification bar at the bottom.



3.2 Tool Bar



3.2.1 New DB



• Creates a new database file.

• If the file name ends with extension .cfu1, the binary sqlite3-based database format is stored. This is compatible to older versions of crystal-facet-uml (<1.35.0). Otherwise (e.g. .cfuJ) a json-based format is used to store your data in a git-friendly format.

3.2.2 Open DB



- Opens an existing database file.
- To open json-based formats (e.g. .cfuJ), write access to the parent folder is required.
- If you find a .tmp-cfu file, this indicates that the last session was possibly terminated abnormally. You may open this file to continue from the latest state or the .cfuJ to continue from the last save action. Do not open *-journal files.

3.2.3 Save



• Stores the latest changes to the database immediately. Note that at program exit, the database is stored automatically anyhow.

3.2.4 Export



• Exports all diagrams to the selected folder. To select the export folder, navigate to the parent folder and select the target folder. Supported formats are docbook, json, pdf, png, ps, svg, txt, xhtml, xmi.

3.2.5 New Window



 Opens another window on the same database. This new window allows you to work reliably with multiple windows on the same database.

3.2.6 Search



• Find diagrams that contain the searched elements (see Section 3.3.1)

3.2.7 Navigate



- Navigate to parent or child diagrams
- Create a new diagram (see Section 3.3.2)

3.2.8 Edit



• Modify elements in the diagram (see Section 3.3.3)

3.2.9 Create



• Create elements in the diagram (see Section 3.3.4)

3.2.10 Undo



• Un-does the last operation (Opening a database and exporting files cannot be undone)

3.2.11 Redo



• Re-does the last un-done operation

3.2.12 Cut



• Cut all selected (pink-cornered) elements to the clipboard (features of classifiers are copied if the classifier is selected)

3.2.13 Copy



• Copy all selected (pink-cornered) elements to the clipboard (features of classifiers are copied if the classifier is selected)

3.2.14 Paste



- If the clipboard does not contain diagrams, classifiers and relationships from the clipboard are copied into the current diagram.
- If the clipboard contains a diagram, this diagram is pasted below the current diagram. All other elements are pasted into the new diagram.
 - This behavior may be irritating: When accidentially copying a diagram, you may expect to insert elements into the current diagram and observe that nothing happens there.
- If a classifier is identical to an existing one (same uuid), an instance of the existing classifier is pasted to the diagram. Otherwise a new classifier is created.

3.2.15 Delete



- Deletes all selected (pink-cornered) elements.
- This operation may fail on a diagram if the selected diagram contains non-selected elements or child diagrams.

3.2.16 Instantiate



- Toggles the selected (pink-cornered) classifiers between classes, named instances and anonymous instances.
- No effect on relationships and features.

3.2.17 Highlight



• Toggles the selected (pink-cornered) classifiers between yellow-marked, greyed-out and normal. (Does not work for relationships and features)

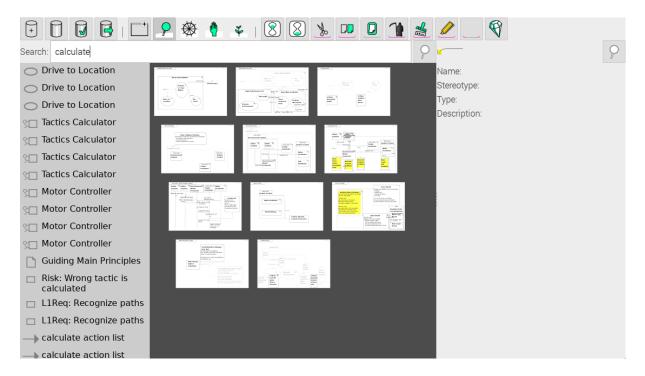
3.2.18 Reset Selection

• Resets the (pink-cornered) selection

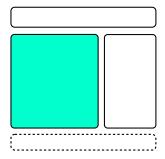
3.2.19 About



• Shows version, license and copyrights



3.3 Drawing Area



Diagrams are layouted automatically. You can influence the locations of classifiers only. When adding too many classifiers or relations, auto layouting may not achieve the expected results. In many cases, splitting the diagram into two or more diagrams solves the layouting issues and at the same time improves understandability by focusing on one aspect/topic per diagram.

3.3.1 Search



- Enter the ID of an element (e.g. C0001) or a part of its name or description to find diagrams containing this element.
- Enter nothing to find diagrams containing elements without description.



- Starts a search and displays the results
- In case the list of search results is too long, consider to export the model and search in the generated output instead.

3.3.2 Navigate



- To navigate to parent, sibling or children diagrams, click on the diagram.
- To create a new diagram, click on the 🖽 icon, or the smaller 🖆 icon for a new child-diagram.
- To restructure the diagram tree, drag a diagram name to the new location.

3.3.3 Edit



- Click on the diagram or a classifier or a feature or a relationship to edit the name, type and description of that object. The yellow corners indicate which object is currently focused.
- Click on an element to select or unselect an object (pink corners).

 The toolbar buttons apply to this pink-cornered set.
- To move classifiers within the diagram, 1.) press, 2.) drag and 3.) release the mouse button.

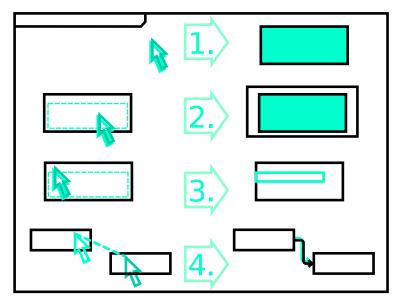
Note: When moving a classifier, this is moved in all diagrams where it appears. Order and locations of things stay consistent between different views.

It is not possible to change source and destination classifiers of relationships. Instead, delete the old and create a new relationship.

3.3.4 Create

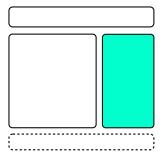


- 1. To create a classifier, click at an empty space in the diagram.
- 2. To create a child classifier, click into the white space of a classifier. (Alternatively, create a classifier (see 1) and a containment relationship (see 4).)
- 3. To create a feature, click onto a classifier (name or border).
- 4. To create a relationship, press on the source classifier and drag it to the destination classifier.



To modify existing elements, switch back to edit mode: Section 3.3.3.

3.4 Element Configuration Area



Edit the properties of the focused (yellow-cornered) object.

- name of the focused object
- stereotype of the focused object.

Stereotype names shall consist of characters that are valid XML tokens (Nmtoken).

Multiple stereotypes shall be separated by comma.

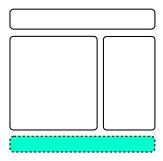
Rendering images of stereotypes only works for single stereotypes.

In case of properties and operations enter the type of the property or operation arguments, in case of tagged values, enter the value (instead of a stereotype).

- type of the focused object
- description of the focused object.

For xhtml and DocBook export, use a double linebreak to create a new paragraph, start lines with *, + or - to format a list, use D0001#id and D0001#name to create a link to the diagram D0001 (showing either the id or the name).

3.5 Notification Bar



The notification bar appears automatically when there is a new message.

Such a message may show statistics on performed actions like created, exported, modified, deleted for the elements

- diagrams (when created or deleted, the navigation tree visualizes changes),
- classifiers refer to the model-nodes,
- classifier-occurrences refer to the visualization of a classifier in a diagram,
- features denote properties, operations and ports of classifiers,
- relationships are the edges between the classifiers or features or lifelines,
- · lifelines refer to implicit and automatically managed objects needed to visualize temporal behavior.

3.5.1 Information



• Informs on success of an operation, e.g. an export

3.5.2 Warning



• Informs on a possible problem, e.g. a read-only database file

3.5.3 Error



• Informs on an error, e.g. invalid data pasted from clipboard

4 Diagrams and Elements Spec



This program creates diagrams that strive for compatibility to

- UML 2.5
- SysML 1.5
- MOF 1.4.1

In some cases, it deviates from these standards for several reasons:

- Reduce complexity to be able to handle such models in a small open source project
- · Reduce feature-set to improve understandability of diagrams even to non-software-architects
- Reduce feature-set to enhance usability of the program

This section gives an overview on standards and implementation-status of crystal-facet-uml. It may be incomplete.

4.1 Classifiers

Classifiers are the nodes in the model-graph.

The table shows the classifier types introduced by different specifications and a comment stating how this is implemented in crystal-facet-uml.

	Spec/Context	Comment
Block	SysML	Limitations: Compartment Order is "properties, operations" instead of "constraints, operations, receptions, parts, (bound) references, values, properties, stereotype-tagged-values, behavior, namespace, structure" Limitations: No labeled compartments Limitations: no Multiplicities of Block-Instances.
Constraint Block	SysML / Parametric	Limitations: Only the rounded-rect symbol is supported.
Node	UML / Deployment	
Subsystem/Boundary	UML / Use Case	A subsystem is a component with stereotype subsystem
Component	UML	
Part	UML	
E=3 Interface	UML	

		Spec/Context	Comment
Package		UML, SysML	
Class		UML	Limitations: No active classes
Object	<u>:</u>	UML	
Artifact		UML	
Comment		UML, SysML	
Image		UML, SysML	This element shows the image of its stereotype. It exists since version 1.48.0; cannot be used in version 1.47.0 and older. The description field is reserved. Use an additional comment if needed.
Stereotype	4404 4404	UML, SysML	This element declares a stereotype. It exists since version 1.47.0; cannot be used in version 1.46.0 and older. The description field is reserved for icon and template data. Use an additional comment to describe the stereotype. An image can be specified by stating lines and curves according to the SVG-path spec version 2.0. <pre> <pre> <pre> <pre> </pre> <pre> <pre> </pre> <pre> <pre> </pre> <pre> <pre> </pre> <pre> </pre> <pre> <pre> <pre> <pre> </pre> <pre> <pre> </pre> <pre> <pre> <pre> <pre> </pre> <pre> <pre> <pre> </pre> <pre> <pre> <pre> </pre> <pre> <pre> <pre> </pre> <pre> <pre> <pre> <pre> <pre> </pre> <pre> <pre> <pre> <pre> <pre> </pre> <pre> <pre> <pre> <pre> <pre> <pre> <pre> </pre> <pre> <pre> <pre> <pre> <pre> <pre> <pre> </pre> <pre> <pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre>
Requirement		SysML	
Actor	Å	UML, SysML / Use Case, Sequence	
Use Case	0	UML, SysML / Use Case	Limitations: No SysML extension points
Interaction D (Interaction U	iagram Reference Jse)	UML / Interaction Overview	Hint: To easily find the referenced diagram, name the reference identical to the diagram. XMI-Export: For xmi export, this object may only occur in interaction diagrams: interaction overview, communication, sequence and timing.
Activity/Action	on	UML 2.5 (ch15.2) / Activity	

	Spec/Context	Comment
Interruptable Region	UML / Activity	XMI-Export: For xmi export, all regions belonging to the same set of activities need an outer, enclosing activity.
$\rightarrow \hspace{-0.1cm} \begin{bmatrix} \rightarrow \\ \rightarrow \\ \rightarrow \\ \end{bmatrix}$ Fork	UML, SysML / Activity	XMI-Export: For xmi export, all activity-nodes belonging to the same set of activities need an outer, enclosing activity.
$\begin{array}{c} \rightarrow \\ \rightarrow \\ \rightarrow \end{array} \rightarrow$ Join	UML, SysML / Activity	XMI-Export: For xmi export, all activity-nodes belonging to the same set of activities need an outer, enclosing activity.
Accept Event	UML, SysML / Activity	XMI-Export: For xmi export, all activity-nodes belonging to the same set of activities need an outer, enclosing activity.
Accept Time Event	UML, SysML / Activity	XMI-Export: For xmi export, all activity-nodes belonging to the same set of activities need an outer, enclosing activity.
Send Signal	UML, SysML / Activity	XMI-Export: For xmi export, all activity-nodes belonging to the same set of activities need an outer, enclosing activity.
Decision/Choice	UML 2.5 (ch14.2.4,15.3), SysML / Activity, State	In activity diagrams, this is called decision, in statesmachines it is called choice. XMI-Export/State-context: For xmi export, all states belonging to the same statemachine need an outer, enclosing state. XMI-Export/Activity-context: For xmi export, all activity-nodes belonging to the same set of activities need an outer, enclosing activity.
Initial Node	UML 2.5 (ch14.2.4), SysML / Activity, State	Limitations: There is no distinction in ActivityInitial and FlowInitial. Limitations: There is no separate entryPoint state-type. XMI-Export/State-context: For xmi export, all states belonging to the same statemachine need an outer, enclosing state. XMI-Export/Activity-context: For xmi export, all activity-nodes belonging to the same set of activities need an outer, enclosing activity.
Final Node	UML 2.5 (ch14.2.4), SysML / Activity, State	Limitations: There is no distinction in ActivityFinal and FlowFinal. Limitations: There is no separate exitPoint and terminate state-type. XMI-Export/State-context: For xmi export, all states belonging to the same statemachine need an outer, enclosing state. XMI-Export/Activity-context: For xmi export, all activity-nodes belonging to the same set of activities need an outer, enclosing activity.

	Spec/Context	Comment
State	UML 2.5 (ch14.2), SysML / State, Timing	Limitations: No symbol for hidden decompositions, no regions (swimlanes) in composite states. Limitations: entry/exit/do list. Limitations: entryPoint and exitPoint states cannot be drawn on parent state border line. XMI-Export: For xmi export, all states belonging to the same statemachine need an outer, enclosing state.
Shallow History	UML 2.5 (ch14.2.4), SysML / State	XMI-Export: For xmi export, all states belonging to the same statemachine need an outer, enclosing state.
Deep History	UML 2.5 (ch14.2.4), SysML / State	XMI-Export: For xmi export, all states belonging to the same statemachine need an outer, enclosing state.
× Value Type	SysML	not supported. Limitations: Compartment Order of Classifiers is "properties, operations" instead of "operations, properties, stereotype-tagged-values"
× Enumeration	UML, SysML	not supported. Note: Use a class instead.
× ActivityParameterNode	SysML	not supported.
× MergeNode/Junction	UML 2.5 (ch15.3), SysML / Activity, State	In activity diagrams, it is called merge, in state diagrams junction node. This is not supported. Note: You may directly connect the arrows to the target activity/state.
× ActivityPartition	UML, SysML / Activity	not supported. Note: Use a parent activity instead.

An InstanceSpecification (UML) denotes an instantiation of a classifier. crystal-facet-uml allows any classifier to appear in different diagrams as classifier, as anonymous InstanceSpecification or as named InstanceSpecification. (Rationale: If a classifier is an instance may depend on the context: An M1-class may be an instance if shown in an M2-meta-class diagram, an XML-parser-class may be an instance if shown in the context of stream processors.)

4.2 Features

Features are elements attached to one classifier.

The table shows the feature types introduced by different specifications, if they are visible in any diagram or just once, and a comment stating how this is implemented in crystal-facet-uml.

	Spec	Comment
Property	UML, SysML	Limitations: no SysML Flow-Properties refinement.
Operation	UML, SysML	
O Provided Interface	UML, SysML	
Required Interface	UML, SysML	
Port	UML, SysML	Limitations: no SysML-compartment Notation supported. Limitations: no SysML-nested-ports, SysML-proxy-port, SysML full-ports supported. Limitations: no flow property, no compartment notation, no port-compartments. Limitations: no UML behavior ports.
→ Input Port/Pin	UML, SysML	Exists since version 1.27.0; cannot be used in version 1.26.1 and older.
Output Port/Pin	UML, SysML	Exists since version 1.27.0; cannot be used in version 1.26.1 and older.
State Entry	UML, SysML	Exists since version 1.27.0; cannot be used in version 1.26.1 and older.
State Exit	UML, SysML	Exists since version 1.27.0; cannot be used in version 1.26.1 and older.
Tagged Value	UML, SysML	Exists since version 1.47.0; cannot be used in version 1.46.0 and older.
Lifeline	UML 2.5 (ch17.2), SysML	Lifelines are managed automatically, one cannot create, modify or delete them. Limitations: One lifeline is visible only in one diagram. Limitations: Lifelines start and end only at diagram border. Limitations: ExecutionSpecification (ActivityBar) are not supported.

4.3 Relationships

Relationships are the edges of the model-graph.

The table shows the relationship types introduced by different specifications, a classification in which diagram type to use them preferably, and a comment stating how this is implemented in crystal-facet-uml.

	Spec/Context	Comment
→ Dependency	UML, SysML	
Containment	UML, SysML / Deployment, Package, Internal Block, Composite Structure, Activity, State	
—————————————————————————————————————	UML / Deployment	
«mani ————————————————————————————————————	UML / Deployment	
Communication Path	UML, SysML / Component, Composite Structure, Block, Internal Block	Nuc C Mu II di D C
Association	UML, SysML / Class, Use Case	Note: SysML calls this ReferenceAssociation Limitations: no AssociationClass(SysML: ParticipantProperty) exists. Limitations: no AssociationEnd Classes exist, no multiplicities, no roles, no ownership (dot notation). Limitations: no ternary associations (only two ends supported). Limitations: no non-navigateable ends (crosses) suported yet - see todo.txt.
Aggregation	UML, SysML / Class	Note: SysML calls this SharedAssociation
Composition	UML, SysML / Class	Note: SysML calls this PartAssociation
——> Generalization	UML, SysML / Class	Limitations: no Generalization-Sets supported
> Realization	UML / Class	
$\frac{\text{«tra}}{\text{ce»}}$ \rightarrow	SysML / Requirement	

	Spec/Context	Comment
«re————————————————————————————————————	SysML / Requirement	
«ext end» Extend	UML, SysML / Use Case	Limitations: no SysML-condition-notes can be attched to this relationship
«incl ————————————————————————————————————	UML, SysML / Use Case	
Control Flow/Transition	UML, SysML / Activity, State	In activity diagrams, this is called control flow, in statesmachines it is called transition.
Object Flow	UML, SysML / Activity	
Async. Call	UML, SysML (?) / Sequence, Timing, Communication, Interaction overview	
Sync. Call	UML, SysML (?) / Sequence, Timing, Communication, Interaction overview	
Return Call	UML, SysML (?) / Sequence, Timing, Communication, Interaction overview	
×	UML, SysML / Internal Block	not supported. Limitations: No Bi-directional Connectors Note: SysML calls this BindingConnector Note: Use a Communication Path instead.
× Item Flow	SysML / Block Definition	not supported. Note: Use an Object Flow instead.
× Exception Flow	UML 2.5 (ch15.5) / Block Definition	Use a stereotype, e.g. a flow_exception as proposed in Section 4.5

4.4 Diagrams

Diagrams are views on the model-graph. They select classifiers and may filter their features and relationships.

The table shows the diagram types introduced by different specifications and a comment stating how this is implemented in crystal-facet-uml.

	Spec	Comment
List Diagram	-	This is an overview diagram showing only classifiers as a list. This diagram hides any feature and any relationship.
Box Diagram	-	This is an overview diagram showing only 2-dimension-layouted classifiers. This diagram hides any feature and any relationship.
Block Definition Diagram	SysML	
Internal Block Diagram	SysML	
Parametric Diagram	SysML	
Deployment Diagram	UML	
Component Diagram	UML	
Composite Structure Diagram	UML	
Package Diagram	UML, SysML	
Class Diagram	UML	
Profile Diagram	UML	
Requirements Diagram	SysML	
Use Case Diagram	UML, SysML	
Interaction Overview Diagram	UML	Limitations: There is no link from Diagram-References to referenced Diagrams Containments cannot be shown in this diagram type This diagram hides any feature This diagram hides relationships except the messages of the shown scenario
Activity Diagram	UML 2.5 (ch15.2), SysML	Limitations: Swimlanes not supported

	Spec	Comment
State Machine Diagram	UML, SysML	
Communication Diagram	UML	Containments cannot be shown in this diagram type This diagram hides any feature This diagram hides relationships except the messages of the shown scenario
Sequence Diagram	UML, SysML	This diagram hides any feature This diagram hides relationships except the messages of the shown scenario
Timing Diagram	UML	This diagram hides any feature This diagram hides relationships except the messages of the shown scenario

4.5 Example stereotype images

For use as stereotype images, this section shows some generated svg-paths, licensed under Apache-2.0 or Public Domain at your choice.

Copy these xml-fragments to the description field of a stereotype-classifier in order to show these images next to all elements implemening the respective stereotype.

STEREOTYPE IMAGES

deploy_database



<path d="m 4,5 l 0,22 c 0,2.25 5.25,4 12,4 s 12,-1.75 12,-4 l 0,-22 " /><path d="m 4,5 c 0,-2.1875 5.375,-4 12,-4 s
12,1.8125 12,4 s -5.375,4 -12,4 s -12,-1.8125 -12,-4 " />

deploy_local



<path d="m 1,23 | 16,8 | 8,-6 | 3,-11 | -16,-7 | -2,11 | z " /><path stroke="none" fill="#cccccc" d="m 5,23 | 11.5,5.5 |
5,-3.5 | -11,-5.1875 | z " /><path stroke="none" fill="#0000dd" d="m 11.5,17 | 12.5,6 | 2,-8 | -12.8125,-6 | z " />

deploy_cloud



<path d="m 3,22 c -3,-3 3,-9 6,-6 c 0,-5 8,-6 9,-1 c 7,-2 14,4 11,7 z " />

ecb_entity



<path d="M 6,18 C 6,11.375 11.375,6 18,6 S 30,11.375 30,18 S 24.625,30 18,30 S 6,24.625 6,18 " /><path d="M
7,30.5 L 29,30.5 " />

 $ecb_control$



<path d="M 6,18 C 6,11.375 11.375,6 18,6 S 30,11.375 30,18 S 24.625,30 18,30 S 6,24.625 6,18 " /><path d="M 22,1
L 17,6 L 22,11 " />

 $ecb_boundary$



<path d="M 6,18 C 6,11.375 11.375,6 18,6 S 30,11.375 30,18 S 24.625,30 18,30 S 6,24.625 6,18 " /><path d="M 1,9
L 1,27 M 1,18 L 6,18 " />

gsn_goal	
<pre><path d="M 1,7 L 31,7 L 31,25 L 1,25 Z</pre></th><th>Z" stroke="#000099"></path></pre>	
gsn_context	
<pre><path #000099''="" 0,25="" 0,7="" 0<="" 24,7="" 8,25="" 8,7="" c="" d="" l="" m="" pre="" stroke=""></path></pre>	C 32,7 32,25 24,25 Z '' />
gsn_strategy	
<pre><path d="M 7,7 L 31,7 L 25,25 L 1,25 7</pre></th><th>Z" stroke="#000099"></path></pre>	
gsn_assumption	A
<pre><path #000099''="" 1,10="" 1,5.625="" 16,2="" 24,25="" 24.75,<="" 26.5,19="" 29,25="" 7.75,2="" c="" d="" l="" m="" pre="" s="" stroke=""></path></pre>	
gsn_justification	J
<pre><path #000099"="" d="M 1,16 C 1,7.75 7.75,1 16,1 S</pre></th><th>31,7.75 31,16 S 24.25,31 16,31 S 1,24.25 1,16 " stroke="#000099"></path></pre>	
queue_buffer	
<pre><path "="" 1,24="" 1,8="" 31,24="" 31,8="" d="" l="" m=""></path><path 13<="" d="" m="" pre=""></path></pre>	,8 L 13,24 M 19,8 L 19,24 M 25,8 L 25,24 ''/>
queue_server	
<pre><path d="M 1,16 C 1,7.75 7.75,1 16,1 S 31,7.75 31,16 S 24.</pre></th><th>25,31 16,31 S 1,24.25 1,16 "></path></pre>	
queue_queue	
<pre><path d="M 1,11 L 18.5,11 L 18.5,21 L 1,21 "></path><path d="/"><path d="M 21,16 C 21,13.25 23.25,11 26,11 S 31,13.25 3</pre></th><th></th></tr><tr><th>reason_decision</th><th></th></tr><tr><th><pre><path d=''m 8,12 l -4,7 1,1 6,0 1,-1 -4,-7 l 8,-4 9,0 l -4,7 1,1 6</pre></th><th>6,0 1,-1 -4,-7 "></path><path d="m 15,5 1,3 m 0,2 0,17 "></path></path></pre>	
reason_chosen	\oplus
<pre><path d="m 1,24 4,4 22,0 4,-4 "></path><path stroke="#00aa0 -3.5625,8 -8,8 s -8,-3.5625 -8,-8 "></path><path "="" 1,24="" 22,0="" 4,-4="" 4,4="" m="" stroke="#00aa00</pre></th><th></th></tr><tr><th>reason_rejected</th><th></th></tr><tr><th><pre><path d="></path><path stroke="#cc0000 -3.5625,8 -8,8 s -8,-3.5625 -8,-8 "></path></pre>	

flow_object	
<pre><path d="M 32,32 M 0,0 M 5,5 27,5 27,27 5,27 Z "></path></pre>	
flow_control	····>
<pre><path d="M 1,16 2,0 m 3,0 2,0 m 3,0 2,0 m 3,0 2,0 m</pre></th><th>3,012,0 m 3,013.5,0 M 25,1315,31-5,3 "></path></pre>	
flow_exception	\geq
<pre><nath d="M 1 9 27 9 1 23 30 23 M 26 20 31 23 26 26 "></nath></pre>	

4.6 Maximum stringlengths

All strings (names, descriptions, stereotypes) have a maximum length.

Ascii characters require one, most other characters two bytes. Current sizes in bytes are:

Classifiers:

- DATA_CLASSIFIER_MAX_NAME_LENGTH = 47,
- DATA_CLASSIFIER_MAX_STEREOTYPE_LENGTH = 47,
- DATA_CLASSIFIER_MAX_DESCRIPTION_LENGTH = 4095,

Features:

- DATA_FEATURE_MAX_KEY_LENGTH = 47, (name)
- DATA_FEATURE_MAX_VALUE_LENGTH = 255, (type)
- DATA_FEATURE_MAX_DESCRIPTION_LENGTH = 1023,

Relationships:

- DATA_RELATIONSHIP_MAX_NAME_LENGTH = 47,
- DATA_RELATIONSHIP_MAX_STEREOTYPE_LENGTH = 47,
- DATA_RELATIONSHIP_MAX_DESCRIPTION_LENGTH = 1023,

Diagrams:

- DATA_DIAGRAM_MAX_NAME_LENGTH = 47,
- DATA_DIAGRAM_MAX_STEREOTYPE_LENGTH = 47,
- DATA_DIAGRAM_MAX_DESCRIPTION_LENGTH = 8191,

In case the text your entered exceeds the string limit, you are warned that the string is truncated. Consider attaching a comment or a requirement element and move parts of the text there.

5 Modeling Guidelines

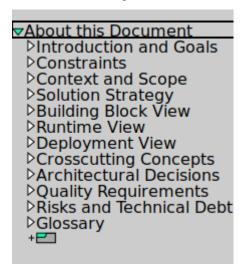
This section lists hints on efficiently using the tool crystal-facet-uml and provides some general remarks on creating a software architecture and design document.

5.1 crystal-facet-uml Hints

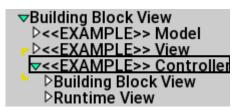
Modelling aspects that are special to the tool crystal-facet-uml are describes in this section.

5.1.1 Tree Structure

Diagrams are organized as a tree. Start the root of the tree explaining the document structure. At the second level of the tree, list the main areas to be shown, for example based on the arc42 template https://arc42.org/overview/:



In case you show several layers of abstraction, each building block may contain its sub-blocks, sub-blocks may again show sub-sub-blocks. In this case, structure the specification of the sub-blocks in the same way: apply the proposed folder structure recursively, omitting possibly empty or superfluous folders.



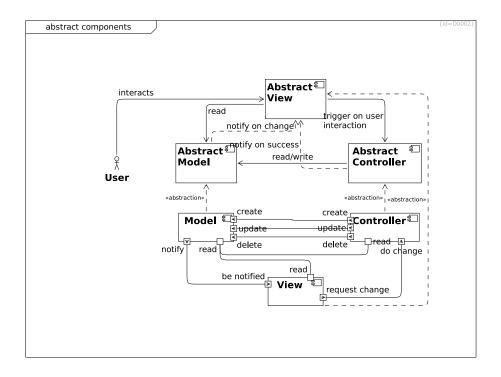
5.1.2 Focus

Put only few elements into each diagram. This increases understandability of the main purpuse of the diagram. Put further aspects of a topic into a separate diagram. Do not hesitate to copy an element from one diagram to the next. This is what crystal-facet-uml is good at: it keeps the model in sync.

When distributing different aspects to different diagrams, a remaining challenge may be that there is no filter on features and relationships. If e.g. two classes are connected via a generalization arrow and an aggregation arrow, each diagram will show both arrows even if only one is of interest for the shown aspect (except for interaction diagrams).

Solutions may be:

• Separate abstract classes/components/blocks and their specializations



5.1.3 Namespaces

Put a prefix to all your elements denoting its namespace. You can then distinguish a GLOBAL_START_STATE from an AU-DIO_START_STATE or global::start from audio::start.

To achieve a more compact layout of an element, one may insert space characters into names. (In case names get long, the space allows for a linebreak).

5.1.4 Attic/Storage room

If you are not sure if you really want to delete elements, 1) copy them to an attic-diagram and then 2) delete them from the original diagram.

5.1.5 Layout

To change the positions of classifiers and features, drag these to other locations. Relationships can only be dragged in sequence and timing diagrams. Relationships in other diagrams are auto-layouted. crystal-facet-uml prevents to cross/overlay these two types of relationships:

5.2 General Hints on Architecture Documentation

This section povides some general remarks on creating a software architecture and detailed design document.

5.2.1 Problem vs. Solution

Distinguish things that are

- given constraints (problem space),
- · decisions, rejected alternatives and
- the selected solution

5.2.2 Names

Names of things are crucial: If the reader gets a wrong understanding by the name of an element, a hundred correct sentences of describing text cannot set this straight again.

5.2.3 Description

Every design element needs a description, maybe a list of responsibilities: What shall this element do, what is it for? Names alone cannot explain a system part.

5.2.4 Precise sentences

Be precise: Write in active form, e.g. The persistence component shall store and retrieve binary data records identified by string-based keys.

5.2.5 Distinguish similar things

Things that are similar but not the same shall be different entities when modelling. E.g. The process in which an example application runs may be different from the storage location and may be different from the software-component. These are three things: Example_App_Process (Type: Node), Example_App_ObjectFile (Type:Artifact) and Example_App_SWComponent (Type:Component).

6 Command Line Interface

6.1 Command Line Usage

If starting crystal-facet-uml from command line, there are a couple of options, call crystal-facet-uml -h for a list.

To run consistency checks, use the **-t** option:

crystal-facet-uml -t my_database_file.cfu1 || echo "ERROR \$?"

To repair the database, use the **-r** option.

6.2 Storing data in a version control system

To store a database in a version control system (vcs) like svn or git, store the json file format *.cfuJ to your vcs.

- Note that this feature requires at least version 1.35.0, better version 1.39.0 to work smoothly.
- Do not synchronize the file with your vcs while you modify it at the same time; save your changes first and re-open the json file afterwards.
- In case of merge conflicts in *.cfuJ files, note that unid strings do uniquely identify all json objects. Relations between objects are defined by these unid strings. In contrast to unids, integer-id can be changed as long as they are unique among all objects of same type within the file.

7 Download and Install

This appendix shows where to get further documentation and how to install the software.

7.1 Documentation

User documentation is available here:

- https://andreaswarnke.de/crystal-facet-uml/crystal-facet-uml_documentation.pdf
- https://andreaswarnke.de/crystal-facet-uml/html/index.html

7.2 Debian/Ubuntu Linux

You may install crystal-facet-uml by the following command:

```
sudo apt install crystal-facet-uml
```

If you instead manually download the .deb archive, you may e.g. invoke **sudo dpkg --install <filename.deb>** . Find the latest executable version of crystal-facet-uml at:

• https://tracker.debian.org/pkg/crystal-facet-uml

7.3 SuSE Linux

To install, type on the command line:

```
sudo zypper addrepo https://download.opensuse.org/repositories/devel:/tools/15.5 ←
    devel_tools_15.5
# or sudo zypper addrepo https://download.opensuse.org/repositories/devel:/tools/15.4 ←
    devel_tools_15.4
sudo zypper refresh
sudo zypper install crystal-facet-uml
```

If you instead manually download the .rpm archive, you may e.g. invoke **sudo zypper install <filename.rpm>** . Check for rpm packages at:

https://build.opensuse.org/package/show/devel:tools/crystal_facet_uml

7.4 Windows/Wine

Find the latest executable version of crystal-facet-uml at one of the following addresses:

- https://www.heise.de/download/product/crystal-facet-uml/
- https://sourceforge.net/projects/crystal-facet-uml/

Unpack the zip archive.

- On windows, doubleclick on crystal-facet-uml.bat,
- or using the wine emulation, call XDG_DATA_HOME=".\\share" wine64 bin/crystal-facet-uml.exe.

7.5 Build from Source

Find the latest source version of crystal-facet-uml at one of the following addresses:

- https://sourceforge.net/projects/crystal-facet-uml/
- https://github.com/awarnke/crystal-facet-uml

Follow the instructions in /readme.markdown.

7.6 Further Links

Static code analysis results are available here:

• https://scan.coverity.com/projects/awarnke-crystal_facet_uml

Test coverage report is available here:

• https://andreaswarnke.de/crystal-facet-uml/test_coverage/index.html

Validate your XMI exports at:

• http://validator.omg.org/se-interop/tools/validator

7.7 License

License of crystal-facet-uml is Apache-2.0. Copyright 2016-2023 Andreas Warnke; Email-contact: cfu-at-andreaswarnke-dot-de