# Machine learning with ontologies

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- An ontology is an explicit [formal] specification of a [shared] conceptualization of a domain.
- what does that mean?

- Ontologies are specific artifacts expressing the intended meaning of a vocabulary in terms of primitive categories and relations describing the nature and structure of a domain of discourse
  - ▶ in order to account for the competent use of vocabulary in real situations (such as annotations in databases, etc.)
  - lacktriangle artifacts ightarrow logical theories plus natural language content
  - "understandable" both for humans and for machines
- the intended meaning of primitive categories and relations is expressed through axioms (axiomatic method, Tarski)

- Classes and relations: standard identifiers to use across databases (database integration and interoperability)
- Labels: domain vocabulary for classes and relations (natural language processing)
- Metadata and descriptions: definitions/explanations for humans (consistent and competent use of the ontology)
- Axioms and formal definitions: computational access to meaning (automated processing, querying, integration)

### Preliminaries: axioms

- classes represent kinds of things in the world
  - Arm, Apoptosis, Influenza, Homo sapiens, Drinking behavior, Membrane
- instances of classes are individuals satisfying the classes' intension
  - my arm, the influenza I had last year, one ethanol molecule, etc.
- relations between instances arise from interactions, configurations, etc., of individuals
  - my arm is part of me, the duration of my influenza was 10 days
- axioms specify the conditions that instances of a class must satisfy
  - every instance of Hand is a part of an instance of Arm

### Description Logics: overview

- TBox: axioms pertaining to the terminology of the domain (classes)
- ABox: axioms stating facts (assertions) about the world
- RBox: axioms holding for relations
- Reasoning: derive implicitly represented knowledge (e.g., subsumption)

# Manchester OWL Syntax

DL Syntax	Manchester Syntax	Example	
$C \sqcap D$	C and D	Human and Male	
$C \sqcup D$	C or D	Male or Female	
$\neg C$	not C	not Male	
∃ <i>R</i> . <i>C</i>	R some C	hasChild some Human	
∀R.C	R only C	hasChild only Human	
$(\geq nR.C)$	R min n C	hasChild min 1 Human	
$(\leq nR.C)$	R max n C	hasChild max 1 Human	
(= nR.C)	R exactly n C	hasChild exactly 1 Human	
$\{a\} \sqcup \{b\} \sqcup$	{a b}	{John Robert Mary}	

## Description Logic ALC: syntax

#### **Definition**

Let  $N_C$  be a set of concept names and  $N_R$  be a set of relation names,  $N_C \cap N_R = \emptyset$ .  $\mathcal{ALC}$  concept descriptions are inductively defined as:

- If  $A \in N_C$ , then A is an  $\mathcal{ALC}$  concept description
- If C, D are  $\mathcal{ALC}$  concept description, and  $r \in N_R$ , then the following are  $\mathcal{ALC}$  concept descriptions:
  - $\triangleright$   $C \sqcap D$
  - $\triangleright$   $C \sqcup D$
  - $\rightarrow \neg C$
  - **▶** ∀*r*.*C*
  - **▶** ∃*r*.*C*
- Use  $\bot$  as abbreviation of  $A \sqcap \neg A$ ,  $\top$  as abbreviation of  $A \sqcup \neg A$

# Description Logic ALC: semantics

#### **Definition**

An interpretation  $\mathcal{I} = (\Delta^{\mathcal{I}}, \cdot^{\mathcal{I}})$  consists of a non-empty domain  $\Delta^{\mathcal{I}}$  and an interpretation function  $\cdot^{\mathcal{I}}$ :

- ullet  $A^{\mathcal{I}}\subseteq\Delta^{\mathcal{I}}$  for all  $A\in\mathcal{N}_{C}$ ,
- $r^{\mathcal{I}} \subseteq \Delta^{\mathcal{I}} \times \Delta^{\mathcal{I}}$  for all  $r \in N_R$

The interpretation function is extended to  $\mathcal{ALC}$  concept descriptions as follows:

- $(C \sqcap D)^{\mathcal{I}} := C^{\mathcal{I}} \cap D^{\mathcal{I}}$
- $\bullet \ (C \sqcup D)^{\mathcal{I}} := C^{\mathcal{I}} \cup D^{\mathcal{I}}$
- $\bullet \ (\neg C)^{\mathcal{I}} := \Delta^{\mathcal{I}} C^{\mathcal{I}}$
- $\bullet \ \, (\forall r.C)^{\mathcal{I}} := \{d \in \Delta^{\mathcal{I}} | \text{for all } e \in \Delta^{\mathcal{I}} : (d,e) \in r^{\mathcal{I}} \text{ implies } e \in C^{\mathcal{I}} \}$
- $\bullet \ (\exists r.C)^{\mathcal{I}} := \{d \in \Delta^{\mathcal{I}} | \text{there is } e \in \Delta^{\mathcal{I}} : (d,e) \in r^{\mathcal{I}} \text{ and } e \in C^{\mathcal{I}} \}$

## Description Logic: terminologies

- A TBox axiom is of the form  $A \sqsubseteq B$  (A SubClassOf: B) where A and B are concept descriptions
- $A \equiv B$  (A EquivalentTo: B) is  $A \sqsubseteq B$  and  $B \sqsubseteq A$
- A DisjointWith B is  $A \sqcap B \sqsubseteq \bot$
- An interpretation  $\mathcal I$  is a model of a TBox  $\mathcal T$  if it satisfies all its axioms:  $A^{\mathcal I}\subseteq B^{\mathcal I}$  for all  $A\subseteq B\in \mathcal T$

### Description Logic: assertions

- An assertion is of the form C(a) (concept assertion) or r(a, b) (role assertion), where C is a concept description, r is a role, a, b are individual names from a set N<sub>I</sub> of such names
- An ABox is a finite set of assertions
- An interpretation  $\mathcal I$  is a model of an ABox  $\mathcal A$  if it satisfies all its assertions:
  - $ightharpoonup a^{\mathcal{I}} \in C^{\mathcal{I}}$  for all  $C(a) \in \mathcal{A}$
  - $ightharpoonup (a^{\mathcal{I}},b^{\mathcal{I}}) \in r^{\mathcal{I}} ext{ for all } r(a,b) \in \mathcal{A}$

## Description Logic: Reasoning

- Subsumption: Is C a subconcept of D?
  - $\blacktriangleright \ \ C \sqsubseteq_{\mathcal{T}} D \ \text{iff} \ \ C^{\mathcal{I}} \subseteq D^{\mathcal{I}} \ \text{for all models} \ \mathcal{I} \ \text{of} \ \mathcal{T}$
- Satisfiability: Is the concept *C* non-contradictory?
  - ightharpoonup C is satisfiable w.r.t.  $\mathcal{T}$  iff  $C^{\mathcal{I}} \neq \emptyset$  for some model  $\mathcal{I}$  of  $\mathcal{T}$
- Consistency: Is the ABox A non-contradictory?
  - $\blacktriangleright$   ${\cal A}$  is consistent w.r.t.  ${\cal T}$  iff it has a model that is also a model of  ${\cal T}$
- Instantiation: Is e an instance of C?
  - ▶  $A \models_{\mathcal{T}} C(e)$  iff  $e^{\mathcal{I}} \in C^{\mathcal{I}}$  for all models  $\mathcal{I}$  of  $\mathcal{T}$  and A.

# Offtopic: knowledge graphs

Does this relate to knowledge graphs?

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Does this relate to knowledge graphs? A knowledge graph is an ABox + RBox

• ontologies are (mostly) the TBox!

# Ontologies provide background knowledge

Annotation	Value		
label	T cell aggregation		
definition	The adhesion of one T cell to one or more other T cells via adhesion molecules.		
class	http://purl.obolibrary.org/obo/GO_0070489		
ontology	GO-PLUS		
Equivalent	leukocyte aggregation and ( has participant some T cell )		
SubClassOf	lymphocyte aggregation, has participant some T cell		
has_obo_namespace	biological_process		
Id	GO:0070489		
synonyms	T-cell aggregation, T lymphocyte aggregation, T-lymphocyte aggregation		

# Ontologies provide background knowledge

Annotation	Value
label	T cell activation
definition	The change in morphology and behavior of a mature or immature T cell resulting from exposure to a mitogen, cytokine, chemokine, cellular ligand, or an antigen for which it is specific.
class	http://purl.obolibrary.org/obo/GO_0042110
ontology	GO-PLUS
Equivalent	cell activation and ( has input some T cell )
SubClassOf	has input some T cell, lymphocyte activation
has_obo_namespace	biological_process
ld	GO:0042110
synonyms	T-lymphocyte activation, T lymphocyte activation, T-cell activation

### Problem statement (first attempt):

Given a set of entities (instances) within an ontology (DL theory). Can we discover/predict *new* relations between the entities, or between entities and classes in the ontology?

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- what features are relevant?
  - depends on the relation!

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Given a set of entities (instances) within an ontology (DL theory). Can we discover/predict *new* relations between the entities, or between entities and classes in the ontology?

- what relations, and when is a fact "new"?
- what features are relevant?
  - depends on the relation!
- finding new facts is only one (minor?) use case
  - other uses: encode background knowledge for machine learning models; add new classes; expand definition; constrained learning; etc.
  - computing "similarity"

## Semantic similarity: some examples

- Are cyclin dependent kinases *functionally* more similar to lipid kinases or to riboflavin kinases? How about *phenotypically*?
- Which protein in the *mouse* is functionally most similar to the zebrafish *gustducin* protein?
- Which mouse knockout resembles Bardet-Biedl Syndrome 8?
- Are there mouse knockouts that resemble the side effects of diclofenac?
- Which genetic disease produces similar symptoms to ebola?
- Does functional similarity correlate with phenotypic similarity?

## Semantic similarity

#### semantic similarity measures:

- for words, terms, classes
- role of background knowledge:
  - statistical/distributional semantics, large corpora
  - ontologies: (graph) topology
- similarity measures: hand-crafted or data-driven?

## Semantic similarity or machine learning

This tutorial is about machine learning; why do I talk about semantic similarity?

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- semantic similarity measures are mostly hand-crafted
  - ► capture certain intuition about what constitutes "similarity"
  - different measures for different kinds of similarity
  - usually interpretable (and explainable)
- machine learning methods are mostly data-driven
  - ▶ the architecture of the model is still hand-crafted
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  - usually hard to interpret
- semantic similarity and machine learning with ontologies can have similar aims
  - predict relations; determine similarity; use background knowledge in "features"

## Ontologies and graphs

- semantic similarity measures and machine learning models on ontologies can be graph-based, feature-based, or model-based
  - ► graph-based: ontology as a graph
  - ► feature-based: extract (or obtain) features for classes/relations
  - ▶ model-based: define similarity within (special)  $\Sigma$ -structures

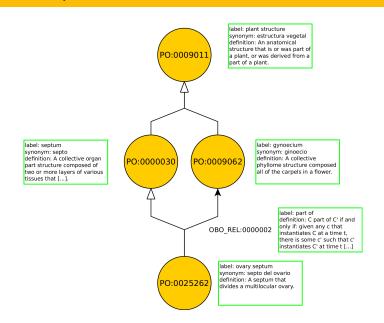
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- we may need to generate graphs from ontologies
  - ▶ is-a relations are easy (this is just owl:subClassOf)
  - ▶ how about *part-of*, *regulates*, *precedes*, etc.?
  - disjointness, universal vs. existential quantification, cardinality restrictions, intersection, union, negation?

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- relational patterns are implicit in OWL axioms
  - design patterns as "relations" between classes

### Relations as patterns



## Relations as patterns

```
• X SubClassOf: Y: X \xrightarrow{\text{is-a}} Y
• X SubClassOf: part-of some Y: X \xrightarrow{\text{part-of}} Y
• X SubClassOf: regulates some Y: X \xrightarrow{\text{regulates}} Y
• X DisjointWith: Y: X \xleftarrow{\text{disjoint}} Y
• X EquivalentTo: Y: X \xleftarrow{\equiv} Y, \{X,Y\}
• ...
```

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• X SubClassOf: Y:  $X \xrightarrow{\text{is-a}} Y$ • X SubClassOf: part-of some Y:  $X \xrightarrow{\text{part-of}} Y$ • X SubClassOf: regulates some Y:  $X \xrightarrow{\text{regulates}} Y$ • X DisjointWith: Y:  $X \xleftarrow{\text{disjoint}} Y$ • X EquivalentTo: Y:  $X \xleftarrow{\equiv} Y$ ,  $\{X,Y\}$ 

NB: in bio-ontologies, the OBO Relation Ontology defines these patterns

### Asserted and inferred

### relation patterns can be asserted or inferred

- X SubClassOf: part-of some Y
- Y SubClassOf: part-of some Z
- part-of o part-of SubPropertyOf: part-of
- $\bullet \vdash X \text{ SubClassOf: } part-of some Z$
- Therefore:  $X \xrightarrow{\text{part-of}} Z$
- → we should use deductive inference to generate these patterns

# OWL2Vec\* Graph Conversion Rules

Axiom of condition 1	Axiom or triple(s) of condition 2	Projected triple(s)
$A \sqsubseteq \Box r.D$	$D \equiv B \mid B_1 \sqcup \ldots \sqcup B_n \mid B_1 \sqcap \ldots \sqcap B_n$	$\langle A, r, B \rangle$ or
or		
$\Box r.D \sqsubseteq A$		
$\exists r. \top \sqsubseteq A \text{ (domain)}$	$\top \sqsubseteq \forall r.B \text{ (range)}$	$\langle A, r, B_i \rangle$ for $i \in 1,, n$
$A \sqsubseteq \exists r.\{b\}$	B(b)	
$r \sqsubseteq r'$	$\langle A, r', B \rangle$ has been projected	
$r' \equiv r^-$	$\langle B, r', A \rangle$ has been projected	
$s_1 \circ \circ s_n \sqsubseteq r$	$\langle A, s_1, C_1 \rangle \langle C_n, s_n, B \rangle$ have been projected	
$B \sqsubseteq A$	-	$\langle B, rdfs: subClassOf, A \rangle$
		$\langle A, rdfs: subClassOf^-, B \rangle$
A(a)	-	$\langle a, rdf : type, A \rangle$
		$\langle A, rdf : type^-, a \rangle$
r(a, b)	_	$\langle a, r, b \rangle$

### RDF graphs

Also possible to use the RDF syntax of OWL to generate a graph:

```
<owl:Class rdf:about="#VegetarianPizza">
<owl:equivalentClass>
  Kowl:Class>
    <owl:intersectionOf rdf:parseTvpe="Collection">
     <rdf:Description rdf:about="#Pizza"/>
     <owl:Restriction>
       <owl:onProperty rdf:resource="#hasTopping"/>
        <owl:allValuesFrom>
         <owl:Class>
           <owl:unionOf rdf:parseType="Collection">
             <rdf:Description rdf:about="#CheeseTopping"/>
             <rdf:Description rdf:about="#VegetableTopping"/>
           </owl:unionOf>
         </owd:Class>
       </r>
</nwl:allValuesFrom>
     </owl:Restriction>
    </owl:intersectionOf>
  </nwl:Class>
</owl:equivalentClass>
</owl:Class>
```

### Methods and tools

- edges should be "meaningful": not merely syntax
  - the RDF serialization of OWL is a graph and contains all information but is a bad idea for semantic similarity or machine learning (why?)
  - conceptual graphs?
- OBO Format represents ontologies as graphs:
  - ► Protege/OWLAPI: OBO export
  - ► OBO toolsets (e.g., ROBOT)
  - ► OBO Graphs: https://github.com/geneontology/obographs

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  - ► OBO Graphs: https://github.com/geneontology/obographs
- but: a conversion of an ontologies into a graph will almost always lead to a loss of information