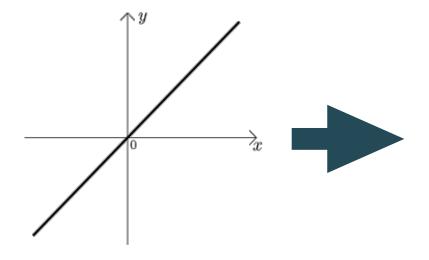
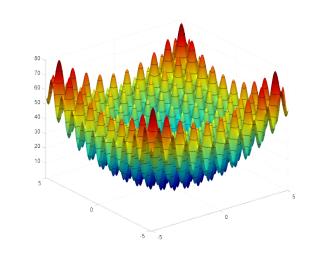
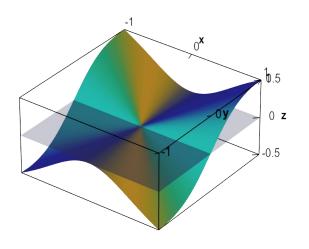
Kernel Methods

Linear Classification Methods

- Linear Regression
- Logistic Regression
- Perceptron $\hat{y} = \text{sign}(w \cdot x)$
- Support Vector Machines



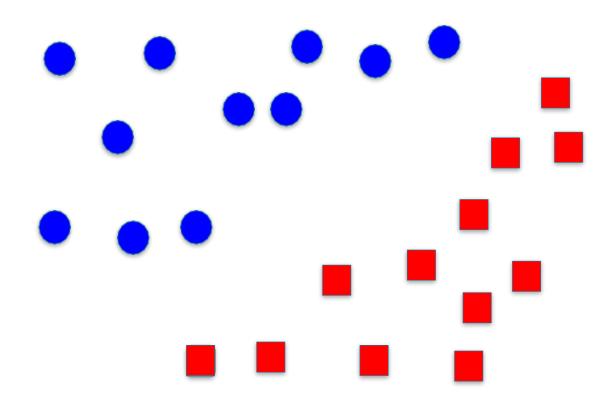




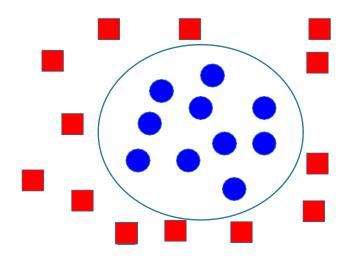
Review: Lingering Questions

- What would we do if we saw all of the data (batch)?
 - We'd pick the best separating hyperplane!
- Which separating hyperplane is the best?
 - The maximum margin separator
 - Use a quadratic regularizer on the weights
- What can we do for non-linear data?
 - It's not separable, use slack variables
 - Can we do better?

Linearly Separable



Not Linearly Separable



Handling Non-Linear Data

- Option 1: Add features by hand that make the data separable
 - Requires feature engineering
- Option 2: Learn a small number of additional features that will suffice
 - We'll see this eventually
- Option 3: Kernel trick
 - Today

Feature Mapping Functions

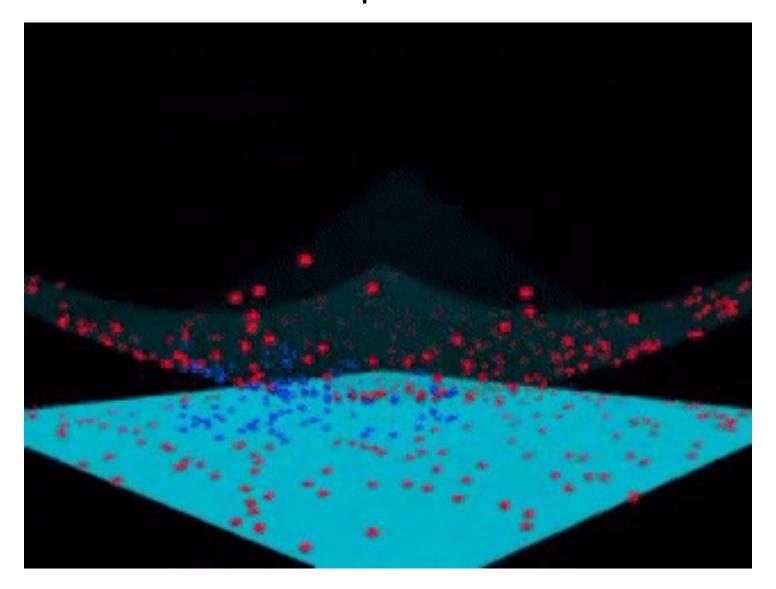
- Assuming a two dimensional vector x = [x(1),x(2)]
 - x(i) is the ith position of x
- Let's apply a feature mapping function

$$\phi([x_{(1)}, x_{(2)}]) = (x_{(1)}^2, \sqrt{2} \cdot x_{(1)} x_{(2)}, x_{(2)}^2)$$

- Why is this useful?
 - Elliptical decision boundary:
 - Not linear in x, but linear in $\phi(x)$
 - Boundaries defined by linear combinations of x2, y2, xy, x, and y are ellipses, parabolas, and hyperbolas in the original space.

Geometric Interpretation

Geometric Interpretation



Why Feature Mapping Functions?

- Recall that to make something linearly separable I can just add a unique feature to every example
- Any dataset is linearly separable if we use enough dimensions
 - In an n-dimensional space, almost any set of up to n+1 labeled points is linearly separable!
- We can obtain linear separability by projecting data into higher dimensional spaces
 - Use smarter techniques to obtain generalizeable separability

Feature Functions + SVM

Replace x with a feature mapping function

$$\underset{w}{\operatorname{argmin}} \|w\|_{2}^{2}$$

s.t.
$$y_i(w^T\phi(x_i)) \ge 1, \forall i$$

- The dot product is now taken over a higher dimensional feature space
 - If ϕ is quadratic then the feature space is a quadratic space in terms of the inputs

Limitations

- We still have to learn w
 - w will grow in size of the feature space
 - e.g. quadratic kernel: $|x| = 100 \rightarrow |\phi(x)| = 10000$
- Feature functions just increase the feature space in a non-linear way
- Too limiting

SVMs and w

• Wait a minute, there is no w!

$$\sum_{i=1}^{N} \alpha_{i} - \frac{1}{2} \sum_{i=1}^{N} \sum_{j=1}^{N} y_{i} y_{j} \alpha_{i} \alpha_{j} (\phi(x_{i})^{T} \phi(x_{j}))$$

- There is no modeling constraint that prevents us from making $\phi(x)$ very large
- α s do not grow in the size of $\phi(x)$
- Thank you dual!

Kernels

• Let's replace $(\phi(x_i)^T\phi(x_j))$ with a kernel function K

$$\sum_{i=1}^{N} \alpha_{i} - \frac{1}{2} \sum_{i=1}^{N} \sum_{j=1}^{N} y_{i} y_{j} \alpha_{i} \alpha_{j} K(x_{i}, x_{j})$$

where

$$\phi(x)^{T} w = \phi(x)^{T} \sum_{i=1}^{N} [\alpha_{i} y_{i} \phi(x_{i})] = \sum_{i=1}^{N} \alpha_{i} y_{i} K(x, x_{i})$$

Why?

- We have removed all dependencies in the SVM on the size of the feature space
 - The feature space $\phi(x)$ appears only in the kernel
- As long as the Kernel function does the work, we can handle any feature space

Intuition About Over-Fitting

- Wait a minute!
- Assuming we project features then even using the simple projection shown so far, we'd have way to many features!
- Didn't we learn that too many features means overfitting?

Saved by the Dual

- We aren't free to choose a parameter for each feature
- w is a linear combination of the inputs
 - We can only choose the parameters for α s
 - There are only n α s, no matter how large our feature space projection
- The inputs x put a constraint on our flexibility in high dimensional space

The Kernel Trick

- Take a linear SVM
- Substitute a non-linear kernel
- Optimize objective in the dual
- We get non-linear classification!
- Without
 - Over-fitting
 - Learning too many parameters
 - Computing a large feature space

What is a Kernel?

 A kernel is a scalar product between two high dimensional feature vectors

$$K(x, x') = \phi(x)^T \phi(x')$$

- A proposed kernel function can be written in this form
- We can define any mapping function and then compute the kernel

Quadratic Kernel

- Let's take the cross product of all features (quadratic) $K(x,x')=(x^T\cdot x')^2$
- Why is the quadratic a valid kernel?
- It's actually just a scalar product of the two vectors

$$K(x,x') = (x^{T}x')^{2}$$

$$= (x_{1}x'_{1} + x_{2}x'_{2})^{2}$$

$$= x_{1}^{2}x'_{1}^{2} + 2x_{1}x'_{1}x_{2}x'_{2} + x_{2}^{2}x'_{2}^{2}$$

$$= (x_{1}^{2}, \sqrt{2}x_{1}x_{2}, x_{2}^{2}) \cdot (x'_{1}^{2}, \sqrt{2}x'_{1}x'_{2}, x'_{2}^{2})$$

$$= \phi(x) \cdot \phi(x')$$

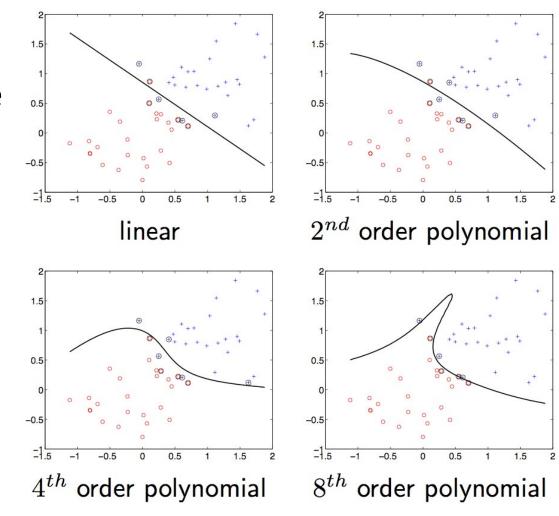
- $\phi(x)$ is the feature mapping function used for the ellipse example
 - This is true for arbitrary dimensions of x

Polynomial Kernel

- In fact, this is true of any exponent p $K(x,x') = (1 + x^T x')^p$
- This is the polynomial kernel
 - To get the feature vectors we would concatenate all elements up to the pth order polynomial terms of the components of x (weighted appropriately)

Polynomial Kernel

- In the given feature space the separators are non-linear
- In the high dimensional space they are linear
- Support vectors are circled



Decision Boundary

- How does the kernel influence the decision boundary?
- Recall prediction given by

$$\phi(x)^T w = \sum_{i=1}^N \alpha_i y_i K(x, x_i)$$

- The larger $K(x, x_i)$ the more x_i contributes to the decision for x
- x receives a label based on those support vectors (examples with large α) with highest $K(x, x_i)$

Similarity Function?

- Does that mean $K(x, x_i)$ is a similarity function?
 - Give same label as most similar examples
- Sort of
 - Recall:

$$\cos \psi = \frac{x \cdot x'}{\|x\| \|x'\|}$$

Therefore

$$x \cdot x' = ||x|| ||x'|| \cos \psi$$

• So $\alpha K(x, x') = \alpha \phi(x) \cdot \phi(x') = \alpha \|\phi(x)\| \|\phi(x')\| \cos \theta$

Similarity Function?

$$\alpha K(x, x') = \alpha \phi(x) \cdot \phi(x')$$

= $\alpha \|\phi(x)\| \|\phi(x')\| \cos \theta$

- Note
 - $\phi(x)$: constant across all x' in the prediction
 - $\alpha\phi(x')$: α is scaled per x' so this just weighs importance
 - $\cos \theta$: the angle between the vectors
 - When θ is 0, this is 1 so larger values for more similar vectors

Kernel Definitions

- A scalar product of two vectors in high dimensional space
- OR
- Mercer's theorem

Mercer's Theorem

- Suppose K is a valid kernel
- Define Kernel matrix (Gram matrix) as

$$K_{i,j} = K(x_i, x_j)$$

K must be symmetric

$$K_{i,j} = K(x_i, x_j) = \phi(x_i) \cdot \phi(x_j) = \phi(x_j) \cdot \phi(x_i)$$

= $K(x_j, x_i) = K_{j,i}$

Mercer's Theorem

• $\phi_k(x)$ kth position of vector

$$z^{T}Kz = \sum_{i} \sum_{j} z_{i}K_{ij}z_{j}$$

$$= \sum_{i} \sum_{j} z_{i}\phi(x_{i})^{T}\phi(x_{j})z_{j}$$

$$= \sum_{i} \sum_{j} z_{i}(\sum_{k} \phi_{k}(x_{i})\phi_{k}(x_{j}))z_{j}$$

$$= \sum_{k} \sum_{i} \sum_{j} z_{i}\phi_{k}(x_{i})\phi_{k}(x_{j})z_{j}$$

$$= \sum_{k} (\sum_{i} z_{i}\phi_{k}(x_{i}))^{2}$$

$$> 0$$

Mercer's Theorem

• Let K: R^M x R^M -> R be given. Then for K to be a valid (Mercer) kernel, it is necessary and sufficient that for any finite data set, the corresponding kernel matrix is symmetric positive semi-definite.

Kernel Definitions

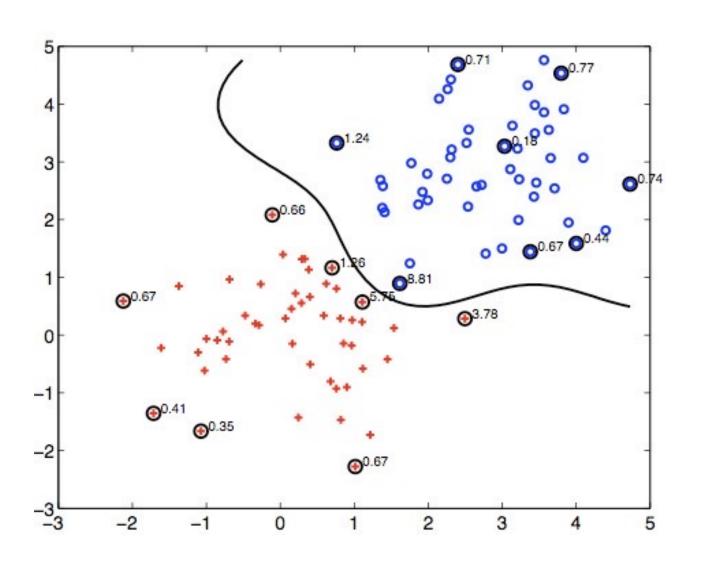
- A kernel is
 - A scalar product of two vectors in high dimensional space
 - Mercer's theorem
- How do we test a kernel without writing $\phi(x)$ explicitly?
- Equivalent definition
 - The Gram matrix ${\it K}$ should be positive semidefinite for all x
 - Gram matrix $K: K_{ij} = K(x_i, x_j)$
- Positive semidefinite: $x^T M x \ge 0$

Example of a Kernel

- Polynomial kernel $K(x, x') = (1 + (x^T x'))^P$
- Radial Basis Function (RBF) kernel
 - Gaussian version
 - Infinite dimensional function

$$K(x, x') = \exp(-\frac{1}{2}||x - x'||^2)$$

Radial Basis Function



Building Kernels

- How do we build a kernel?
 - Decide on a projection that is meaningful for data
- How do we know something is valid?
 - Show it's a scalar product
 - Show positive semidefinite kernel matrix
 - Best: compose new kernels from old kernels

Kernel Operations

- Many operations over kernels yield new kernels
 - $\bullet \ K(x,x') = cK_1(x,x')$
 - $K(x, x') = f(x)K_1(x, x') f(x')$
 - $\bullet \ K(x,x') = \exp(K_1(x,x'))$
 - $K(x,x') = K_1(x,x') + K_2(x,x')$
 - $K(x,x') = K_1(x,x')K_2(x,x')$

Gaussian Kernel

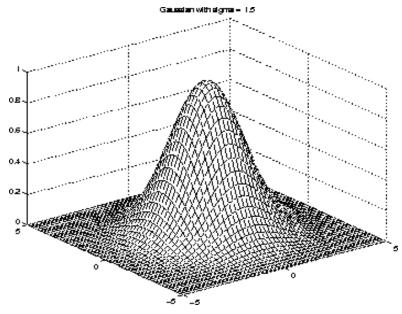
- Use a Gaussian to define a kernel
 - Since this is not a probability drop the normalization $K(x,x')=\exp(-\|x-x'\|^2/2\sigma^2)$
 - Why is this a valid kernel?
 - Expand the square $||x x'||^2 = x^T x + x'^T x' 2x^T x'$
 - Substitute

$$K(x, x') = \exp(-x^{T}x/2\sigma^{2})\exp(-x'^{T}x'/2\sigma^{2})\exp(2x^{T}x'/2\sigma^{2})$$

$$K(x, x') = f(x)K_{1}(x, x')f(x')$$

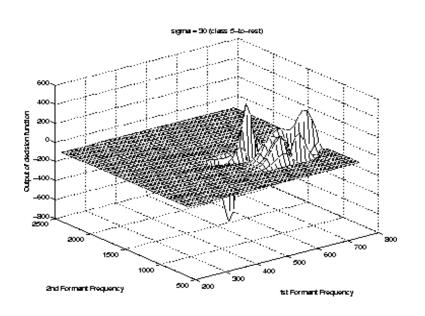
$$K(x, x') = \exp(K_{1}(x, x'))$$

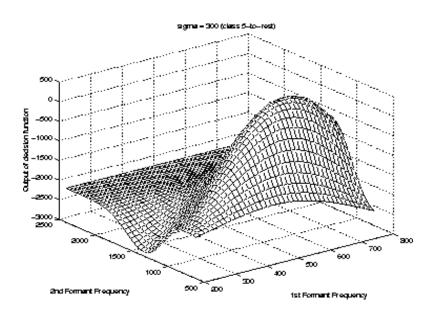
Gaussian Kernel



- Three dimensional Gaussian
 - σ determines the smoothness of the function
 - Large σ means the support vector has greater influence area
 - Less support vectors needed to cover boundaries

Decision Boundary





Smaller σ

Larger σ

Kernels for Objects

- We've talked about kernels as operating over $x \in \Re^M$
- However, we can define x as anything
 - As long as we can compute K(x, x')
- Kernels for
 - Strings
 - Trees/Graphs
 - Images

Kernels for Strings

- Represent a document as a feature vector
 - Each feature corresponds to a word in the document
 - Classify document based on the words
- Even better: each feature corresponds to a substring in the document
 - Include non-contiguous sub-strings
 - Value of feature is dependent on frequency of where it appears
- For sub-strings of size > 4 cannot compute this feature space
 - Way too many features!

Kernels for Strings

String Subsequence Kernel

$$K(x,x') = \sum_{u \in \Sigma^d} \sum_{i:u=x[i]} \sum_{j:u=x'[j]} \lambda^{|i|+|j|}$$

- For all string u of length d
- For all substrings of x
- For all substrings of x'
- λ to the power of the size of the combined lengths
- Computing features would take $O(|\Sigma|^d)$ time
- Can compute the kernel for this feature representation using dynamic programming

Biology: Splice Site Recognition

- Find the boundary between exons and introns in eukaryotes (complex organism)
 - What part of DNA codes for genes
- Input is a sequence of DNA base pairs
- Normally each feature indicates a substring of base pairs appearing in the sequence

Biology: Splice Site Recognition

- Each possible substring of DNA is a new feature
- Use the kernel approach as for strings
- Problem for DNA: long substrings unlikely but still informative
- Solution: a kernel from many weighted spectrum kernels

Other Kernel Methods

Kernel Perceptron

We showed a derivation for dual Perceptron

$$\hat{\mathbf{y}} = sign(\sum_{i=1}^{n} \alpha_i y_i x_i x)$$

- $\alpha_i = 1$ if we made a mistake on round i
- Replace the dot product with a kernel

$$\hat{\mathbf{y}} = sign(\sum_{i=1}^{\infty} \alpha_i y_i K(x_i, x))$$

Kernel Linear Regression

 We can define linear regression with quadratic regularization using a linear combination of x

$$w = -\frac{1}{\lambda} \sum_{i=1}^{N} \{ w^{T} \phi(x_i) - y_i \} \phi(x_i) = \sum_{i=1}^{N} \alpha_i \phi(x_i)$$

So we can get a kernel version

$$w^{T} \phi(x) = k(x)^{T} (\boldsymbol{K} + \lambda \boldsymbol{I})^{-1} \boldsymbol{Y}$$
$$k_{i}(x)^{T} = K(x_{i}, x)$$

Kernel Logistic Regression

- We can do the same trick with logistic regression
- Represent w in terms of x and α

$$w = \sum_{i=1}^{N} \alpha_i \phi(x_i)$$

Insert a kernel in place of a dot product in the model

$$P(y = 1|x, w) = \frac{1}{1 + \exp\{-\sum_{i=1}^{N} \alpha_i K(x, x_i) + b\}}$$

• Derive new gradient descent rule on α

Summary

- The good
 - Arbitrarily high dimensionality
 - Extensions to other data types
 - Non-linearity in a parametric linear framework
- The bad
 - What is a good kernel?
 - Whole field on designing kernels, learning kernels
 - Cannot handle large data
 - Kernel matrix grows quadratic in N