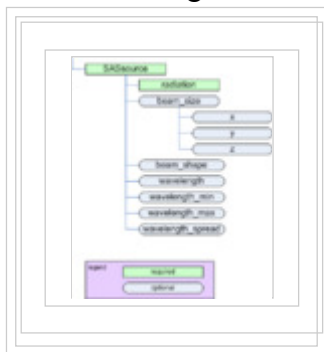


cansas1d SASsource

From canSAS

block diagrams



- parent: SASinstrument

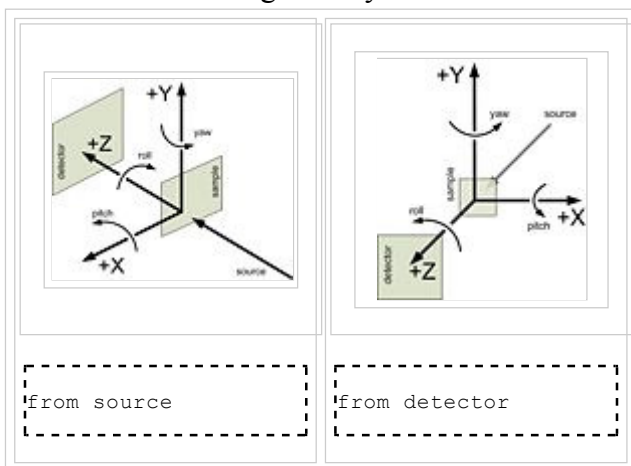
SASsource

Name	Type	occurrence	Description	Attributes
radiation	string	[1..1]	Name of the radiation used. For maximum compatibility with NeXus, use one of the names defined by either NeXus NXsource /type (http://www.nexusformat.org/NXsource) <ul style="list-style-type: none"> * Spallation Neutron Source * Pulsed Reactor Neutron Source * Reactor Neutron Source * Synchrotron X-ray Source * Pulsed Muon Source * Rotating Anode X-ray * Fixed Tube X-ray or NeXus NXsource /probe (http://www.nexusformat.org/NXsource) <ul style="list-style-type: none"> * neutron * x-ray * muon * electron 	
beam_size	container	[0..1]	Physical dimension of the beam (incident on the sample). Note: If beam is round, just use X dimension. Note: While Z dimension is allowed by the standard, it does not make sense for small-angle scattering.	name =" {name}"

<i>beam_shape</i>	string	[0..1]	Text description of the shape of the beam (incident on the sample).	
<i>wavelength</i>	floating-point number	[0..1]	wavelength (λ) of radiation incident on the sample.	unit=" {unit}"
<i>wavelength_min</i>	floating-point number	[0..1]	Some facilities specify wavelength using a range. The minimum of such a range is given by wavelength_min.	unit=" {unit}"
<i>wavelength_max</i>	floating-point number	[0..1]	Some facilities specify wavelength using a range. The maximum of such a range is given by wavelength_max.	unit=" {unit}"
<i>wavelength_spread</i>	floating-point number	[0..1]	Some facilities specify the width of the wavelength spectrum. The width of such a range is given by wavelength_spread.	unit=" {unit}"

beam_size

geometry



Name	Type	occurrence	Description	Attributes
x	floating-point number	[0..1]	Dimension of the beam in X. The unit attribute is required. See cansas1d_documentation#Rules for acceptable values.	unit=" {units}"
y	floating-point number	[0..1]	Dimension of the beam in Y. The unit attribute is required. See cansas1d_documentation#Rules for acceptable values.	unit=" {units}"
z	floating-point number	[0..1]	Dimension of the beam in Z. The unit attribute is required. See cansas1d_documentation#Rules for acceptable	unit=" {units}"

			values. Note: While Z dimension is allowed by the standard (provided by use of a standard element in the XML Schema), it does not make sense for small-angle scattering.	
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