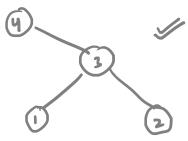
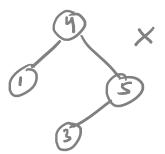
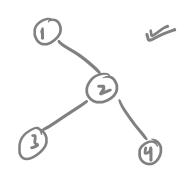
Heap: - A complete binary tree which is either a max tree or a mintre.

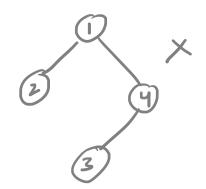
-> Max Tree - Value of every node in greater than all its described.



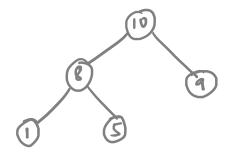


-> Mir Tree - Value of every node is smaller than all its descentats.

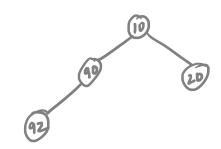




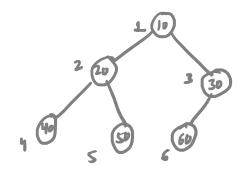
-> Max-Heap - A max tree which is complete.



-> Min Heap - A min tree which is complète.



Array based representation of a Heap



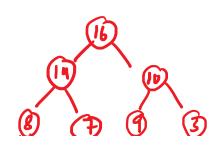


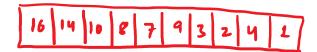
- 1) Root node A[1]
- 2) Parest of ATi] + A[Li/2]
- 3) Lept and of ATi] + A[2i]
- 4) Light will of A[i] A[2i+1]

Applications of Heap:

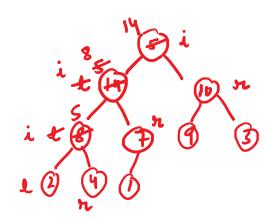
- 1) Priority Omene
- 2) Sorting (Heapsort)

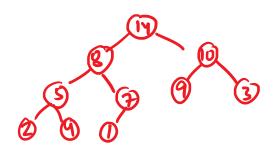
Heap as a Priority Bureue:
(mider MAX - Heap





Always the root is at the highest priority





Priority Queue

1) Insertion: - INSERTION (A, n, x)

- 1) nentl
- 2) A[n] < 2
- 3) i←n
- 4) while (i>1 4+ A[i]> A[li|2J] swap $A[i] \Leftrightarrow A[li|2J]$ $i \in li|2J$



Let say vout is info in changed to 5.

MAX-HEAPIFY (A, n, i)

- 1) l = 2i
- 2) n < 2i+1
- 3) largest < i
- 4) if l=n 1d ATR]>A[i]
 largest = l
 - 5) if r = n 1+ A[r]> A[largest]

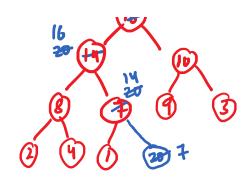
 largest & r
 - 6) if largest \(\) i

 Swap A[i] \(\to \) A[largest]

 MAX-MEATER (A, n, largest)

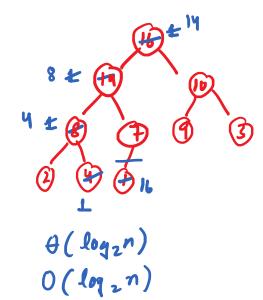
0 (1017 L)

Insert (A, 10, 20)

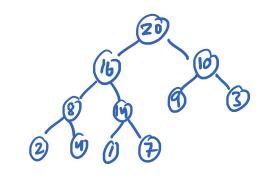


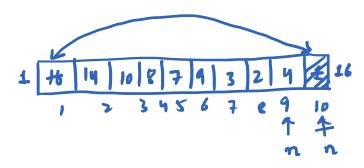
$$\theta$$
 (log₂n) θ (log₂n)

2) Deletion: -



Insert (A, 10, 20)





DELE TION (A, n)

- 1) Swap A[1] (A[n]
- 2) n + n L
- 3) MAX-HEAPIFY (A, n, 1)

Heapsort:

Selection of Hop

According order

Desending order

MAX Hay

MIN Heap

HEAPSORT (A,n)

1) for i < [n/2] down to 1

