UI Prototype Sketches

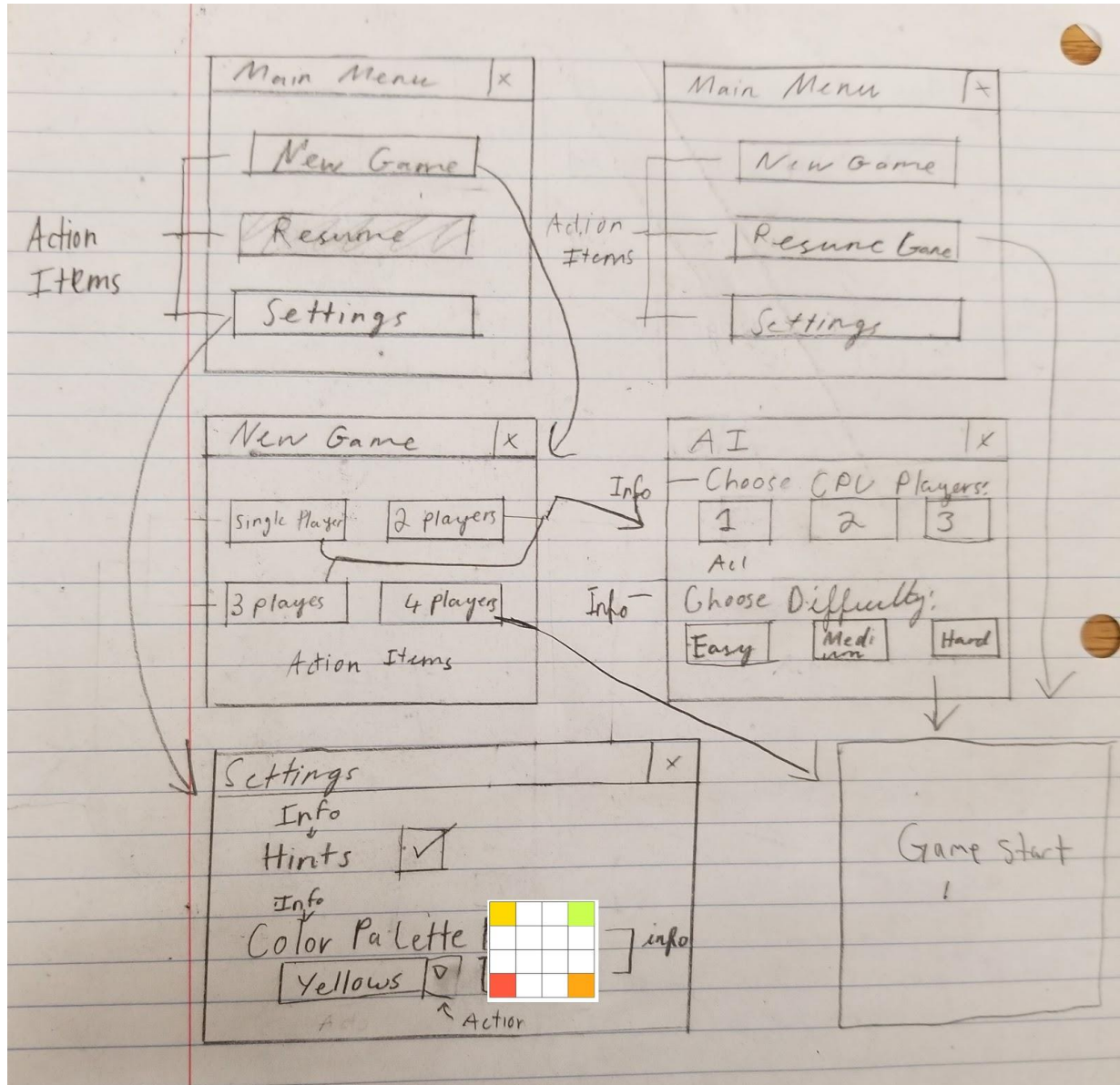## Case Description 1: Initiate a Game

Use Case Description 2: Take a Turn