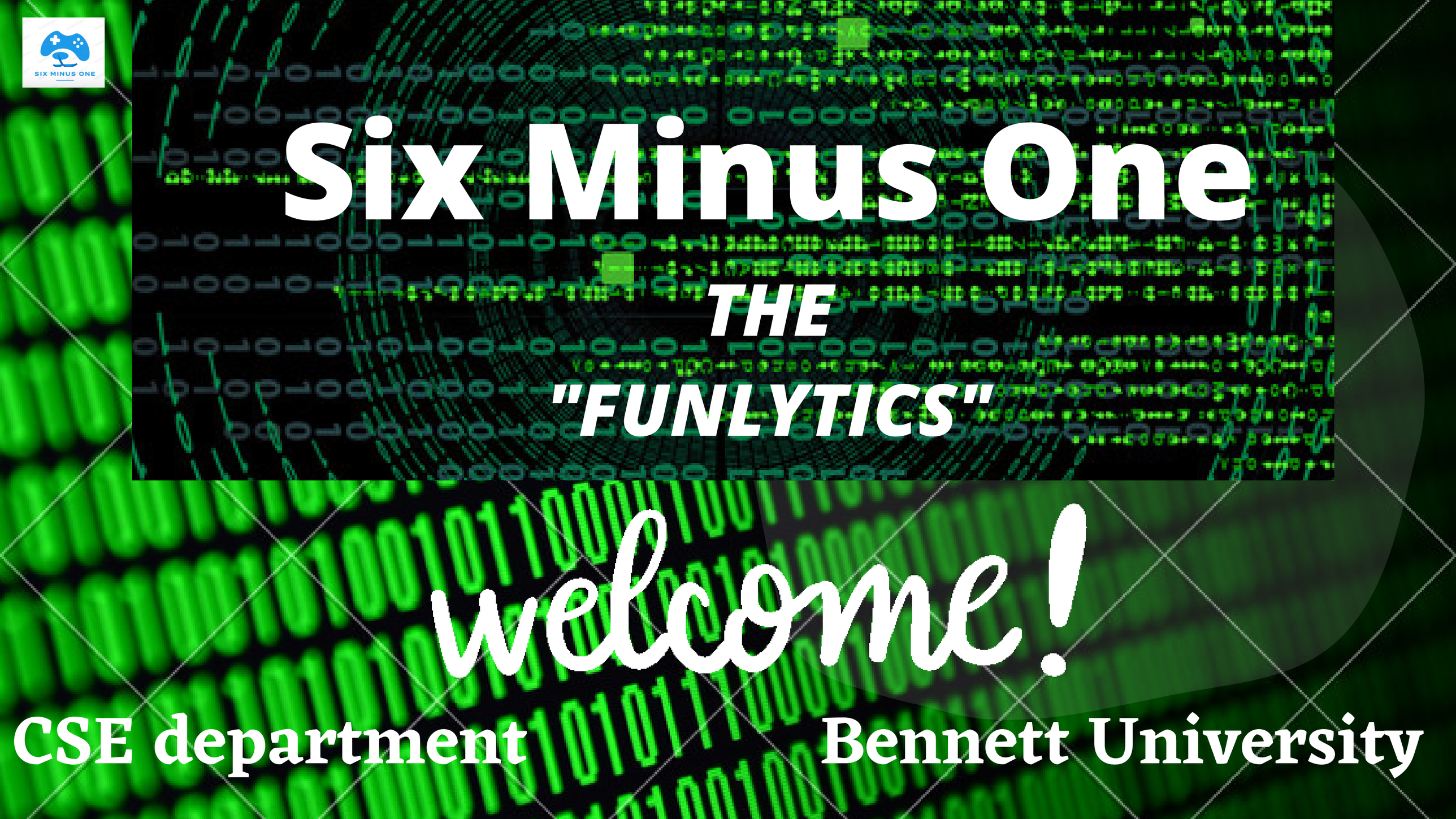
SIX MINUS ONE
Six Minus One
THE
"FUNLYTICS"
welcome!
CSE department
Bennett University

SIX MINUS ONE

The Team

RESOURCE MANAGER

GAYATRI PUROHIT

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TECHNICAL HEAD

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PROJECT DESCRIPTION

INTRODUCTION:

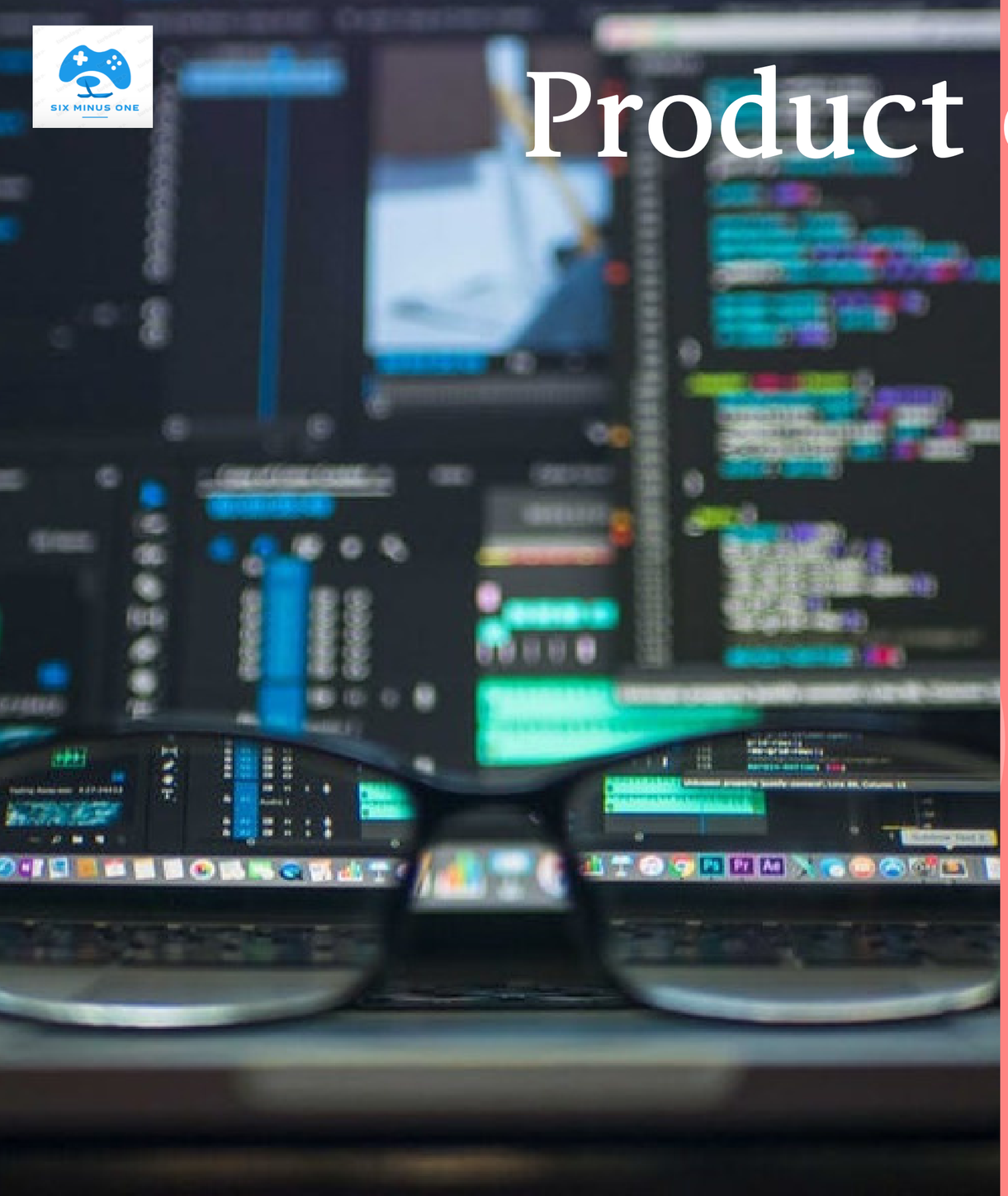
To help children relax their minds and increase their memory by playing some effective learning games online.

OBJECTIVE:

To make children learn in an exciting way. Also sometimes they get exhausted while studying, they can play games to relax.

METHOD TO PROCEED:

We will make an online game, using python programming.



Product or Service

Our product is an online learning game, which will be free of violence and hence will make children patient, knowledgable and self-believing. Children will have some memory based games and puzzle solving problems, which will make them mentally stronger and more efficient.

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Advantage 1

Children will have some memory-based games and puzzle-solving problems, which will make them mentally stronger and more efficient.

Advantage 2

The basic requirements for our game are really simple and cost effective in comparison to other games these days.

Advantage 3

Our games are easy to understand and user friendly. Any kind of data and personal information is not required to access these games.

Advantage 4

Our project will change the mindset of the people that online video games are always violent and make children stressed.

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Approach Review

Much has been written about video games, and quite a lot of it is negative.
We have feared that video games are making our children less social and more violent, and making us all more stressed.
There's been significant research on the topic, and some good news has come out of it: Video games can actually be good for our stress levels!.

OUR APPROACH

- Our idea is to develop multiple games using python as basic language. which will help children to cultivate learning.
- our core idea is to develop 6 games including
  1.Shapes learning
  2. Flora encyclopedia
  3. Ping pong
  4. Jumble
  5. Tic Tac Toe
  6. Guess color
- Following are some of the commands of turtle library we have used in our code:
  >> turtle.screen()
  >> turtle.forward()
  >> turtle.pensize()

Applications

1. visual studio code
2. spyder
3. pycharm
4. python3.9

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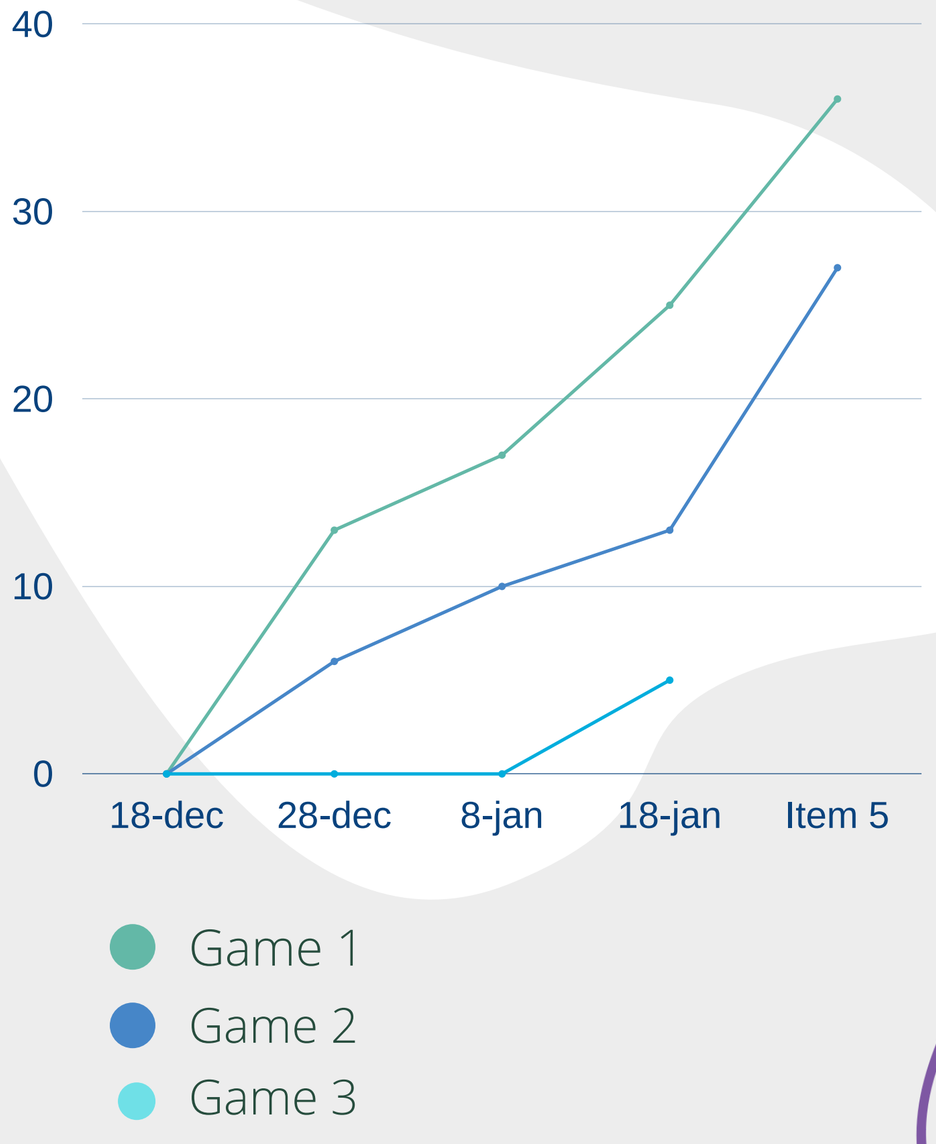
WORK DONE SO FAR

WE SUCCEED IN DESIGNING OUR ONE GAME OUT OF 6 all are completed with there running condition



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Individual Contribution

GAYATRI

she maintained a link among the team members. worked on PPT design. suggested the interface and design ideas in project. confirmed all work done.

PRIYANSHU

he worked as basic function of the team. suggested outputs were mainly implemented by him. He fixed the typos and arrange all the files correctly .

HARDIK

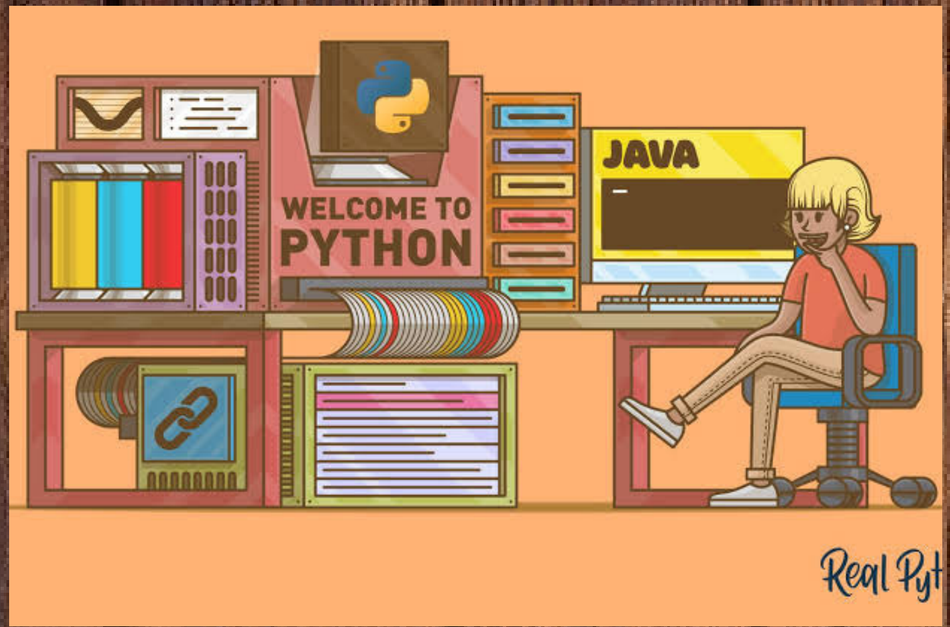
he worked as a supportive hand , suggested things related to the concept of project and design of project

TARUSH

he worked as a supportive hand. suggested required things in project. directed in matters of PPT and project design. ever been responsible.

SPARSH

he suggested the required correction needed and how to implement and suggested ways too



Thank you for your precious time

Contact Us

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