

Interface Specification for ibeo LUX, ibeo LUX systems and ibeo Evaluation Suite

Version History

| Date | Version | Changes |
|------------|---------|--|
| 21.11.2008 | 1.0 | Initial release |
| 03.12.2008 | 1.1 | Added section 9 with ibeo FUSION SYSTEM trace message description |
| 04.12.2008 | 1.2 | Correction of description of data type 2224 (ObjectList), Field ScanNumber removed. |
| 09.12.2008 | 1.3 | New object data type 0x2225 (replaces 0x2224) |
| 27.1.2009 | 1.4 | <ul style="list-style-type: none"> Corrected reply to GetStatus command – reserved word removed Another reserved word in "SetNTPTimestampSec" and "SetNTPTimestampFracSec" command messages included FUSION SYSTEM and firmware version numbers integrated FPGA and firmware version state are decimal coded |
| 13.3.2009 | 1.5 | Changed default IP-Address for LUX to 192.168.0.1 |
| 27.3.2009 | 1.6 | Corrected sync phase offset in 0x2202. |
| 6.4.2009 | 1.7 | Comment added to set timestamp commands. |
| 11.6.2009 | 1.8 | Data type of parameter TCP/IP port fixed. Parameter name vehicle width fixed. Default IP configuration of Ibeo ECU changed. |
| 16.6.2009 | 1.9 | Corrected FUSION SYSTEM/ECU data type trace message. Clarified reset default parameters command. |
| 31.7.2009 | 1.10 | Steering ratio types added. Default IP address of Ibeo ECU changed. Format and text changes. |
| 01.10.2009 | 1.11 | ECU Set filter command added. |
| 05.10.2009 | 1.12 | Fixed reserved values in set NTP time stamp commands. |

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| 14.10.2009 | 1.13 | Clarified echo and layer encoding in 0x2202. |
| 20.11.2009 | 1.14 | Added new/future scan data type 0x2205. |
| 11.01.2010 | 1.15 | Added scan flags in datatypes 0x2204 and 0x2205 Added scan flag mirror side in scan data type 0x2202 |
| 09.04.2010 | 1.16 | Correction: Bounding box size is transmitted as width (Y-) and length (X-Coordinate) of bounding box, Datatype 0x2221 |
| 10.09.2010 | 1.17 | In "ibeo LUX parameter list" add list of parameters that need a sensor restart to take effect. |
| 05.10.2010 | 1.18 | Replace commands SetNTPTimestampSec and SetNTPTimestampFracSec with command SetNTPTimestampSync. Add Customer Processing Switch 0 and Interface Flags to parameter list. |
| 21.10.2010 | 1.19 | More detailed description of SetFilterCommand for connection to an ECU. |
| 05.11.2010 | 1.20 | Added ibeo LUX vehicle state DataType 0x2805 with basic description |
| 05.11.2010 | 1.21 | More detailed description of 0x2805 |
| 16.11.2010 | 1.22 | Description for ibeo ECU vehicle state data type (0x2806) added. |
| 06.01.2011 | 1.23 | Added description of transparency flag in scandata type 0x2205 |
| 29.03.2011 | 1.24 | Added some description to the steer ratio polynom |
| 05.07.2011 | 1.25 | Some corrected mistakes concerning data type 0x2205, some more description |
| 16.11.2011 | 1.26 | Added description for yaw rate in data type LUX vehicle state (0x2805) Available since Firmware version 2.5.00. |
| 28.11.2011 | 1.27 | Follow-up to 1.26. Missing unit for yaw rate in data type LUX vehicle state (0x2805) added. |
| 28.11.2011 | 1.28 | Correction: Default IP address (ECU) 192.168.0.100 |
| 15.03.2012 | 1.29 | Description for the sigma values added |
| 26.04.2012 | 1.30 | Table of Content updated |
| 12.12.2012 | 1.31 | Update fpga status, fpga error register and the fpga warning register |
| 17.12.2012 | 1.32 | Object box orientation in Datatype 0x2221 is not given in 1/32° but in 1/100°. |
| 11.02.2013 | 1.33 | Added DeviceType ParameterID to ethernet documentation |

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| 12.04.2013 | 1.34 | Added Datatype Image |
| 05.12.2013 | 1.35 | Added new object 0x2281 and new vehicle state Data Type 0x2807 |
| 10.01.2014 | 1.36 | Added new object 0x2281 data type |
| 21.02.2014 | 1.37 | Added description of validation, mobility, tracking model in Object Datatype 0x2280 |
| 25.04.2014 | 1.38 | Updated descriptions for 0x2280 and 0x2281. |
| 12.11.2014 | 1.39 | Fixed Value description for 0x2806 and 0x2807 |
| 26.02.2015 | 1.40 | Fix bad offset of (List of contour points) in 0x2280 |
| 09.09.2015 | 1.41 | New name for the document, additional overview of datatypes and additional data types |
| 10.09.2015 | 1.42 | Addition of missing data types |
| 11.09.2015 | 1.43 | Fixes Carriage Way |
| 12.10.2015 | 1.44 | Addition flags for scans |
| 29.04.2016 | 1.45 | Added description for vehicle state 0x2808 and measurement list 0x2821 |
| 23.06.2016 | 1.46 | Added description for point cloud plane 0x7510 and meta information list 0x7110. Added flag description to 0x2281 |
| 17.08.2016 | 1.47 | Added description for CAN Messages over Ethernet 0x1002 and added description for Object Association 0x4001 |
| 30.05.2017 | 1.48 | Added data types: <ul style="list-style-type: none"> - 0x9000 Time Record - 0x9001 GpsImu - 0x9002 Odometry - 0x6700 SystemMonitoringCANStatus - 0x6701 SystemMonitoringDeviceStatus - 0x6705 SystemMonitoringSystemStatus |

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1 Introduction

This document describes the data interface for:

- ibeo LUX sensor and ibeo Fusion System/ECU: this includes data received and transmitted from and to ibeo LUX sensors and ibeo LUX systems via the Ethernet connection and using *.idc files (since the same data types are used for these files).

Addressed systems are ibeo LUX sensors with the firmware version 2.6.08 and Fusion Systems/ECUs using the current Ibeo FUSION SYSTEM version 6.7.11.

- ibeo Evaluation Suite: considers additional data types that are generated by the Ibeo Evaluation Suite software and provided in *.idc files.

Addressed versions for the ibeo Evaluation Suite are:

R2014-10
R2015-08
R2016-05

2 General information

2.1 Overview of the data types

This section presents an overview of all data types that can be produced by ibeo LUX sensor, ibeo Fusion Systems/ECUs, and the additional data types generated by the ibeo Evaluation Suite.

| ibeo LUX sensor | | |
|------------------------------|--------------|--------------------------|
| Data type name | Data type ID | Details in this document |
| ibeo LUX scan data: | 0x2202 | Section 3 |
| ibeo LUX object data | 0x2221 | Section 4 |
| ibeo LUX vehicle state | 0x2805 | Section 5 |
| Ibeo LUX errors and warnings | 0x2030 | Section 6 |
| ibeo LUX command interface | 0x2010 | Section 7 |

| ibeo Fusion System/ECU | | |
|---|--------------|-------------------------------------|
| Data type name | Data type ID | Details in this document |
| Ibeo FUSION SYSTEM/ECU scan data | 0x2205 | Section 9 |
| Ibeo FUSION SYSTEM/ECU object data | 0x2280 | Section 11 |
| Ibeo FUSION SYSTEM/ECU object data | 0x2281 | Section 12 |
| Ibeo FUSION SYSTEM/ECU image | 0x2403 | Section 13 |
| Ibeo FUSION SYSTEM/ECU vehicle state | 0x2807 | Section 16 |
| Ibeo FUSION SYSTEM/ECU measurement list | 0x2821 | Section 21 |
| Ibeo FUSION SYSTEM/ECU Configuration Info | 0x6201 | For internal use and debugging only |

| | | |
|---|--------|------------|
| Ibeo FUSION SYSTEM/ECU GPS position (PositionWGS84) | 0x2604 | Section 22 |
| Ibeo FUSION SYSTEM/ECU CAN messages ¹ | 0x1002 | Section 30 |

| ibeo Evaluation Suite | | |
|---|--------------|--|
| Data type name | Data type ID | Details in this document |
| Ibeo FUSION SYSTEM/ECU measurement list | 0x2821 | Section 21 |
| Ibeo FUSION SYSTEM/ECU scan data | 0x2205 | Section 9 |
| Ibeo FUSION SYSTEM/ECU object data | 0x2281 | Section 12 |
| Ibeo FUSION SYSTEM/ECU image | 0x2403 | Section 13 |
| Ibeo FUSION SYSTEM/ECU vehicle state | 0x2807 | Section 16 |
| Ibeo FUSION SYSTEM/ECU vehicle state | 0x2808 | Section 17 |
| Ibeo frame end separator | 0x1100 | Section 23 |
| Ibeo reference object data | 0x2291 | Section 24 |
| Ibeo frame index | 0x6130 | Section 25 |
| Ibeo labeled objects | 0x6503 | For manual corrections using ILV only. Not to be used by customers |
| Ibeo carriage way | 0x6970 | Section 26 |
| Ibeo IDCTrailer | 0x6120 | Section 27 |
| Ibeo point cloud plane | 0x7510 | Section 28 |
| Ibeo meta information list | 0x7110 | Section 29 |
| Ibeo object association | 0x4001 | Section 31 |

2.2 Ethernet configuration

ibeo LUX sensors and Ibeo ECUs use default Ethernet configurations until changed by the user.

ibeo LUX sensors use the default IP address 192.168.0.1 with the subnet mask 255.255.255.0.
The default port is 12002.

Ibeo ECUs use the default IP address 192.168.0.100 with the subnet mask 255.255.255.0.
Default port for data connection is 12002.
Standard ports for telnet and FTP are used.

2.3 Data encoding

Attention! See the data type description if little or big endian byte order is used!

¹ Only required when using the DuT Tools expansion module.
www.ibeo-as.com

NTP64 timestamps represent the time encoded in 8 bytes. In order to decode NTP64 timestamps, the corresponding 8 bytes need to be interpreted as UINT64:

The higher 4 bytes are the number of seconds since 1.1.1900 - 0:00:00. The lower 4 bytes represent the fractional seconds with a resolution of 2⁻³² s.

2.4 Ibeo data header

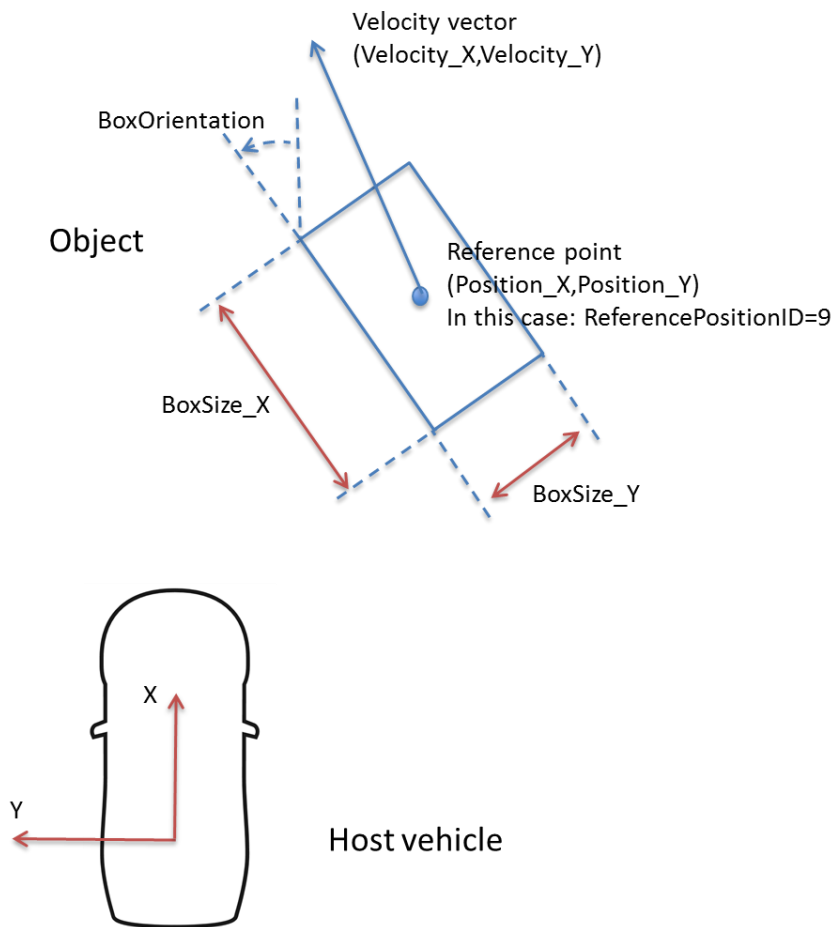
Each message always starts with an Ibeo data header. To resync just search for the “magic word”.

The Ibeo data header is encoded in network byte order / big endian format.

| Bytes | Offset | Ibeo data header | Data type | Description |
|-------|--------|----------------------------|-----------|---|
| 4 | 0 | Magic word (0xAFFEC0C2) | UINT32 | The “magic word” is used for searching Ibeo messages and to distinguish between different versions. |
| 4 | 4 | Size of previous messages | UINT32 | Helps to navigate backwards through a file. Unused in live data. |
| 4 | 8 | Size of this message | UINT32 | Helps to read the message data. Size of message content without this header. |
| 1 | 12 | Reserved | UINT8 | - |
| 1 | 13 | DeviceID | UINT8 | ID of the connected device. Unused in data received directly from ibeo LUX sensors. |
| 2 | 14 | Data type | UINT16 | Specifies the data type within this message. |
| 8 | 16 | NTP time | NTP64 | Time when this message was created. |
| | 24 | Message data | - | Depending on data type. |

2.5 Overview of coordinate frame and object properties

The object properties assume a coordinate system centered in the rear middle axle of the host vehicle, with the X-axis in the driving direction and Y-axis to the left (ISO 8855 / DIN 70000 coordinate system). The following figure illustrates the coordinate system and the properties for one example object



3 ibeo LUX scan data: Data type 0x2202

Scan data available from ibeo LUX laserscanners (not available for ibeo LUX prototypes). Each scan data block starts with a header followed by the scan point list. The data is encoded in little endian format!

For angle information the unit angle ticks is used. An ibeo LUX typically uses 11520 ticks per rotation (see also Angle ticks per rotation below). Thus the angular resolution is $1/32^\circ$. This value is needed to convert angle ticks:

$$\text{angle} = 2\pi \frac{\text{angle ticks}}{\text{angle ticks per rotation}}$$

Angles are given in the ISO 8855 / DIN 70000 scanner coordinate system.

| Bytes | Offset | Scan header: | Data type | Description |
|-------|--------|--------------------------|-------------------|---|
| 2 | 0 | Scan number | UINT16 | The number of this scan. The number will be increased from scan to scan. |
| 2 | 2 | Scanner status | bit field 16 bits | 0x0001: motor on 0x0002: laser on 0x0004: internal feedback 0x0008: set frequency reached 0x0010: external sync signal detected 0x0020: sync ok 0x0040: sync master (instead of slave) 0x0080: reserved 0x0100: epw compensation on 0x0200: system compensation on 0x0400: start pulse compensation on 0x0800: reserved 0x1000: reserved 0x2000: reserved 0x4000: reserved 0x8000: upside down (Release FPGA Version 0x9604) |
| 2 | 4 | Sync phase offset | UINT16 | Phase difference (conversion factor 409.6 ns) between sync signal and scanner mirror crossing the synchronization angle. |
| 8 | 6 | Scan start time NTP | NTP64 | NTP time when the first/last measurement was done. |
| 8 | 14 | Scan end time NTP | NTP64 | |
| 2 | 22 | Angle ticks per rotation | UINT16 | Number of angle ticks per rotation. |
| 2 | 24 | Start angle | INT16 | |

| | | | | |
|---|----|-------------------------------|--------|--|
| 2 | 26 | End angle | INT16 | Start/end angle in angle ticks of this scan. |
| 2 | 28 | Scan points | UINT16 | Number of scan point transmitted in this scan. |
| 2 | 30 | Mounting position yaw angle | INT16 | Rotation of the scanner around the axes of the reference coordinate system. All angles are given in angle ticks. Order of translation and rotation is essential: Yaw->Pitch->Roll->Translation. Scan data is given in the scanner coordinate system without any transformation. |
| 2 | 32 | Mounting position pitch angle | INT16 | |
| 2 | 34 | Mounting position roll angle | INT16 | |
| 2 | 36 | Mounting position x | INT16 | Mounting position of the scanner relative to the reference coordinate system (ISO 8855 / DIN 70000 coordinate system). The origin is located on flat ground under the center of the rear axle. X-axis faces to the vehicle front resp. straight driving direction. Y-axis faces left. The mounting position is needed for ego motion compensation (only available if scanner x-y-plane is almost parallel to the ground). All coordinates are given in centimeters. Order of translation and rotation is essential (Rotation -> Translation). The mounting position is used for ego motion compensation, not to transform scan data but is available for further processing steps. |
| 2 | 38 | Mounting position y | INT16 | |
| 2 | 40 | Mounting position z | INT16 | |
| 2 | 42 | Flags | UINT16 | Bit 0: ground labeled Bit 1: dirt labeled Bit 2: rain labeled Bit 3: reserved Bit 4..6: internal Bit 7..9: reserved Bit 10: mirror side (0=front, 1=rear) ² Bit 11..15: reserved |

² For use with 8-layer-scanners: 0 = front = mirror facing down, 1 = rear = mirror facing up

| | | | | |
|--|----|-----------------|------------|--|
| | 44 | Scan Point List | Scan Point | Array of scan points. See number of scan points above and point information below. |
|--|----|-----------------|------------|--|

| Bytes | Offset | Scan point: | Data type | Description |
|-------|--------|------------------|------------------|--|
| 1 | 0 | Layer | UINT4 | Scan layer of this point (zero-based). Use the low nibble / bits 0...3 of this byte. |
| | | Echo | UINT4 | Echo number of this point (zero-based). Use the high nibble / bits 4...7 of this byte. |
| 1 | 1 | Flags | Bit field 8 bits | 0x01: transparent point 0x02: clutter (atmospheric) 0x04: ground 0x08: dirt 0xF0: reserved |
| 2 | 2 | Horizontal angle | INT16 | Angle of this point in angle ticks in the scanner coordinate system |
| 2 | 4 | Radial distance | UINT16 | Distance of this point in the scanner coordinate system in cm |
| 2 | 6 | Echo pulse width | UINT16 | Detected width of this echo pulse in cm |
| 2 | 8 | Reserved | UINT16 | - |
| | 10 | | | |

4 ibeo LUX object data: Data type 0x2221

Object data available from ibeo LUX laserscanners (not available for ibeo LUX prototypes).

Each data block starts with a header followed by the object list. Each object has a list of contour points.

The sigma values are calculated by Kalman filter by taking into account the object age.

The data is encoded in little endian format!

| Bytes | Offset | Object header: | Data type | Description |
|-------|--------|----------------------|-----------|---|
| 8 | 0 | Scan start timestamp | NTP64 | Time stamp of the first measurement of the scan these objects are updated with. |
| 2 | 8 | Number of objects | UINT16 | The number of objects transmitted in this message. |
| | 10 | List of objects | Object | Array of objects. |

| Bytes | Offset | Object: content | Data type | Description |
|-------|--------|-----------------------|-----------|---|
| 2 | 0 | Object ID | UINT16 | ID of this object from tracking. |
| 2 | 2 | Object age | UINT16 | Number of scans this object has been tracked for. |
| 2 | 4 | Object prediction age | UINT16 | Number of scans this object has currently been predicted for without measurement update. Set to 0 as soon as a measurement update is available. |
| 2 | 6 | Relative timestamp | UINT16 | Timestamp of this object relative to the scan start time in ms. The time is based on the object reference point. |
| 4 | 8 | Reference point | Point2D | Depending on tracking, this is the tracked object reference point (e.g. center of gravity) in cm. See below for Point2D. |
| 4 | 12 | Reference point sigma | Point2D | Standard deviation of the estimated reference point position in cm. |
| 4 | 16 | Closest point | Point2D | Unfiltered position of the closest object point in cm. |
| 4 | 20 | Bounding box center | Point2D | Center and size in cm of a rectangle in the reference coordinate system containing all object points. Width/length extend in Y-/X-coordinate. |
| 2 | 24 | Bounding box width | UINT16 | |
| 2 | 26 | Bounding box length | UINT16 | |
| 4 | 28 | Object box center | Point2D | Box center in the reference coordinate system in cm. |
| 4 | 32 | Object box size | Size2D | |

| | | | | |
|---|----|--------------------------|---------|---|
| 2 | 36 | Object box orientation | INT16 | Box size in cm and orientation in 1/100° in the object coordinate system (box rotated by orientation in reference coordinate system). |
| 4 | 38 | Absolute velocity | Point2D | Velocity of this object in cm/s with ego motion taken into account. This velocity is based on the reference coordinate system which is compensated by the ego motion. Value set to 0x8000 if invalid. |
| 4 | 42 | Absolute velocity sigma | Size2D | Standard deviation of the estimated absolute velocity in cm/s. |
| 4 | 46 | Relative velocity | Point2D | Velocity of this object in cm/s without ego motion compensation (sensor/vehicle is seen as stationary). |
| 2 | 50 | Classification | UINT16 | Most likely class of this object: 0: unclassified 1: unknown small 2: unknown big 3: pedestrian 4: bike 5: car 6: truck 7...: reserved |
| 2 | 52 | Classification age | UINT16 | Number of scans this object has been classified as current class for. |
| 2 | 54 | Classification certainty | UINT16 | The higher this value is the more reliable is the assigned object class. |
| 2 | 56 | Number of contour points | UINT16 | The number of objects transmitted in this message. |
| | 58 | List of contour points | Point2D | Array of contour points in cm. |

| Bytes | Offset | Point2D: | Data type | Description |
|-------|--------|------------|-----------|--|
| 2 | 0 | Position x | INT16 | X-part/coordinate of this value/point. |
| 2 | 2 | Position y | INT16 | Y-part/coordinate of this value/point. |
| | 4 | | | |

| Bytes | Offset | Size2D | Data type | Description |
|-------|--------|--------|-----------|----------------------|
| 2 | 0 | Size x | UINT16 | X-value/size/width. |
| 2 | 2 | Size y | UINT16 | Y-value/size/length. |
| | 4 | | | |

5 ibeo LUX vehicle state: Data type 0x2805

The vehicle state is calculated by ibeoLUX from received CAN-Data. CAN data parsers need to be configured in order to receive valid vehicle state information.

All angles, position and distances are given in the ISO 8855 / DIN 70000 scanner coordinate system.

| Bytes | Offset | Vehicle State: | Data type | Description |
|-------|--------|-----------------------|-----------|---|
| 8 | 0 | Timestamp | NTP64 | |
| 2 | 8 | Scan number | UINT16 | For synchronisation with Scan |
| 2 | 10 | Error flags | UINT16 | 0x0001: Axle dist parameter is not set, i.e. is set to zero. 0x0100: Measurement of steering wheel angle not up-to-date 0x0200: Measurement of front wheel angle not up-to-date or could not be calculated using SteeringWheelAngle 0x0800: No CAN-data received |
| 2 | 12 | Longitudinal velocity | INT16 | Longitudinal Velocity [0.01m/s] |
| 2 | 14 | Steering wheel angle | INT16 | Angle by which the steering wheel is rotated compared to its middle position. [0.001rad] |
| 2 | 16 | Front wheel angle | INT16 | Wheel angle (calculated from steering wheel angle if available) [0.0001 rad] |
| 2 | 18 | Reserved | | |
| 4 | 20 | X position | INT32 | Distance from origin in X-Direction [0.01m] |
| 4 | 24 | Y position | INT32 | Distance from origin in Y-Direction [0.01m] |
| 2 | 28 | Course angle | INT16 | Orientation at time timestamp [0.0001 rad] |
| 2 | 30 | Time difference | UINT16 | Time difference between this and last vehicle state message [ms] |
| 2 | 32 | X difference | INT16 | Distance driven in X during time difference [0.001m] |
| 2 | 34 | Y difference | INT16 | Distance driven in Y during time difference [0.001m] |
| 2 | 36 | Heading difference | INT16 | Difference in Heading during time difference [0.0001 rad] |
| 2 | 38 | Reserved | | |
| 2 | 40 | Current yaw rate | INT16 | Yaw rate from latest CAN-Message received. Available since firmware version 2.5.00. [0.0001 rad/s] |
| 4 | 42 | Reserved | | |
| | 46 | | | |

Vehicle state information is to be considered as invalid if at least one error flag is set except 0x0100 or 0x0200, because the steering or front wheel angle is not necessary for vehicle state estimation. Warning W-EgoMotion of warning register 2 (see paragraph 6.4) is thrown if vehicle state information is invalid.

6 ibeo LUX errors and warnings - Data type 0x2030

As soon as an ibeo LUX Laserscanner detects an error or wants to emit a warning, this message is sent. Errors and warning bits are reset after sending this message. This message will be sent periodically as long as errors or warnings persist. The data is encoded in little endian format!

| Bytes | Offset | LUX error/warning | Data type | Description |
|-------|--------|--------------------|-------------------|-------------|
| 2 | 0 | Error register 1 | bit field 16 bits | See below |
| 2 | 2 | Error register 2 | bit field 16 bits | |
| 2 | 4 | Warning register 1 | bit field 16 bits | |
| 2 | 6 | Warning register 2 | bit field 16 bits | |
| 2 | 8 | reserved | bit field 16 bits | |
| 2 | 10 | reserved | bit field 16 bits | |
| 2 | 12 | reserved | bit field 16 bits | |
| 2 | 14 | reserved | bit field 16 bits | |

6.1 Error register 1

| Bytes | LUX error | Description | Comment |
|------------|------------|---|---|
| Bit 0 | E-SP | internal error | contact support |
| Bit 1 | E-Motor_1 | motor fault | contact support |
| Bit 2 | E-Buffer_1 | scan buffer transmitted incompletely | decrease scan resolution/frequency/range; contact support |
| Bit 3 | E-Buffer_2 | Scan buffer overflow | decrease scan resolution/frequency/range; contact support |
| Bit 4 | | reserved | |
| Bit 5 | | reserved | |
| Bit 6 | | reserved | |
| Bit 7 | | reserved | |
| Bit8...9 | E-Temp | Bit 9: APD Over Temperature Bit 8: APD Under Temperature Bit 8 and 9: APD Temperature Sensor defect | provide cooling provide heating contact support |
| Bit 10 | E-Motor_2 | motor fault | contact support |
| Bit 11 | E-Motor_3 | motor fault | contact support |
| Bit 12 | E-Motor_4 | motor fault | contact support |
| Bit 13 | E-Motor_5 | motor fault | contact support |
| Bit14...15 | | reserved | |

6.2 Error register 2

| Bytes | LUX error | Description | Comment |
|-----------|-------------------|--|--|
| Bit 0 | E-IF_internal_1 | no scan data received. | contact support |
| Bit 1 | E-IF_internal_2 | internal communication error | contact support |
| Bit 2 | E-IF_internal_3 | incorrect scan data | contact support |
| Bit 3 | E-Configuration_1 | FPGA not configurable | contact support |
| Bit 4 | E-Configuartion_2 | incorrect configuration data | load correct configuration values |
| Bit 5 | E-Configuration_3 | configuration contains incorrect parameters | load correct configuration values |
| Bit 6 | E-Timeout_1 | data processing timeout | decrease scan resolution or scan frequency |
| Bit 7 | E-Timeout_2 | reset the computation of the environmental model | contact support |
| Bit8...15 | reserved | | |

6.3 Warning register 1

| Bytes | LUX warning | Description | Comment |
|-------------|--------------------|-------------------------------|---|
| Bit 0 | W-CMD | internal communication error | |
| Bit 1 | | reserved | |
| Bit 2 | | reserved | |
| Bit 3 | W-low_temperature | temperature too low | warning of insufficient temperature |
| Bit 4 | W-high_temperature | temperature too high | warning of exceeding temperature |
| Bit 5 | W-Motor_1 | internal warning | |
| Bit 6 | | reserved | |
| Bit 7 | W-Sync | synchronisation error | check synchronisation- and scan frequency |
| Bit 8...11 | | reserved | |
| Bit 12 | W-SP_1 | start pulse missing (laser 1) | (Release FPGA Version 0x9604) |
| Bit 13 | W-SP_2 | start pulse missing (laser 2) | (Release FPGA Version 0x9604) |
| Bit 14...15 | | reserved | |

6.4 Warning register 2

| Bytes | LUX warning | Description | Comment |
|------------|---------------------|--|--|
| Bit0 | W-IF_CAN | CAN Interface blocked | check CAN bus and CAN connection |
| Bit1 | E-IF_ETH | Ethernet Interface blocked | check Ethernet connection |
| Bit2 | W-CANdata | incorrect CAN message received | check CAN data |
| Bit3 | W-IF_internal_1 | incorrect scan data | contact support |
| Bit4 | W-ETHdata | unknown or incomplete data | check Ethernet data |
| Bit5 | W-Command | incorrect or forbidden command received | check command |
| Bit6 | W-Flash | memory access failure | restart ibeo LUX, contact support |
| Bit7 | W-Overflow_1 | internal overflow | contact support |
| Bit8 | W-EgoMotion | vehicle data update missing | check CAN vehicle data |
| Bit9 | W-Mounting Position | incorrect mounting parameters | correct mounting position according to OM |
| Bit10 | W-CalcFrequency | no object computation due to scan frequency. | set the scan frequency to 12.5 Hz to receive objects |
| Bit11...15 | reserved | | |

7 ibeo LUX command interface

For sending commands to the ibeo LUX the data type 0x2010 is used. The data is encoded in little endian format!

| Bytes | Offset | LUX command | Data type | Description |
|-------|--------|--------------|-----------|--|
| 2 | 0 | Command ID | UINT16 | See detailed list of commands and according options/parameters. |
| 2 | 2 | Reserved | UINT16 | Unused, but these 2 bytes must be sent for all commands. |
| | 4 | Command Data | - | Depending on command. May be completely missing for some commands. |

The ibeo LUX replies to a command with a dedicated reply message. The data type used is 0x2020. The data is encoded in little endian format!

| Bytes | Offset | LUX reply: | Data type | Description |
|-------|--------|------------|-----------|---|
| 2 | 0 | Reply ID | UINT16 | If a command succeeded, the reply ID is equal to the corresponding command ID. If a command failed, the reply ID is the command ID + 0x8000. Thus, the most significant bit indicates a failed command. |
| | 2 | Reply data | - | Depending on the corresponding command this reply is related to. May be completely missing for some commands and if a command failed. See detailed command description below. |

7.1 ibeo LUX commands and command replies – data types 0x2010/ 0x2020

7.1.1 Reset

| Bytes | Offset | LUX command | Data type | Description |
|-------|--------|-------------|-----------|----------------|
| 2 | 0 | 0x0000 | UINT16 | ID - Reset DSP |
| 2 | 2 | Reserved | UINT16 | - |

In case of command Reset no reply is sent.

7.1.2 Get Status

| Bytes | Offset | LUX command | Data type | Description |
|-------|--------|-------------|-----------|----------------|
| 2 | 0 | 0x0001 | UINT16 | Status request |
| 2 | 2 | Reserved | UINT16 | - |

| Bytes | Offset | LUX reply | Data type | Description |
|-------|--------|------------------|-----------------|---|
| 2 | 0 | 0x0001 | UINT16 | Status request |
| 2 | 2 | Firmware version | UINT16 | e. g. 0x1230 = version 1.2.3, 0x123B = version 1.2.3b |
| 2 | 4 | FPGA version | UINT16 | e. g. 0x1230 = version 1.2.3, 0x123B = version 1.2.3b |
| 2 | 6 | Scanner status | UINT16 | Bit field, with the following meaning for every bit: 0x0001: motor on 0x0002: laser on 0x0004: internal feedback 0x0008: set frequency reached 0x0010: external sync signal detected 0x0020: sync ok 0x0040: sync master (instead of slave) 0x0080: reserved 0x0100: epw compensation on 0x0200: system compensation on 0x0400: start pulse compensation on 0x0800: reserved 0x1000: reserved 0x2000: reserved 0x4000: reserved 0x8000: upside down (Release FPGA Version 0x9604) |
| 4 | 8 | | UINT32 | reserved / internal |
| 2 | 12 | temperature | UINT16 | $T[^{\circ}\text{C}] = - (\text{temperature} - 579.2364) / 3.63$ |
| 2 | 14 | serial number 0 | UINT16 | YYCW (z. B. YYCW = 0x0740 = year '07, calendar week 40) |
| 2 | 16 | serial number 1 | UINT16 | Counter of serial number |
| 2 | 18 | | UINT16 | reserved / internal |
| 6 | 20 | FPGA time stamp | [3] * UINT16 | YYYY MMDD hhmm (FPGA version state decimal coded) |
| 6 | 26 | DSP time stamp | [3] * UINT16 | YYYY MMDD hhmm (Firmware version state decimal coded) |

7.1.3 SaveConfig

| Bytes | Offset | LUX command | Data type | Description |
|-------|--------|-------------|-----------|---|
| 2 | 0 | 0x0004 | UINT16 | Current sensor configuration will be saved permanently. Multiple SetParameter |

| | | | | |
|---|---|----------|--------|---|
| | | | | commands may be sent before saving the changes permanently. |
| 2 | 2 | Reserved | UINT16 | - |

The command SaveConfig will be acknowledged by the same command ID without command reply data.

7.1.4 Set Parameter

| Bytes | Offset | LUX command | Data type | Description |
|-------|--------|-----------------|-----------|---|
| 2 | 0 | 0x0010 | UINT16 | Set a single Parameter by its index to the sensor memory. Parameter is set only temporarily until a SaveConfig command (see 7.1.3) is sent. |
| 2 | 2 | Reserved | UINT16 | - |
| 2 | 4 | Parameter index | UINT16 | Refer to ibeo LUX parameter list (see 7.2) |
| 4 | 6 | Parameter | UINT32 | Set parameter accordingly to parameter list. If e.g. a 2 byte value is set, use the first 2 bytes. Fill the remaining 2 bytes with 0. |

The command Set Parameter will be acknowledged by the same command ID without any command reply data.

7.1.5 Get Parameter

| Bytes | Offset | LUX command | Data type | Description |
|-------|--------|-----------------|-----------|--|
| 2 | 0 | 0x0011 | UINT16 | Read a single Parameter with its index from the LUX. |
| 2 | 2 | Reserved | UINT16 | - |
| 2 | 4 | Parameter index | UINT16 | Refer to LUX parameter list (see 7.2) |

| Bytes | Offset | LUX reply | Data type | Description |
|-------|--------|-----------------|-----------|--|
| 2 | 0 | 0x0011 | UINT16 | Read a single Parameter by its index from the LUX. |
| 2 | 2 | Parameter index | UINT16 | Refer to ibeo LUX parameter list (see 7.2) |
| 4 | 4 | Parameter | UINT32 | |

7.1.6 Reset Default Parameters

| Bytes | Offset | LUX command | Data type | Description |
|-------|--------|-------------|-----------|-------------|
|-------|--------|-------------|-----------|-------------|

| | | | | |
|---|---|----------|--------|--|
| 2 | 0 | 0x001A | UINT16 | Resets all parameters to the factory defaults. |
| 2 | 2 | Reserved | UINT16 | - |

The command Reset Default Parameters will be acknowledged by the same command ID without any command reply data.
Send SaveConfig command (see 7.1.3) to reset default parameters permanently after this command.

7.1.7 Start Measure

| Bytes | Offset | LUX command | Data type | Description |
|-------|--------|-------------|-----------|---|
| 2 | 0 | 0x0020 | UINT16 | Starts the measurement with the current settings. |
| 2 | 2 | Reserved | UINT16 | - |

The command Start Measure will be acknowledged by the same command ID without any command reply data.

7.1.8 Stop Measure

| Bytes | Offset | LUX command | Data type | Description |
|-------|--------|-------------|-----------|------------------------|
| 2 | 0 | 0x0021 | UINT16 | Stops the measurement. |
| 2 | 2 | Reserved | UINT16 | - |

The command Stop Measure will be acknowledged by the same command ID without any command reply data.

7.1.9 SetNTPTimestampSync

| Bytes | Offset | LUX command | Data type | Description |
|-------|--------|--------------------|-----------|----------------------------------|
| 2 | 0 | 0x0034 | UINT16 | sets the second of NTPtimestamp. |
| 2 | 2 | Reserved | UINT16 | - |
| 2 | 4 | Reserved | UNIT16 | - |
| 4 | 6 | Seconds | UINT32 | Seconds (NTP format). |
| 4 | 6 | Fractional seconds | UINT32 | Fractional Seconds (NTP format). |

The command SetNTPTimestampSync will be acknowledged by the same command ID without any command reply data.

7.2 ibeo LUX parameter list

This table gives an overview of available ibeo LUX parameters. Please refer to 7.1.4 and 7.1.5 for details on getting and setting these parameters.

IP address, subnet mask and standard gateway encode the data as UINT32 value, which is built like that: aa.bb.cc.dd = 0xaabbccdd. Due to little endian byte order, this value must be sent as 0xddccbbaa.

A change of following parameters only take effect after a sensor restart (cycle power or use command reset):

- IP address (ID 0x1000)
- TCP Port (ID 0x1001)
- Subnet Mask (ID 0x1002)
- Standard gateway (ID 0x1003)
- CAN Baud Rate (ID 0x1011)
- Interface Flags (ID 0x1019)

| Bytes | Parameter index | LUX parameter | Data type | Description |
|-------|-----------------|------------------------------|--------------|--|
| 4 | 0x1000 | IP address | UINT32 | Valid: all |
| 2 | 0x1001 | TCP Port | UINT16 | Valid: all |
| 4 | 0x1002 | Subnet Mask | UINT32 | Valid: all |
| 4 | 0x1003 | Standard gateway | UINT32 | Valid: all |
| 2 | 0x1004 | Customer Processing Switch 0 | UINT16 | bit true: process false: do not process. bit0: dirt + rain detection. bit3/bit2: timeSyncMode: - 00: NMEA over RS232 - 01: ETH - 10: CAN - 11: AUTO |
| 4 | 0x1010 | CAN Base ID | UINT32 | Valid: value <= 0x7F0 |
| 2 | 0x1011 | CAN Baud Rate | UINT16 | in kBaud - next matching value (1000 kBaud, 500 kBaud, 250 kBaud, 125 kBaud) will be used. |
| 2 | 0x1012 | Data Output Flag | 16 bit field | Bit true: disable output, false: enable output. 0xFFFF is invalid. bit0: ETH scan data bit1: reserved/internal bit2: ETH object data bit3: ETH vehicle data bit4: ETH errors/warnings bit5: CAN errors/warnings bit6: CAN object data bit7...15: reserved/internal |

| Bytes | Parameter index | LUX parameter | Data type | Description |
|-------|-----------------|-----------------------------|--------------|---|
| 2 | 0x1013 | maxObjectsViaCAN | UINT16 | <= 65 (max. number of objects) limited by tracking and CAN bus capacity. |
| 2 | 0x1014 | ContourPointDensity | UINT16 | Valid: < 3 0: closest point only 1: low density 2: high density |
| 2 | 0x1015 | ObjectPriorizationCriterion | UINT16 | Valid: < 2 Used to reduce transmitted objects via CAN. Decision which objects are discarded is based on this criterion. 0: Radial 1: Look ahead |
| 2 | 0x1016 | CAN object data options | 16 bit field | Valid: all bit 0: 0 = absolute velocities, 1 = relative velocities bit 1: 0 = boxes are object boxes, 1 = boxes are bounding boxes bits 2...15: reserved |
| 2 | 0x1017 | Minimum Object Age | UINT16 | Valid: all Minimum tracking age (number of scans) of an object to be transmitted. |
| 2 | 0x1018 | Maximum Prediction Age | UINT16 | Valid: all Maximum prediction age (number of scans) of an object to be transmitted. |
| 2 | 0x1019 | Interface Flags | UINT16 | RS232 Baud rate: 0 = default (currently 57600 Baud) 1 = 2400 Baud 2 = 4800 Baud 3 = 9600 Baud 4 = 19200 Baud 5 = 38400 Baud 6 = 57600 Baud 7 = 115200 Baud 8 = 921600 Baud 9 = 6250000 Baud >9 = default |
| 2 | 0x1100 | Start angle | INT16 | In 1/32°, in the sensor coordinate system. Valid: 1600...-1919. Start angle > end angle! |

| Bytes | Parameter index | LUX parameter | Data type | Description |
|-------|-----------------|-------------------------|---------------------------|---|
| 2 | 0x1101 | End angle | INT16 | In 1/32°, in the sensor coordinate system. Valid: 1599...-1920. Start angle > end angle! |
| 2 | 0x1102 | Scan frequency | UINT16 | In 1/256 Hz. Valid: 3200 (12.5 Hz) 6400 (25.0 Hz) 12800 (50.0 Hz) |
| 2 | 0x1103 | Sync angle offset | INT14 (!) 16 bits used | In 1/32° in the sensor coordinate system. Valid: -5760...+5759 (-180°...+180°). Bits 14 and 15 are ignored! |
| 2 | 0x1104 | angular resolution type | UINT16 | 0: focused 1: constant 2: reserved |
| 2 | 0x1105 | angleTicksPerRotation | UINT16 | 11520 (read only), constant for ibeo LUX |
| 2 | 0x1200 | SensorMounting_X | INT16 | In cm, related to vehicle reference point, rear axle. Order of translation and rotation is essential (Rotation -> Translation). |
| 2 | 0x1201 | SensorMounting_Y | INT16 | In cm, related to vehicle reference point, rear axle. Order of translation and rotation is essential (Rotation -> Translation). |
| 2 | 0x1202 | SensorMounting_Z | INT16 | In cm, related to vehicle reference point, rear axle. Order of translation and rotation is essential (Rotation -> Translation). |
| 2 | 0x1203 | SensorMounting_Yaw | INT16 | In 1/32°, order of translation and rotation is essential (Yaw->Pitch->Roll-> Translation). |
| 2 | 0x1204 | SensorMounting_Pitch | INT16 | In 1/32°, order of translation and rotation is essential (Yaw->Pitch->Roll-> Translation). |
| 2 | 0x1205 | SensorMounting_Roll | INT16 | In 1/32°, order of translation and rotation is essential (Yaw->Pitch->Roll-> Translation). |
| 2 | 0x1206 | VehicleFrontToFrontAxle | UINT16 | valid: all; in cm |
| 2 | 0x1207 | FrontAxleToRearAxle | UINT16 | valid: all; in cm |

| Bytes | Parameter index | LUX parameter | Data type | Description |
|-------|-----------------|---------------------------|--------------|--|
| 2 | 0x1208 | RearAxleToVehicleRear | UINT16 | valid: all; in cm |
| 2 | 0x1209 | VehicleWidth | UINT16 | valid: all; in cm |
| 2 | 0x120A | steerRatioType | UINT16 | <p>0: Transmission ratio Front wheel angle = $\frac{x}{1.095(s_3x^3 + s_2x^2 + s_1x + s_0)}$ (right before calculation a transform from rad to deg is done, so the coefficients need to be adjusted for calculation with degrees, this option is deprecated and will be removed soon, make sure there is no division by zero, x = steering wheel angle in degree(it is converted from deg to rad internally))</p> <p>1: Transfer function Front wheel angle = $s_3x^3 + s_2x^2 + s_1x + s_0$ (this will be the only transmission function in the future) x = steering wheel angle in radian)</p> |
| 4 | 0x120C | SteerRatioPoly0 (s0) | Float32 | valid: all |
| 4 | 0x120D | SteerRatioPoly1 (s1) | Float32 | valid: all |
| 4 | 0x120E | SteerRatioPoly2 (s2) | Float32 | valid: all |
| 4 | 0x120F | SteerRatioPoly3 (s3) | Float32 | valid: all |
| 2 | 0x1210 | Vehicle Motion Data Flags | 16 bit field | <p>Bit 0: Vehicle Motion data expected: 1=true, 0=false</p> <p>Bits 1 to 15: reserved</p> |

| Bytes | Parameter index | LUX parameter | Data type | Description |
|-------|-----------------|---------------|-----------|--|
| 2 | 0x3301 | DeviceType | UINT16 | <div>TypeIbeoLUX3 0x06</div> <div>TypeIbeoLUX4 0x10</div> <div>TypeIbeoLUX4HD 0x11</div> <div>TypeIbeoLUX4_8Lines 0x18</div> <div>TypeIbeoLUX4HD_8Lines 0x19</div> |

7.3 Example

This example shows how to set the IP address via Ethernet 192.168.0.200.

| Bytes | Offset | Ibeo data header Big endian byte order! | Data type | Content |
|-------|--------|--|-----------|--|
| 4 | 0 | Magic word | UINT32 | 0xAFFEC0C2 |
| 4 | 4 | Size of previous message | UINT32 | Not mandatory. Set e.g. to 0: 0x00000000 |
| 4 | 8 | Size of this message | UINT32 | 0x000000XX |
| 1 | 12 | Reserved | UINT8 | 0x00 |
| 1 | 13 | Device ID | UINT8 | Not mandatory. Set e.g. to 7: 0x07 |
| 2 | 14 | Data type: ibeo LUX command | UINT16 | 0x2010 |
| 8 | 16 | NTP timestamp | UINT64 | Not mandatory. Set e.g. to 0: 0x0000000000000000 |
| Bytes | Offset | Message data Little endian byte order! | Data type | Content |
| 2 | 24 | Command ID: Set parameter | UINT16 | 0x0010 (send encoded as 0x1000) |
| 2 | 26 | Reserved | UINT16 | 0x0000 |
| 2 | 28 | Parameter index: IP address | UINT16 | 0x1000 (send encoded as 0x0010) |
| 4 | 30 | Parameter data (here: 192.168.0.200) | UINT32 | 0xC0A800C8 (send encoded as 0xC800A8C0) |
| | 34 | | | |

8 Ibeo FUSION SYSTEM/ECU scan data - Data type 0x2204

Scan data available from Ibeo FUSION SYSTEM and Ibeo AppBase2 (ECU) are sent as data type 0x2204 until FUSION SYSTEM version 2.1 and Ibeo Laserview 1.5. Please see data type 0x2205 for later versions.

Each scan data block starts with a header followed by the scanner info list and the scan point list. Each scan point has a device ID which refers to a sensor in the sensor info list. The data is encoded in network byte order / big endian format.

| Bytes | Offset | Scan header | Data type | Description |
|-------|--|-------------------------|-----------------------|---|
| 8 | 0 | Scan start time | NTP64 | NTP time when the first measurement was done. |
| 4 | 8 | Scan end time offset | UINT32 | Time difference between last and first measurement in us. |
| 4 | 12 | Flags | Bit field: 32 bits | Bit 0: ground labeled Bit 1: dirt labeled Bit 2: rain labeled Bits 3...8: reserved Bit 9: fused scan Bit 10: mirror side (0 = front, 1 = rear) Bit 11: coordinate system (0 = scanner coordinates, 1 = vehicle coordinates) |
| 2 | 16 | Scan number | UINT16 | The number of this scan. The number will be increased from scan to scan. Overflow occurs after 2^{16} scans. |
| 2 | 18 | Scan points | UINT16 | Number of scan points transmitted in this scan. |
| 1 | 20 | Number of scanner infos | UINT8 | Number of scanner infos transmitted in this scan. |
| 3 | 21 | Reserved | 3 bytes | - |
| | 24 | Scanner info list | Scanner info | Array of scanner infos. See number of scanner infos above and scanner info below. |
| | 24 + scanner infos * 40 | Scan point List | Scan point | Array of scan points. See number of scan points above and point information below. |
| | 24 + scanner infos * 40 + scan points * 28 | | | |

| Bytes | Offset | Scanner info | Data type | Description |
|-------|--------|--------------|-----------|---|
| 1 | 0 | Device ID | UINT8 | Device ID of this scanner. |
| 1 | 1 | Scanner type | UINT8 | 3 = Alasca XT 4 = ECU 5 = ibeo LUX prototype 6 = ibeo LUX |
| 2 | 2 | Scan number | UINT16 | The scan number coming from the scanner device. The number will be increased from scan to scan. Overflow occurs after 2^{16} scans. |
| 4 | 4 | Reserved | 4 bytes | - |
| 4 | 8 | Start angle | FLOAT32 | Field of view of this scanner given in its local coordinate system. In radians normalized to $[-\pi, +\pi]$. |
| 4 | 12 | End angle | FLOAT32 | |
| 4 | 16 | Yaw angle | FLOAT32 | Mounting angles relative to vehicle coordinate system. In radians normalized to $[-\pi, +\pi]$. |
| 4 | 20 | Pitch angle | FLOAT32 | |
| 4 | 24 | Roll angle | FLOAT32 | |
| 4 | 28 | Offset x | FLOAT32 | Mounting position relative to vehicle coordinate system. In meters. |
| 4 | 32 | Offset y | FLOAT32 | |
| 4 | 36 | Offset z | FLOAT32 | |
| | 40 | | | |

| Bytes | Offset | Scan point: | Data type | Description |
|-------|--------|----------------------|-----------------------|--|
| 4 | 0 | X position | FLOAT32 | X position of this scan point in m. |
| 4 | 4 | Y position | FLOAT32 | Y position of this scan point in m. |
| 4 | 8 | Z position | FLOAT32 | Z position of this scan point in m. |
| 4 | 12 | Echo width | FLOAT32 | Echo width of this scan point in m. |
| 1 | 16 | Device ID | UINT8 | ID of the device measuring this point. |
| 1 | 17 | Layer | UINT8 | Scan layer of this point (zero-based). |
| 1 | 18 | Echo | UINT8 | Echo number of this point (zero-based). |
| 1 | 19 | Reserved | 1 byte | - |
| 4 | 20 | Timestamp (μ s) | UINT32 | Time offset in μ s when this scan point was measured based on the scan start time. |
| 2 | 24 | Flags | Bit field: 16 bits | 0x0001: ground 0x0002: dirt 0x0004: rain/snow/spray/fog/... 0xFFFF: reserved |
| 2 | 26 | Reserved | 2 bytes | - |
| | 28 | | | |

9 Ibeo FUSION SYSTEM/ECU scan data - Data type 0x2205

Scan data available from Ibeo FUSION SYSTEM and Ibeo AppBase2 (ECU) is sent as data type 0x2205 using FUSION SYSTEM version 2.2 and later and Ibeo Laserview 1.6 and later. Please see data type 0x2204 for earlier versions.

Each scan data block starts with a header followed by the scanner info list and the scan point list. Each scan point has a device ID that refers to a sensor in the sensor info list.

The data is encoded in network byte order / big endian format.

| Bytes | Offset | Scan header | Data type | Description |
|-------------------------------|---|-------------------------|-----------------------|---|
| 8 | 0 | Scan start time | NTP64 | NTP time when the first measurement was done. |
| 4 | 8 | Scan end time offset | UINT32 | Time difference between last and first measurement in us. |
| 4 | 12 | Flags | Bit field: 32 bits | Bit 0: ground labeled Bit 1: dirt labeled Bit 2: rain labeled Bits 3...8: reserved Bit 9: fused scan Bit 10: mirror side (0 = front, 1 = rear) Bit 11: coordinate system (0 = scanner coordinates, 1 = vehicle coordinates) |
| 2 | 16 | Scan number | UINT16 | The number of this scan. The number will be increased from scan to scan. Overflow occurs after 2^{16} scans. |
| 2 | 18 | Scan points | UINT16 | Number of scan points transmitted in this scan. |
| 1 | 20 | Number of scanner infos | UINT8 | Number of scanner infos transmitted in this scan. |
| 3 | 21 | Reserved | 3 bytes | - |
| number of scanner infos * 148 | 24 | Scanner info list | Scanner info | Array of scanner infos. See number of scanner infos above and scanner info below. |
| number of scan points * 28 | 24 + number of scanner infos * 148 | Scan point List | Scan point | Array of scan points. See number of scan points above and point information below. |
| | 24 + scanner infos * 148 + number of scan points * 28 | | | |

| Bytes | Offset | Scanner info | Data type | Description |
|-------|--------|-----------------------------|-----------|--|
| 1 | 0 | Device ID | UINT8 | Device ID of this scanner. |
| 1 | 1 | Scanner type | UINT8 | 3 = Alasca XT 4 = ECU 5 = ibeo LUX prototype 6 = ibeo LUX |
| 2 | 2 | Scan number | UINT16 | The scan number coming from the scanner device. The number will be increased from scan to scan. Overflow occurs after 2^{16} scans. |
| 4 | 4 | Reserved | 4 bytes | - |
| 4 | 8 | Start angle | FLOAT32 | Field of view of this scanner given in its local coordinate system. In radians normalized to $[-\pi, +\pi]$. |
| 4 | 12 | End angle | FLOAT32 | |
| 8 | 16 | Scan start time | NTP64 | NTP time (based on computer time on which the Ibeo software runs) when the first measurement of this scanner was done. |
| 8 | 24 | Scan end time | NTP64 | NTP time (based on computer time on which the Ibeo software runs) when the last measurement of this scanner was done. |
| 8 | 32 | Scan start time from device | NTP64 | NTP time (as received from the sensor) when the first measurement of this scanner was done. |
| 8 | 40 | Scan end time from device | NTP64 | NTP time (as received from the sensor) when the first measurement of this scanner was done. |
| 4 | 48 | Scan frequency | FLOAT32 | Scan frequency of this scanner in Hz. |
| 4 | 52 | Beam tilt | FLOAT32 | Angle the scanner measurement is pitched relatively to sensor x-y plane. This value is valid for measuring in x-direction resp. 0° in the scanner coordinate system. In radians normalized to $[-\pi, +\pi]$. Beam is pitched downwards if values are positive and vice versa. |

| | | | | |
|---|-----|--------------|-----------------------|---|
| 4 | 56 | Scan flags | Bit field: 32 bits | Bit 0: Ground detection was performed Bit 1: Dirt detection was performed Bit 2: Clutter detection was performed Bits 3...8: Reserved Bit 9: Scan is result from scan data fusion Bit 10: Mirror side Bits 11..31: Reserved |
| 4 | 60 | Yaw angle | FLOAT32 | Mounting angles relative to vehicle coordinate system. In radians normalized to $[-\pi, +\pi]$. |
| 4 | 64 | Pitch angle | FLOAT32 | |
| 4 | 68 | Roll angle | FLOAT32 | |
| 4 | 72 | Offset x | FLOAT32 | Mounting position relative to vehicle coordinate system. In meters. |
| 4 | 76 | Offset y | FLOAT32 | |
| 4 | 80 | Offset z | FLOAT32 | |
| 8 | 84 | Resolution 1 | Resolution Info | Scan resolution for different sectors of the scanner field of view. Resolutions can be the same for all sectors (constant angular resolution) or different (e.g. focused angular resolution). Please see resolution info description below. |
| 8 | 92 | Resolution 2 | Resolution Info | |
| 8 | 100 | Resolution 3 | Resolution Info | |
| 8 | 108 | Resolution 4 | Resolution Info | |
| 8 | 116 | Resolution 5 | Resolution Info | |
| 8 | 124 | Resolution 6 | Resolution Info | |
| 8 | 132 | Resolution 7 | Resolution Info | |
| 8 | 140 | Resolution 8 | Resolution Info | |
| | 148 | | | |

| Bytes | Offset | Resolution Info: | Data type | Description |
|-------|--------|------------------------|-----------|---|
| 4 | 0 | Resolution start angle | FLOAT32 | Starting from this angle the given resolution is valid until the next resolution start angle or the scan end. In radians normalized to $[-\pi, +\pi]$. Valid only if resolution value is > 0 . |
| 4 | 4 | Resolution | FLOAT32 | Resolution for this sector. In radians normalized to $[-\pi, +\pi]$. Valid only if > 0 . |
| | 8 | | | |

| Bytes | Offset | Scan point: | Data type | Description |
|-------|--------|----------------|-----------------------|---|
| 4 | 0 | X position | FLOAT32 | X position of this scan point in m. |
| 4 | 4 | Y position | FLOAT32 | Y position of this scan point in m. |
| 4 | 8 | Z position | FLOAT32 | Z position of this scan point in m. |
| 4 | 12 | Echo width | FLOAT32 | Echo width of this scan point in m. |
| 1 | 16 | Device ID | UINT8 | ID of the device measuring this point. |
| 1 | 17 | Layer | UINT8 | Scan layer of this point (zero-based). |
| 1 | 18 | Echo | UINT8 | Echo number of this point (zero-based). |
| 1 | 19 | Reserved | 1 byte | - |
| 4 | 20 | Timestamp (µs) | UINT32 | Time offset in µs when this scan point was measured based on the scan start time. |
| 2 | 24 | Flags | Bit field: 16 bits | 0x0001: ground 0x0002: dirt 0x0004: rain/snow/spray/fog/... 0x0008: flag road marking 0x0080: flag curbstone 0x0088: flag guard rail 0x1000: transparent Else : reserved |
| 2 | 26 | Reserved | 2 bytes | - |
| | 28 | | | |

10 Ibeo FUSION SYSTEM/ECU object data - Data type 0x2225

Object data available from Ibeo FUSION SYSTEM and Ibeo AppBase2 (ECU). Each data block starts with a header followed by the object list. Each object has a list of contour points. The sigma values are calculated using a Kalman filter by taking into account the object age. All positions and angles are given in the vehicle / reference coordinate system. Data is encoded in network byte order / big endian format.

| Bytes | Offset | Object header | Data type | Description |
|-------|--------|--------------------|-----------|--|
| 8 | 0 | Mid-scan timestamp | NTP64 | Mid-scan timestamp is the absolute timestamp when the scanner mirror crossed the middle of the corresponding scan. Used for synchronization purpose. |
| 2 | 8 | Number of objects | UINT16 | The number of objects transmitted in this message. |
| | 10 | List of objects | Object | Array of objects. |

| Bytes | Offset | Object | Data type | Description |
|-------|--------|--------------------------|-----------|--|
| 2 | 0 | Object ID | UINT16 | ID of this object from tracking. |
| 2 | 2 | Reserved | UINT16 | - |
| 4 | 4 | Object age | UINT32 | Number of scans this object has been tracked for. |
| 8 | 8 | Timestamp NTP | NTP64 | Time when this object was observed. More precisely: the reference point of this object. |
| 2 | 16 | Object hidden status age | UINT16 | Number of scans this object has only been predicted without measurement updates. |
| 1 | 18 | Classification | UINT8 | Most likely class of this object: 0: unclassified 1: unknown small 2: unknown big 3: pedestrian 4: bike 5: car 6: truck 7...: reserved |
| 1 | 19 | Classification certainty | UINT8 | The higher this value is the more reliable is the assigned object class. |
| 4 | 20 | Classification age | UINT32 | Number of scans this object has been classified as current class. |
| 8 | 24 | Bounding box center | Point2D | Center point of the bounding box of this object. See below for definition of Point2D. |

| | | | | |
|----|-----|--------------------------|----------|--|
| 8 | 32 | Bounding box size | Point2D | Size of the bounding box (a rectangle parallel to vehicle coordinate system). |
| 8 | 40 | Object box center | Point2D | Center point (tracked) of this object. |
| 8 | 48 | Object box center sigma | Point2D | Standard deviation of the object box center point. |
| 8 | 56 | Object box size | Point2D | Size of the object box in the object coordinate system (vehicle coordinate system rotated around z axis by object course angle). |
| 8 | 64 | Reserved | 8 bytes | - |
| 4 | 72 | Yaw angle | FLOAT32 | Orientation or heading of the object in radians. |
| 4 | 76 | Reserved | 4 bytes | - |
| 8 | 80 | Relative velocity | Point2D | Velocity of this object in m/s relative to the ego vehicle. Ego motions are not taken into account here. |
| 8 | 88 | Relative velocity sigma | Point2D | Standard deviation of the relative velocity. |
| 8 | 96 | Absolute velocity | Point2D | Velocity of this object in m/s with ego motion taken into account. Inform about the object velocity in the 'real world'. |
| 8 | 104 | Absolute velocity sigma | Point2D | Standard deviation of the absolute velocity. |
| 18 | 112 | Reserved | 18 bytes | - |
| 1 | 130 | Number of contour points | UINT8 | Number of contour points transmitted for this object. |
| 1 | 131 | Index of closest point | UINT8 | Closes contour point of this object as index of the point list. |
| | 132 | List of contour points | Point2D | Array of contour points (Point2D) in m. |

| Bytes | Offset | Point2D | Data type | Description |
|-------|--------|------------|-----------|--|
| 4 | 0 | Position x | FLOAT32 | X-part/coordinate of this value/point. |
| 4 | 4 | Position y | FLOAT32 | Y-part/coordinate of this value/point. |
| | 8 | | | |

11 Ibeo FUSION SYSTEM/ECU object data - Data type 0x2280

Object data available from Ibeo FUSION SYSTEM and Ibeo ECU connected with Ibeo Laserscanners. Each data block starts with the IbeoDataHeader followed by the object list. For each object list this header is preceded.

Each object has a list of contour points. Subtypes are described below.

All positions and angles are given in the vehicle / reference coordinate system. Data is encoded in network byte order / big endian format.

In general, positions, lengths, distances and sizes are coded in meters. In general, angles are coded in radians.

Note: depending on the configuration of the fusion system, the ECU can provide object data of type 0x2281. Please refer to Section 12 for detail information about this data type.

ECU Object Data List:

| Offset | Bytes | Object header | Data type | Description |
|--------|-------|--------------------|-----------|--|
| 0 | 8 | Mid-scan timestamp | NTP64 | Mid-scan timestamp is the absolute timestamp when the scanner mirror crossed the middle of the corresponding scan. Avg between in start and end scan time stamp. Not set! from 5.7.5 |
| 8 | 2 | Number of objects | UINT16 | The number of objects transmitted in this message. |
| 10 | | List of objects | Object | Array of objects. |

| Offset | Bytes | Object | Data type | Description |
|--------|-------|-----------|-----------|---|
| 0 | 2 | Object ID | UINT16 | ID of this object from tracking. |
| 2 | 2 | Flags | UINT16 | Bit 6: 0 = tracked by dyn. model 1 = tracked by static model Bit 7: 0 = mobility of dynamic obj. not (yet) detected 1 = mobility of dynamic obj. successfully detected Bit 8: 0 = motion model not validated 1 = motion model validated For a detailed description of these flags and combinations please see Section 11.1 |

| | | | | |
|----|---|---------------------------|--------------|---|
| 4 | 4 | Object age | UINT32 | Number of scans this object has been tracked for. |
| 8 | 8 | Timestamp NTP | NTP64 | Timestamp of the last measurement (COG of Segment) that was used for updating this object. |
| 16 | 2 | Object Prediction Age | UINT16 | Number of update cycles that this object has only been predicted without measurement updates. |
| 18 | 1 | Classification | UINT8 | Most likely class of this object: 0: unclassified 1: unknown small 2: unknown big 3: pedestrian 4: bike 5: car 6: truck 7...: reserved 12: underdrivable |
| 19 | 1 | Classification Quality | UINT8 | The higher this value is the more reliable is the assigned object class. Range: 0..100 |
| 20 | 4 | Classification age | UINT32 | Time that this object has been classified as current class in ms. |
| 24 | 8 | Reserved | Point2DFloat | |
| 32 | 8 | Reserved | Point2DFloat | |
| 40 | 8 | Object box center | Point2DFloat | Center point of this object box. |
| 48 | 8 | Object box center sigma | Point2DFloat | Standard deviation of the object box center point. Not available yet! |
| 56 | 8 | Object box size | Point2DFloat | Size of the object box in the object coordinate system (vehicle coordinate system rotated around z axis by object course angle). X value corresponds to the object length, Y value corresponds to the object width. |
| 64 | 8 | Reserved | 8 bytes | - |
| 72 | 4 | Object course angle | FLOAT32 | Orientation or heading of the object box [rad]. |
| 76 | 4 | Object Course Angle Sigma | Float32 | Uncertainty (standard deviation) of the course angle. |
| 80 | 8 | Relative velocity | Point2DFloat | Velocity of this object in m/s relative to the ego vehicle in the ego vehicle coordinate system. |

| | | | | |
|-----|----|--|--------------|---|
| 88 | 8 | Relative velocity sigma | Point2DFloat | Standard deviation of the relative velocity. |
| 96 | 8 | Absolute velocity | Point2DFloat | Absolute velocity of this object in m/s. |
| 104 | 8 | Absolute velocity sigma | Point2DFloat | Standard deviation of the absolute velocity. |
| 112 | 18 | Reserved | 18 bytes | - |
| 130 | 1 | Number of contour points | UINT8 | Number of contour points transmitted for this object. |
| 131 | 1 | Index of closest point | UINT8 | Closest contour point of this object as index of the point list. The IDs of the list are zero-based. |
| 132 | 2 | Reference point location | UINT16 | <p>The reference point can be located at the following points:</p> <p>0: Center of gravity 1: Front/Left 2: Front/Right 3: Rear/Right 4: Rear/Left 5: Front/Center 6: Right/Center 7: Rear/Center 8: Left/Center 9: Object Center</p> <p>0xFF: unknown</p> |
| 134 | 8 | Reference point coordinate | Point2DFloat | Depending on tracking this is the tracked object reference point, i.e position of reference point in m. |
| 142 | 8 | Reference point coordinate sigma | Point2DFloat | Standard deviation of the estimated reference point position in m. |
| 150 | 4 | Reference point position correlation coefficient | FLOAT32 | <p>Pearson's product-moment coefficient.</p> <p>Not available yet!</p> |
| 154 | 8 | Reserved | 8 bytes | |
| 162 | 2 | Object priority | UINT16 | Value determining priority of the object. The higher the number, the higher the object priority. Priority is based on (1) motion classification and (2) distance. |
| 164 | 4 | Object existence measurement | Float32 | Not available yet! |
| 170 | | List of contour points | Point2DFloat | Array of contour points |
| | | | | |

| Bytes | Offset | Point2DFloat | Data type | Description |
|-------|--------|--------------|-----------|--|
| 4 | 0 | Position x | Float32 | X-part/coordinate of this value/point. |
| 4 | 4 | Position y | Float32 | Y-part/coordinate of this value/point. |
| | 8 | | | |

11.1 Definition of object flags

| Valid | Mobile detected | Static. Model/ Dynamic model | Description | Customer IF relevant | Put out for evaluation |
|-------|-----------------|---------------------------------|---|----------------------|------------------------|
| 0 | 0 | 0 | Unvalidated object hypotheses | no | yes |
| 0 | 0 | 1 | | no | yes |
| 0 | 1 | 0 | n.a. | No | No |
| 0 | 1 | 1 | | No | No |
| 1 | 0 | 0 | | no | no |
| 1 | 0 | 1 | Validated stationary object ("a priori stationary") | Yes | Yes |
| 1 | 1 | 0 | validated dynamic object with validated track ("moving") | Yes | Yes |
| 1 | 1 | 1 | validated object, dynamic before, which is now stationary ("stopped") | Yes | Yes |

12 Ibeo FUSION SYSTEM/ECU object data - Data type 0x2281

Object data are available from the Ibeo FUSION SYSTEM and the Ibeo ECU connected with Ibeo laserscanners. Each data block starts with the IbeoDataHeader followed by the object list.

The IbeoDataHeader precedes each object list. The IbeoDataHeader is described in Section 2.4 Ibeo Data Header.

All positions and angles are given in the vehicle / reference coordinate system.
Data is encoded in network byte order / big endian format.

In general, positions, lengths, distances and sizes are coded in meters. In general, angles are coded in radians.

ECU Object Data List:

| Offset | Bytes | Object header | Data type | Description |
|--------|-------|--------------------------|-----------|--|
| 0 | 8 | Mid-scan timestamp | NTP64 | Mid-scan timestamp is the absolute timestamp when the scanner mirror crossed the middle of the corresponding scan. Avg between in start and end scan time stamp. Not set! from 5.7.5 |
| 8 | 1 | Object List ID | UINT8 | Unique object list identifier to match object list with its source of computation. Not used. Default 255. |
| 9 | 1 | Device Type | UNIT8 | Device Type that created this object list e.g. laserscanner, radar, camera. 0: unknown 1: Laserscanner 2: ECU 3: CAN bus 4: Camera 5: GPS 99: other Not set yet! This should be an enumeration. |
| 10 | 2 | Device Interface Version | UINT16 | Device Interface Version of Software that creates this object list. Only 14 Bits can be used (0-16383) Not set yet! This should be an enumeration. |
| 12 | 1 | Flags | UINT8 | Bit 4: 0 = online object list 1 = post processed object list |

| | | | | |
|----|---|-------------------|--------|--|
| 13 | 1 | Reserved | - | - |
| 14 | 2 | Number of objects | UINT16 | The number of objects transmitted in this message. |
| 16 | | List of objects | Object | Array of objects. |

| Offset | Bytes | Object | Data type | Description |
|--------|-------|------------------------|-----------|--|
| 0 | 4 | Object ID | UINT32 | ID of this object from tracking. |
| 4 | 2 | Flags | UINT16 | <p>Bit 6: 0 = tracked by dyn. model 1 = tracked by static model</p> <p>Bit 7: 0 = mobility of dynamic obj. not (yet) detected 1 = mobility of dynamic obj. successfully detected</p> <p>Bit 8: 0 = motion model not validated 1 = motion model validated</p> <p>For a detailed description of these flags and combinations please see Section 11.1</p> |
| 6 | 4 | Object Age | UINT32 | Number of scans this object has been tracked for. |
| 10 | 8 | Timestamp NTP | NTP64 | Timestamp of the last measurement (COG of Segment) that was used for updating this object. |
| 18 | 2 | Object Prediction Age | UINT16 | Number of update cycles that this object has only been predicted without measurement updates. |
| 20 | 1 | Classification | UINT8 | <p>Most likely class of this object:</p> <p>0: unclassified 1: unknown small 2: unknown big 3: pedestrian 4: bike 5: car 6: truck 7...: reserved 12: underdrivable</p> |
| 21 | 1 | Classification Quality | UINT8 | <p>The higher this value is the more reliable is the assigned object class.</p> <p>Range: 0..100</p> |

| | | | | |
|-----|---|--|--------------|---|
| 22 | 4 | Classification Age | UINT32 | Time that this object has been classified as current class in ms. |
| 26 | 8 | Object Box Size | Point2DFloat | Size of the object box in the object coordinate system (vehicle coordinate system rotated around z axis by object course angle). X value corresponds to the object length, Y value corresponds to the object width. |
| 34 | 8 | Object Box Size Sigma | Point2DFloat | Standard deviation (uncertainty) of the objectBox estimate. Not Set. |
| 42 | 4 | Object Course Angle | Float32 | Orientation or heading of the object box [rad]. |
| 46 | 4 | Object Course Angle Sigma | Float32 | Uncertainty (standard deviation) of the course angle. |
| 50 | 8 | Relative Velocity | Point2DFloat | Velocity of this object in m/s relative to the ego vehicle in the ego vehicle coordinate system. |
| 58 | 8 | Relative Velocity Sigma | Point2DFloat | Standard deviation of the relative velocity. |
| 66 | 8 | Absolute velocity | Point2DFloat | Absolute velocity of this object in m/s. |
| 74 | 8 | Absolute velocity sigma | Point2DFloat | Standard deviation of the absolute velocity. |
| 82 | 4 | Object Height | Float32 | The height of this object in [m]. Not available yet! |
| 86 | 4 | Object Height Sigma | Float32 | The height of this object in [m]. Not available yet! |
| 90 | 8 | Motion Reference Point | Point2DFloat | Motion reference point of this object. All motion information is related to this point. Not used |
| 98 | 8 | Motion Reference Point Sigma | Point2DFloat | The standard deviation of the motion reference point of this object. Not used |
| 106 | 4 | Object Longitudinal Acceleration | Float32 | Longitudinal acceleration of this object [meter/seconds^2] in direction of the velocity vector. Not used yet. |
| 110 | 4 | Object Longitudinal Acceleration Sigma | Float32 | Standard deviation (uncertainty) of the accelration estimate. Not used yet. |
| 114 | 4 | Object Yaw Rate | Float32 | Yaw rate of this object in [rad/sec] Not used. |

| | | | | |
|-----|---|--|---------------|---|
| 118 | 4 | Object Yaw Rate Sigma | Float32 | Standard deviation (uncertainty) of the yaw rate estimate. Not used. |
| 122 | 1 | Number of contour points | UINT8 | Number of contour points transmitted for this object. |
| 123 | 1 | Index of closest point | UINT8 | Closest contour point of this object as index of the point list. |
| 124 | 2 | Reference point location | UINT16 | The reference point can be located at the following points: 0: Center of gravity 1: Front/Left 2: Front/Right 3: Rear/Right 4: Rear/Left 5: Front/Center 6: Right/Center 7: Rear/Center 8: Left/Center 9: Object Center <i>0xFF: unknown</i> |
| 126 | 8 | Reference point coordinate | Point2DFloat | Depending on tracking this is the tracked object reference point, i.e position of reference point [m]. |
| 134 | 8 | Reference point sigma | Point2DFloat | Standard deviation of the estimated reference point position [m]. |
| 142 | 4 | Reference point position correlation coefficient | Float32 | Pearson's product-moment coefficient. Range: -1..1 |
| 146 | 8 | Center of gravity | Point2DFloat | Center of gravity of the tracked Object. |
| 154 | 2 | Object Priority | UINT16 | Value determining priority. Value depends on performed algorithm for tracking processings. Not available yet! |
| 156 | 4 | Object existence measurement | FLOAT32 | Not available yet! |
| 160 | 4 | Reserved | - | - |
| 164 | | List of contour points | Point2DFloat | Array of contour points. |
| | | Dynamic Object Properties | Property List | Dynamic array of additional object properties. |

| Offset | Bytes | Point2DFloat | Data type | Description |
|--------|-------|--------------|-----------|--|
| 0 | 4 | Position x | FLOAT32 | X-part/coordinate of this value/point. |

| | | | | |
|---|---|------------|---------|--|
| 4 | 4 | Position y | FLOAT32 | Y-part/coordinate of this value/point. |
| 8 | | | | |

| Offset | Bytes | Property List | Data type | Description |
|--------|-------|----------------------|-----------|------------------------------------|
| 0 | 2 | Property List Length | UINT16 | Number of Properties in this list. |
| 2 | | Array of Properties | Property | - |

| Offset | Bytes | Property | Data type | Description |
|--------|-------|----------------------|-----------|--|
| 0 | 2 | Object Property Key | UINT16 | 300: AEB Target Selection Flags. 00: Object was not processed 11: Not in path, not AEB rele. 12: In path, not AEB rele. 21: Not in path, subtarget 22: In path, subtarget 32: In path, main target |
| 2 | 1 | Object Property Type | UINT8 | Type of object property: 0: VOID 1: FLOAT 2: DOUBLE 3: INT8 4: UINT8 5: INT16 6: UINT16 7: INT32 8: UINT32 9: INT64 10: UINT64 11: BOOL 12: STRING (std) |
| 3 | | Data | - | Value size: See property type. |

13 Ibeo FUSION SYSTEM/ECU measurement list: Data type 0x2821

Measurement List data to represent dynamic measurements provided by an Ibeo sensor system.

All angles, position and distances are given in the ISO 8855 / DIN 70000 coordinate system. Please refer to Section 2.5 for an overview of Ibeo's coordinate system.

| Offset | Bytes | Property List | Data type | Description |
|--------|-------|-------------------------|------------------------|--|
| | 4 | Reserved | - | - |
| | 8 | Timestamp | NTP64 | |
| | | List Name | NULL terminated string | Name of the measurement list. Used to identify source of the measurements: "CAN" "XSens" (GPS/IMU) |
| | | Group name | NULL terminated string | Intended for group selection |
| | 2 | Measurement list length | UINT16 | Number of measurements in this list. |
| | | Array of Properties | Property | - |

| Offset | Bytes | Property | Data type | Description |
|--------|-------|---------------------|-----------|---|
| 0 | 2 | Object Property Key | UINT16 | 1: longitudinal velocity [m/s] 2: yaw rate [rad/s] 3: steering wheel angle [rad] 4: cross acceleration [m/s ²] 5: steering angle [rad] 6: longitudinal acceleration [m/s ²] 7: roll angle [rad] 8: pitch angle [rad] 43: vertical acceleration [m/s ²] 44: pitch rate [rad/s] 45: roll rate [rad/s] 49: velocity north [m/s] 50: velocity west [m/s] 51: velocity up [m/s] 60: latitude [rad] 61: longitude [rad] 62: altitude [m] 67: yaw angle [rad] 70: UTC hours 71: UTC minutes 72: UTC seconds 73: UTC milliseconds 79: UTC days 80: UTC months 81: UTC years |

| | | | | |
|---|---|----------------------|-------|---|
| 2 | 1 | Object Property Type | UINT8 | Type of object property: 0: VOID (0 bytes) 1: FLOAT (4 bytes) 2: DOUBLE (8 bytes) 3: INT8 (1 bytes) 4: UINT8 (1 bytes) 5: INT16 (2 bytes) 6: UINT16 (2 bytes) 7: INT32 (4 bytes) 8: UINT32 (4 bytes) 9: INT64 (8 bytes) 10: UINT64 (8 bytes) 11: BOOL (1 bytes) 12: STRING (std) |
| 3 | | Data | - | Value size: See property type. |

14 Ibeo FUSION SYSTEM/ECU image: Data type 0x2403

| Bytes | Offset | Image | Data type | Description |
|--------------------|----------------------------|-----------------------------|----------------------|---|
| 2 | 0 | image format | UINT16 | 0 : JPEG , 1 : MJPEG, 2 : GRAY8, 3 : YUV420, 4 : YUV422 |
| 4 | 2 | timestamp microseconds | UINT32 | since power-on |
| 8 | 6 | NTP timestamp | NTP64 | seconds; fractional seconds |
| 1 | 14 | device ID | UINT8 | each IBEO device has a system wide unique id |
| 24 | 15 | mountingPosition | Mounting Position | Mounting position of the camera. |
| 8 | 39 | horizontal opening angle | DOUBLE64 | radians |
| 8 | 47 | vertical opening angle | DOUBLE64 | radians |
| 2 | 55 | image width | UINT16 | pixel line count |
| 2 | 57 | image height | UINT16 | pixel column count |
| 4 | 59 | compressed size | UINT32 | size in bytes of the following image buffer |
| compressed size | 63 | Reserved | CAHR[] | image buffer |
| | 39 + compressed size | | | |

Mounting Position

| Bytes | Offset | Point2D | Data type | Description |
|-------|--------|-------------|-----------|--|
| 4 | 0 | Yaw angle | FLOAT32 | Mounting angles relative to vehicle coordinate system. In radians normalized to $[-\pi, +\pi]$. |
| 4 | 4 | Pitch angle | FLOAT32 | |
| 4 | 8 | Roll angle | FLOAT32 | |
| 4 | 12 | Offset x | FLOAT32 | Mounting position relative to vehicle coordinate system. In meters. |
| 4 | 16 | Offset y | FLOAT32 | |
| 4 | 20 | Offset z | FLOAT32 | |
| | 24 | | | |

15 Ibeo FUSION SYSTEM/ECU vehicle state: Data type 0x2806

Vehicle state data available from Ibeo FUSION SYSTEM and Ibeo AppBase2 (ECU).

All angles, position and distances are given in the ISO 8855 / DIN 70000 coordinate system. Please refer to Section 2.5 for an overview of Ibeo's coordinate system.

| Bytes | Offset | Vehicle State: | Data type | Description |
|-------|--------|---|-----------|--|
| 4 | 0 | Reserved | | |
| 8 | 4 | Timestamp | NTP64 | Time stamp when this vehicle state was estimated |
| 4 | 12 | DistanceX | INT32 | Distance from origin in x-direction [1/10mm] |
| 4 | 16 | DistanceY | INT32 | Distance from origin in y-direction [1/10mm] |
| 4 | 20 | Course angle | FLOAT32 | Orientation [rad] |
| 4 | 24 | Longitudinal velocity | FLOAT32 | Longitudinal velocity [m/s] |
| 4 | 28 | Yaw rate | FLOAT32 | Current yaw rate of vehicle [rad/s] |
| 4 | 32 | Steering wheel angle | FLOAT32 | Angle by which the steering wheel is rotated compared to its middle position. |
| 4 | 36 | Reserved | | |
| 4 | 40 | Front wheel angle | FLOAT32 | Angle by which the front wheel is rotated compared to the vehicle's x-axis [rad] |
| 2 | 44 | Reserved | | |
| 4 | 46 | Vehicle Width ³ | FLOAT32 | Vehicle width in [m] |
| 4 | 50 | Reserved | | |
| 4 | 54 | Distance: Vehicle's 3 front to front axle | FLOAT32 | Distance: front axle to vehicle's front [m] |
| 4 | 58 | Distance: rear axle to front axle 3 | FLOAT32 | Distance: vehicle's rear axle to vehicle's front axle [m] |
| 4 | 62 | Distance: rear axle to vehicle's rear 3 | FLOAT32 | Distance: vehicle's rear axle to vehicle's rear [m] |
| 4 | 66 | Reserved | | |
| 4 | 70 | SteerRatioPoly0 (s0) 3 | FLOAT32 | Coefficients for transfer function of steering wheel angle (x) to calculate front wheel angle (y): $y = \frac{x}{1.095(s_3x^3 + s_2x^2 + s_1x + s_0)}$ if $s_0=0$ $y = s_3x^3 + s_2x^2 + s_1x + s_0$ if $s_0 \neq 0$ |
| 4 | 74 | SteerRatioPoly1 (s1) 3 | FLOAT32 | |
| 4 | 78 | SteerRatioPoly2 (s2) 3 | FLOAT32 | |
| 4 | 82 | SteerRatioPoly3 (s3) 3 | FLOAT32 | |
| | 86 | | | |

³ Static value of vehicle which needs to be configured in IbeoLUX or ECU

16 Ibeo FUSION SYSTEM/ECU vehicle state: Data type 0x2807

Vehicle state data available from Ibeo FUSION SYSTEM and Ibeo AppBase2 (ECU).

All angles, position and distances are given in the ISO 8855 / DIN 70000 coordinate system. Please refer to Section 2.5 for an overview of Ibeo's coordinate system.

| Bytes | Offset | Vehicle State: | Data type | Description |
|-------|--------|---|-----------|--|
| 4 | 0 | Reserved | | |
| 8 | 4 | Timestamp | NTP64 | Time stamp when this vehicle state was estimated |
| 4 | 12 | DistanceX | INT32 | Distance from origin in x-direction [1/10mm] |
| 4 | 16 | DistanceY | INT32 | Distance from origin in y-direction [1/10mm] |
| 4 | 20 | Course angle | FLOAT32 | Orientation [rad] |
| 4 | 24 | Longitudinal velocity | FLOAT32 | Longitudinal velocity [m/s] |
| 4 | 28 | Yaw rate | FLOAT32 | Current yaw rate of vehicle [rad/s] |
| 4 | 32 | Steering wheel angle | FLOAT32 | Angle by which the steering wheel is rotated compared to its middle position. |
| 4 | 36 | Reserved | | |
| 4 | 40 | Front wheel angle | FLOAT32 | Angle by which the front wheel is rotated compared to the vehicle's x-axis [rad] |
| 2 | 44 | Reserved | | |
| 4 | 46 | Vehicle Width ⁴ | FLOAT32 | Vehicle width in [m] |
| 4 | 50 | Reserved | | |
| 4 | 54 | Distance: Vehicle's 3 front to front axle | FLOAT32 | Distance: front axle to vehicle's front [m] |
| 4 | 58 | Distance: rear axle to front axle 3 | FLOAT32 | Distance: vehicle's rear axle to vehicle's front axle [m] |
| 4 | 62 | Distance: rear axle to vehicle's rear 3 | FLOAT32 | Distance: vehicle's rear axle to vehicle's rear [m] |
| 4 | 66 | Reserved | | |
| 4 | 70 | SteerRatioPoly0 (s0) 3 | FLOAT32 | Coefficients for transfer function of steering wheel angle (x) to calculate front wheel angle (y): $y = \frac{x}{1.095(s_3x^3 + s_2x^2 + s_1x + s_0)}$ if $s_0=0$ $y = s_3x^3 + s_2x^2 + s_1x + s_0$ if $s_0 \neq 0$ |
| 4 | 74 | SteerRatioPoly1 (s1) 3 | FLOAT32 | |
| 4 | 78 | SteerRatioPoly2 (s2) 3 | FLOAT32 | |
| 4 | 82 | SteerRatioPoly3 (s3) 3 | FLOAT32 | |
| 4 | 86 | Longitudinal Acceleration | FLOAT 32 | current longitudinal acceleration of vehicle [m/s ²] |

⁴ Static value of vehicle which needs to be configured in IbeoLUX or ECU

17 Ibeo FUSION SYSTEM/ECU vehicle state: Data type 0x2808

Vehicle state data available from Ibeo FUSION SYSTEM and Ibeo AppBase2 (ECU).

All angles, position and distances are given in the ISO 8855 / DIN 70000 coordinate system. Please refer to Section 2.5 for an overview of Ibeo's coordinate system.

| Bytes | Offset | Vehicle State: | Data type | Description |
|-------|--------|-------------------------------------|-----------|--|
| 4 | 0 | Reserved | - | - |
| 8 | 4 | Timestamp | NTP64 | Time stamp when this vehicle state was estimated |
| 2 | 12 | Source | UINT16 | Bit 0: CAN Bit 1: GPS Bit 2: IMU |
| 2 | 14 | reserved | - | - |
| 8 | 16 | Latitude | DOUBLE | Latitude [deg] |
| 4 | 24 | Reserved | - | - |
| 8 | 28 | Longitude | DOUBLE | Longitude [deg] |
| 4 | 36 | Reserved | - | - |
| 4 | 40 | Altitude | DOUBLE | Altitude [deg] |
| 4 | 44 | Reserved | - | - |
| 8 | 48 | Reserved | DOUBLE | - |
| 4 | 56 | Sigma X | FLOAT32 | Standard deviation of the longitude position [m] |
| 8 | 60 | Reserved | - | - |
| 4 | 68 | Sigma Y | FLOAT32 | Standard deviation of the latitude position [m] |
| 4 | 72 | Reserved | - | - |
| 4 | 76 | Reserved | - | - |
| 4 | 80 | Position Correlation Coefficient XY | FLOAT32 | Position Correlation Coefficient XY |
| 4 | 84 | Reserved | - | - |
| 4 | 88 | Reserved | - | - |
| 4 | 92 | Course angle | FLOAT32 | Direction of current motion [rad], north = 0. |
| 4 | 96 | Sigma Course Angle | FLOAT32 | Standard deviation of the course angle [rad] |
| 4 | 100 | Heading angle | FLOAT32 | Heading of the vehicle body [rad], north = 0. |
| 4 | 104 | Sigma heading angle | FLOAT32 | Standard deviation of the heading angle [rad] |
| 4 | 108 | Reserved | - | - |
| 4 | 112 | Reserved | - | - |
| 4 | 116 | Reserved | - | - |
| 4 | 120 | Reserved | - | - |

| | | | | |
|---|-----|---------------------------------------|---------|---|
| 4 | 124 | Longitudinal velocity | FLOAT32 | Longitudinal velocity [m/s] |
| 4 | 128 | Sigma longitudinal velocity | FLOAT32 | Standard deviation of the longitudinal velocity [m/s] |
| 4 | 132 | Yaw rate | FLOAT32 | Current yaw rate of vehicle [rad/s] |
| 4 | 136 | Sigma yaw rate | FLOAT32 | Standard deviation of the yaw rate [rad/s] |
| 4 | 140 | Longitudinal acceleration | FLOAT32 | Longitudinal acceleration [m/s ²] |
| 4 | 144 | Sigma longitudinal acceleration | FLOAT32 | Standard deviation of the longitudinal acceleration [m/s ²] |
| 4 | 148 | Cross acceleration | FLOAT32 | Cross acceleration [m/s ²] |
| 4 | 152 | Sigma cross acceleration | FLOAT32 | Standard deviation of the cross acceleration [m/s ²] |
| 4 | 156 | Steer angle | FLOAT32 | Angle by which the front wheel is rotated compared to the vehicle's x-axis [rad] |
| 4 | 160 | Steering wheel angle | FLOAT32 | Angle by which the steering wheel is rotated compared to its middle position. |
| 4 | 164 | Vehicle Width ⁵ | FLOAT32 | Vehicle width in [m] |
| 4 | 168 | Reserved | - | - |
| 4 | 172 | Distance vehicle front to front axle | FLOAT32 | Distance front axle to vehicle's front [m] |
| 4 | 176 | Distance rear axle to front axle | FLOAT32 | Distance: vehicle's rear axle to vehicle's front axle [m] |
| 4 | 180 | Distance: rear axle to vehicle's rear | FLOAT32 | Distance: vehicle's rear axle to vehicle's rear [m] |
| 4 | 184 | Reserved | - | - |
| 4 | 188 | SteerRatioPoly0 (s0) | FLOAT32 | Coefficients for transfer function of steering wheel angle (x) to calculate front wheel angle (y): $y = \frac{x}{1.095(s_3x^3 + s_2x^2 + s_1x + s_0)}$ if s ₀ =0 $y = s_3x^3 + s_2x^2 + s_1x + s_0$ if s ₀ ≠0 |
| 4 | 192 | SteerRatioPoly1 (s1) | FLOAT32 | |
| 4 | 196 | SteerRatioPoly2 (s2) | FLOAT32 | |
| 4 | 200 | SteerRatioPoly3 (s3) | FLOAT32 | |
| | 204 | | | |

⁵ Static value of vehicle which needs to be configured in IbeoLUX or ECU

19 Ibeo FUSION SYSTEM/ECU Trace Messages - Data types 0x6400 - 0x6440

Software modules that are deploying the Ibeo FUSION SYSTEM for communication can sent trace messages consisting of a character string. Trace Messages are distributed with four different data types dependent on their priority:

- Data type 0x6400 - Error
- Data type 0x6410 - Warning
- Data type 0x6420 - Note
- Data type 0x6430 – Debug Info

| Bytes | Offset | Data | Data type | Description |
|----------------|--------------------|---------------|-----------|--|
| 1 | 0 | Trace level | UINT8 | Gives the trace level of this message. Currently this accords to the data type. 1=error, 2=warning, 3=note, 4=debug |
| Size of string | 1 | Trace message | String | Contains warnings and errors received from connected sensors. E.g. "IbeoLUX3 "IbeoLUX": DSP warning: Invalid vehicle motion data. To avoid this warning please uncheck 'Vehicle Motion Data expected' in device configuration. Code: 0x0100" |
| 1 | Size of string + 1 | 0x00 | UINT8 | End of string byte 0x00. |
| | Size of string + 2 | | | |

20 Ibeo FUSION SYSTEM/ECU Set Filter Command – Data type 0x2010

Before the Ibeo FUSION SYSTEM or ECU sends data after connecting to it (default port 12002), a filter command must be sent.

Data is encoded in network byte order / big endian format.

| Bytes | Offset | Data | Data type | Description |
|-------|-----------|---|-----------------|---|
| 2 | 0 | Command ID: Set filter | UINT16 | 0x0005 |
| 2 | 2 | 2 x Number of following data type ranges (= 2 * n) | UINT16 | The number of following entries in the filter list. |
| 2 * n | 4 | List of data type ranges | Data type range | Range of data types to receive |
| | 4 + 2 * n | | | |

Data type range:

| Bytes | Offset | Data | Data type | Description |
|-------|--------|---------------------------|-----------|-------------|
| 2 | 0 | Start of data type range. | UINT16 | |
| 2 | 2 | End of data type range. | UINT16 | |
| | 4 | | | |

Range of data types to receive all scan data types: 0x0000, 0xffff.

Range of data types to receive all scan data types: 0x2202, 0x220f.

Range of data types to receive all object data types: 0x2220, 0x222f.

Example 1: Receive all data types:

| Bytes | Offset | Data |
|-------|--------|--------|
| 2 | 0 | 0x0005 |
| 2 | 2 | 0x0002 |
| 2 | 4 | 0x0000 |
| 2 | 6 | 0xFFFF |

Complete hex data of this example command looks like this:

```
af fe c0 c2 00 00 00 00 00 00 00 08 00 00 20 10 00 00 00 00 00 00 00 00
00 05 00 02 00 00 ff ff
```

First line is the Ibeo data header, second the command data.

Example 2: Receive all scan data types:

| Bytes | Offset | Data |
|-------|--------|--------|
| 2 | 0 | 0x0005 |
| 2 | 2 | 0x0002 |
| 2 | 4 | 0x2202 |
| 2 | 6 | 0x220f |

Complete hex data of this example command looks like this:

```
af fe c0 c2 00 00 00 00 00 00 00 08 00 00 20 10 00 00 00 00 00 00 00 00
00 05 00 02 2202 220f
```

The command will be replied by Ibeo FUSION SYSTEM or ECU with data type 0x2020. The reply data is 0x0005 (the received command ID).

21 Ibeo FUSION SYSTEM/ECU measurement list: Data type 0x2821

Data is encoded in network byte order / big endian format

| Bytes | Offset | Data | Data type | Description |
|-------|---------|----------------------|--------------------|---|
| 12 | 0 | timeStamp | DeviceSpecificTime | Timestamp at which the vehicle had this state |
| 2..n | 12 | listName | String | Null-terminated ASCII-character array |
| 2..m | 14..n | groupName | String | Null-terminated ASCII-character array |
| 2 | 16..n+m | numberOfMeasurements | UNIT16 | |
| | | Measurement | | |

Device Specific Time

| Bytes | Offset | Data | Data type | Description |
|-------|--------|------------------------|-----------|--|
| 4 | 0 | microseconds | UINT32 | The internal microsecond counter of this device: Elapsed microseconds since the power-on of this device |
| 4 | 4 | NTP seconds | UINT32 | NTP timestamp: Number of seconds elapsed since 1900-01-01 00:00:00 |
| 4 | 8 | NTP fractional seconds | UINT32 | NTP Fractional part: 1/(2^32) seconds fragment |
| | 12 | | | |

Measurement

| Bytes | Offset | Data | Data type | Description |
|------------------------------------|--------|---------|------------------------------|---|
| 2 | 0 | mkey | ENUM (UINT16) | measurement key, defined by application |
| 1 | 2 | Type ID | UINT8 | ID for type stored in measurement: 0x00: VOID 0x01: float32 0x02: double64 0x03: INT8 0x04: UINT8 0x05: INT16 0x06: UINT16 0x07: INT32 0x08: UINT32 0x09: INT64 0x0A: UINT64 0x0B: BOOL 0x0C: String (null terminated character array) |
| 1..8 dependent on Type ID | 3 | value | 1..8 dependent on Type ID | Value |

22 Ibeo FUSION SYSTEM/ECU GPS position (PositionWGS84): Data type 0x2604

| Bytes | Offset | Data | Data type | Description |
|-------|--------|---------------------|-----------|---|
| 4 | 0 | Time since startup. | UINT32 | Microseconds since device startup. |
| 8 | 4 | Timestamp | NTPTime | Time stamp of position measurement. |
| 1 | 12 | Device ID | UINT8 | ID of the GPS device giving the position measurement. |
| 8 | 13 | Latitude | DOUBLE64 | Latitude of the position, in [rad], within interval $[-\pi/2, \pi/2]$ |
| 8 | 21 | Longitude | DOUBLE64 | Longitude of the position, in [rad], within interval $[-\pi, \pi]$ |
| 8 | 29 | Altitude MSL | DOUBLE64 | Altitude of the position above the sea level, in [m] |
| 8 | 37 | Latitude Sigma | DOUBLE64 | Uncertainty of the latitude, in [m] |
| 8 | 45 | Longitude Sigma | DOUBLE64 | Uncertainty of the Longitude, in [m] |
| 8 | 53 | Altitude MSL Sigma | DOUBLE64 | Uncertainty of the altitude above sea level in [m] |
| 8 | 61 | Course Angle | DOUBLE64 | Course angle in [rad] relative to North. Interval: $[0; 2\pi]$ The course angle is the angle the vehicle is traveling to. If you drift, it is different to the yaw angle, which is the direction of the vehicle is heading/looking at. Example: 0=North, $\pi/2$ =West |
| 8 | 69 | Course Angle Sigma | DOUBLE64 | Uncertainty of course angle [rad] |
| 8 | 77 | Yaw Angle | DOUBLE64 | Yaw Angle in [rad], Interval $[0; 2\pi]$. The yaw angle is the angle the vehicle is heading/looking at. If you drift, it is different to the course angle, which is the direction of travelling or the track angle. Example: 0=North, $\pi/2$ =West |
| 8 | 85 | Yaw Angle Sigma | DOUBLE64 | Uncertainty of the estimated yaw angle. |
| 32 | 93 | Reserved | | Reserved for internal use. |
| 2 | 125 | Source Type | ENUM16 | Type of the device that created this measurement. Unknown = 0, GPS_SPS = 1, GPS_PPS = 2, GPS_SBAS = 3, |

| | | | | |
|--|-----|--|--|--|
| | | | | GPS_SBAS_Omnistar_VBS = 4, GPS_SBAS_Omnistar_HP = 5, GPS_GBAS = 6, GPS_GBAS_RTK_Float = 7, _GPS_GBAS_RTK_Integer = 8, Imu = 9, LandmarkPositioning = 10, Manual = 11, |
| | 127 | | | |

23 Ibeo frame end separator: Data type 0x1100

FrameEndSeparator is placed at the end of one frame (e.g. frame like ScanPtList with vehicleData, DeviceStatus and ObjectData).

Data is encoded in network byte order / big endian format.

| Bytes | Offset | Data | Data type | Description |
|-------|--------|------------------------|-----------|--|
| 4 | 0 | FrameId | UINT32 | Frame-Number (0 bis $1-2^{32}$) (overflow after 47721 h). The scanner will increment the FrameId by 1 with each new frame. |
| 4 | 4 | SizeOfThisFrame [Byte] | UINT32 | Size of all data [in bytes] between the last separator and this one. (All data before this separator up to the previous separator, not including the separator itself. If this frame is the first one in the file, this value will be 0. |
| 4 | 8 | SizeOfNextFrame [Byte] | UINT32 | Size of all data [in bytes] between this separator and the next one. In most cases this value is not known when writing this datatype to the harddrive. In this case it is set to 0. |
| 8 | 12 | creationTime | NTPTime | Timestamp of the moment of creation of this package. This should be the same as the IbeoDataHeader timestamp in case this package originated from the creating device as ScaLa-Sensor. |
| 2 | 20 | reserved01 | UINT16 | For future use |

| | | | | |
|---|----|------------|--------|----------------|
| 2 | 22 | reserved02 | UINT16 | For future use |
| 2 | 24 | reserved03 | UINT16 | For future use |
| 2 | 26 | reserved04 | UINT16 | For future use |
| 2 | 28 | reserved05 | UINT16 | For future use |
| 2 | 30 | reserved06 | UINT16 | For future use |

24 Ibeo reference object data - Data type 0x2291

Hint: This data type is only written by Evaluation Suite Versions <= R2015-08. Starting with Version 2016-05 the data type [0x2281](#) is written setting a flag indicating that the objects are post processed.

Reference object data is provided by the ibeo Evaluation Suite software. It is identical to the object data of type 0x2281. Each data block starts with the IbeoDataHeader followed by the object list.

For each object list this header is preceded. The IbeoDataHeader is described in Section 2.4 Ibeo Data Header.

All positions and angles are given in the vehicle / reference coordinate system.

Data is encoded in network byte order / big endian format.

In general, positions, lengths, distances and sizes are coded in meters. In general, angles are coded in radians.

ECU Object Data List:

| Offset | Bytes | Object header | Data type | Description |
|--------|-------|--------------------|-----------|--|
| 0 | 8 | Mid-scan timestamp | NTP64 | Mid-scan timestamp is the absolute timestamp when the scanner mirror crossed the middle of the corresponding scan. Avg between in start and end scan time stamp. Not set! from 5.7.5 |
| 8 | 1 | Object List ID | UINT8 | Unique object list identifier to match object list with its source of computation. Not used. Default 255. |
| 9 | 1 | Device Type | UNIT8 | Device Type that created this object list e.g. laserscanner, radar, camera. 0: unknown 1: Laserscanner 2: ECU 3: CAN bus 4: Camera 5: GPS 99: other Not set yet! This should be an enumeration. |

| | | | | |
|----|---|--------------------------|--------|--|
| 10 | 2 | Device Interface Version | UINT16 | Device Interface Version of Software that creates this object list. Only 14 Bits can be used (0-16383) Not set yet! This should be an enumeration. |
| 12 | 2 | Reserved | - | - |
| 14 | 2 | Number of objects | UINT16 | The number of objects transmitted in this message. |
| 16 | | List of objects | Object | Array of objects. |

| Offset | Bytes | Object | Data type | Description |
|--------|-------|-----------------------|-----------|--|
| 0 | 4 | Object ID | UINT32 | ID of this object from tracking. |
| 4 | 2 | Flags | UINT16 | <p>Bit 6: 0 = tracked by dyn. model 1 = tracked by static model</p> <p>Bit 7: 0 = mobility of dynamic obj. not (yet) detected 1 = mobility of dynamic obj. successfully detected</p> <p>Bit 8: 0 = motion model not validated 1 = motion model validated</p> <p>For a detailed description of these flags and combinations please see Section 11.1</p> |
| 6 | 4 | Object Age | UINT32 | Number of scans this object has been tracked for. |
| 10 | 8 | Timestamp NTP | NTP64 | Timestamp of the last measurement (COG of Segment) that was used for updating this object. |
| 18 | 2 | Object Prediction Age | UINT16 | Number of update cycles that this object has only been predicted without measurement updates. |
| 20 | 1 | Classification | UINT8 | <p>Most likely class of this object:</p> <p>0: unclassified 1: unknown small 2: unknown big 3: pedestrian 4: bike 5: car 6: truck 7...: reserved 12: underdrivable</p> |

| | | | | |
|-----|---|----------------------------------|--------------|---|
| 21 | 1 | Classification Quality | UINT8 | The higher this value is the more reliable is the assigned object class. Range: 0..100 |
| 22 | 4 | Classification Age | UINT32 | Time that this object has been classified as current class in ms. |
| 26 | 8 | Object Box Size | Point2DFloat | Size of the object box in the object coordinate system (vehicle coordinate system rotated around z axis by object course angle). X value corresponds to the object length, Y value corresponds to the object width. |
| 34 | 8 | Object Box Size Sigma | Point2DFloat | Standard deviation (uncertainty) of the objectBox estimate. Not Set. |
| 42 | 4 | Object Course Angle | Float32 | Orientation or heading of the object box [rad]. |
| 46 | 4 | Object Course Angle Sigma | Float32 | Uncertainty (standard deviation) of the course angle. |
| 50 | 8 | Relative Velocity | Point2DFloat | Velocity of this object in m/s relative to the ego vehicle in the ego vehicle coordinate system. |
| 58 | 8 | Relative Velocity Sigma | Point2DFloat | Standard deviation of the relative velocity. |
| 66 | 8 | Absolute velocity | Point2DFloat | Absolute velocity of this object in m/s. |
| 74 | 8 | Absolute velocity sigma | Point2DFloat | Standard deviation of the absolute velocity. |
| 82 | 4 | Object Height | Float32 | The height of this object in [m]. Not available yet! |
| 86 | 4 | Object Height Sigma | Float32 | The height of this object in [m]. Not available yet! |
| 90 | 8 | Motion Reference Point | Point2DFloat | Motion reference point of this object. All motion information is related to this point. Not used |
| 98 | 8 | Motion Reference Point Sigma | Point2DFloat | The standard deviation of the motion reference point of this object. Not used |
| 106 | 4 | Object Longitudinal Acceleration | Float32 | Longitudinal acceleration of this object [meter/seconds^2] in direction of the velocity vector. |

| | | | | |
|-----|---|--|--------------|--|
| | | | | Not used yet. |
| 110 | 4 | Object Longitudinal Acceleration Sigma | Float32 | Standard deviation (uncertainty) of the acceleration estimate. Not used yet. |
| 114 | 4 | Object Yaw Rate | Float32 | Yaw rate of this object in [rad/sec] Not used. |
| 118 | 4 | Object Yaw Rate Sigma | Float32 | Standard deviation (uncertainty) of the yaw rate estimate. Not used. |
| 122 | 1 | Number of contour points | UINT8 | Number of contour points transmitted for this object. |
| 123 | 1 | Index of closest point | UINT8 | Closest contour point of this object as index of the point list. |
| 124 | 2 | Reference point location | UINT16 | The reference point can be located at the following points: 0: Center of gravity 1: Front/Left 2: Front/Right 3: Rear/Right 4: Rear/Left 5: Front/Center 6: Right/Center 7: Rear/Center 8: Left/Center 9: Object Center 0xFF: unknown |
| 126 | 8 | Reference point coordinate | Point2DFloat | Depending on tracking this is the tracked object reference point, i.e position of reference point [m]. |
| 134 | 8 | Reference point sigma | Point2DFloat | Standard deviation of the estimated reference point position [m]. |
| 142 | 4 | Reference point position correlation coefficient | Float32 | Pearson's product-moment coefficient. Range: -1..1 |
| 146 | 8 | Center of gravity | Point2DFloat | Center of gravity of the tracked Object. |

| | | | | |
|-----|---|------------------------------|---------------|---|
| 154 | 2 | Object Priority | UINT16 | Value determining priority. Value depends on performed algorithm for tracking processings. Not available yet! |
| 156 | 4 | Object existence measurement | FLOAT32 | Not available yet! |
| 160 | 4 | Reserved | - | - |
| 164 | | List of contour points | Point2DFloat | Array of contour points. |
| | | Dynamic Object Properties | Property List | Dynamic array of additional object properties. |

| Offset | Bytes | Point2DFloat | Data type | Description |
|--------|-------|--------------|-----------|--|
| 0 | 4 | Position x | FLOAT32 | X-part/coordinate of this value/point. |
| 4 | 4 | Position y | FLOAT32 | Y-part/coordinate of this value/point. |
| 8 | | | | |

| Offset | Bytes | Property List | Data type | Description |
|--------|-------|----------------------|-----------|------------------------------------|
| 0 | 2 | Property List Length | UINT16 | Number of Properties in this list. |
| 2 | | Array of Properties | Property | - |

| Offset | Bytes | Property | Data type | Description |
|--------|-------|----------------------|-----------|--|
| 0 | 2 | Object Property Key | UINT16 | 300: AEB Target Selection Flags. 00: Object was not processed 11: Not in path, not AEB rele. 12: In path, not AEB rele. 21: Not in path, subtarget 22: In path, subtarget 32: In path, main target |
| 2 | 1 | Object Property Type | UINT8 | Type of object property: 0: VOID 1: FLOAT 2: DOUBLE 3: INT8 4: UINT8 5: INT16 6: UINT16 7: INT32 8: UINT32 9: INT64 10: UINT64 11: BOOL 12: STRING (std) |
| 3 | | Data | - | Value size: See property type. |

25 Ibeo frame index: Data type 0x6130

Data is encoded in network byte order / big endian format.

| Bytes | Offset | Data | Data type | Description |
|---|--------|---------------------|-----------------------------|--|
| 1 | 0 | majorVersion | UINT8 | Major version of the FrameIndex |
| 1 | 1 | minorVersion | UINT8 | Minor version of the FrameIndex |
| 17 | 2 | "FRAMEINDEX_HEADER" | CHAR[17] | |
| 8 | 19 | nbOfFrames | UINT64 | Number of Frames in this Index |
| 8 | 27 | lastTimestamp | UINT64 | Timestamp of the last Frame |
| size(FramingPolicy); (max 30 TriggerType) | 35 | framePolicy | FramePolicy | The FramingPolicy that has been used to generate the FrameIndex. |
| 128-35-size(FramingPolicy) | Dyn | padding characters | Char[*] | Padding characters to fill up 128 bytes |
| nbOfFrames * size(FrameIndexEntry) | 128 | frameIndices | FrameIndexEntry[nbOfFrames] | FrameIndexEntries |

FramingPolicy:

| Bytes | Offset | Data UN | Data type | Description |
|----------------------------------|--------|--------------------------|-----------------------|---|
| 1 | 0 | triggerBelongsToNewFrame | UINT8 (bool) | True if the trigger belongs to the new frame, e.g. it defines the start of the new frame. If false the trigger belongs to the old frame and therefore defines the end of the old frame. |
| 2 | 1 | nbOfTriggers | UINT16 | Number of triggers. |
| nbOfTriggers * size(TriggerType) | 3 | | Trigger(nbOfTriggers) | Trigger that defines a frame start/end. |

TriggerType:

| Bytes | Offset | Data | Data type | Description |
|-------|--------|----------------|-----------|--|
| 2 | 0 | DataTye | UINT16 | Datatype of the trigger definition |
| 1 | 2 | sourceDeviceID | UINT8 | Source device id of the trigger definition |

FrameIndexEntry

| Bytes | Offset | Data | Data type | Description |
|-------|--------|--------------|-----------|------------------------------------|
| 8 | 0 | filePosition | UINT64 | Position of the frame in the file. |
| 8 | 8 | timestamp | UINT64 | Timestamp of this frame |
| 1 | 16 | deviceId | UINT8 | Device id that defined the frame |

26 Ibeo carriage way: Data type 0x6970

Data is encoded in network byte order / big endian format.

| Bytes | Offset | Data | Data type | Description |
|---------------|--------|--|-----------------|--|
| 8 | 0 | numberOfCarriageWay s | UINT64 | The number of CarriageWays stored in this list |
| N*CarriageWay | 8 | CarriageWay (see numberOfCarriageWay s | Carriage Way | The Carriageways of this list |

CarriageWay

| Bytes | Offset | Data | Data type | Description |
|----------------------|--------|---|----------------------------|--|
| 8 | 0 | ID | UINT64 | The unique id of this Carriageway |
| 2 | 8 | nationalId | UINT16 | The national ID of the CarriageWay (e.g. 255 for street A255) |
| 1 | 10 | Type | UINT8 | The type of the CarriageWay: 01 : Motorway 02: Trunk 03: Primary 04: Secondary 05: Tertiary 05: Residential 06: Service 07: Unclassified |
| 8 | 11 | numberOfCarriage WaySegments | UINT64 | The number of segments of this CarriageWay |
| N*CarriageWaySegment | 19 | CarriageWaySegment (see numberOfCarriage WaySegments) | Carriage WaySeg ment | The segments of the CarriageWay |

CarriageWaySegment

| Bytes | Offset | Scan header | Data type | Description |
|----------|--------|----------------------------|-----------|--|
| 8 | 0 | ID | UINT64 | The unique id of this CarriagewaySegment |
| 1 | 8 | number of lanes | UINT8 | The number of lanes of the segment |
| 8 | 9 | Next segment ID | UINT64 | The ID of the following segment |
| 8 | 17 | Previous segment ID | UINT64 | The ID of the previous segment |
| N * Lane | 25 | Lane (see number of lanes) | Lane | The lanes of this segment |

Lane

| Bytes | Offset | Scan header | Data type | Description |
|--------------------|--------|---|-------------|---|
| 1 | 0 | ID | UINT8 | The id of this lane (valid only in the current segment) |
| 8 | 1 | LaneID | UINT64 | The unique id of the lane (valid for the whole CarriageWay) |
| 1 | 9 | type | UINT8 | The type of the lane: 01: Forward 02: Backward 03: Exit 04: Oncoming 05: Breakdown 06: Unclassified |
| 1 | 10 | Next lane id | UINT8 | The id of the following lane |
| 1 | 11 | Previous lane id | UINT8 | The id of the previous lane |
| 1 | 12 | Left lane id | UINT8 | The id of the left neighbouring lane |
| 1 | 13 | Right lane id | UINT8 | The id of the right neighbouring lane |
| 8 | 14 | number of lane segments | UINT64 | The number of LaneSegments |
| N * LaneSegment | 22 | LaneSegment (see number of lane segments) | LaneSegment | The LaneSegments of this Lane |

LaneSegment

| Bytes | Offset | Scan header | Data type | Description |
|-------|--------|---------------------|-----------|---|
| 8 | 0 | ID | UINT64 | The id of this LaneSegment (valid for the current Lane) |
| 8 | 8 | Next segment id | UINT64 | The id of the following LaneSegment |
| 8 | 16 | Previous segment id | UINT64 | The id of the previous LaneSegment |
| 8 | 24 | Left segment id | UINT64 | The id of the left LaneSegment |
| 8 | 32 | Right segment id | UINT64 | The id of the right LaneSegment |
| 1 | 40 | marking type left | UINT8 | The marking type of the left lane marking: 01: Solid 02: Dashed 03: Unclassified 04: None |
| 1 | 41 | marking type right | UINT8 | The marking type of the right lane marking: 01: Solid 02: Dashed 03: Unclassified |

| | | | | |
|---|----|--|---------|--|
| | | | | 04: None |
| 1 | 42 | border type left | UINT8 | The left border type: 01: Lane change possible 02: Lane change not possible 03: Oncoming lane 04: Solid end of street 05: Flat end of street 05: Unclassified |
| 1 | 43 | border type right | UINT8 | The right border type: 01: Right change possible 02: Right change not possible 03: Oncoming lane 04: Solid end of street 05: Flat end of street 05: Unclassified |
| 1 | 44 | next segment in new CarriageWaySegment | UINT8 | Flag indicating whether the next LaneSegment is in a new CarriageWaySegment |
| 1 | 45 | previous segment in new CarriageWaySegment | UINT8 | Flag indicating whether the previous LaneSegment is in a new CarriageWaySegment |
| 8 | 46 | LaneSupportPoint longitude | double | longitude position of the support point in WGS84 in deg |
| 8 | 54 | LaneSupportPoint latitude | double | latitude position of the support point in WGS84 in deg |
| 8 | 62 | LaneSupportPoint course angle | double | The course angle of the support point in deg (from north) |
| 8 | 70 | offset to left lane marking | Point2D | The offset from the start point to the left lane marking |
| 8 | 78 | offset to right lane marking | Point2D | The offset from the start point to the right lane marking |

27 IDC Trailer: Data type 0x6120

Each IDC-file shall conclude with the IDC-Trailer. The IDC-Trailer does not contain any data, but marks the end of the IDC-File. So it includes simply the header with the data type number.

28 Ibeo point cloud plane: Data type 0x7510

The point cloud datatype is used for holding a collection of 3-dimensional points. The term plane is indicating that the data are stored with an offset to a reference system. The differentiation is made because the reference system can also hold geo-coordinates and therefore it is important, that this point cloud type does not store the geo-coordinates for each single point.

Data is encoded in network byte order / big endian format.

| Offset | Bytes | PointCloudPlane | Data type | Description |
|--------|----------|-----------------------|-----------|--|
| 0 | 2 | PointsKind | UINT16 | Kind/Class of all the points in the cloud. [enum] 0: Undefined 1: ScanPoint 2: LanePoint 3: CurbstonePoint 4: GuardrailPoint 5: RoadmarkingPoint 6: OffRoadMarkingPoint |
| 2 | 2 | PointsType | UINT16 | Type of the point. Defines which fields are present in the serialization. [enum] 0: Point 1: PointWithEPW 2: PointWithFlags 3: PointWithEpwAndFlags |
| 4 | 20 | Reference point | GpsPoint | "Reference point for the points inside the points vector. To use the data locally only, set all components of the referencePoint to NaN." [struct] |
| 24 | 4 | planeOrientationYaw | float | Orientation of the tangential plane. Angle of the Y=0 axis with respect to north. [rad] |
| 28 | 4 | planeOrientationPitch | float | Pitch [rad] |
| 32 | 4 | planeOrientationRoll | float | Roll [rad] |
| 36 | 8 | Reserved | - | - |
| 44 | 4 | Number of points | UINT32 | Number of points in the points vector |
| 48 | variable | points | Points[] | Vector of points. The points structure depends on the pointType. |

| Offset | Bytes | GpsPoint | Data type | Description |
|--------|-------|-----------|-----------|-----------------------------|
| 0 | 8 | Longitude | Double | longitudinal position [rad] |
| 8 | 8 | Latitude | Double | latitudinal position [rad] |
| 16 | 4 | Altitude | Float | Altitude [m] |

| Offset | Bytes | PointType: Point | Data type | Description |
|--------|-------|------------------|---------------|--------------------------------|
| 0 | 12 | Position | PlanePosition | Position of the point [struct] |

| Offset | Bytes | PointType: PointWithEPW | Data type | Description |
|--------|-------|-------------------------|---------------|---|
| 0 | 12 | Position | PlanePosition | Position of the point [struct] |
| 12 | 4 | Echo pulse width | Float | Echo pulse width of this measured point |

| Offset | Bytes | PointType: PointWithFlags | Data type | Description |
|--------|-------|---------------------------|---------------|--------------------------------|
| 0 | 12 | Position | PlanePosition | Position of the point [struct] |
| 12 | 4 | Flags | UINT32 | Flags [BitField] |

| Offset | Bytes | PointType: PointWithEpwAndFlags | Data type | Description |
|--------|-------|---------------------------------|---------------|---|
| 0 | 12 | Position | PlanePosition | Position of the point [struct] |
| 12 | 4 | Echo pulse width | Float | Echo pulse width of this measured point |
| 16 | 4 | Flags | UINT32 | Flags [BitField] |

| Offset | Bytes | PlanePosition | Data type | Description |
|--------|-------|---------------|-----------|-----------------------------|
| 0 | 4 | X | Float | x position of the point [m] |
| 4 | 4 | Y | Float | y position of the point [m] |
| 8 | 4 | Z | Float | z position of the point [m] |

29 Ibeo meta information list: Data type 0x7110

The meta information datatype is used to store configurations, version numbers, keywords and other meta information.

Data is encoded in network byte order / big endian format.

| Offset | Bytes | MetaInformationList | Data type | Description |
|--------|----------|---------------------|-------------------|--|
| 0 | 4 | Number of elements | UINT32 | Number of MetaInformations in the list |
| 4 | Variable | Elements | MetaInformation[] | Vector holding the elements |

| Offset | Bytes | MetaInformation | Data type | Description |
|--------|----------|---------------------|------------------------|---|
| 0 | 2 | Type of information | UINT16 | Type of the information 0: UNDEFINED 1: VERSION_NUMBER 2: AB_CONFIG 3: AB_SYNC_METHOD 4: ECU_ID 5: KEYWORDS |
| 2 | 8 | Time stamp | NTPTIME | TimeStamp of this meta information |
| 10 | 4 | Size of payload | UINT32 | Number of bytes used by the payload following this field. |
| 14 | Variable | Subtype fields | MetaInformationSubtype | the subtype holding the information |

| Offset | Bytes | Subtype: VERSION_NUMBER | Data type | Description |
|--------|----------|-------------------------|-----------|---|
| 0 | 2 | Software type | UINT16 | 0: Undefined 1: Custom 2: AppBase 3: EVS 4: ILV |
| 2 | 4 | Version number | UINT32 | The version number. Major: VersionNumber/1000000 Minor: (VersionNumber%1000000)/1000 Patch: VersionNumber%1000 |
| 6 | Variable | Extra string | String | Custom version string |

| Offset | Bytes | Subtype: AB_CONFIG | Data type | Description |
|--------|----------|--------------------|-----------|---------------------------|
| 0 | Variable | Config | String | The appbase configuration |

| Offset | Bytes | Subtype: | Data type | Description |
|--------|-------|----------|-----------|-------------|
|--------|-------|----------|-----------|-------------|

| | | AB_SYNC_METHOD | | |
|---|---|----------------|--------|-----------------------------|
| 0 | 2 | Sync method | UINT16 | 0: UNDEFINED 1: GPS_SYNC |

| Offset | Bytes | Subtype: ECU_ID | Data type | Description |
|--------|----------|--------------------|-----------|---------------|
| 0 | Variable | Ecu ID | String | ID of the ECU |

| Offset | Bytes | Subtype: KEYWORDS | Data type | Description |
|--------|----------|----------------------|-----------|--|
| 0 | Variable | keywords | String | Keywords for the IDC Semicolon separated list of keywords |

| Offset | Bytes | String | Data type | Description |
|--------|----------|------------|-----------|------------------------------|
| 0 | 2 | Size | UINT16 | Number of String characters |
| 2 | Variable | Characters | UINT8[] | The characters of the string |

30 CAN Message over Ethernet: Data type 0x1002

Messages described below are tunneled over Ethernet in following format with data type 0x1002.

| Bytes | Offset | Object header | Data type | Description |
|--------|----------|-----------------------------|-------------|--|
| 1 | 0 | Version | UINT4 | Low nibble / bits 0...3 of this byte. Set to 0. |
| | | Length of CAN message | UINT4 | High nibble / bits 4..7 of this byte. Length = 1..8 |
| [1..8] | 1 | Data | UINT8[1..8] | |
| 1 | [2..9] | Message Type | UINT8 | Set to 0x00 |
| 2 | [3..10] | CAN-ID | UINT16 | CAN-ID is an 11-bit-identifier. Additionally the most significant bit (Bit 15) needs to be set to 1. |
| 4 | [5..12] | Device time in microseconds | UINT32 | Hardware time stamp. Total number of microseconds elapsed since start-up of CAN device. |
| 8 | [9..16] | Receiving time | NTP64 | Time when message has been received by remote receiver. |
| 1 | [17..24] | Device ID | UINT8 | ID of CAN Device |
| | [18..25] | | | |

31 Object Association: Data type 0x4001

The byte order for data type 0x4001 is Big Endian.

| Bytes | Offset | Object header | Data type | Description |
|-------|--------|---------------------------------|-----------|---|
| 1 | 0 | referenceObjListId | UINT8 | Details of the (reference) object list which contains all reference objects of the association. |
| 1 | 1 | referenceDeviceType | UINT8 | |
| 2 | 2 | referenceDeviceInterfaceVersion | UINT16 | |
| 1 | 4 | dutObjListId | UINT8 | Details of the object list which contains all DUT objects of the association. |
| 1 | 5 | dutDeviceType | UINT8 | |
| 2 | 6 | dutDeviceInterfaceVersion | UINT16 | |
| 4 | 8 | objectAssociationCount | UINT32 | Number of ObjectAssociation entries in list |
| 8 | 12 | reserved | CHAR[8] | All bytes set to 0xFF. |
| | 20 | ObjectAssociation[N] | | ObjectAssociation list |

The following table contains the Object Association information.

| Bytes | Offset | Object header | Data type | Description |
|-------|--------|---------------------|-----------|---|
| 4 | 0 | m_referenceObjectId | UINT32 | Object ID of the reference object involved in association |
| 4 | 4 | m_dutObjectId | UINT32 | Object ID of the DuT object involved in association |
| 8 | 8 | m_timestampFirst | NTP64 | Timestamp when the association begins |
| 8 | 16 | m_timestampLast | NTP64 | Timestamp when the association ends |
| 4 | 24 | Certainty | float | Certainty of the association, [0 .. 1] |

32 TimeRecord: Data type 0x9000

The byte order for data type 0x9000 is Big Endian.

This data type contains the local system time as well as a time signal that is provided by an external device, e.g. a GPS receiver connected to the Ibeo ECU. This data can be used for offline transformation of the time base of the recorded data stream.

| Bytes | Offset | Object header | Data type | Description |
|-------|--------|--------------------|---------------|--|
| 2 | 0 | ExternalClockType | ClockType | Characteristics of the clock used to record times. |
| 2 | 2 | InternalClockType | ClockType | Characteristics of the clock used to record times. |
| 4 | 4 | VectorSize | UINT32 | Number of times recorded. |
| | 8 | ExternalClockTimes | NTPTimeVector | Vector of times as represented by external clock. |
| | | InternalClockTimes | NTPTimeVector | Vector of times as represented by internal clock. |
| | | FixModes | FixModeVector | Vector representing fix modes used. |
| 16 | | reserved | UINT32[4] | Reserved fields |

| Bytes | Offset | ClockType | Data type | Description |
|-------|--------|-----------|-----------|---|
| 1 | 0 | ClockID | UINT8 | Unique ID representing each clock. |
| 2 | 1 | ClockName | UINT8 | Enum fields : 0:Clock_Unkown 1:Clock_Laserscanner 2 :Clock_ECU 3 :Clock_CanBus 4 :Clock_Camera 5 :Clock_GpsImu 6 :Clock_Camera 7 :Clock_Other |

| Bytes | Offset | NTPTimeVector | Data type | Description |
|------------------|--------|-------------------|-----------|-------------|
| 8* vectorSize | | NTP64[vectorSize] | | |

| Bytes | Offset | FixModeVector | Data type | Description |
|-------|--------|---------------|-----------|-------------|
|-------|--------|---------------|-----------|-------------|

| | | | | |
|------------------|--|---------------------|--|--|
| 8* vectorSize | | FixMode[vectorSize] | | |
|------------------|--|---------------------|--|--|

| Bytes | Offset | NTP64 | Data type | Description |
|-------|--------|--------|--|--|
| 8 | 0 | UINT64 | 4 Most Significant Bytes: seconds | Number of seconds elapsed since 1900- 01-01 00:00:00 |
| | | | 4 Least Significant Bytes: fractionalSeconds | Fractional part: 1/(2^32) seconds fragment |

| Bytes | Offset | FixMode | Data type | Description |
|-------|--------|---------|-----------|--|
| 1 | 0 | FixMode | UINT8 | 0 : Not_Seen 1 : None 2 : Fix_2D 3 : Fix_3D |

33 GpsImu: Data type 0x9001

The byte order for data type 0x9001 is Big Endian.

This data type contains unprocessed position and motion data provided by a connected GPS/IMU device, e.g. XSens MTi-G.

| Bytes | Offset | Object header | Data type | Description |
|-------|--------|------------------|-----------|---|
| 8 | 0 | latitude | double | Latitude [rad] |
| 8 | 8 | latitudeSigma | double | Standard deviation of the latitude [m] |
| 8 | 16 | longitude | double | Longitude [rad] |
| 8 | 24 | longitudeSigma | double | Standard deviation of the longitude [m] |
| 8 | 32 | altitude | double | Altitude [m] |
| 8 | 40 | altitudeSigma | double | Standard deviation of the altitude [m] |
| 8 | 48 | courseAngle | double | Course angle in [rad] relative to North. Interval: $[0; 2 \cdot \pi]$ The course angle is the angle the vehicle is traveling to. If you drift, it is different to the yaw angle, which is the direction of the vehicle is heading/looking at. Example: 0=North, $\pi/2$ =West |
| 8 | 56 | courseAngleSigma | double | Uncertainty of course angle [rad] |
| 8 | 64 | yawAngle | double | Yaw Angle in [rad], Interval $[0; 2 \cdot \pi]$. The yaw angle is the angle the vehicle is heading/looking at. If you drift, it is different to the course angle, which is the direction of travelling or the track angle. Example: 0=North, $\pi/2$ =West |
| 8 | 72 | yawAngleSigma | double | Uncertainty of the estimated yaw angle. |
| 8 | 80 | pitchAngle | double | Pitch angle [rad] |
| 8 | 88 | pitchAngleSigma | double | Uncertainty in pitch angle [rad]. |
| 8 | 96 | rollAngle | double | Roll angle [rad] |

| | | | | |
|---|-----|-------------------------------|--------|--|
| 8 | 104 | rollAngleSigma | double | Uncertainty in roll angle [rad]. |
| 8 | 112 | crossAcceleration | double | Cross acceleration [m/s ²] |
| 8 | 120 | crossAccelerationSigma | double | Standard deviation of the cross acceleration [m/s ²]. |
| 8 | 128 | longitudinalAcceleration | double | Longitudinal acceleration [m/s ²]. |
| 8 | 136 | longitudinalAccelerationSigma | double | Standard deviation of the longitudinal acceleration [m/s ²]. |
| 8 | 144 | verticalAcceleration | double | Vertical acceleration [m/s ²]. |
| 8 | 152 | verticalAccelerationSigma | double | Standard deviation of the vertical acceleration [m/s ²]. |
| 8 | 160 | velocityNorth | double | Velocity in north direction [m/s ²]. |
| 8 | 168 | velocityNorthSigma | double | Standard deviation of velocity in north direction [m/s ²]. |
| 8 | 176 | velocityWest | double | Velocity in west direction [m/s ²]. |
| 8 | 184 | velocityWestSigma | double | Standard deviation of velocity in west direction [m/s ²]. |
| 8 | 192 | velocityUp | double | Velocity upwards [m/s ²]. |
| 8 | 200 | velocityUpSigma | double | Standard deviation of velocity upwards [m/s ²]. |
| 8 | 208 | velocityX | double | Velocity in X direction [m/s ²]. |
| 8 | 216 | velocityXSigma | double | Standard deviation of velocity in X direction [m/s ²]. |
| 8 | 224 | velocityY | double | Velocity in Y direction [m/s ²]. |
| 8 | 232 | velocityYSigma | double | Standard deviation of velocity in Y direction [m/s ²]. |
| 8 | 240 | velocityZ | double | Velocity in Z direction [m/s ²]. |
| 8 | 248 | velocityZSigma | double | Standard deviation of velocity in Z direction [m/s ²]. |
| 8 | 256 | rollRate | double | Current roll rate [rad/s] |
| 8 | 264 | rollRateSigma | double | |
| 8 | 272 | yawRate | double | Current yaw rate of vehicle [rad/s] |
| 8 | 280 | yawRateSigma | double | |

| | | | | |
|----|-----|--------------------------------|-----------|---|
| 8 | 288 | pitchRate | double | Current pitch rate [rad/s] |
| 8 | 296 | pitchRateSigma | double | |
| 8 | 304 | gpsStatus | double | Status of the GPS |
| 1 | 312 | noOfSatellites | UINT8 | Gives the total number of satellites involved. |
| 8 | 313 | gpsDilutionOfPrecisionX | double | Precision in X |
| 8 | 321 | gpsDilutionOfPrecisionY | double | Precision in Y |
| 8 | 329 | gpsDilutionOfPrecisionZ | double | Precision in Z |
| 8 | 337 | gpsDilutionOfPrecisionVertical | double | Precision in vertical direction |
| 8 | 345 | gpsDilutionOfPrecisionPosition | double | Precision in position |
| | 353 | timestamp | Timestamp | Unique timestamp associated with each measurement signal. |
| 1 | 395 | Source Enum | UINT8 | Enum fields: 0:Source_CAN 1:Source_XSensIMU 2:Source_OxtsRt 3:Source_GenesysADMA 4:Source_SpatialDual 5:Source_TFC 6 :Source_VBOX3i 99:Source_Unknown |
| 1 | 396 | INSQuality | UINT8 | Enum fields: 0: Unknown 1: INSQuality_GPS (only GPS) 2: INSQuality_DGPSCourse (pre-RTK) 3: INSQuality_DGPSPrecise (RTK) |
| 16 | 397 | reserved | UINT8[16] | Reserved fields |

| Bytes | Offset | Timestamp | Data type | Description |
|-------|--------|-----------|-----------|-------------|
|-------|--------|-----------|-----------|-------------|

| | | | | |
|---|----|--------------------|-----------|---|
| 8 | 0 | measurementTimeECU | NTP64 | Time of measurement as represented in the ECU timebase. |
| 8 | 8 | receivedTimeECU | NTP64 | Time when received in the system as represented in the ECU timebase. |
| 8 | 16 | rawDeviceTime | NTP64 | Raw device time from the header. |
| 8 | 24 | measurementTime | NTP64 | Time of measurement as represented in the timebase of external clock. |
| 8 | 32 | receivedTime | NTP64 | Time received as represented in the timebase of external clock. |
| 2 | 40 | clockType | ClockType | Properties of external clock which provides timebase for measurement and received times listed above. |

| Bytes | Offset | ClockType | Data type | Description |
|-------|--------|-----------|-----------|--|
| 1 | 0 | ClockID | UINT8 | Unique ID representing each clock. |
| 1 | 1 | ClockName | UINT8 | Enum fields : 0:Clock_Unkown 1:Clock_Laserscanner 2 :Clock_ECU 3 :Clock_CanBus 4 :Clock_Camera 5 :Clock_GpsImu 6 :Clock_Other |

| Bytes | Offset | NTP64 | Data type | Description |
|-------|--------|--------|---|---|
| 8 | 0 | UINT64 | 4 Most Significant Bytes: seconds 4 Least Significant Bytes: fractionalSeconds | Number of seconds elapsed since 1900-01-01 00:00:00 |

| | | | | |
|--|--|--|--|--|
| | | | | Fractional part: 1/(2 ³²) seconds fragment |
|--|--|--|--|--|

34 Odometry: Data type 0x9002

The byte order for data type 0x9002 is Big Endian.

This data type contains unprocessed motion data, such as the velocity and the yaw rate of the vehicle that is provided to the system via CAN.

| Bytes | Offset | Object header | Data type | Description |
|-------|--------|----------------------------|-----------|--|
| 8 | 0 | steeringAngle | double | Angle at which the vehicle is being steered. |
| 8 | 8 | steeringWheelAngle | double | Angle by which the steering wheel is rotated compared to its middle position. [0.001rad] |
| 8 | 16 | steeringWheelAngleVelocity | double | Velocity of the steering wheel angle |
| 8 | 24 | wheelSpeedFL | double | Speed of Front Left wheel [m/s] |
| 8 | 32 | wheelSpeedFR | double | Speed of Front Right wheel [m/s] |
| 8 | 40 | wheelSpeedRL | double | Speed of Rear Left wheel [m/s] |
| 8 | 48 | wheelSpeedRR | double | Speed of Rear Right wheel [m/s] |
| 8 | 56 | wheelCircumference | double | Circumference of the wheel |
| 8 | 64 | vehVelocity | double | Current velocity of the vehicle |
| 8 | 72 | vehAcceleration | double | Current acceleration of the vehicle [m/s ²] |
| 8 | 80 | vehYawRate | double | Current yaw rate of the vehicle [rad/s] |
| | 88 | timestamp | Timestamp | Unique timestamp associated with each measurement signal. |
| 16 | | reserved | UINT32[4] | Reserved fields |

| Bytes | Offset | Timestamp | Data type | Description |
|-------|--------|--------------------|-----------|---|
| 8 | 0 | measurementTimeECU | NTP64 | Time of measurement as represented in the ECU timebase. |
| 8 | 8 | receivedTimeECU | NTP64 | Time when received in the system as represented in the ECU timebase. |
| 8 | 16 | rawDeviceTime | NTP64 | Raw device time from the header. |
| 8 | 24 | measurementTime | NTP64 | Time of measurement as represented in the timebase of external clock. |
| 8 | 32 | receivedTime | NTP64 | Time received as represented in the timebase of external clock. |
| 2 | 40 | clockType | ClockType | Properties of external clock which provides timebase for measurement and received times listed above. |

| Bytes | Offset | ClockType | Data type | Description |
|-------|--------|-----------|-----------|--|
| 1 | 0 | ClockID | UINT8 | Unique ID representing each clock. |
| 1 | 1 | ClockName | UINT8 | Enum fields : 0:Clock_Unkown 1:Clock_Laserscanner 2 :Clock_ECU 3 :Clock_CanBus 4 :Clock_Camera 5 :Clock_GpsImu 6 :Clock_Other |

| Bytes | Offset | NTP64 | Data type | Description |
|-------|--------|--------|-----------------------------------|---|
| 8 | 0 | UINT64 | 4 Most Significant Bytes: seconds | Number of seconds elapsed since 1900-01-01 00:00:00 |

| | | | | |
|--|--|--|--|--|
| | | | 4 Least Significant Bytes: fractionalSeconds | Fractional part: 1/(2 ³²) seconds fragment |
|--|--|--|--|--|

35 SystemMonitoringCANStatus: Data type 0x6700

The byte order for data type 0x6700 is Big Endian.

The SystemMonitoringCANStatus data type provides information about registered CAN frames. The registration itself is done in the Worker.xml configuration file in SystemMonitoringWorker configuration block. If registered CAN frames are not received by the perception ECU anymore, this datatype is also used to signal the loss of these CAN frames.

| Bytes | Offset | Object header | Data type | Description |
|-------|--------|------------------|-----------|--|
| 1 | 0 | DeviceID | UINT8 | Device ID of connected device |
| 4 | 1 | MessageID | UINT32 | CAN message identifier |
| 1 | 5 | State | UINT8 | State of the CAN message |
| 2 | 6 | StateInformation | UINT8 | Detailed information about the CAN message state |
| 8 | 8 | updateMissing | UINT64 | Timestamp (in ms since 01.01.1970) of the last system update |

| Object header | Data type | Value | State |
|---------------|-----------|-------|----------------|
| DeviceState | UINT8 | 0 | Initialization |
| | | 1 | OK |
| | | 2 | Warning |
| | | 3 | Error |

| Object header | Data type | Bit | State |
|------------------|-----------|-----|--|
| StateInformation | UINT8 | 0 | Initialization state: 1 if not enough signals have been received for evaluation, 0 otherwise |
| | | 1 | reserved |
| | | 2 | reserved |
| | | 3 | No state change: 1 if an error state was present in the past, 0 otherwise |
| | | 4 | No state change: 1 if signal drop rate is too high (Default: 25 %) |
| | | 5 | No state change: 1 if signal jitter is too high (Default: 50 %) |

| | | | |
|--|--|---|--|
| | | 6 | reserved |
| | | 7 | Error state: 1 if the CAN message currently has a timeout, 0 otherwise |

36 SystemMonitoringDeviceStatus: Data type 0x6701

The byte order for data type 0x6701 is Big Endian.

The SystemMonitoringDeviceStatus data type provides information about connected devices: Scanner, Cameras, GPS, IMU. If devices have lost connection to the perception ECU, this datatype is also used to signal the loss of these devices.

| Size | Offset | Object header | Data type | Description |
|------|--------|------------------|-----------|--|
| 1 | 0 | DeviceID | UINT8 | Device ID of connected device |
| 1 | 1 | DeviceType | UINT8 | Device type of the connected device |
| 1 | 2 | TypeInformation | UINT8 | Further type information about the connected device |
| 1 | 3 | State | UINT8 | State of the device |
| 2 | 4 | StateInformation | UINT8 | Detailed information about the device state |
| 8 | 6 | updateMissing | UINT64 | Timestamp (in ms since 01.01.1970) of the last system update |

| Object header | Data type | Value | State |
|---------------|-----------|-------|---------|
| DeviceType | UINT8 | 0 | Unknown |
| | | 1 | Scanner |
| | | 2 | Camera |
| | | | |
| | | 4 | WGS84 |
| | | 5 | GPS |
| | | 6 | IMU |

| Object header | Data type | Device type | Value | State |
|-----------------------|-----------|-------------|-------|-------------|
| DeviceTypeInformation | UINT8 | Scanner | 0 | undefined |
| | | Scanner | 1 | ibeo LUX |
| | | Scanner | 2 | ibeo ScaLa |
| | | Scanner | 100 | Sick LD-MRS |
| | | Scanner | 101 | Sick LMS |
| | | | | |
| | | Camera | 0 | undefined |
| | | | | |
| | | CAN | 0 | undefined |

| | | | | |
|--|--|-------|---|-----------|
| | | WGS84 | 0 | undefined |
| | | | | |
| | | GPS | 0 | undefined |
| | | | | |
| | | IMU | 0 | Undefined |
| | | IMU | 1 | XSens |
| | | IMU | 2 | OXTS |
| | | IMU | 3 | Genesys |

| Object header | Data type | Value | State |
|---------------|-----------|-------|----------------|
| State | UINT8 | 0 | Initialization |
| | | 1 | OK |
| | | 2 | Warning |
| | | 3 | Error |

| Object header | Data type | Bit | State |
|------------------|-----------|-----|--|
| StateInformation | UINT8 | 0 | Initialization state: 1 if not enough signals have been received for evaluation (<25 default), 0 otherwise |
| | | 1 | reserved |
| | | 2 | reserved |
| | | 3 | No state change: 1 if an error state was present in the past, 0 otherwise |
| | | 4 | No state change: 1 if signal drop rate is too high (Default: 25 %) |
| | | 5 | No state change: 1 if signal jitter is too high (Default: 50 %) |
| | | 6 | reserved |
| | | 7 | Error state: 1 if the device currently has a timeout, 0 otherwise |

37 SystemMonitoringSystemStatus: Data type 0x6705

The byte order for data type 0x6705 is Big Endian.

The SystemsMonitoringSystemStatus data type provides information about the current state of the perception ECU combined with the information about the entire fusion system.

| Size | Offset | Object header | Data type | Description |
|------|--------|---------------------------|-----------|--|
| 8 | 0 | lastUpdateTimestamp | UINT64 | Timestamp (in ms since 01.01.1970) of the last system update |
| 1 | 8 | State | UINT8 | State of the entire system |
| 1 | 9 | StateInformation | UINT8 | Detailed information about the entire system |
| 1 | 10 | CurrentCPUUsage | UINT8 | for current CPU usage (0 .. 100) |
| 1 | 11 | CurrentRAMUsage | UINT8 | for current RAM usage (0 .. 100) |
| 1 | 12 | CurrentHDDUsage | UINT8 | for current HDD usage (0 .. 100) |
| 1 | 13 | MemoryWarningLevelPercent | UINT8 | Warning level of memory consumption, percent. Default: 80 % |
| 1 | 14 | MemoryErrorLevelPercent | UINT8 | Error level of memory consumption, percent. Default: 95 % |

| Object header | Data type | Value | State |
|---------------|-----------|-------|----------------|
| State | UINT8 | 0 | Initialization |
| | | 1 | OK |
| | | 2 | Warning |
| | | 3 | Error |

| Object header | Data type | Bit | State |
|------------------|-----------|-----|--|
| StateInformation | UINT8 | 0 | No state change: 1 if the latency of the System Monitor Worker is too high (> 1 second default), 0 otherwise |
| | | 1 | reserved |
| | | 2 | reserved |
| | | 3 | Warning state: 1 if memory usage has reached warning level, 0 otherwise. |
| | | 4 | reserved |

| | | | |
|--|--|---|--|
| | | 5 | Error state: 1 if one or more devices/CAN messages have timeout, 0 otherwise |
| | | 6 | Error state: 1 if memory usage has reached error level, 0 otherwise |
| | | 7 | reserved |