

## 2510 : C Lecture 5 ||

### • Command Line Arguments

```
$ gcc -ansi -W -Wall -pedantic lab1.c
```

bash prompt                      command-line arguments

↳ they are passed to the C program through main

### 2 VERSION OF MAIN

1. int main(void) {...}

2. int main(int argc, char \*argv[] {...})

think of it like an  
array of strings for now

argc = argument COUNT (how many)  
argv = argument VECTOR (how big)

- the cmd args are passed into main via argv and  
argc is the number of args

in the above example...

```
argc = 6 (b/c 6 cmd args)
argv[0] = "gcc"
argv[1] = "-ansi"
argv[2] = "-W"
...
```



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### STANDARD IDIOM TO PROCESS CMD LINE ARGS

```
int main (int argc, char * argv[]) {  
    int i;  
    for (i = 0; i < argc; i++) {  
        /* process argv[i] */  
    }  
}
```

// Lab 1 → 0

Example: Program to echo cmd-line args

\$ echo hello world → hello world

Going through the  
cmd args to print  
everything

```
#include <stdio.h>  
int main (int argc, char * argv[]) {  
    int i;  
    for (i = 1; i < argc; i++) {  
        printf ("%s ", argv[i]);  
        printf ("\n");  
        return 0;  
    }  
}
```

in cmd: \$ ./myecho hello world

To eliminate the extra trailing space,  
has to do w/ something in the loop:

```
for (i = 1; i < argc; i++) {  
    if (i == argc - 1) {  
        printf ("%s\n", argv[i]);  
    } else  
        printf ("%s ", argv[i]);  
}
```

hello\_world\_\n

how to eliminate



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### STANDARD IDIOM TO PROCESS CMD LINE ARGS

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    int i;  
    for (i = 0; i < argc; i++) {  
        /* process argv[i] */  
    }  
}
```

// Lab 1 → 0

Example: Program to echo cmd-line args

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Going through the  
cmd args to print  
everything

```
#include <stdio.h>  
int main (int argc, char *argv[]) {  
    int i;  
    for (i = 1; i < argc; i++) {  
        printf ("%s ", argv[i]);  
    }  
    printf ("\n");  
    return 0;  
}
```

in cmd: \$ ./myecho hello world

hello\_world \n

how to eliminate

OR WE  
CAN USE



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THE TERNARY OPERATOR (? :)

```
for (i = 1; i < argc; i++) {  
    printf (i == argc - 1 ? "%s\n" : "%s ", argv[i]);  
}
```

or...

```
for (i = 1; i < argc; i++) {  
    printf ("%s%c", argv[i], i == argc - 1 ?  
        '\n' : ' ');  
}
```



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### INPUT/OUTPUT

↳ performed via streams

- When a C program starts, 3 streams are made available:

1. `stdout` - associated with console output by default
2. `stderr` - " "
3. `stdin` - associated w/ keyboard input by default

↳ We can change these default associations using I/O redirection.

(This is good to separate output and errors into two files)

`$ ./a <input >output 2>error`

Diagram illustrating the command components:

- `$`: bash prompt
- `./a`: our program
- `<input`: used to redirect `stdin`
- `>output`: used to redirect `stdout`
- `2>error`: 2> used to redirect `stderr`

\* `input`, `output`, `error` are names of files

\*\* you can choose any of 3 to redirect

- I/O redirection is not specific to C, it's a feature of the shell
- Convention is `reg` messages printed to `stdout`  
error messages printed to `stderr`

`$ gcc -ansi -W -Wall -pedantic lab1.c 2>errors`