

Creative Writing: Dramatic tension through Dialogue

Character: ORGANIZER

You are the **organizer**. Here is the set-up: **you have made plans for a trip for you and the others.**

First, think up a name for your character, and try to imagine one or two characterizing attributes.

Write ten lines of dialogue about the trip – describe, how you made it, where the recipe is from, and most importantly, urging the others to try some. Every line must refer to the trip

The last line, the tenth, must repeat part or all of a previous line.

Character: DREAMER

You are the **dreamer**. **You want to go somewhere** – it must be a specific place; it can be as near as the other side of the room, the bathroom, bed, shopping, for a smoke, or as far away as Mars or Fiji.

First, think up a name for your character, and try to imagine one or two characterizing attributes.

Write ten lines of dialogue about how much you'd like to go there. Don't try to convince anyone else, just talk about the place, and your desire to go there. Every line needs to refer to the place

The ninth line must repeat all or part of the first line.

Character: PEACEMAKER

You are the **peacemaker**, the conciliator. **You like everything to go along smoothly.**

First, think up a name for your character, and try to imagine one or two characterizing attributes.

Write ten lines of generic, affirmative support, good for any occasion – “That sounds great!” – “The power of positive thinking will always win out over moping about!”

The last line must be a question

Character: MISANTHROPE

You are the **misanthrope**. Nothing is ever to your liking; the world is against you.

First, think up a name for your character, and try to imagine one or two characterizing attributes.

Write ten insulting or dismissive statements, good for any occasion, that escalate in intensity.

The last three will contain a swear word – and the ninth and tenth lines will be essentially the same.