

Q1/ (i) $\underline{u} = 2\underline{i} + \underline{j} - 2\underline{k}$, $\underline{v} = 3\underline{i} + 4\underline{k}$

(a) $|\underline{u}| = \sqrt{4+1+4} = \sqrt{9} = 3$,

$\underline{u} \cdot \underline{v} = 6 - 8 = -2$.

(b) $\cos \theta = \frac{\underline{u} \cdot \underline{v}}{|\underline{u}| |\underline{v}|} = \frac{-2}{3 \sqrt{16}} = \frac{-2}{15}$.

(c) projection of \underline{v} in direction of \underline{u} is

$\frac{\underline{v} \cdot \underline{u}}{|\underline{u}|^2} \underline{u} = \frac{-2}{9} (2\underline{i} + \underline{j} - 2\underline{k})$

so take $\underline{a} = -\frac{2}{9} (2\underline{i} + \underline{j} - 2\underline{k})$

and $\underline{b} = \underline{v} - \underline{a} = 3\underline{i} + 4\underline{k} + \frac{2}{9} (2\underline{i} + \underline{j} - 2\underline{k})$
 $= \frac{1}{9} (31\underline{i} + 2\underline{j} + 32\underline{k})$

(ii) l is line $\frac{x-1}{2} = \frac{y+2}{-3} = \frac{z-3}{4}$.

(a) $A = (1, -2, 3)$ lies on l and $\underline{u} = 2\underline{i} - 3\underline{j} + 4\underline{k}$

is in the direction of l .

(b) $\underline{v} = \underline{AB} = 2\underline{i} - 2\underline{k}$, and $\underline{u} \times \underline{v} = \begin{vmatrix} \underline{i} & \underline{j} & \underline{k} \\ 2 & -3 & 4 \\ 2 & 0 & -2 \end{vmatrix} = 6\underline{i} + 12\underline{j} + 4\underline{k}$

so $\underline{n} = \underline{i} + 2\underline{j} + \underline{k}$ is normal to P so has Cartesian equation

$x + 2y + z = 3 - 4 + 1 = 0$.

(8)

Q1/ (ii) (c) Want $ax+by+cz=1$ to contain $A(1,2,3)$

and have normal $\underline{u} = a\underline{i} + b\underline{j} + c\underline{k}$ perpendicular to

$\underline{u} = 2\underline{i} - 3\underline{j} + 4\underline{k}$, giving system

$$a - 2b + 3c = 1$$

$$2a - 3b + 4c = 0$$

Solving: $\left[\begin{array}{ccc|c} 1 & -2 & 3 & 1 \\ 2 & -3 & 4 & 0 \end{array} \right] \sim \left[\begin{array}{ccc|c} 1 & -2 & 3 & 1 \\ 0 & 1 & -2 & -2 \end{array} \right]$

$$\sim \left[\begin{array}{ccc|c} 1 & 0 & -1 & -3 \\ 0 & 1 & -2 & -2 \end{array} \right] \quad \begin{array}{l} a - c = -3 \\ b - 2c = -2 \end{array}$$

Put $c = t$, so $b = -2 + 2t$, $a = -3 + t$.

Solution: $(a, b, c) = (-3+t, -2+2t, t) \quad (t \in \mathbb{R})$

Q2/ (i) (a) $|\underline{a} \times \underline{b}|^2 + (\underline{a} \cdot \underline{b})^2 = |\underline{a}|^2 |\underline{b}|^2 \sin^2 \theta + |\underline{a}|^2 |\underline{b}|^2 \cos^2 \theta$

$$= |\underline{a}|^2 |\underline{b}|^2 (\sin^2 \theta + \cos^2 \theta)$$

$$= a^2 b^2 \quad \text{as required}$$

(where θ is the angle between $\underline{a}, \underline{b}$)

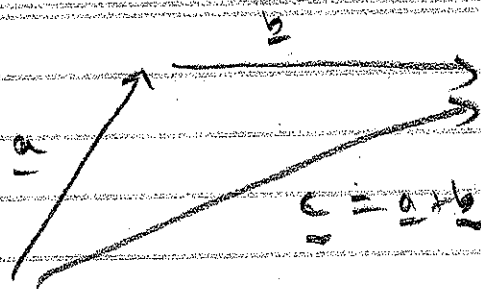
(b) $c^2 = (\underline{a} + \underline{b}) \cdot (\underline{a} + \underline{b}) = \underline{a} \cdot \underline{a} + \underline{a} \cdot \underline{b} + \underline{b} \cdot \underline{a} + \underline{b} \cdot \underline{b}$

$$= |\underline{a}|^2 + 2\underline{a} \cdot \underline{b} + |\underline{b}|^2 = a^2 + b^2 + 2\underline{a} \cdot \underline{b}$$

So $2\underline{a} \cdot \underline{b} = c^2 - a^2 - b^2$, as required.

(c)

Q2/ (i), (c)



The area of the triangle is

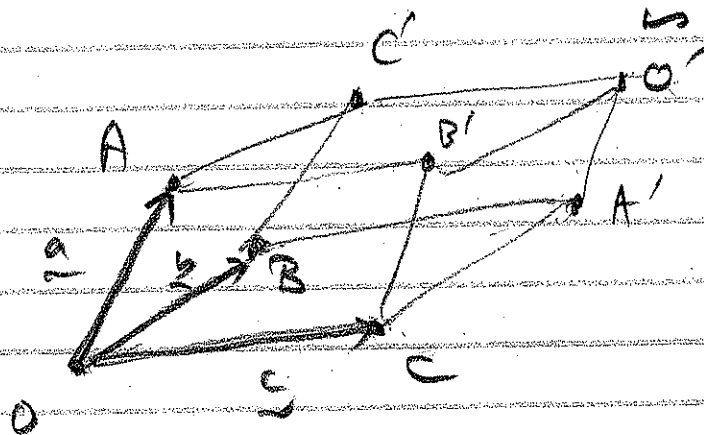
$$\frac{1}{2} |\underline{a} \times \underline{b}| = \frac{1}{2} \sqrt{a^2 b^2 - (\underline{a} \cdot \underline{b})^2}$$

$$= \frac{1}{2} \sqrt{a^2 b^2 - \frac{(c^2 - a^2 - b^2)^2}{4}}$$

$$= \frac{1}{4} \sqrt{4a^2 b^2 - (c^4 + a^4 + b^4 - 2a^2 c^2 - 2b^2 c^2 + 2a^2 b^2)}$$

$$= \frac{1}{4} \sqrt{2a^2 b^2 + 2b^2 c^2 + 2a^2 c^2 - a^4 - b^4 - c^4}$$

(ii)



is required.

$$(a) \quad \vec{OA'} = \underline{c} + \underline{b}, \quad \vec{OB'} = \underline{c} + \underline{a}, \quad \vec{OC'} = \underline{b} + \underline{a}, \quad \vec{OO'} = \underline{a} + \underline{b} + \underline{c}$$

$$\text{So } \vec{AA'} = \vec{AO} + \vec{OA'} = \underline{c} + \underline{b} - \underline{a}, \quad \vec{BB'} = \vec{BO} + \vec{OB'} = \underline{c} + \underline{a} - \underline{b},$$

$$\vec{CC'} = \vec{CO} + \vec{OC'} = \underline{b} + \underline{a} - \underline{c}, \quad \vec{OO'} = \underline{a} + \underline{b} + \underline{c}.$$

⑤

Q2/ (ii) (b) Let P be the midpoint of OO' , so

$$\vec{OP} = \frac{1}{2}(\vec{a} + \vec{b} + \vec{c}) \quad \text{then}$$

$$\begin{aligned} \vec{AP} &= \vec{AO} + \vec{OP} = \frac{1}{2}(\vec{a} + \vec{b} + \vec{c}) - \vec{a} = \frac{1}{2}(-\vec{a} + \vec{b} + \vec{c}) \\ &= \frac{1}{2}\vec{AA'}, \end{aligned}$$

so A, P, A' are collinear, and P is the midpoint.

Similarly P is the midpoint of BB' and CC' ,

so all diagonals bisect each other.

Q3/ (i) $x + (p+2)y + pz = p+1$

$$y + (2-p)z = 1$$

$$2x + 2py + (p^2 + 8p - 23)z = 3p + 3$$

(a)
$$\left[\begin{array}{ccc|c} 1 & p+2 & p & p+1 \\ 0 & 1 & 2-p & 1 \\ 2 & 2p & p^2+8p-23 & 3p+3 \end{array} \right]$$

$$\sim \left[\begin{array}{ccc|c} 1 & p+2 & p & p+1 \\ 0 & 1 & 2-p & 1 \\ 0 & -4 & p^2+6p-23 & p+1 \end{array} \right] \sim \left[\begin{array}{ccc|c} 1 & p+2 & p & p+1 \\ 0 & 1 & 2-p & 1 \\ 0 & 0 & p^2+4p-15 & p+5 \end{array} \right]$$

$p^2 + 4p - 15 = (p+5)(p-3)$, so $p=3$ gives no solution

(b) $p \neq -5$ and $p \neq 3$ give a unique solution.

(E)

Q3/ (i) (c) For an infinite solution, require $p=5$, so

$$\left[\begin{array}{ccc|c} 1 & -3 & -5 & -4 \\ 0 & 1 & 7 & 1 \\ 0 & 0 & 0 & 0 \end{array} \right] \sim \left[\begin{array}{ccc|c} 1 & 0 & 16 & -1 \\ 0 & 1 & 7 & 1 \\ 0 & 0 & 0 & 0 \end{array} \right] \quad \begin{array}{l} x + 16z = -1 \\ y + 7z = 1 \end{array}$$

Putting $z=t$ gives $y = 1 - 7t$, $x = -1 - 16t$, so

$$(x, y, z) = (-1 - 16t, 1 - 7t, t) \quad (t \in \mathbb{R})$$

$$(ii) \quad \left[\begin{array}{ccc|ccc} 1 & 0 & -1 & 1 & 0 & 0 \\ 0 & 2 & 1 & 0 & 1 & 0 \\ 2 & 2 & -2 & 0 & 0 & 1 \end{array} \right] \sim \left[\begin{array}{ccc|ccc} 1 & 0 & -1 & 1 & 0 & 0 \\ 0 & 2 & 1 & 0 & 1 & 0 \\ 0 & 2 & 0 & -2 & 0 & 1 \end{array} \right] \quad R_3 - 2R_2$$

$$\sim \left[\begin{array}{ccc|ccc} 1 & 0 & -1 & 1 & 0 & 0 \\ 0 & 2 & 1 & 0 & 1 & 0 \\ 0 & 0 & -1 & -2 & -1 & 1 \end{array} \right] \quad R_3 - R_2 \quad \sim \left[\begin{array}{ccc|ccc} 1 & 0 & 0 & 3 & 1 & -1 \\ 0 & 2 & 0 & -2 & 0 & 1 \\ 0 & 0 & 1 & 2 & 1 & -1 \end{array} \right] \quad \begin{array}{l} R_1 - R_3 \\ R_2 + R_3 \\ -R_3 \end{array}$$

$$\sim \left[\begin{array}{ccc|ccc} 1 & 0 & 0 & 3 & 1 & -1 \\ 0 & 1 & 0 & -1 & 0 & 2 \\ 0 & 0 & 1 & 2 & 1 & -1 \end{array} \right] \quad R_4/2 \quad \text{hence } A^{-1} = \begin{bmatrix} 3 & 1 & -1 \\ -1 & 0 & 2 \\ 2 & 1 & -1 \end{bmatrix}$$

(iii) Working backwards from $E_1 E_2 E_3 E_4 E_5 A = I$

$$A = E_6^{-1} E_5^{-1} E_4^{-1} E_3^{-1} E_2^{-1} E_1^{-1}$$

$$= \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 0 \\ 2 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & -1 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & -1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

(F)

Q3/ (iv) (a) False

e.g. $0x + 0y = 1$ has no solution.

(b) False

e.g. $\begin{cases} x = 0 \\ 2x = 0 \end{cases}$ is consistent ($x=0$)

(c) False

$$\text{e.g. } \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix}$$

$\begin{matrix} \uparrow & \uparrow & \uparrow \\ A & B & C \\ \neq & \neq & \\ \pm & 0 & \end{matrix}$

Q4/ (i) $A = \begin{bmatrix} -3 & 4 & 0 \\ 0 & 1 & 0 \\ -4 & 4 & 1 \end{bmatrix}$

(a)

$$\det(A - \lambda I) = \begin{vmatrix} -3-\lambda & 4 & 0 \\ 0 & 1-\lambda & 0 \\ -4 & 4 & 1-\lambda \end{vmatrix} = (1-\lambda) \begin{vmatrix} -3-\lambda & 4 \\ 0 & 1-\lambda \end{vmatrix}$$

$$= (1-\lambda)(-3-\lambda)(1-\lambda)$$

$$= (\lambda+3)(\lambda-1)(1-\lambda)$$

(b) eigenvalues are $\lambda = 1, -3$.

(9)

Q4 (c)

$$A - I = \begin{bmatrix} -4 & 4 & 0 \\ 0 & 0 & 0 \\ -4 & 4 & 0 \end{bmatrix} \sim \begin{bmatrix} 1 & -1 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

$$\text{so eigenspace} = \left\{ \begin{bmatrix} s \\ s \\ t \end{bmatrix} \mid s, t \in \mathbb{R} \right\}$$

$$Q5 / (i) \quad X = \begin{bmatrix} a & b \\ c & d \end{bmatrix}, \quad X^2 = \begin{bmatrix} a^2+bc & b(ad+b) \\ c(ad+b) & bc+d^2 \end{bmatrix} = \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix}$$

$$\text{So } a^2+bc=1, \quad b(ad+b)=1, \quad c(ad+b)=0, \quad bc+d^2=1.$$

$$\text{But } ad \neq 0, \text{ since } b(ad+b)=1 \neq 0, \text{ so } c=0.$$

$$\text{Hence } a^2=d^2=1, \text{ so } a=d=1 \text{ or } a=d=-1.$$

$$\text{and } b = \pm \frac{1}{2}, \text{ giving } X = \begin{bmatrix} 1 & \frac{1}{2} \\ 0 & 1 \end{bmatrix} \text{ or } \begin{bmatrix} -1 & -\frac{1}{2} \\ 0 & -1 \end{bmatrix}.$$

$$(ii) (a) \begin{bmatrix} x & 1 & 0 & \dots & 0 & 0 \\ 0 & x & 1 & \dots & 0 & 0 \\ 0 & 0 & x & \dots & 0 & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots & \vdots \\ 0 & 0 & \dots & x-1 & & \\ c_0 & c_1 & c_2 & \dots & c_{n-1} & x+c_n \end{bmatrix} \begin{bmatrix} 1 \\ x \\ x^2 \\ \vdots \\ x^{n-1} \\ x^n \end{bmatrix} = \begin{bmatrix} x-x \\ x^2-x \\ x^3-x^2 \\ \vdots \\ x^n-x^{n-1} \\ c_0+c_1x+\dots+c_{n-1}x^{n-1}+c_nx^n \end{bmatrix}$$

$$= \begin{bmatrix} 0 \\ 0 \\ \vdots \\ 0 \\ p(x) \end{bmatrix}$$

$$\text{where } p(x) = x^n + c_{n-1}x^{n-1} + \dots + c_1x + c_0.$$

(H)

Q5/ (in b)

$$v(x) = \begin{bmatrix} 1 \\ x \\ x^2 \\ \vdots \\ x^{n-1} \end{bmatrix}$$

If $p(x) \neq 0$ then

$$M_{\underline{v}}(x) = \begin{pmatrix} 0 & 1 & 0 & \dots & 0 & 0 \\ 0 & 0 & 1 & \dots & 0 & 0 \\ 0 & 0 & 0 & \dots & 0 & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots & \vdots \\ 0 & 0 & 0 & \dots & 0 & 1 \\ -c_0 & -c_1 & -c_2 & \dots & -c_{n-2} & -c_{n-1} \end{pmatrix} \begin{bmatrix} 1 \\ x \\ x^2 \\ \vdots \\ x^{n-1} \end{bmatrix} = \begin{bmatrix} x \\ x^2 \\ x^3 \\ \vdots \\ x^{n-1} \\ -c_0 - c_1 x - c_2 x^2 - \dots - c_{n-1} x^{n-1} \end{bmatrix}$$

$$= -c_0 - c_1 x - c_2 x^2 - \dots - c_{n-1} x^{n-1}$$

$$= -(p(x) - x^n) = x^n$$

So $M_{\underline{v}}(x) = x \underline{v}(x)$, So $\underline{v}(x)$ is an eigenvector
with eigenvalue x .