

TAKE 2.0 Checklist

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1 Initialization

- Startup computers: 3 Lab PCs, 2 Wizard laptops, 1 InstantReality logging laptop
- Initialize Kinect server for participant
- Initialize eye tracker for participant
- Initialize video camera for participant
- Initialize microphones for participant

Prepare Wizard:

- start Wizard laptop
- Synergy service on Wizard laptop controls shared screen
- Wizard makes new folder for participant
- Wizard makes sure GUI points to new folder

2 Participant

- For Participant:
 - Welcome them, thank them for their time
 - Explain experiment high-level, have them sign the consent form (read, check TWO boxes, date, place, sign)
 - Bring to chair in experiment area
 - Calibrate eye tracker and gestures; eye tracker is fully calibrated with internal system, kinect by pointing at 4 corners and middle of screen
 - Give game instructions to participant
 - After completed, fill out questionnaire
 - After completed, they sign that they received payment (give them their payment)

3 Clean-up