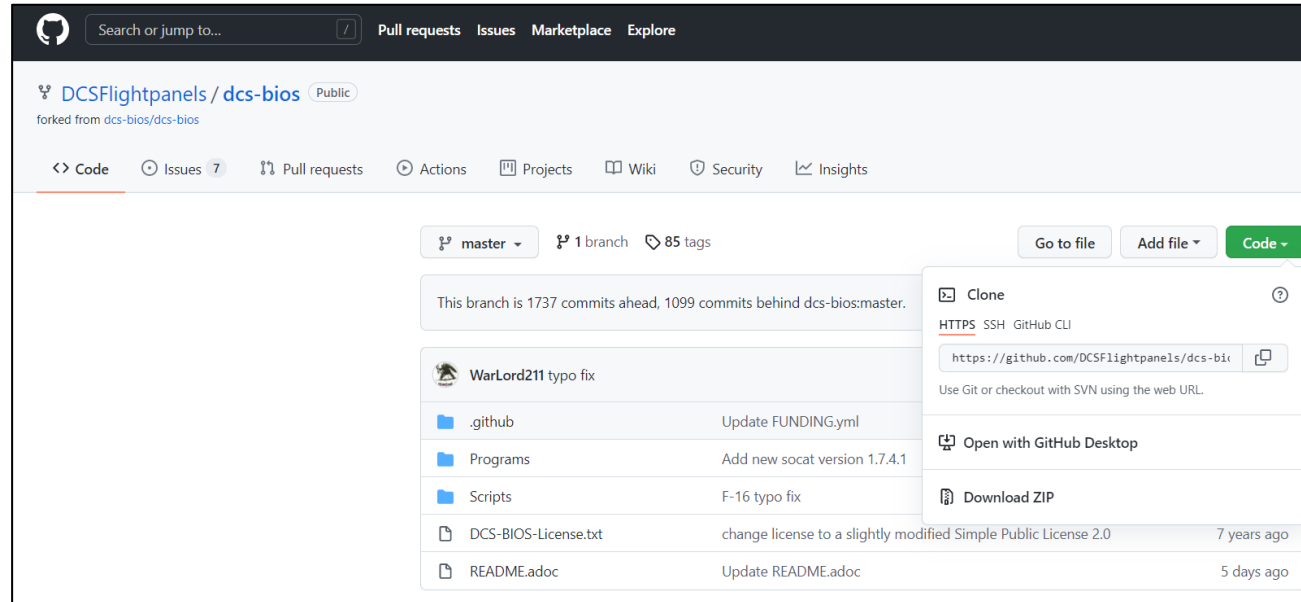


STEP ONE

INSTALLING DCS-BIOS 'FLIGHT PANELS' FOR OPEN HORNET

DOWNLOAD or CLONE THE REPOSITORY FROM THE LINK BELOW

<https://github.com/DCSFlightpanels/dcs-bios>

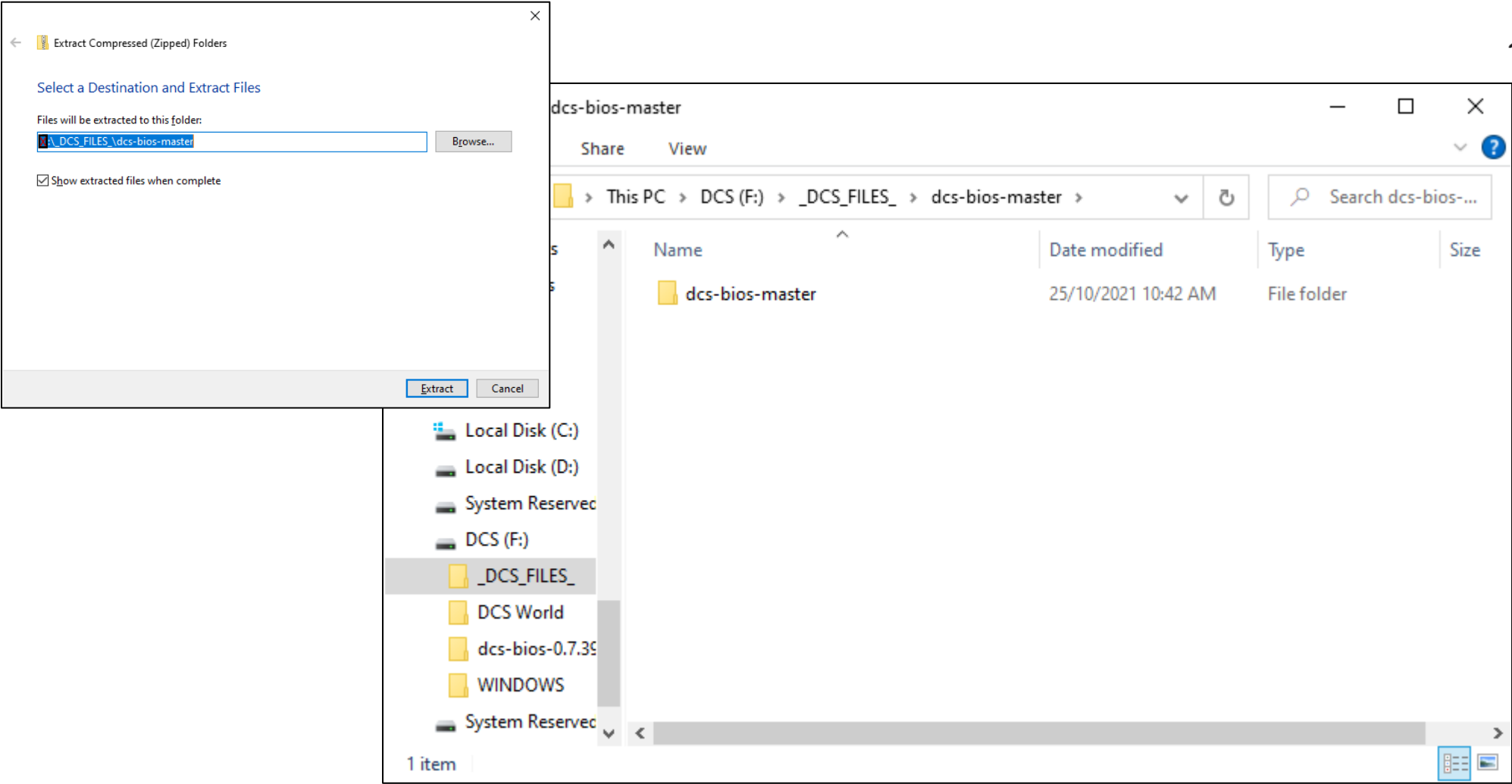


ALSO DOWNLOAD NOTEPAD++ FROM THE BELOW LINK
IF YOU DON'T ALREADY USE IT

<https://notepad-plus-plus.org/downloads/>



STEP TWO

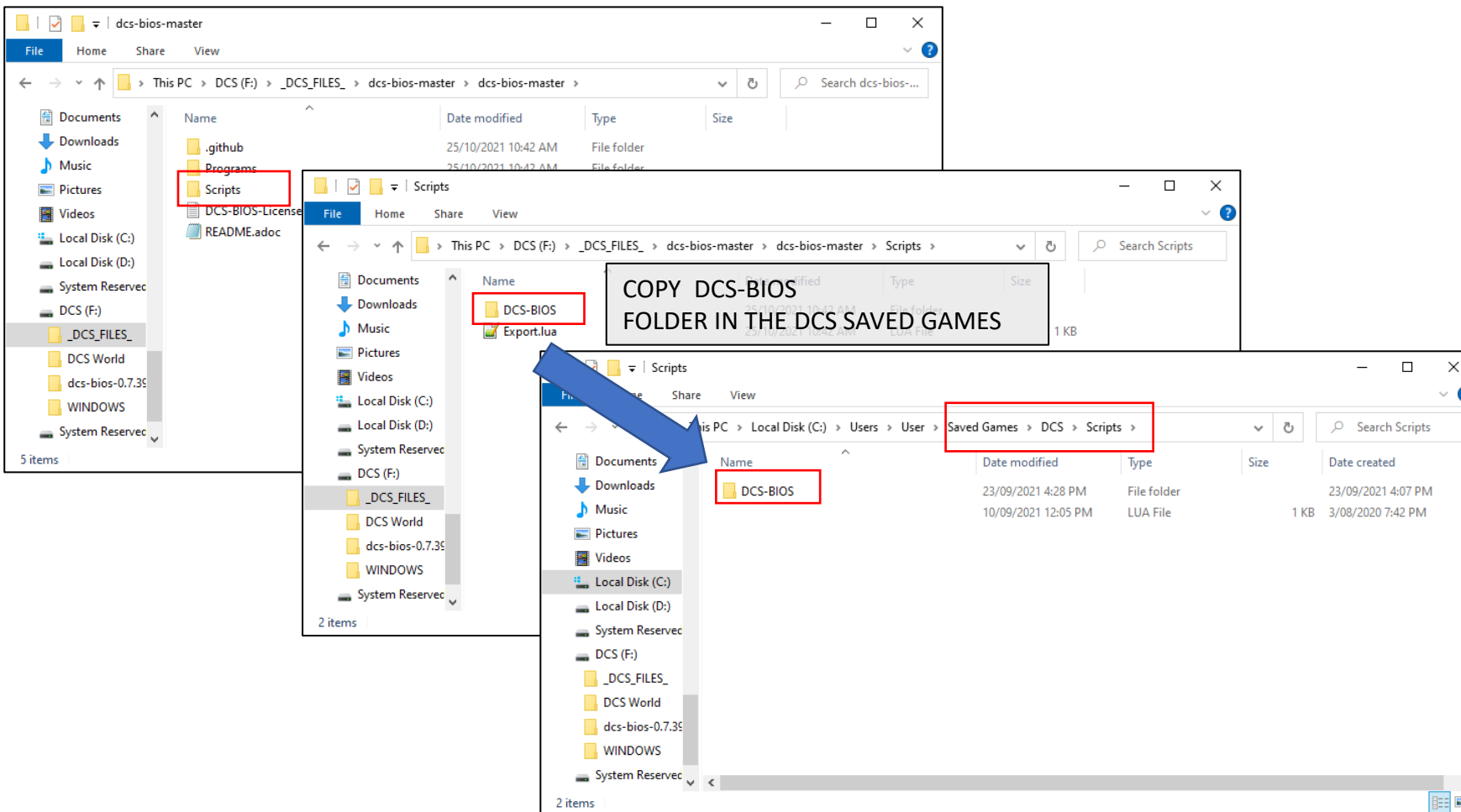


EXTRACT THE “**dcs-bios-master**” FOLDER TO A TEMPORARY FOLDER OR TO WHERE YOUR DCS GAME DRIVE IS LOCATED, TO CREATE A LOCATION TO EXTRACT THE FLIGHTPANELS FILES FROM



DISCLAIMER, THIS INFORMATION WAS CORRECT IN OCT 2021, ANY CHANGES TO DCS-BIOS FLIGHT PANELS THAT OCCUR POST THIS MAY NOT HAVE BEEN CAPTURED, THE USER SHOULD ALSO CHECK FOR REGULAR UPDATES VIA GITHUB TO DCS-BIOS FLIGHT PANELS OR THE ARDUINO LIB FILE

STEP THREE



COPY THE “**DCS-BIOS**” FOLDER FROM THE “**dcs-bios-master/Scripts**” FOLDER TO THE “**DCS/Scripts**” FOLDER ON YOUR MAIN DRIVE WHERE YOUR “**Saved Games**” ARE LOCATED. DO NOT COPY THE “**Export.lua**” FILE AT THIS STAGE, SEE THE NEXT STEP

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STEP FOUR



USING NOTEPAD++ COPY/ADD THIS LINE INTO THE EXISTING “Export.lua” FILE

DO NOT USE STANDARD WINDOWS NOTEPAD TO UPDATE “Export.lua”.

IF YOU ALREADY HAVE DCS INSTALLED THERE WILL BE AN EXISTING FILE CALLED “**Export.lua**” IN THE SCRIPTS DIRECTORY USING NOTEPAD++ COPY THE - `dofile(lfs.writedir()..[[Scripts\DCS-BIOS\BIOS.lua]])` - LINE INTO THE EXISTING “Export.lua” FILE AND RESAVE THE FILE.

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STEP FIVE

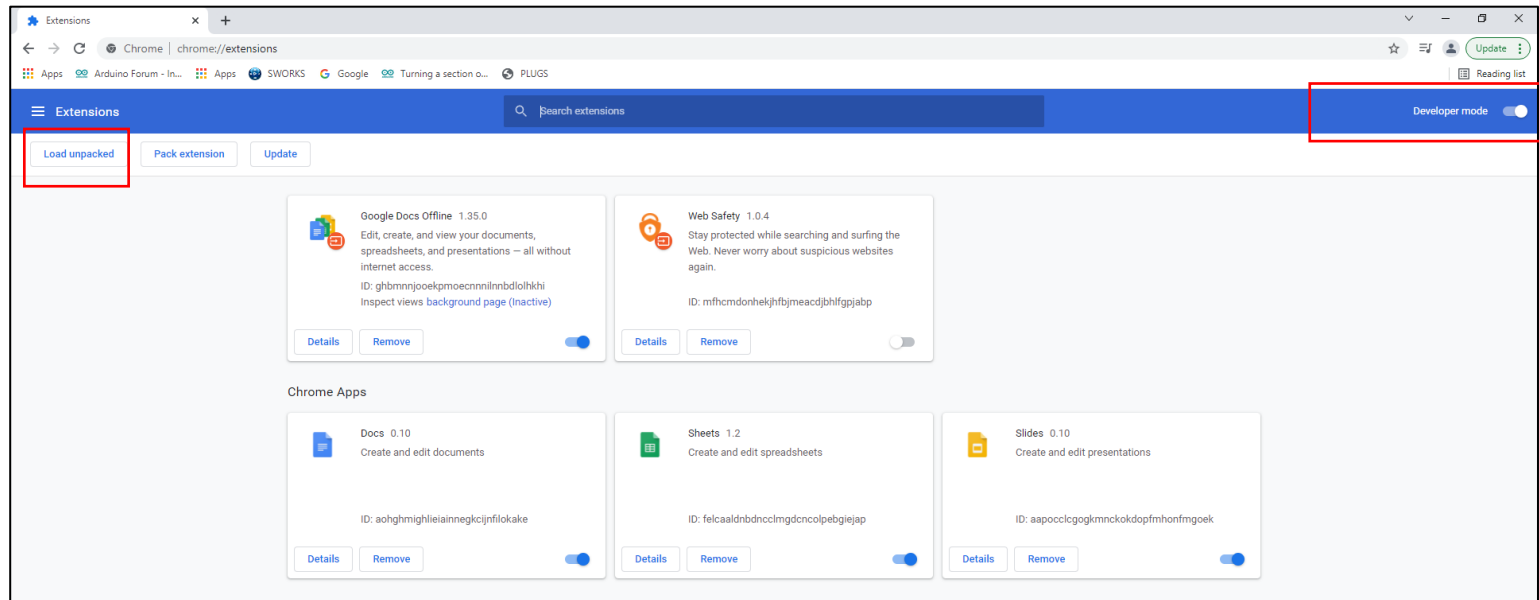
ENSURE YOU HAVE GOOGLE CHROME INSTALLED AND IT IS UPDATED, OPEN CHROME

https://www.google.com.au/intl/en_au/chrome/

IN THE ADDRESS BAR TYPE **chrome://extensions/**

LOCATE “**Developer mode**” IN THE TOP RIGHT CORNER AND TURN IT ON

THE “**Load unpack**” BUTTON WILL BECOME VISIBLE IN THE LEFT CORNER, SELECT THIS



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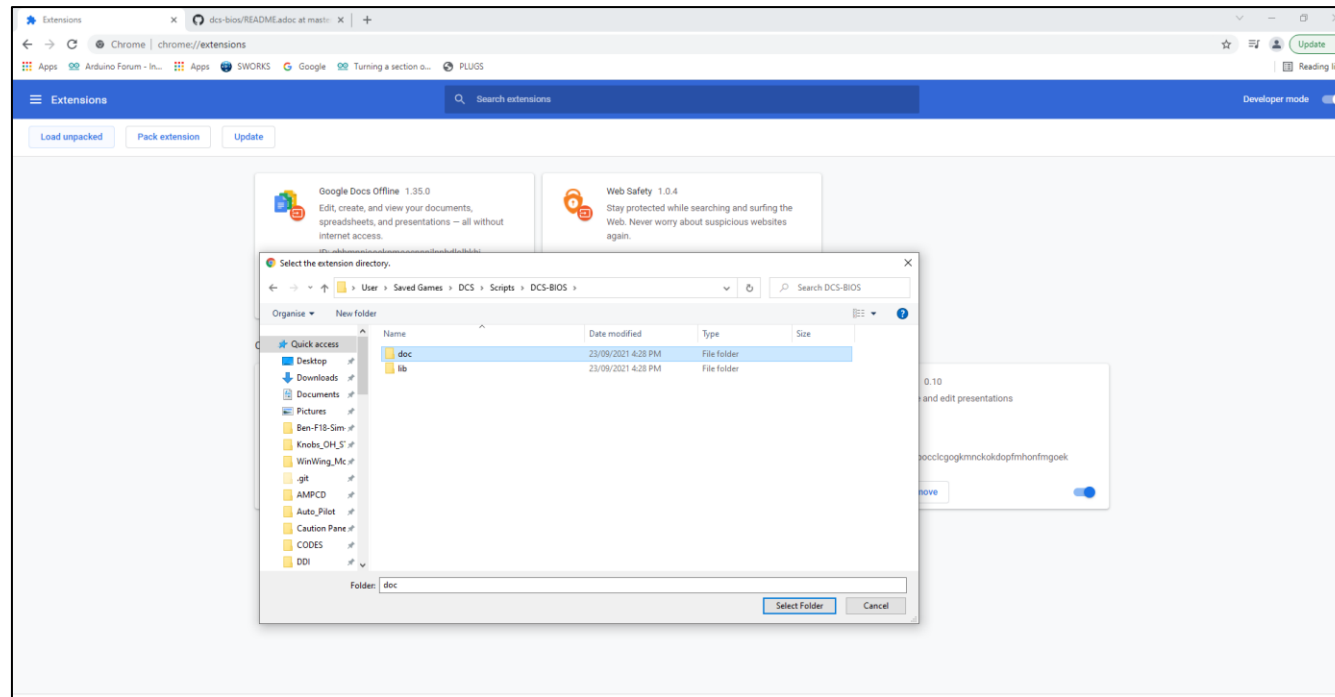
STEP SIX

CHOOSE THE “**doc**” FOLDER WHERE YOU COPIED THE DCS-BIOS FOLDER TO

“**Saved Games\DCS\Scripts\DCS-BIOS\doc**”

CLICK “**Select Folder**” THE PROGRAM WILL UNPACK IN THE BACKGROUND

CLOSE THE EXTENSIONS WINDOW



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STEP SEVEN

TO CONFIRM **DCS-BIOS CONTROL REFERENCES** HAS INSTALLED,

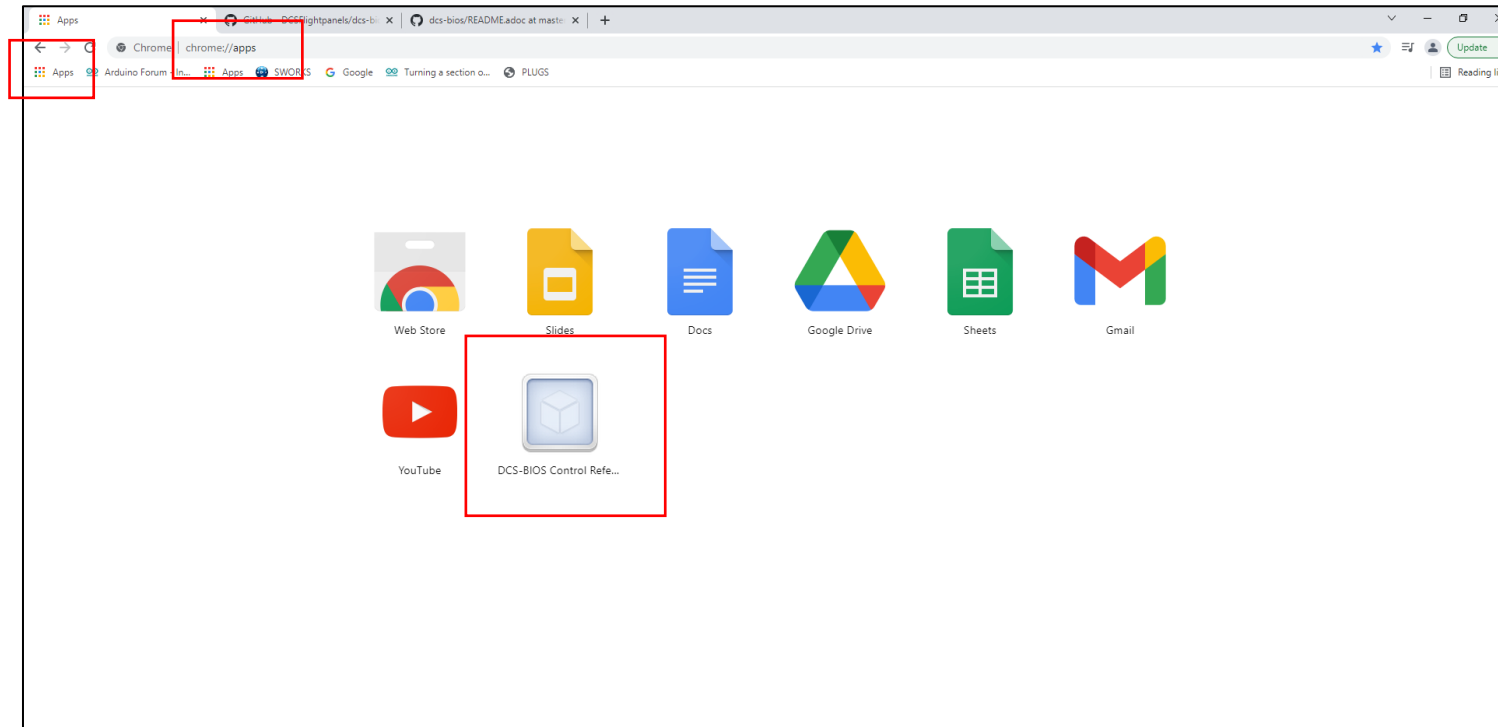
EITHER TYPE **chrome://apps/** INTO THE COMMAND LINE

OR
CLICK



ICON

You will see the **DCS-BIOS CONTROL REFERENCES** ICON IN THE WINDOW



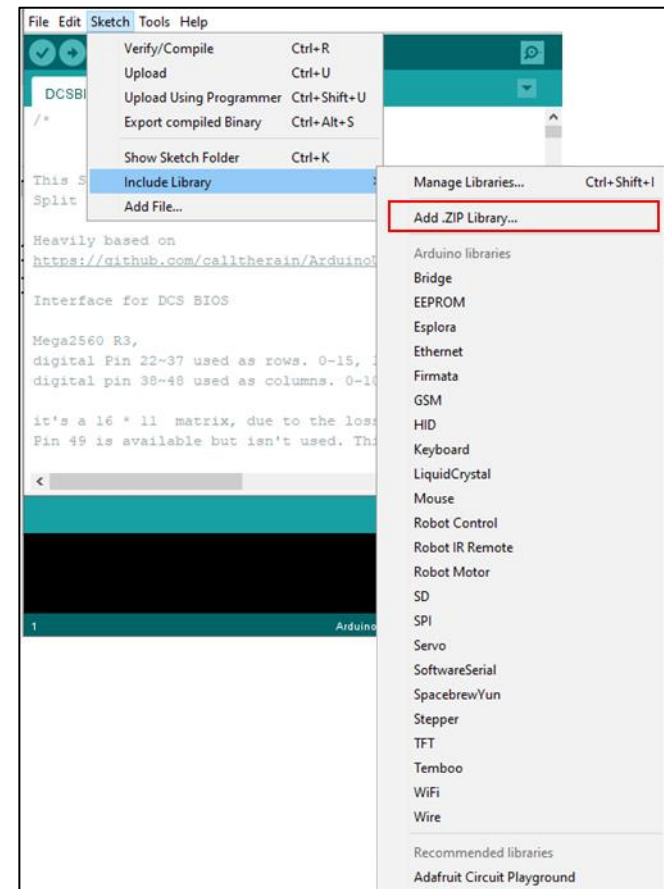
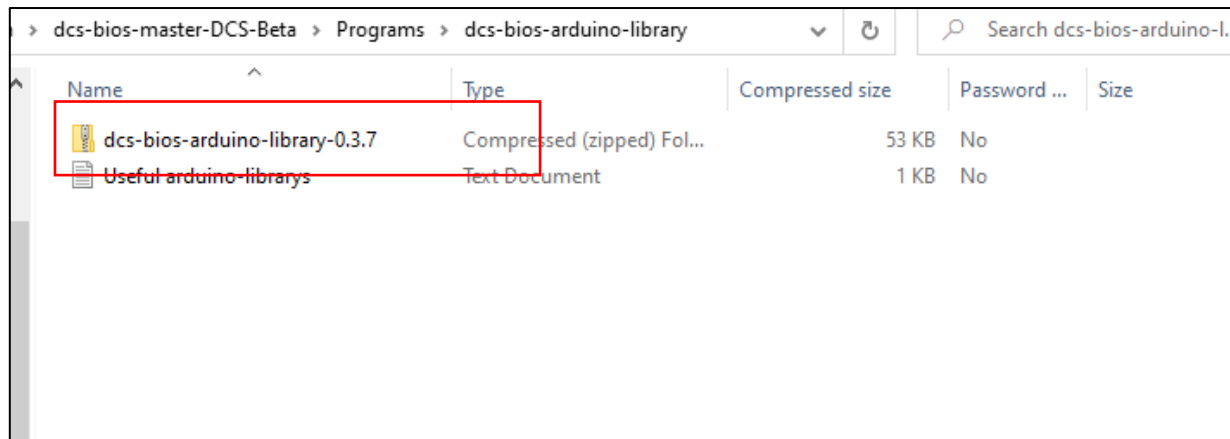
STEP EIGHT

INSTALL THE ARDUINO LIB.

IF YOU HAVE BEEN RUNNING DCS-BIOS HUB VERSION YOU WILL NEED TO DELETE OR OVERRIDE THE EXISTING DCS-BIOS LIBRARY

ADD THE NEW LIBRARY VIA THE ARDUINO APP

FROM THE ZIP FILE IN THE “**Programs**” FOLDER



STEP NINE

DCS TO ARDUINO INTERFACE

DEPENDING HOW MANY ARDUINO’S YOUR SIMULATOR WILL RUN A SERIAL INTERFACE TO THE COCKPIT VIA ONE OR MORE ARDUINO CONTROLLERS.

THESE **CMD** FILES NEED TO BE UNZIPPED AND CORRECTLY LOCATED WITHIN THE “**socat**” FOLDER.

LOCATE THE “**socat**” FOLDER INSIDE THE “**Programs**” DIRECTORY, AND UNZIP AND COPY ALL THE FILES 32 BIT OR 64 BIT FILES BACK INTO THE “**socat**” FOLDER



Name

Type

Compressed size

dcx-bios-arduino-library

File folder

socat

File folder

tools

File folder

com-handler

Compressed (zipped) Fol...

connect-serial-port

Windows Command Script

multicast-console

multiple-com-ports

COPYING

File

WIN_socat-1.7.3.2-32bit

File

WIN_socat-1.7.4.1-64bit

File

Name	Type	Compressed size	Password ...	Size	Ratio	Date modified
BUGREPORTS	File	1 KB	No	1 KB	44%	14/03/2019 5:33 PM
CHANGES	File	15 KB	No	38 KB	62%	14/03/2019 5:33 PM
COPYING	File	7 KB	No	18 KB	63%	14/03/2019 5:33 PM
EXAMPLES	File	6 KB	No	17 KB	64%	14/03/2019 5:33 PM
FAQ	File	2 KB	No	4 KB	52%	14/03/2019 5:33 PM
msys-2.0.dll	Application extension	1,153 KB	No	3,149 KB	64%	14/03/2019 5:33 PM
msys-crypto-1.0.0.dll	Application extension	992 KB	No	2,205 KB	55%	14/03/2019 5:33 PM
msys-ncursesw6.dll	Application extension	151 KB	No	331 KB	55%	14/03/2019 5:33 PM
msys-readline7.dll	Application extension	111 KB	No	238 KB	54%	14/03/2019 5:33 PM
msys-ssl-1.0.0.dll	Application extension	174 KB	No	413 KB	54%	14/03/2019 5:33 PM
msys-z.dll	Application extension	51 KB	No	113 KB	54%	14/03/2019 5:33 PM
README	File	6 KB	No	15 KB	56%	14/03/2019 5:33 PM
SECURITY	File	1 KB	No	2 KB	51%	14/03/2019 5:33 PM
socat	Application	120 KB	No	298 KB	60%	14/03/2019 5:33 PM
VERSION	File	1 KB	No	1 KB	0%	14/03/2019 5:33 PM

This PC > DCS (F:) > dcs-bios-0.7.39 > Programs > socat >

Name

Type

Compressed size

WIN_socat-1.7.4.1-64bit

Compressed (zipped) Fol...

3,158 KB

WIN_socat-1.7.3.2-32bit

Compressed (zipped) Fol...

2,579 KB

VERSION

File

1 KB

socat

Application

192 KB

SECURITY

File

1 KB

ME.org

ORG File

1 KB

SE

File

7 KB

PLES

File

2 KB

ap-0.dll

Application extension

14 KB

n1.dll

Application extension

1,287 KB

-1.1.dll

Application extension

215 KB

edline7.dll

Application extension

104 KB

ursesw-10.dll

Application extension

143 KB

pto-1.1.dll

Application extension

1,161 KB

ING

File

7 KB

GES

File

23 KB

COPY ALL THE FILES 32 OR 64 BIT FILES BACK INTO THE **socat** FOLDER



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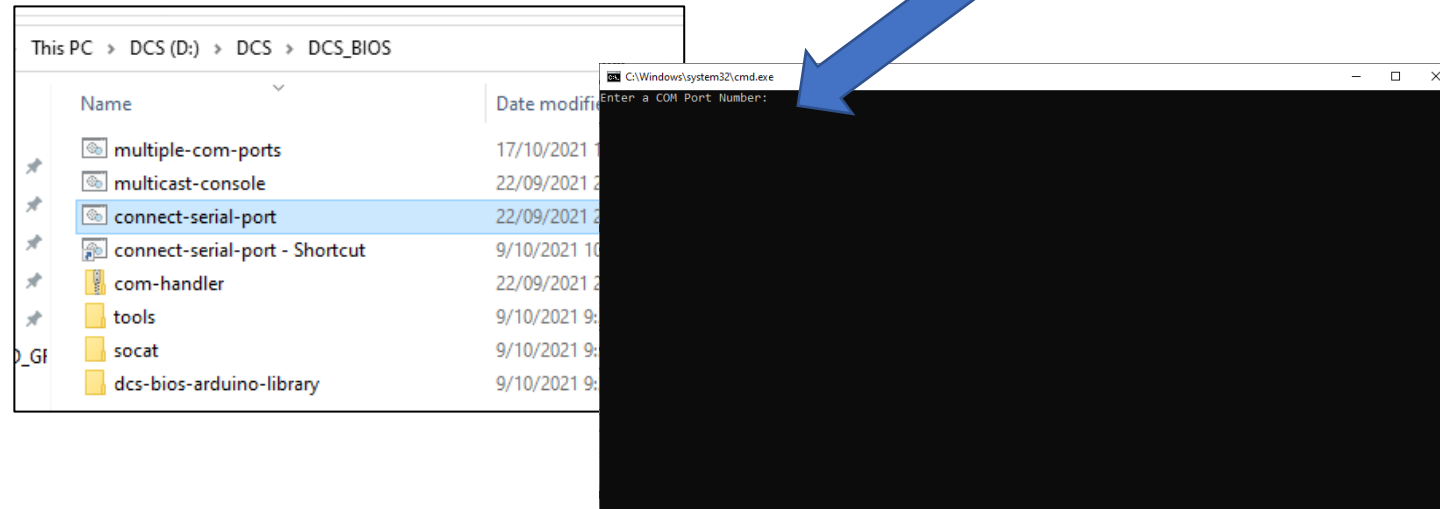
RUNNING DCS-BIOS (FLIGHT PANELS VERSION)

CONNECTING TO A SINGLE ARDUINO

LOCATE THE “COM PORT NUMBER” FOR THE ARDUINO CONNECTED TO THE PC. THIS CAN BE DONE VIA THE ARDUINO APP OR DEVICE MANAGER.

IN THE “**socat**” FOLDER RUN “**connect-serial-port**” ENTER THE COM PORT NUMBER OF THE ARDUINO THAT YOU WITH TO CONNECT TO

THIS STEP CAN BE COMPLETED BEFORE OR WHILE RUNNING DCS, IT CAN ALSO BE STOPPED AND STARTED WHILE THE GAME IS ACTIVE IF YOU WITH TO MAKE A SKETCH CHANGE.



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RUNNING DCS-BIOS (FLIGHT PANELS VERSION)

CONNECTING TO MULTIPLE ARDUINOS

LOCATE THE “COM PORT NUMBERS” FOR THE ARDUINOS CONNECTED TO THE PC. THIS CAN BE DONE VIA THE ARDUINO APP OR DEVICE MANAGER.

OPEN AND EDIT THE “**multi-coms-ports**” FILE WITH NOTEPAD++
ENTER ALL THE ARDUINO COM PORT NUMBERS YOU WISH TO CONNECT TO AFTER “COMPORTS=” WITH A SPACE BETWEEN. SAVE AND CLOSE NOTEPAD++

IN THE “**socat**” FOLDER RUN “**multi-com-ports**” THE PROGRAM WILL CONNECT THE PORTS AUTOMATICALLY, AFTER COUNTING DOWN FROM 5 SECONDS

THIS STEP CAN BE COMPLETED BEFORE OR WHILE RUNNING DCS, IT CAN ALSO BE STOPPED AND STARTED WHILE THE GAME IS ACTIVE IF YOU WISH TO MAKE A SKETCH CHANGE.

DO NOT USE STANDARD WINDOWS NOTEPAD TO UPDATE THE “**multi-coms-ports**” FILE



```
D:\DCS\DCS_BIOS\multiple-com-ports.cmd - Notepad++
File Edit Search View Encoding Language Settings Tools Macro Run Plugins Window ?
multiple-com-ports.cmd
1 @echo off
2 REM The COMPORTS variable should be set to a space-separated list of COM port numbers:
3 set COMPORTS=4 5 6 8
4
5 for %%i in (%COMPORTS%) do start
6
```


The COMPORTS variable should be set to a space-separated list of COM port numbers:
COMPORTS=4 5 6 8

```
Select C:\Windows\system32\cmd.exe
Waiting for 5 seconds, press a key to continue ...
Waiting for 5 seconds, press a key to continue ...
Waiting for 4 seconds, press a key to continue ...
Waiting for 5 seconds, press a key to continue ...
```



RUNNING DCS-BIOS (FLIGHT PANELS VERSION)

DCS-BIOS CONTROL REFERENCES

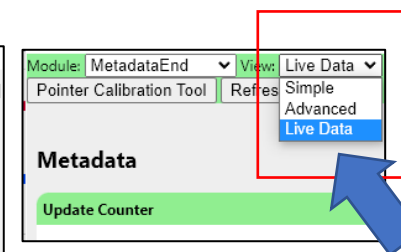
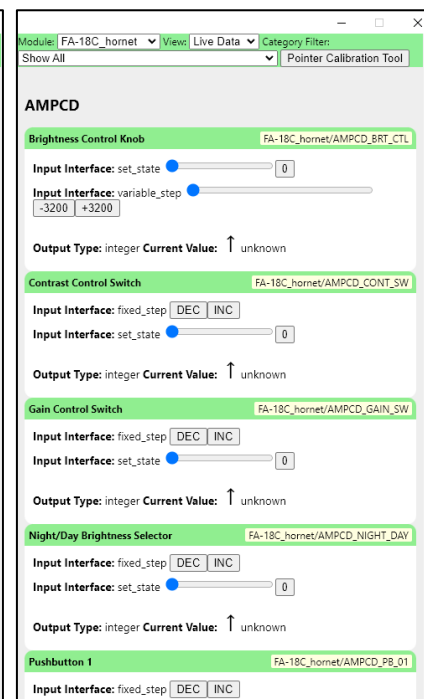
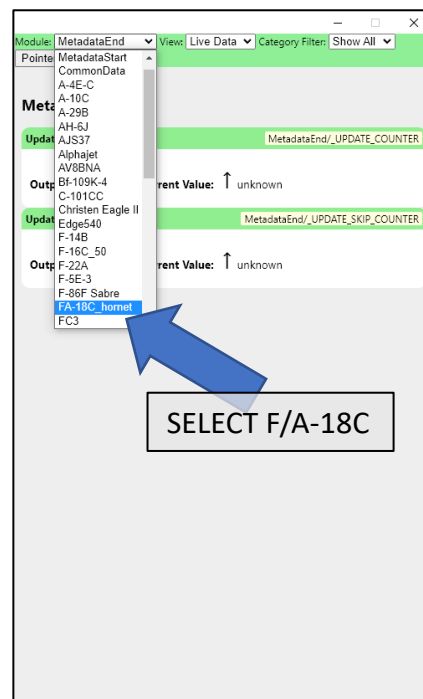
EITHER TYPE <chrome://apps/> INTO THE COMMAND LINE
OR
CLICK  ICON

You will see the [DCS-BIOS CONTROL REFERENCES](#) ICON IN THE WINDOW

OPEN THE APP



THIS STEP CAN ONLY BE COMPLETED AFTER YOU ARE IN THE DCS COCKPIT, AND MUST BE RESTARTED EACH TIME YOU EXIT THE ACTIVE GAME OR CLOSE DCS. YOU DO NOT NEED THIS APP RUNNING TO OPERATE THE GAME WHEN FLYING, IT IS USED TO GET DRAFT SKETCHES, OR MONITOR OUTPUT VALUES DURING TESTING.



AS REQUIRED SELECT BETWEEN
SIMPLE — SIMPLE ARDUINO CODE REFERENCES
ADVANCED — ADVANCED ARDUINO CODE REFERENCES
LIVE DATA — LIVE INPUT / OUTPUT AND SIMULATOR DATA

