# Monte Carlo Integration

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https://github.com/cheind/monte-carlo-integration

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### 1 Introduction

The purpose of this document is to present Monte Carlo integration, a method to approximate the value of the definite integral

$$\int_{a}^{b} g(x) dx. \tag{1}$$

In Monte Carlo we frame the above integral as an expectation over a random variable for which we know that unbiased estimators exist. Assume x is random  $x \sim X$  with PDF  $f_X(x)$ . Then multiply and divide the right hand side by  $f_X(x)$  to get

$$\int_{a}^{b} \frac{g(x)}{f_X(x)} f_X(x) \, dx.$$

Further assume  $f_X(x)$  is zero everywhere but in [a,b], so we can change the bounds of integration to

$$\int_{-\infty}^{\infty} \frac{g(x)}{f_X(x)} f_X(x) \, dx.$$

Using LOTUS<sup>1</sup> we parse the above as the expected value of

$$\mathbb{E}\left[\frac{g(X)}{f_{Y}(X)}\right]. \tag{2}$$

Invoking results from asymptotic theory we know that an unbiased estimator for the expectation is

$$\frac{1}{N} \sum_{i=1}^{N} \frac{g(\hat{x}_i)}{f_X(\hat{x}_i)},\tag{3}$$

where  $\hat{x}_i$  is the i-th random sample out of N iid samples. As N increases our approximation approaches the true value of the integral [TAB17]. To summarize

$$\int_{a}^{b} g(x) dx = \mathbb{E}\left[\frac{g(X)}{f_X(X)}\right] \approx \frac{1}{N} \sum_{i=1}^{N} \frac{g(\hat{x}_i)}{f_X(\hat{x}_i)}.$$
 (4)

If we assume X is distributed uniformly on [a,b] we have  $f_X(x) = \frac{1}{b-a}$  and get

$$\int_{a}^{b} g(x) dx \approx \frac{1}{N} \sum_{i=1}^{N} g(\hat{x}_{i})(b-a).$$
 (5)

Geometrically, this equals taking the average area of rectangles having length b-a and height  $g(\hat{x}_i)$ .

<sup>&</sup>lt;sup>1</sup>https://en.wikipedia.org/wiki/Law\_of\_the\_unconscious\_statistician

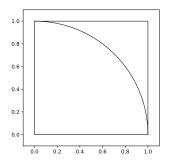


Figure 1: Quadrant of circle with bounding square.

## 2 Univariate Example - Circle Area

In preparation for the multivariate case, we introduce a simple univariate example: the area of a circle. For the area of circle, written as the integral of the circumference, we have

$$A_{
m circle} = \int\limits_0^1 2\pi r\, dr.$$

To estimate the integral we proceed as follows

- 1. Generae N iid samples from a uniform [0,1] distribution.
- 2. Compute  $g(\hat{x}_i) = 2\pi \hat{x}_i$  for every sample.
- 3. Use Equation 5 to estimate the integral.

# 3 Multivariate Approach

In this section we extend the approach to multiple dimensions and show how it relates to indicator functions. A more insightful way for our purposes is to consider a different integral. Consider a quadrant of a unit circle as shown in Figure 1. The area of this quadrant can be written as the following double integral

$$A_q = \int\limits_0^1 \int\limits_0^{\sqrt{1-x^2}} dy dx.$$

Conceptually, this sums the areas of all squares with side-lengths dx,dy within the circle area. While x runs from zero to one, we condition the upper limit of y on the x-position by rearranging the equation of a unit circle  $x^2 + y^2 = 1$ . Using the indicator function

$$\mathbb{I}_{x^2 + y^2 \le 1} := \begin{cases} 1 & x^2 + y^2 \le 1 \\ 0 & \text{else} \end{cases},$$

we rewrite the integral as

$$A_q = \int_{0}^{1} \int_{0}^{1} \mathbb{I}_{x^2 + y^2 \le 1} \, dy dx.$$

Let X and Y be random variables whose joint PDF is  $f_{X,Y}$ . For the same arguments as in the univariate case, we identify the above integral as the expectation of

$$\mathbb{E}_{X,Y}\left[\frac{g(X,Y)}{f_{X,Y}(X,Y)}\right],$$

with  $g(X,Y) := \mathbb{I}_{X^2 + Y^2 \le 1}$ . An unbiased estimator for the  $A_q$  is therefore given by

$$A_q \approx \frac{1}{N} \sum_{i=1}^{N} \frac{g(\hat{x}_i, \hat{y}_i)}{f_{X,Y}(\hat{x}_i, \hat{y}_i)}.$$

If X and Y are independent, i.e.  $f_{X,Y} = f_X(x)f_Y(y)$  and uniform on [0, 1] we have

$$A_q \approx \frac{(1-0)(1-0)}{N} \sum_{i=1}^N g(\hat{x}_i, \hat{y}_i) = \frac{1}{N} \sum_{i=1}^N \mathbb{I}_{\hat{x}_i^2 + \hat{y}_i^2 \le 1},$$

and  $A_{\text{circle}} = 4A_q$ .

## 4 Generalization

Given a shape S, an associated indicator function  $\mathbb{I}$  that determines whether a point **b** is inside S, and a bounding rectangle  $B \in \mathbb{R}^K$  with known volume  $V_B$ , we approximate volume  $V_S$  by

$$V_{\mathcal{S}} = \int \cdots \int \mathbb{I}(b^1 \dots b^k) \, db^1 \dots db^k$$

$$\approx \frac{V_{\mathcal{B}}}{N} \sum_{i=1}^N \mathbb{I}(\hat{b}_i^1 \dots \hat{b}_i^k)$$
(6)

using iid uniformly distributed samples  $\{\mathbf{b}_i\}_{i < =N} \in \mathcal{B}$ . In particular, for the case K=2, the area of  $A_{\mathcal{S}}$  is approximated by

$$A_{\mathcal{S}} = \iint_{\mathcal{B}} \mathbb{I}(x, y) \, dy dx$$

$$\approx \frac{A_{\mathcal{B}}}{N} \sum_{i=1}^{N} \mathbb{I}(\hat{x}_{i}, \hat{y}_{i}) = \frac{N_{\text{inside}}}{N} A_{\mathcal{B}},$$
(7)

where  $N_{\text{inside}}$  is the number of inside points and  $A_B$  is the area of the bounding region. In other words, to approximate the area  $A_S$ , multiply the ratio of inside to total samples with the volume of the bounding rectangle.

#### 5 Remarks

Up to this point we made extensively use of the uniform distribution for  $f_X(x)$ , because its easy to visualize and leads to simple geometric concepts. Keep in mind, though, that other distributions are suited equally well as long the PDF is zero outside the integration bounds [a, b]. In fact the uniform might be a bad choice (in terms of approximation error and convergence) if most of the 'mass' of g(x) is concentrated in few sub-regions of [a, b].

#### 6 Todo

Just a few reminders for myself of what's missing:

- Prove that the Monte Carlo estimator is an unbiased estimator.
- Add importance sampling to speed up convergence.

## References

[TAB17] MARCO. TABOGA. Lectures on probability theory and mathematical statistics. Createspace, 2017.