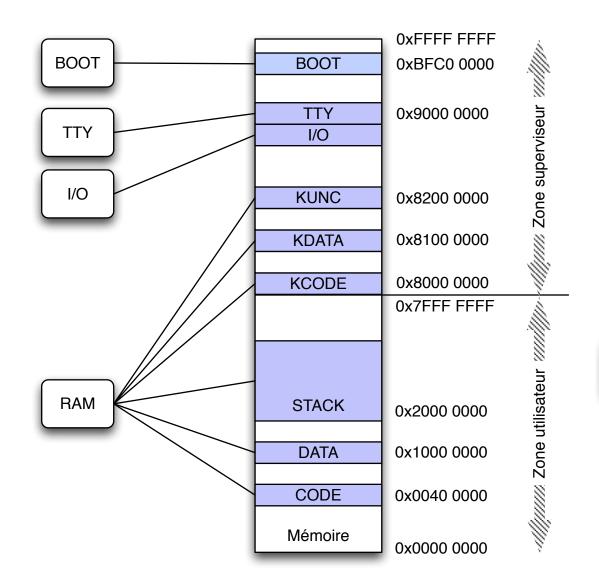
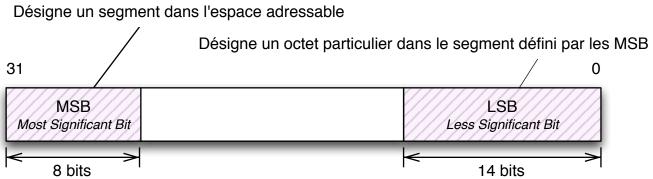
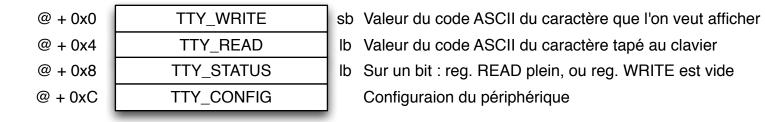


		0xFFFF FFFF
	ВООТ	0xBFC0 0000
Zone superviseur	I/O	0x9000 0000
Vis6		
ıədr		
e sr	KUNC	0x8200 0000
Zon	NONC	0.0200 0000
	KDATA	0x8100 0000
111	KCODE	0x8000 0000
, i		^ ¬⊏⊏⊏ ⊏⊏⊏⊏
		0x7FFF FFFF
		0x/FFF FFFF
		0x/FFF FFFF
teur <i>millip</i>		0x/FFF FFFF
ilisateur <i>milijiji</i>	STACK	0x/FFF FFFF 0x2000 0000
e utilisateur <i>milliji</i>		0x2000 0000
Zone utilisateur """	STACK DATA	
///. Zone utilisateur ////////////////////////////////////	DATA	0x2000 0000 0x1000 0000
ijiiiii. Zone utilisateur 💴		0x2000 0000
IIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIII	DATA	0x2000 0000 0x1000 0000

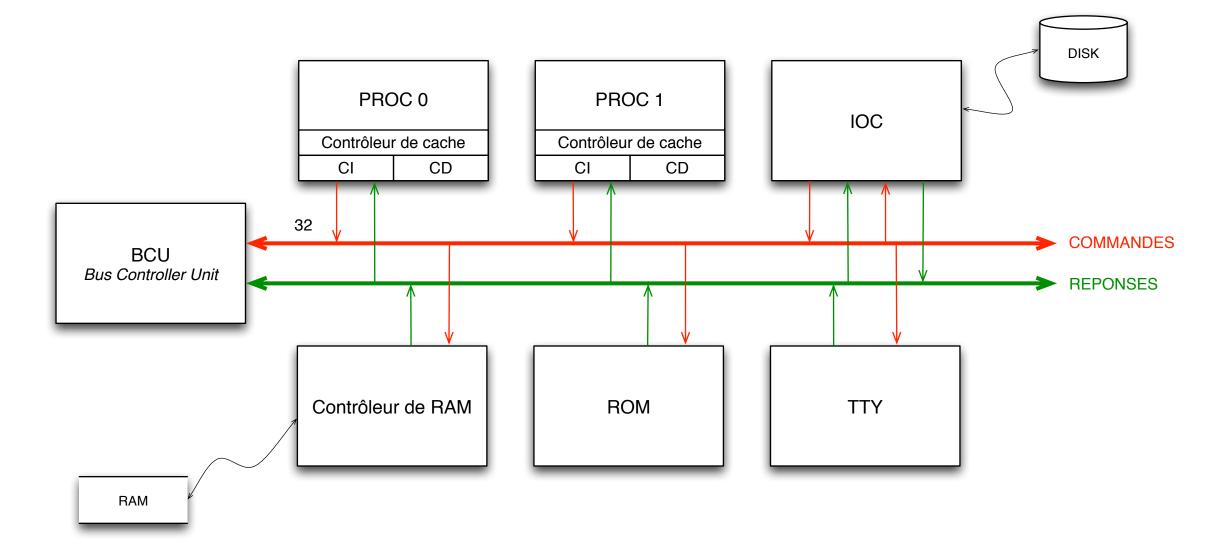




1 <sup>ère</sup> adresse : WRITE	0x0	Valeur du code ASCII du caractère que l'on veut afficher
2 <sup>ème</sup> adresse : READ	0x4	Valeur du code ASCII du caractère tapé au clavier
3 <sup>ème</sup> adresse : STATUS	0x8	Sur un bit : reg. READ plein, ou reg. WRITE est vide
4 <sup>ème</sup> adresse : CONFIG	0xC	



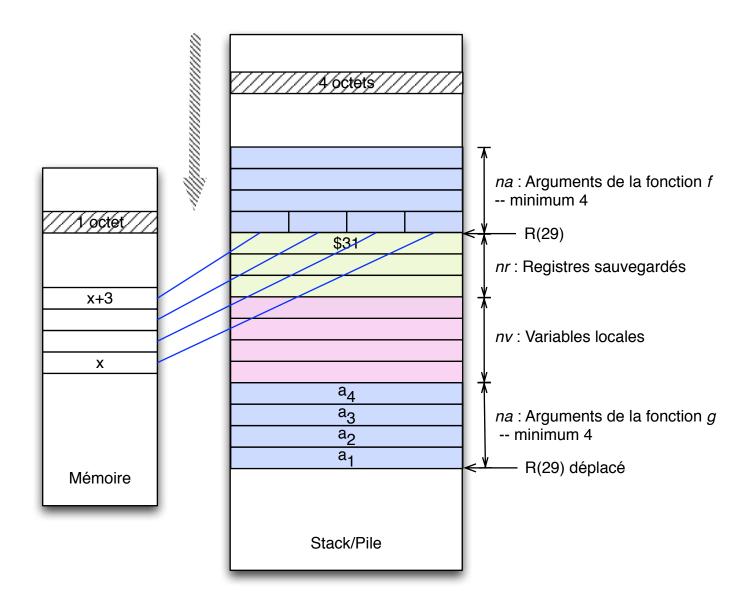


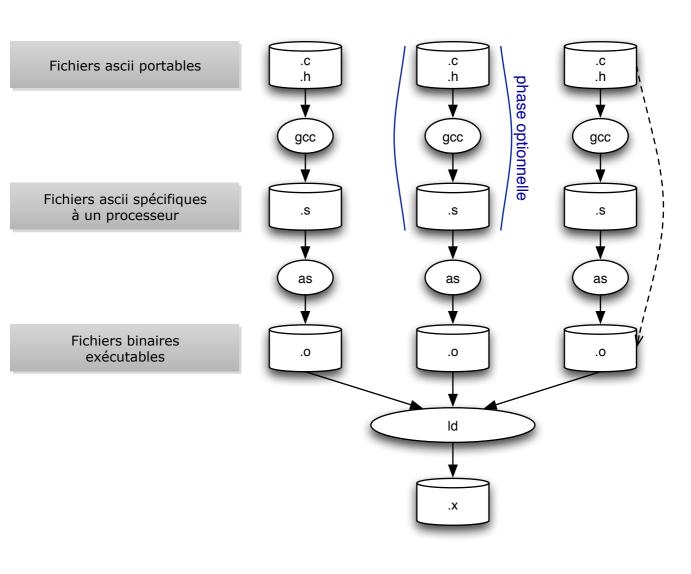


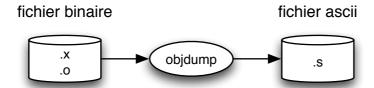
256 millions de lignes de cache Tag Valid 0 1 2 3 6 4 5 6 5 2 Répertoire Données

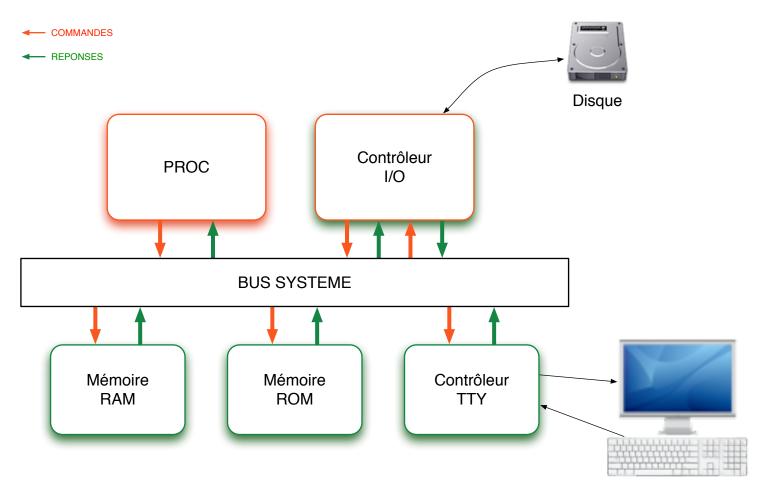
8 millions de lignes/familles en compétition pour être rangée dans la même case

R	CODOP 6	RS 5	RT 5	RD 5	SH 5	FUNC 6
L	CODOP 6	RS 5	RT 5		IMD16 16	
J	CODOP 6			IMD26 26		

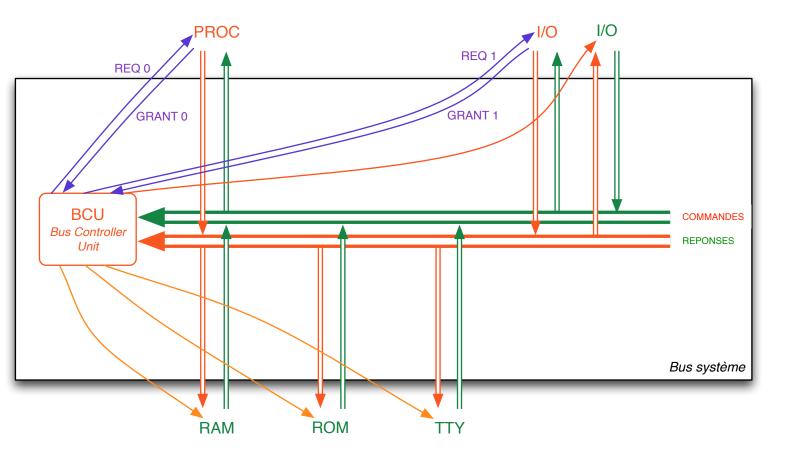


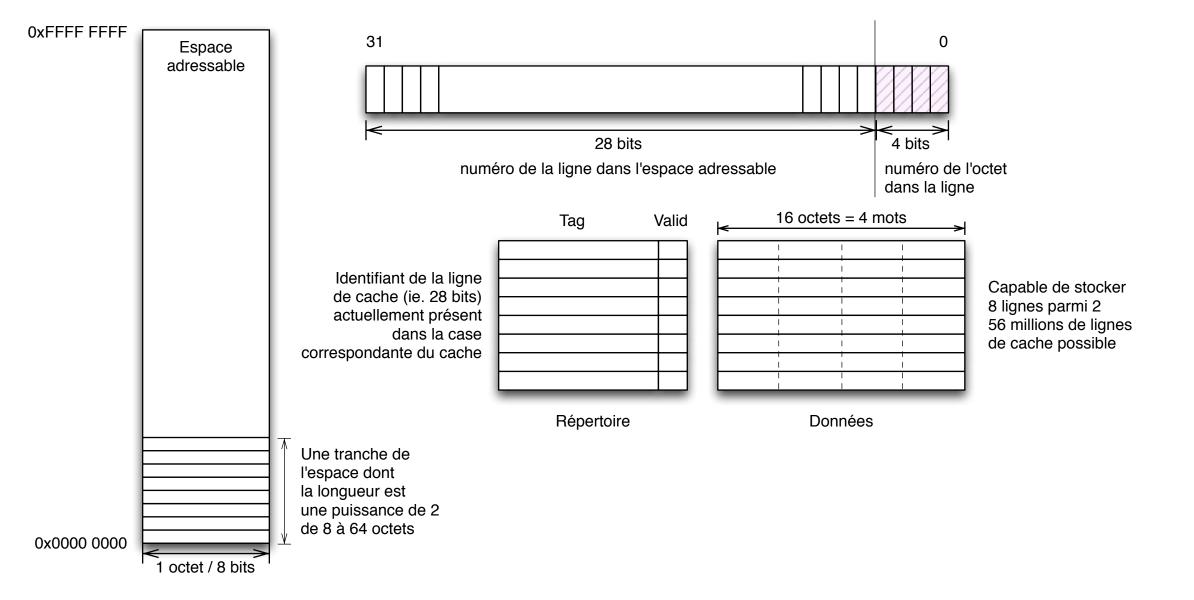


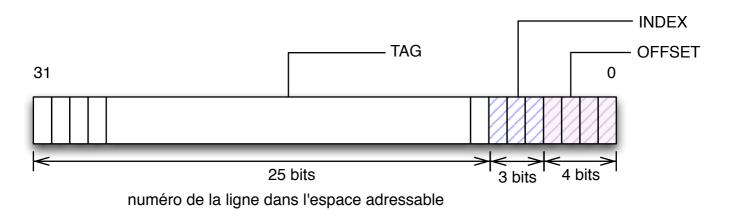


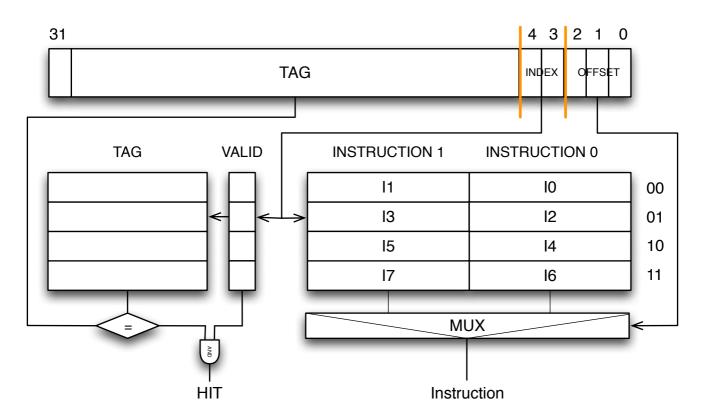


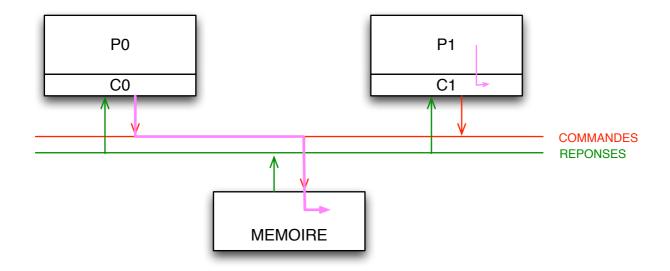
Ecran / Clavier

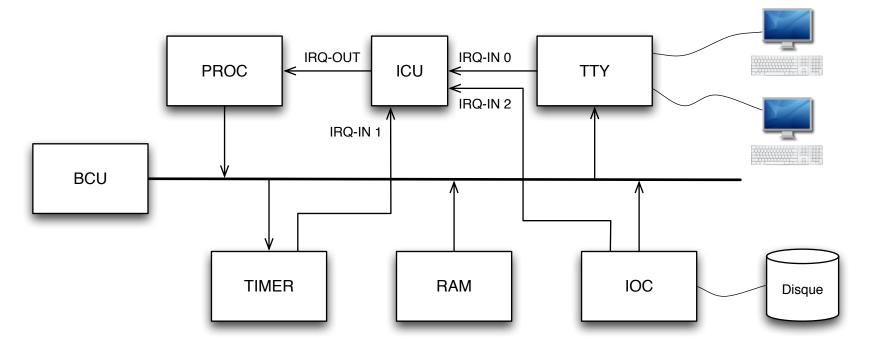


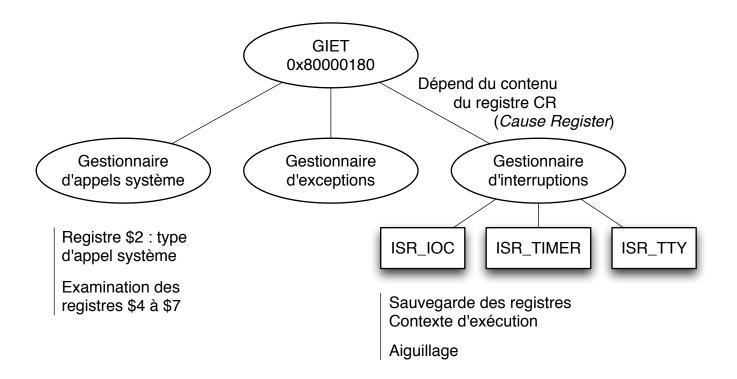




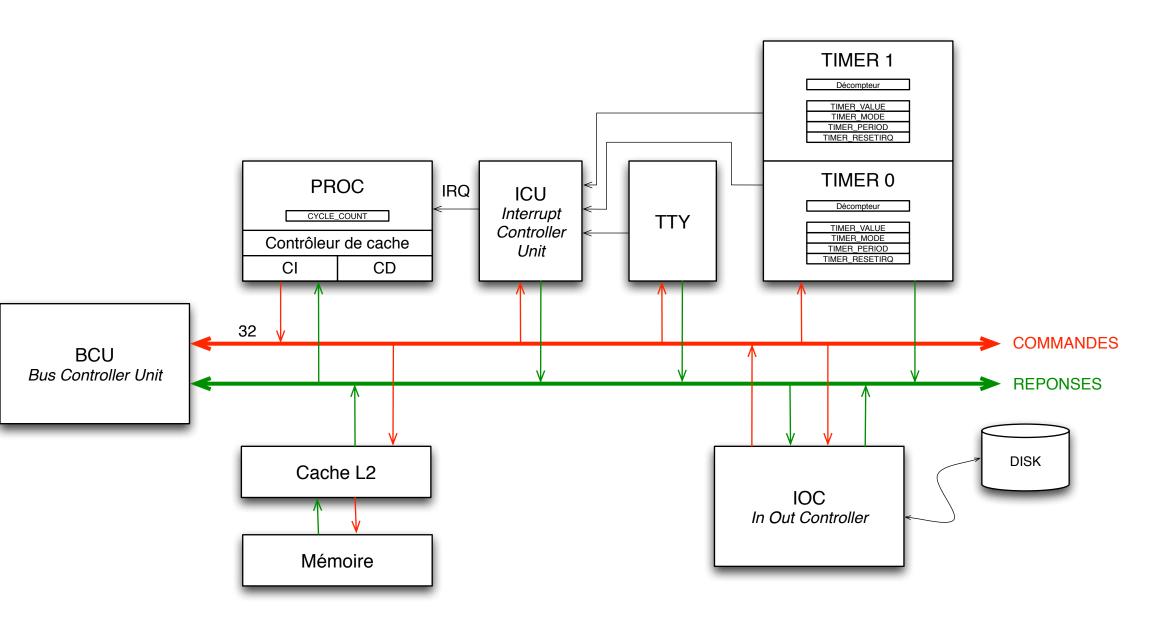


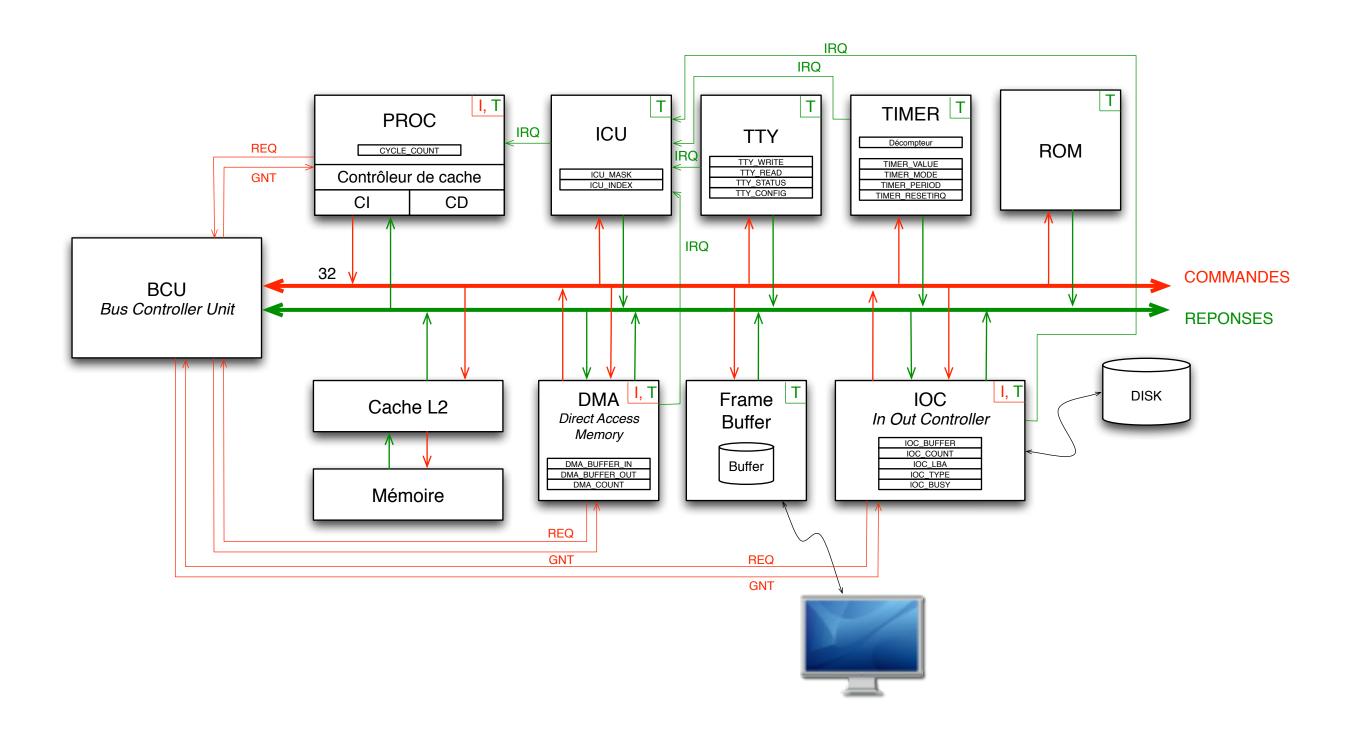


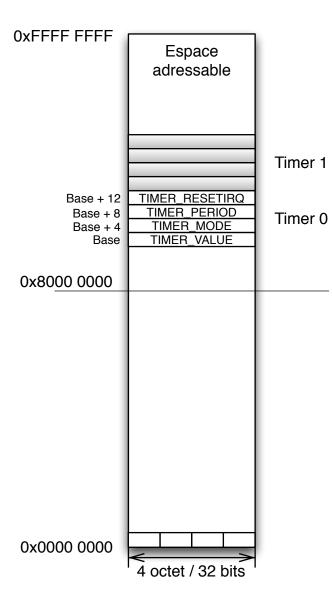




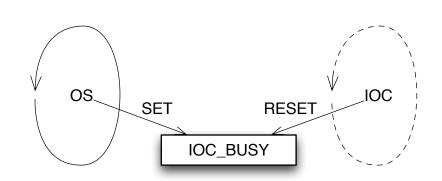
	ICU_INDEX 43210 ICU_MASK  0	
	AND	IRQ-IN[0]   IRQ-IN[1]
IRQ-OUT	OR	Priorité croissante
	AND	IRQ-IN[31]
		•

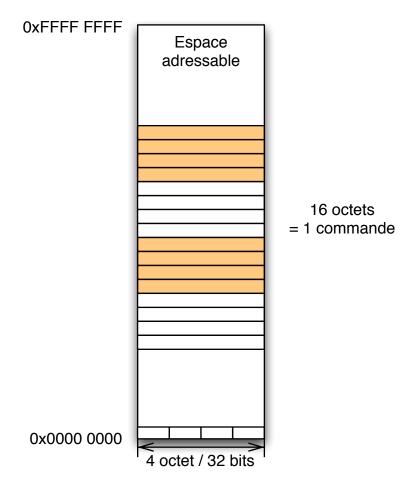


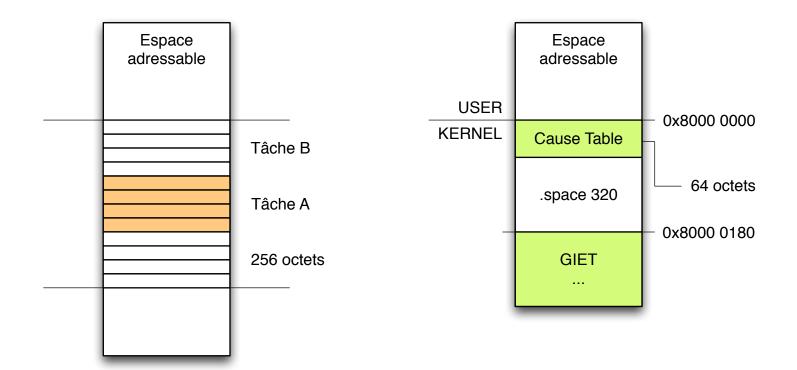


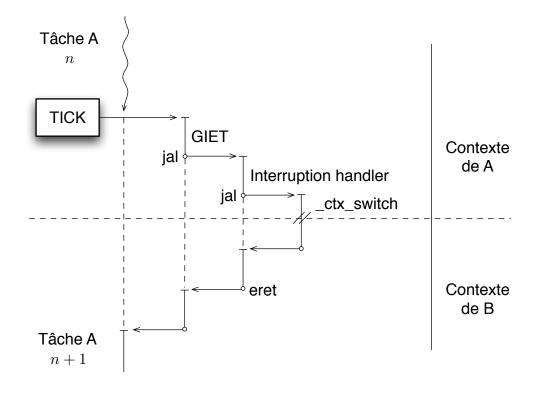


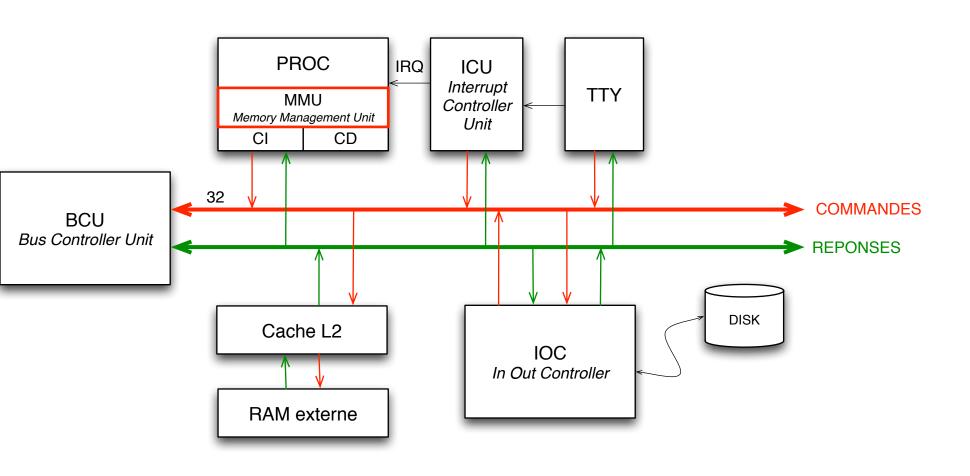


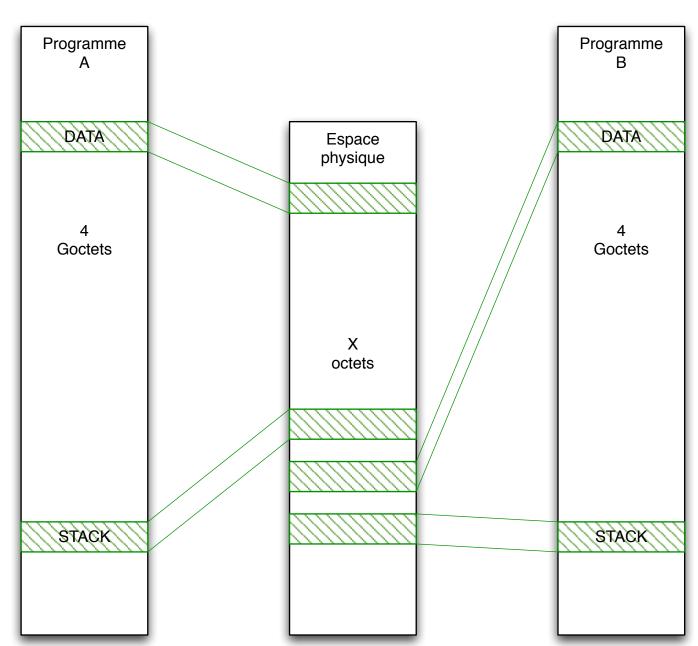


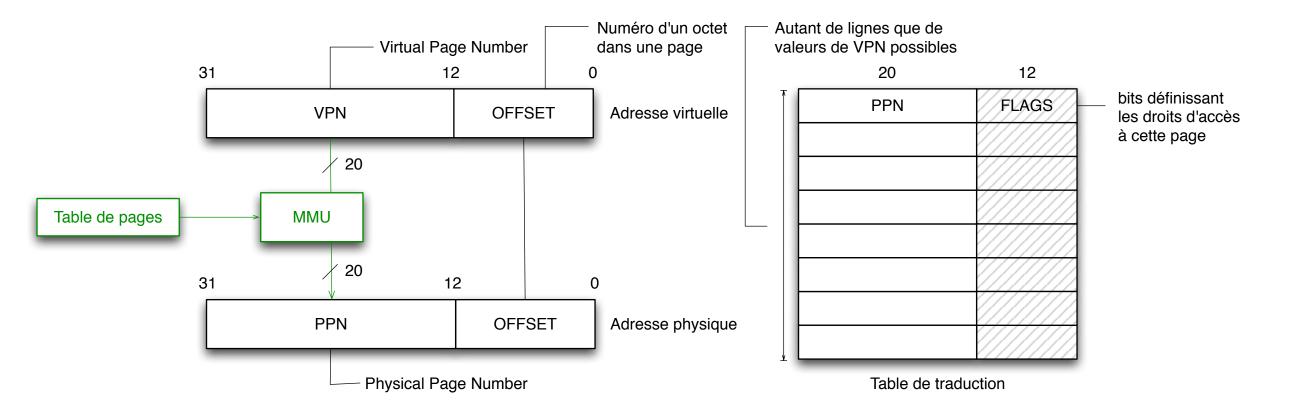


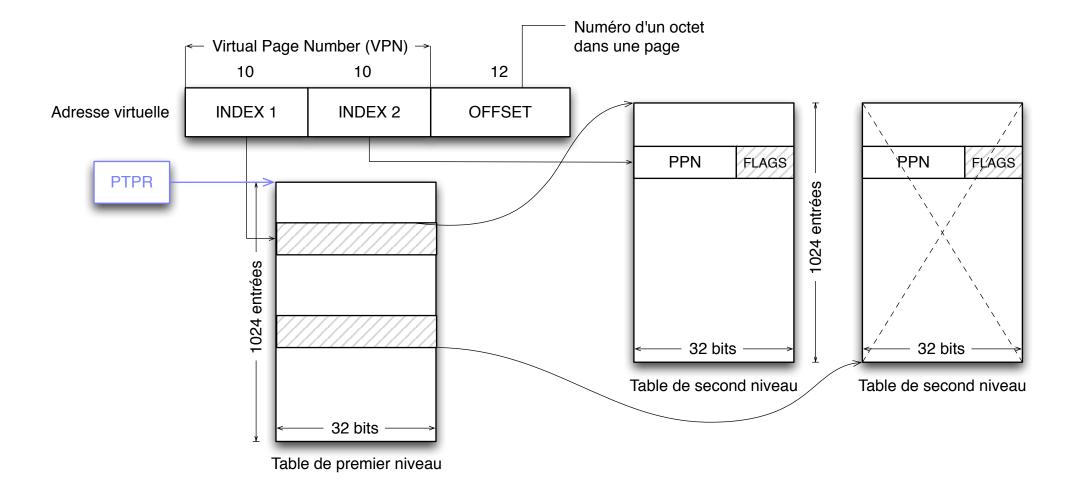


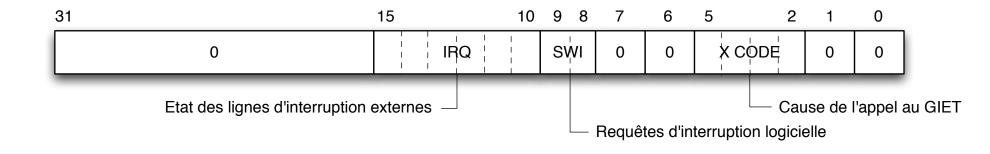


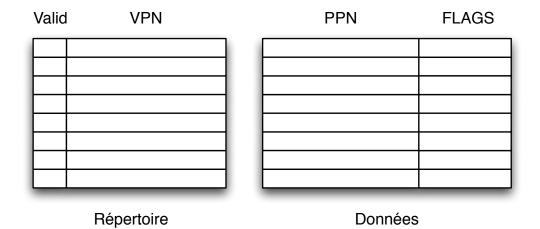


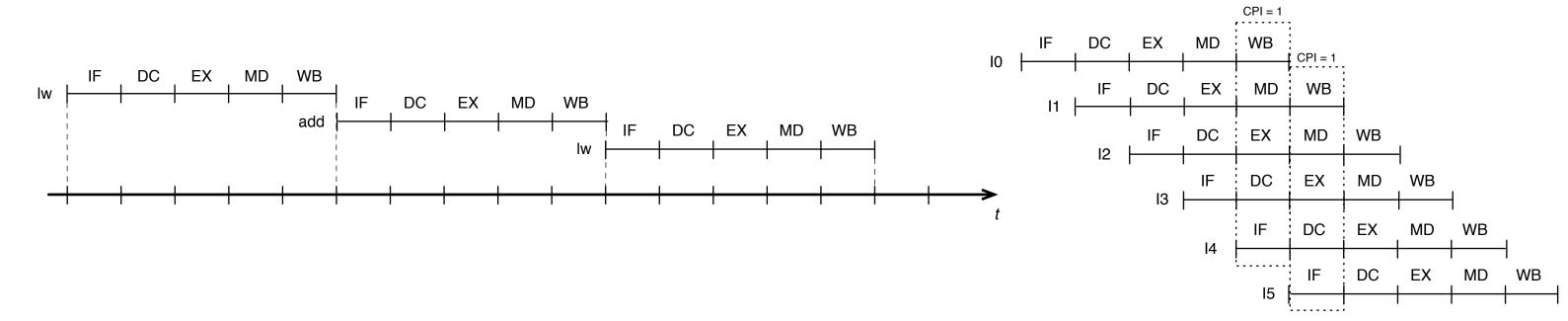


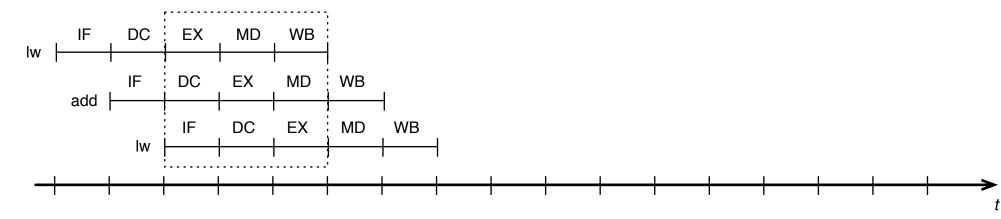


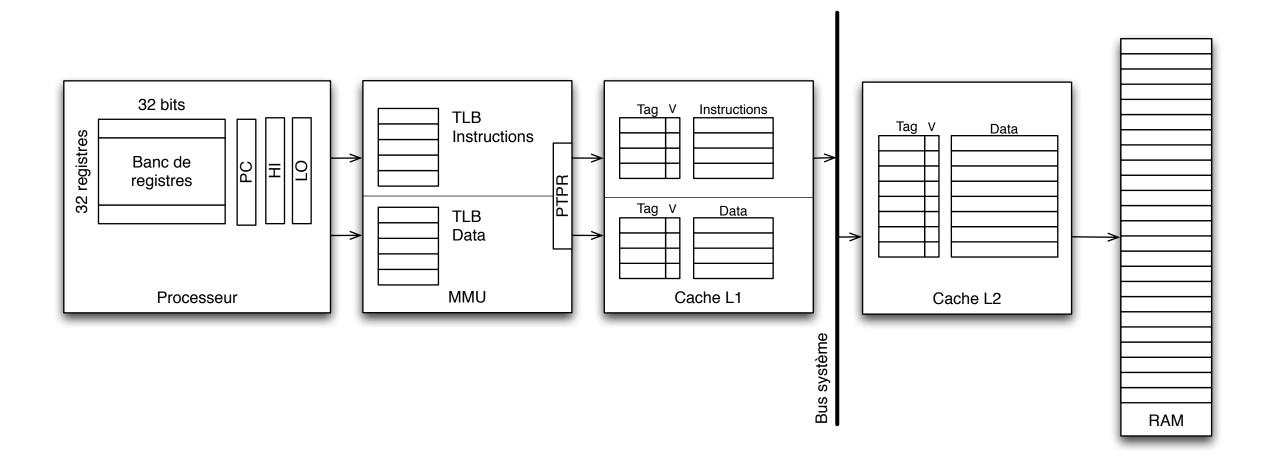












22	4	6
TAG	INDEX	OFFSET

```
A[0] = 0x1000 = 0001 0000 0000 0000
B[0] = 0x1100 = 0001 0001 0000 0000
C[0] = 0x1200 = 0001 0010 0000 0000
```

