

## DODGETHEBALL

## **HOW TO PLAY**

>>> On opening the game, you will be met by the following screen.

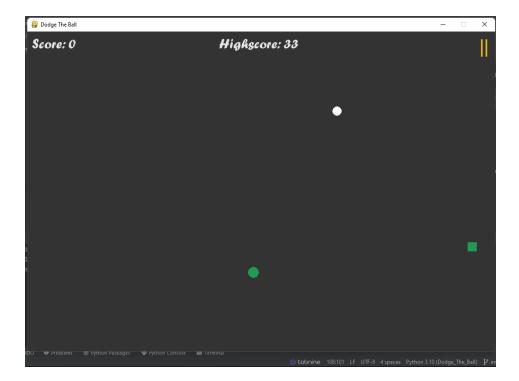


Figure 1 The opening screen

1. The objective of the game is to move the mouse pointer (Represented by the white dot on the screen) and move it to the pointer (represented by the green square on the screen).

2. If the ball (represented by the green circle) collides with the player pointer, the game ends



Figure 2 The game over screen

3. The player is required to get to the target while avoiding collision with the ball on the screen.

4. Every time the player hits the target, the score is incremented by one.

5. If the player hits a certain score, a new ball is added into the game with each new ball moving faster than the previous ball as play progresses.

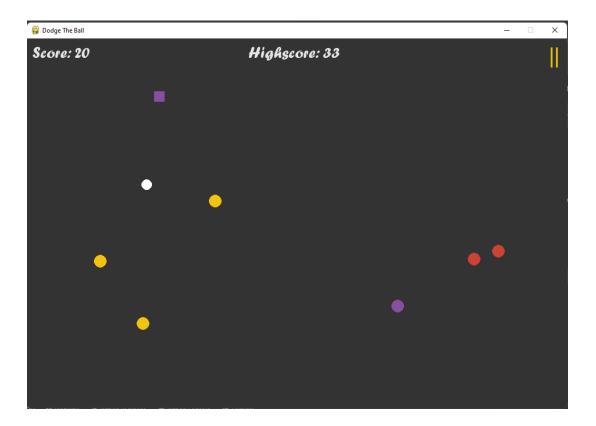


Figure 3 Game in progress

6. The pause menu is located on the top right corner of the screen. Getting to the pause menu is intended to also be a challenge as you have to navigate through the balls to get to it when the game is in progress.



Figure 4 The pause menu

7. The highest score for the game is shown on the top middle section of the screen while the current score is on the top left of the screen.

## HAVE FUN PLAYING