Using CookCC

Lex / Parse the Easy Way

The Old Way

Lex + Yacc

- Use *.l and *.y files.
- Proprietary file format
 - Poor IDE support
 - Do not work well for some languages

The Difficulties

- Difficult to read
 - No syntax highlighting
 - No variable / function usage highlight and analysis etc.
- Difficult to write
 - Need to hook up lexer and parser manually
 - No context sensitive hints (function call and parameter hints)
 - No instant code error checking within the IDE
 - No auto-completions (auto-casting, auto-import, etc)
 - Fragmented code
- Difficult to maintain
 - Multiple files to manage (*.l and *.y)
 - No code reformatting
 - No refactoring
- Difficult to document

Difficult Lex Code Example

```
BEGIN (FIRSTCCL);
                    return '[';
 " { - } "
          return CCL OP DIFF;
 " { + } "
          return CCL OP UNION;
 /* Check for :space: at the end of the rule so we don't
  * wrap the expanded regex in '(' ')' -- breaking trailing
  * context.
  * /
"{"{NAME}"}"[[:space:]]?
            register Char *nmdefptr;
         int end is ws, end ch;
         end ch = yytext[yyleng-1];
         end is ws = end ch != '}' ? 1 : 0;
            if(yyleng-1 < MAXLINE)
            strcpy( nmstr, yytext + 1 );
```

Difficult Yacc Code Example

```
for ( i = \$2; i \le \$4; ++i )
             ccladd( $1, i );
         cclsorted = cclsorted && ($2 > lastchar);
         lastchar = $4;
      $$ = $1;
ccl CHAR
       ccladd( $1, $2 );
      cclsorted = cclsorted && ($2 > lastchar);
       lastchar = $2;
 /* Do it again for upper/lowercase */
 if (sf case ins() && has case($2)){
     $2^- reverse case ($\overline{2});
     ccladd (\$1, \$2);
     cclsorted = cclsorted && ($2 > lastchar);
     lastchar = $2;
```

Partial Solutions

- Supports XML input
 - Solves the problem related to file format.
 - Better support for different languages
 - Patterns / Rules stand out more
 - Still do not solve other problems.
- Integrated lexer and parser generator
 - Unfortunately, most still require manual hook up between the generated lexer and parser.

Specify Lexer / Parser using Annotations

- Advantages:
 - Write code as normal and take the full advantage of the modern IDEs
 - Syntax highlighting
 - Context sensitive hints
 - Code usage and analysis
 - Refactoring
 - Auto-completion
 - Instant error checking
 - etc
- Disadvantages:
 - Need to write a language specific annotation parser
 - Java rules and nothing else matters ©

CookCC Features

- Integrated lexer and parser (LALR (1))
 - Can specify lexer and parser separately.
 - If the lexer / parser are specified together, they are automatically hooked up.
- Supports multiple input file types
 - XML (<u>DTD</u>): *.xcc
 - Yacc: *.y
 - Java annotation: *.java (launched within Java APT)
- Support multiple output formats
 - Uses the powerful <u>FreeMarker</u> template engine for code generation.
 - Java
 - Case by case optimized lexer and parser
 - No runtime library required. Very small footprint.
 - Multiple lexer / parser DFA tables options (ecs, compressed).
 - Plain text (for table extraction)
 - XML (for input file conversion)
 - Yacc (for input file conversion)
 - More output languages can be added

Quick Tutorial

CookCC Java Annotation Input

Annotate Input Class

- Put cookcc.jar in the project library path.
 - This jar is only required for compile time.
 - All CookCC annotations are compile time annotations (not required for runtime).
- @CookCCOption mark a class that needs the lexer and parser.
 - Generated class would be the parent class of the current class. In this example, it would be Parser.
 - lexerTable and parserTable options are optional

```
@CookCCOption (lexerTable="compressed", parserTable="compressed")
public class Calculator extends Parser
```

Create Dummy Parent Class

- Parser is an empty class
 - CookCCByte contains functions that would appear in the generated class.
 - Generated class no longer extends CookCCByte
 - CookCCByte is not required for runtime
 - Extend CookCCByte for byte parsing and CookCCChar for unicode parsing.
 - Class scope is copied to the generated class.
 - File header (i.e. the copyright message) and class header will be copied to the generated class.

```
/* Copyright 2008 by Heng Yuan */
import org.yuanheng.cookcc.CookCCByte;

//**

* <u>@anthor</u> Heng Yuan

* <u>@version</u> $Id$

} */
public class Parser extends CookCCByte
{
}
```

Lexer Annotations

- @Shortcut specifies name of the regular expressions patterns that would be used regularly later on.
 - Can be annotated on any functions in any order.
 - Avoid creating cyclic name references.
- @Shortcuts is a collection of shortcuts.
- @Lex specific the regular expression pattern, and which states this pattern is used in. The function this annotation marked is called when the pattern is matched.
 - Usually the function scope should be either protected or package since they are called by the generated class only.
- Backslash (\) needs to be escaped inside Java string, resulting in double backslash (\\)

```
@Shortcuts ( shortcuts = {
     @Shortcut (name="nonws", pattern="[^ \\t\\n]"),
     @Shortcut (name="ws", pattern="[ \\t]")
})
@Lex (pattern="{nonws}+", state="INITIAL")
void matchWord ()
```

Lexer Function Case 1

- Function returns void
 - The lexer would call this function and then move on to match the next potential pattern.

```
@Lex (pattern = "[ \\t\\r\\n]+")
protected void ignoreWhiteSpace ()
{
}
```

Lexer Function Case 2

- Function returns a non-int value
 - @Lex needs to contain the terminal token that would be returned. The return value from the function is going to be the value associated with this terminal.

```
@Lex (pattern = "[0-9]+", token = "INTEGER")
protected Integer parseInt ()
{
    return Integer.parseInt (yyText ());
}
```

Lexer Function Case 3

- Function returns an int value
 - The lexer would return the value immediately.

```
@Lex (pattern="[(){}.]")
protected int parseSymbol ()
{
    return yyText ().charAt (0);
}
```

More Lexer Annotations

@Lexs is a collection of @Lex patterns

```
@Lexs (patterns = {
    @Lex (pattern = "[;]", token = "SEMICOLON"),
    @Lex (pattern = "[=]", token = "ASSIGN"),
    @Lex (pattern = "[+]", token = "ADD"),
    @Lex (pattern = "\\-", token = "SUB"),
    @Lex (pattern = "[*]", token = "MUL"),
    @Lex (pattern = "[/]", token = "DTV"),
    @Lex (pattern = "[<]", token = "LT"),</pre>
    @Lex (pattern = "[>]", token = "GT"),
    @Lex (pattern = ">=", token = "GE"),
    @Lex (pattern = "<=", token = "LE"),</pre>
    @Lex (pattern = "!=", token = "NE"),
    @Lex (pattern = "==", token = "EQ")
})
protected Object parseOp ()
    return null;
```

Token Annotations

- @CookCCToken marks a Enum to specify tokens shared between the lexer/parser
- @TokenGroup specify the token type.
 Tokens marked with @TokenGroup later on have higher precedences.
- Tokens not marked with @TokenGroup would inherit the type and precedence of the previous token.
- Symbols such as + * / < > etc would have to have a name since they can't be fit in the enum declaration. This restriction is imposed by CookCC per se, not annotation based parsing in general.

```
155
 * Specify the tokens shared by the lexer and parser.
@CookCCToken
static enum Token
   // TokenGroup is used to specify the token type and precedence.
   // By default, if the type of the token is not specified, it is
    // TokenGroup.NONASSOC.
    @TokenGroup
    VARIABLE, INTEGER, NHILE, IF, PRINT, ASSIGN, SENICOLON, LT, GT,
    @TokenGroup
    IFX,
    @TokenGroup
    ELSE,
    // specify the left associativity.
    // Can use static import to avoid typing TokenType. part.
    @TokenGroup (type = TokenType. LEFT)
    GE, LE, EQ, NE,
   @TokenGroup (type = TokenType. LEFT)
   ADD, SUB,
    @TokenGroup (type = TokenType.LEFT)
    MUL, DIV.
    @TokenGroup (type = TokenType.LEFT)
    UMINUS
```

Parser Annotations

- @Rule specifies a single grammar rule.
 - args specifies the arguments to be passed to the function
- Advantages
 - No more cryptic names like \$1 \$2 or having to specify the types of the variable elsewhere.

```
@Rule (lhs = "stmt", rhs = "PRINT expr SEMICOLON", args = "2")
protected Node parsePrintStmt (Node expr)
    return new PrintNode (expr);
@Rule (lhs = "stmt", rhs = "VARIABLE ASSIGN expr SEMICOLON", args="1 3")
protected Node parseAssign (String var, Node expr)
    return new AssignNode (var, expr);
@Rule (lhs = "stmt", rhs = "WHILE '(' expr ')' stmt", args = "3 5")
protected Node parseWhile (Node expr, Node stmt)
    return new WhileNode (expr, stmt);
@Rule (lhs = "stmt", rhs = "IF '(' expr ')' stmt", args = "3 5", precedence = "IFX")
protected Node parseIf (Node expr, Node stmt)
    return new IfNode (expr, stmt, null);
```

Parser Function Case 1

- Function returns void
 - The value associated with the non-terminal of the LHS is null.

```
@Rule (lhs = "rules", rhs = "rules error")
void parseRuleError ()
{
    error ("invalid grammar.");
}
```

Parser Function Case 2

- Function returns a non-int value
 - The return value is automatically associated with the non-terminal on the LHS.

```
@Rule (lhs = "tokenList", rhs = "tokenList TOKEN", args = "1 2")
String parseTokenList (String list, String token)
{
    return list + " " + token;
}
@Rule (lhs = "tokenList", rhs = "TOKEN", args = "1")
String parseTokenList (String token)
{
    return token;
}
```

Parser Function Case 3

- Function returns an int value
 - This function is used by the grammar start nonterminal to signal the exit of the parser with the particular value.
 - It can be used by error processing functions as well.

```
/**
  * If the return type of the function is int, it is considered as existing
  * the parser with the exit value.
  *
  * @return the exit value from the parser, with 0 meaning everything okay.
  */
@Rule (lhs = "program", rhs = "function")
protected int parseProgram ()
{
    return 0;
}
```

More Parser Annotations

@Rules is a collection of @Rule productions.

```
@Rule (lhs = "action", rhs = "complete_action ACTION_CODE", args = "2")
String parseAction (String action)
{
    return action;
}

@Rules (rules = {
        @Rule (lhs = "action", rhs = ""),
        @Rule (lhs = "complete_action", rhs = "complete_action PARTIAL_ACTION"),
        @Rule (lhs = "complete_action", rhs = "")
})
String parseAction ()
{
    return null;
}
```

Execute Lexer / Parser

- setInput (...) to set up the input source
 - setBufferSize to improve lexer speed.
- yyLex () for lexer only scanner
- yyParse () for parser

```
YaccParser parser = new YaccParser ();
int fileSize = (int)file.length ();
if (fileSize > 4096)
    parser.setBufferSize (fileSize);
parser.setInput (new FileInputStream (file));
if (parser.yyParse () > 0)
    Main.error ("errors in input");
```

Generate Class

- Run java annotation processing tool (APT) using CookCC as the processor to generate the class needed.
 - apt -nocompile -s . -classpath cookcc.jar;.
 Calculator.java
- Unless the lex/parse patterns/rules are changed, it is not necessary to re-generate new classes.
- Can be refactored at anytime.

Ant task

- Using Ant task is easier.
- Setup <cookcc> task

Execute task

```
<target name="YaccLexer.java" depends="initcookcc">
        <cookcc srcdir="${src}" src="org/yuanheng/cookcc/input/yacc/YaccParser.java"/>
        </target>
```

Ant task (continued...)

Options

```
<cookcc srcdir="${src}" src="org/yuanheng/cookcc/input/yacc/YaccParser.java" lang="xml">
        <option name="-o" value="YooParser.xcc"/>
        </cookcc>
```

Acknowledgement

- Dr. Stott Parker
 - For helpful discussions
- Related Work
 - SPARK for Python
 - Uses Python doc string to specify the lexer / parser.
 - Aycock, J. "Compiling Little Languages in Python", Proceedings of the Seventh International Python Conference, p100, 1998.

CookCC Web Site

- Project home:
 - http://code.google.com/p/cookcc/
- License
 - New BSD License