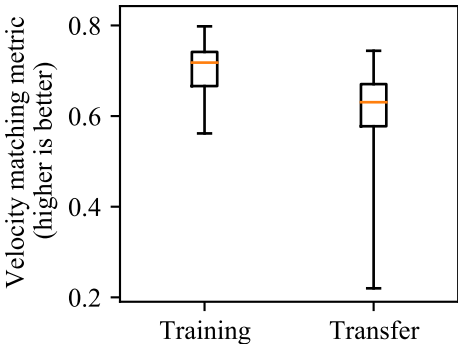


With gait style objective



Without gait style objective

