

Benjamin Lloyd

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education

- **Bachelor of Science (BS) Computer Science** Jan '22 - May '23
Kutztown University, Kutztown PA
- **Associate of Science (AS) Computer Science** Aug '20 - Dec '21
Luzerne County Community College, Nanticoke, PA

technical skills

- **Programming Languages** C# + .NET, Rust, Python, Javascript, Typescript, C++, Delphi
- **Technologies** MySQL, SQLite, Windows/Linux, JMeter, L^AT_EX, Visual Studio, Neovim, Git, Unity
- **Communications** Agile Scrum, Kanban, Trello, MS Teams, Zoom

job experience

- **Software Developer - Gateway Ticketing Systems** May '22 - Present
Gilbertsville, PA
 - Developed RESTful backend using C# and Delphi facilitating communication between systems internal and external.
 - Improved large internal tools with C#, refactoring forms and functionalities to improve performance.
 - Collaborated with inter-departmental Scrum team to enhance communication, work distribution, and task resolution.
 - Maintained tests including automated and unit tests for software robustness and to avoid regression.
- **Supervisor/Customer Service Associate - Sheetz** Jan '19 - May '22
Shoemakersville, PA
 - Led and managed a team of up to 6 individuals, ensuring efficiency and a safe working environment.
 - Resolved customer inquiries and concerns with a strong focus on customer satisfaction, effectively retaining and growing the customer base.
 - Conducted training sessions for new team members, fostering a culture of learning and professional growth.
- **Math Tutor - Luzerne County Community College Tutoring** Jan '21 - May '21
Nanticoke, PA
 - Provided one-on-one tutoring to a diverse group of students, offering personalized guidance in math courses.
 - Assisted students in grasping complex mathematical concepts by breaking down topics into simpler explanations.

extracurriculars and projects

- YouTube** Creating educational content around learning programming languages for beginners. youtube.com/@Ben_Lloyd
- Game Dev.** Creating games with a variety of technologies such as Unity to explore unique programming challenges. Participating in Game Jams to focus on scope management and finishing projects.