

Neverlang

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DSLs Whys

Hows Neverlar

features Syntax Composition

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eferences

Neverlang Reusable and Evolvable DSLs

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Domain Specific Languages Why? General Purpose vs Domain-Specific Languages

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We are used to use domain specific languages (DSLs)

- LaTeX to typeset scientific documents
- SQL to query relational databases
- Make = ant to Build up software systems

... But it is missing the culture to write your own DSL





Domain Specific Languages Why? General Purpose vs Domain-Specific Languages

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Condusions . We are used to use domain specific languages (DSLs)

- LaTeX to typeset scientific documents
- SQL to query relational databases
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... But it is missing the culture to write your own DSL

DSL Benefits are evident

- problem-tailored solutions
 - i.e., solutions more concise and clear
- domain-oriented solutions
 - i.e., solutions implementable by domain experts

... But to implement them is hard!

- to develop a compiler/interpreter is long, complex and requires some skills;
- existing languages cannot be easily extended or modified; and
- there is a lack of tools easing their development



Domain Specific Languages Look at the Obstacles

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Basically, the main obstacle is

- the traditional approach to programming language implementation





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- the traditional approach to programming language implementation

Compilers/Interpreters are







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Basically, the main obstacle is

- the traditional approach to programming language implementation

Compilers/Interpreters are



Therefore, they are

- hard to extend by changing their code;
- hard to extend over them (layerization, libraries, ...); and
- hard to reuse in the implementation of other languages





Domain Specific Languages A Solution: Sectional Compilers

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A (sectional) DSL and its compiler/interpreter are:

- fully composed from Basic units, i.e., modular language definition;
- easily extensible by plugging new units in; and
- easily Built from Basic units written to define other sectional DSL.

To defeat the dragon, the knight needs:

- a language for writing the Building Blocks of the DSL
- a tool for composing the Blocks together to form an ad hoc compiler/interpreter.



The Neverlang Model The Framework Features

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- It is a compilers/interpreters generator
- It provides a language to define the compiler and a tool that generates it
- It enhances the reusability of the generated compiler/interpreter to ease future modifications of the DSL.

http://neverlang.di.unimi.it





The Neverlang Model: The Idea Glossary

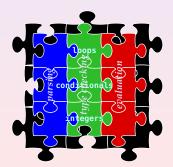
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Seatures

Glossary:

- we call modules with a specific role, the Basic units
 - role categories correspond to available dimensions
- a dimension represents a phase of the compilation process, e.g., parsing, type checking, etc.
- a regular slice regards a particular language constructs
 - it is the composition of modules with their roles







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Syntax is also used for selecting insertion point, where slices are plugged in:

- nonterminals correspond to join points
- semantic actions at nonterminals correspond to advice





Neverlang Syntax by Examples Syntax Definition (Follows)

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Syntax

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Syntax module

- each feature needs one:

```
module Sum {
  reference syntax {
   AddExpr ← Term:
   AddExpr ← AddExpr "+" Term;
```

Evaluation module

- any other role refers to the syntax defined in a syntatic role;
- eval evaluates the semantic action during the AST visit of the corresponding dimension

```
module Sum {
  role(evaluation) {
    0 .{ eval $0; $0.value = $1.value; }.
      eval $4: eval $5:
     int res = (Integer) $4.value + (Integer) $5.value;
      $3.value = res;
```



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Syntax module

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```
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Evaluation module

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The Neverlang Model Composition Process

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Symmetric approach:

- no Base code where aspects are woven into;
- no composition specification until later stages;
- more flexible; and
- it promotes code reuse





The Neverland Model Composition Process

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Composition

Symmetric approach:

- no Base code where aspects are woven into:
- no composition specification until later stages:
- more flexible: and
- it promotes code reuse

Composition is Twofold:

- I. Composition between roles, which yields slices
- 2 Composition between slices, which yields the compiler/interpreter





AND SUDDENLY YOU MISSTEP, STUMBLE, AND JOIT AWAKE? YEAH!





Neverlang at Work DSL Maintenance: Case study

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We want to create an administration utility to define some maintenance tasks on log files:

- the tasks are described by using a DSL;
- the language is interpreted

```
task TaskOne {
  remove "application.debug.old"
  rename "application.debug" "application.debug.old"
}
task TaskTwo {
  backup "access.error" "securityLogs"
  backup "system.error" "systemLogs"
}
```

Neverlang is used to realize such a small DSL





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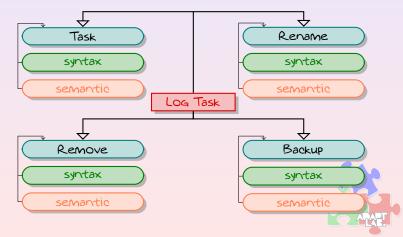
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To design a DSL with Neverlang, we have to:

- create each single language feature (slice);
- merge the slices together to build the compiler/interpreter for the language.





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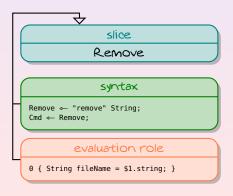
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Each slice includes:

- the concrete syntax contains a set of Grammar rules that defines the DSL syntax (reference syntax in modules);
- the "semantic" roles contain a set of semantic actions i.e., pieces of Java code;
- the semantic actions are woven to the syntax forming the DSL semantic.







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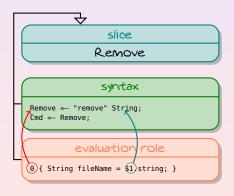
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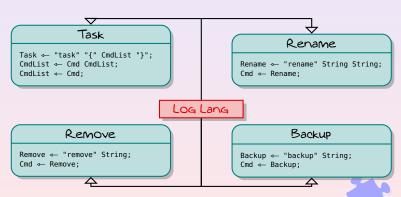
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The slice composition is syntax driven.





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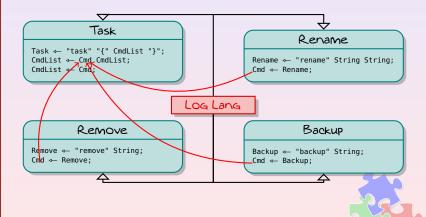
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The semantic actions could require some supporting code:

- ancillary structures are defined in the endemic slices;
- fields and methods defined in an endemic slice are accessible by all the others modules.

```
endemic slice FileOpEndemic {
    declare {
        FileOp : neverlang.examples.loglang.utils.FileOp;
    }
}
```





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Implementation

Condusions

From the slices the interpreter can be generated and used

- the files defining the slices are used to feed the generator;
- the generator creates the classes implementing the interpreter;
- nlg runs the interpreter

\$> nlgc -s out BackUp.nl FileSystemOp.nl Identifier.nl LogLang.nl Logger.nl Main.nl Merge.nl Remove.nl Rename.nl Task.nl





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\$> nlgc -s out BackUp.nl FileSystemOp.nl Identifier.nl LogLang.nl
Logger.nl Main.nl Merge.nl Remove.nl Rename.nl Task.nl
Starting source generation ...
\$> javac out/**/*.java





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Starting source generation \dots

- \$> javac out/**/*.java
- \$> nlg LogLang TaskList.txt





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Starting source generation ...
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Processing TaskList.txt





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Task Executed

\$> nlgc -s out BackUp.nl FileSystemOp.nl Identifier.nl LogLang.nl
Logger.nl Main.nl Merge.nl Remove.nl Rename.nl Task.nl
Starting source generation ...
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Processing TaskList.txt





Language Creation and Evolution Add an operation

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Evalution

To add a Merge operation to the language:

- a new slice for the operation should be created:
- one of its nonterminals must be present in the rest of the grammar definition (a sort of anchor)

slice Merge

syntax

Merge ← "merge" String String: Cmd ← Merae

evaluation role

```
0 { String fn1=$1.string;
    String fn2=$2.string;
    $$FileOp.merge(fn1, fn2); }
```

Task

Task ← "task" "{" CmdList "}": CmdList ← Cmd CmdList; CmdList ← Cmd:





Language Creation and Evolution Add an operation

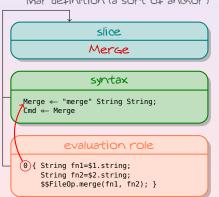
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Task

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Language Creation and Evolution Add an operation

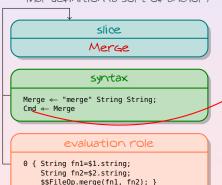
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Evalution

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Task

```
Task ← "task" "{" CmdList "}":
CmdList ← Cmd CmdList;
CmdList ← Cmd:
```





Language Creation and Evolution Add a Compilation phase

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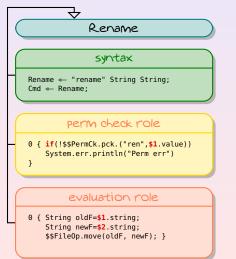
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To add an additional permission check:

- a new phase in the interpretation process should be defined
- to enrich each slice with a module to be used in the new phase.





Language Creation and Evolution Add a Compilation phase

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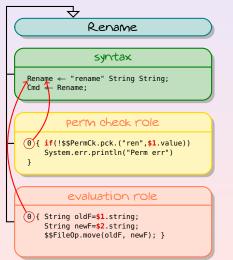
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To add an additional permission check:

- a new phase in the interpretation process should be defined
- to enrich each slice with a module to be used in the new phase.







Language Creation and Evolution Changing the Back-end

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Evalution

To change the underneath ES:

- as the other slices even the endemic one can be substituted:
- endemic slices represent an interface towards an external library:
- all the previous code can be reused.

```
endemic slice NetworkFileOpEndemic {
    declare {
        FileOp : neverlang.examples.loglang.remote.NetworkFileOp;
```





Implementation Details Generated Interpreter Structure

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task TaskOne { rename File1.log File1.log.old 0 {\$2.eval;} Task TaskId CmdList 0 { if(!\$\$PermCk.pck.("ren".\$1.string)) System.err.println("Perm err") } 0 { \$\$FileOp. Rename rename(\$1.string, \$2.string);} FileId FileId



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```
task TaskOne {
                            rename File1.log File1.log.old
                         0 {$2.eval;}
                                                  Task
                                         TaskId
                                                       CmdList
0 { if(!$$PermCk.pck.("ren".$1.string))
    System.err.println("Perm err") }
    0 { $$FileOp.
                                         Rename
    rename($1.string, $2.string);}
                                 FileId
                                                   FileId
```



Conclusions & Future Work Neverlang Benefits

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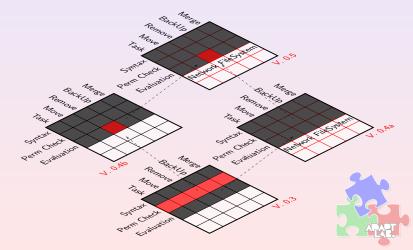
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Neverlang can be effectively exploited:

- to easily maintain the language during the evolution of the domain
- to create new languages by reusing part of already defined programming languages.





Conclusions (Cont'd)

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Condusions

Our approach aims to Bring aspect-oriented architecture in compiler/interpreter design effectively.

Main Benefits:

- modular definition of any programming language
- easy to define a new DSL as a variant of an existing language
- thanks to symmetric composition, a wider spectrum for code reuse





Conclusions (Cont'd)

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Condusions

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