```
Processus P1
                                                        Processus P2
Scénario | lock = false;
        b = false;
         lock = true;
         return false;
         while /* Passant */
                                             b = true;
                :/* Section Critique */
                                             lock = true;
                                             return true;
                                             while /* Bloquant */
         lock = false;
```