

Heterogeneous Systems and Multi-Paradigm Modeling

ModHel'X

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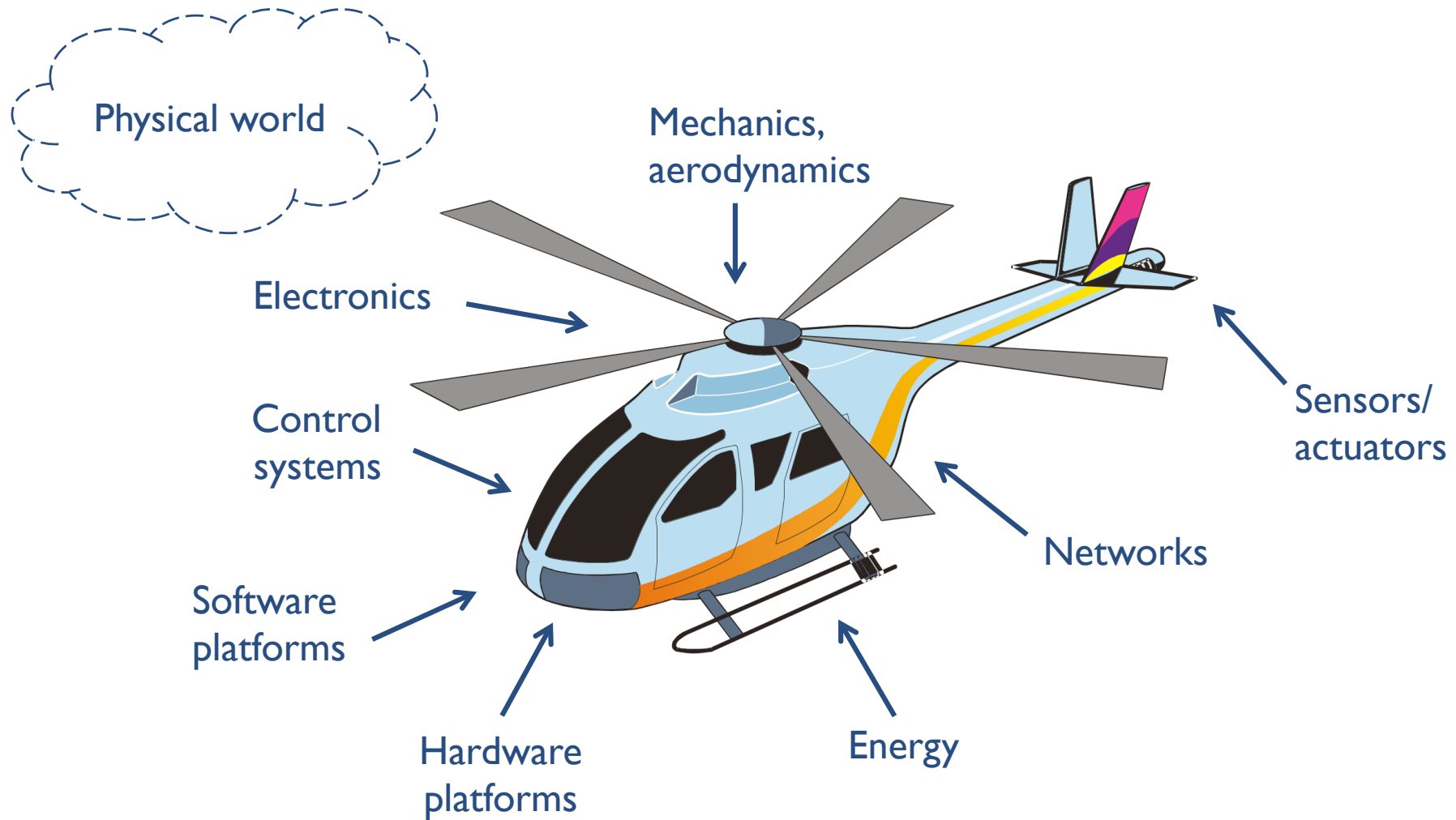
Who are we?

- ▶ Supélec = leading engineering school (“Grande Ecole”) in information sciences and energy
 - ▶ Degree courses: 460 students graduating each year (engineering diploma)
 - ▶ Continuing education
 - ▶ Research & development: Supélec Systems Science (E3S)
(automatic control, signal processing, radio communications, electromagnetism, power systems, computer science)
- ▶ Department of Computer Science =
research & education department
 - ▶ Personalization: adaptive hypermedia, guided web queries (4 + 4 PhD students)
 - ▶ Optimization of high-performance networks (2 + 2 PhD students)
 - ▶ Modeling techniques for heterogeneous systems (6 + 4 PhD students)

Questions

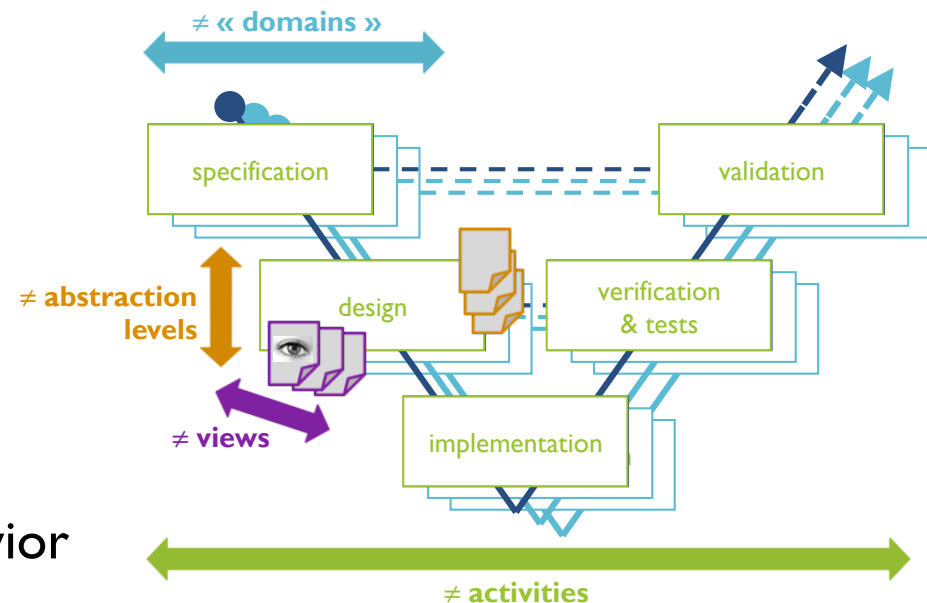
① What is heterogeneity?

Heterogeneity at the system level



Heterogeneity at the model level

- ▶ Combination of **components of different natures** (signal processing, electronics, control...)
 - ▶ Composition of models
- ▶ Several **abstraction levels**
 - ▶ Refinement of models
- ▶ Orthogonal **points of view**
 - ▶ Models of functional and extra-functional properties/behavior
- ▶ Different **activities and goals** during a project
 - ▶ Models for different kind of analysis



Heterogeneity in ModHel'X

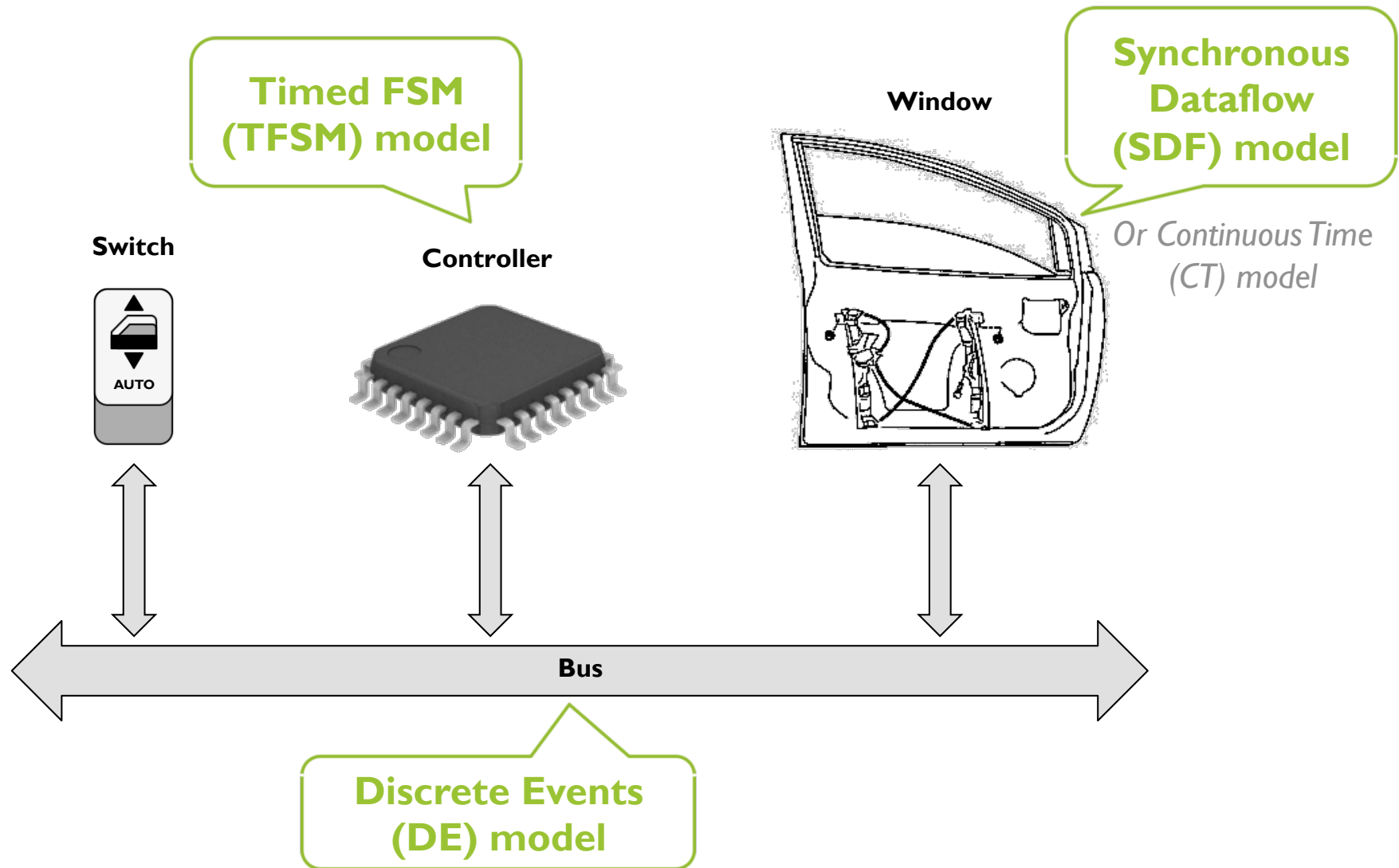
- ▶ Focus on the heterogeneity of the components of a system:
 - ▶ Heterogeneous components ➡ heterogeneous design paradigms
 - ▶ Interaction among components + environment ➡ model composition

- ▶ The problem we try to address =

How to **compose models** that are written using **different modeling languages** in order to be able to **reason globally** on a system under design?

- ▶ Experimental platform = ModHel'X

The power window example

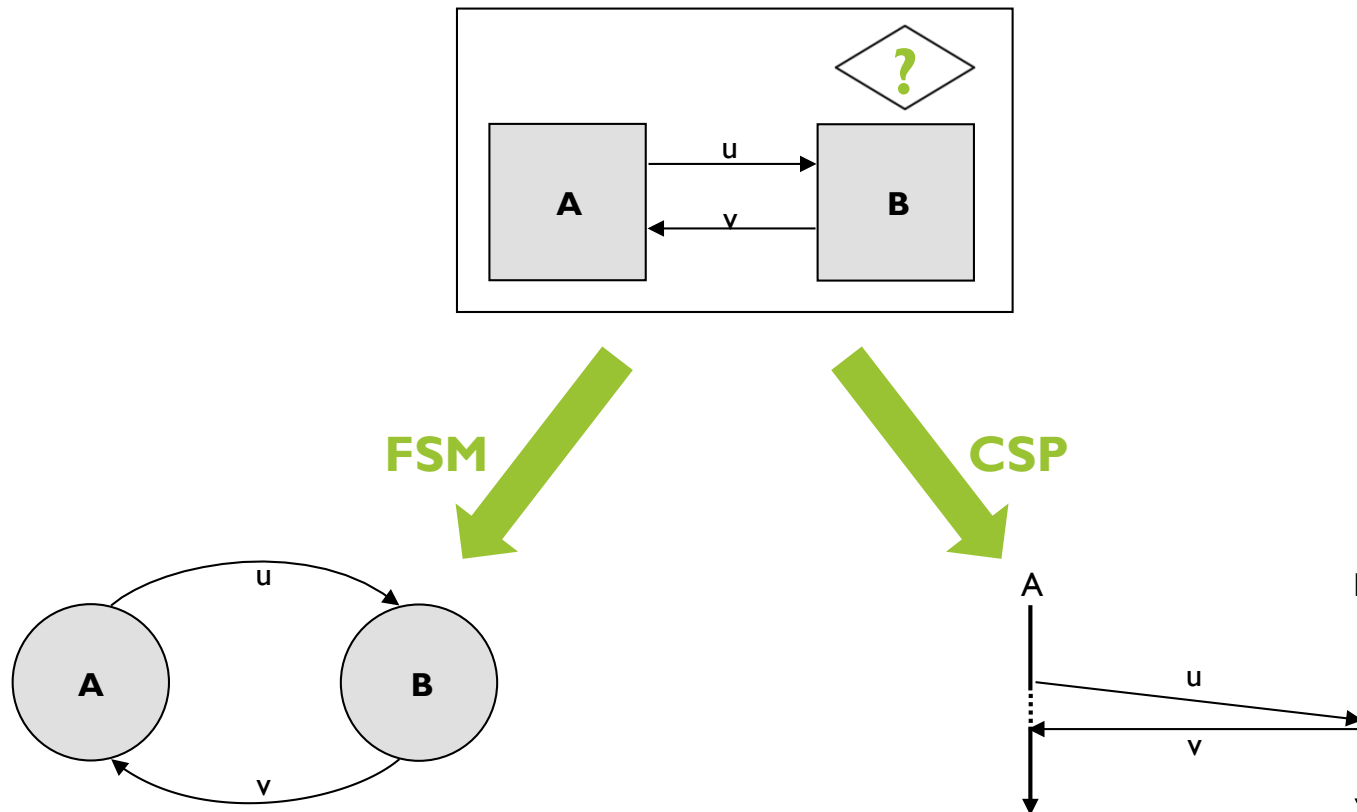


Questions

- ① What is heterogeneity?
- ② How to represent a modeling paradigm in a form that is “composable”?

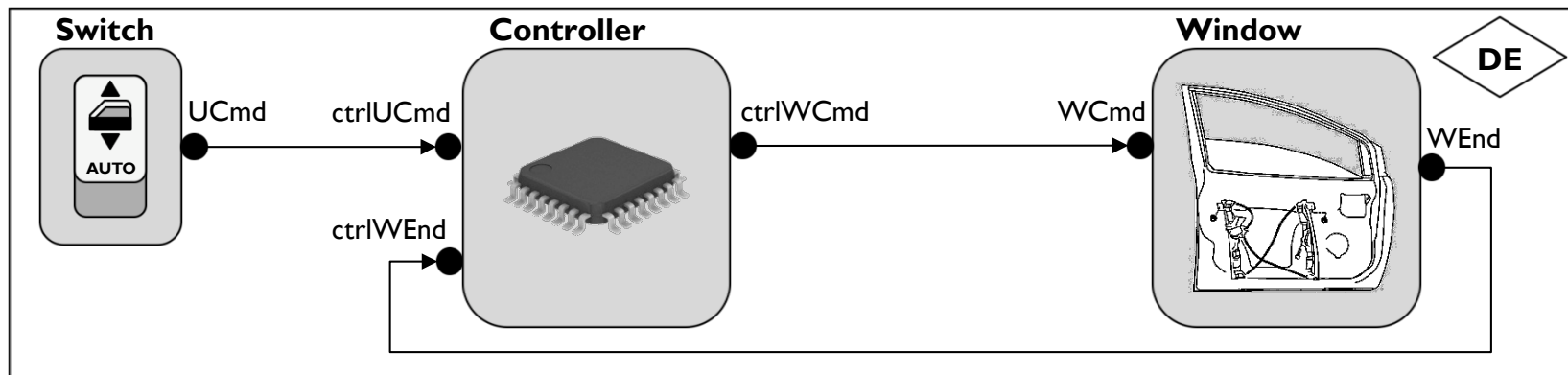
Model of Computation

- ▶ Represents the **semantics** of a modeling language
- ▶ Provides the rules for **interpreting** a model



Model = structure + MoC

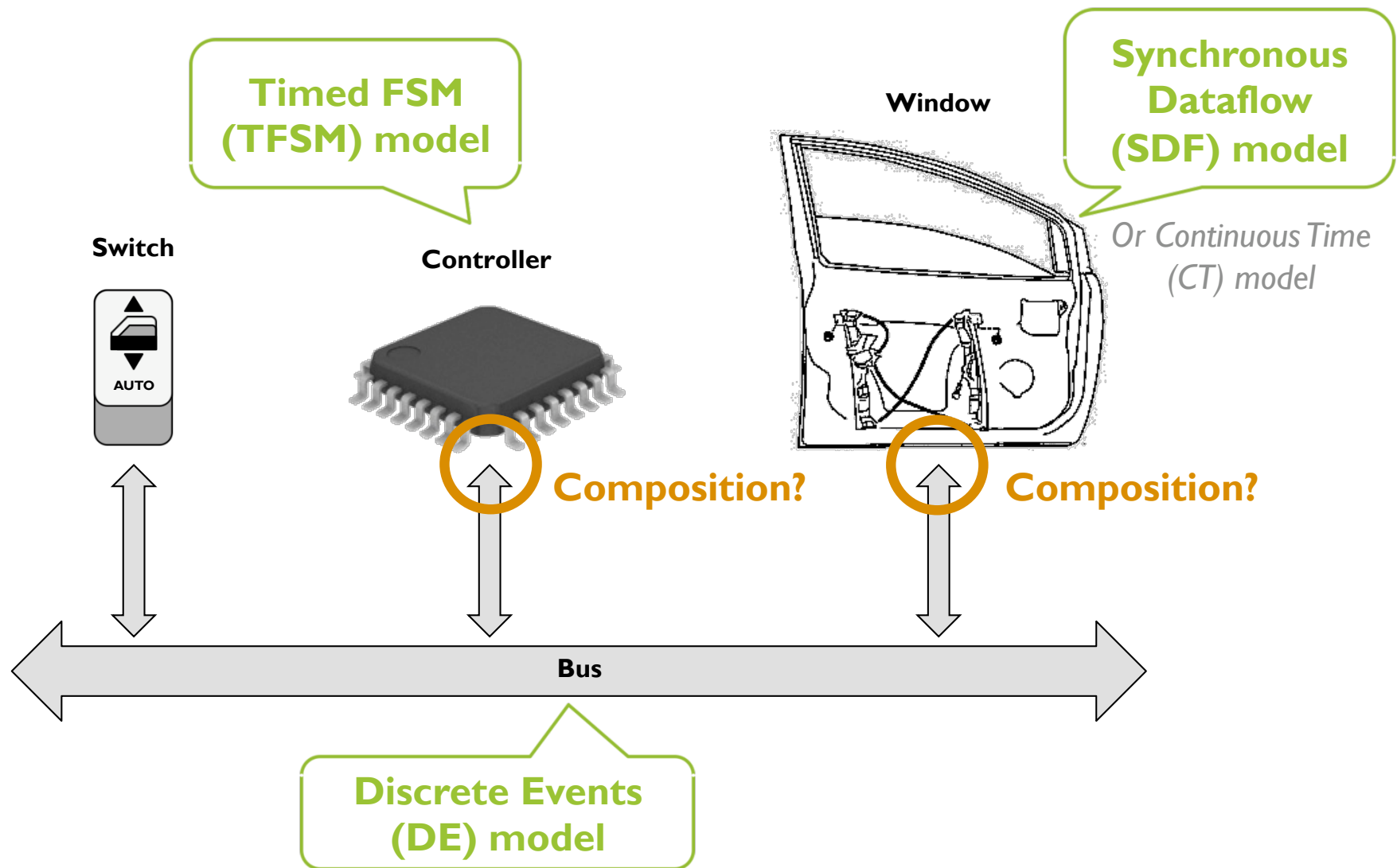
- ▶ The **structure** of a model is a set of **interconnected blocks** (black boxes)
- ▶ A **MoC** is used to provide an **interpretation (semantics)** of that structure



MoCs currently available in ModHel'X

- ▶ **Discrete Events (DE)**
 - ▶ Exchange of events $\langle \text{value}, \text{date} \rangle$
 - ▶ \approx Network messages
- ▶ **Synchronous Data Flow (SDF)**
 - ▶ Flows of sampled data
 - ▶ Multi sample rate
 - ▶ \approx Simulink block diagrams
- ▶ **Timed Finite State Machines (TFSM) [+ FSM + *Charts]**
 - ▶ Timed transitions: “after(T)”
 - ▶ \approx very simplified UML's Stateflow
- ▶ **Petrinets**

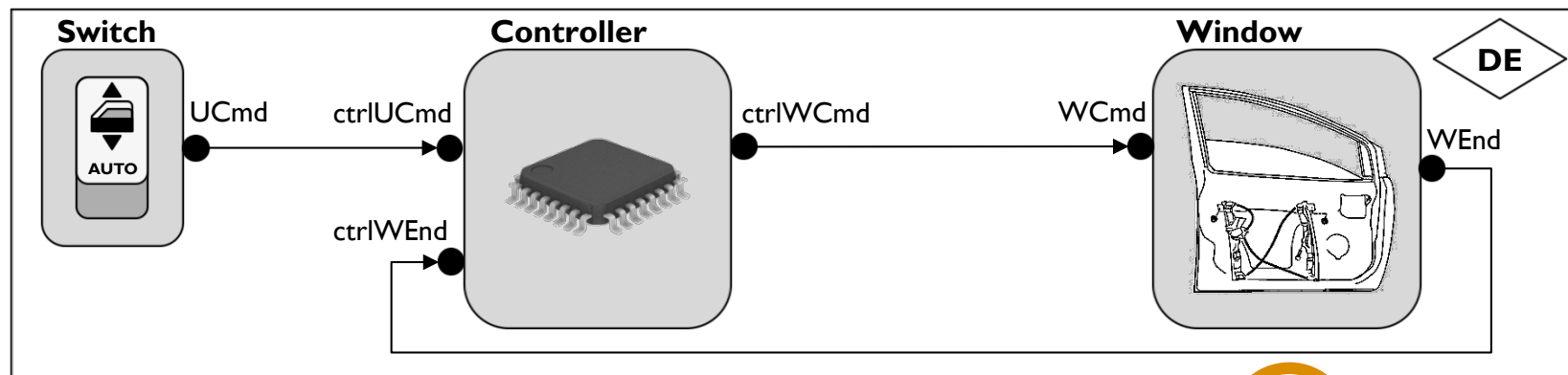
The power window example (again)



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- ① What is heterogeneity?
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- ③ How to compose models that use different modeling paradigms?

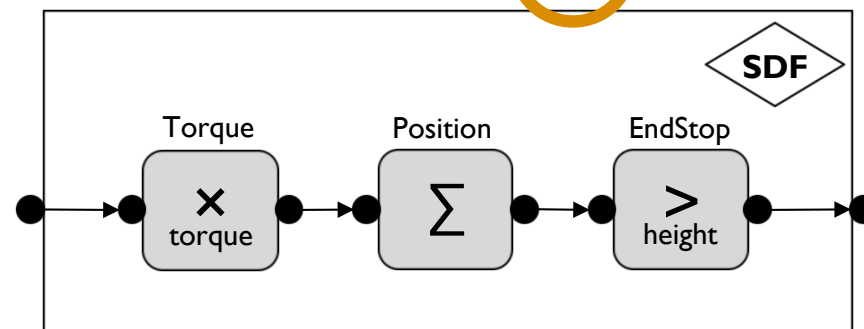
Composition of heterogeneous models



Composition?

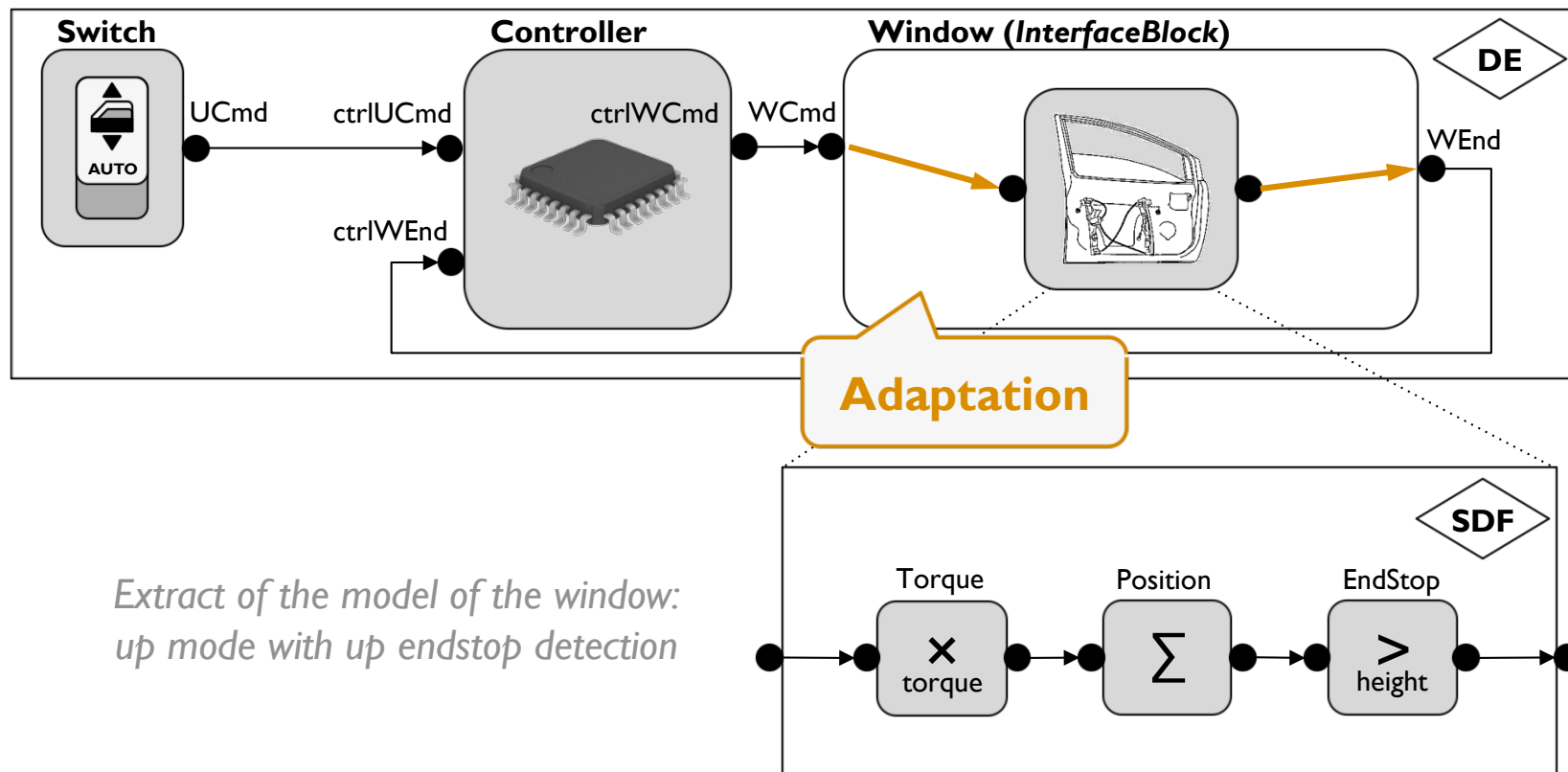


*Extract of the model of the window:
up mode with up endstop detection*



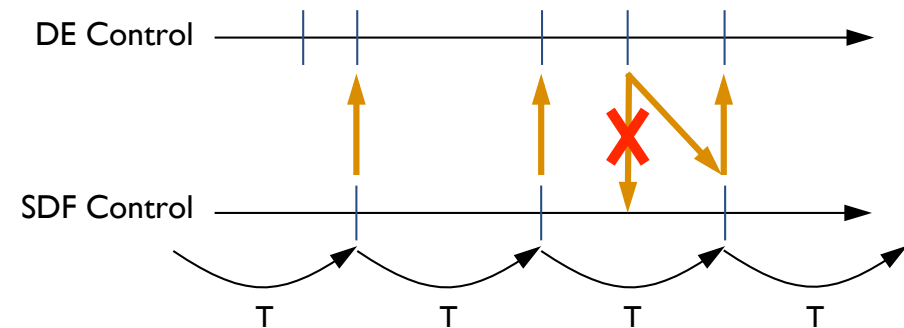
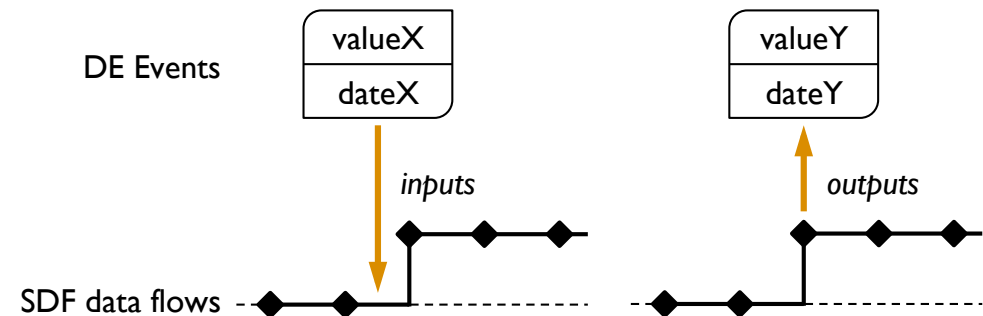
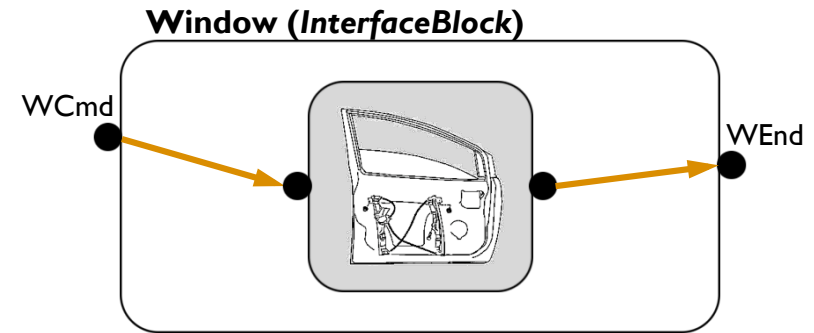
Composition of heterogeneous models

- ▶ “Interface blocks” are used to embed a model into a block
 - ➔ Support for heterogeneity through hierarchy



What is adaptation?

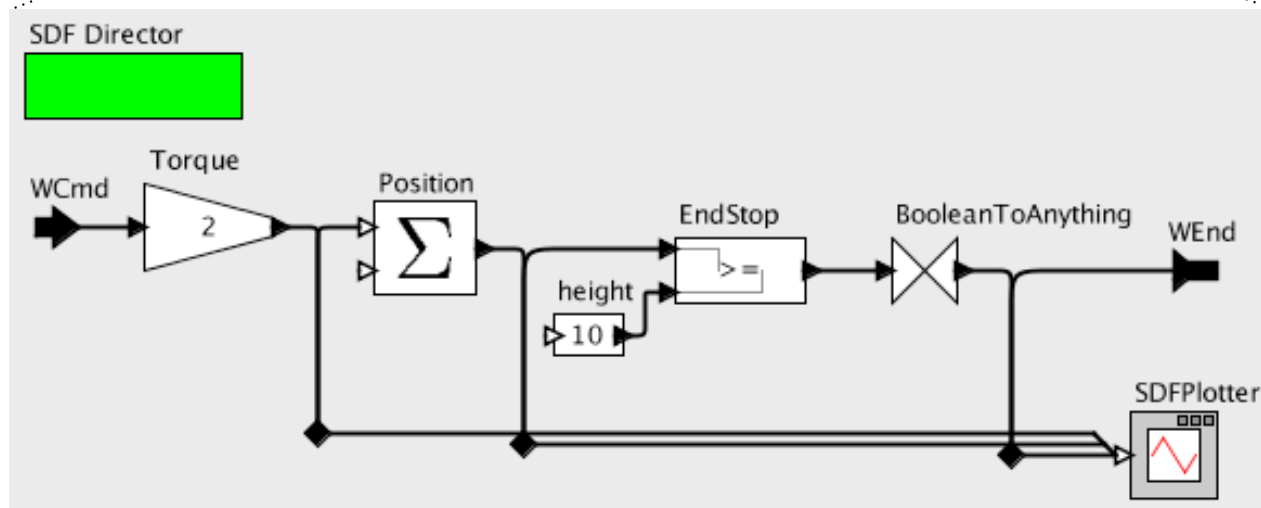
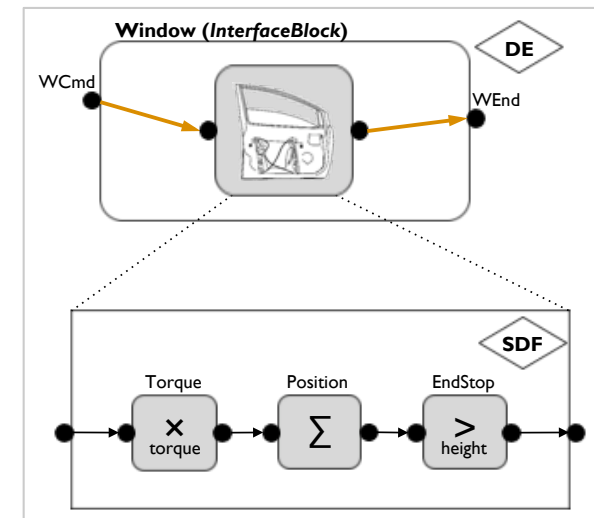
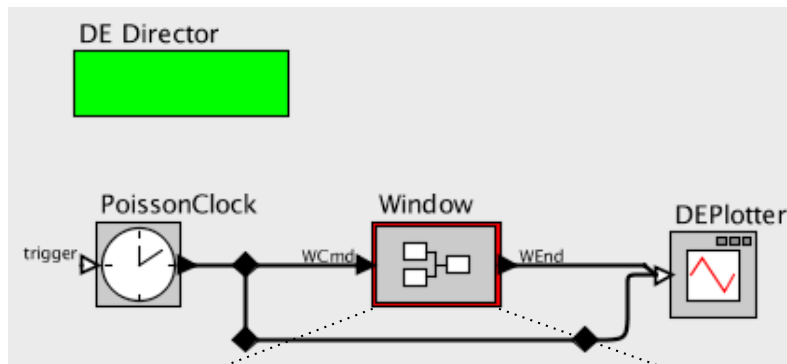
- ▶ Adaptation of **data**
 - ▶ Forms
 - ▶ Values
- ▶ Adaptation of **control flow**
 - ▶ “Moments” at which “things” happen
- ▶ Adaptation of **time notions**
 - ▶ Time scales
 - ▶ Time forms (seconds, revolutions, centimeters...)



Outline

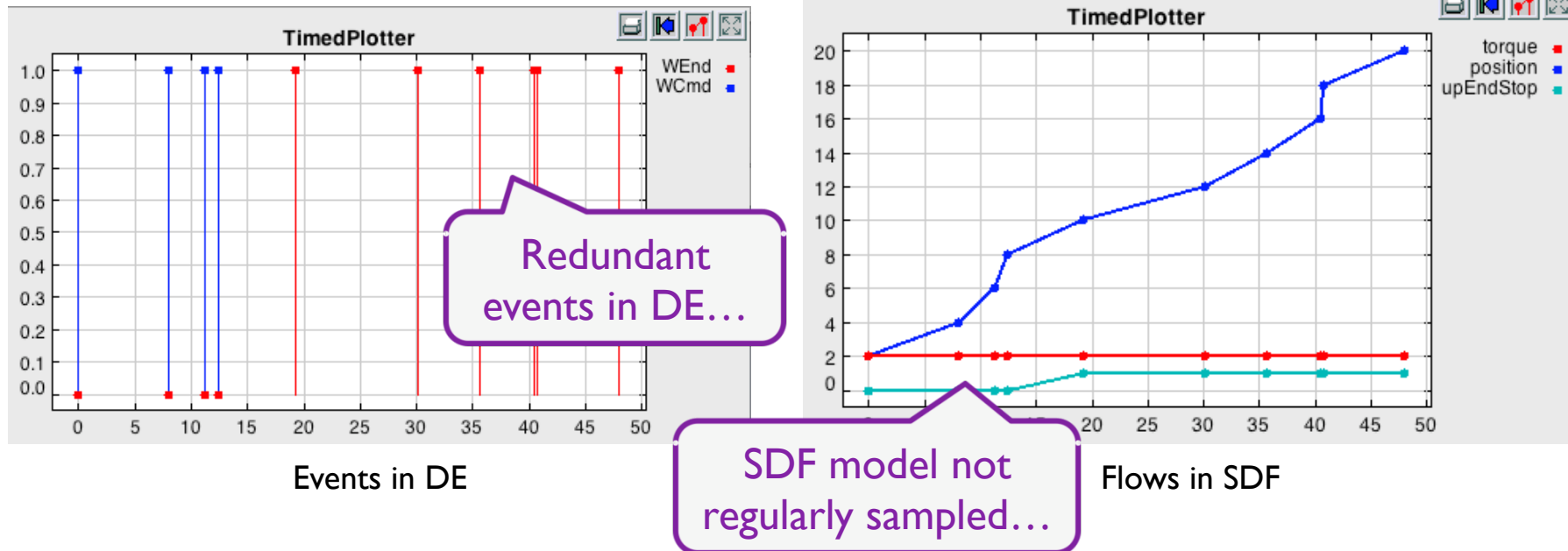
- ① What is heterogeneity?
- ② How to represent a modeling paradigm in a form that is “composable”?
- ③ How to compose models that use different modeling paradigms?
- ④ What is the benefit of modeling the adaptation explicitly and apart from the models?

The window model in PtolemyII



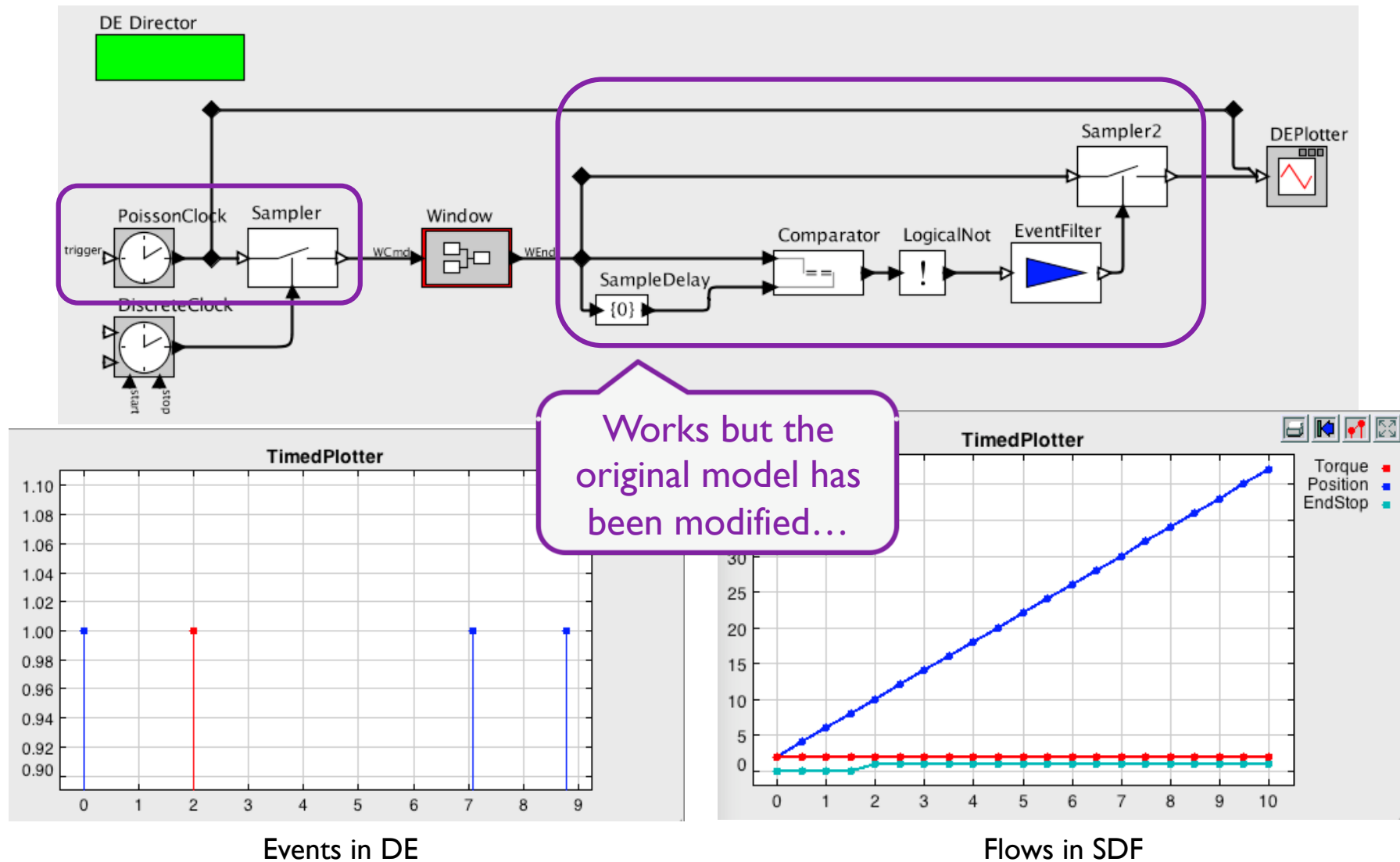
*Model of the window
in “open loop”:
up mode with
up endstop detection*

The window model in PtolemyII



- ▶ Default adaptation:
 - ▶ The SDF model reacts only when events are processed in DE
 - ▶ DE events are produced in the DE model each time the SDF model reacts
- ▶ Changing the adaptation means **modifying one of the two models**

Adapted model in PtolemyII



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Key points

- ▶ Our approach:
 - ▶ Models of Computation (MoCs) for representing the semantics of design paradigms
 - ▶ Semantic adaptation for composing heterogeneous models using hierarchy
- ▶ Goals of ModHel'X:
 - ▶ Extensible set of MoCs
 - ▶ Explicit, customizable and modular semantic adaptation between hierarchical models

Current research directions

▶ Modeling MoCs

- ▶ Imperative form ➡ execution
- ▶ Declarative form ➡ verification & validation
- ▶ Variants of a MoC? Reusability of (parts of) a model of a MoC?

▶ Modeling Semantic Adaptation

- ▶ CCSL constraints to describe adaptation of time and control
- ▶ Language to describe adaptation of data
- ▶ Patterns of adaptation

▶ Multi-view modeling

▶ Heterogeneous model testing

MERCI!
THANK YOU!



FRAPAR.