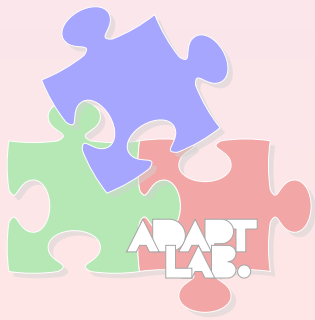
Neverlang
Reusable and Evolvable DSLs

Walter Cazzola

ADAPT-Lab
Department of Computer Science
Università degli Studi di Milano
e-mail: cazzola@di.unimi.it

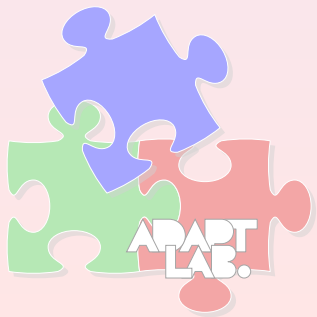


Domain Specific Languages
Why? General Purpose vs Domain-Specific Languages

We are used to use domain specific languages (DSLs)

- LaTeX to typeset scientific documents
- SQL to query relational databases
- make & ant to build up software systems

...But it is missing the culture to write your own DSL



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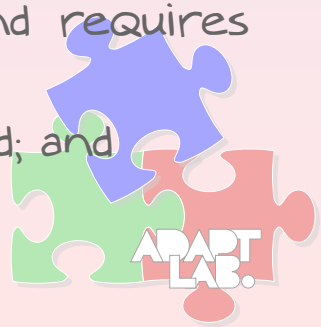
DSL benefits are evident

- problem-tailored solutions
  - i.e., solutions more concise and clear
- domain-oriented solutions
  - i.e., solutions implementable by domain experts

...But to implement them is hard!

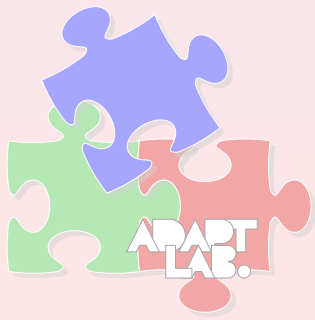
- to develop a compiler/interpreter is long, complex and requires some skills;
- existing languages cannot be easily extended or modified; and
- there is a lack of tools easing their development



Domain Specific Languages
Look at the Obstacles

Basically, the main obstacle is

- the traditional approach to programming language implementation



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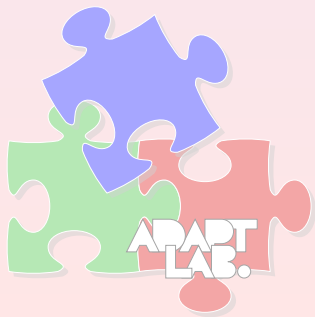

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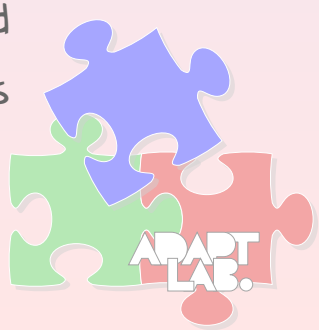
Compilers/Interpreters are

Therefore, they are

- hard to extend by changing their code;
- hard to extend over them (layerization, libraries, ...); and
- hard to reuse in the implementation of other languages



Domain Specific Languages
A Solution: Sectional Compilers

A (sectional) DSL and its compiler/interpreter are:

- fully composed from Basic units, i.e., modular language definition;
- easily extensible By plugging new units in; and
- easily Built from Basic units written to define other sectional DSL.

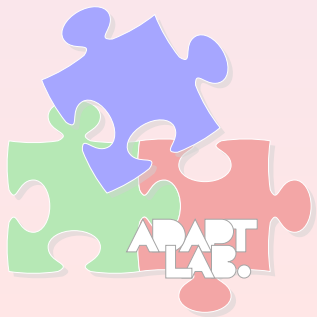
To defeat the dragon, the knight needs:

- a language for writing the Building Blocks of the DSL
- a tool for composing the Blocks together to form an ad hoc compiler/interpreter.

The Neverlang Model
The Framework Features

- It is a compilers/interpreters generator
- It provides a language to define the compiler and a tool that generates it
- It enhances the reusability of the generated compiler/interpreter to ease future modifications of the DSL.

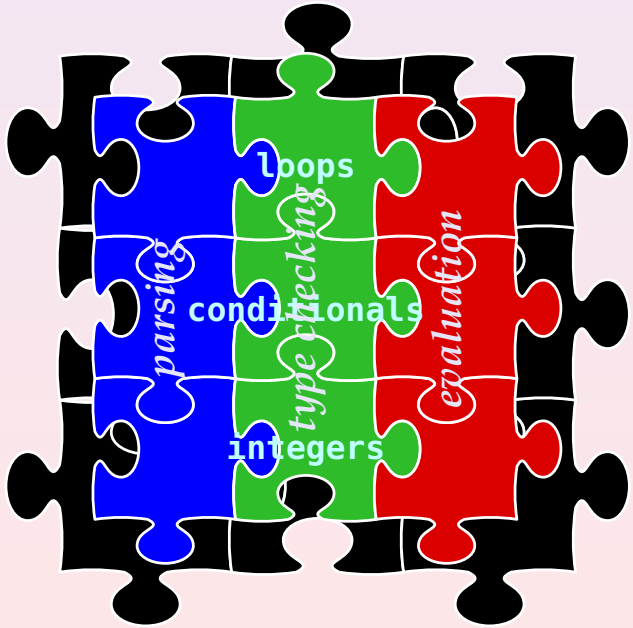
http://neverlang.di.unimi.it

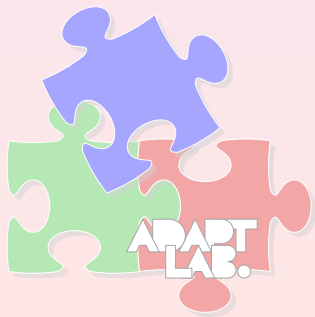


The Neverlang Model: The Idea
Glossary

Glossary:

- we call **modules** with a specific **role**, the Basic units
  - role categories correspond to available **dimensions**
- a dimension represents a phase of the compilation process, e.g., parsing, type checking, etc.
- a regular **slice** regards a particular language constructs
  - it is the composition of modules with their roles



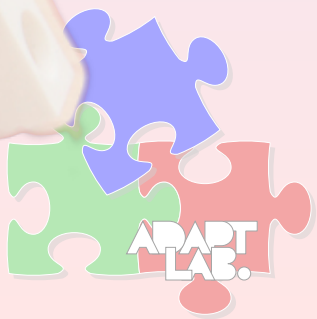


Neverlang Syntax By Examples
Syntax Definition

Grammar Centric Approach!

Syntax is also used for selecting insertion point, where slices are plugged in:

- nonterminals correspond to join points
- semantic actions at nonterminals correspond to advice



Syntax module

- each feature needs one;

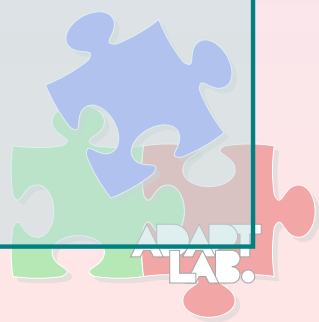
```
module Sum {
  reference syntax {
    AddExpr <- Term;
    AddExpr <- AddExpr "+" Term;
  }
}
```

Evaluation module

- any other role refers to the syntax defined in a syntatic role;
- `eval` evaluates the semantic action during the AST visit of the corresponding dimension

```
module Sum {
  role(evaluation) {
    0 .{ eval $0; $0.value = $1.value; }.

    3 .{
      eval $4; eval $5;
      int res = (Integer) $4.value + (Integer) $5.value;
      $3.value = res;
    }.
  }
}
```



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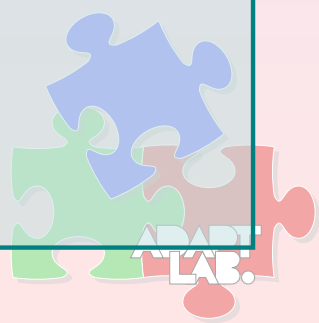
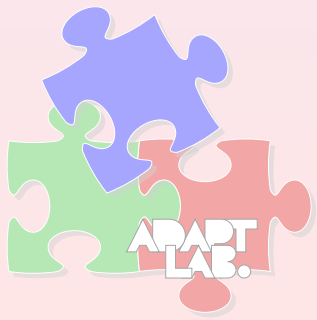


The Neverlang Model
Composition Process

Symmetric approach:

- no base code where aspects are woven into;
- no composition specification until later stages;
- more flexible; and
- it promotes code reuse



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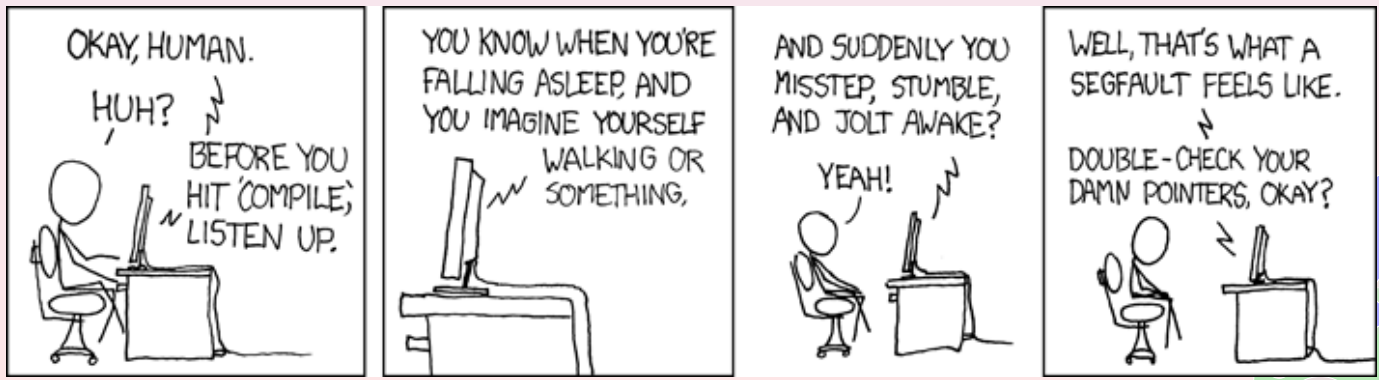
Composition is Twofold:

1. Composition between roles, which yields slices
2. Composition between slices, which yields the compiler/interpreter



Neverlang at Work
DSL Maintenance: Case study

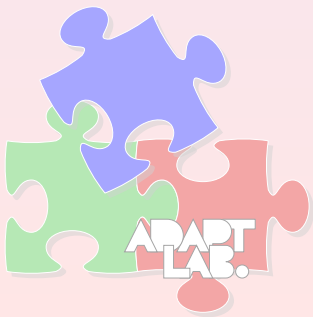
We want to create an administration utility to define some maintenance tasks on log files:

- the tasks are described by using a DSL;
- the language is interpreted

```
task TaskOne {
  remove "application.debug.old"
  rename "application.debug" "application.debug.old"
}

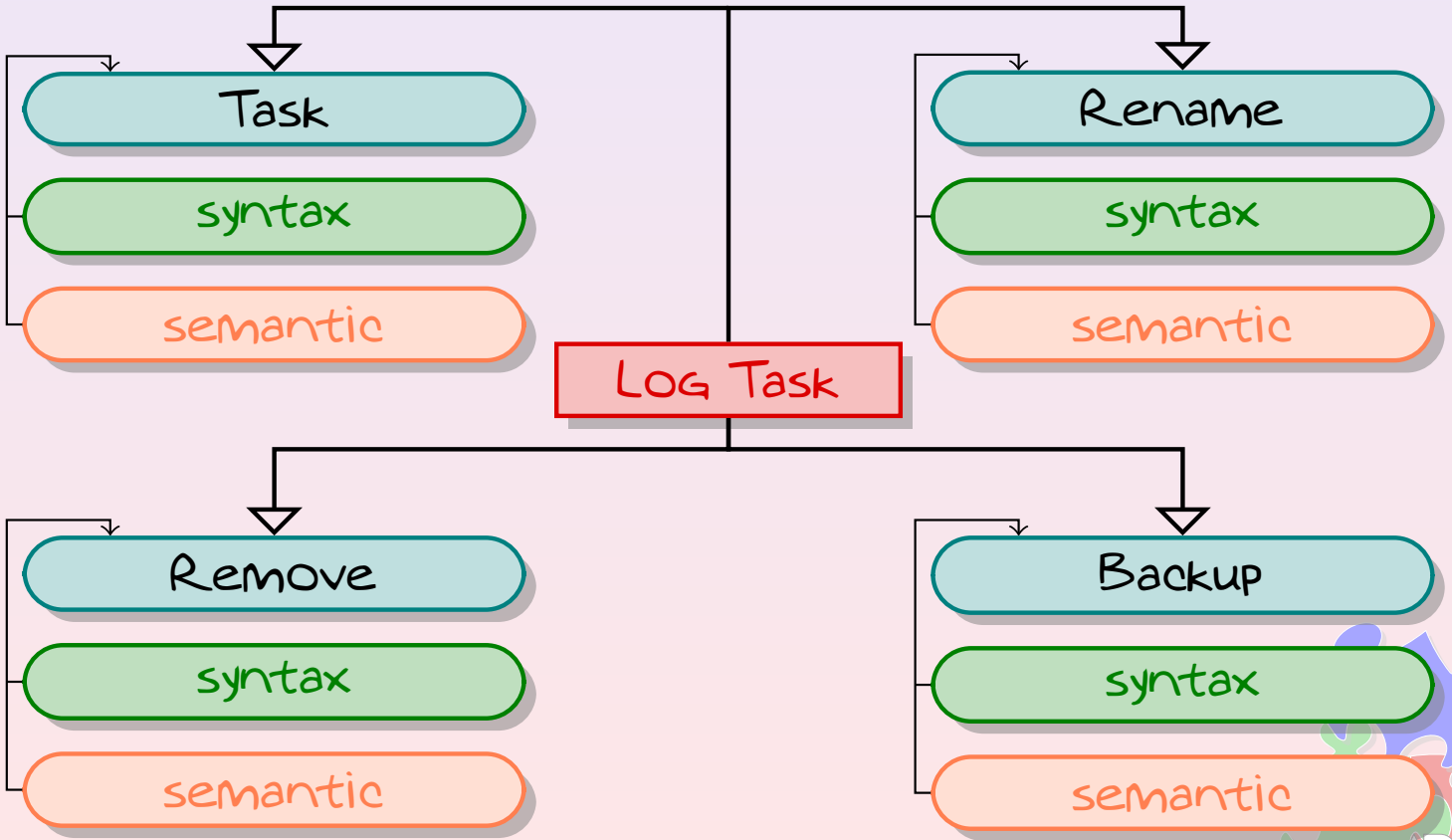
task TaskTwo {
  backup "access.error" "securityLogs"
  backup "system.error" "systemLogs"
}
```

Neverlang is used to realize such a small DSL



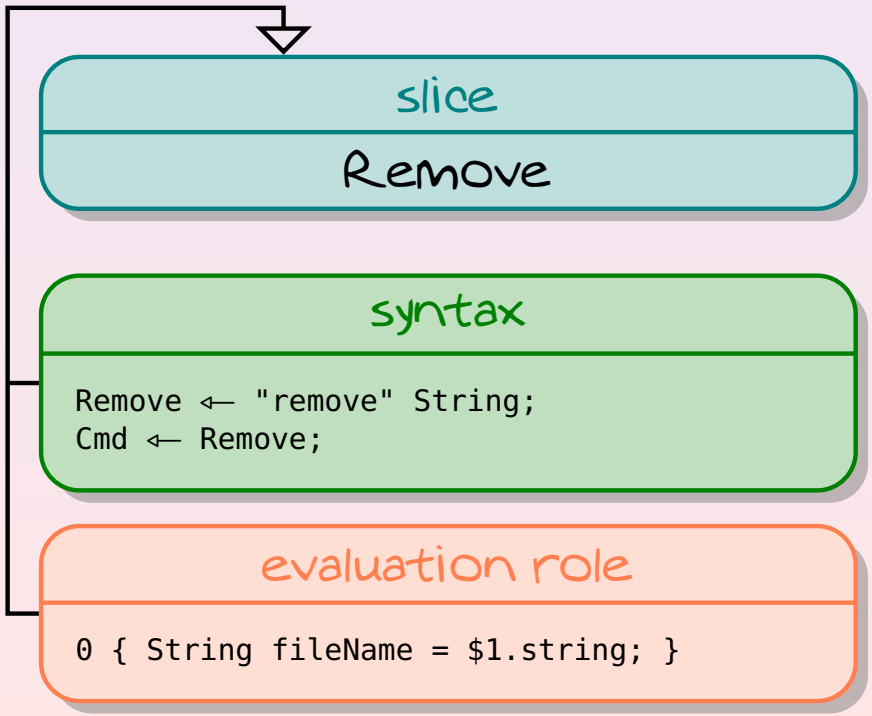
To design a DSL with Neverlang, we have to:

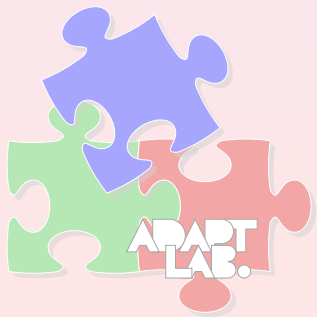
- create each single language feature (slice);
- merge the slices together to build the compiler/interpreter for the language.



Each slice includes:

- the concrete syntax contains a set of grammar rules that defines the DSL syntax (reference syntax in modules);
- the "semantic" roles contain a set of semantic actions – i.e., pieces of Java code;
- the semantic actions are woven to the syntax forming the DSL semantic.





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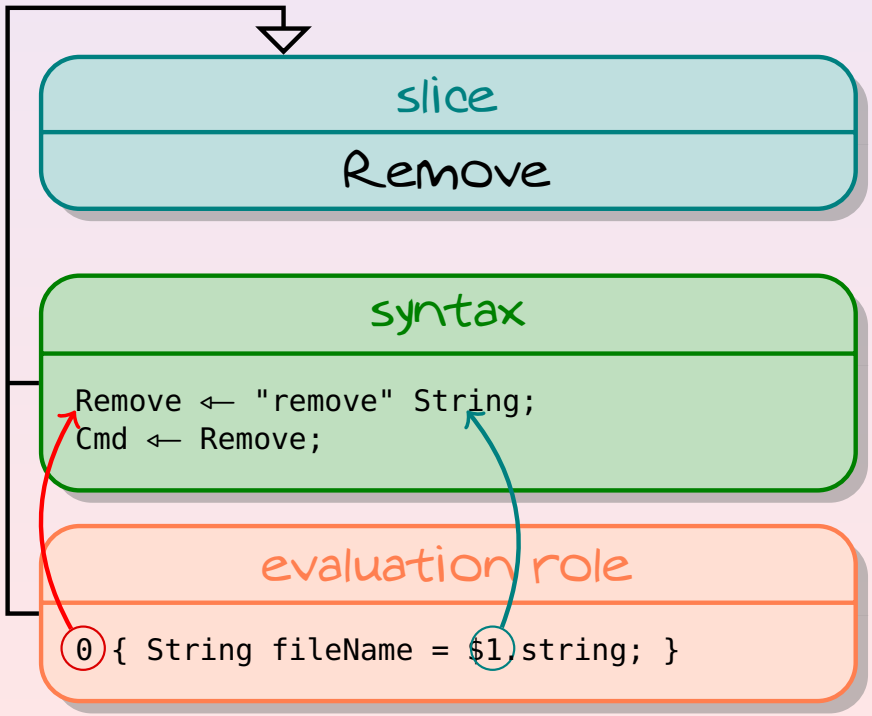

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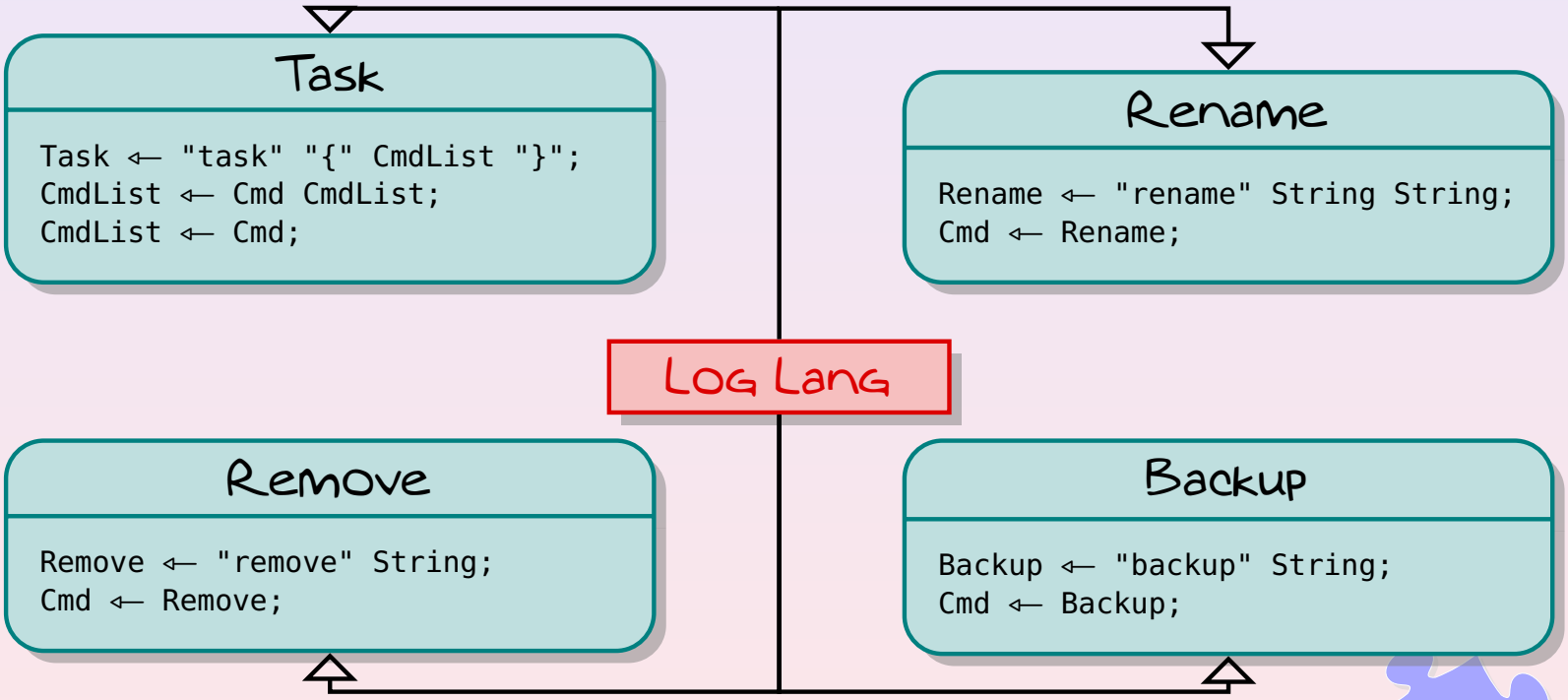

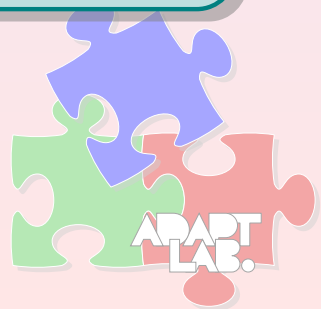

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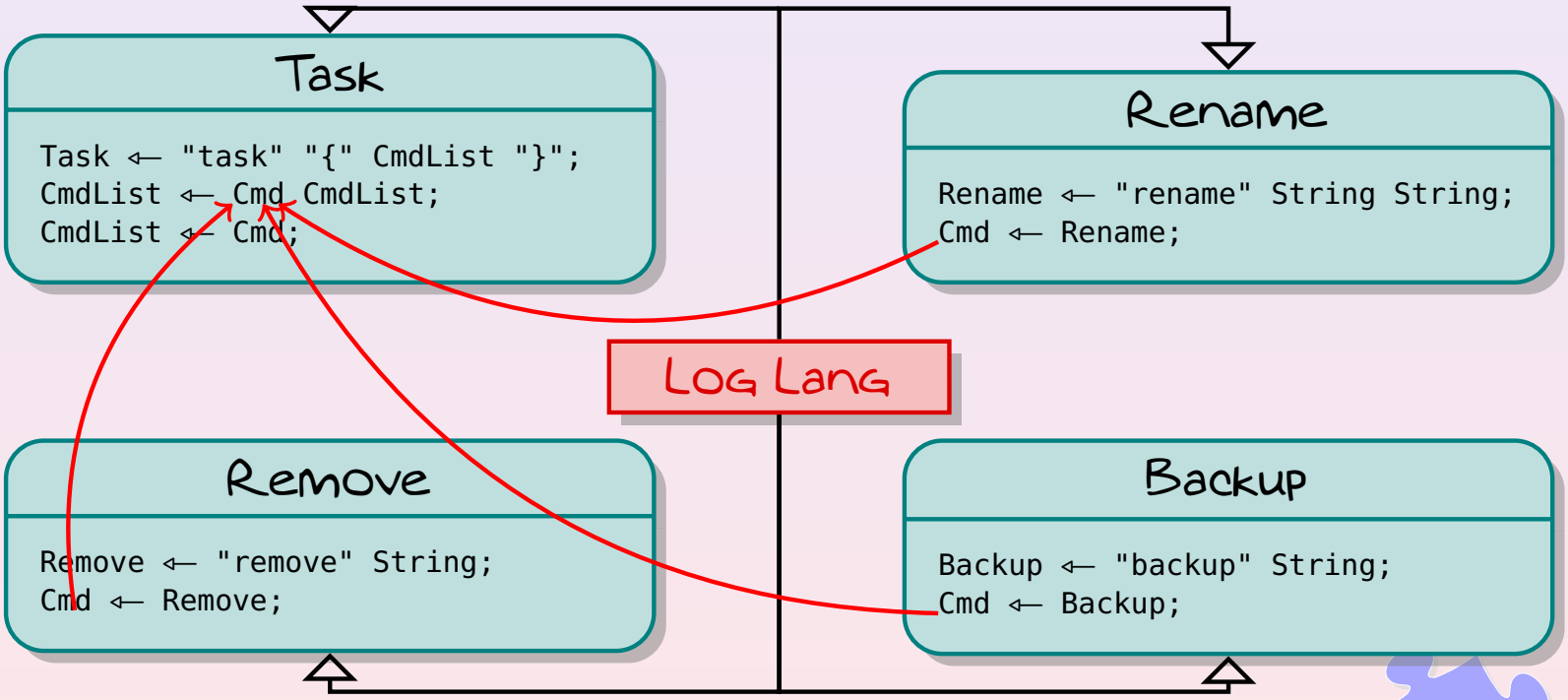
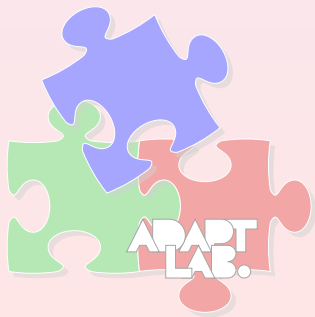


The semantic actions could require some supporting code:

- ancillary structures are defined in the endemic slices;
- fields and methods defined in an endemic slice are accessible by all the others modules.

```
endemic slice FileOpEndemic {
    declare {
        FileOp : neverlang.examples.loglang.utils.FileOp;
    }
}
```



From the slices the interpreter can be generated and used

- the files defining the slices are used to feed the generator;
- the generator creates the classes implementing the interpreter;
- nlg runs the interpreter

```
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Logger.nl  Main.nl  Merge.nl Remove.nl  Rename.nl  Task.nl
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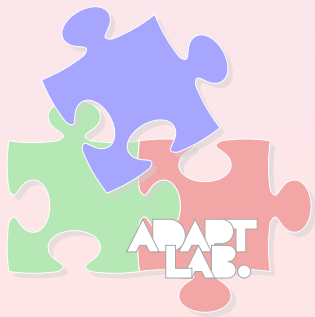

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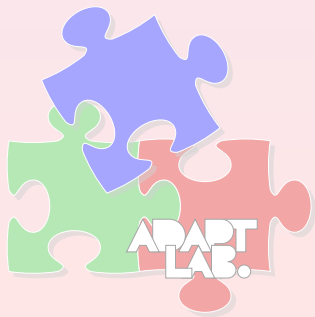

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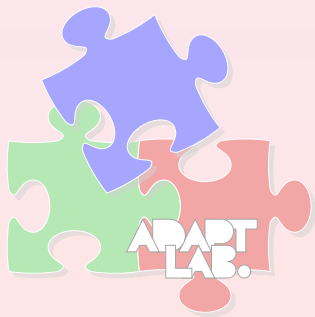

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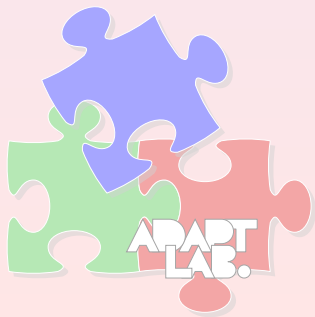
$> javac out/**/*.java

$> nlg LogLang TaskList.txt
```



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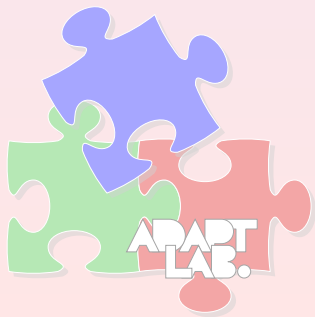
Processing TaskList.txt
```



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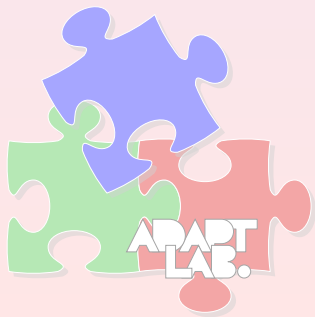
Processing TaskList.txt
......
Task Executed
```



To add a Merge operation to the language:

- a new slice for the operation should be created;
- one of its nonterminals must be present in the rest of the grammar definition (a sort of anchor)

slice

Merge

syntax

```
Merge ⇐ "merge" String String;
Cmd ⇐ Merge
```

evaluation role

```
0 { String fn1=$1.string;
    String fn2=$2.string;
    $$FileOp.merge(fn1, fn2); }
```

Task

```
Task ⇐ "task" "{" CmdList "}";
CmdList ⇐ Cmd CmdList;
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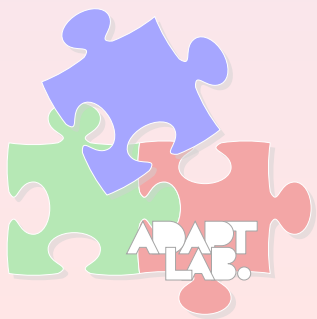

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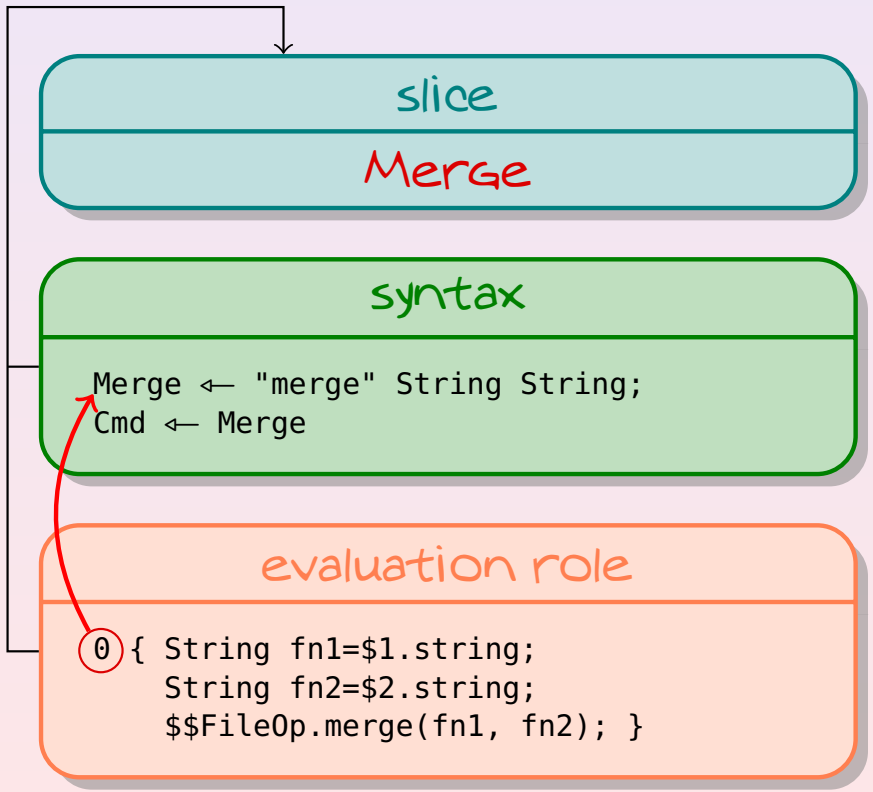

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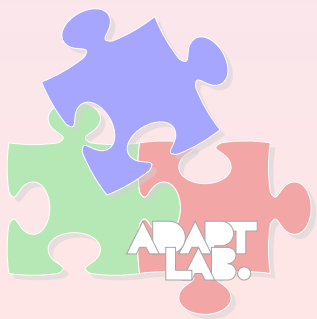

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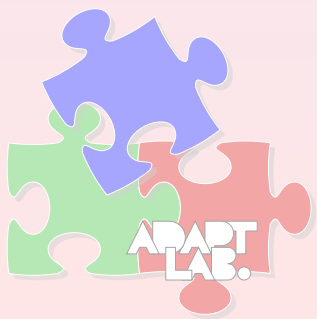

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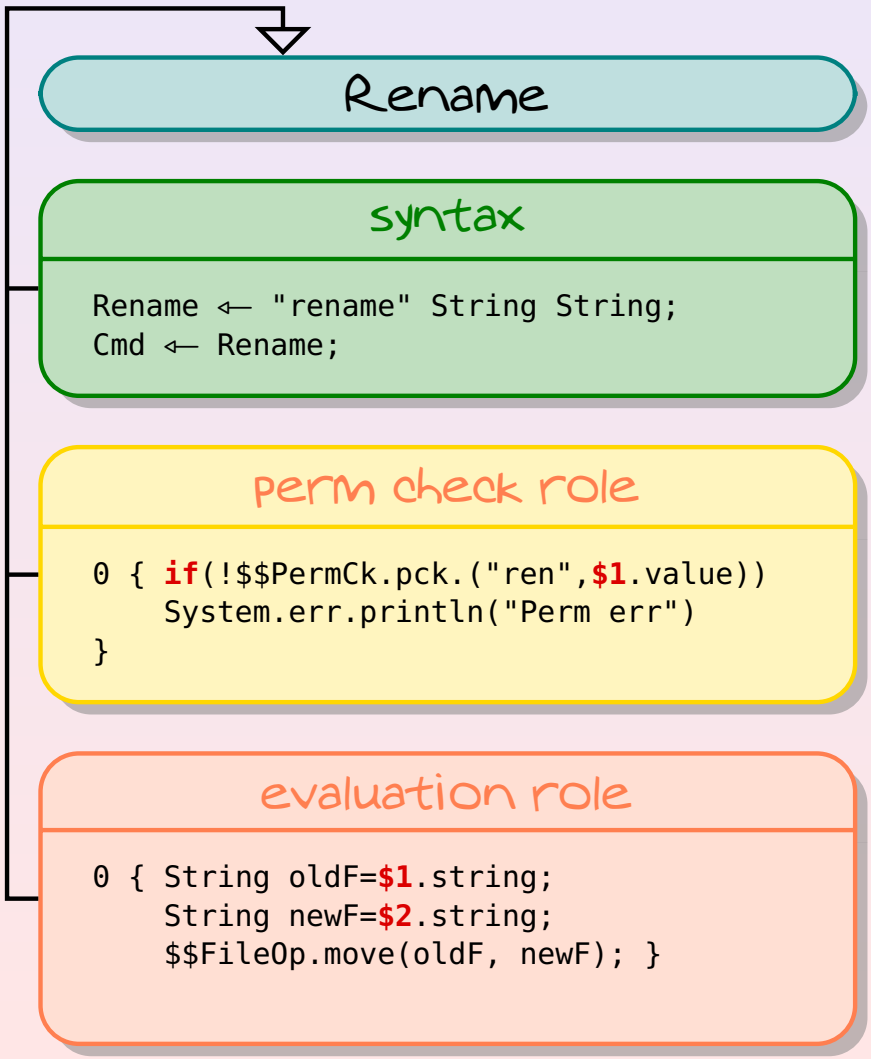
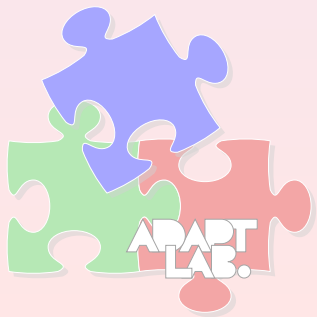
- to enrich each slice with a module to be used in the new phase.





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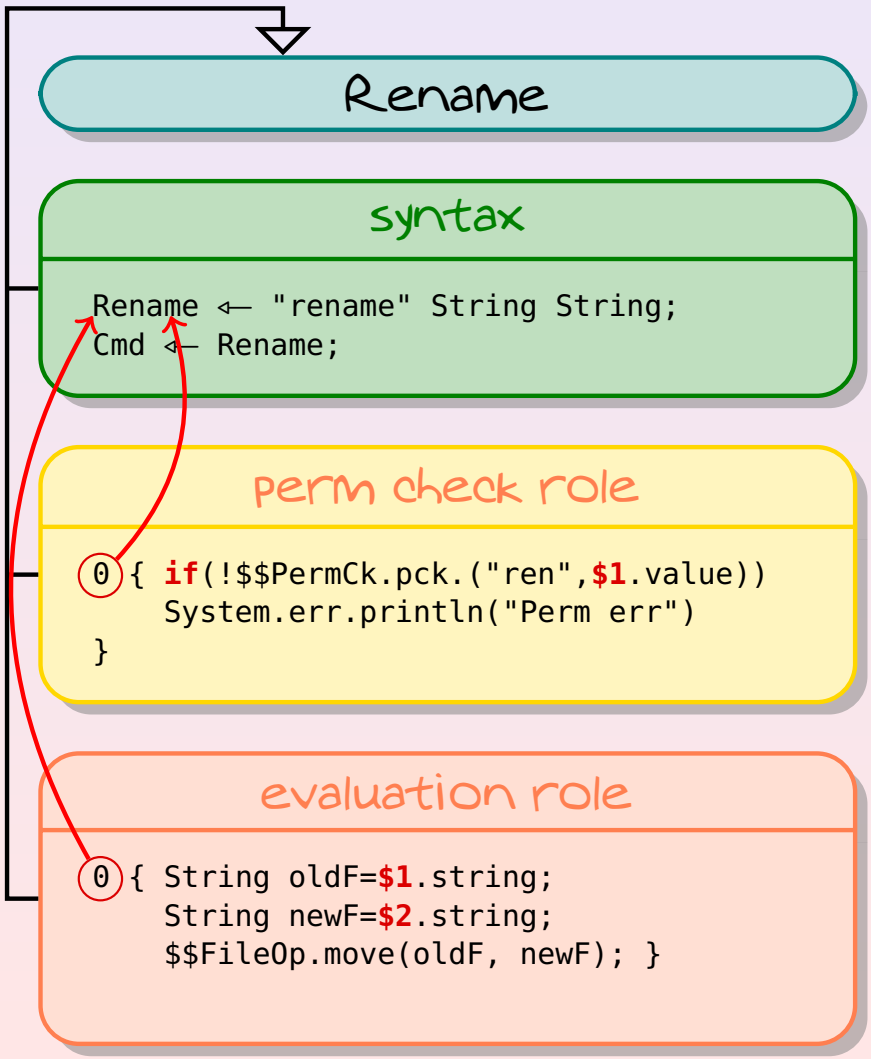
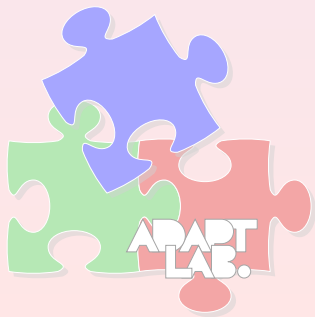


To change the underneath FS:

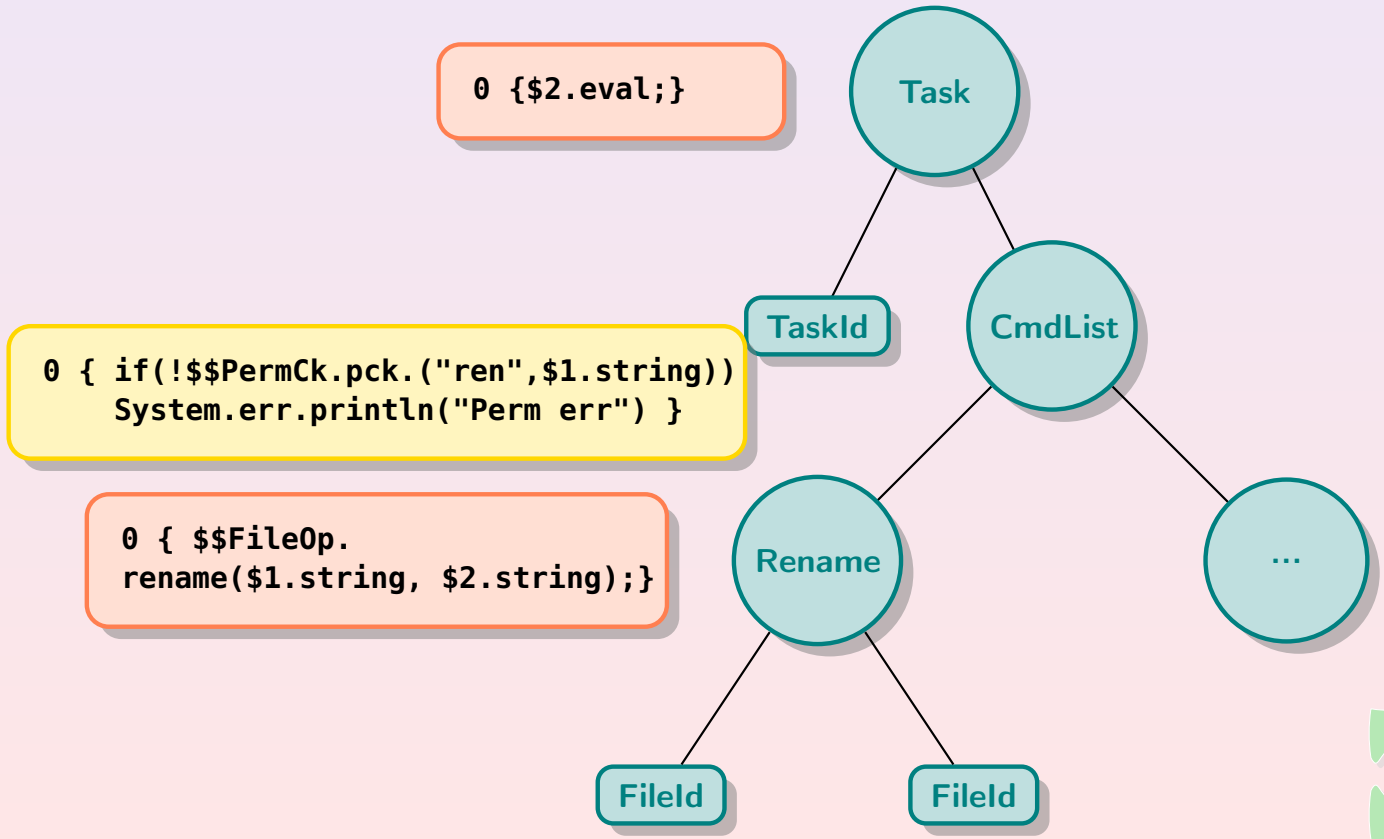
- as the other slices even the endemic one can be substituted;
- endemic slices represent an interface towards an external library;
- all the previous code can be reused.

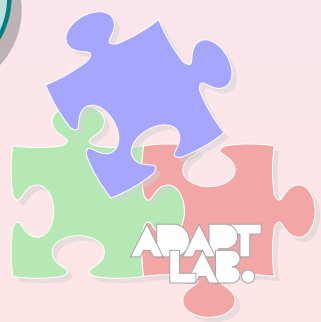
```
endemic slice NetworkFileOpEndemic {
    declare {
        FileOp : neverlang.examples.loglang.remote.NetworkFileOp;
    }
}
```



Implementation Details
Generated Interpreter Structure

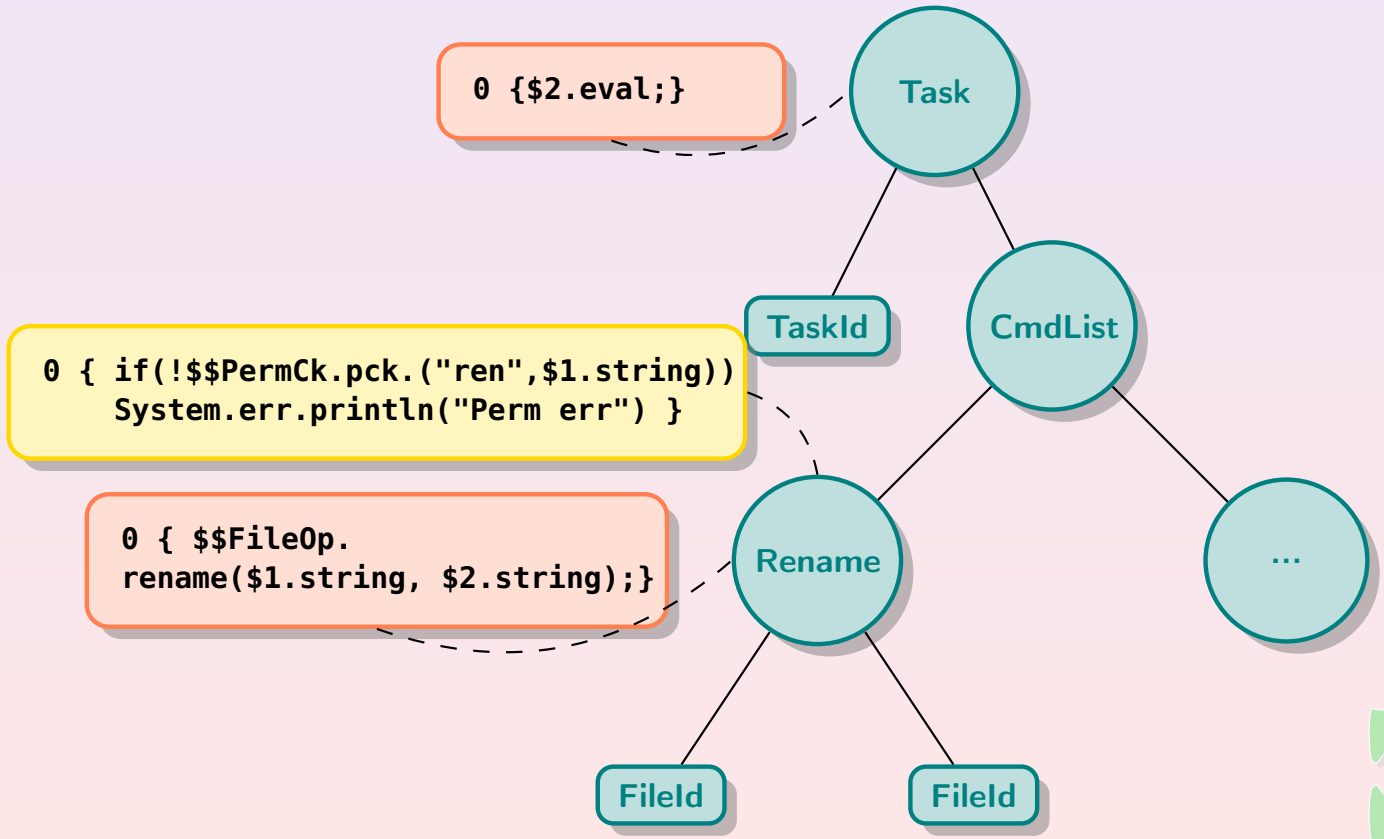

```
task TaskOne {
  rename File1.log File1.log.old
            ....
}
```

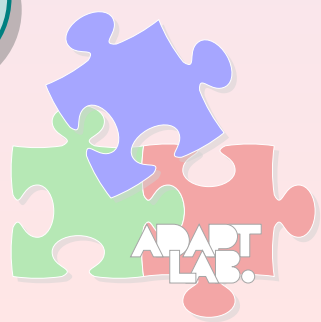




Implementation Details
Generated Interpreter Structure

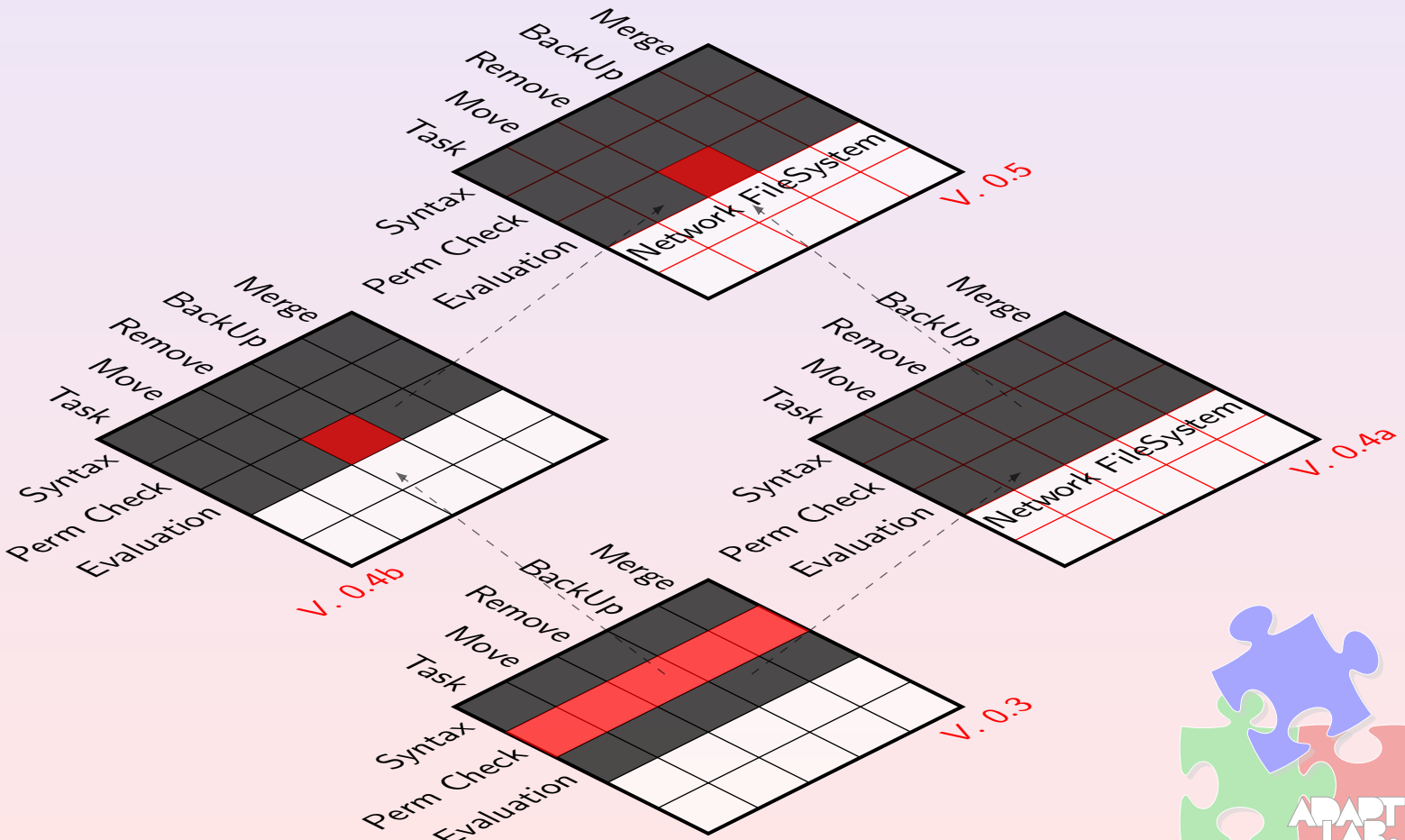

```
task TaskOne {
  rename File1.log File1.log.old
            ....
}
```





Neverlang can be effectively exploited:

- to easily maintain the language during the evolution of the domain
- to create new languages by reusing part of already defined programming languages.

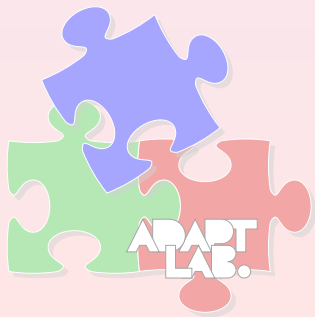


Conclusions (Cont'd)

Our approach aims to bring aspect-oriented architecture in compiler/interpreter design effectively.

Main benefits:

- modular definition of any programming language
- easy to define a new DSL as a variant of an existing language
- thanks to symmetric composition, a wider spectrum for code reuse



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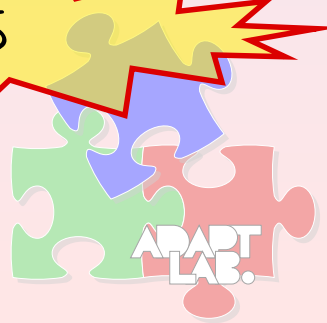
More Details on Thursday, 4th @ 14:15



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