

Machine learning with biomedical ontologies

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Learning Outcomes

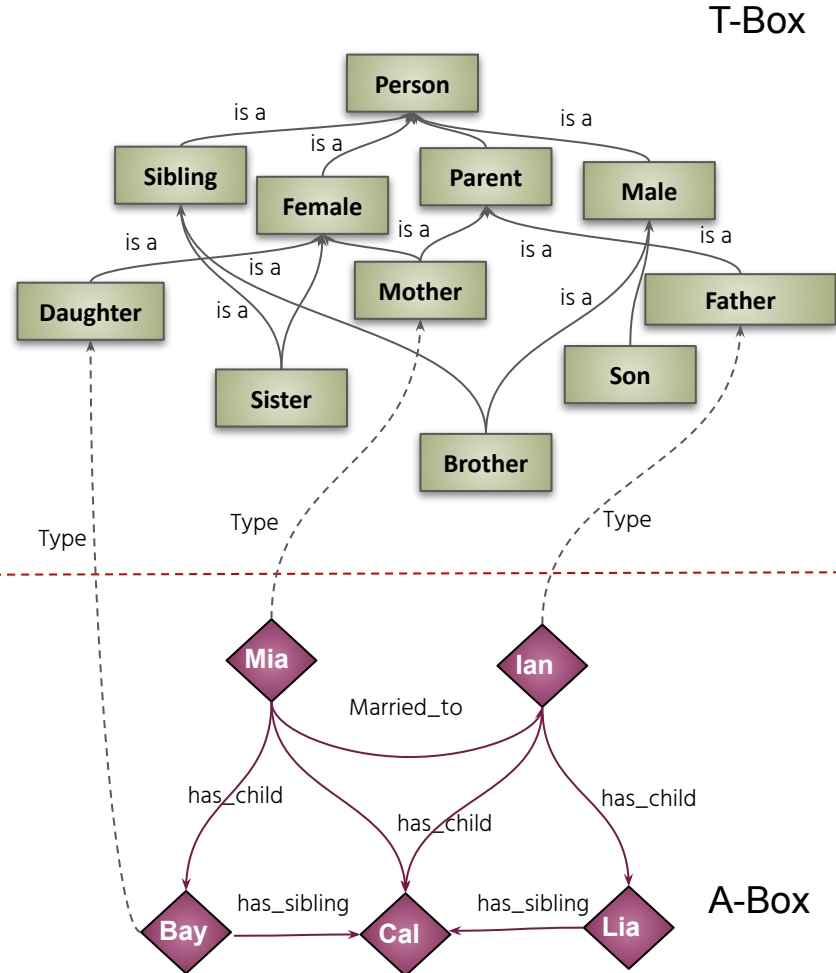
- Introduce different methods that use ontologies in machine learning models
- Discuss unsupervised machine learning methods that can “embed” from one structure to another.
- Introduce mOWL, a software library for machine learning with ontologies
- Incorporate mOWL in Biomedical data analysis using different approaches

Preliminaries: ontologies

- “An ontology is an explicit specification of a conceptualization”
... Gruber 1993
- “An ontology is an explicit formal specification of a shared conceptualization” ... Borst 1997
- “An ontology is a logical theory designed in order to capture the intended models corresponding to a certain conceptualization and to exclude the unintended ones” ... Guarino 2009

Preliminaries: ontologies

- Ontology consist of :
- T-Box
 - Set of terminological Component
- A-Box
 - Set of assertions using T-Box
 - Concept assertions
 - Relation Assertion
- Metadata
 - representation of a resource in terms of attribute name-value pairs
 - Definition
 - Labels
 - ...



Preliminaries: ontologies

- Description Logic (DL) is used to formally and explicity represent ontologies

Name	DL syntax	Semantics
Top concept	\top	$\Delta^{\mathcal{I}}$
Bottom concept	\perp	\emptyset
Concept	C	$C^{\mathcal{I}} \subseteq \Delta^{\mathcal{I}}$
Concept disjunction	$C_1 \sqcup C_2$	$C_1^{\mathcal{I}} \cup C_2^{\mathcal{I}}$
Concept conjunction	$C_1 \sqcap C_2$	$C_1^{\mathcal{I}} \cap C_2^{\mathcal{I}}$
Concept negation	$\neg C$	$\Delta^{\mathcal{I}} \setminus C^{\mathcal{I}}$
Universal restriction	$\forall R.C$	$\{x \in \Delta^{\mathcal{I}} \mid \forall y \in \Delta^{\mathcal{I}} ((x, y) \in R^{\mathcal{I}} \wedge y \in C^{\mathcal{I}})\}$
Existential restriction	$\exists R.C$	$\{x \in \Delta^{\mathcal{I}} \mid \exists y \in \Delta^{\mathcal{I}} ((x, y) \in R^{\mathcal{I}} \rightarrow y \in C^{\mathcal{I}})\}$
Subclass of	$C_1 \sqsubseteq C_2$	$C_1^{\mathcal{I}} \subseteq C_2^{\mathcal{I}}$
Subproperty of	$R_1 \sqsubseteq R_2$	$R_1^{\mathcal{I}} \subseteq R_2^{\mathcal{I}}$
Equivalent class	$C_1 \equiv C_2$	$C_1^{\mathcal{I}} = C_2^{\mathcal{I}}$
Equivalent property	$R_1 \equiv R_2$	$R_1^{\mathcal{I}} = R_2^{\mathcal{I}}$

Parent $\equiv \exists \text{has_child. Person}$
Son $\sqsubseteq \text{Male} \sqcap \exists \text{child_of. Person}$
Mother $\sqsubseteq \text{Female} \sqcap \text{Parent}$
Sibling $\sqsubseteq \exists \text{has_sibling. Person}$

Preliminaries: ontologies

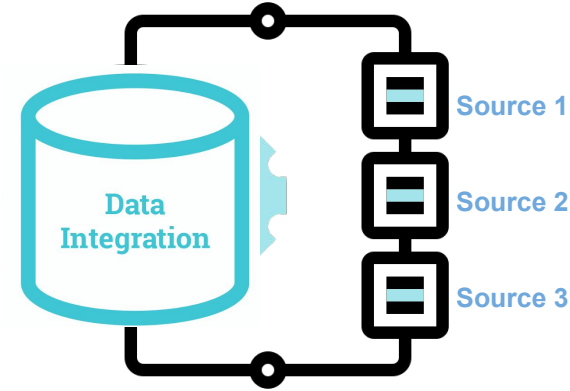
- Description Logic (DL) is used to formally and explicity represent ontologies

DL Syntax	Manchester Syntax
$C \sqcap D$	C and D
$C \sqcup D$	C or D
$\neg C$	not C
$\exists R.C$	R some C
$\forall R.C$	R only C
$(\geq nR.C)$	R min n C
$(\leq nR.C)$	R max n C
$(= nR.C)$	R exactly n C
$\{a\} \sqcup \{b\} \sqcup \dots$	{a b ...}

***Parent** $\equiv \exists \text{has_child. Person}$*
***Son** $\sqsubseteq \text{Male} \sqcap \exists \text{child_of. Person}$*
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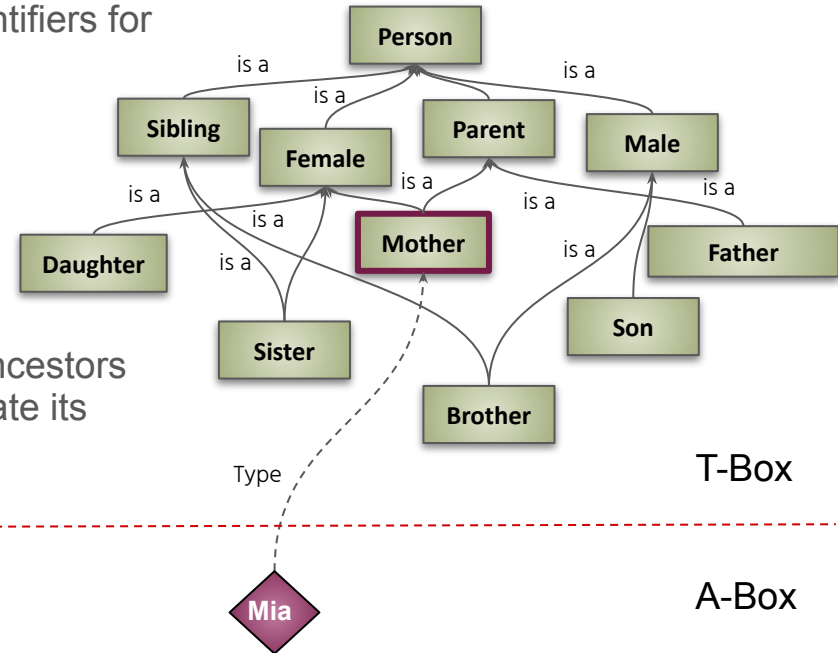
How Ontologies are used in Databases

- Annotations and data integration
 - Ontologies play a crucial role in facilitating data integration across databases due to their usage of standard identifiers for classes and relations
- True path rule:
 - Annotation for a class is immediately passed to its ancestors
 - Unannotated entities for a class is not used to annotate its descendants



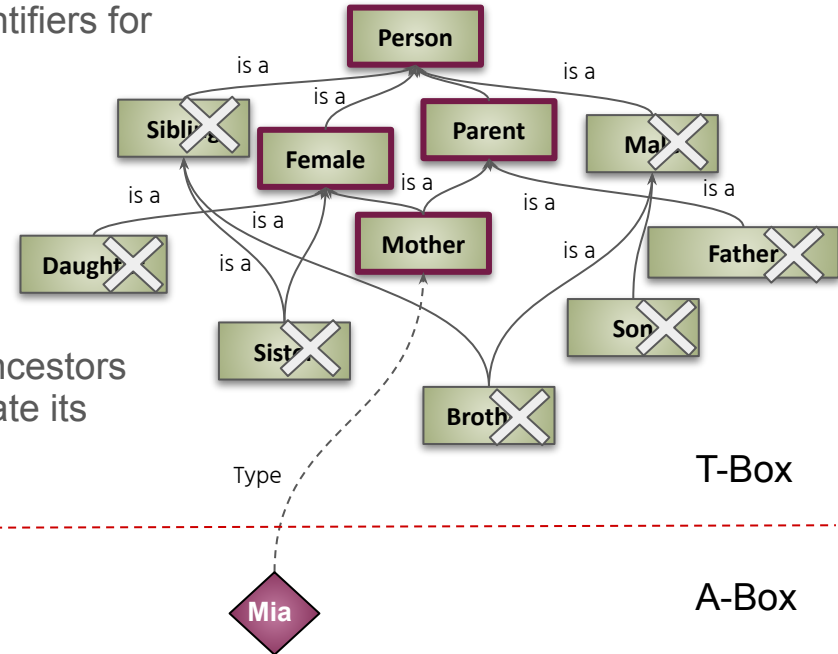
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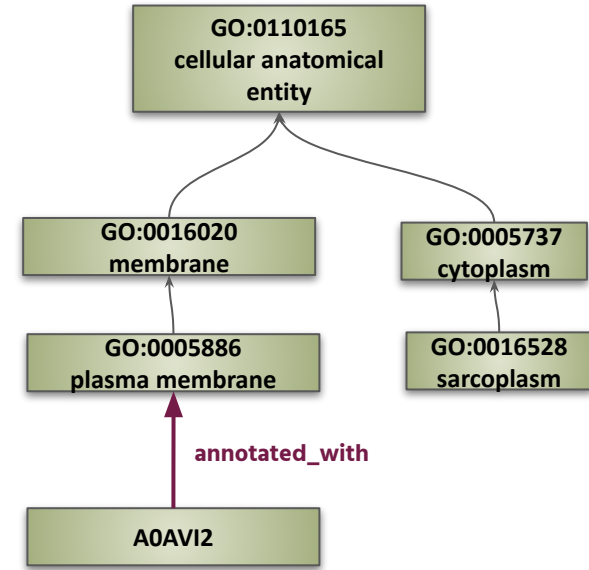


Annotations to OWL axioms

Example:

Annotating protein **A0AVI2** To Gene Ontology

- Annotations to T-Box
 - A0AVI2** $\sqsubseteq \exists$ *annotated_with*. **GO:0005886**

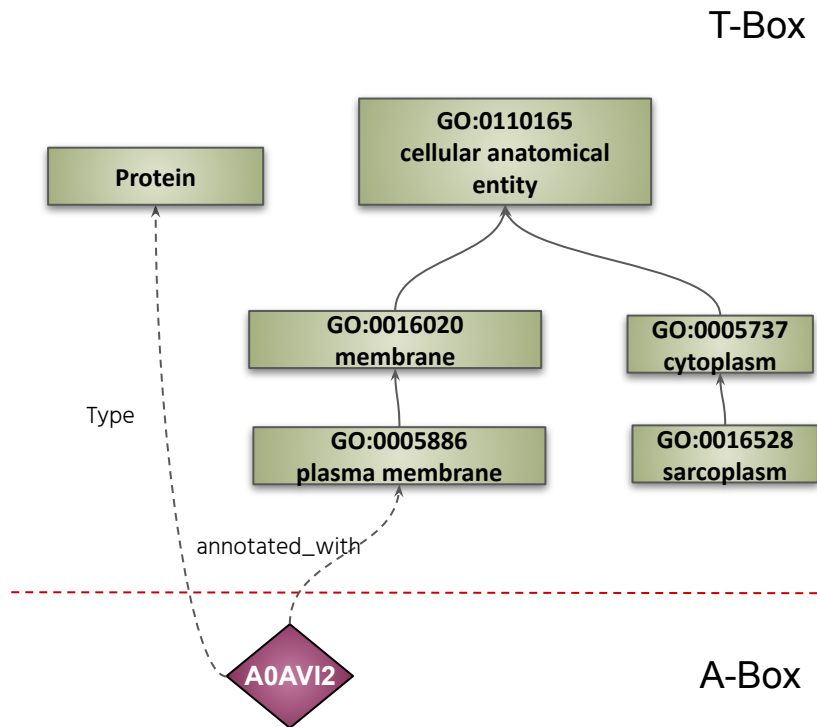


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 - **A0AVI2** $\sqsubseteq \exists$ *annotated_with*. **GO:0005886**
- Annotations to A-Box
 - Protein(**A0AVI2**)
 - *annotated_with*(**A0AVI2**, **GO:0005886**)

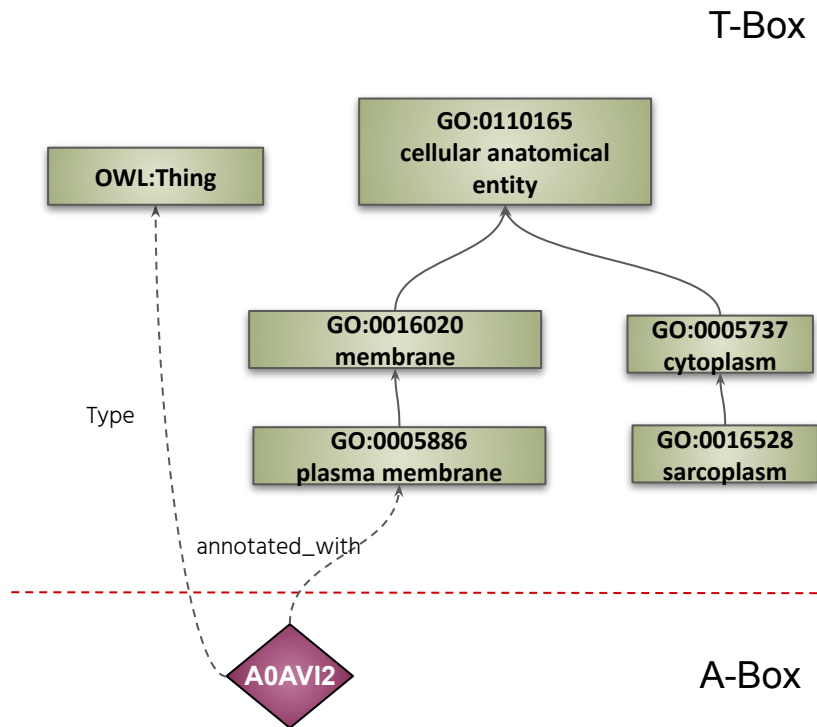


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- Annotations to A-Box
 - OWL:Thing(**A0AVI2**)
 - annotated_with(**A0AVI2**, **GO:0005886**)

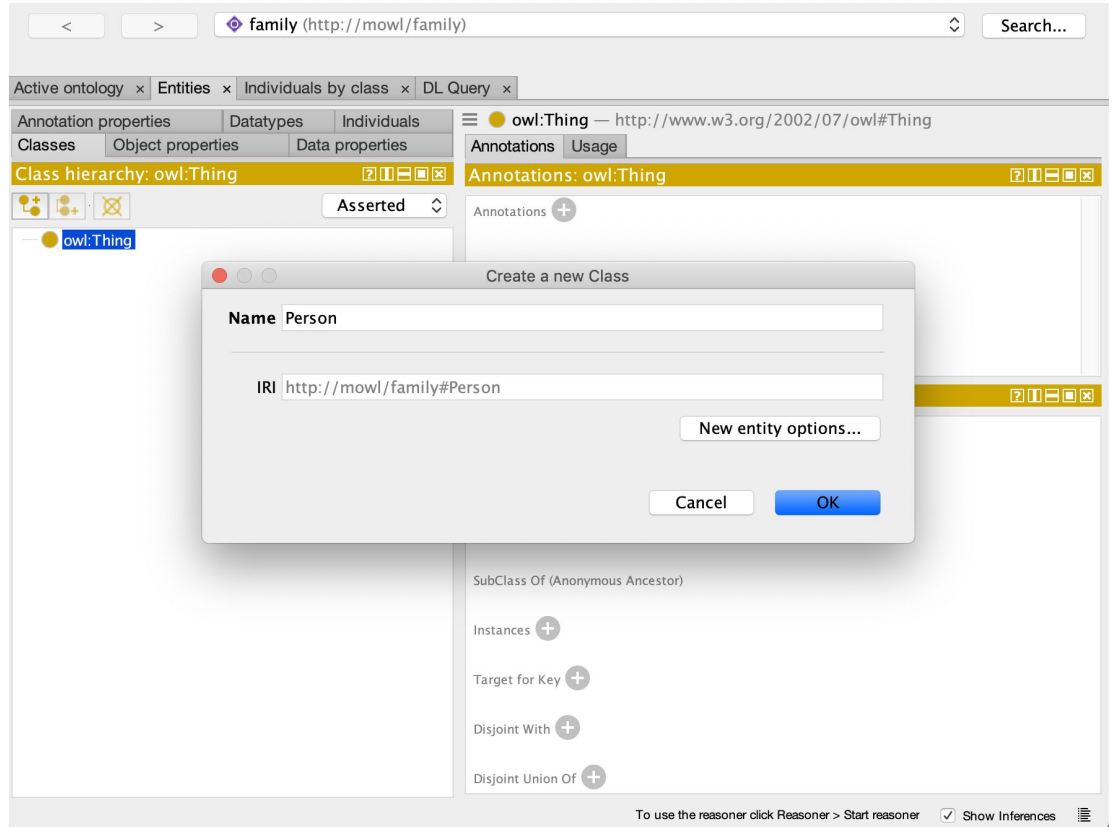


Hands on (1):

- Creating the family ontology
 - Using Protégé
 - Download from: <https://protege.stanford.edu/>

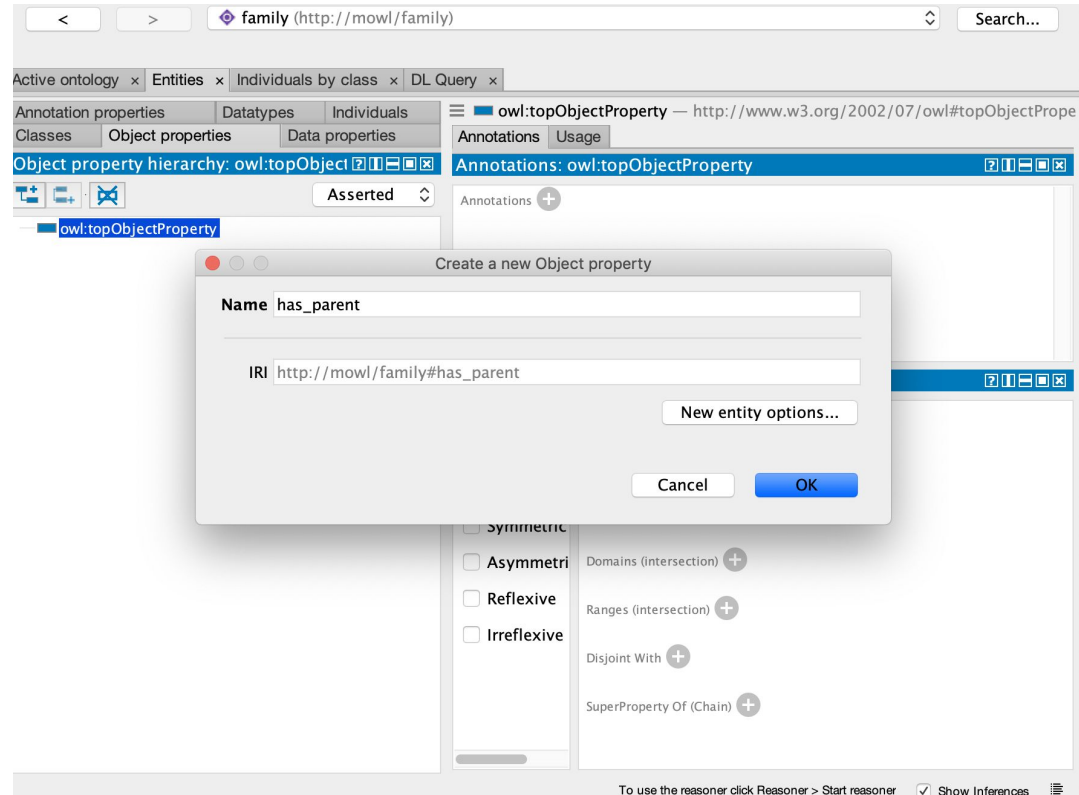
Hands on (1):

- Protégé:
 - Add new classes



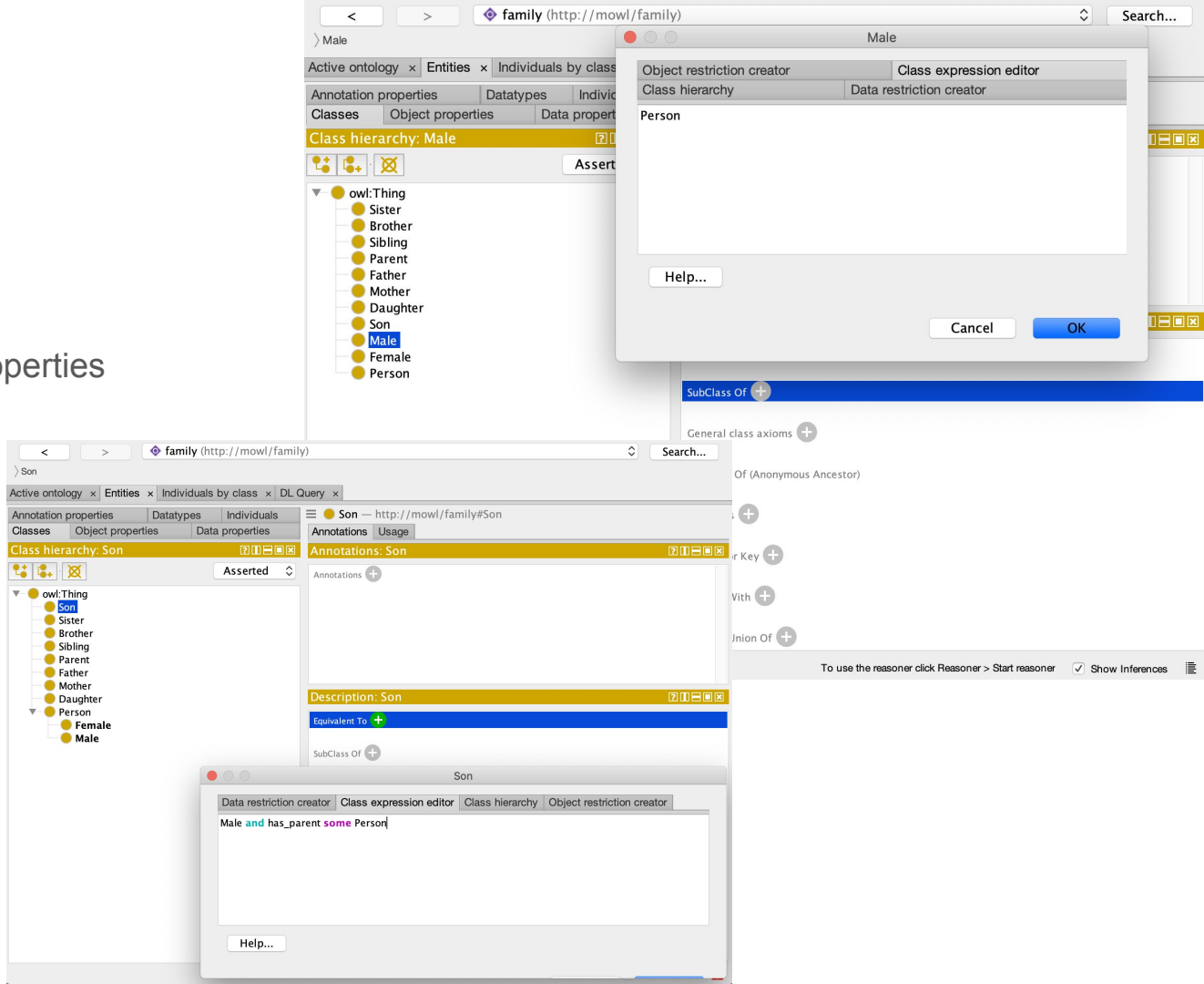
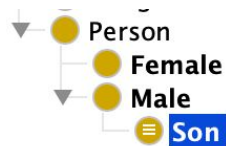
Hands on (1):

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 - Add new object properties



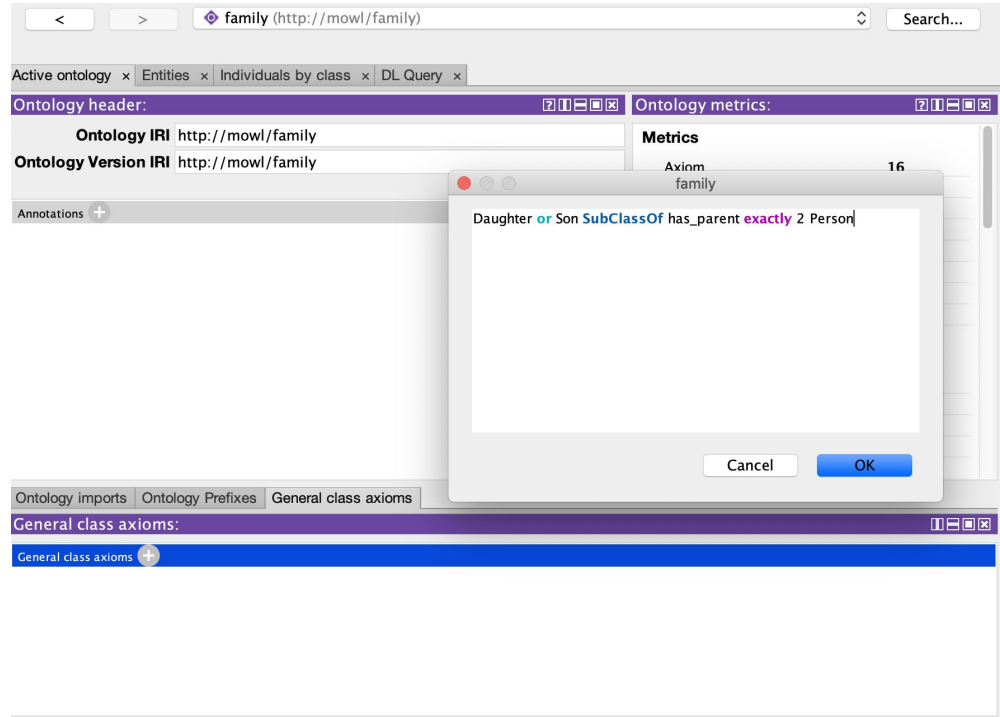
Hands on (1):

- Protégé:
 - Add new classes
 - Add new object properties
 - Adding axioms
 - SubclassOf
 - Equivalent
 -



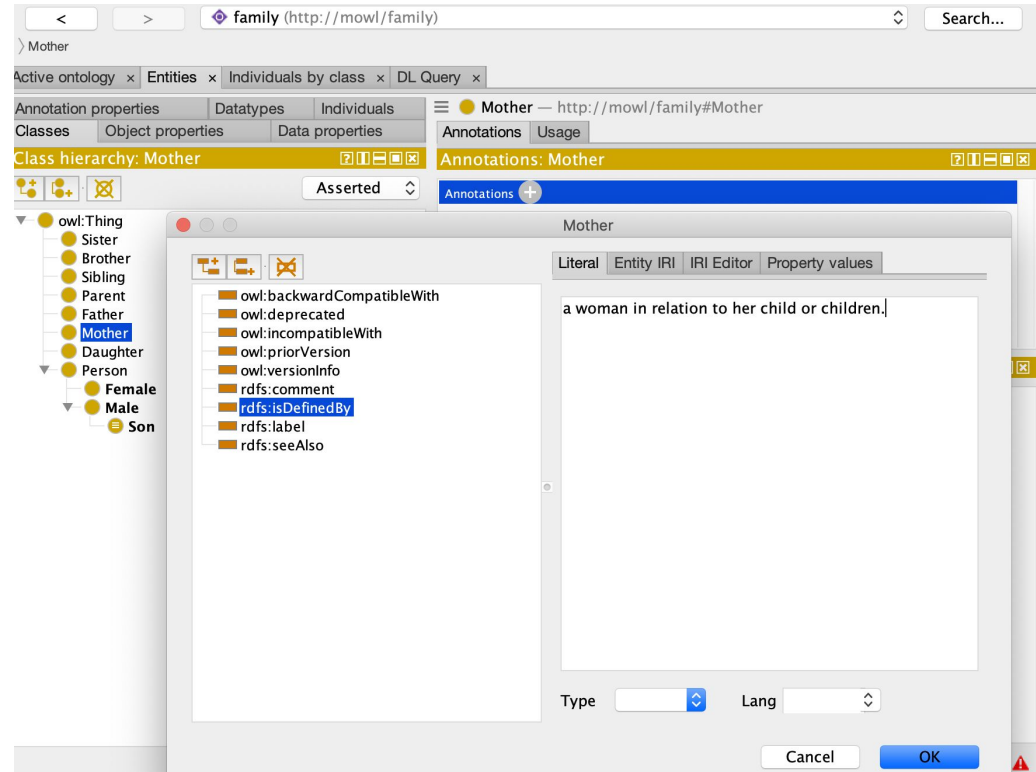
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- Protégé:
 - Add new classes
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 - Adding axioms
 - Adding GCIs



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- Protégé:
 - Add new classes
 - Add new object properties
 - Adding axioms
 - Adding GCIs
 - Adding definitions, synonyms



Hands on (1):

- Protégé:
 - Add new classes
 - Add new object properties
 - Adding axioms
 - Adding GCIs
 - Adding definitions, synonyms
 - Using reasoners

