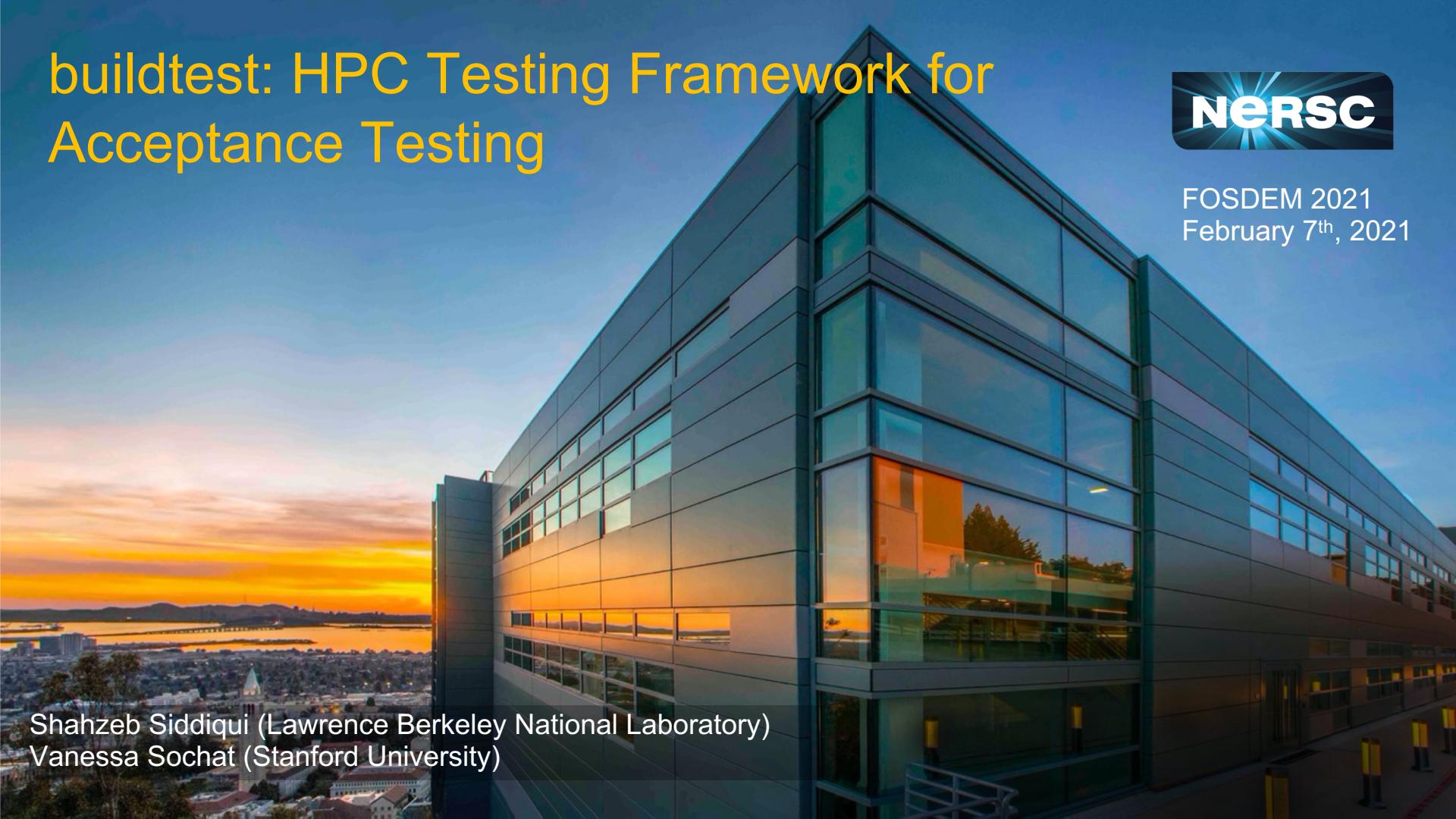


buildtest: HPC Testing Framework for Acceptance Testing

A photograph of a modern, multi-story building with a large glass facade. The building is set against a backdrop of a sunset or sunrise, with warm orange and yellow hues reflected in the windows. In the foreground, there's a view of a city skyline and water.

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What is buildtest

- Buildtest is a HPC Testing Framework for acceptance and regression testing for HPC system.
- Tests are written in YAML that is validated with JSON schema.
- Buildtest automates test creation and execution of test
- **Target Audience: HPC Staff**
- Buildtest is not
 - Replacement for build tools like make, cmake, autoconf
 - software build framework (easybuild, spack, nix, guix)

The screenshot shows two side-by-side web pages. On the left is the buildtest documentation homepage, featuring a dark sidebar with navigation links like 'BACKGROUND', 'REFERENCE', and 'DEVELOPMENT GUIDE'. The main content area displays a snippet of YAML code and a 'Sponsored - Ads served ethically' banner for 'TRIPLEBYTE'. On the right is a detailed page for the 'buildtest' documentation, showing the last rebuild date (Jan 12, 2021), a note about the branch being 'devel', and sections for 'Status' (with GitHub badge) and 'Source Code' (with Travis CI badge). Below these are sections for 'Test Repositories' (listing Cori @ NERSC and Stampede2 @ TACC) and 'Useful Links' (with links to documentation, schema, and various services).



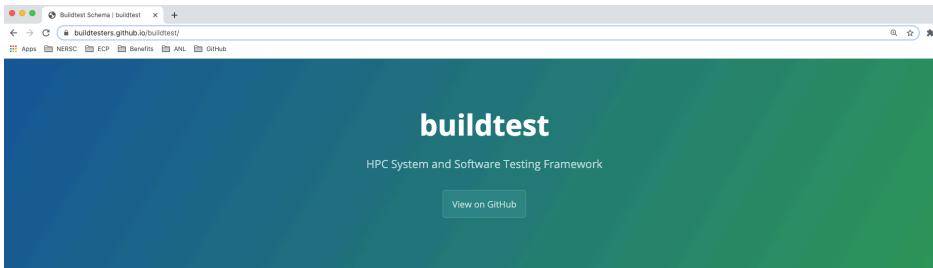
Terminology

Name	Description
Buildspec	Is a YAML file that buildtest interprets when building and running the test.
Global Schema	Is a JSON schema that defines top-level structure for buildspec and validates the buildspec file. All buildspecs are validated with global schema.
Sub Schema	A test instance in buildspec file is validated with one sub-schema defined by type field. Sub-schemas are versioned schema.
Executor	Is responsible for running the test. Executors are defined in your buildtest configuration.



Schemas

- The schema development is implemented independent to buildtest. The schemas and docs are hosted at <https://buildtesters.github.io/buildtest/>
- We run regression test against example YAML files for each schema to ensure schemas are written in accordance to desired YAML construct.
- We automate JSON Schema documentation using adobe/jsonschema2md into Markdown pages and publish schema and documentation to GitHub pages
- Schemas are versioned to allow development to schemas and its YAML structure.



Buildtest Schema

This repository contains the schemas used by buildtest.

buildtest schema docs can be found at <https://buildtesters.github.io/buildtest/>

Currently, we support the following schemas:

- definitions:** This schema defines JSON definitions that are referenced by other schemas.
- global:** The global schema inherited by all sub-schemas
- compiler-v1.0:** Compiler sub-schema version 1.0 using type: compiler
- script-v1.0:** Script sub-schema version 1.0 using type: script
- settings:** This schema defines the content of buildtest settings file to configure buildtest.

The schemas are published at <https://github.com/buildtesters/buildtest/tree/pages/pages/schemas>

compiler schema version 1.0 Schema

compiler-v1.0.schema.json

The compiler schema is of type: compiler in sub-schema which is used for compiling and running programs

Abstract	Extensible	Status	Identifiable	Custom Properties	Additional Properties	Acc Restri
Can be Instantiated	Yes	Unknown status	No	Forbidden	Forbidden	none

compiler schema version 1.0 Type

object (compiler schema version 1.0)

compiler schema version 1.0 Properties

Property	Type	Required	Nullable	Defined by
type	string	Required	cannot be null	compiler schema version 1.0
description	string	Optional	cannot be null	compiler schema version 1.0
compilers	object	Required	cannot be null	compiler schema version 1.0
source	string	Required	cannot be null	compiler schema version 1.0
executor	string	Required	cannot be null	compiler schema version 1.0
run_only	object	Optional	cannot be null	compiler schema version 1.0
skip	boolean	Optional	cannot be null	compiler schema version 1.0
tags	Merged	Optional	cannot be null	compiler schema version 1.0

type

Select schema type to use when validating buildspec. This must be of set to compiler.

type

- is required
- Type: string
- cannot be null
- defined in: compiler schema version 1.0

type Type

string

type Constraints

pattern: the string must match the following regular expression:

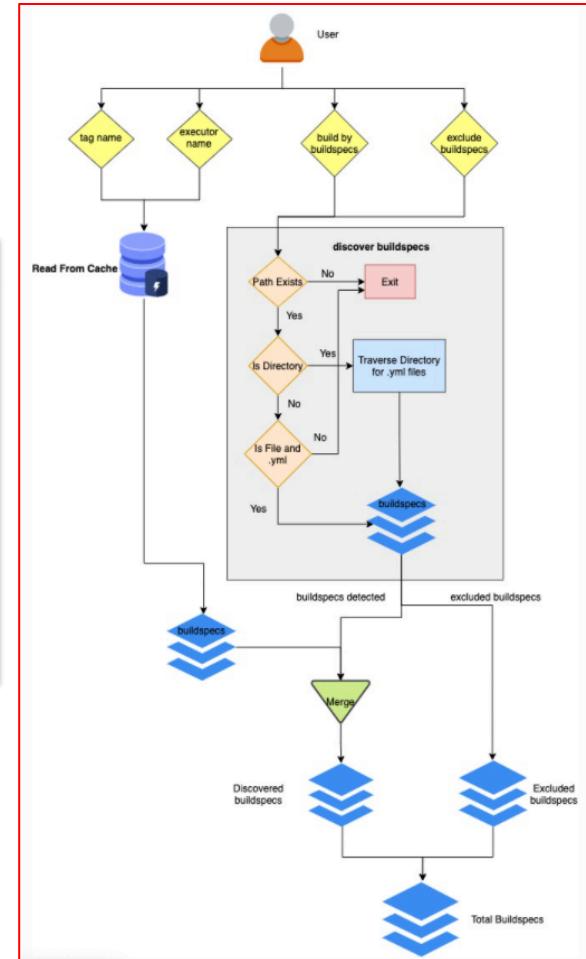
~compiler\$

try pattern



Command Line Usage

Command	Description
buildtest build -b <FILE>	Build from a single file
buildtest build -b <DIR>	Build all buildspecs in directory
buildtest build -b <FILE> -b <DIR>	Build from a file and directory
buildtest build --tags <TAGNAME>	Build all buildspecs with tag <TAGNAME> from buildspec cache
buildtest build -b <FILE> -b <DIR> --tags <TAGNAME>	Build buildspec by file, directory and tag
buildtest build -b <dir> -x <file> -x <dir>	Build buildspec by directory and exclude a file and directory
buildtest build --executor <EXECUTORNAME>	Build all tests with executor <EXECUTORNAME> from buildspec cache



Build by Buildspec

```
$ buildtest build -b $HOME/Documents/buildtest/tutorials/python-hello.yml  
+-----+  
| Stage: Discovering Buildspecs |  
+-----+
```

Discovered Buildspecs:

```
/Users/siddiq90/Documents/buildtest/tutorials/python-hello.yml
```

List of Discovered buildspecs

JSON Schema for validating buildspec

```
+-----+  
| Stage: Parsing Buildspecs |  
+-----+
```

schemafile	validstate	buildspec
script-v1.0.schema.json	True	/Users/siddiq90/Documents/buildtest/tutorials/python-hello.yml

```
+-----+  
| Stage: Building Test |  
+-----+
```

name	id	type	executor	tags	testpath
------	----	------	----------	------	----------

Name of Test

```
python_hello | bd2c48dc | script | local.bash | python | /Users/siddiq90/Documents/buildtest/var/tests/local.bash/python-hello/python_hello/17/stage/generate.sh
```

Unique Test ID

```
+-----+  
| Stage: Running Test |  
+-----+
```

name	id	executor	status	returncode	testpath
------	----	----------	--------	------------	----------

```
python_hello | bd2c48dc | local.bash | PASS | 0 | /Users/siddiq90/Documents/buildtest/var/tests/local.bash/python-hello/python_hello/17/stage/generate.sh
```

```
+-----+  
| Stage: Test Summary |  
+-----+
```

State of test, can be PASS or FAIL

Generated Test



```
Executed 1 tests  
Passed Tests: 1/1 Percentage: 100.000%  
Failed Tests: 0/1 Percentage: 0.000%
```

Building By Tags

```
$ buildtest build --tags pass

+-----+
| Stage: Discovering Buildspecs |
+-----+

Discovered Buildspecs:
/Users/siddiq90/Documents/buildtest/tutorials/pass_returncode.yml

+-----+
| Stage: Parsing Buildspecs |
+-----+

schemafile      | validstate | buildspec
-----+-----+-----+
script-v1.0.schema.json | True       | /Users/siddiq90/Documents/buildtest/tutorials/pass_returncode.yml

+-----+
| Stage: Building Test |
+-----+

name          | id        | type     | executor | tags                                | testpath
-----+-----+-----+-----+-----+
exit1_fail    | 29710ea6 | script   | local.sh | ['tutorials', 'fail'] | /Users/siddiq90/Documents/buildtest/var/tests/local.sh/pass_returncode/exit1_fail/30/stage/generate.sh
exit1_pass    | 924f9d61 | script   | local.sh | ['tutorials', 'pass'] | /Users/siddiq90/Documents/buildtest/var/tests/local.sh/pass_returncode/exit1_pass/32/stage/generate.sh
returncode_list_mismatch | 66b4f136 | script   | local.sh | ['tutorials', 'fail'] | /Users/siddiq90/Documents/buildtest/var/tests/local.sh/pass_returncode/returncode_list_mismatch/30/stage/generate.sh
returncode_int_match | 136e5563 | script   | local.sh | ['tutorials', 'pass'] | /Users/siddiq90/Documents/buildtest/var/tests/local.sh/pass_returncode/returncode_int_match/32/stage/generate.sh

+-----+
| Stage: Running Test |
+-----+

name          | id        | executor | status   | returncode | testpath
-----+-----+-----+-----+-----+
exit1_fail    | 29710ea6 | local.sh | FAIL     |           1 | /Users/siddiq90/Documents/buildtest/var/tests/local.sh/pass_returncode/exit1_fail/30/stage/generate.sh
exit1_pass    | 924f9d61 | local.sh | PASS    |           1 | /Users/siddiq90/Documents/buildtest/var/tests/local.sh/pass_returncode/exit1_pass/32/stage/generate.sh
returncode_list_mismatch | 66b4f136 | local.sh | FAIL     |           2 | /Users/siddiq90/Documents/buildtest/var/tests/local.sh/pass_returncode/returncode_list_mismatch/30/stage/generate.sh
returncode_int_match | 136e5563 | local.sh | PASS    |          128 | /Users/siddiq90/Documents/buildtest/var/tests/local.sh/pass_returncode/returncode_int_match/32/stage/generate.sh

+-----+
| Stage: Test Summary |
+-----+

Executed 4 tests
Passed Tests: 2/4 Percentage: 50.000%
Failed Tests: 2/4 Percentage: 50.000%
```

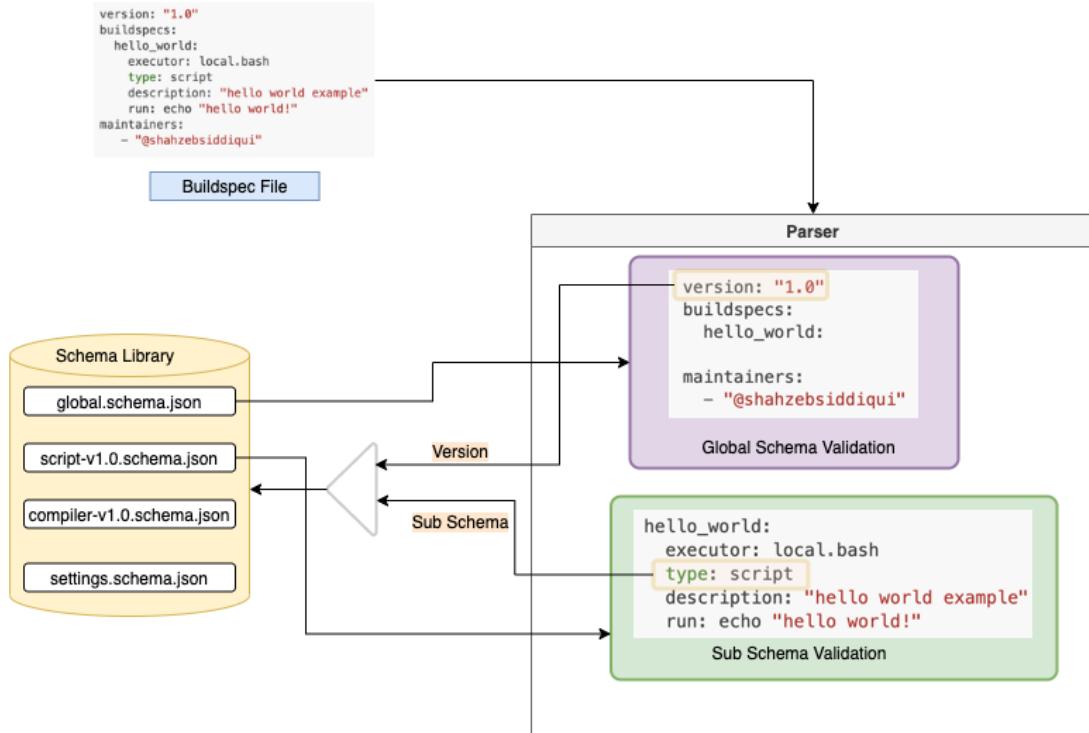
General Pipeline

- For every discovered buildspecs, buildtest will do the following:
 - **Parse:** Validates buildspec with JSON Schema
 - **Build:** Generates testscript from YAML
 - **Run:** Executes tests via local or batch executor
 - **Gather Results:** Write output/error file and get return code
 - **Update Report:** Update report file with test results including any metadata



Buildspec Validation Process

- Every buildspec is validated by global schema and a subschema defined by **type** field.
- Buildtest will skip any buildspecs that fails validation.



Buildspec Structure

Schema Version	
Declaration of tests	
Name of Test	
Name of Executor	
Schema Type	
Description of Test	
Tag Name	
Script	
version: "1.0"	
buildspecs:	
systemd_default_target:	
executor: local.bash	
type: script	
description: check if default target is multi-user.target	
tags: [tutorials]	
run:	
if ["multi-user.target" == `systemctl get-default`]; then	
echo "multi-user is the default target";	
exit 0	
fi	
echo "multi-user is not the default target";	
exit 1	



Return Code Matching

- The returncode field can be used to customize how test is passed, by default a returncode 0 is a **PASS**
- The returncode can be a single number or a list of returncodes to match

```
$ buildtest build -b tutorials/pass_returncode.yml
```

```
version: "1.0"
buildspecs:
```

```
exit1_fail:
  executor: local.sh
  type: script
  description: exit 1 by default is FAIL
  tags: [tutorials, fail]
  run: exit 1
```

```
exit1_pass:
  executor: local.sh
  type: script
  description: report exit 1 as PASS
  tags: [tutorials, pass]
  status:
    returncode: [1]
```

```
returncode_list_mismatch:
  executor: local.sh
  type: script
  description: exit 2 failed since it failed to match returncode 1
  run: exit 2
  tags: [tutorials, fail]
  status:
    returncode: [1, 3]
```

```
returncode_int_match:
  executor: local.sh
  type: script
  description: exit 128 matches returncode 128
  run: exit 128
  tags: [tutorials, pass]
  status:
    returncode: 128
```

```
+-----+
| Stage: Discovering Buildspecs |
+-----+
```

```
Discovered Buildspecs:
/Users/siddiq90/Documents/buildtest/tutorials/pass_returncode.yml
```

```
+-----+
| Stage: Parsing Buildspecs |
+-----+
```

```
schemafile | validatestate | buildspec
script-v1.0.schema.json | True | /Users/siddiq90/Documents/buildtest/tutorials/pass_returncode.yml
```

```
+-----+
| Stage: Building Test |
+-----+
```

name	id	type	executor	tags	testpath
exit1_fail	1b7337d4	script	local.sh	['tutorials', 'fail']	/Users/siddiq90/Documents/buildtest/var/tests/local.sh/pass_returncode/exit1_fail/5/stage/generate.sh
exit1_pass	c4d22774	script	local.sh	['tutorials', 'pass']	/Users/siddiq90/Documents/buildtest/var/tests/local.sh/pass_returncode/exit1_pass/3/stage/generate.sh
returncode_list_mismatch	dfc4ad0f	script	local.sh	['tutorials', 'fail']	/Users/siddiq90/Documents/buildtest/var/tests/local.sh/pass_returncode/returncode_list_mismatch/5/stage/generate.sh
returncode_int_match	0a6555c3	script	local.sh	['tutorials', 'pass']	/Users/siddiq90/Documents/buildtest/var/tests/local.sh/pass_returncode/returncode_int_match/3/stage/generate.sh

```
+-----+
| Stage: Running Test |
+-----+
```

name	id	executor	status	returncode	testpath
exit1_fail	1b7337d4	local.sh	FAIL	1	/Users/siddiq90/Documents/buildtest/var/tests/local.sh/pass_returncode/exit1_fail/5/stage/generate.sh
exit1_pass	c4d22774	local.sh	PASS	1	/Users/siddiq90/Documents/buildtest/var/tests/local.sh/pass_returncode/exit1_pass/3/stage/generate.sh
returncode_list_mismatch	dfc4ad0f	local.sh	FAIL	2	/Users/siddiq90/Documents/buildtest/var/tests/local.sh/pass_returncode/returncode_list_mismatch/5/stage/generate.sh
returncode_int_match	0a6555c3	local.sh	PASS	128	/Users/siddiq90/Documents/buildtest/var/tests/local.sh/pass_returncode/returncode_int_match/3/stage/generate.sh

```
+-----+
| Stage: Test Summary |
+-----+
```

```
Executed 4 tests
Passed Tests: 2/4 Percentage: 50.00%
Failed Tests: 2/4 Percentage: 50.00%
```

Customize Shell

- The **shell** property can be used to customize shell and shell options that are passed to test.
- The default shell is /bin/bash

shell

Specify a shell launcher to use when running jobs. This sets the shebang line in your test script. The `shell` key can be used with `run` section to describe content of script and how its executed

shell

- is optional
- Type: string
- cannot be null
- defined in: [script schema version 1.0](#)

shell Type

string

shell Constraints

`pattern`: the string must match the following regular expression:

```
^(/bin/bash|/bin/sh|/bin/csh|/bin/tcsh|/bin/zsh|bash|sh|csh|tcsh|zsh|python).*
```

```
version: "1.0"
buildspecs:
  _bin_sh_shell:
    executor: local.sh
    type: script
    description: "/bin/sh shell example"
    shell: /bin/sh
    tags: [tutorials]
    run: "bzip2 --help"

  _bin_bash_shell:
    executor: local.bash
    type: script
    description: "/bin/bash shell example"
    shell: /bin/bash
    tags: [tutorials]
    run: "bzip2 -h"

  bash_shell:
    executor: local.bash
    type: script
    description: "bash shell example"
    shell: bash
    tags: [tutorials]
    run: "echo $SHELL"

  sh_shell:
    executor: local.sh
    type: script
    description: "sh shell example"
    shell: sh
    tags: [tutorials]
    run: "echo $SHELL"

  shell_options:
    executor: local.sh
    type: script
    description: "shell options"
    shell: "sh -x"
    tags: [tutorials]
    run: |
      echo $SHELL
      hostname
```

Python Shell

- The **run** property can be used for writing shell commands or it can be used for writing python scripts.
- To enable python scripts use **shell: python** and one must use the python executor
- For more complex python scripts, it's recommended one develops a python script and invoke the python script using bash/sh shell.

```
version: "1.0"
buildspecs:
  circle_area:
    executor: local.python
    type: script
    shell: python
    description: "Calculate circle of area given a radius"
    tags: [tutorials, python]
    run: |
      import math
      radius = 2
      area = math.pi * radius * radius
      print("Circle Radius ", radius)
      print("Area of circle ", area)
```

Python Code



Scheduler Agnostic Configuration

- Buildtest provides a scheduler agnostic configuration through **batch** field.
- The batch field implements a subset of options supported by bsub, sbatch, and qsub options that are shared between LSF, Slurm and Cobalt.

```
version: "1.0"
buildspecs:
  sleep:
    type: script
    executor: slurm.normal
    description: sleep 2 seconds
    tags: [tutorials]
    batch:
      nodecount: "1"
      cpucount: "1"
      timelimit: "5"
      memory: "5MB"
      exclusive: true

  vars:
    SLEEP_TIME: 2
  run: sleep $SLEEP_TIME
```



```
#!/bin/bash
#SBATCH --nodes=1
#SBATCH --ntasks=1
#SBATCH --time=5
#SBATCH --mem=5MB
#SBATCH --exclusive=user
source /home1/06908/sms1990/buildtest/var/executors/slurm.normal/before_script.sh
SLEEP_TIME=2
sleep $SLEEP_TIME
```

Batch Translation Table

Field	Slurm	LSF	Cobalt
account	--account	-P	-project
begin	--begin	-b	N/A
cpucount	--ntasks	-n	--proccount
email-address	--mail-user	-u	--notify
exclusive	--exclusive=user	-x	N/A
memory	--mem	-M	N/A
network	--network	-network	N/A
nodecount	--nodes	-nnodes	--nodecount
qos	--qos	N/A	N/A
queue	--partition	-q	--queue
tasks-per-core	--ntasks-per-core	N/A	N/A
tasks-per-node	--ntasks-per-node	N/A	N/A
tasks-per-socket	--ntasks-per-socket	N/A	N/A
timelimit	--time	-W	--time

Cray Burst Buffer and Data Warp Support

- Cray systems, we can access burst buffers using **BB** and **DW** property.
- In this example we create a persistent burst buffer named **databuffer** of size 10GB with striped access.

```
$ scontrol show burst | grep databuffer
Name=databuffer CreateTime=2020-10-29T13:06:21 Pool=wlm_pool Size=20624MiB State=allocated UserID=siddiq90(92503)

#!/bin/bash
#SBATCH -C knl
#SBATCH --nodes=1
#SBATCH --time=5
#SBATCH --ntasks=1
#SBATCH --job-name=create_burst_buffer
#SBATCH --output=create_burst_buffer.out
#SBATCH --error=create_burst_buffer.err
#BB create_persistent name=databuffer capacity=10GB access_mode=striped type=scratch
#DW persistentdw name=databuffer
source /global/u1/s/siddiq90/buildtest/var/executors/slurm.debug/before_script.sh
cd $DW_PERSISTENT_STRIPED_databuffer
pwd
dd if=/dev/urandom of=random.txt bs=1G count=5 iflag=fullblock
ls -lh $DW_PERSISTENT_STRIPED_databuffer/
source /global/u1/s/siddiq90/buildtest/var/executors/slurm.debug/after_script.sh
```

```
Output File
-----
/var/opt/cray/dws-mounts/batch/databuffer_35693664_striped_scratch
total 5.0G
-rw-rw---- 1 siddiq90 siddiq90 5.0G Oct 29 13:06 random.txt

Error File
-----
5+0 records in
5+0 records out
5368709120 bytes (5.4 GB, 5.0 GiB) copied, 90.6671 s, 59.2 MB/s
```

```
buildspecs:
  create_burst_buffer:
    type: script
    executor: slurm.debug
    batch:
      nodecount: "1"
      timelimit: "5"
      cpucount: "1"
      sbatch: ["-C knl"]
      description: Create a burst buffer
      tags: [jobs]
    BB:
      - create_persistent name=databuffer capacity=10GB access_mode=striped type=scratch
    DW:
      - persistentdw name=databuffer
    run:
      cd $DW_PERSISTENT_STRIPED_databuffer
      pwd
      dd if=/dev/urandom of=random.txt bs=1G count=5 iflags=fullblock
      ls -lh $DW_PERSISTENT_STRIPED_databuffer/
```

Compiler Selection and Compiler Defaults

- This test will be built using gcc@10.2.0 and gcc@9.3.0
- Compilers are defined in buildtest configuration, one can retrieve compilers using **buildtest config compilers**

```
version: "1.0"
buildspecs:
  vecadd_gnu:
    type: compiler
    description: Vector Addition example with GNU compiler
    tags: [tutorials, compile]
    executor: local.bash
    source: src/vecAdd.c
    compilers:
      name: ["^gcc"]
      default:
        gcc:
          cflags: -fopenacc
          ldflags: -lm
```

```
$ buildtest config compilers -l
builtin_gcc
gcc@10.2.0
gcc@9.3.0
```

Compiler Schema

Source File

Start of Compiler Block

Select Compilers based on Regular Expression

Default Section for compilers organized by compiler groups

Default Section for gcc compilers

Set cflags

Set ldflags



Override Compiler Default

- Compiler defaults can be overridden via **config** section. This is organized by named compilers defined in buildtest setting.
- Buildtest will ignore compiler in **config** if it's not picked up in regular expression.
- In this example **builtin_gcc** will use default cflags: -O1 while **gcc@9.3.0** will use -O2 and **gcc@10.2.0** will use -O3

```
version: "1.0"
buildspecs:
  hello_c:
    type: compiler
    description: "Hello World C Compilation"
    executor: local.bash
    tags: [tutorials, compile]
    source: "src/hello.c"
    compilers:
      name: ["^ builtin_gcc | gcc")
      default:
        gcc:
          cflags: -O1
      config:
        gcc@9.3.0:
          cflags: -O2
        gcc@10.2.0:
          cflags: -O3
```



Multi Compiler Test

- This OpenMP reduction example is built with all gcc, intel and cray modules.
- OpenMP support for gcc, intel and cray differ slightly this is defined in compiler group.
- The default **all** defines configuration inherited by all compiler groups, in this case all tests sets environment OMP_NUM_THREADS to 4.
- Properties in **all** can be overridden at compiler group or named compiler.

```
+-----+  
| Stage: Building Test |  
+-----+
```

name	id	type	executor	tags	compiler
reduction	4eb31800	compiler	local.bash	['openmp']	gcc/6.1.0
reduction	514a32a1	compiler	local.bash	['openmp']	gcc/7.3.0
reduction	9bb8a57c	compiler	local.bash	['openmp']	gcc/8.1.0
reduction	91e61ba6	compiler	local.bash	['openmp']	gcc/8.2.0
reduction	f6a6d54d	compiler	local.bash	['openmp']	gcc/8.3.0
reduction	29490f3a	compiler	local.bash	['openmp']	gcc/9.3.0
reduction	5e58efcf	compiler	local.bash	['openmp']	gcc/10.1.0
reduction	a4e694c3	compiler	local.bash	['openmp']	gcc/6.3.0
reduction	c7ca5156	compiler	local.bash	['openmp']	gcc/8.1.1-openacc-gcc-8-branch-20190215
reduction	b7cba893	compiler	local.bash	['openmp']	PrgEnv-cray/6.0.5
reduction	f769d327	compiler	local.bash	['openmp']	PrgEnv-cray/6.0.7
reduction	16713092	compiler	local.bash	['openmp']	PrgEnv-cray/6.0.9
reduction	f5982111	compiler	local.bash	['openmp']	intel/19.0.3.199
reduction	c2b22eff	compiler	local.bash	['openmp']	intel/19.1.2.254
reduction	e3f6faa4	compiler	local.bash	['openmp']	intel/16.0.3.210
reduction	d95a3883	compiler	local.bash	['openmp']	intel/17.0.1.132
reduction	0aaefeeb	compiler	local.bash	['openmp']	intel/17.0.2.174
reduction	853d1ff4	compiler	local.bash	['openmp']	intel/18.0.1.163
reduction	0e6fb6ca	compiler	local.bash	['openmp']	intel/18.0.3.222
reduction	69826793	compiler	local.bash	['openmp']	intel/19.0.0.117
reduction	f67d8953	compiler	local.bash	['openmp']	intel/19.0.8.324
reduction	e12ac611	compiler	local.bash	['openmp']	intel/19.1.0.166
reduction	fc8386f4	compiler	local.bash	['openmp']	intel/19.1.1.217
reduction	80e39fa5	compiler	local.bash	['openmp']	intel/19.1.2.275
reduction	b9181f22	compiler	local.bash	['openmp']	intel/19.1.3.304

```
version: "1.0"  
buildspecs:  
  reduction:  
    type: compiler  
    executor: local.bash  
    source: src/reduction.c  
    description: OpenMP reduction example using gcc, intel and cray compiler  
    tags: [openmp]  
    compilers:  
      name: ["^(gcc|intel|PrgEnv-cray)"]  
      default:  
        all:  
          env:  
            OMP_NUM_THREADS: 4  
        gcc:  
          cflags: -fopenmp  
        intel:  
          cflags: -qopenmp  
        cray:  
          cflags: -h omp
```

MPI Example

- This is a MPI Laplace test that runs on KNL node.
- We use **intel/19.1.2.254 compiler**.
- The **sbatch** property defines #SBATCH directives. This can be defined for at **all** compiler groups, compiler group (**intel**) or part of compiler name **intel/19.2.2.254**.
- The **module** property can be used for loading or swapping modules. This test loads **impi/2020** module which provides Intel MPI compiler.
- We can override C wrapper (**cc**) which can be used to tweak compiler wrapper.
- The **run** property can be used to tweak how test is executed, one can reference executable via **\$_EXEC** variable

```
version: "1.0"
buildspecs:
  laplace_mpi:
    type: compiler
    description: Laplace MPI code in C
    executor: slurm.knl_debug
    tags: ["mpi"]
    source: src/laplace_mpi.c
    compilers:
      name: ["^(intel/19.1.2.254)$"]
      default:
        all:
          sbatch: ["-N 1", "-n 4"]
          run: srun -n 4 $_EXEC
    intel:
      cc: mpiicc
      cflags: -O3
config:
  intel/19.1.2.254:
    module:
      load: [impi/2020]
      swap: [intel, intel/19.1.2.254]
```

```
#!/bin/bash
#SBATCH -N 1
#SBATCH -n 4
#SBATCH --job-name=laplace_mpi
#SBATCH --output=laplace_mpi.out
#SBATCH --error=laplace_mpi.err
source /global/u1/s/siddiq90/buildtest/var/executors/slurm.knl_debug/before_script.sh
_EXEC=laplace_mpi.c.exe
module load impi/2020
module swap intel intel/19.1.2.254
mpiicc -O3 -o $_EXEC /global/u1/s/siddiq90/buildtest-cori/apps/mpi/src/laplace_mpi.c
srun -n 4 $_EXEC
source /global/u1/s/siddiq90/buildtest/var/executors/slurm.knl_debug/after_script.sh
```



Filter and Format buildspec cache

- We can filter and format buildspec cache using **--filter** and **--format** option.
- The filter option expects a list of **key=value** pair separated by comma.
- To see list of all filter and format fields we can use **--helpfilter** and **--helpformat** option

```
$ buildtest buildspec find --helpfilter
Field      Description          Type
----- -----
executor   Filter by executor name  STRING
tags       Filter by tag name     STRING
tvoe       Filter by schema tvoe   STRING
```

```
$ buildtest buildspec find --helpformat
Field      Description
----- -----
name       Format by test name
tags       Format by tag name
type      Format by schema type
executor  Format by executor type
description Format by description
file      Format by file
```

```
$ buildtest buildspec find --filter tags=fail
+-----+
| Name      | Type | Executor | Tags           | Description
+-----+
| exit1_fail | script | local.sh | ['tutorials', 'fail'] | exit 1 by default is FAIL
+-----+
| returncode_mismatch | script | local.sh | ['tutorials', 'fail'] | exit 2 failed since it failed to match returncode 1 |
+-----+
```

```
(buildtest) bash-3.2$ buildtest buildspec find --filter tags=fail --format name,tags
+-----+
| name      | tags
+-----+
| exit1_fail | ['tutorials', 'fail'] |
+-----+
| returncode_list_mismatch | ['tutorials', 'fail'] |
+-----+
```

Multi key filter is evaluated as logical AND.

```
$ buildtest buildspec find --filter tags=tutorials,executor=local.sh,type=script
+-----+
| Name      | Type | Executor | Tags           | Description
+-----+
| _bin_sh_shell | script | local.sh | ['tutorials'] | /bin/sh shell example
+-----+
| sh_shell   | script | local.sh | ['tutorials'] | sh shell example
+-----+
| shell_options | script | local.sh | ['tutorials'] | shell options
+-----+
| exit1_fail  | script | local.sh | ['tutorials', 'fail'] | exit 1 by default is FAIL
+-----+
| exit1_pass   | script | local.sh | ['tutorials', 'pass'] | report exit 1 as PASS
+-----+
| returncode_mismatch | script | local.sh | ['tutorials', 'fail'] | exit 2 failed since it failed to match returncode 1 |
+-----+
```

Query Test Reports with Filter and Format Examples

- We provide access to test reports through CLI. The reports are stored in JSON file for post-processing.
- The **buildtest report** will display all test results which can be queried with filter and format options.
- The **-filter** option are passed as **key=value** pair
- Multiple filter arguments can be delimited by comma separator and buildtest will treat multiple filter argument as a logical **AND** operation
- The **-format** option alter the columns in the report tables.

```
$ buildtest report --filter name=exit1_pass --format=name,id,returncode,state
+-----+-----+-----+
| name | id   | returncode | state |
+-----+-----+-----+
| exit1_pass | b25ede10 | 1 | PASS |
+-----+-----+-----+
| exit1_pass | 13c3cd8e8 | 1 | PASS |
+-----+-----+-----+
| exit1_pass | 725f66de | 1 | PASS |
+-----+-----+-----+
| exit1_pass | c4d22774 | 1 | PASS |
+-----+-----+-----+
```

```
$ buildtest report --filter state=FAIL,executor=local.sh --format=name,id,state,executor
+-----+-----+-----+
| name      | id     | state | executor |
+-----+-----+-----+
| exit1_fail | bff47f17 | FAIL  | local.sh |
+-----+-----+-----+
| exit1_fail | 527880f9 | FAIL  | local.sh |
+-----+-----+-----+
| exit1_fail | dce0c689 | FAIL  | local.sh |
+-----+-----+-----+
| exit1_fail | 4acbbb41 | FAIL  | local.sh |
+-----+-----+-----+
| exit1_fail | d551071e | FAIL  | local.sh |
+-----+-----+-----+
| exit1_fail | 1b7337d4 | FAIL  | local.sh |
+-----+-----+-----+
| returncode_list_mismatch | 30a6c390 | FAIL  | local.sh |
+-----+-----+-----+
| returncode_list_mismatch | 3c781f83 | FAIL  | local.sh |
+-----+-----+-----+
| returncode_list_mismatch | 701c31ab | FAIL  | local.sh |
+-----+-----+-----+
| returncode_list_mismatch | 6222b488 | FAIL  | local.sh |
+-----+-----+-----+
| returncode_list_mismatch | c5d00af1 | FAIL  | local.sh |
+-----+-----+-----+
| returncode_list_mismatch | dfc4ad0f | FAIL  | local.sh |
+-----+-----+-----+
```

```
$ buildtest report --filter returncode=2 --format=name,id,returncode
+-----+-----+
| name      | id     | returncode |
+-----+-----+
| returncode_list_mismatch | 30a6c390 | 2 |
+-----+-----+
| returncode_list_mismatch | 3c781f83 | 2 |
+-----+-----+
| returncode_list_mismatch | 701c31ab | 2 |
+-----+-----+
| returncode_list_mismatch | 6222b488 | 2 |
+-----+-----+
| returncode_list_mismatch | c5d00af1 | 2 |
+-----+-----+
| returncode_list_mismatch | dfc4ad0f | 2 |
+-----+-----+
```



Cori Test Suite

Category	Description
System	Filesystem, mountpoint check, timezone, ping gpfs nodes, /etc/profile.d/ scripts, os release, ulimits, time test
Filesystem	gpfs, lustre, cvmfs, filesystem benchmarks
Network	Ping nodes (login, dtn, gerty), ssh test on login nodes, nslookup, ssh host authentication, nameservers
Tools	iris, sqs, jobstats, myquota
Slurm	sinfo, scontrol, sacctmgr, squeue, ping slurm controller, partitions, esslurm
Jobs	Hostname to all QOS, submit to esslurm, timeout, exit1, OOM, create burstbuffer, stage-in to burst buffer, fail jobs on time-limit/max nodes by queues
Apps	OpenACC, OpenMP, MPI, bupc, upc, Spack, gpuquery, MKL, STREAM, Serial Hello, shifter pull image, shifter job, E4S Testsuite, Lmodule

Cori Test Suite: <https://github.com/buildtesters/buildtest-cori>



SSH, Ping and Uptime Test

```
version: "1.0"
buildspecs:
  login_nodes:
    executor: local.bash
    description: Confirm all Cori Login Nodes are accessible via ping
    tags: ["system", "network"]
    type: script
    run: |
      ping -c 1 -W 20 cori01
      ping -c 1 -W 20 cori02
      ping -c 1 -W 20 cori03
      ping -c 1 -W 20 cori04
      ping -c 1 -W 20 cori05
      ping -c 1 -W 20 cori06
      ping -c 1 -W 20 cori07
      ping -c 1 -W 20 cori08
      ping -c 1 -W 20 cori09
      ping -c 1 -W 20 cori10
      ping -c 1 -W 20 cori11
      ping -c 1 -W 20 cori12

  data_transfer_nodes:
    executor: local.bash
    description: Confirm all Cori Data Transfer Nodes are accessible via ping
    type: script
    tags: ["system", "network"]
    run: |
      ping -c 1 -W 20 dtn01
      ping -c 1 -W 20 dtn02
      ping -c 1 -W 20 dtn03
      ping -c 1 -W 20 dtn04
      ping -c 1 -W 20 dtn05
      ping -c 1 -W 20 dtn06

  uptime_login_nodes:
    executor: local.bash
    description: Run uptime across all login nodes
    tags: ["system"]
    type: script
    run: |
      pdsh -w cori[01-12] uptime

  uptime_data_transfer_nodes:
    executor: local.bash
    description: Run uptime across all data transfer nodes
    tags: ["system"]
    type: script
    run: |
      pdsh -w dtn[01-06] uptime
```

```
version: "1.0"
buildspecs:
  ssh_login_nodes:
    type: script
    executor: local.bash
    tags: [system, network]
    description: "test ssh connection to login nodes"
    run: |
      ssh -q cori01 hostname
      ssh -q cori02 hostname
      ssh -q cori03 hostname
      ssh -q cori04 hostname
      ssh -q cori05 hostname
      ssh -q cori06 hostname
      ssh -q cori07 hostname
      ssh -q cori08 hostname
      ssh -q cori09 hostname
      ssh -q cori10 hostname
      ssh -q cori11 hostname
      ssh -q cori12 hostname

  ssh_data_transfer_nodes:
    type: script
    executor: local.bash
    tags: [system, network]
    description: "test ssh connection to data transfer nodes"
    run: |
      ssh -q dtn01 hostname
      ssh -q dtn02 hostname
      ssh -q dtn03 hostname
      ssh -q dtn04 hostname
      ssh -q dtn05 hostname
      ssh -q dtn06 hostname

  ssh_gerty:
    type: script
    executor: local.bash
    description: "test ssh connection to gerty"
    tags: [system, network]
    run: ssh -q gerty01 hostname
```



Resources

- Buildtest Docs: <https://buildtest.readthedocs.io/en/latest/index.html>
- Schema Docs: <https://buildtesters.github.io/buildtest/>
- Installing buildtest: https://buildtest.readthedocs.io/en/latest/installing_buildtest.html
- Getting Started: https://buildtest.readthedocs.io/en/latest/getting_started.html
- References: <https://buildtest.readthedocs.io/en/latest/references.html>
- Slack: <http://hpcbuildtest.slack.com/> or Join: <https://hpcbuildtest.herokuapp.com/>
- API: <https://buildtest.readthedocs.io/en/latest/api/index.html>



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