

COMPOUND

SPECIES:

CLASS:

CHARACTER NAME :

STATS

COMBAT MOD
MODIFIER

STR
PER
FOR
CHA
INT
DEX
LUC

COMBAT

WOUNDS HEALTH: TYPE

1		
2		
3		
4		
5		
6		

NANITE
SETS

IN USE

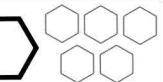
SAVES

SHOCK:
WILL:
REFLEX:
AWARENESS:

MOVE SPEED :

STATUS EFFECTS

LEVEL



ORIGIN:

SOCIAL CLASS:

PROFESSION:

CRIT RANGE: +20
EXTRA CRIT RANGE: +30

FEATS

ARMOR		TYPE
RIG:	CHEST	
PLATE:	PROTECT %:	
APL:	AS: MAGS: / GRND:	/
RIG:	ARMS	
PLATE:	PROTECT %:	
APL:	AS: MAGS: / GRND:	/
RIG:	LEGS	
PLATE:	PROTECT %:	
APL:	AS: MAGS: / GRND:	/
APL:	AS: PROTECT %:	

SPECIES TRAITS

PRIMARY

	RANGE	ACCUR.	DMG.
R1			
R2			
R3			
+			

NAME:

MAG CAP:
REFLEX:
MOVE PENALTY:
RELOAD DC:
RELOAD TIME:

AP: CQB:

NOTES:

CLIPS

CURR.
CLIP

MELEE

ACCURACY:
GUARD DC:
DAMAGE:
RANGE:

NOTES:

SIDEARM

	RANGE	ACCUR.	DMG
R1			
R2			
R3			
+			

MAG CAP:
REFLEX:
MOVE PEN:
RELOAD DC:
RELOAD TIME:

CLIPS

CURR.
CLIP

INVENTORY

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CREDITS:

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STAT

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