

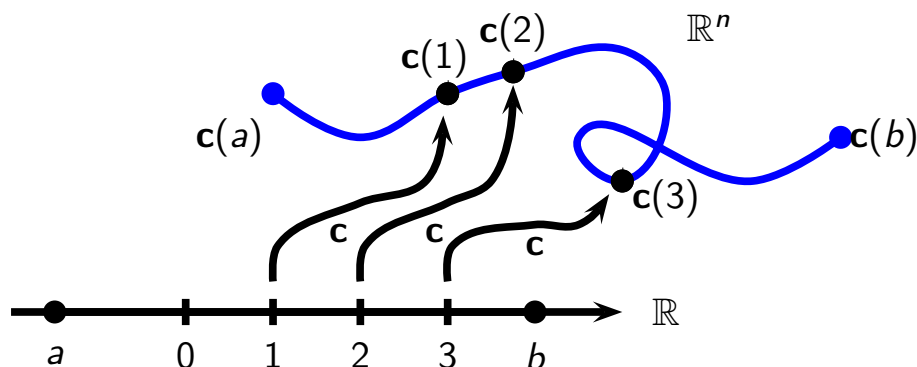
Curves

Definition

A **curve** in \mathbb{R}^n is a vector valued function

$$\mathbf{c} : I \rightarrow \mathbb{R}^n$$

where I is an interval on \mathbb{R} .



Often we think of the image of I under \mathbf{c} as the curve, but this is not the definition.

The function \mathbf{c} is also called a **parameterisation**.

Curves

Example: A curve (or parameterisation) $\mathbf{r} : [-1, 3] \rightarrow \mathbb{R}^2$ is given by

$$\mathbf{r}(t) = \left(1 + t, \frac{4}{3}t^2\right).$$

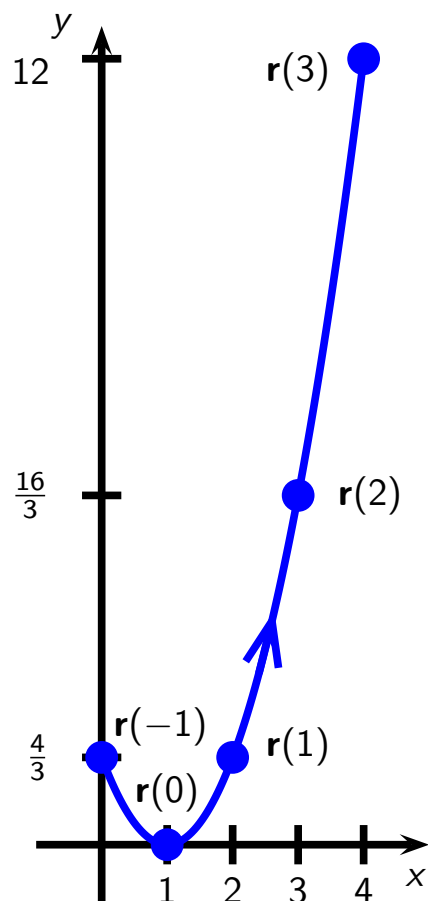
The image of $[-1, 3]$ is

$$\left\{(x, y) : x = 1 + t, y = \frac{4}{3}t^2, -1 \leq t \leq 3\right\}.$$

Plot and label the points $\mathbf{r}(-1)$, $\mathbf{r}(0)$, $\mathbf{r}(1)$, $\mathbf{r}(2)$ and $\mathbf{r}(3)$. Find a Cartesian equation for the image of $[-1, 3]$ and sketch the curve. Indicate the direction of increasing parameter.

A Cartesian equation can be obtained by eliminating the parameter.

$$x = 1 + t, y = \frac{4}{3}t^2 \quad \Rightarrow \quad y = \frac{4}{3}(x - 1)^2.$$



Curves

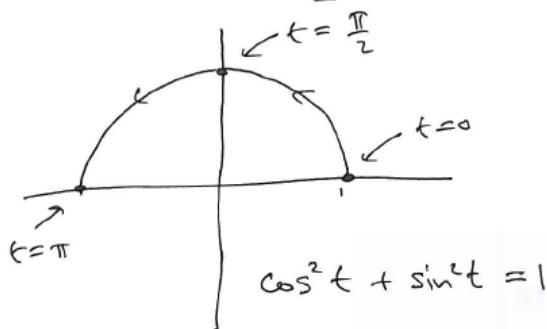
Examples: Sketch the following curves.

$\mathbf{r} : [0, \pi] \rightarrow \mathbb{R}^2$ given by

$$\mathbf{r}(t) = \cos t \mathbf{i} + \sin t \mathbf{j}.$$

$$\underline{r} : (0, \pi) \rightarrow \mathbb{R}^2$$

$$\underline{r}(t) = \cos t \underline{i} + \sin t \underline{j}$$

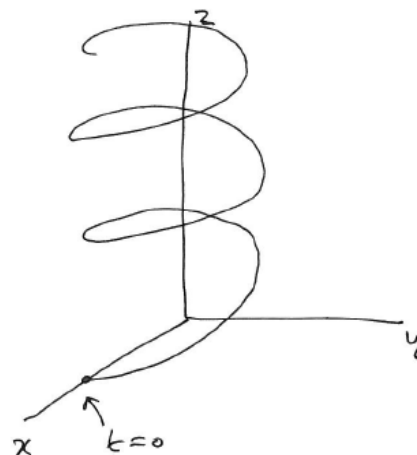


$\mathbf{r} : [0, 6\pi] \rightarrow \mathbb{R}^3$ given by

$$\mathbf{r}(t) = \cos t \mathbf{i} + \sin t \mathbf{j} + t \mathbf{k}.$$

$$\underline{r} : (0, 6\pi) \rightarrow \mathbb{R}^3$$

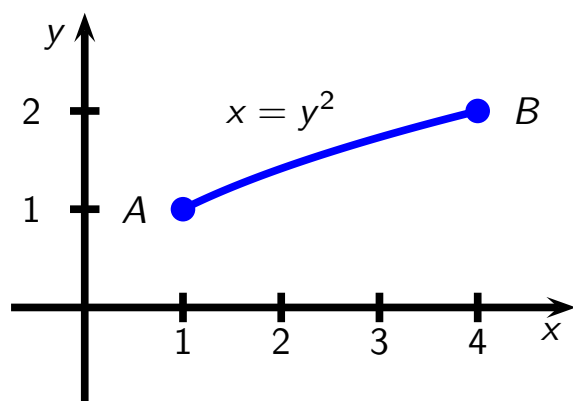
$$\underline{r}(t) = \cos t \underline{i} + \sin t \underline{j} + t \underline{k}$$



Curves

Example

Find two different curves with the image drawn below. For each curve, describe the direction of increasing parameter.



Each value of x corresponds to only one point in the image. So we can use x as a parameter.

$$\mathbf{r}_1 : [1, 4] \rightarrow \mathbb{R}^2,$$

$$\mathbf{r}_1(t) = (t, \sqrt{t}).$$

The parameter increases from A to B .

We could also use y as a parameter.

$$\mathbf{r}_2 : [1, 2] \rightarrow \mathbb{R}^2,$$

$$\mathbf{r}_2(t) = (t^2, t).$$

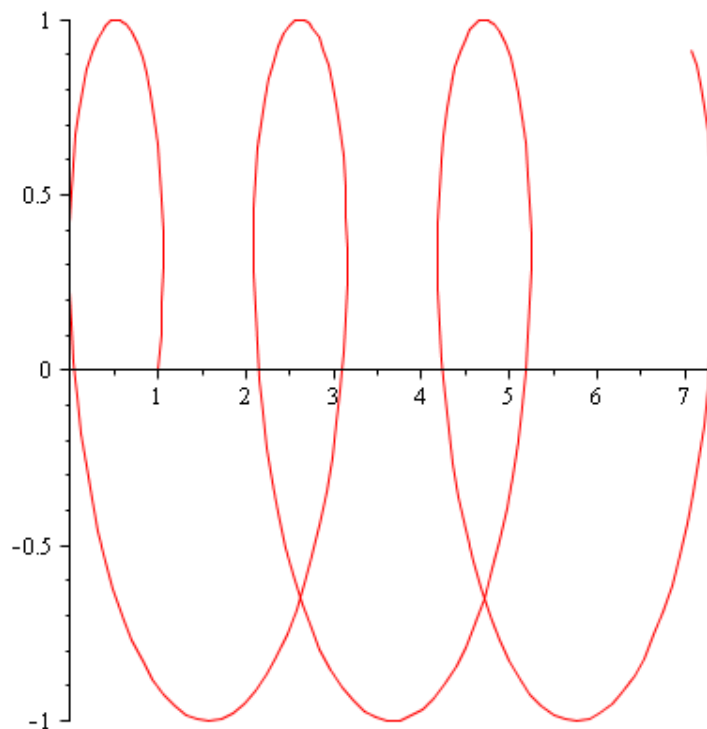
Give a parameterisation that traverses from B to A and another that traverses from A to B and then back to A again.

The parameter increases from A to B .

Curves

Example: Sketch $\mathbf{r} : [0, 20] \rightarrow \mathbb{R}^2$ given by $\mathbf{r}(t) = \left(\cos t + \frac{1}{3}t \right) \mathbf{i} + \sin t \mathbf{j}$.

```
> plot([cos(t)+t/3,sin(t),t=0..20]);
```

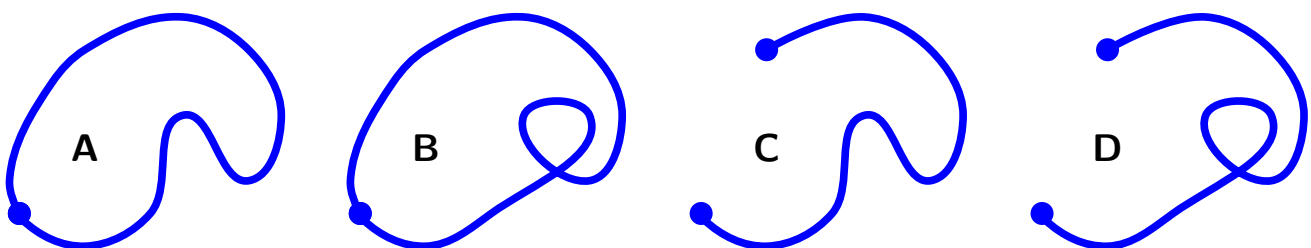


Curves

Definition

- A **multiple point** is a point through which the curve passes more than once.
- For a curve $\mathbf{c} : [a, b] \rightarrow \mathbb{R}^n$, $\mathbf{c}(a)$ and $\mathbf{c}(b)$ are called **end points**.
- A curve is **closed** if its end points are the same point.

Which of the following are the image of a closed curve? How many multiple points (other than end points) does each curve have?



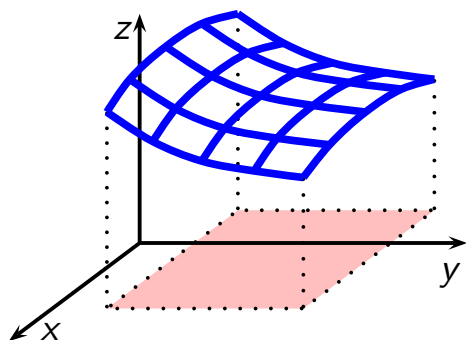
A and **B** are closed. **B** and **D** have one multiple point each.

What assumption has been made in the above answers?

Surfaces

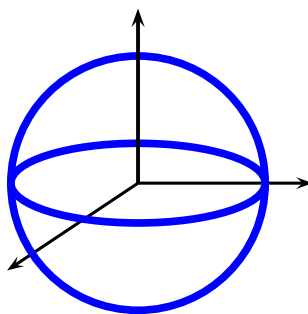
You have seen surfaces in \mathbb{R}^3 described in 3 ways.

Graph of a function



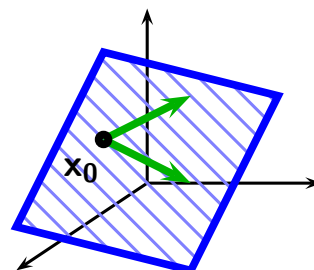
Eg, $z = f(x, y)$

Implicitly



Eg, a sphere given by $x^2 + y^2 + z^2 = 1$.

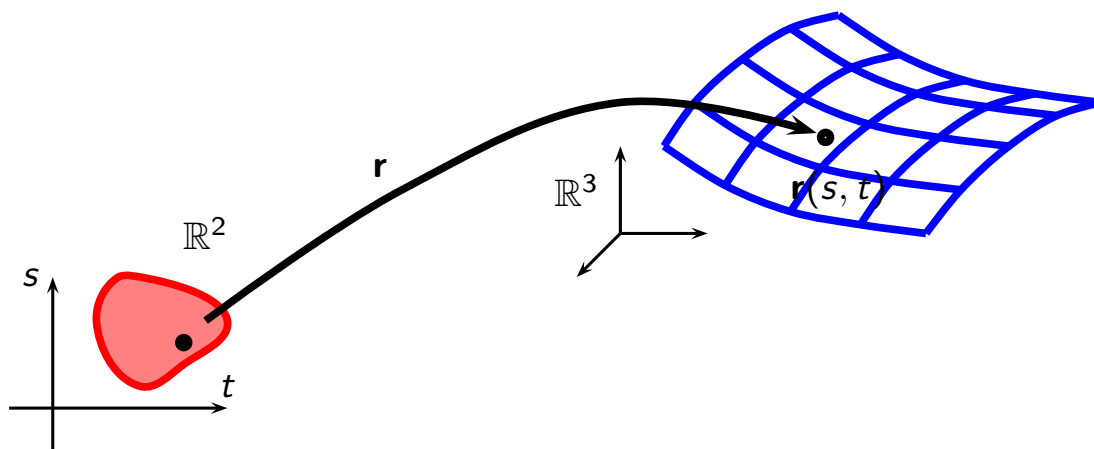
Parametrically



Eg, a plane given by $\mathbf{x} = \mathbf{x}_0 + \lambda_1 \mathbf{v}_1 + \lambda_2 \mathbf{v}_2$.

Parameterisation defined surface

For $D \subset \mathbb{R}^2$, the image of D under $\mathbf{r} : D \rightarrow \mathbb{R}^3$ is a surface in \mathbb{R}^3 . Note that unlike for curves, a surface is the image of the parameterisation.



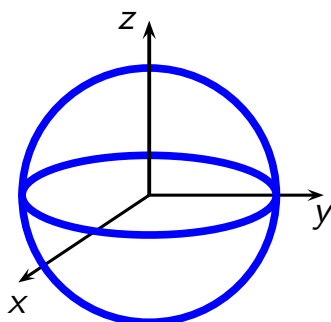
Eg, $\mathbf{r} : D \rightarrow \mathbb{R}^3$ where $D = \{(x, y) : x^2 + y^2 \leq 1\}$ and

$$\mathbf{r}(s, t) = (s, t, \sqrt{1 - s^2 - t^2})$$

is a parameterisation of the upper unit hemisphere.

Implicitly defined surface

We can define a surface in \mathbb{R}^3 as the set of points satisfying an equation. Eg, a sphere given by $x^2 + y^2 + z^2 = 1$.



Later in the course we will study a theorem that tells you when parts of this surface are the graph of a function of some of the variables — the Implicit Function Theorem.

Some other implicitly defined surfaces will be discussed in tutorial 1.

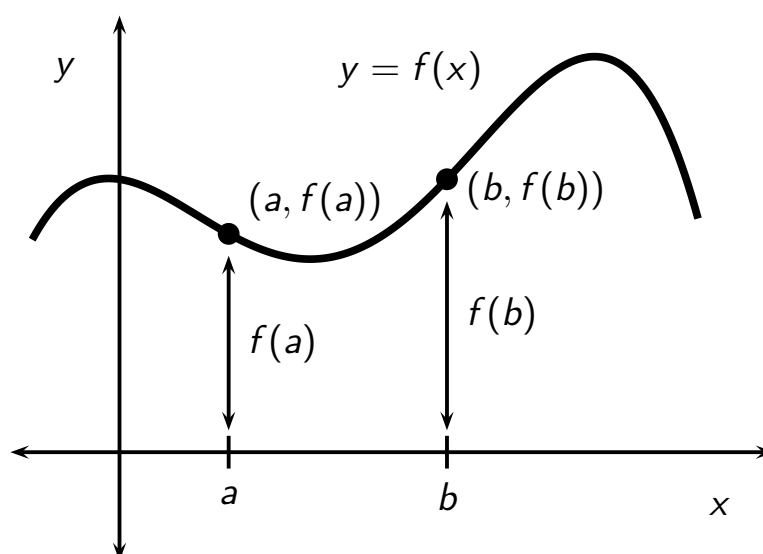
Graphs of functions of one variable

The graph of

$$f : \mathbb{R} \rightarrow \mathbb{R}$$

is the set of points

$$\{(x, y) \in \mathbb{R}^2 : y = f(x)\}.$$



On the graph of f , input values are represented by distance **across** the page and output values by distance **up** the page.

Graphs of functions of two variables

The **graph** of

$$f : D \rightarrow \mathbb{R}$$

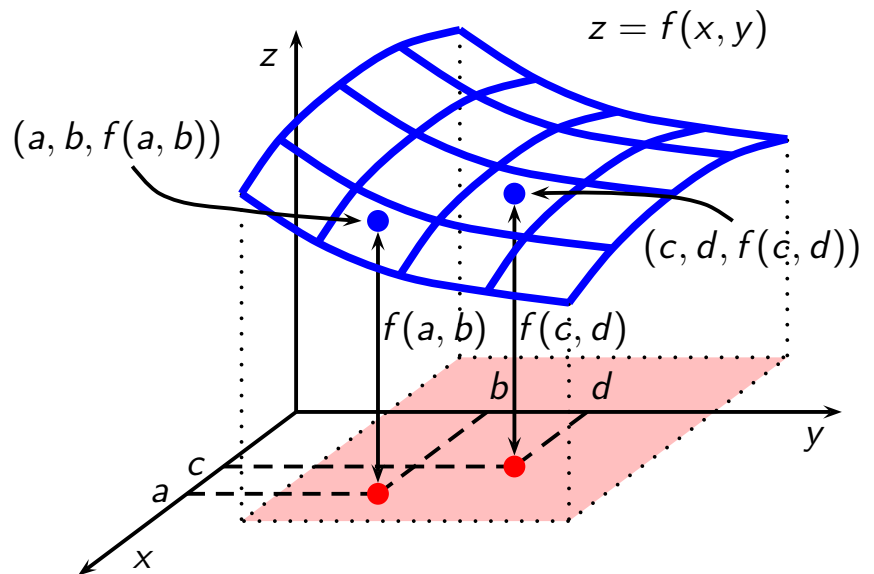
is the set of points

$$\{(x, y, z) : z = f(x, y)$$

$$\text{for all } (x, y) \in D\}.$$

In this example the **domain** is the subset of \mathbb{R}^2 shaded **pink** in the diagram.

In other examples, it could be all of \mathbb{R}^2 or any other subset of \mathbb{R}^2 .



Note the orientation of the axes. If you sat on top of z-axis and looked down, you would see the usual orientation for the x and y axes.

Graphs of functions of two variables

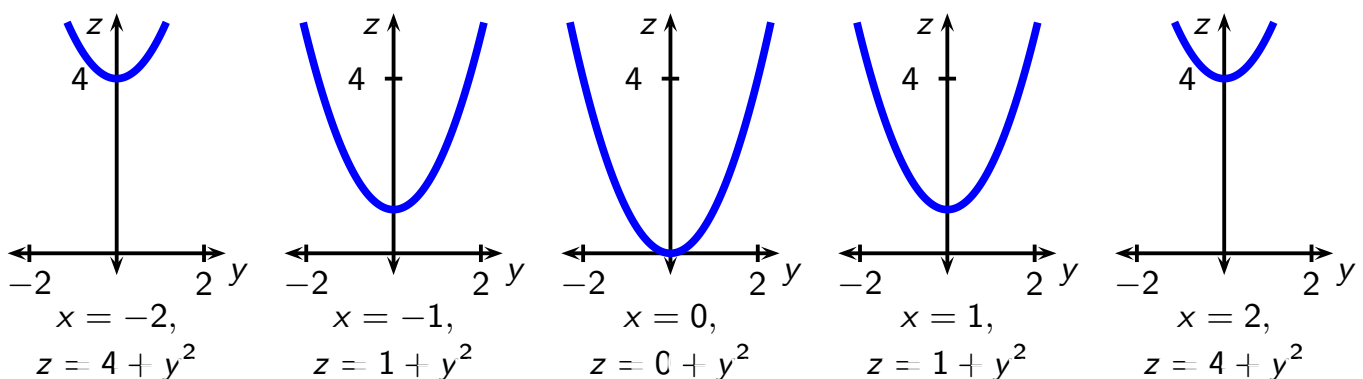
Given a function of two variables, how can we visualise it?

For example, what does the graph of

$$f : \mathbb{R}^2 \rightarrow \mathbb{R}, \quad f(x, y) = x^2 + y^2$$

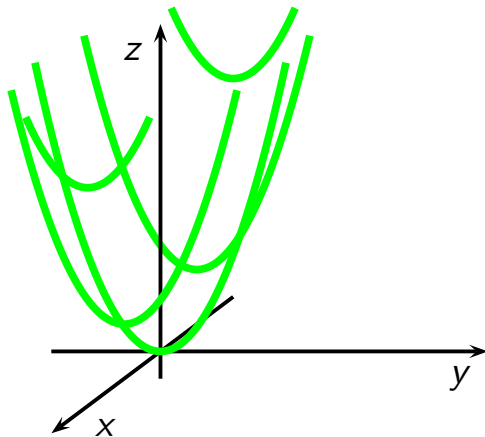
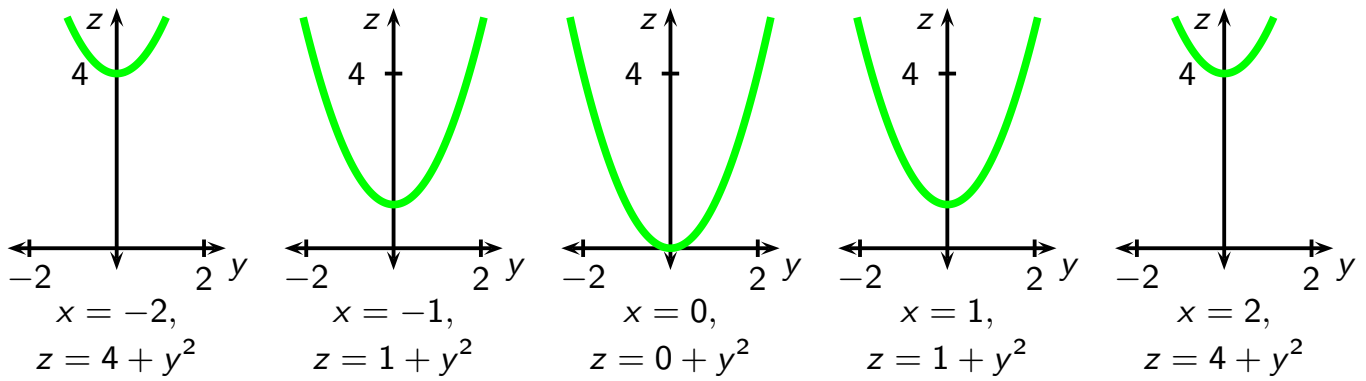
look like. That is, we want to sketch the set of points in \mathbb{R}^3 satisfying $z = f(x, y)$.

Let's start by looking at some vertical slices with constant x .



Next put these together.

Graphs of functions of two variables

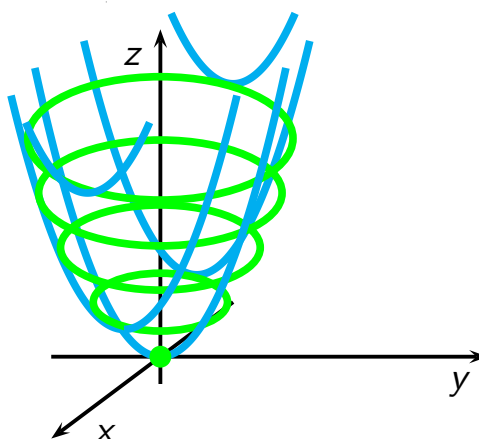


We could also take slices of constant y .
Try plotting these yourself.

Horizontal slices

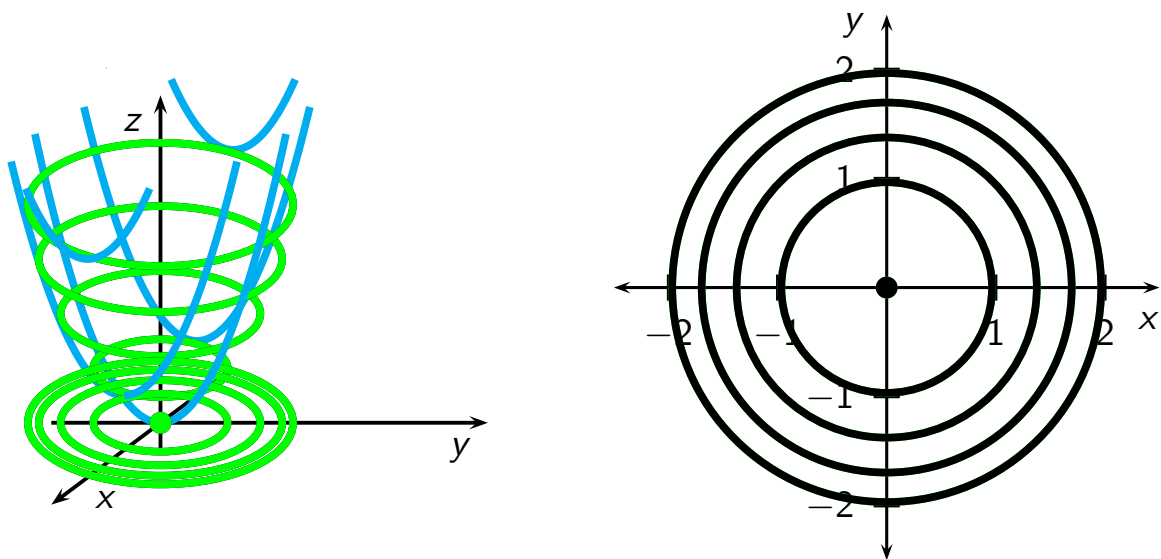
We could also take horizontal slices, that is, slices of constant z .

$z = -1$:	no solution	
$z = 0$:	$(x, y) = (0, 0)$	a single point
$z = 1$:	$x^2 + y^2 = 1$	a circle of radius 1
$z = 2$:	$x^2 + y^2 = 2$	a circle of radius $\sqrt{2}$
etc			



Horizontal slices

If we plot the horizontal slices in the xy -plane, we have a contour map.



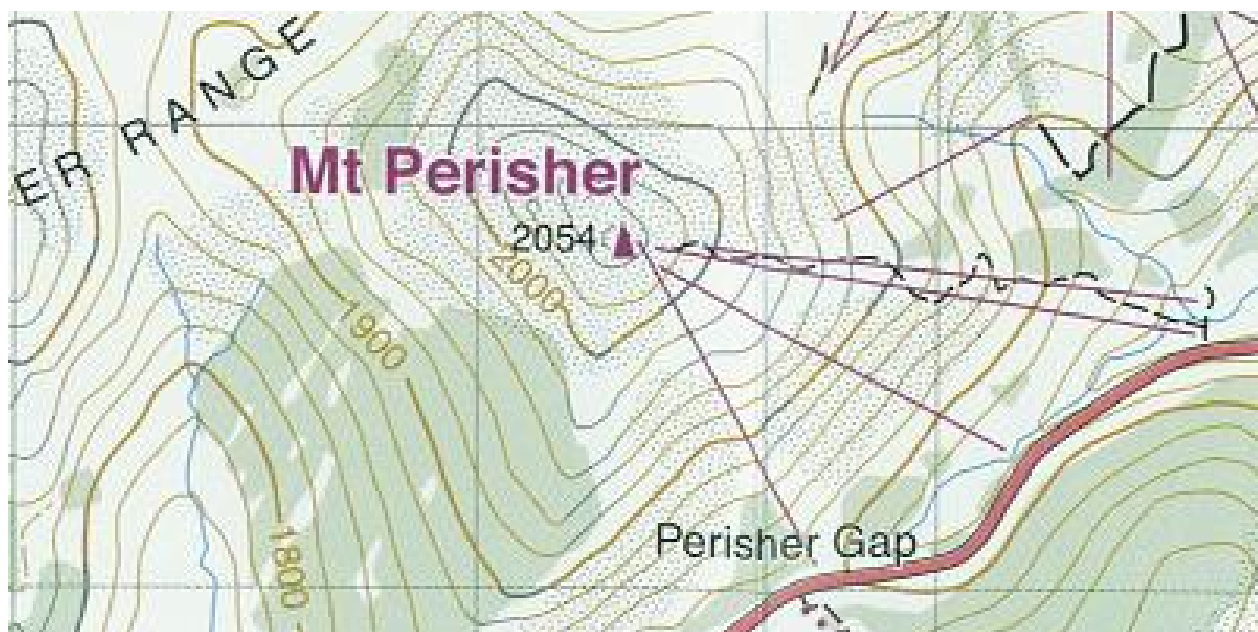
We have plotted some **level curves** or **contours** of f .

Contours or other slices are a good way of visualising a surface.

Level curves - examples

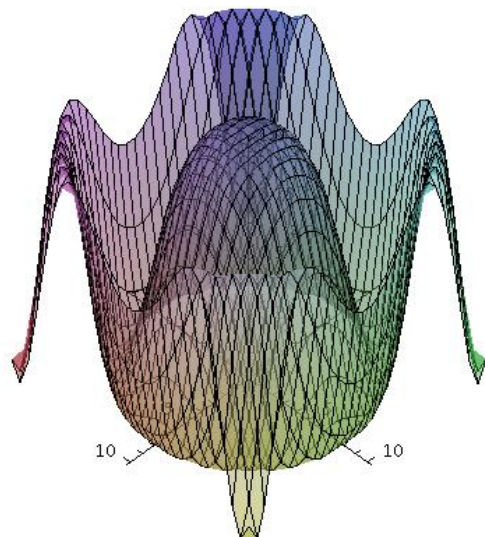
Contours on topographical maps are used to describe a surface. Maps Downunder have some sample maps on their website.

<http://www.mapsdownunder.com.au/cgi-bin/mapshop/ABC-MTPKT.html>

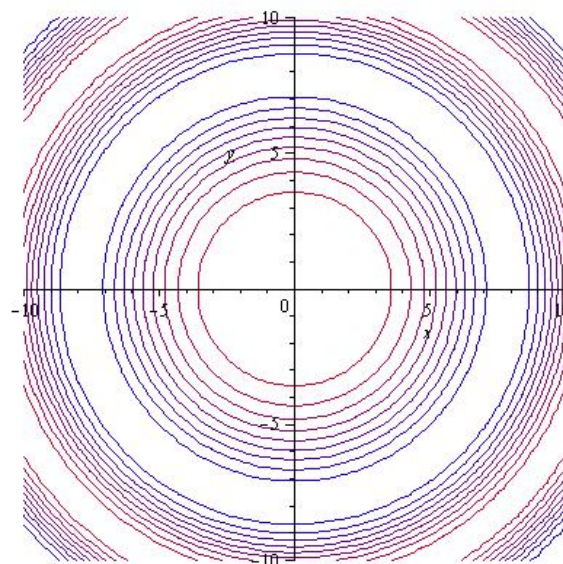


Level curves - examples

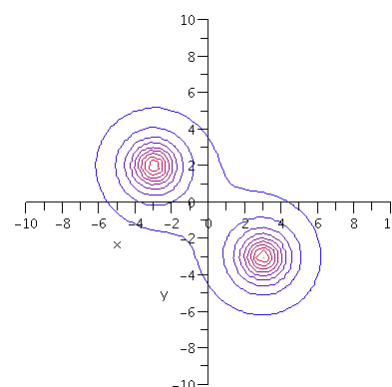
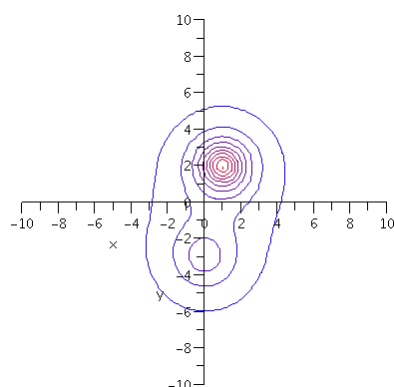
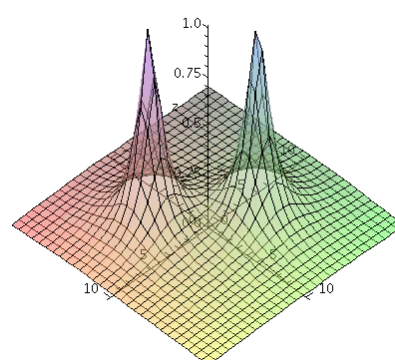
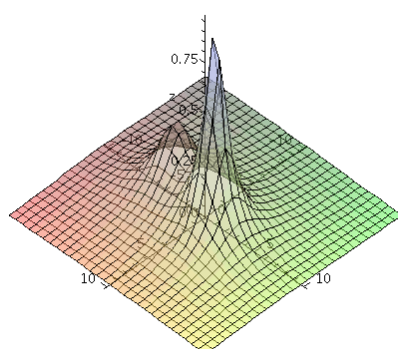
```
> f1 := 1-sin((x^2+y^2)/40)^2:
> with(plots):
  plot3d(f1,x=-10..10,y=-10..10,
    axes=normal,transparency=0.5,
    labels=[x,y,z],grid=[30,30]);
```



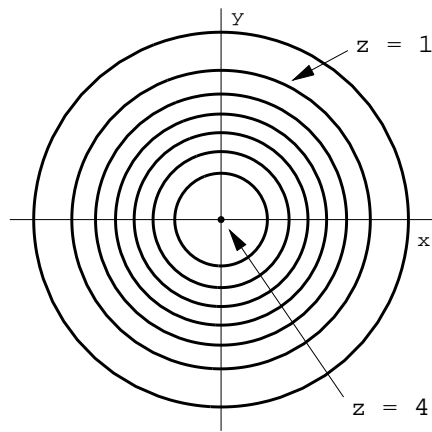
```
> contourplot(f1,x=-10..10,y=-10..10,
  grid=[50,50],view=[-10..10,-10..10],
  contours=[0,0.1,0.2,0.3,0.4,0.5,0.6,
    0.7,0.8,0.9,1],coloring=[blue,red]);
```



Level curves - examples

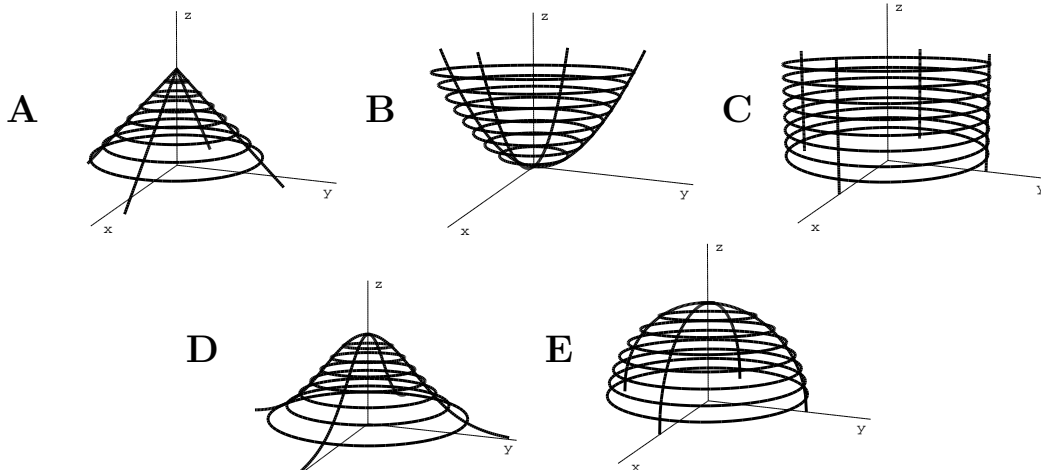


Level curves - example



Let f be a function of two variables. The $f(x, y) = 0.5, 1.0, 1.5, 2.0, 2.5, 3.0, 3.5, 4.0$ level curves are drawn on the left.

Which of the surfaces below could be the graph $z = f(x, y)$? Give reasons for your choice



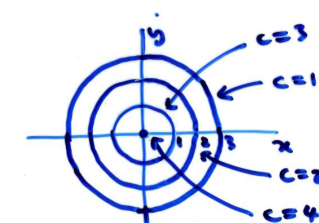
Surfaces - an example

Sketch the level curves of

$$f(x, y) = 4 - \sqrt{x^2 + y^2}$$

and describe the surface $z = f(x, y)$.

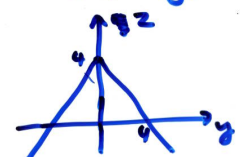
$z = f(x, y) = 4 - \sqrt{x^2 + y^2}$
 level curves are $c = 4 - \sqrt{x^2 + y^2}$
 $\Rightarrow c - 4 = -\sqrt{x^2 + y^2}$ (Note $c - 4 \leq 0 \Rightarrow c \leq 4$)
 $c = 4: (x, y) = (0, 0)$
 $c = 3: x^2 + y^2 = 1$ (circle of radius 1)
 $c = 2: x^2 + y^2 = 4$ (" " " 2)
 $c = 1: x^2 + y^2 = 9$ (" " " 3)
 :



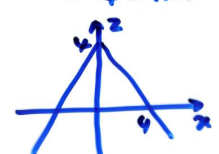
This is a cone with vertex at $(0, 0, 4)$



$x = 0$ slice:
 $z = 4 - \sqrt{0 + y^2} = 4 - |y|$



$y = 0$ slice:
 $z = 4 - \sqrt{x^2 + 0} = 4 - |x|$



Surfaces - an example

Sketch the level curves of

$$f(x, y) = \sqrt{1 - x^2 - 3y^2}$$

and describe the surface $z = f(x, y)$.

$$z = f(x, y) = \sqrt{1 - x^2 - 3y^2}$$

level curves are $c = \sqrt{1 - x^2 - 3y^2}$
 $\Rightarrow x^2 + 3y^2 = 1 - c^2 \quad (c \geq 0)$

$c = 1 : (x, y) = (0, 0)$
 $c = \frac{3}{4} : x^2 + 3y^2 = \frac{7}{16}$
 $c = \frac{1}{2} : x^2 + 3y^2 = \frac{3}{4}$
 $c = \frac{1}{4} : x^2 + 3y^2 = \frac{15}{16}$
 $c = 0 : x^2 + 3y^2 = 1$

} ellipses

