4a. Analysis - Sequence Diagram 1 (Happy Path): Change Game color

Note: We had some problems creating our sequence diagrams and we realize the current diagrams are not up to standard. We made an initial sequence diagram for our code to follow with many classes and many paths but when we started coding, we could not follow what we had planned for due to time. But our main priority for Iteration 3 is to revise these diagrams and make them better.