

Endpoint	Sample request	Sample response (200 OK)	Sample response (400+ not OK)	Notes
/rover	POST {"diagnostics": {"battery":100,"connection":100}, "MAC":1234567, "nickname":"MiWhip", "timestamp":10000, "position":[0,0], "whereat":1, "orientation":90, "branches":[20,170,310], "beaconangles":[100,300,250], "toflight":10, "toflight":10, "battery":100}	<pre>{"next_actions":[0,1,2,220,3,4,260,180,5],"clear_queue":false}</pre> All possible actions are given in sample, realistically only 1 or 2 given at a time. Step – 0, spin – 1, angle – 2, idle – 3, update position – 4, done – 5.  Clear queue is used in emergency stop – rover completes carrying out last action and stops, cannot restart rover.	<pre>{"error":"Incorrectly formatted request: missing MAC"}</pre>	ESP to server communication only. For whereat, 0 is passage, 1 is junction, 2 is dead end, 3 is exit. branches & beaconangles are array of identified angles. All angles in degrees from "north" clockwise. When a rover first connects, it is automatically paused, and must be manually started.
/client/allrovers	GET ~	[ {"MAC":1234567, "nickname":"MiWhip", "connected":true,"sessionid":12}, {"MAC":1111111, "nickname":"Lightning McQueen", "connected":false} ]	~	Returns list of all rovers. If a rover is connected, its sessionid will be given. If a rover is in the database but not connected, no sessionid will be given.
/client/replay	GET {"sessionid":23}	{ 1000:[0,0,0,90,30,30], 2000:[100,0,0,90,35,30], timestamp:[xpos,ypos,whereat,orientation,toflight,toflight] }	<pre>{"error":"Incorrectly formatted request: missing sessionid"} OR {"error":"Session does not exist"}</pre>	Returns all information needed to make a replay on the client side
/client/sessions	GET ~	[ {"MAC":1234567,"sessionid":23, "nickname":"Lightning McQueen"} ]	~	Returns all session ids, corresponding MAC addresses and nicknames
/client/diagnostics	GET {"sessionid":"10"}	[ {"MAC":"1234567", "timestamp":10000, "battery":100, "connection":100} ]	<pre>{"error":"Incorrectly formatted request: missing/invalid MAC"}</pre>	Returns all logged diagnostic data for given session
/client/pause	POST {"MAC":"1234567"}	<pre>{"success":"successfully paused rover"}</pre>	<pre>{"error":"Selected rover does not exist, or is not currently connected"} OR {"error":"Incorrectly formatted request: missing MAC"}</pre>	Stops a rover from continuing its way through the maze. Idempotent.
/client/play	POST {"MAC":"1234567"}	<pre>{"success":"successfully played rover"}</pre>	<pre>{"error":"Selected rover does not exist, or is not currently connected"} OR {"error":"Incorrectly formatted request: missing MAC"}</pre>	Allows a paused rover to continue making its way through the maze. Idempotent.
/client/sessionnickname	POST {"sessionid":23,"sessionNick":"wr pace"}	<pre>{"success":"successfully changed session nickname"}</pre>	<pre>{"error":"Incorrectly formatted request: missing sessionid or sessionNick"}</pre>	Changes session nickname.
/client/rovernickname	POST {"MAC":1234567, "nickname":"YourWhip"}	<pre>{"success":"successfully changed rover nickname"}</pre>	<pre>{"error":"Incorrectly formatted request: missing MAC or nickname"}</pre>	Changes rover nickname
/client/shortestpath	POST {"MAC":1234567,"start":[0,0]}	{ 1:{mapsto:-1,xcoord:0,ycoord:0}, 2:{mapsto:1,xcoord:100,ycoord:100}, 3:{mapsto:3,xcoord=50,ycoord=50} }	<pre>{"error":"Incorrectly formatted request: missing MAC or start"} OR {"error":"Incorrectly formatted request: invalid MAC address"}</pre>	Returns shortest path predecessor graph, ie key is current node, mapsto is next node to travel to to ensure shortest path. Start node has mapsto -1.
/client/estop	POST {"MAC":1234567}	<pre>{"success":"estopped"}</pre>	<pre>{"error":"Missing MAC address"} OR {"error":"Invalid MAC address"}</pre>	Emergency stops given rover. Cannot be restarted, must be disconnected and reconnected.

/led_driver	POST { "current":103, "voltage":1.8 }	{ "success": "received data", "switch":1 }	~	Controls switching beacons on/off depending on whether they are being used for a spin or not.
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