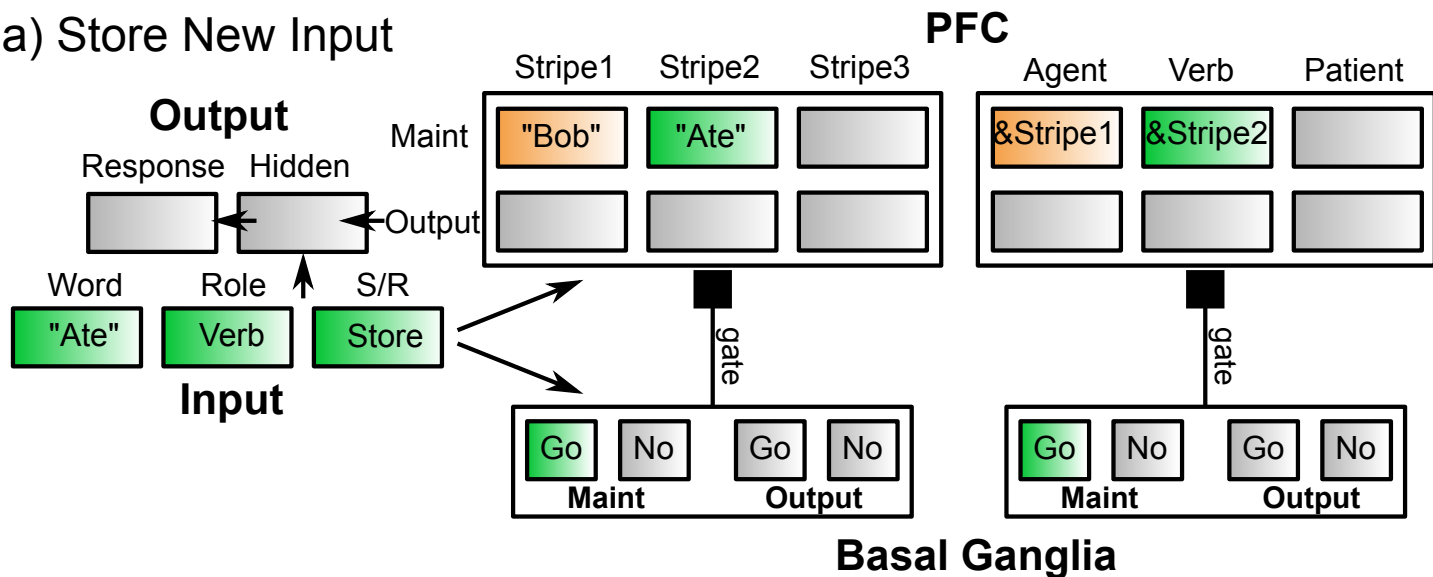


a) Store New Input



b) Recall

