



# Adopt Open J9 for Spring Boot performance!

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# Outline

- Part 1 – The economics of Cloud and Java
- Part 2 - Java for the Cloud... Open J9
- Part 3 – Demo
- Part 4 – Wrap up



# Part 1 – The economics of Cloud and Java



# In the Cloud footprint is king

GB/hr

This is the new measurement for application cost



# In the Cloud footprint is king

- Myth: machines have plenty of RAM, so optimizing for footprint is not worthwhile



# In the Cloud footprint is king

- Reality: application footprint is very important to:
  - Cloud users: pay for resources
  - Cloud providers: higher app density means lower operational costs



# In the Cloud footprint is king

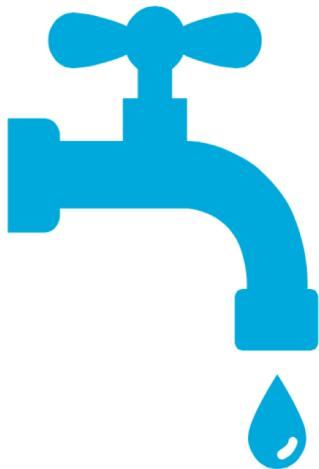
- Reality: application footprint is very important to:
  - Cloud users: pay for resources
  - Cloud providers: higher app density means lower operational costs
- Trends:
  - Virtualization → big machines partitioned into many smaller VMs
  - Microservices → increased memory usage; native JVM footprint matters



# In the Cloud footprint is king

- Reality: application footprint is very important to:
  - Cloud users: pay for resources
  - Cloud providers: higher app density means lower operational costs
- Trends:
  - Virtualization → big machines partitioned into many smaller VMs
  - Microservices → increased memory usage; native JVM footprint matters
- Distinction between:
  - On disk image size – relevant for cloud providers , copy times
  - Virtual memory footprint – relevant for 32-bit applications
  - Physical memory footprint (RSS) relevant for real application costs





A faucet that drips just  
**once per second** wastes

**2,700**

gallons of water annually.<sup>4</sup>



Someone  
will be  
looking at  
your leaky  
app



# What does this mean to Cloud Java developers?

- Changing –Xmx directly effects cost!
  - Very easy for businesses to understand



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- Net effect: You'll be tuning your application to fit into specific RAM sizes
  - Smaller than you use today



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- Net effect: You'll be tuning your application to fit into specific RAM sizes
  - Smaller than you use today
- You need to understand where memory is being used.
  - You'll be picking components based on memory footprint



# What does this mean to Cloud Java developers?

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- Net effect: You'll be tuning your application to fit into specific RAM sizes
  - Smaller than you use today
- You need to understand where memory is being used.
  - You'll be picking components based on memory footprint
- Increased memory usage for 1 service increases the bill by the number of concurrent instances!



# Part 2 - Java for the Cloud... Open J9





# Eclipse OpenJ9

## Created Sept 2017

<http://www.eclipse.org/openj9>  
<https://github.com/eclipse/openj9>

Dual License:  
Eclipse Public License v2.0  
Apache 2.0

Users and contributors very welcome

<https://github.com/eclipse/openj9/blob/master/CONTRIBUTING.md>



## Prebuilt OpenJDK Binaries

Java™ is the world's leading programming language and platform. The code for Java is [open source](#) and available at [OpenJDK™](#). AdoptOpenJDK provides prebuilt OpenJDK binaries from a fully open source set of [build scripts](#) and infrastructure.

Looking for docker images? Pull them from our [repository on dockerhub](#)

### Downloads

OpenJDK 8 with Eclipse OpenJ9 ▾

Latest build ⓘ

jdk8u152-b16

Archive 📁

Installation ⓘ Get involved ⓘ

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<https://adoptopenjdk.net/?variant=openjdk8-openj9>



Charlie

Secure | https://hub.docker.com/r/adoptopenjdk/

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Repos

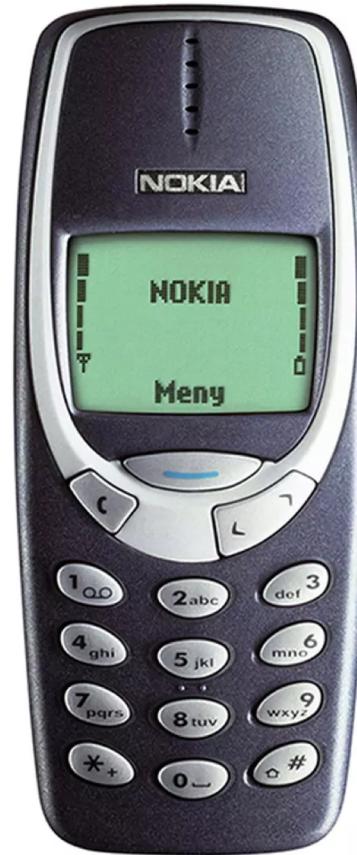


adoptopenjdk  
AdoptOpenJDK  
Community  
Project

https://adoptopenjdk.net  
Joined June 2017

	adoptopenjdk/openjdk8 public	2 STARS	5.3K PULLS	DETAILS
	adoptopenjdk/openjdk8-openj9 public	2 STARS	4.9K PULLS	DETAILS
	adoptopenjdk/openjdk9 public	1 STARS	4.1K PULLS	DETAILS
	adoptopenjdk/openjdk9-openj9 public	5 STARS	3.7K PULLS	DETAILS
	adoptopenjdk/openjdk10 public	2 STARS	1.9K PULLS	DETAILS
	adoptopenjdk/openjdk10-openj9 public	1 STARS	11 PULLS	DETAILS

# Java ME Inside!



# Java ME requirements

- Small footprint
  - On disk and runtime.
  - Very limited RAM, usually more ROM
- Fast startup
  - Everybody wants their games to start quickly
- Quick / immediate rampup
  - Your game should not play better the longer you play



# Java in the Cloud requirements

- Small footprint
  - Improves density for providers
  - Improves cost for applications
- Fast startup
  - Faster scaling for increased demand
- Quick / immediate rampup
  - GB/hr is key, if you run for less time you pay less money



# Java Heap and Garbage Collection

- Smaller object sizes
  - Less overhead than other JVMs
- Innovative GC algorithms
  - Compact data structures use less memory
  - Aggressively use less heap



# SharedClasses cache

-Xshareclasses

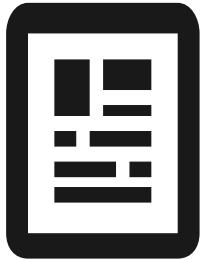
- enables the share classes cache

-Xscmx50M

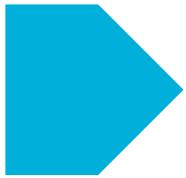
- sets size of the cache



# ShareClasses cache



Classfile



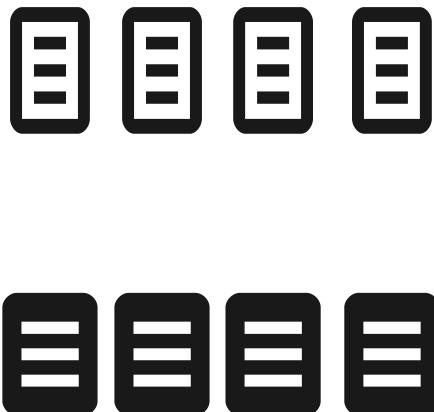
ROMClass



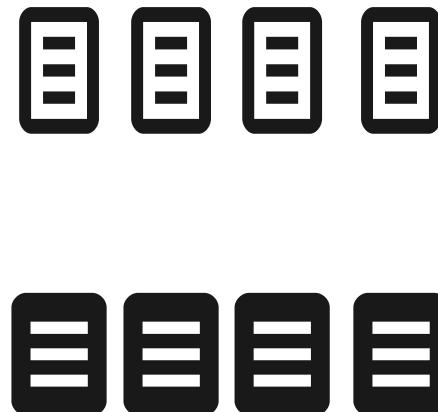
J9RAMClass

# ShareClasses: ROM pays off

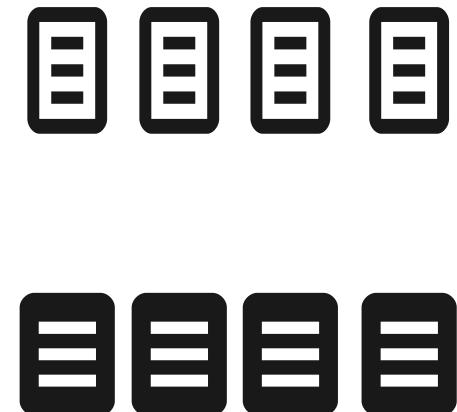
JVM 1



JVM 2



JVM 3



# ShareClasses: ROM pays off

JVM 1



JVM 2



JVM 3



# ShareClasses: ROM pays off

JVM 1



JVM 2



JVM 3



**Faster startup, Smaller footprint**

Shared Classes  
Cache



# “Dynamic” AOT through ShareClasses



```
$ java -Xshareclasses ...
```

# ShareClasses and AOT

- Distinction between ‘cold’ and ‘warm’ runs
- Dynamic AOT compilation
  - Relocatable format
  - AOT loads are ~100 times faster than JIT compilations
  - More generic code → slightly less optimized
    - Generate AOT code only during start-up
    - Recompilation helps bridge the gap



# Further tuning options

- -Xquickstart
  - Designed for the fastest start-up
  - Ideal for short-lived tasks
  - May limit peak throughput
- -Xtune:virtualized
  - Tuning for containers
  - Enables VM idle management
  - Improves start-up and ramp-up. Trade-off of small throughput loss



# Part 3 - Demo



# Spring Boot w/ Eclipse OpenJ9



# OpenJ9 – Benefits & Considerations

## Benefits:

- Simple to adopt (download & use)
- Smaller memory footprint
- Higher throughput
- Faster startup



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## Considerations:

- Different –X arguments for tuning
- Different default GC algorithm



# OpenJ9 – Benefits & Considerations

## Benefits:

- Simple to adopt (download & use)
- Smaller memory footprint
- Higher throughput
- Faster startup

## Considerations:

- Different –X arguments for tuning
- Different default GC algorithm

**As always, do your own testing!**



# Get OpenJ9

Download from <https://adoptopenjdk.net/>

Docker base image:

Java 8 - <https://hub.docker.com/r/adoptopenjdk/openjdk8-openj9/>

Java 11 - <https://hub.docker.com/r/adoptopenjdk/openjdk11-openj9/>



AdoptOpenJDK



# Use OpenJ9

```
export JAVA_HOME=~/openjdk8-openj9/  
export PATH=$PATH:$JAVA_HOME/bin  
java -jar ...
```



# Use OpenJ9 in Docker

## Docker File

```
FROM adoptopenjdk/openjdk8-openj9  
...  
CMD ["java", "-jar", ...]
```



Live Demo

Spring Boot w/  
Eclipse OpenJ9

<https://github.com/barecode/adopt-openj9-spring-boot>



# Spring Boot in Docker w/ OpenJ9

## Docker File

```
FROM adoptopenjdk/openjdk8
RUN apt-get update
RUN apt-get install -y \
    git \
    maven
WORKDIR /tmp
RUN git clone https://github.com/spring-projects/spring-petclinic.git
WORKDIR /tmp/spring-petclinic
RUN mvn install
WORKDIR /tmp/spring-petclinic/target
CMD ["java", "-jar", "spring-petclinic-2.0.0.BUILD-SNAPSHOT.jar"]
```



# Spring Boot in Docker w/ OpenJ9

## OpenJDK w/ HotSpot

```
FROM adoptopenjdk/openjdk8
RUN apt-get update
RUN apt-get install -y \
    git \
    maven
WORKDIR /tmp
RUN git clone https://github.com/spring-projects/spring-petclinic.git
WORKDIR /tmp/spring-petclinic
RUN mvn install
WORKDIR /tmp/spring-petclinic/target
CMD ["java","-jar","spring-petclinic-2.0.0.BUILD-SNAPSHOT.jar"]
```



# Spring Boot in Docker w/ OpenJ9

## OpenJDK w/ OpenJ9

```
FROM adoptopenjdk/openjdk8-openj9
RUN apt-get update
RUN apt-get install -y \
    git \
    maven
WORKDIR /tmp
RUN git clone https://github.com/spring-projects/spring-petclinic.git
WORKDIR /tmp/spring-petclinic
RUN mvn install
WORKDIR /tmp/spring-petclinic/target
CMD ["java","-jar","spring-petclinic-2.0.0.BUILD-SNAPSHOT.jar"]
```



Live Demo

Spring Boot w/  
Eclipse OpenJ9

<https://github.com/barecode/adopt-openj9-spring-boot>



# Let's go faster!

- Xquickstart
- Xshareclasses



# JVM Options Refresher

- Xshareclasses
  - enables the share classes cache
- Xscmx50M
  - sets size of the cache
- Xquickstart
  - designed for the fastest start-up
  - ideal for short-lived tasks
  - may limit peak throughput



# Spring Boot in Docker w/ OpenJ9

## OpenJ9 with -Xquickstart & warmed -Xshareclasses

```
FROM adoptopenjdk/openjdk8-openj9
RUN apt-get update
RUN apt-get install -y \
    git \
    maven
WORKDIR /tmp
RUN git clone https://github.com/spring-projects/spring-petclinic.git
WORKDIR /tmp/spring-petclinic
RUN mvn install
WORKDIR /tmp/spring-petclinic/target
RUN /bin/bash -c 'java -Xscmx50M -Xshareclasses -Xquickstart
    -jar spring-petclinic-2.1.0.BUILD-SNAPSHOT.jar &' ; sleep 20 ;
    ps aux | grep java | grep petclinic | awk '{print $2}' |
    xargs kill -1
CMD ["java", "-Xscmx50M", "-Xshareclasses", "-Xquickstart",
    "-jar", "spring-petclinic-2.1.0.BUILD-SNAPSHOT.jar"]
```



Live Demo

Spring Boot w/  
Eclipse OpenJ9

<https://github.com/barecode/adopt-openj9-spring-boot>



# Docker Layers Matter

(or why you should never do what Mike just did!)



# How I created those images was stupid...

## Docker File

```
FROM adoptopenjdk/openjdk8
RUN apt-get update
RUN apt-get install -y \
    git \
    maven
WORKDIR /tmp
RUN git clone https://github.com/spring-projects/spring-petclinic.git
WORKDIR /tmp/spring-petclinic
RUN mvn install
WORKDIR /tmp/spring-petclinic/target
CMD ["java", "-jar", "spring-petclinic-2.0.0.BUILD-SNAPSHOT.jar"]
```



# How I created those images was stupid...

## Docker File

```
FROM adoptopenjdk/openjdk8
RUN apt-get update
RUN apt-get install -y \
    git \
    maven
WORKDIR /tmp
RUN git clone https://github.com/spr...
WORKDIR /tmp/spring-petclinic
RUN mvn install
WORKDIR /tmp/spring-petclinic/target
CMD ["java", "-jar", "spring-petclinic-1.0-SNAPSHOT.jar"]
```

So many pointless layers!  
Wasted size, image = 853MB  
Fine for demos...  
Terrible in the real world!



# This is simpler...

```
FROM openjdk:8-jdk-alpine
VOLUME /tmp
ARG JAR_FILE
COPY ${JAR_FILE} app.jar
ENTRYPOINT ["java",
    "-Djava.security.egd=file:/dev/./urandom", "-jar", "/app.jar"]
```



# This is better...

```
FROM openjdk:8-jdk-alpine
VOLUME /tmp
ARG DEPENDENCY=target/dependency
COPY ${DEPENDENCY}/BOOT-INF/lib /app/lib
COPY ${DEPENDENCY}/META-INF /app/META-INF
COPY ${DEPENDENCY}/BOOT-INF/classes /app
ENTRYPOINT ["java","-cp","app:app/lib/*","hello.Application"]
```



But wait!

You said many layers were bad?



# These layers are pointless

## Docker File

```
FROM adoptopenjdk/openjdk8
RUN apt-get update
RUN apt-get install -y \
    git \
    maven
WORKDIR /tmp
RUN git clone https://github.com/spr...
WORKDIR /tmp/spring-petclinic
RUN mvn install
WORKDIR /tmp/spring-petclinic/target
CMD ["java", "-jar", "spring-petclinic"]
```

These layers don't help the app

Unused build artifacts and packages

The goal: create **lean** images



# These layers are needed

```
FROM openjdk:8-jdk-alpine
VOLUME /tmp
ARG DEPENDENCY=target/dependency
COPY ${DEPENDENCY}/BOOT-INF/lib /app/lib
COPY ${DEPENDENCY}/META-INF /app/META-INF
COPY ${DEPENDENCY}/BOOT-INF/classes /app
ENTRYPOINT ["java","-cp","app:app/lib/*","hello.App"]
```

The app pieces  
are the right layers

Split out for smaller  
layers & faster builds



# The right layers matter ...

- Faster builds (cache re-use)

```
Step 1/10 : FROM adoptopenjdk/openjdk8-openj9
---> bf2da8bc5a91
Step 2/10 : RUN apt-get update
---> Using cache
---> 9582074cd6ef
```

- Faster deployments (less bits to push)
- Less wasted Docker repository space (reduced cloud costs)



# How do I get there?

**Don't** include the build of the app in the final image!

Either build in the host OS

or...

Use multi-stage Docker build

**Think** about your layers

Approach may differ based on app

Different for Tomcat, Open Liberty, etc



# Let **boost-maven-plugin** help you

Simplify the use of Docker for Spring Boot applications

## pom.xml

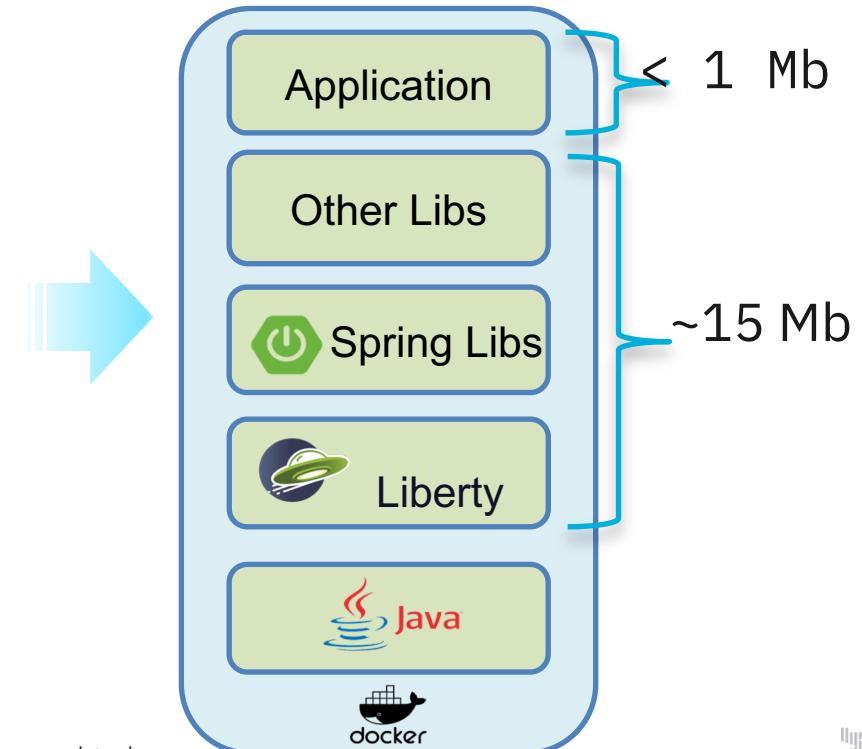
```
<plugin>
    <groupId>io.openliberty.boost</groupId>
    <artifactId>boost-maven-plugin</artifactId>
    <version>0.1</version>
</plugin>
```



# Let **boost-maven-plugin** help you

Boost creates the layers for you

```
mvn package boost:docker-build
```



<https://openliberty.io/blog/2018/09/12/build-and-push-spring-boot-docker-images.html>



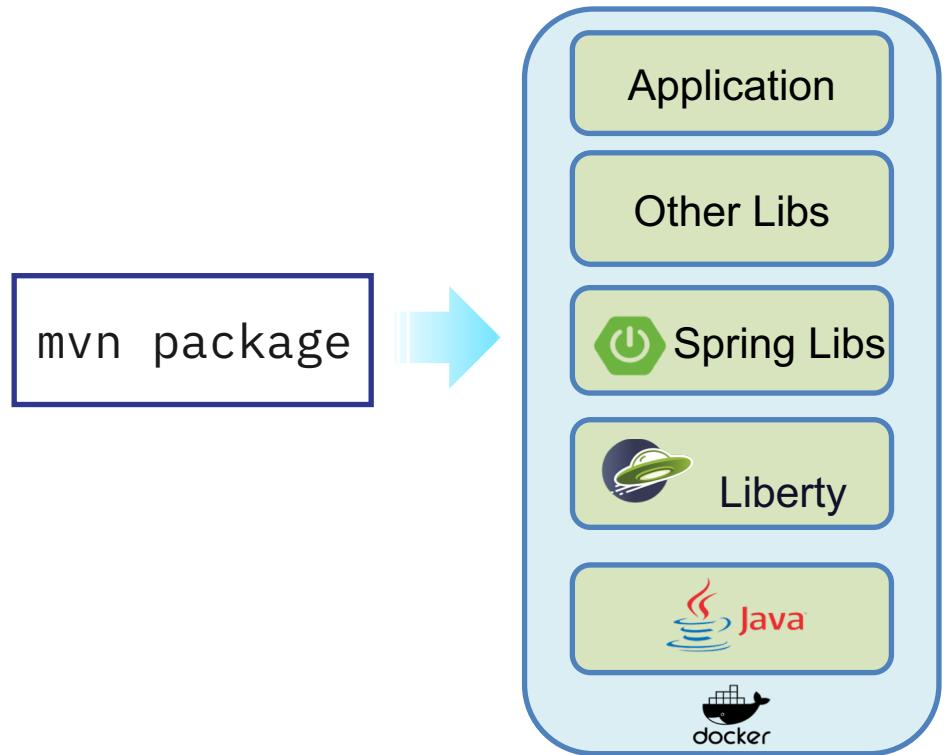
# Let **boost-maven-plugin** help you

Boost creates the layers for you

## pom.xml

```
<plugin>
  <!-- boost plugin -->
  <executions>
    <execution>
      <goals>
        <goal>docker-build</goal>
      </goals>
    </execution>
  </executions>
</plugin>
```

mvn package



Live Demo

Spring Boot w/  
Open Liberty & Eclipse OpenJ9

<https://github.com/barecode/adopt-openj9-spring-boot>

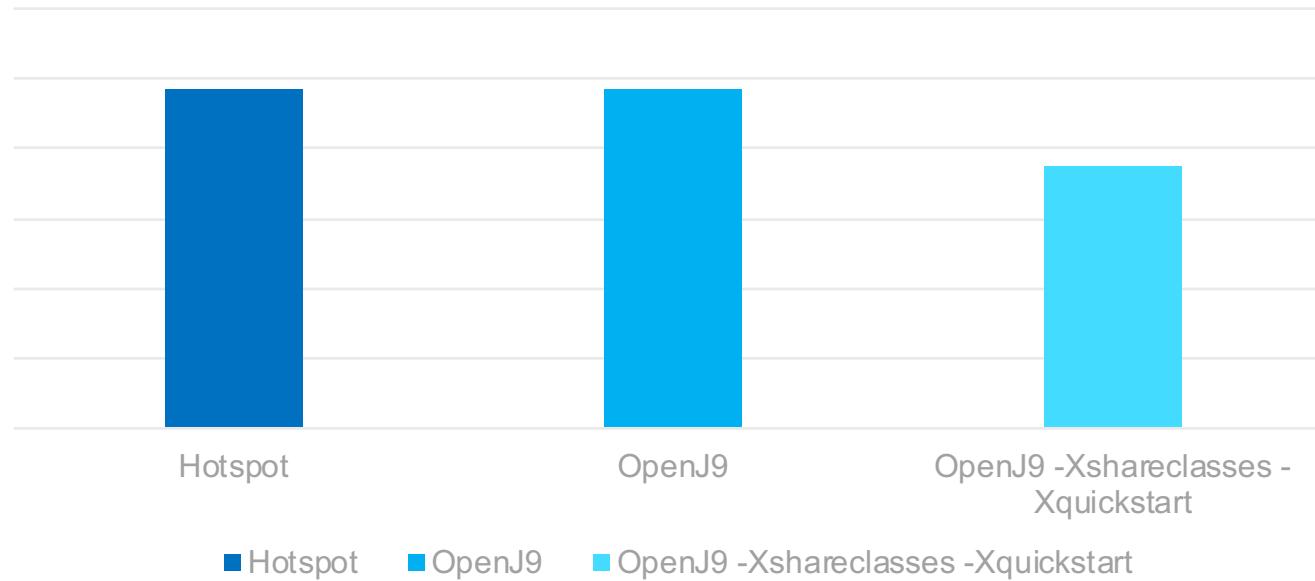


# Part 4 – Wrap up



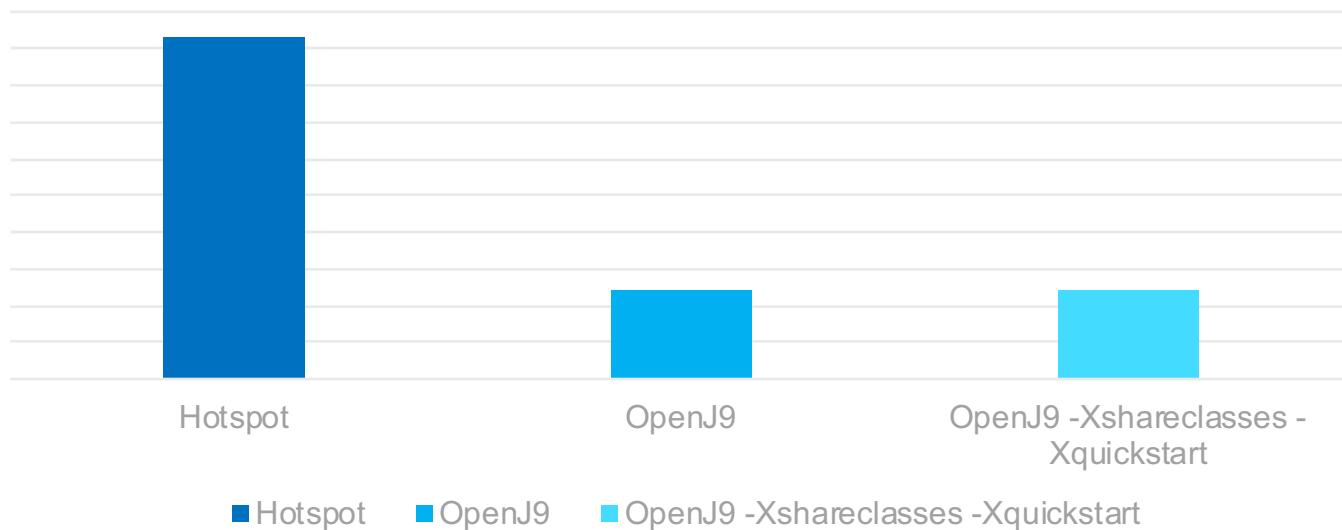
# Results

Startup time is 30% faster with OpenJ9 –Xshareclasses -Xquickstart



# Results

Footprint is 60% smaller with OpenJ9



# Results

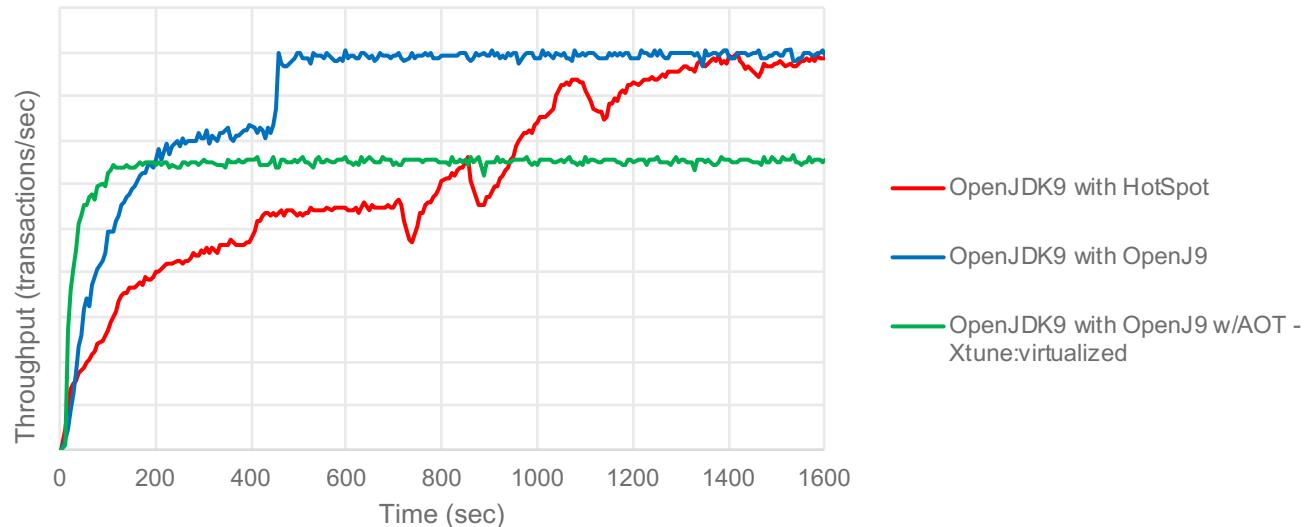
## OpenJ9 triggers ~55% fewer wakeups

- OpenJDK9 with HotSpot – 0.168% CPU
  - Summary: 84.7 wakeups/second, 0.0 GPU ops/seconds, 0.0 VFS ops/sec and 0.3% CPU use.
  - **Usage    Events/s    Category    Description**
  - 0.9 ms/s    44.2    Process    /sdks/OpenJDK9-x64\_Linux\_20172509/jdk-9+181/bin/java
  - 119.5 µs/s    20.0    Process    [xfsaild/dm-1]
  - 138.6 µs/s    7.4    Timer    tick\_sched\_timer
  - 10.5 µs/s    1.6    Process    [rcu\_sched]
  - 190.4 µs/s    1.5    Timer    hrtimer\_wakeup
- OpenJDK9 with OpenJ9 – 0.111% CPU
  - Summary: 38.5 wakeups/second, 0.1 GPU ops/seconds, 0.0 VFS ops/sec and 0.2% CPU use
  - **Usage    Events/s    Category    Description**
  - 681.2 µs/s    19.2    Process    /sdks/OpenJDK9-OPENJ9\_x64\_Linux\_20172509/jdk-9+181/bin/java
  - 58.3 µs/s    5.2    Timer    tick\_sched\_timer
  - 21.9 µs/s    3.6    Process    [rcu\_sched]
  - 39.3 µs/s    2.0    Timer    hrtimer\_wakeup
  - 157.1 µs/s    1.0    kWork    ixgbe\_service\_task



# Results

## Ramping-up in a CPU constrained environment



-Xtune:virtualized and AOT good for CPU constrained situations and short running applications

# Its all change

How you design, code, deploy, debug, support etc will be effected by the metrics and limits imposed on you.

Financial metrics and limits always change behavior. It also creates opportunity

You will have to learn new techniques and tools

The JVM and Java applications have to get leaner and meaner



# Thank you!

