## 计网小测汇总

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#### 第五周

目

3. Hamming codes.

4. Cyclic Redundancy Checks (CRCs).

正确答案是: Hamming codes., Binary convolutional codes.



Hamming codes 海明码
Binary convolution codes 二进制卷积码
error-detecting:
Parity code 奇偶校验码
Checksums 校验和
CRC 循环冗余校验码

## 第六周

題目1 正确 获得1,00分中的 1,00分 で 标记題 目	To avoid frame transmission loss, which methods can be used in the data link layer protocol? 选择一项或多项: ② 1. Acknowledging received frames. ✓ ③ 2. Assigning a sequence number to each frame. ✓ ⑤ 3. Computing CRC. ② 4. Retransmission when timing out. ✓  正确答案是: Assigning a sequence number to each frame., Retransmission when timing out., Acknowledging received frames.	可靠传输机制: stop-and-wait 停止-等待协议 ARQ自动重复请求/PAR带有重传的肯定确认 Sliding window 滑动窗口协议 go-back-n 后退n帧 selective repeat 选择重传
器目2 不正确 萩樽1.00分中的 0.00分 で 标记器 目	Assume that the data link layer uses the Go-back-N (GBN) protocol. The sender has sent frames numbered 0 to 6. When the timer expires, if the sender only receives acknowledgements for frames 0, 2, and 3, how many frames does the sender need to resend?  选择一项:  1.5 2.7 3.4 4.3	go-back-n: 当某一帧丢失后,后续接收的帧均丢弃, 等待重传。这里已经接收到ACK3,证明 0、1、2、3正确接收,只需要重传4、5、6 (也可以按累计确认理解)
題目 3 正确 获得1.00分中的 1.00分	正确答案是: 3  7-bit messages are transmitted using a Hamming code. How many check bits are needed to ensure that the receiver can detect and correct single-bit errors?  选择一项:  1.2 2.3 3.4 ✓ 4.5	Hamming code: $(m+r+1) \le 2^r$ $(7+4+1) = 12 \le 2^4$
题目4 正确 获得1.00分中的 1.00分 V 标记题 目	Suppose a bit stream 100100 is transmitted using the standard CRC method. The generator polynomial is 1101. The CRC is: 选择一项: 1.100 2.001 3.010 4.011	CRC计算: 1101 / 100100000 商:111101 余数:001
题目 5 正确 获得1.00分中的 1.00分	In byte stuffing, a special byte is added to the data section of the frame when there is a character with the same pattern as the 选择一项:  1. Destination. 2. Flag.  3. Error. 4. Source.	字节填充法: 在flag byte前添加special byte

#### 第七周

正确答案是: 1-persistent CSMA/CD.



## 第八周

题目 <b>1</b> 正确 获得1.00分中的 1.00分 标记题 目	A 16-port switch has 选择一项:  1. 16 collision domains and 16 broadcast domains  2. 1 collision domain and 1 broadcast domain  3. 1 collision domain and 16 broadcast domains  4. 16 collision domains and 1 broadcast domain ✓	广播域:一设备同时向网络中所有设备发送数据能到达的范围冲突域:除目的站点外,其他站点收到信号构成冲突域。16个端口对应16个冲突域 没有其他描述,对应1个广播域
類目 <b>2</b> 不正确 获得1.00分中的 0.00分	Each switch will update its switch table by learning the address when a frame.  选择—项:  1. Source MAC, receiving  2. Source MAC, sending  3. Destination MAC, receiving   4. Destination MAC, sending	backward learning 后向学习法 利用混杂模式,通过途径该交换机的数据报中源地址学习地址 和端口对应关系。
額目3 正确 获得1.00分中的 1.00分	Switches forward frames based on addresses. 选择一项: 1. Destination IP 2. Source MAC 3. Destination MAC  4. Source IP  正确答案是: Destination MAC	交換机根据数据包中目的MAC地址来确定 数据包发给哪台计算机。
题目 4 不正确 获得1.00分中的 0.00分 下标记题 目	4 VLANs are configured on an 16-port Ethernet switch. Then this switch has collision domains and broadcast domains (2 decimal numbers, splitting with commas, no any spaces, like 8,10).  答案: 16,1	VLAN 虚拟局域网: 把一个物理局域网看成多个逻辑局域网 交换机将网段进一步分割为多个不同的、较小的广播域 所以这里共4个广播域
题目 5 不正确 获得1.00分中的 0.00分 下标记题 目	Up to (in decimal number, e.g. 5678) VLANs can be created on a Ethernet switch.  答案: 1	VLAN Identifier:12 bits 标识号共12位,所以最多2^12=4096个

#### 第九周



#### 第十周



#### 第十二周



正确答案是: 10.0.0.0/8, 172.16.0.0/12, 192.168.0.0/16

### 第十三周

题目1 Using stop and wait protocol, sender wants to transmit 10 data 1110111011101 packets to the receiver. Out of these 10 data packets, every 4th 10+10/3=13(i.e 4th, 8th, 12th, ...) data packet is lost. How many packets 获得1.00分中的 sender will have to send in total? 1.00分 ₹ 标记题 选择一项: 0 1.14 2.10 3. 13 4. 12 5.11 正确答案是: 13 題目2 How does a device determine if an IP address is on its local 判断内网or外网: 不正确 network or a remote network? 在局域网中广播ARP 辞得1.00分中的 选择一项: 若收到回复则是内网IP 0.00分 1. Sends out a ARP request before working out the IP 若没有回复则需要经过路由器,是外网IP P 标记题 address class 2. It works out it's own class address 3. It refers to it's subnet mask with IP address X 4. Forwards the packet to the default gateway 正确答案是: Sends out a ARP request before working out the IP address class 题目3 What three services are provided by the transport layer? (Choose 传输层提供的服务: 正确 建立连接 获得1.00分中的 选择—顶或多顶。 流量控制 1.00分 ☑ 1. flow control 
✓ 拥塞控制 2. bit transmission 错误恢复 目 3. encryption of data 4. connection establishment 正确答案是: flow control, connection establishment, error 题目4 What is a disadvantage of using dynamic routing protocols? 动态路由协议的弊端: 正确 (1)由于需要相互交换路由信息,因而占用网络带宽与系统资源。 (2)安全性不如静态路由。 1. They require administrator intervention when the pathway of traffic changes. ₽ 标记题 2. They are only suitable for simple topologies. 3. Their configuration complexity increases as the size of the network grows. 4. They send messages about network status insecurely across networks by default. 正确答案是: They send messages about network status insecurely across networks by default. 题目5 UDP protects itself from miss delivery by IP with the help of \_\_\_\_ UDP差错控制: 不正确 pseudo header伪首部 计算校验和 获得1.00分中的 1. Pseudo header 0.00分 2. Destination IP Address in IP header ₹ 标记题 3. Source port and Destination port X 4. Source IP Address in IP header 正确答案是: Pseudo header

#### 第十四周

题目1 Which of the following are NOT reliability mechanisms used by TCP可靠传输机制: 正确 TCP? 确认和重传 获得1,00分中的 序列号 选择一项: 1.00分 校验和 1. Acknowledgements 连接管理 ▶ 标记题 2. Sequence Numbers 目 窗口控制 3. The source and destination port numbers 流量控制 拥塞控制 4. The Sliding Window Protocol for flow control 正确答案是: The source and destination port numbers 题目2 In hierarchical routing with 4800 routers, what cluster and region 15+16+20 min 正确 sizes should be chosen to minimize the size of the routing table for a three layer hierarchy? 获得1,00分中的 选择一项: ▶ 标记题 1. 12 clusters, 20 regions and 20 routers 2. 16 clusters, 12 regions and 25 routers 3. 10 clusters, 24 regions and 20 routers 4. 15 clusters, 16 regions and 20 routers 正确答案是: 15 clusters, 16 regions and 20 routers 题目3 In a network, after the load reaches the capacity, throughput 拥塞控制, 当超过容量时, 快速下降 不正确 获得1.00分中的 洗择一项: 0.00分 1. increases proportionally with the load X ▶ 标记题 2. declines proportionally with the load 3. increases sharply 4. decreases sharply 正确答案是: decreases sharply 题目4 In link state routing algorithm, after the construction of link state 正确 packets, new routes are computed using \_ 获得1.00分中的 1.00分 1. DES algorithm ₹ 标记题 2. DV algorithm 3. Dijkstra's algorithm 4. RSA algorithm 正确答案是: Dijkstra's algorithm 题目5 What is the goal of congestion control? 拥塞控制: 正确 若网络中有许多资源同时产生,网络的性能就要变坏,整个网络的吞吐量将随输入负荷的增大而下降。 选择一项: 获得1.00分中的 1. making sure that subnet is able to carry the offered 1.00分 2. making sure that subnet will not allow any traffic 3. making sure that subnet is not able to carry the 4. making sure that subnet will allow more than the offered packets 正确答案是: making sure that subnet is able to carry the offered traffic

# 第十六周

题目2 正确 获得1.00分中的 1.00分	DHCP provides what benefit to an IP network? 选择一项:  1. Sharing of DNS lookup tables between devices  2. Assignment of IP address, subnet mask, gateway and other values to a host device ✓  3. Dynamic Host Communication Protocol  4. Resolution of hostnames to IP addresses	DHCP 动态主机配置协议 分配ip和其他信息,包括子网掩码、默认网关
题目3 正确 获得1.00分中的 1.00分	T确答案是: Assignment of IP address, subnet mask, gateway and other values to a host device  Assume that TCP implements an extension th at allows window sizes much larger than th e threshold of 64 KB. Suppose that you are using this extended TCP over a 1-Gbps link with round trip latency 100 msec to transf er a 10 MB file and TCP sends 1 KB packets (assuming no congestion and no lost packet s) . How many RTTs does it take until slow start opens the send window to 1 MB?	慢启动: 2的指数级增加
题目4 正确 获得1.00分中的 1.00分	正确答案是: 10  RIP defines two types of messages: and (Choose two.)  选择一项或多项:  □ 1. LSA  ☑ 2. Response  ☑ 3. Hello ☑ 4. Request  ☑  正确答案是: Request, Response	RIP 路由信息协议 只有两种报文类型
题目 5 正确 获得1.00分中的 1.00分	In a connection, one TCP connection is made for each request/response. 选择一项: 1. none of the mentioned 2. nonpersistent  3. persistent 4. persistent and nonpersistent	非持久连接:一次请求建立一次连接
题目 <b>6</b> 正确 获得1.00分中的 1.00分	正确答案是: nonpersistent  Which advantage does the cut-through switching method have compared with the store-and-forward switching method?  选择一项:  1. Frame error checking  2. Faster frame forwarding ✓  3. Collision detecting  4. Frame forwarding using IPv4 Layer 3 information	直通式交换:更快不需要存贮 存储转发式交换:检查数据正确性CRC